



Actor-based Runtime Model of Adaptable Feedback Control Loops

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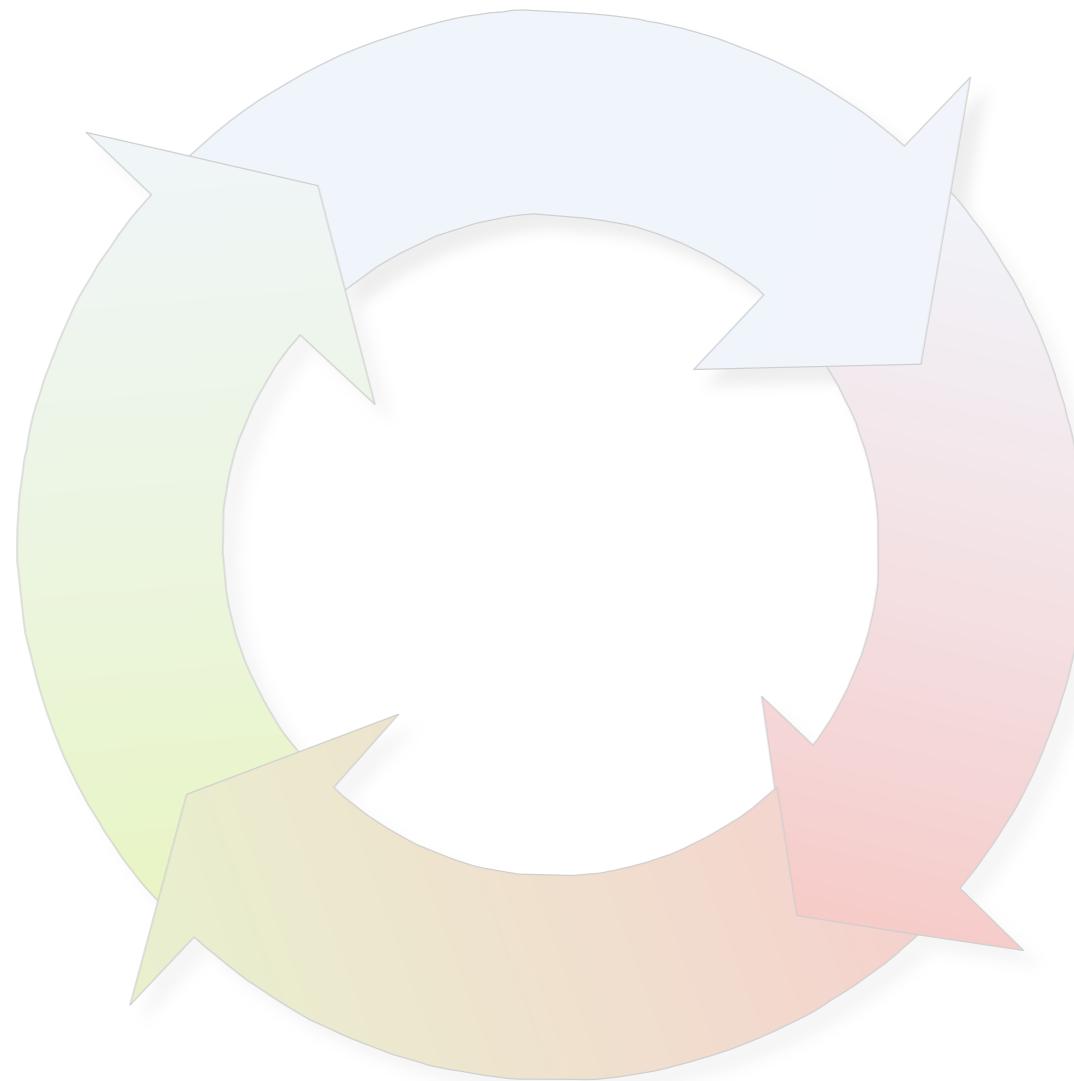
Colorado State University
Computer Science Department
USA

7th International Workshop on Models@run.time (MRT 2012)

