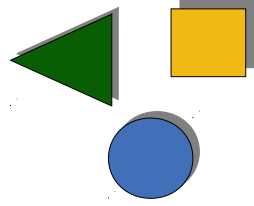# 52. Staged Software Architectures

Prof. Dr. Uwe Aßmann

Technische Universität Dresden

Institut für Software- und Multimediatechnologie

Version 12-0.9, 06.07.12

1) Web programming considered harmful

   1) Problem 1: Untyped template expansion

   2) Problem 2: Staging

   3) Problem 3: Spaghetti Code
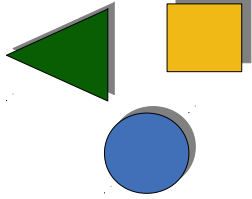
2) Staged Architectures

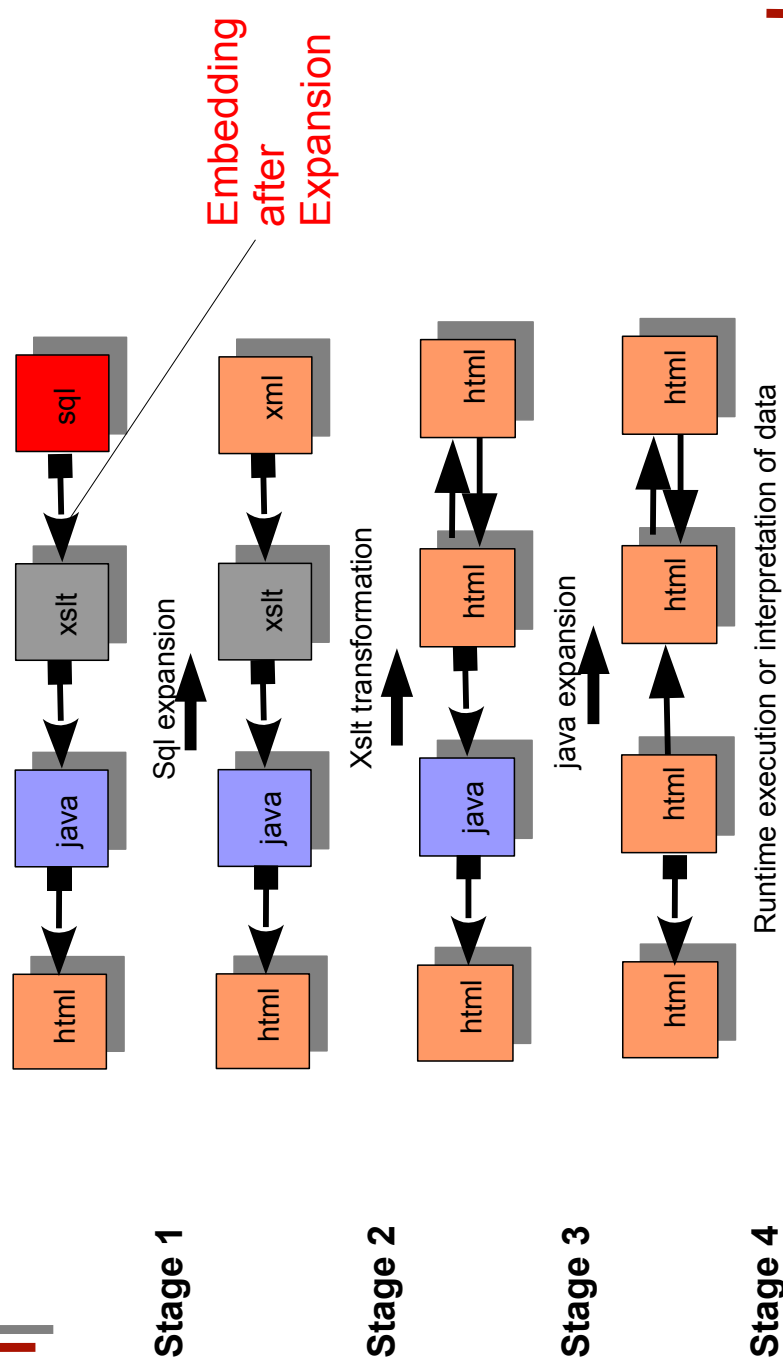CBSE, © Prof. Uwe Aßmann

A Staged Architecture from Nature

arttoday.com

52.1 Web Programming Considered Harmful

Web Programming: Staged, Untyped Template Expansion

Embedding after Expansion

Stage 1

sql — xslt — java — html

Sql expansion

Stage 2

xml — xslt — java — html

Xslt transformation

Stage 3
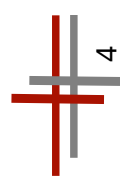
html — html — java — html

java expansion

Stage 4

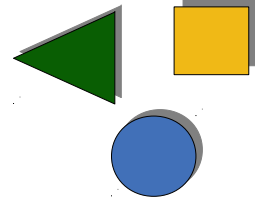html — html — html — html

Runtime execution or interpretation of data

Problems of Web Programming

- Untyped extensions of templates
  - Error-prone
- Comprehension very difficult, due to the different stages
- Spaghetti-code-like programs
  - Scripts mixed with templates
  - Only valuable for programming-in-the-small

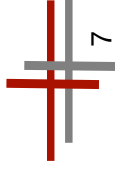## 52.1.1 Problem 1: Untyped Template Expansion

Type-Safe Template Expansion

▲ How can you be sure that table rows are filled in?

java

C

<tr>

html
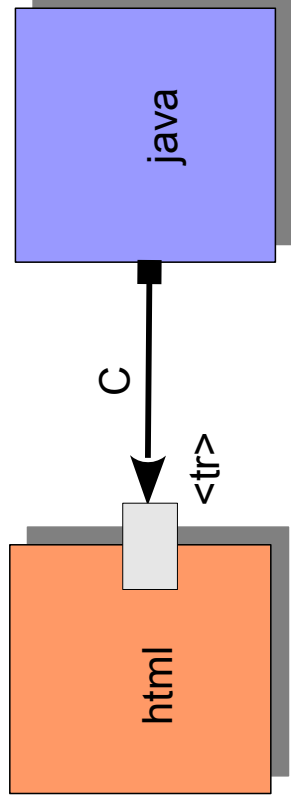
▲ Answer: in an invasive document composition system, the type checker of the invasive composition program will tell you, when checking the composition step C

Universality of Invasive Composition

▲ Invasive composition only depends on a metamodel of the language
  ▪ New hook and slot models can be derived from any language
  ▪ Typing controls the composition of artifacts

▲ Hence, the method is *universal* and can be applied for typed document composition

▲ See www.reuseware.org, the universal invasive composition environment,
  ▪ Can be tailored for text-based and diagrammatic languages
  ▪ OpenOffice
  ▪ XML dialects
  ▪ EMF-based

