# 52. Staged Software Architectures with Staged Composition

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- Web programming considered harmful
  - 1) Problem 1: Untyped template expansion
  - 2) Problem 2: Staging
  - 3) Problem 3: Spaghetti Code
- 2) Staged Architectures





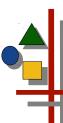


#### A Staged Architecture from Nature





# 52.1 Web Programming Considered Harmful CBSE, © Prof. Uwe Aßmann



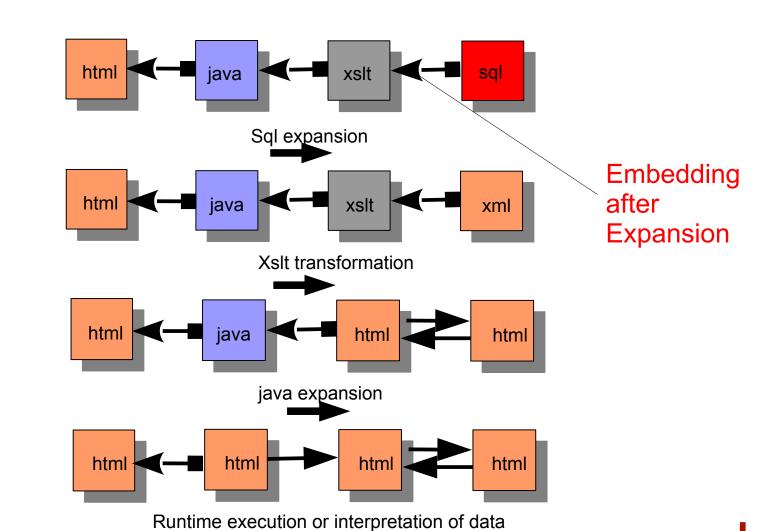
Stage 1

Stage 2

Stage 3

Stage 4

# Web Programming: Staged, Untyped Template Expansion





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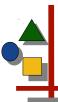
#### **Problems of Web Programming**

- Untyped extensions of templates
  - Error-prone
- Comprehension very difficult, due to the different stages
- Spaghetti-code-like programs
  - Scripts mixed with templates
  - Only valuable for programming-in-the-small



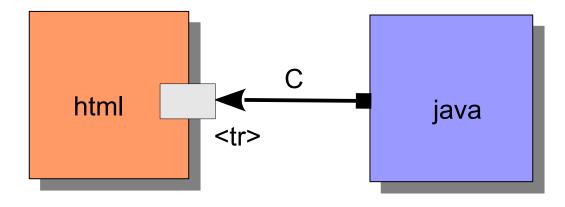


# 52.1.1 Problem 1: Untyped Template **Expansion** CBSE, © Prof. Uwe Aßmann



#### **Type-Safe Template Expansion**

How can you be sure that table rows are filled in?



Answer: in an invasive document composition system, the type checker of the invasive composition program will tell you, when checking the composition step C

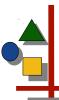




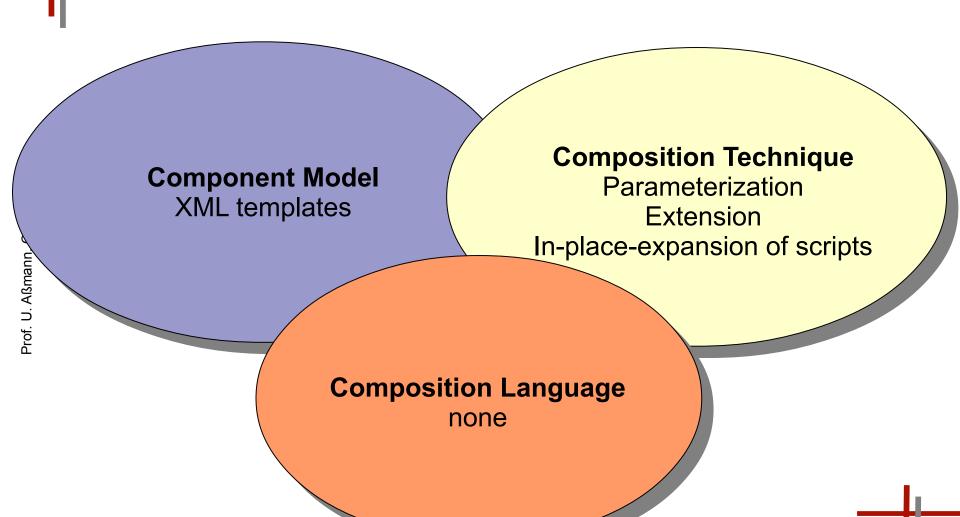
#### **Universality of Invasive Composition**

- Invasive composition only depends on a metamodel of the language
  - New hook and slot models can be derived from any language
  - Typing controls the composition of artifacts
- Hence, the method is universal
- and can be applied for typed document composition
- See www.reuseware.org, the universal invasive composition environment,
  - Can be tailored for text-based and diagrammatic languages
  - OpenOffice
  - XML dialects
  - EMF-based