October, 2nd, 2012 - Innsbruck/AUSTRIA

The Big Picture

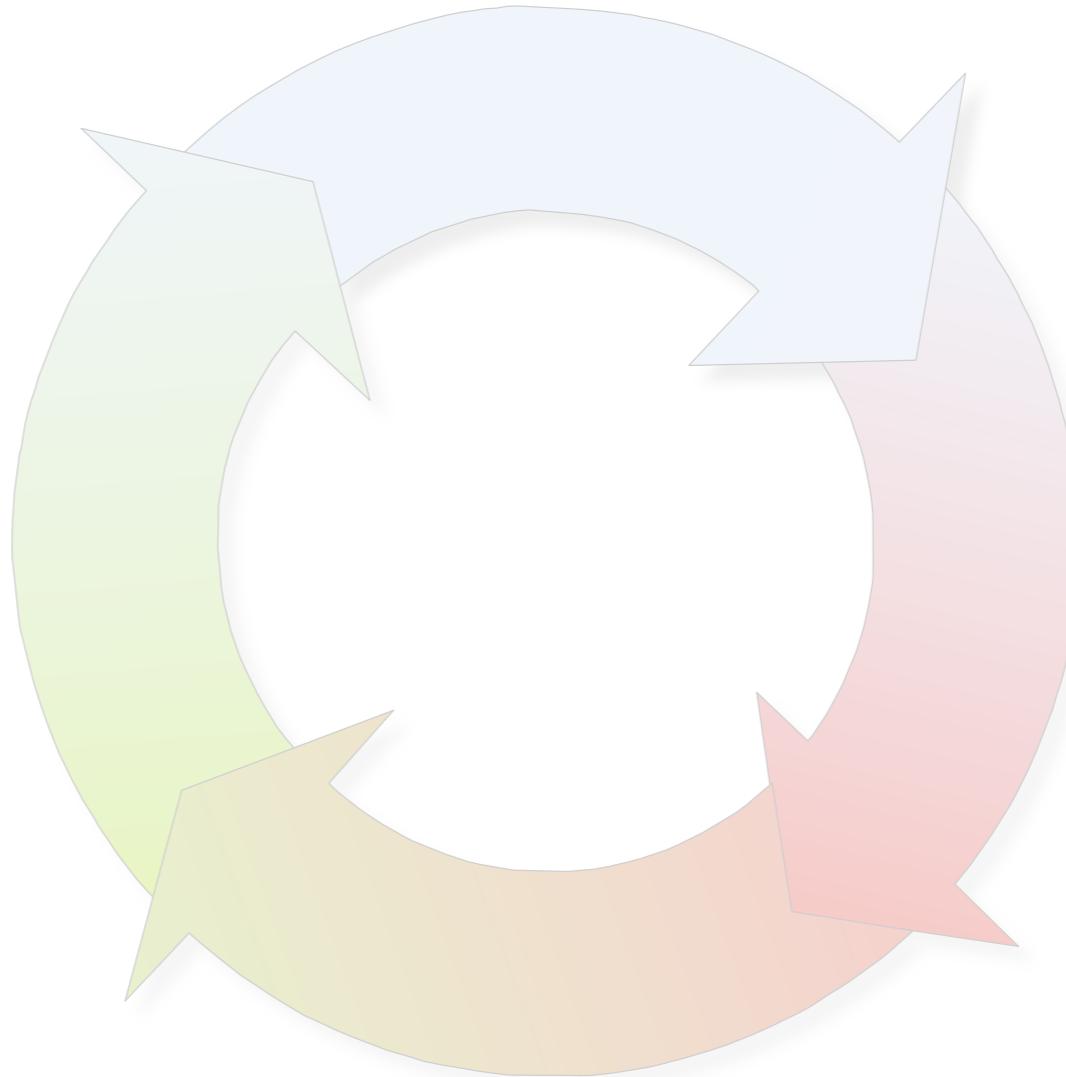
Capture Feedback Control Loops in networks of reflective actors



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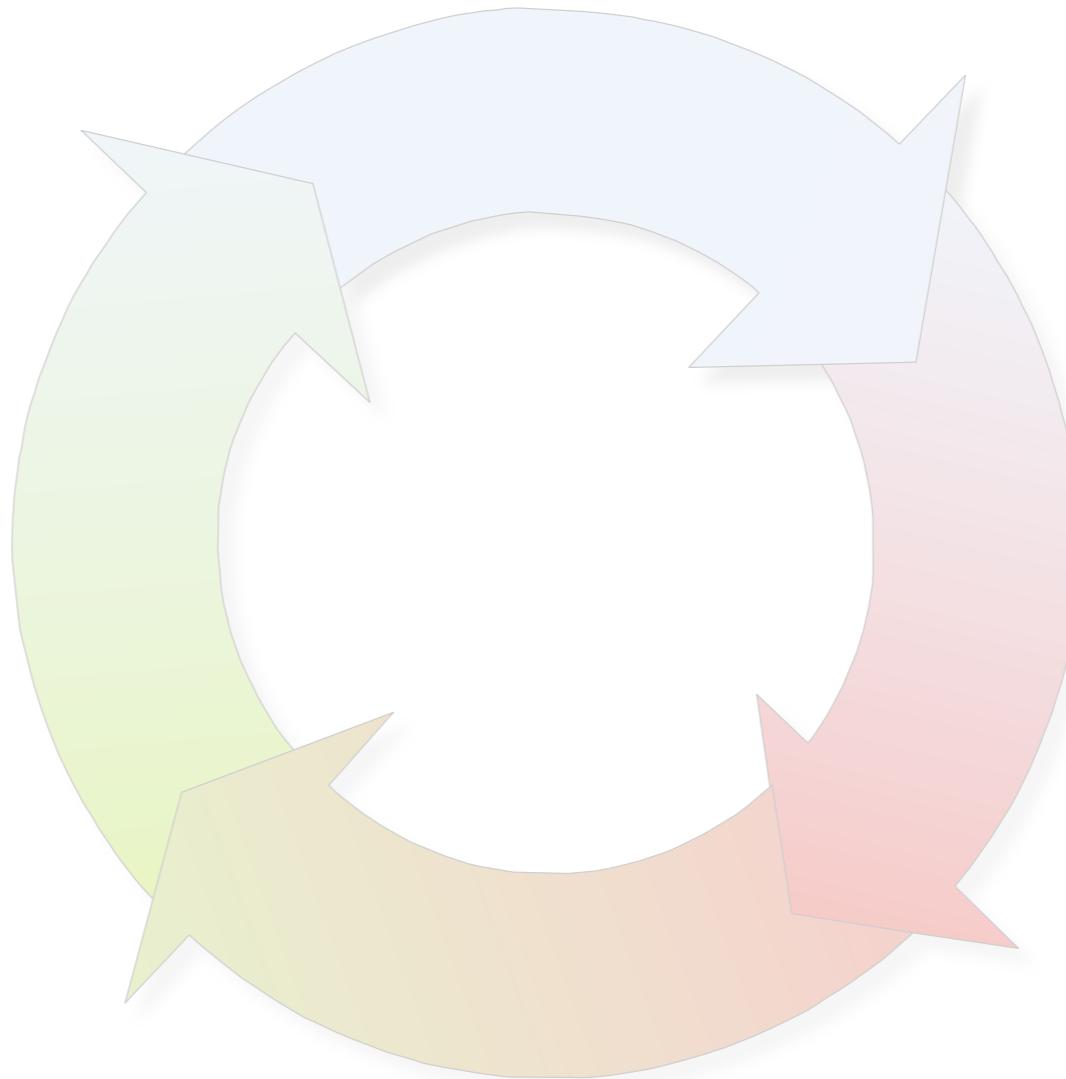
Example: Restart Apache server every time its memory usage exceeds 1GB