Elements of Web Composition Systems

Component Model
XML templates

Composition Technique
Parameterization
Extension
In-place-expansion of scripts
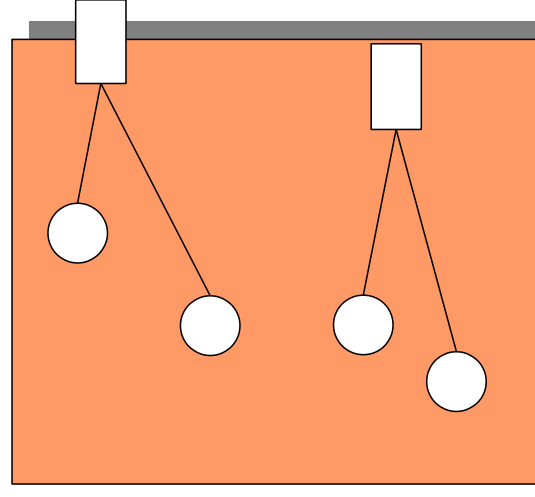
Composition Language
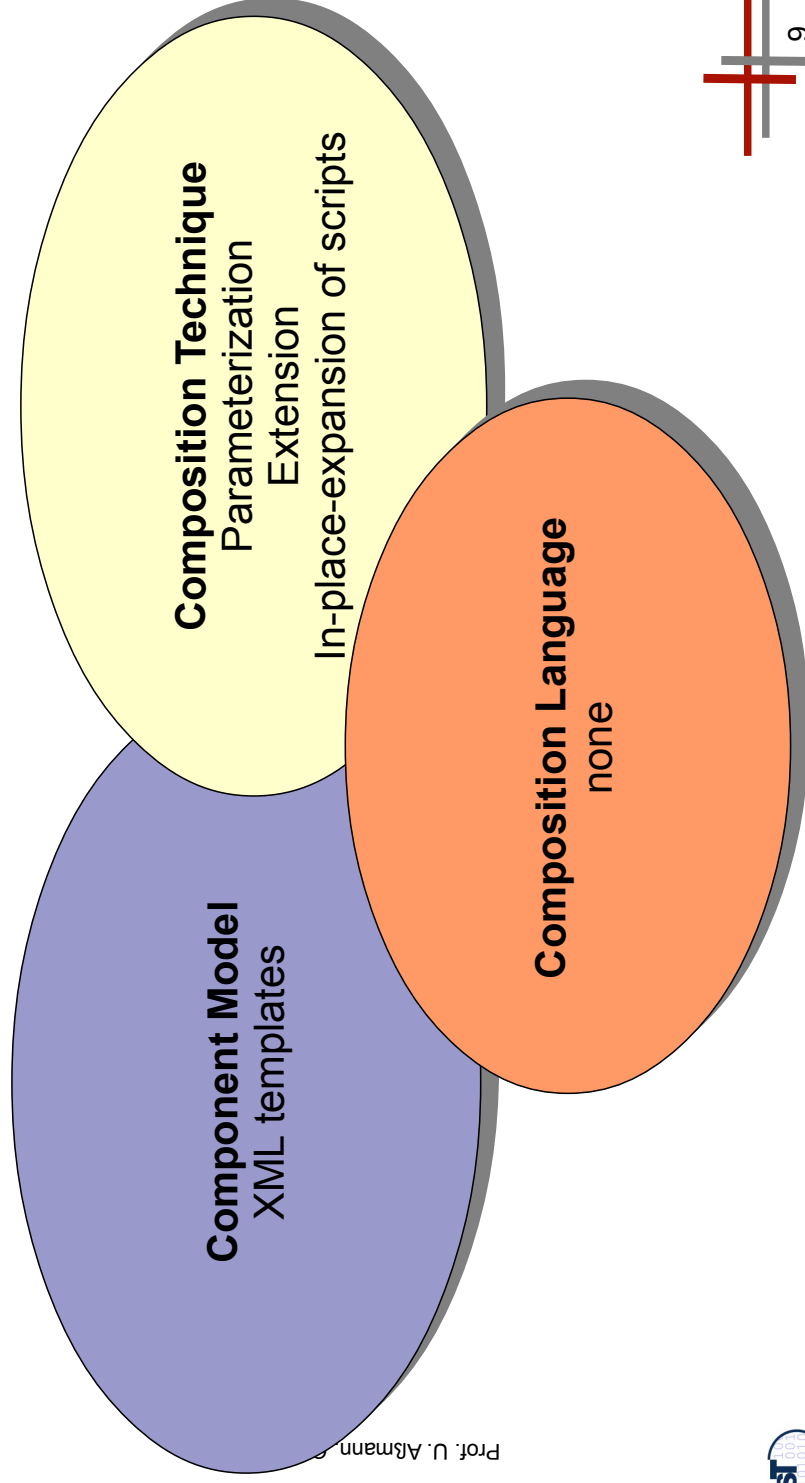
The Component Model of Invasive XML Composition

- The component is a fragment component (template)
  - A subword of the language, with *holes*
- Slots are variation points of a component
  - Parameters
  - Positions, which are subject to change
- Hooks are extension points
- Example:
  - A generic XML tree
  - A XML list with extension points

Extension of XML Fragment Components Should can be Typed

- What can be placed into an XML list entry/exit?

```
<UL>
    <LI> ... </LI>
    <LI> ... </LI>
</UL>
```

List.entry
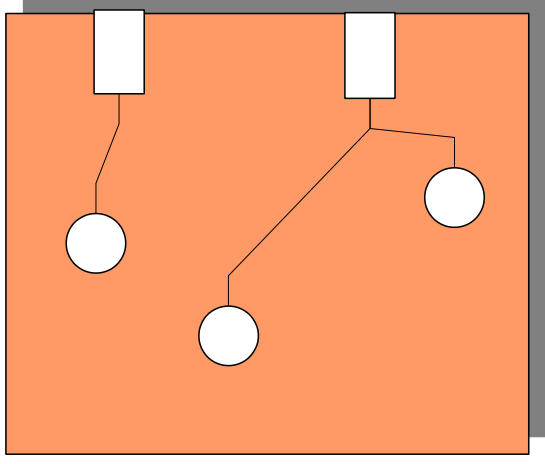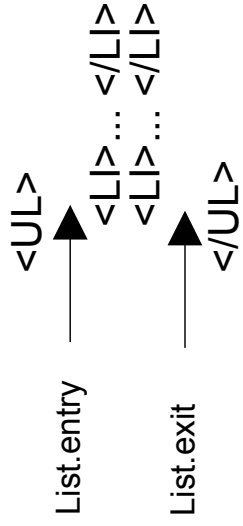
List.exit

Slot and hook types are given by an XSchema, a metamodel of the XML document
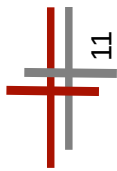
Typed Hook Expansion for XML Components

List Entry

List Exit

```
<UL>
    <LI> ... </LI>
    <LI> ... </LI>
</UL>
```

List Entry

List Exit

```
<UL>
    <LI> ... </LI>
    <LI> ... </LI>
    <LI> ... </LI>
    <LI> ... </LI>
</UL>
```
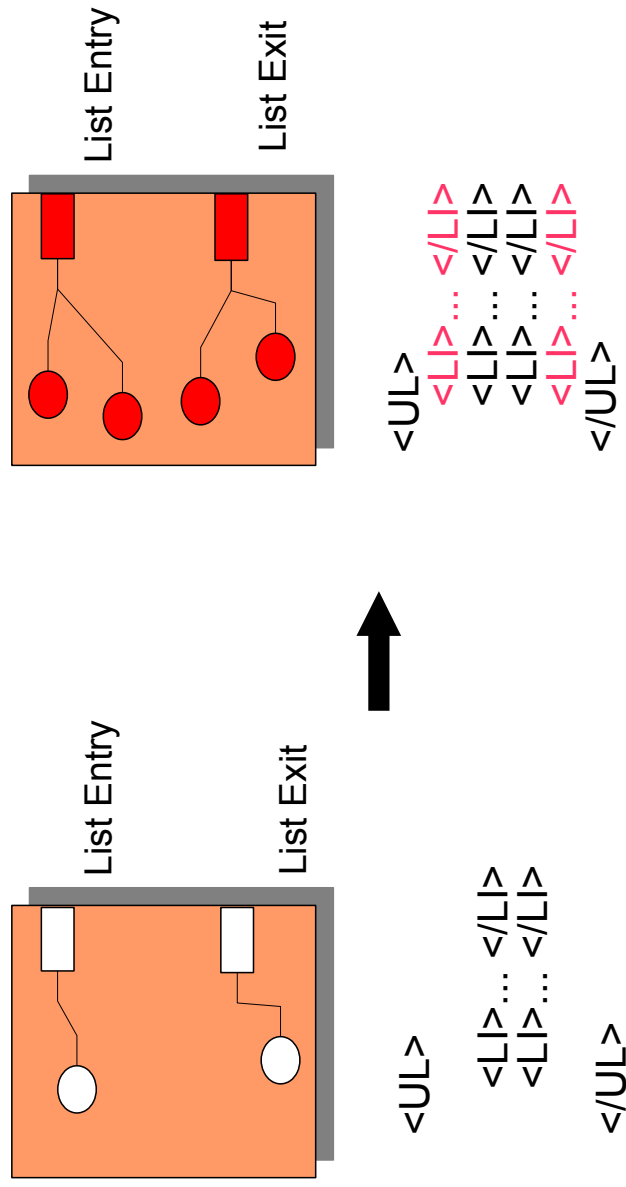
XMLcomponent.findHook(„ListEntry").extend(„<LI> ... </LI>");

XMLcomponent.findHook(„ListExit").extend("<LI> ... </LI>");

Insight: Web Systems Need Typed Template Processing

Problem: Web programming is based on *untyped template expansion (frame processing)*

It should be based on typed template expansion (invasive composition)

13

The Hierarchy of Staged Architectures

Universal
invasive composition
(also for XML)

CPP, macros, web templates,
frame processing

Typed template expansion

Untyped template expansion

14

Problem 2: Staging

CBSE, © Prof. Uwe Aßmann

The JSP Mechanism

Tag Libraries

JSP Engine (Generator)

Web Server

JSP servlet ServerExtension

Html fragments

Page template

Page

Prof. U. Aßmann, CBSE
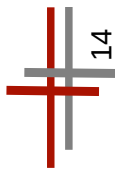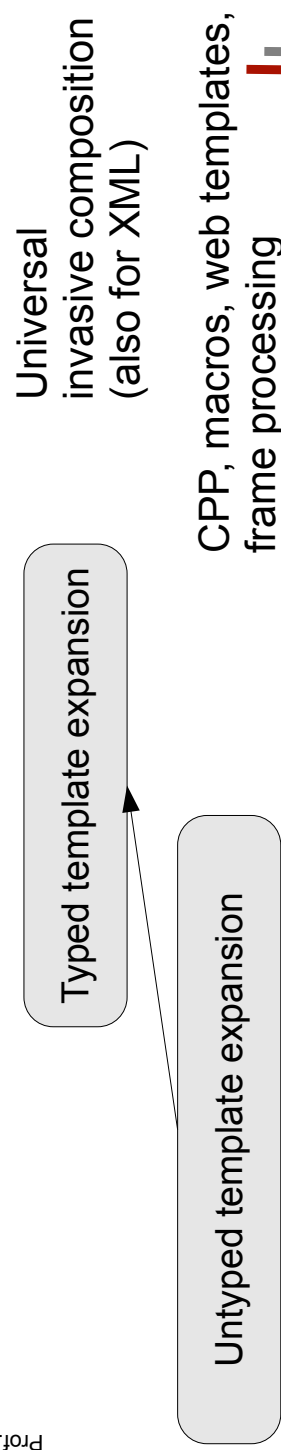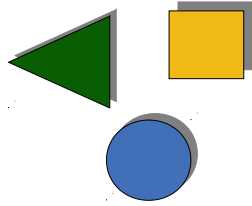
Spagetti Code from JSP Tutorial - Belongs to Different Execution Stages

```
<html>
<%@page language="java" imports="java.util.*" %>
<h1> Welcome! </h1>
<jsp:useBean id="clock" class="jspCalendar" />
<p> Today is
<%=clock.getYear() %>-<%=clock.dayOfTheMonth() %>
</p>
<p>
<% if (Calender.getInstance().get(Calender.AM_PM) == Clalender.AM) %>
        Good Morning!
<% }else { %>
        Good afternoon...
<% } %>
</p>
<html>
```