#### **Elements of Web Composition Systems**

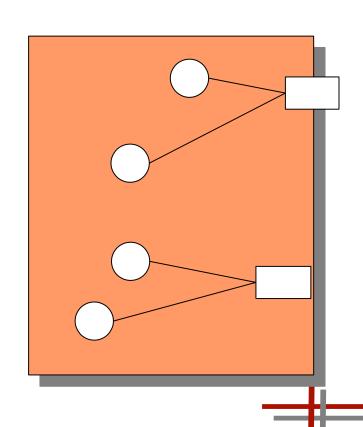






# The Component Model of Invasive XML Composition

- The component is a fragment component (template)
  - A subword of the language, with holes
- Slots are variation points of a component
  - Parameters
  - Positions, which are subject to change
- Hooks are extension points
- Example:
  - A generic XML tree
  - A XML list with extension points



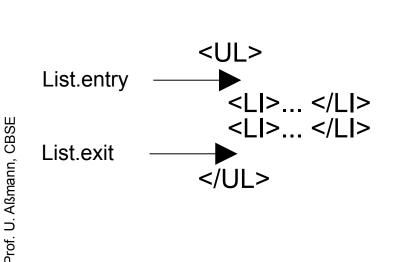


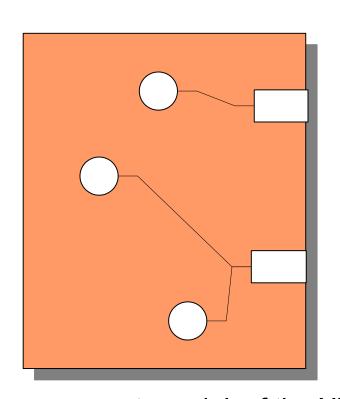
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# Extension of XML Fragment Components Should can be Typed

What can be placed into an XML list entry/exit?





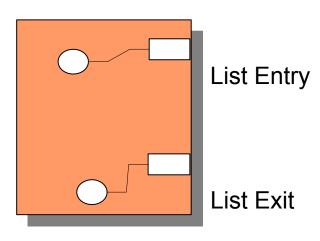
Slot and hook types are given by an XSchema, a metamodel of the XML document





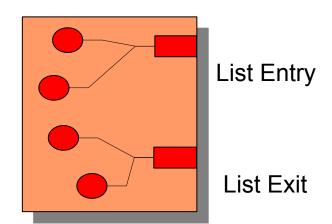


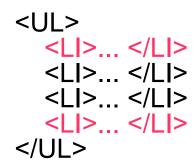
#### **Typed Hook Expansion for XML Components**





<UL>
 <LI>... </LI>
 <LI>... </LI>
</UL>





XMLcomponent.findHook("ListEntry").extend("<LI>... </LI>");

XMLcomponent.findHook("ListExit").extend("<LI>... </LI>");







## Insight: Web Systems Need Typed Template Processing

Problem: Web programming is based on *untyped template* expansion (frame processing)

It should be based on typed template expansion (invasive composition)





#### The Hierarchy of Staged Architectures

Typed template expansion

Universal invasive composition (also for XML)

Untyped template expansion

CPP, macros, web templates, frame processing

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# **Problem 2: Staging**

### The JSP Mechanism Tag Libraries Page template JSP Engine (Generator) Prof. U. Aßmann, CBSE Web Server JSP servlet ServerExtension Html fragments Page



#### Spagetti Code from JSP Tutorial - Belongs to Different Execution Stages

```
<html>
<%@page language="java" imports="java.util.*" %>
<h1> Welcome! </h1>
<jsp:useBean id="clock" class="jspCalendar" />
Today is
<%=clock.getYear() %>-<%=clock.dayOfTheMonth() %>
>
<% if (Calender.getInstance().get(Calendar.AM PM) == Clalender.AM) %>
      Good Morning!
<% }else { %>
      Good afternoon...
<% } %>
<html>
```



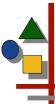


#### A Web Scripting Language with 5 Stages

```
<xfa1:profession>
 <xfa2:ref pop-up>
  <sql>select arbitrary lastName from bakers</sql> baker
 <xfa2:ref pop-up>
</xfa1:profession>
<xfa:function hello>
                                                       [until 2003: www.xml4all.com]
 <body>
 <h1>This is My Personal Page with XFA</h1>
 <xfa:if Odd(environment^DATE)>
  <xfa:ref message>
 <xfa:else>
  Even day. No money for <xfa1:profession> :-(
 </xfa:if>
 </body>
</xfa:function>
<xfa:function message>
 Odd day today, dear student. You may visit the <xfa1:profession> shop.
</xfa:function>
```

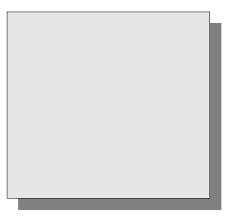




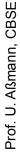


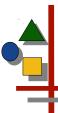
#### A Possible Solution: Staged Programming