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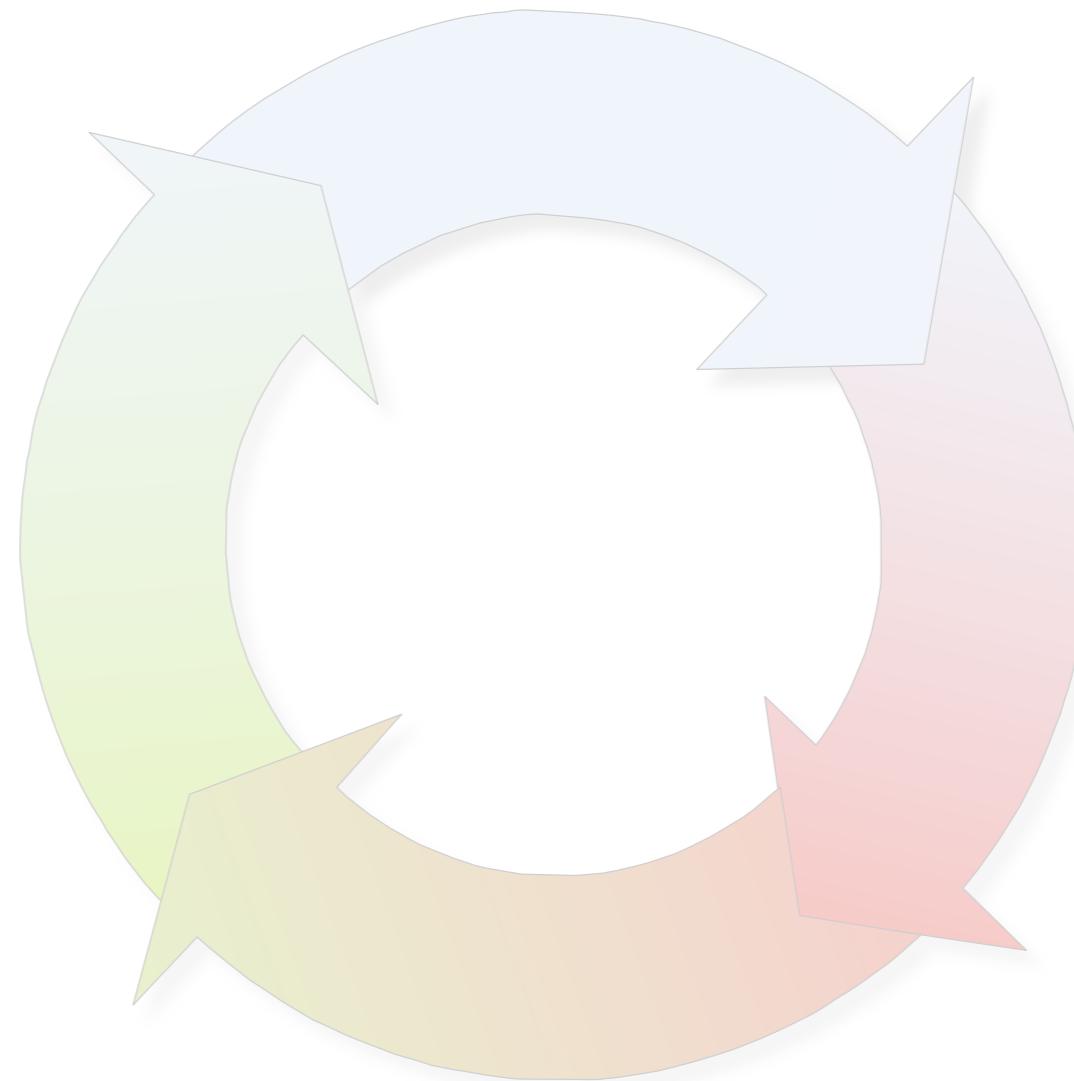
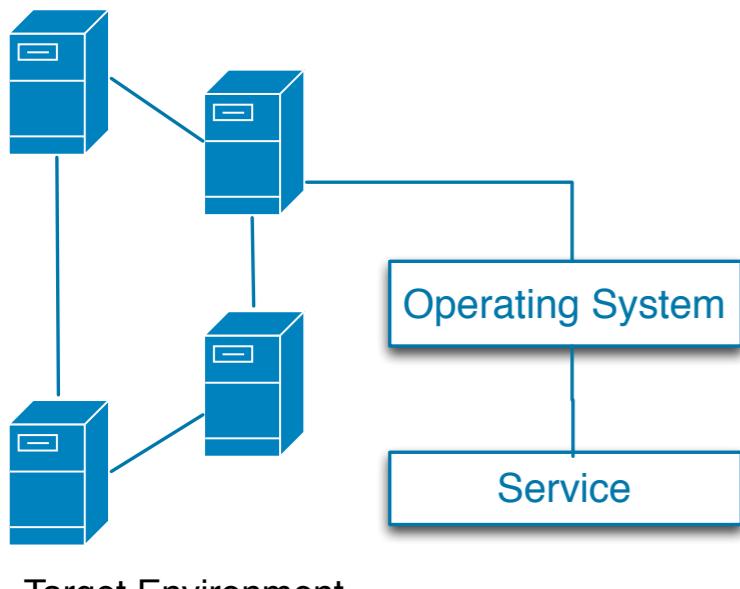