A Web Scripting Language with 5 Stages
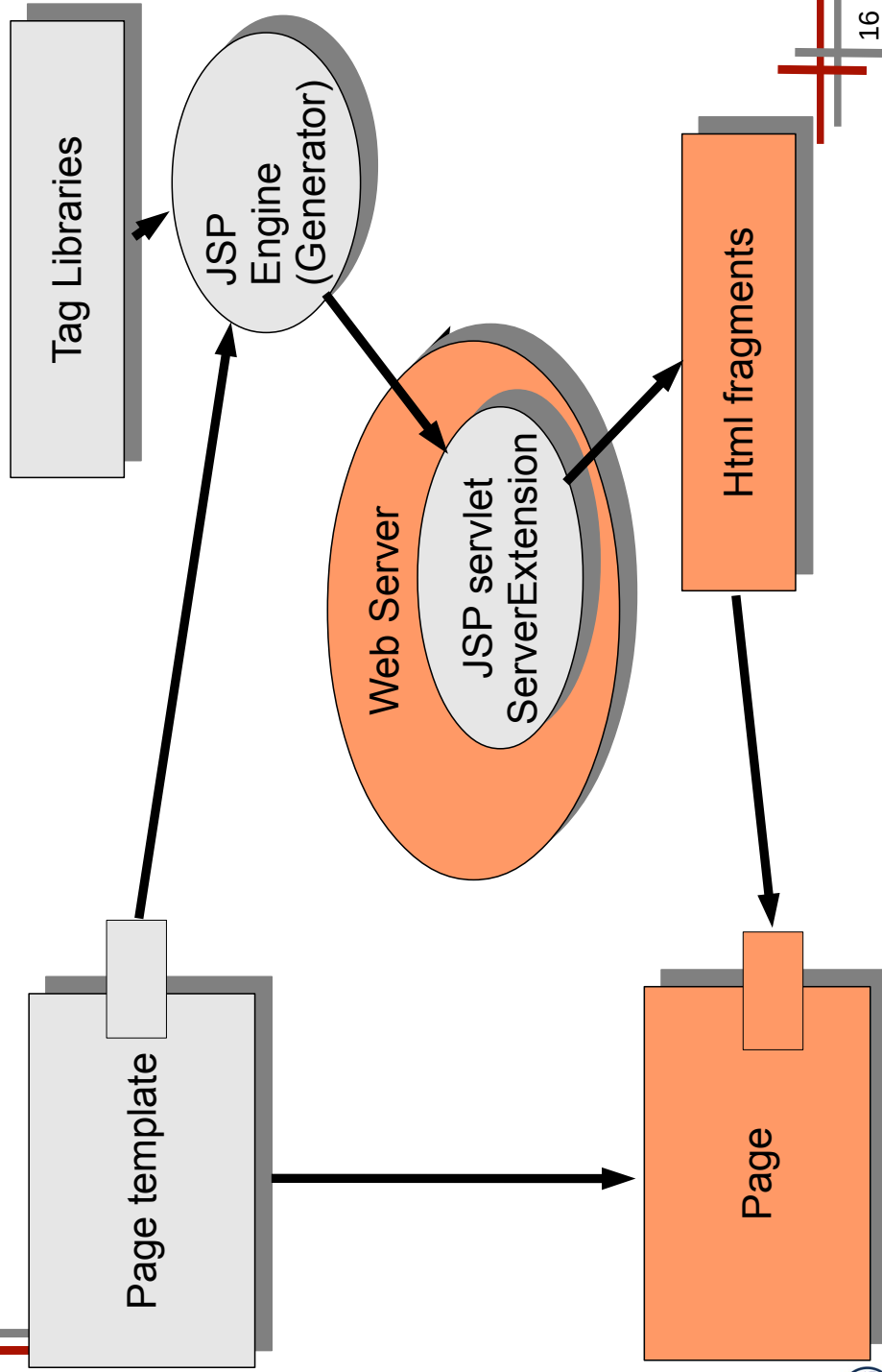
[until 2003: www.xml4all.com]

```
<xfa1:profession>
<xfa2:ref pop-up>
<sql>select arbitrary lastName from bakers</sql> baker
<xfa2:ref pop-up>
</xfa1:profession>
<xfa:function hello>
<body>
<h1>This is My Personal Page with XFA</h1>
<xfa:if Odd(environment^DATE)>
<xfa:ref message>
<xfa:else>
        Even day. No money for <xfa1:profession> :-(
</xfa:if>
</body>
</xfa:function>
<xfa:function message>
        Odd day today, dear student. You may visit the <xfa1:profession> shop.
</xfa:function>
```

A Possible Solution: Staged Programming

▲ In the Beginning, there was the Data
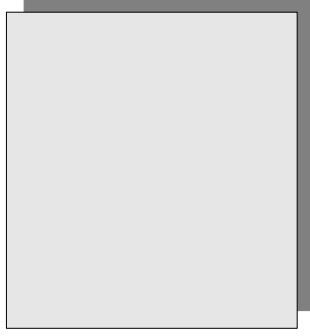
Then Came the Programs

▲ Producing lots of data out of little code
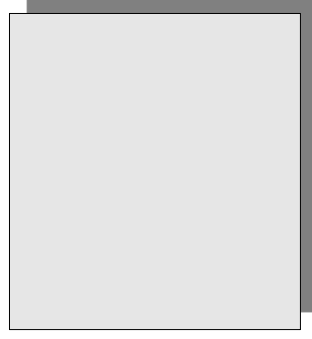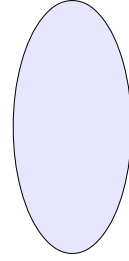
Then Came the Metaprograms

▲ Producing lots of programs from few metaprograms

Metaprogram

Reinterpretation as Code
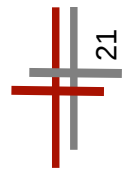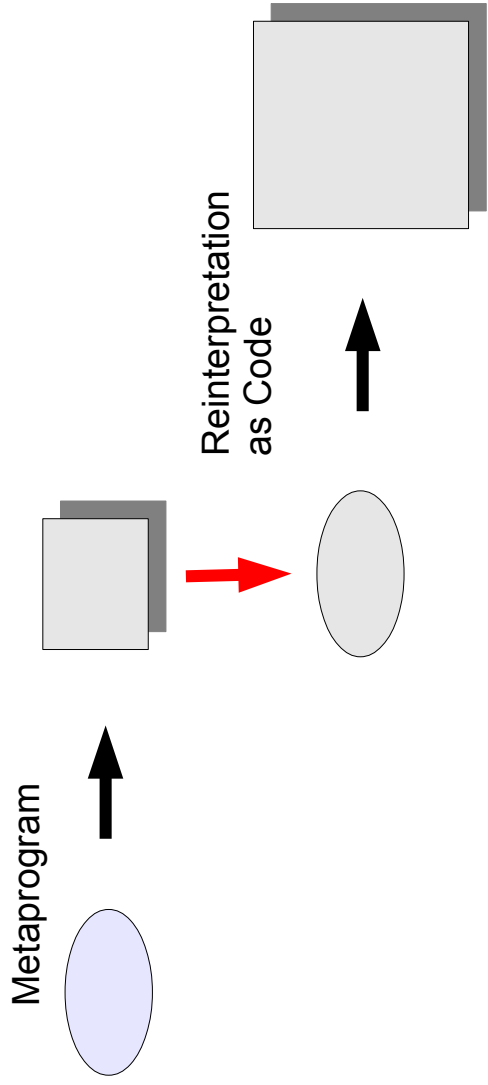
Then Came the Staged Metaprograms