In the Beginning, there was the Data



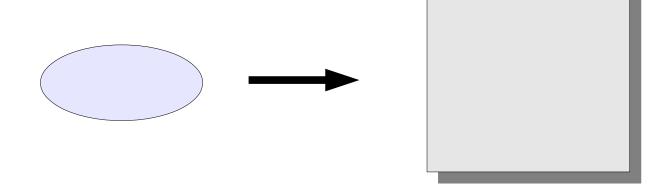




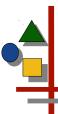


#### **Then Came the Programs**

Producing lots of data out of little code

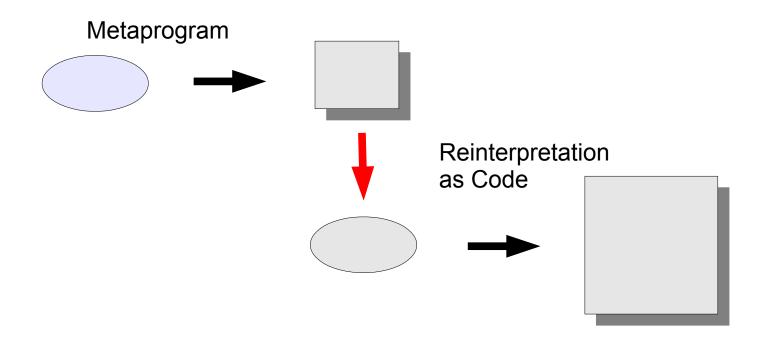




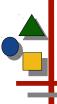


#### Then Came the Metaprograms

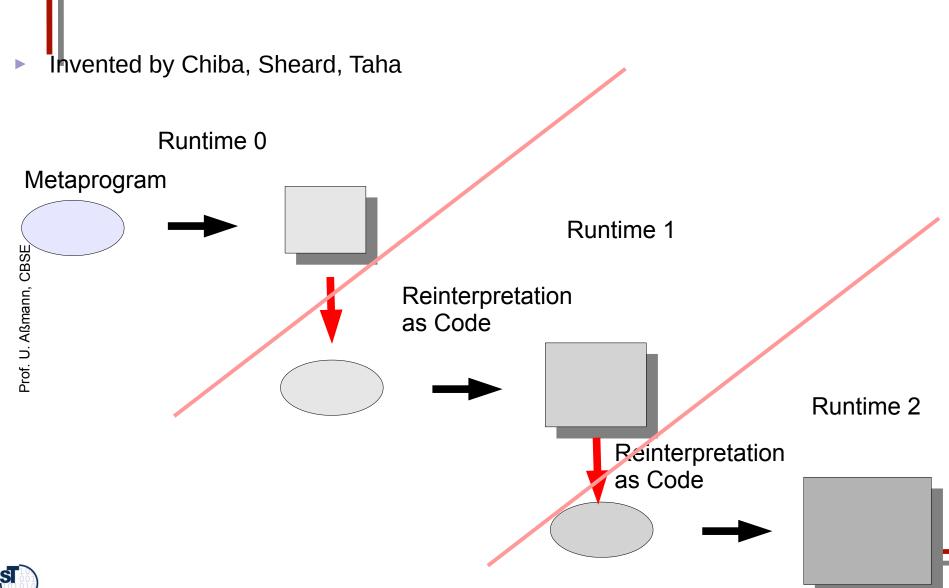
Producing lots of programs from few metaprograms







#### Then Came the Staged Metaprograms



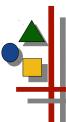


#### **Staged Programming**

- Staged programming (e.g., MetaML, MetaOCaML) has pioneered the mix of static metaprograms and programs
  - The metaprograms are expanded statically (stage 1) to produce the final program (stage 2)
  - Metaprograms are typed in the metamodel of the programs (type-safe expansion of metaprograms)
- Example [Taha]:

```
# let a = 1+2;;
val a: int = 3
# let a = .<1+2>.;;
val a: int code = .<1+2>.
# let b = .! a;;
val b = 3
```



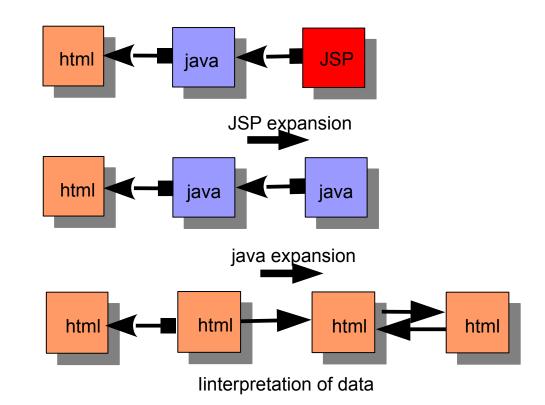


Stage 1

Stage 2

Stage 3

#### JSP Uses Staged Programming





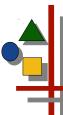
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#### Spagetti Code Revisited

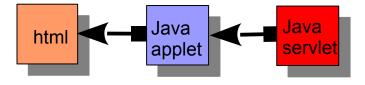
```
<html>
<%@page language="java" imports="java.util.*" %>
                                                   Servlet generator expands
                                                   blue lines to Java code
<h1> Welcome! </h1>
<jsp:useBean id="clock" class="jspCalendar" />
Today is
<%=clock.getYear() %>-<%=clock.dayOfTheMonth() %>
>
<% if (Calender.getInstance().get(Calendar.AM PM) == Clalender.AM) %>
      Good Morning!
<% }else { %>
      Good afternoon...
<% } %>
<html>
```