sensor		<ul style="list-style-type: none">• Collecting relevant context information
filter		<ul style="list-style-type: none">• Data preprocessing e.g. data filter, rule inference engines, etc.
controller		<ul style="list-style-type: none">• Reasoning about system state and planing the appropriate actions to be executed
effector		<ul style="list-style-type: none">• Action executing to get a system into a desired state

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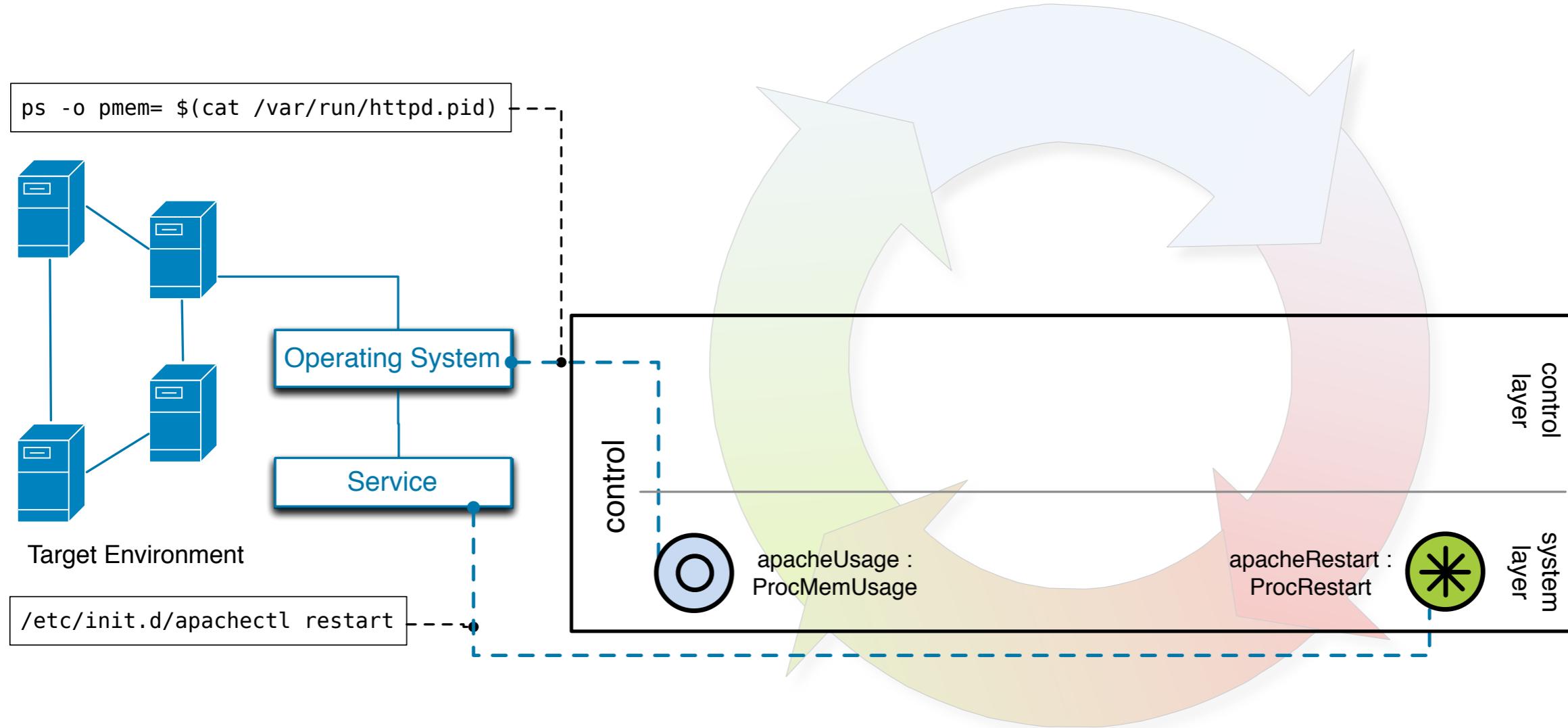