Invented by Chiba, Sheard, Taha

Runtime 0

Metaprogram

Reinterpretation as Code

Runtime 1

Reinterpretation as Code

Runtime 2
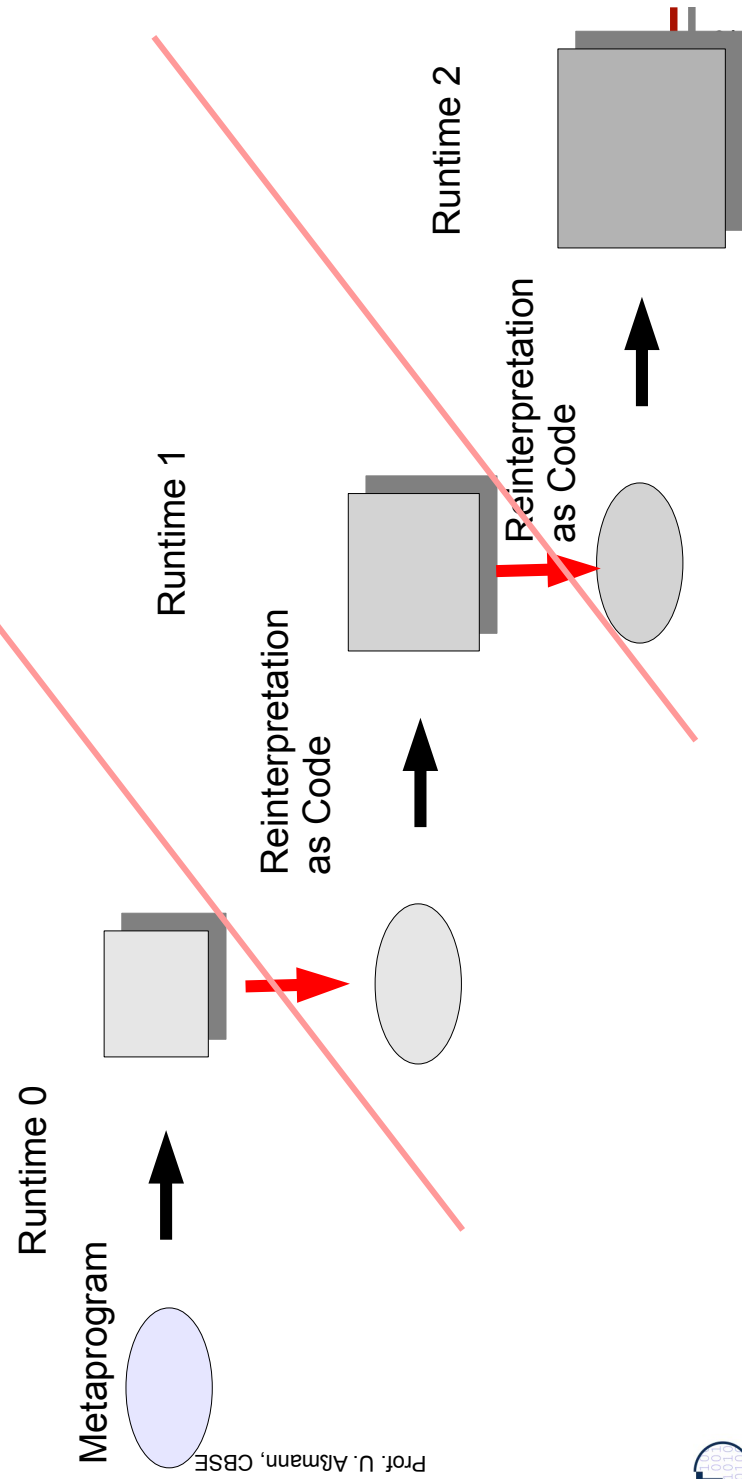
Staged Programming

- ▲ Staged programming (e.g., MetaML, MetaOCaML) has pioneered the mix of static metaprograms and programs
  - The metaprograms are expanded statically (stage 1) to produce the final program (stage 2)
  - Metaprograms are typed in the metamodel of the programs (type-safe expansion of metaprograms)
- ▲ Example [Taha]:

```
# let a = 1+2;;
val a: int = 3
# let a = .<1+2>.;;
val a: int code = .<1+2>.
# let b = .! a;;
val b = 3
```

JSP Uses Staged Programming
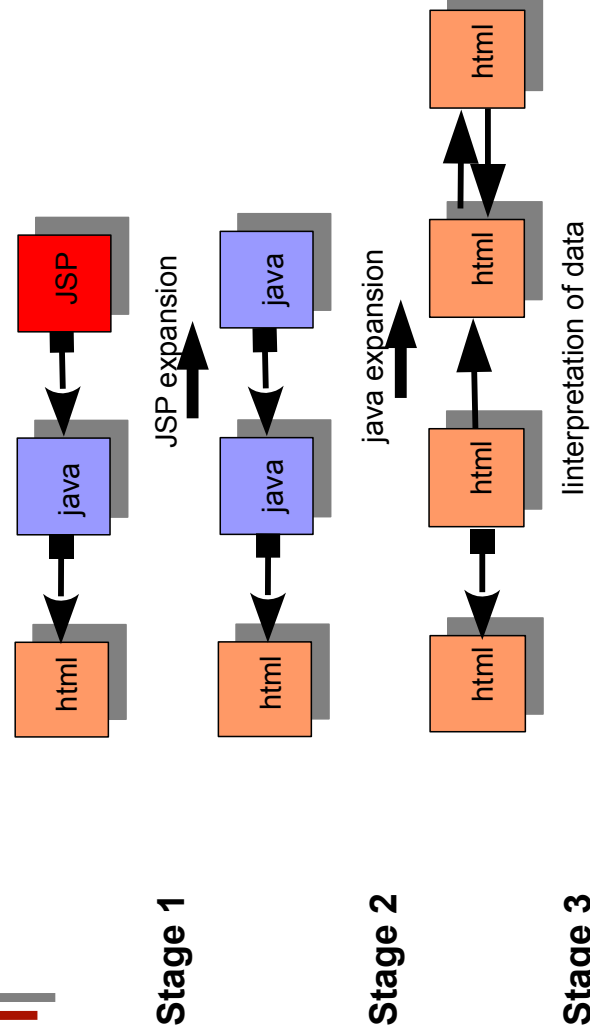
Stage 1

JSP → java → html

JSP expansion

Stage 2

java → java → html

java expansion

Stage 3

html → html → html

Iinterpretation of data

Spagetti Code Revisited

Servlet generator expands
blue lines to Java code

```
<html>
<%@page language="java" imports="java.util.*" %>
<h1> Welcome! </h1>
<jsp:useBean id="clock" class="jspCalendar" />
<p> Today is
<%=clock.getYear() %>-<%=clock.dayOfTheMonth() %>
</p>
<p>
<% if (Calender.getInstance().get(Calendar.AM_PM) == Clalender.AM) %>
    Good Morning!
<% }else { %>
    Good afternoon...
<% } %>
</p>
<html>
```

Example 2:
Staged Servlet/Applet Processing

Stage 1

Stage 2

Insight 2: Web Systems Need Staged Programming

Web programming is often based on *staged programming*

- ▲ Because for dynamic web pages, code is generated
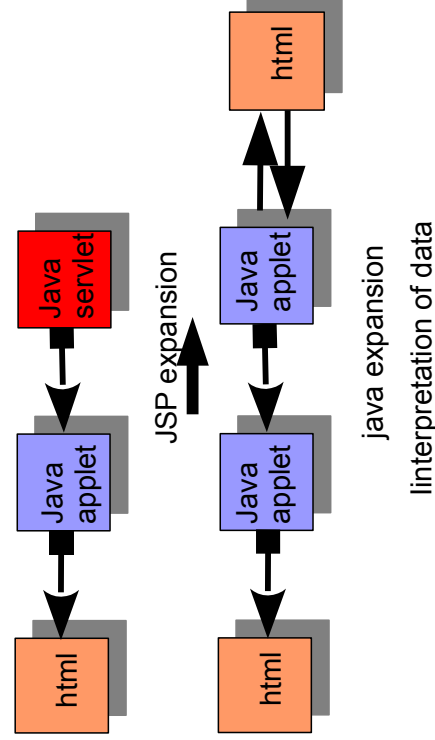 - ▪ E.g., servlet or applet generation
- ▲ Because of the client-server stage separation
- ▲ Because legacy tools must be encapsulated into a stage (e.g., databases)

Staged programming should additionally be typed, otherwise it is chaotic

---

N.B.: Configuration and Variant Selection works with Staged Programming

```
# fun f variant =
  if variant = 1 then  .<.fun q x = x*x.>.
                 else  .<.fun q x = x/x.>.
;;
```

```
# let variant = 1;;
# fun g = (f variant) 2;;
val g: int code = .<let q x =
  x*x>.
# let res = g 3;;
val res = 9
```

```
# let variant = 2;;
# let g = (f variant) 2;;
val g: int code = .<let q x =
  x/x>.
# let res = g 3;;
val res = 1
```

Different behavior of second stage

Staging Is Used for Variant Management

On stage n-1, control-flow denotes variant selection for stage n

Platforms are often selected by evaluating control-flow in previous stages

---

Spagetti Code Revisited

CPP stage selects HTML or WAP

Evaluating the CPP script chooses the platform

```
#ifdef HTML
<html>
#else
<wap>
#endif
<%@page language="java" imports="java.util. *" %>
#ifdef HTML
<h1> Welcome! </h1>
#else
<bold>Welcome!</bold>
#endif
<jsp:useBean id="clock" class="jspCalendar" />
#ifdef HTML
<p>
#endif
…….
```

The C Preprocessor as Staged Programming System

- C with #ifdef language is a real staged programming system
- That's why it's being used...
- That's why it's so hard to deal with