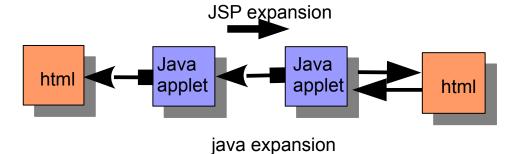


## Example 2: Staged Servlet/Ann

#### Staged Servlet/Applet Processing

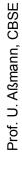


Stage 1



Stage 2

linterpretation of data









#### Insight 2: Web Systems Need Staged Programming

#### Web programming is often based on staged programming

- Because for dynamic web pages, code is generated
  - E.g., servlet or applet generation
- Because of the client-server stage separation
- Because legacy tools must be encapsulated into a stage (e.g., databases)

Staged programming should additionally be typed, otherwise it is chaotic







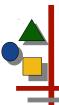
# N.B.: Configuration and Variant Selection works with Staged Programming

```
# let variant = 1;;
# fun g = (f variant) 2;;
val g: int code = .<let q x =
    x*x>.
# let res = g 3;;
val res = 9
# let v
```

Different behavior of second stage

```
# let variant = 2;;
# let g = (f variant) 2;;
val g: int code = .<let q x =
    x/x>.
# let res = g 3;;
val res = 1
```





#### Staging Is Used for Variant Management

On stage n-1, control-flow denotes variant selection for stage n

Platforms are often selected by evaluating control-flow in previous stages







#### Spagetti Code Revisited

```
#ifdef HTML
<html>
#else
<wap>
#endif
<%@page language="java" imports="java.util.*" %>
#ifdef HTML
<h1> Welcome! </h1>
#else
<bol><bold>Welcome!</bold>
#endif
<jsp:useBean id="clock" class="jspCalendar" />
#ifdef HTML
>
#endif
```

CPP stage selects HTML or WAP

Evaluating the CPP script chooses the platform





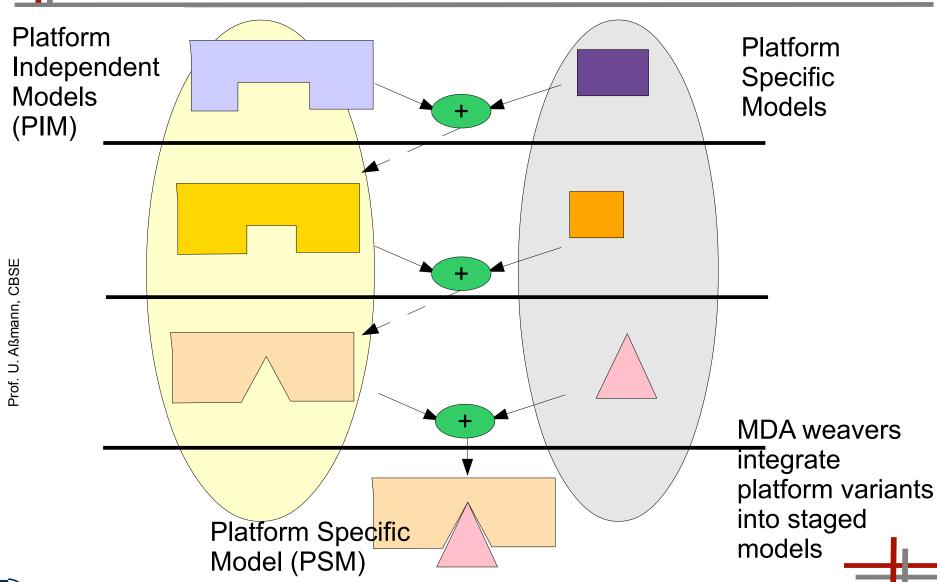
#### The C Preprocessor as Staged Programming System

- Insight: C with #ifdef language is a real staged programming system with CPP-C (State 0) and core-C (Stage 1)
  - That's why it's being used...
  - That's why it's so hard to deal with
  - However, there is no component model, not even respect of the syntax of core-C
  - The composition language of CPP-C is simple (macros, if-expressions, constant definitions)





#### A Staged Programming System: MDA







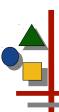
#### Staged Programming Architectures vs MDA

- MDA is a staged programming approach, but not a staged programming architecture, since no architecture, no component models are given
- ... but a staged programming technology for variant selection

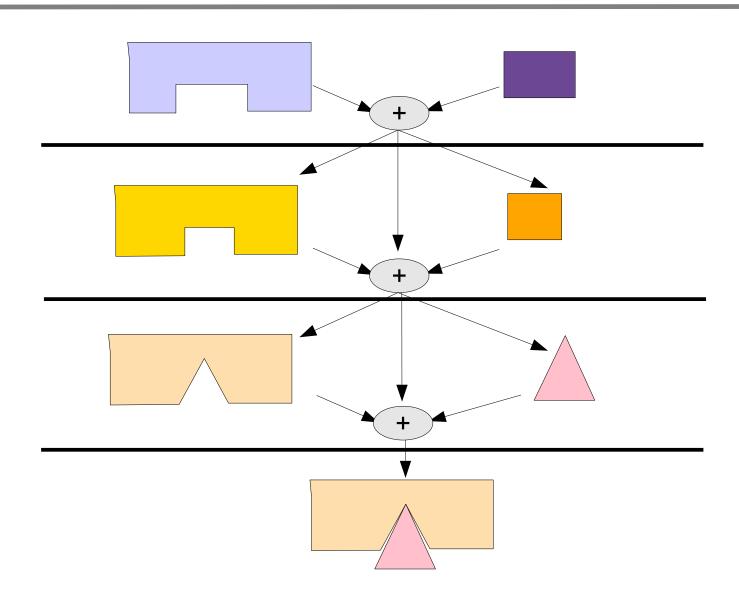
... but we can build more powerful forms of MDA by taking in the ideas of staged programming and staged architectures







#### Staged Architectures Written as Layers





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#### **Advantages of Staged Programming**

- Typed
  - Type-safe development, less error-prone
- Concise representation of system
  - Representation is expanded through every stage
- Easy to code variants
  - Control flow on a build stage does variant selection
- Problems:
  - Still, lots of spaghetti code.