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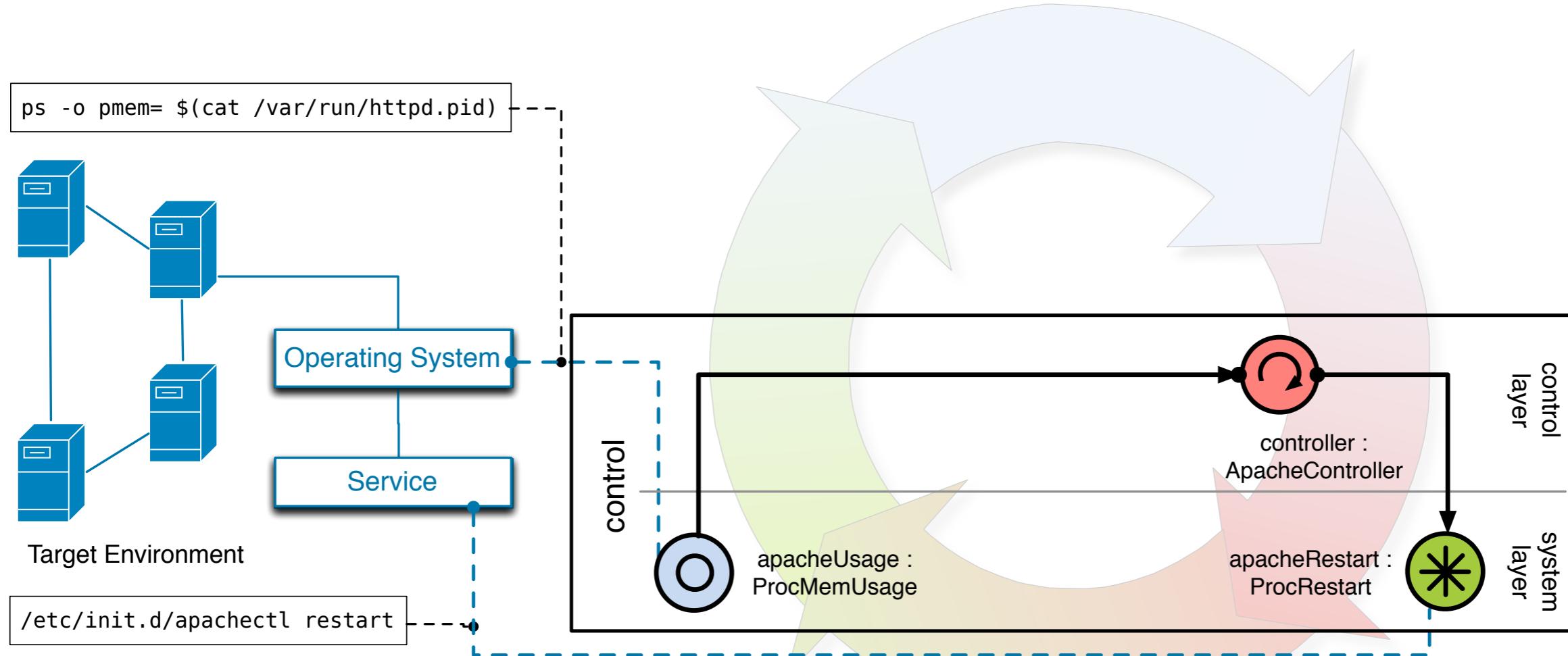