A Staged Programming System: MDA

Platform Specific Models

MDA weavers integrate platform variants into staged models

Platform Independent Models (PIM)

Platform Specific Model (PSM)
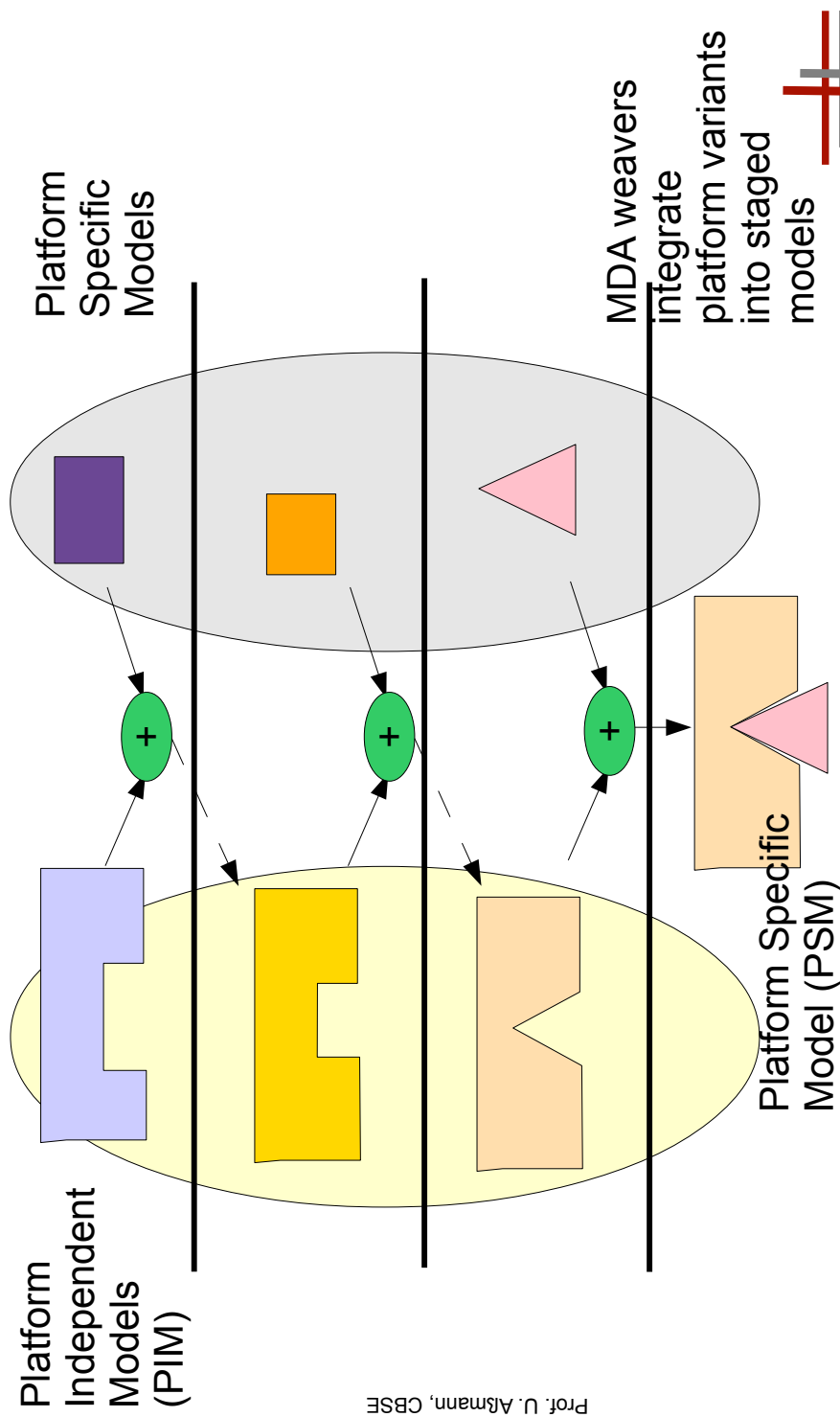
Staged Programming Architectures vs MDA

- MDA is a staged programming approach, but *not* a staged programming architecture, since no architecture, no component models are given

  - ... but a staged programming technology for variant selection

... but we can build more powerful forms of MDA by taking in the ideas of staged programming and staged architectures
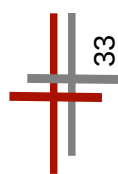
Staged Architectures Written as Layers
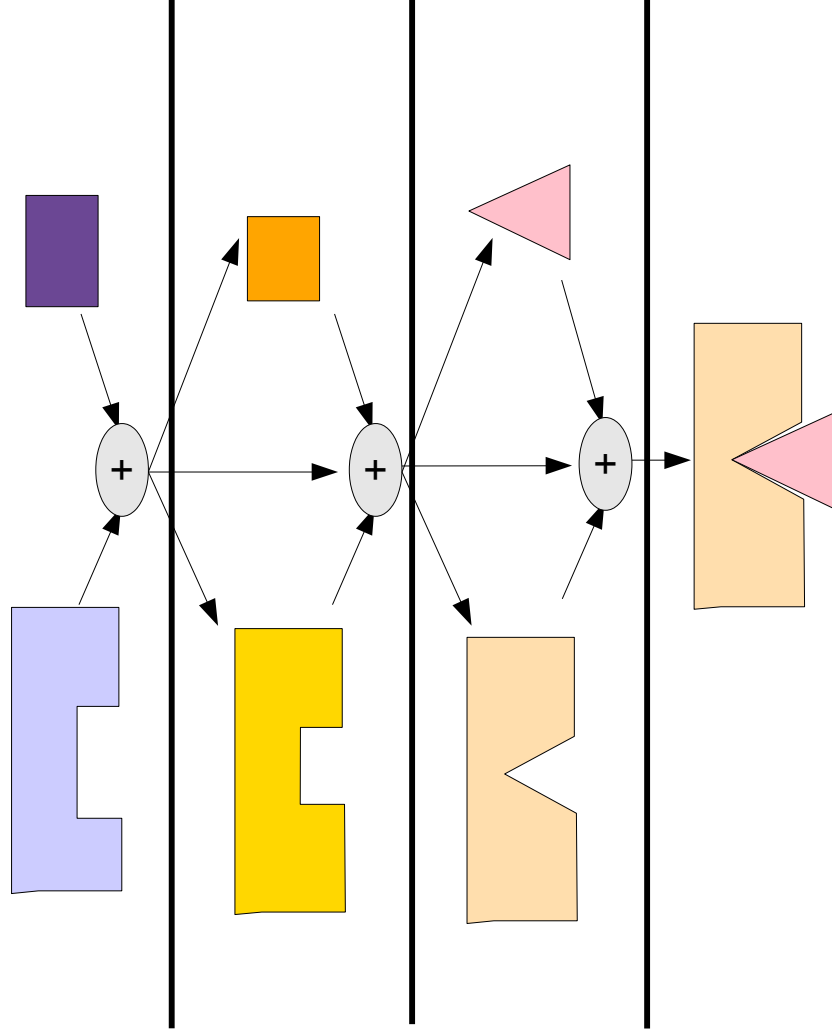
Advantages of Staged Programming

- Typed
  - Type-safe development, less error-prone
- Concise representation of system
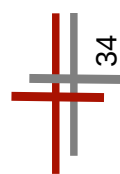 - Representation is expanded through every stage
- Easy to code variants
  - Control flow on a build stage does variant selection

- Problems:
  - Still, lots of spaghetti code.

Example: The START Conference Management System

- START is a review management system
  - It has a 5-phase staged template expansion architecture
  - START servlets are composition scriptlets that compose (parameterize, extend) html-templates
- Using invasive composition, we developed a *staged typed template expansion system*
- It is no problem to generate servlets, too. Then we have real staged programming

The Staged Template Expansion Architecture of START

START

Configuration

Portal pages

Submission

Paper Data *

Selection

Summary fragment

Extension

Summary Page

Bid form calculation

Bidding page

Allocation

Review status page *

Review *

Score evaluation

Ranking

Evaluation Page

Acceptance

The Hierarchy of Staged Architectures

Staged programming (typed, spaghetti)

Staged web processing

Invasive composition

CPP, macros, web templates, frame processing

Staged typed template expansion

Staged untyped template expansion

Typed template expansion

Untyped template expansion

54.1.3 Problem 3: Spaghetti Code

and a possible remedy:

staged architectures

CBSE, © Prof. Uwe Aßmann

Architecture and Composition

▲ Two of the central insights of the software engineering in the 1990s are:

Separate architecture from the components

Compose components by a *composition language*
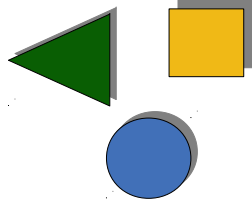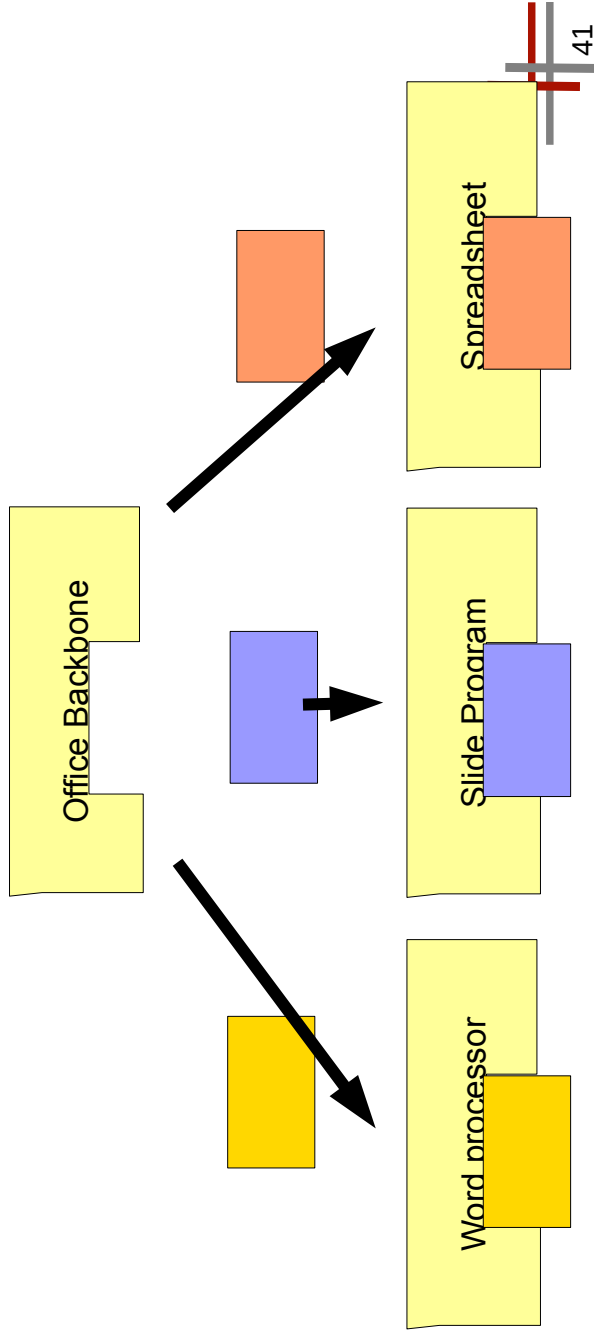
Benefit of Architectures

- Comprehensibility
- Commonalities into the architectural level, variabilities into the application-specific components
- Does this also hold for web programming?

Office Backbone

Word processor

Slide Program

Spreadsheet

Less Spaghetti Code: A Fragment-Based Template and its Architecture

Composition Program (Architecture)

```
public class composeTemplate {
    String use = „jspCalendar"
    String imports="java.util. *";

    compose() {
        Template template = read();
        Bean clock = new jspCalendar();
        String year = clock.getYear();
        String day = clock.dayOfTheMonth();
        if (Calender.getInstance().get(Calendar.AM_PM) ==
            Calender.AM)
            greeting = "Good Morning!";
        else
            greeting = "Good afternoon…";
        this.merge(template);
    }
}
```

Component

```
<html>
    <hook id="imports">
<h1> Welcome! </h1>
    <hook id=use">
<p> Today is
    <hook id="year"/>
    -<hook id="day"/>
</p>
<p>
    <hook id="greeting"/>
</p>
</html>
```

Separation of Components and Architecture Allows for Variants

Component 2

```
<wap>                      <hook id="imports">

<bold> Welcome! </bold>
                           <hook id="use">
<p> Today is <hook id="year"/>
   -<hook id="day"/>
</p><p>   <hook id="greeting"/>
</p>
</wap>
```

Composition Program (Architecture)

```
public class composeTemplate {
   String use =
   String imports=
   compose() {
   String year =
   String day =
   greeting =
   }
}
```

Component 1

```
<html>
<h1> Welcome! </h1>        <hook id="imports">
                           <hook id="use">
<p> Today is <hook id="year"/>
   -<hook id="day"/>
</p><p>   <hook id="greeting"/>
</p>
</html>
```

Architecture and Variants in a Product Line

- Advantages for Separating Architecture From Application Components
  - Isolation of commonalities into frameworks
  - Comprehensibility
    - Programming-in-the-large is separated from programming-in-the-small, components can be abstracted away
    - Less spaghetti
  - Easy variability (variant configuration)

Architecture

Component 2

Component 1

Variant 1 — HTML application

Variant 2 — Wap application
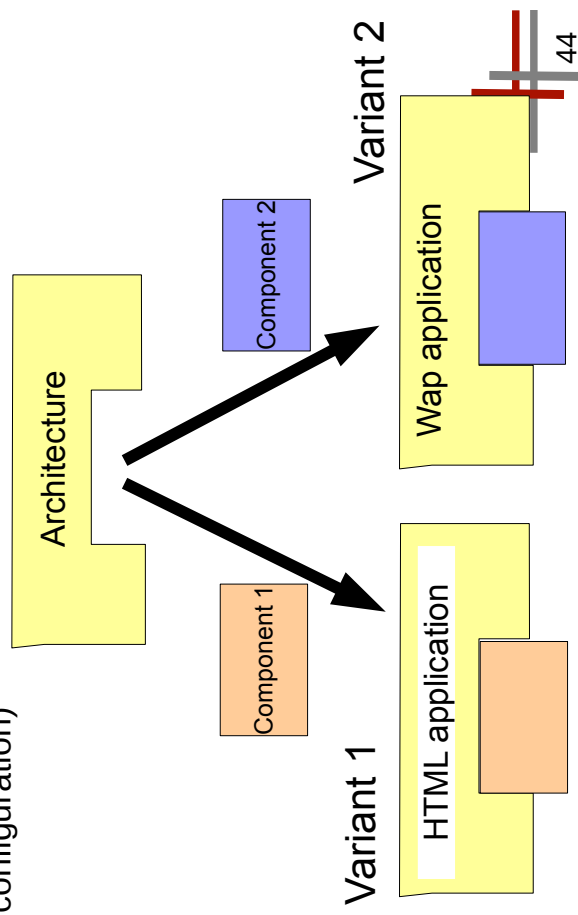
Variant Management by Control Flow in Architectural Composition Programs

```
public class composeTemplate {
if (HTML) then use component 1
        else use component 2

    String use =
    String imports=
    compose() {
        String year =
        String day =
        greeting =
    }
}
```

Variant 1

```
<html>
        <hook id="imports">
<h1> Welcome! </h1>
        <hook id="use">
<p> Today is <hook id="year"/>
        -<hook id="day"/>
        <hook id="greeting"/>
</p><p>
</p>
</html>
```

Variant 2

```
<wap>
        <hook id="imports">
<s1> Welcome! </h1>
        <hook id="use">
<p> Today is <hook id="year"/>
        -<hook id="day"/>
        <hook id="greeting"/>
</p><p>
</p>
</wap>
```

Definition: Staged Data-Flow Architectures

Staged data-flow architectures add an explicit architectural level to staged template processing

- Every stage is executed to produce **data** for the next stage (data-flow)
- Every stage is executed at a specific time
- On every stage, there is
  - an architecture,
  - a component model
  - a composition technique,
  - and a composition language
- Every composition language has its own interpreter
  - and is reduced (expanded) at different interpretation times

# *Web Programming needs Staged Data-Flow Architectures*

▲ It would be nice to extend staged typed template expansion in web engineering to

▲ staged data-flow architectures.
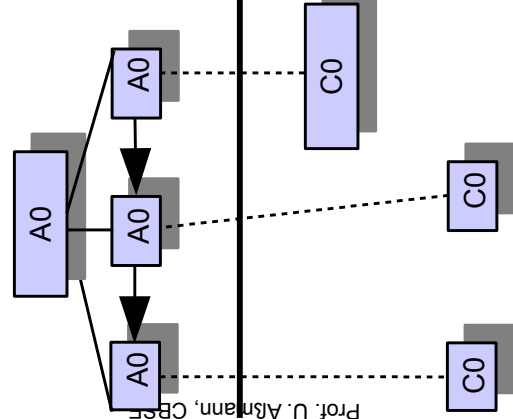

Definition: Staged Architectures

Staged programming architectures combine *staged programming with an explicit architectural level*

▲ Every stage is executed to produce **code** for the next stage

  ▪ The final runtime code (architecture and components) is computed over several stages

  ▪ The initial architecture is very small, the final architecture can be very large

  ▪ Composition expressions, specifications, or programs may be hidden in components of a previous stage