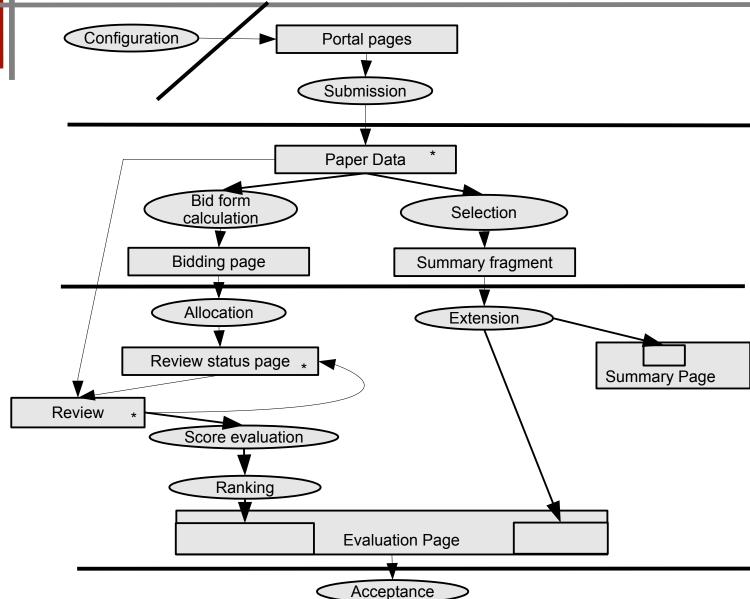
#### Example: The START Conference Management System

- START is a review management system
  - It has a 5-phase staged template expansion architecture
  - START servlets are composition scriptlets that compose (parameterize, extend) html-templates
- Using invasive composition, we developed a staged typed template expansion system
- It is no problem to generate servlets, too. Then we have real staged programming



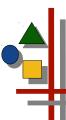


## The Staged Template Expansion Architecture of START

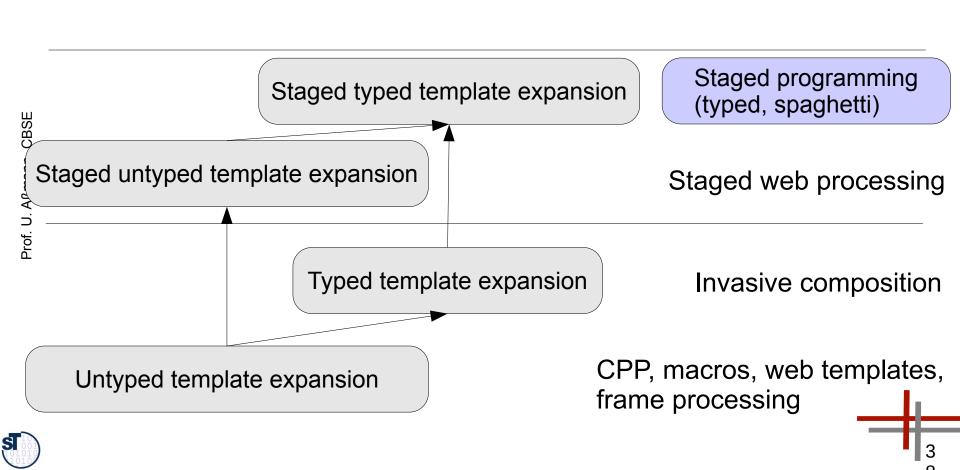




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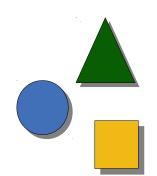


#### The Hierarchy of Staged Architectures

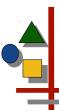


## 54.1.3 Problem 3: Spaghetti Code

and a possible remedy: staged architectures







#### **Architecture and Composition**

Two of the central insights of the software engineering in the 1990s are:

Separate architecture from the components

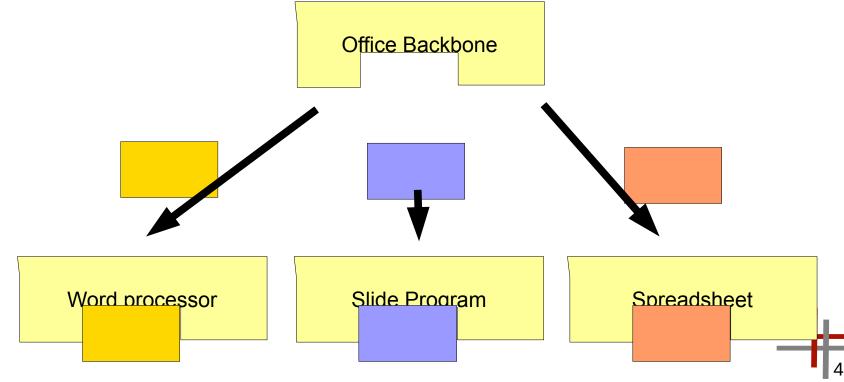
Compose components by a composition language



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#### **Benefit of Architectures**

- Comprehensibility
- Commonalities into the architectural level, variabilities into the applicationspecific components
- Does this also hold for web programming?