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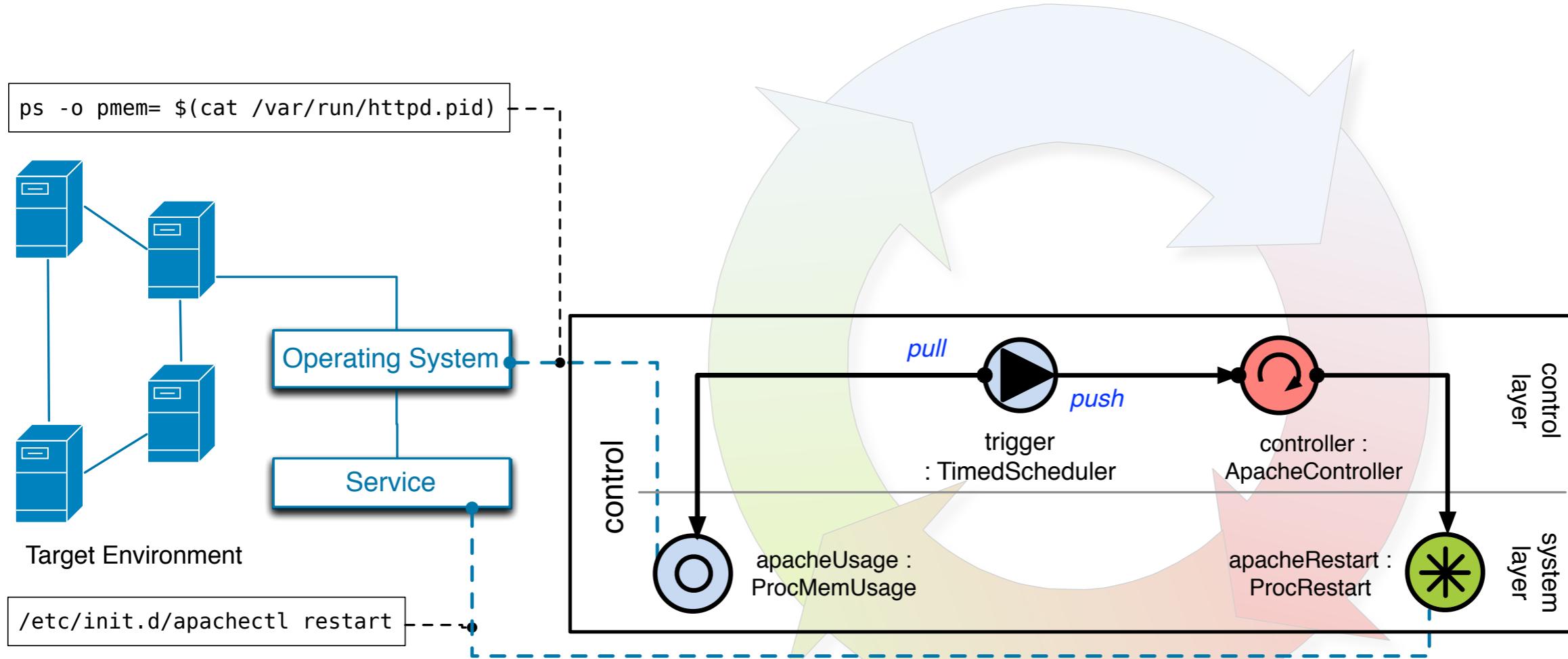


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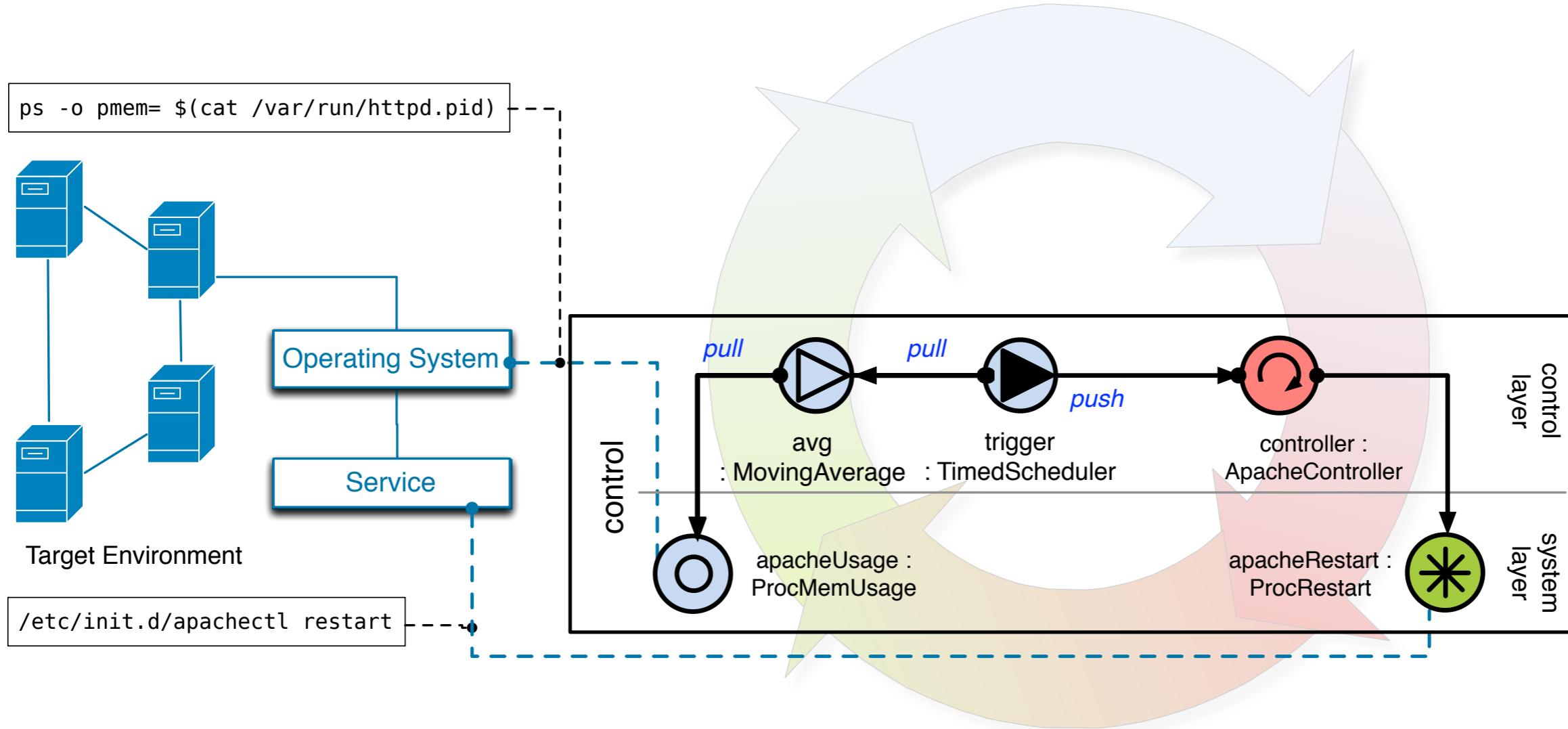