Staged data-flow architectures

Staged programming architectures

Staged architectures
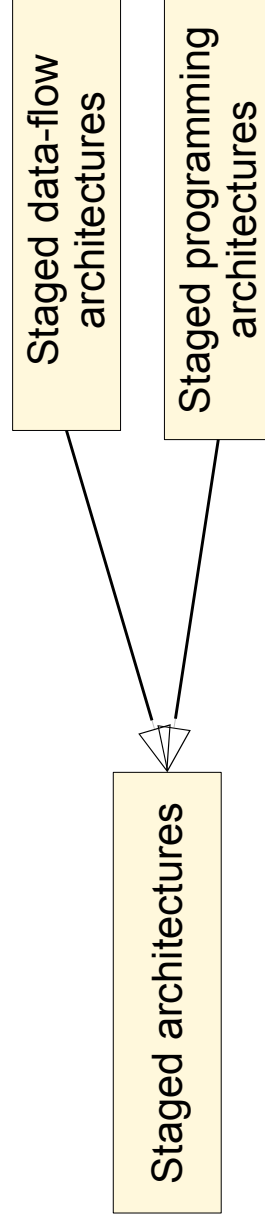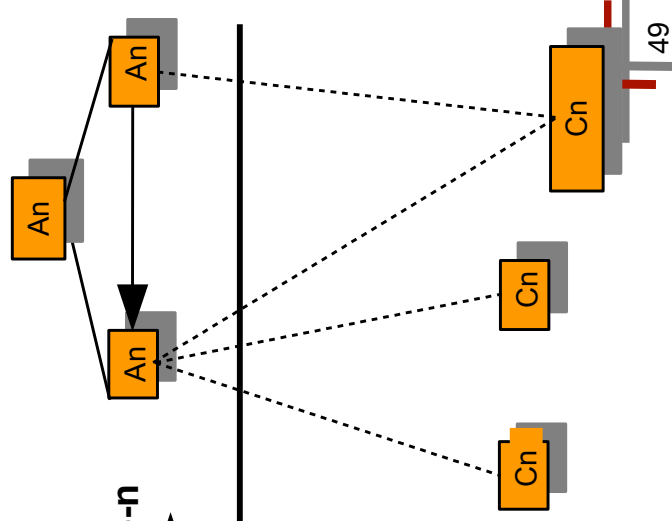
Staged Programming Architectures Separate Large from Small

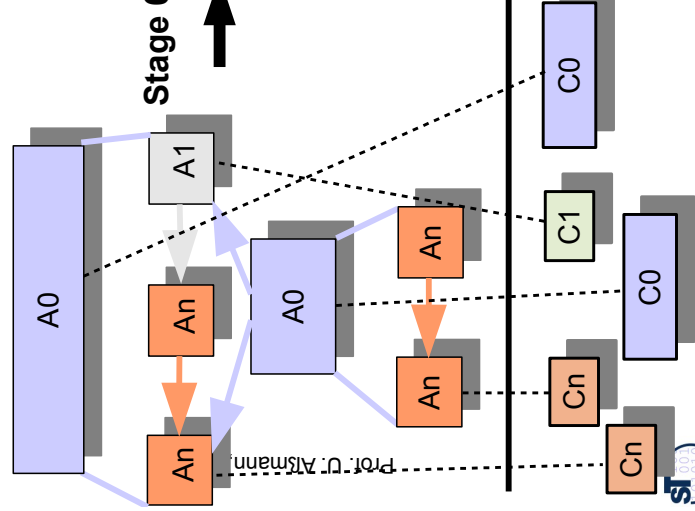**Stage-A0 architecture in composition language A0 Component language C0**

Generated
Stage-An architecture in composition language An Component language Cn

Stage-0

Stage-n

49

Staged Programming Architectures may have Different Component Models on Each Stage

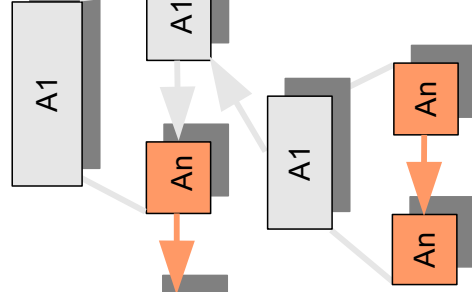**Stage-0 architecture in composition language A0 Component language C0**
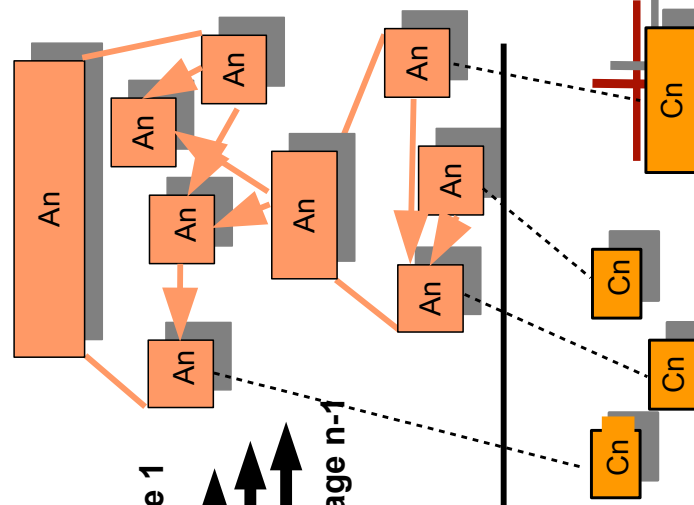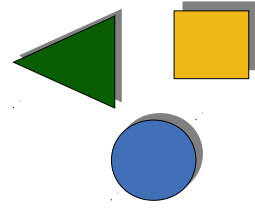
Stage 0 produces Stage-1 architecture in composition language A1 Component language C1

Stage n-1 produces Stage-n architecture in composition language An Component language Cn

Stage 0

Stage 1

Stage n-1

52.4 Staged Programming

Architectures in Software Engineering

CBSE, © Prof. Uwe Aßmann

Build Management is Staged Composition

- Software build management is code composition in several stages
- Composition language: Make, ant, maven, etc.
  - Make is a composition tool with a lazy rule-based language
  - Expressions are applications of UNIX tools (compiler, linker, generator, preprocessor)
- Different component models on all stages

Compiler component model	Linker component model	Runtime component model
Modules	Binary object files	Runtime components
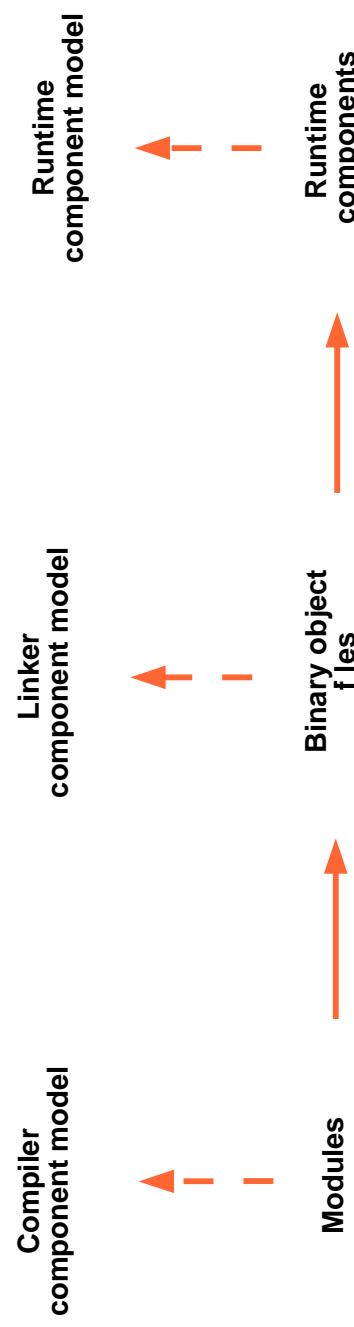
Invasive Software Composition

- Produces code from typed templates by parameterization and expansion

Stage-0
Composition level
language: Java

Stage-1
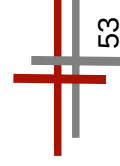**language: Java**

Fragment component model

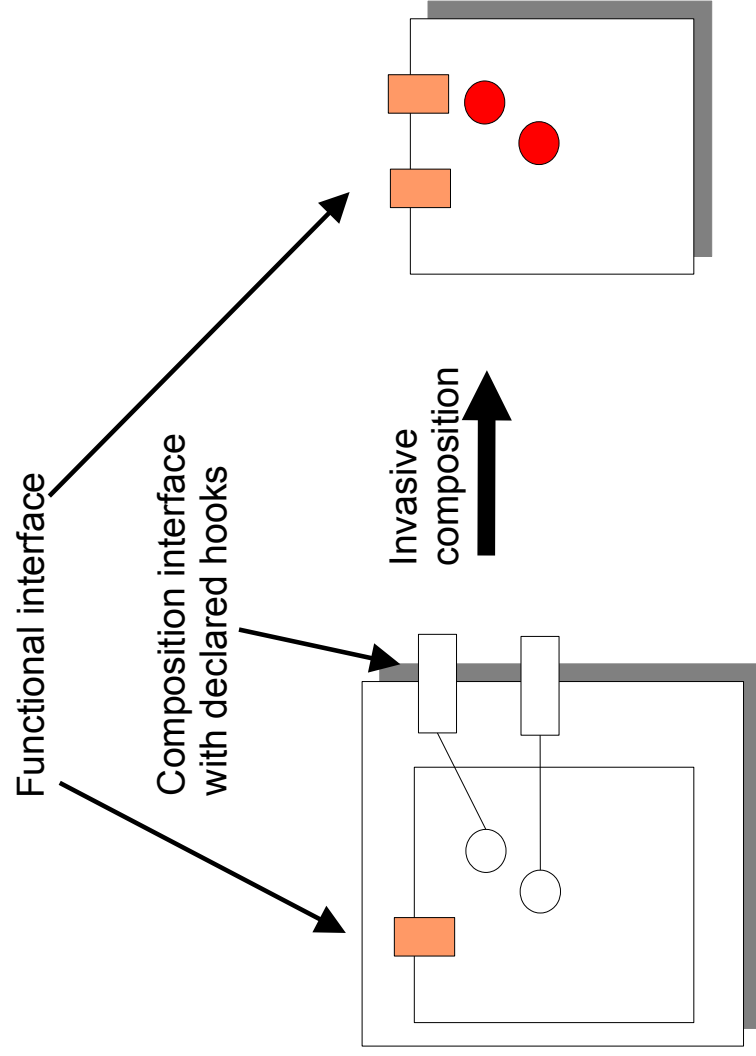Runtime component model (objects)