## Less Spaghetti Code: A Fragment-Based Template and its Architecture

#### Component

```
<html>
                                                                                                                                                                              <hook id="imports">
                      <h1> Welcome! </h1>
                                                                                                                                                                                            <hook id=use">
CBSE CANAGEMENT, CBSE CANAGEMENT, CBSE CANAGEMENT CBSE CANAGEM
                                                                                                                                                                                          <hook id="vear"/>
                                                                                                                                                                                            -<hook id="day"/>
                                                                                                                                                                                            <hook id="greeting"/>
                      <html>
```

#### Composition Program (Architecture)

```
public class composeTemplate {
 String use = "jspCalendar"
 String imports="java.util.*";
 compose() {
   Template template = read();
   Bean clock = new jspCalendar();
   String year = clock.getYear();
   String day = clock.dayOfTheMonth();
   if (Calender.getInstance().get(Calendar.AM PM) ==
    Calender.AM)
    greeting = "Good Morning!";
  else
    greeting = "Good afternoon...";
   this.merge(template);
```





## Separation of Components and Architecture Allows for Variants

```
public class composeTemplate {
    String use =
    String imports = Composition Program (Architecture)
    compose() {
        String year =
        String day =
            greeting =
        }
    }
}
Composition Program (Architecture)

Composition Program (Architectu
```

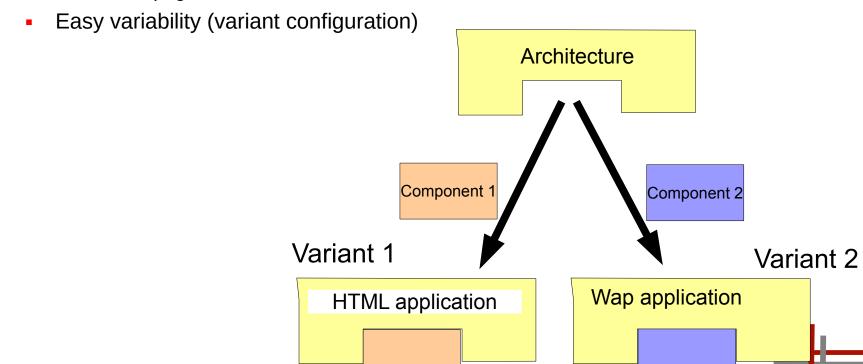
#### Component 1



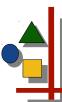


### Architecture and Variants in a Product Line

- Advantages for Separating Architecture From Application Components
  - Isolation of commonalities into frameworks
  - Comprehensibility
    - Programming-in-the-large is separated from programming-in-the-small, components can be abstracted away
    - Less spaghetti







## Variant Management by Control Flow in Architectural Composition Programs

```
public class composeTemplate {
    if (HTML) then use component 1
        else use component 2
    String use =
    String imports=
    compose() {
        String year =
        String day =
            greeting =
        }
    }
```

Variant 2

```
<html>
<html>
<hook id="imports">
<h1> Welcome! </h1>
<hook id=use">
 Today is <hook id="year"/>
-<hook id="day"/>
<<p> <hook id="greeting"/>
</html>
```

Variant 1

```
<hook id="imports">
<s1> Welcome! </h1>
<hook id=use">
 Today is <hook id="year"/>
-<hook id="day"/>
<</p>

</wap>
```





#### **Definition: Staged Data-Flow Architectures**

Staged data-flow architectures add an explicit architectural level to staged template processing

- Every stage is executed to produce *data* for the next stage (data-flow)
- Every stage is executed at a specific time
- On every stage, there is
  - an architecture,
  - a component model
  - a composition technique,
  - and a composition language
- Every composition language has its own interpreter
  - and is reduced (expanded) at different interpretation times







## Web Programming needs Staged Data-Flow Architectures

It would be nice to extend staged typed template expansion in web engineering to

staged data-flow architectures.

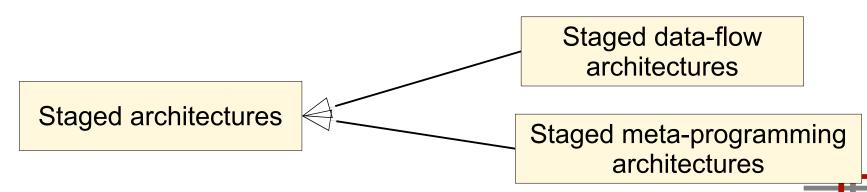




#### **Definition: Staged Architectures**

Staged meta-programming architectures combine staged programming with an explicit architectural level

- Every stage is executed to produce *code* for the next stage
  - The final runtime code (architecture and components) is computed over several stages
  - The initial architecture is very small, the final architecture can be very large
  - Composition expressions, specifications, or programs may be hidden in components of a previous stage