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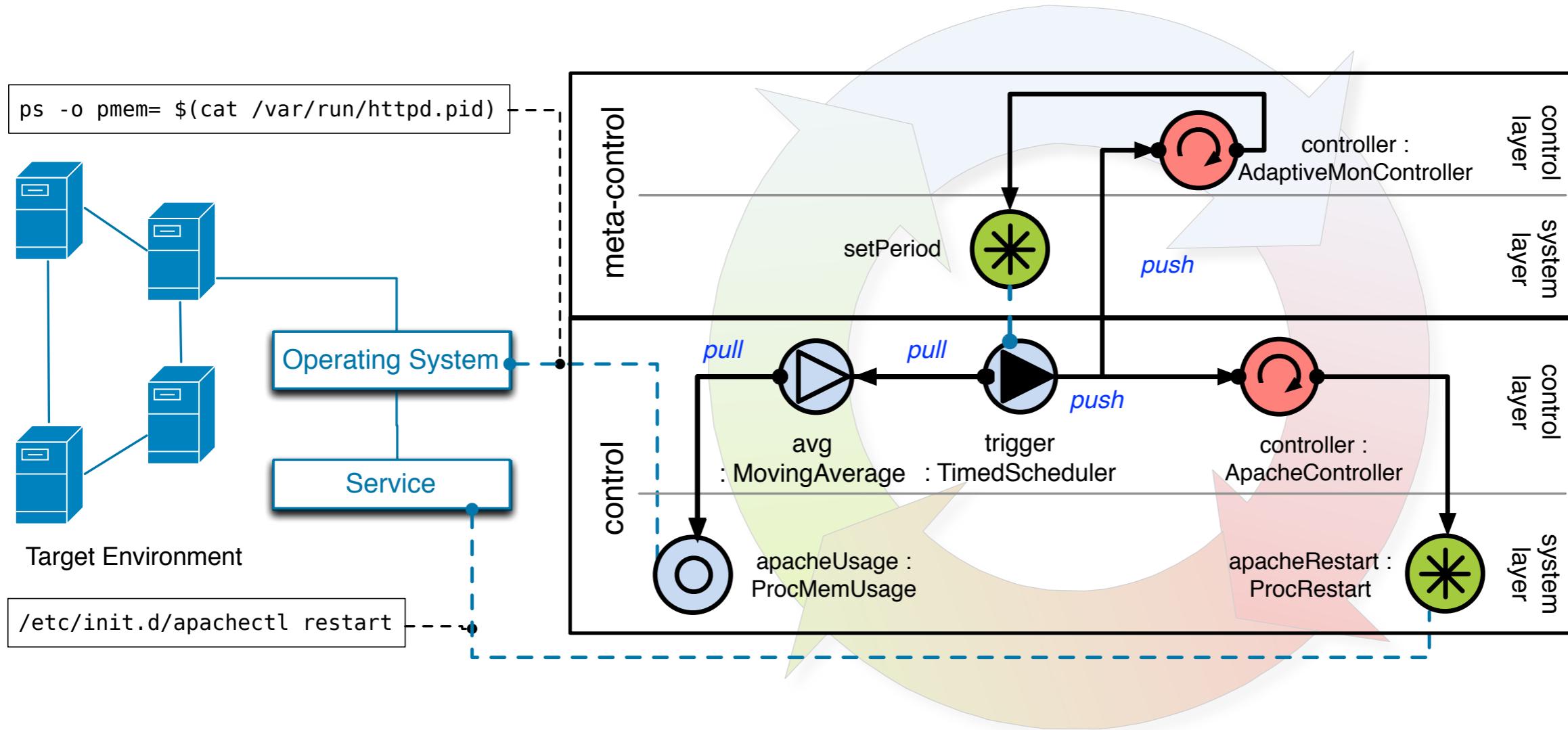