Stage-0

Code Fragment Components

Runtime components

Invasive Composition Produces Functional from Composition Interfaces

- Two different component models

Functional interface

Composition interface with declared hooks

Invasive composition

Component Models on Different Levels in the Software Process

▲ Standard COTS models are just models for binary code

Fragment component model ← **Code Fragment Components**

Generic COTS component model ← **COTS components**

Run time component model ← **Run time components**
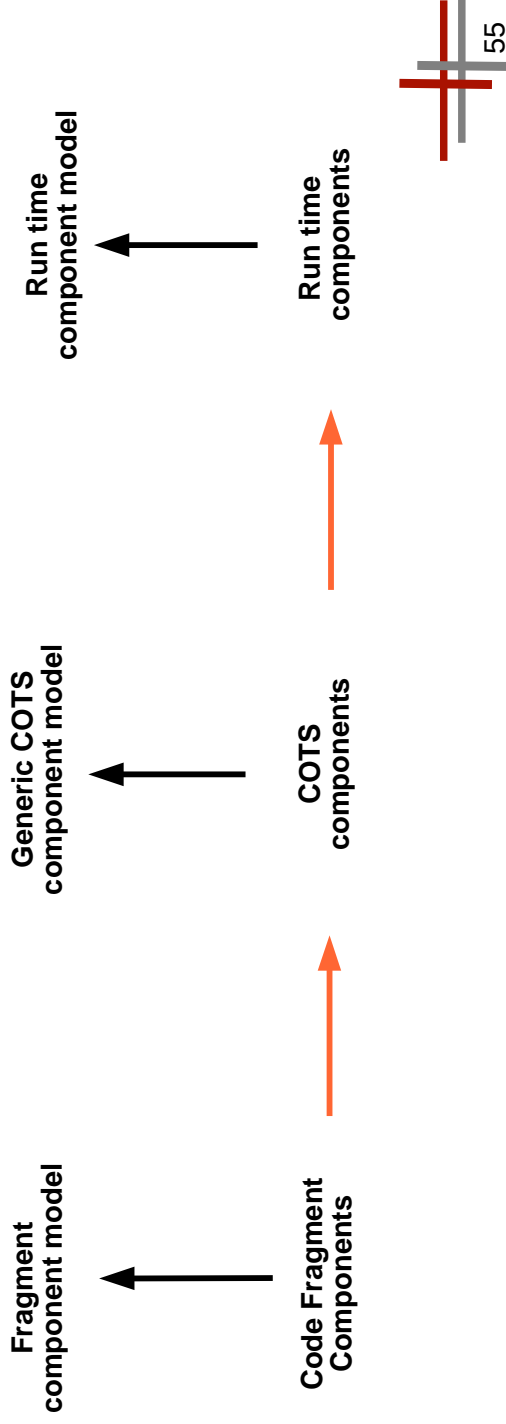
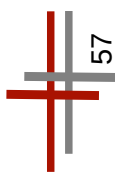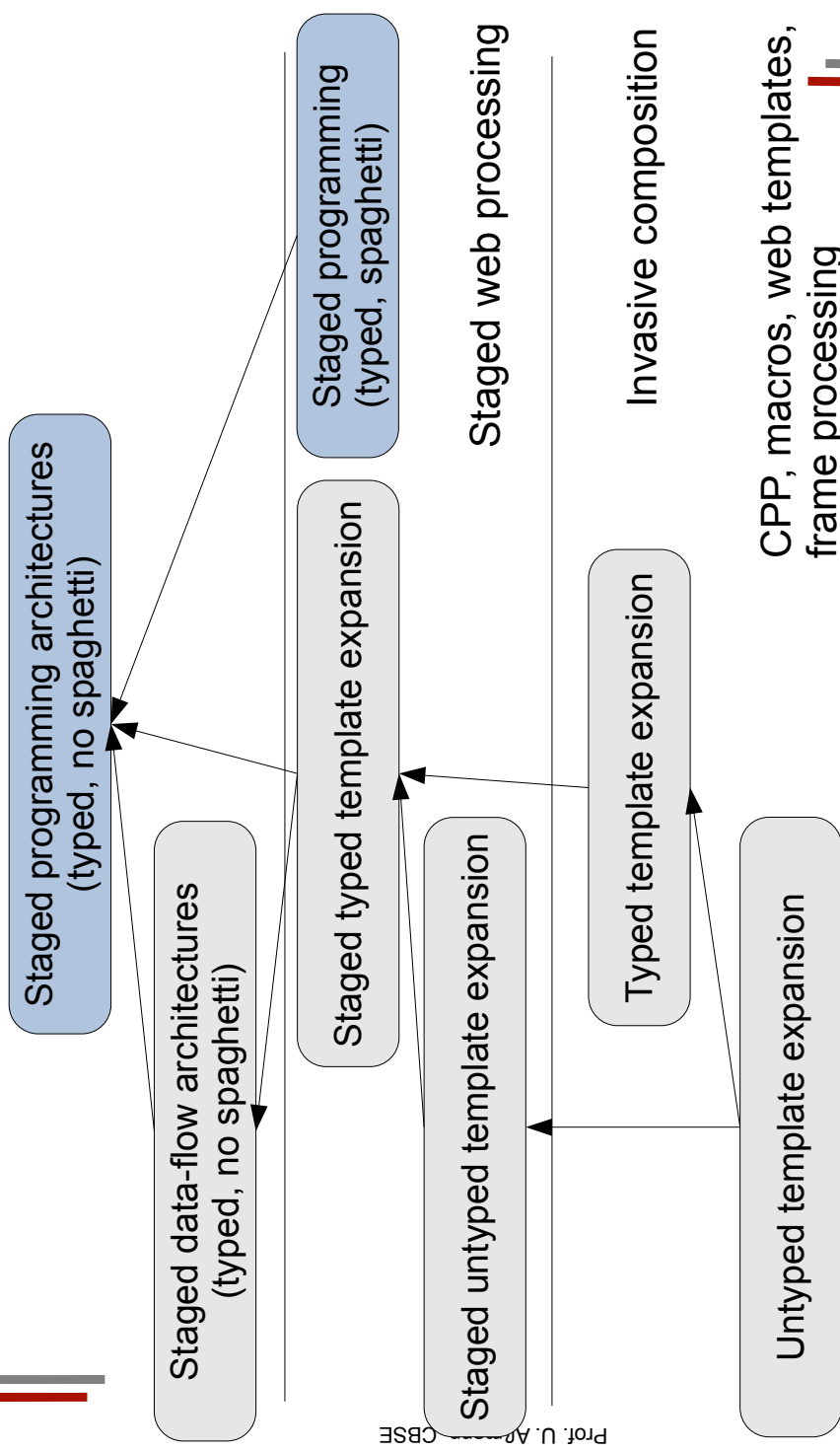# The Dresden Staged Architecture Development Process

▲ Fix the stages
  - Decide on a staged processing or programming architecture

▲ Fix the component models for every stage
  - Interface concepts, composition operations, composition language

▲ Fix the architectures

▲ Fix the variant management

▲ Fix the components

▲ And you'll have a pretty comprehensible product line!

The Vision of Staged Systems

- The staged programming principle is powerful, so future systems will employ it
- We need tools to support staged architectures
  - Visualize them
  - Debug them
  - Support the component models on all stages

  - … that's a lot of work…

Prof. U. Aßmann, CBSE

The Hierarchy of Staged Architectures

Staged programming architectures (typed, no spaghetti)

Staged programming (typed, spaghetti)

Staged web processing

Invasive composition

CPP, macros, web templates, frame processing

Staged data-flow architectures (typed, no spaghetti)

Staged typed template expansion

Typed template expansion

Staged untyped template expansion

Untyped template expansion

Prof. U. Aßmann, CBSE

What Have We Learned?

- Large systems have *staged architectures* based on
  - *staged programming,*
  - *architectures,*
  - *and typed composition*
- On every stage, there is a component model and composition system
- All component models, composition systems and architectures have to work in synchronization
- Special cases:
  - The refinement-based software process (e.g., MDA)
  - Web systems, active documents
  - Invasive software composition
  - Standard build management

The Beauty of a Staged Programming Architecture

arttoday.com

The End

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- Tim Sheard: Accomplishments and Research Challenges in Meta-programming. SAIG 2001: Proceedings of the Second International Workshop on Semantics, Applications, and Implementation of Program Generation, pp. 2-44, LNCS 2196, Springer-Verlag, 2001.