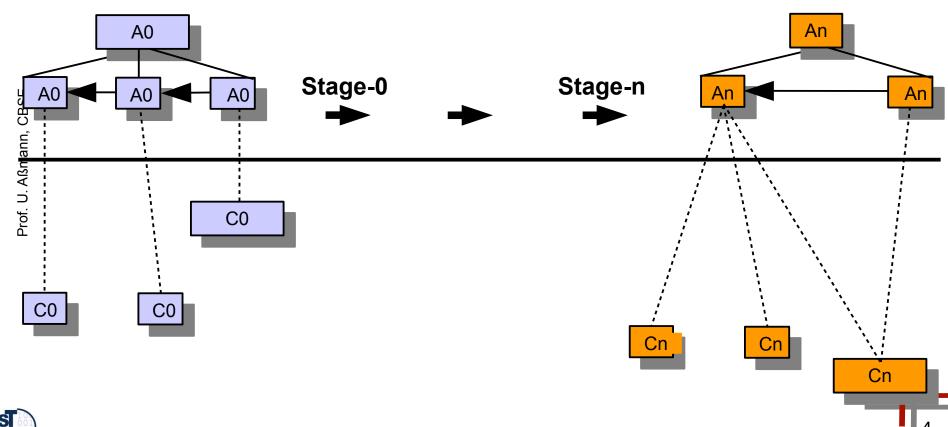




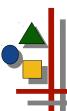
## Staged Metaprogramming Architectures Separate Large from Small

Stage-A0 architecture in composition language A0 Component language C0

Generated
Stage-An architecture in composition language An Component language Cn





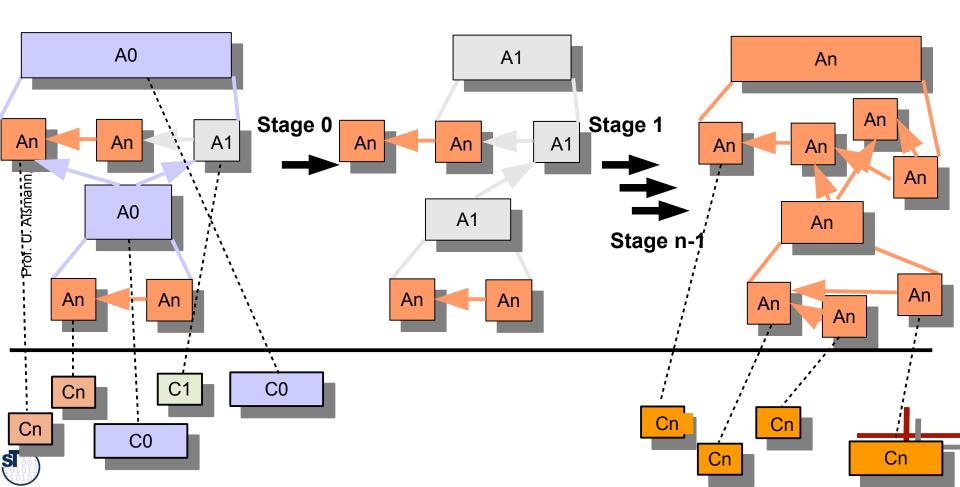


## Staged Metaprogramming Architectures may have Different Component Models on Each Stage

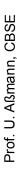
Stage-0 architecture in composition language A0 Component language C0

Stage 0 produces
Stage-1 architecture in
composition language A1
Component language C1

Stage n-1 produces
Stage-n architecture in
composition language An
Component language Cn



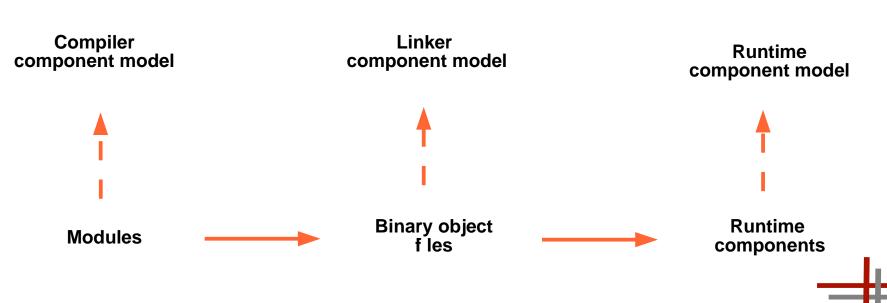
# 52.4 Staged Metaprogramming Architectures in Software Engineering CBSE. © Prof. Uwe Aßmann





#### **Build Management is Staged Composition**

- Software build management is code composition in several stages
- Composition language: Make, ant, maven, etc.
  - Make is a composition tool with a lazy rule-based language
  - Expressions are applications of UNIX tools (compiler, linker, generator, preprocessor)
- Different component models on all stages





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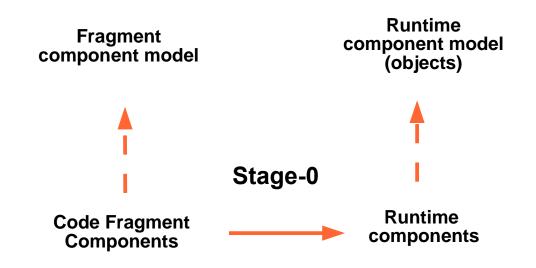


#### **Invasive Software Composition**

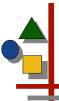
Produces code from typed templates by parameterization and expansion