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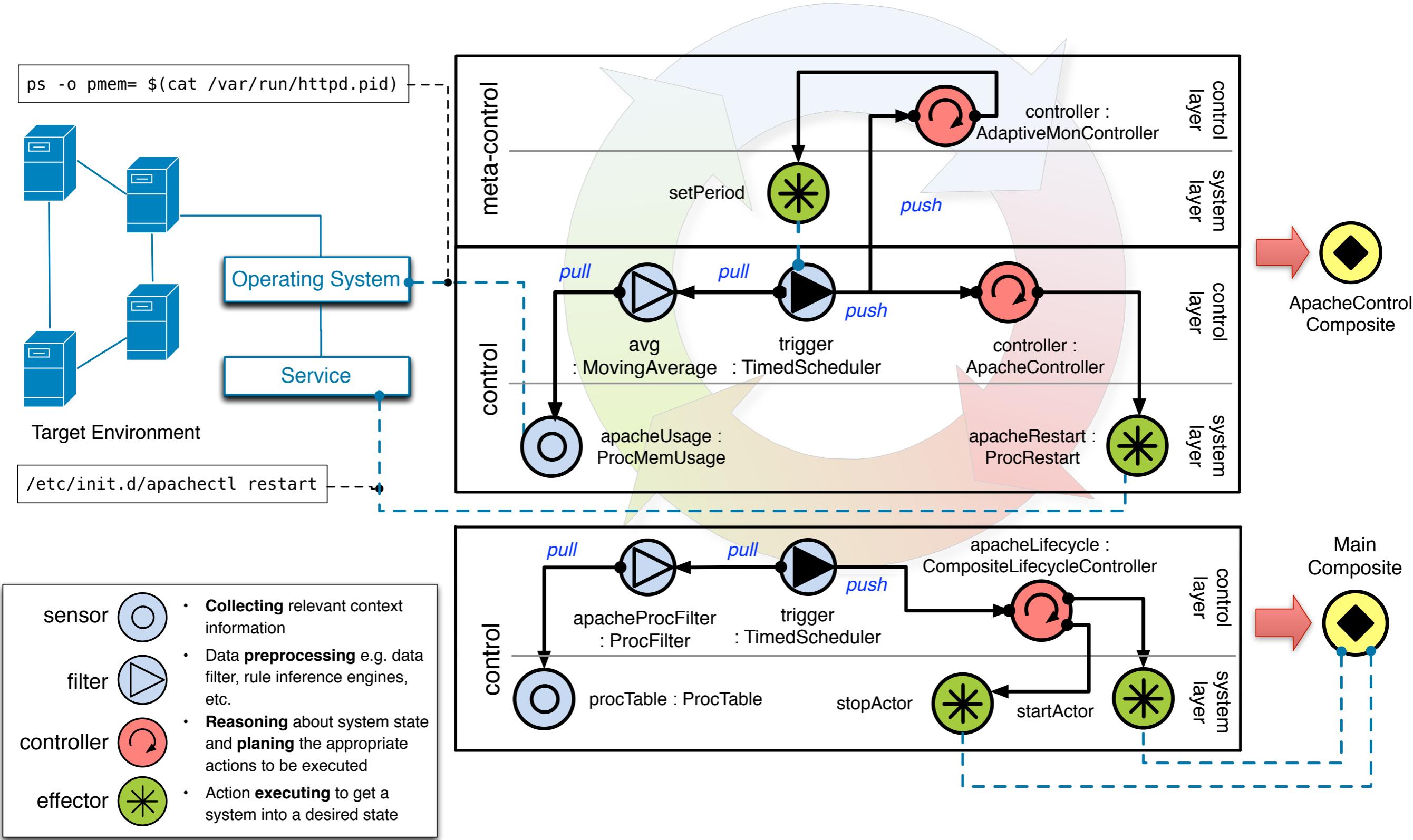


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- **Towards Models@run.time**
 - Alternative form of Models@run.time
 - Explicit and concrete FCLs using reflective actor model
 - Higher-level of abstraction
 - Actors potentially reusable in different scenarios
 - Multiple coordinated and hierarchically layered FCLs
 - Support some non-functional requirements of Models@run.time
 - thread-safety
 - distribution
 - scalability
- **Towards Rapid Prototyping using an MDE toolchain**
 - *Provide researchers and engineers with a tooled approach to experiment with self-adaptive systems*

Thank you!

<http://nyx.unice.fr/projects/actress>

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The work reported in this paper is partly funded by the ANR SALTY project under contract ANR-09-SEGI-012.