Stage-0 Composition level language: Java Stage-1

language: Java

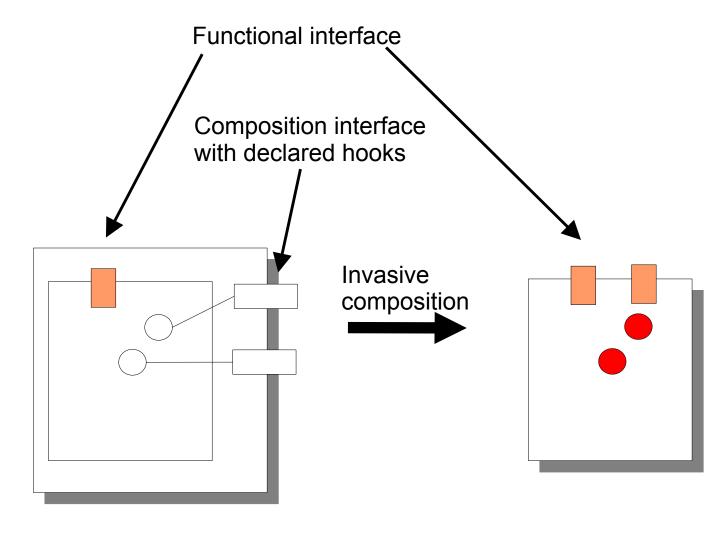






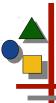
## Invasive Composition Produces Functional from Composition Interfaces

Two different component models



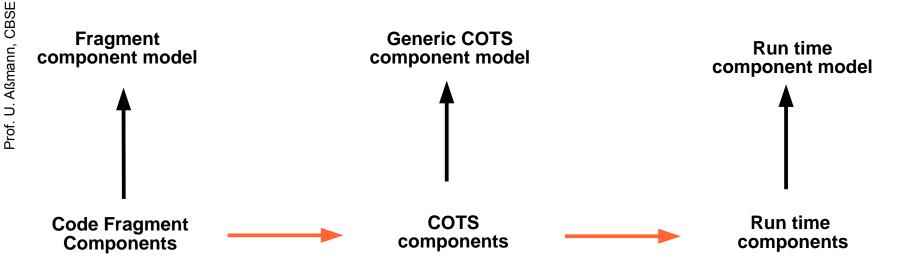


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## Component Models on Different Levels in the Software Process

Standard COTS models are just models for binary code







## The Dresden Staged Architecture Development Process

- Fix the stages
  - Decide on a staged processing or programming architecture
- Fix the component models for every stage
  - Interface concepts, composition operations, composition language
  - Design a concrete component model with Reuseware toolkit
- Fix the architectures
  - Decide on a composition language on each level
- Fix the variant management
- Fix the components

And you'll have a pretty comprehensible product line!







#### The Vision of Staged Systems

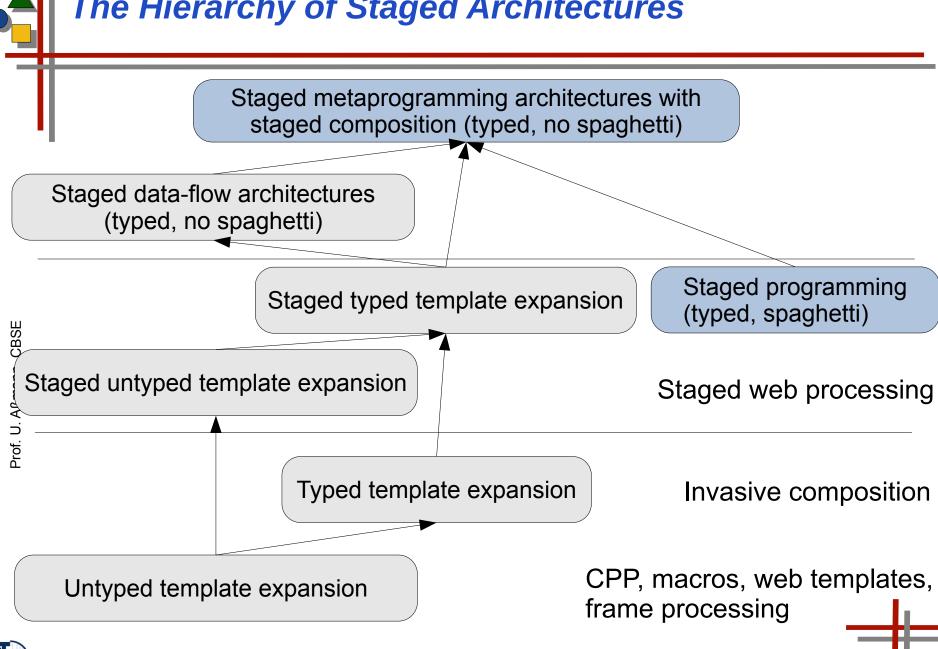
- The staged programming principle is powerful, so future systems will employ it
- We need tools to support staged architectures
  - Visualize them
  - Debug them
  - Support the component models on all stages
  - .... that's a lot of work...







#### The Hierarchy of Staged Architectures



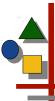




#### What Have We Learned?

- Large systems have staged architectures based on
  - staged programming,
  - architectures,
  - and typed composition
- On every stage, there is a component model and composition system
- All component models, composition systems and architectures have to work in synchronization
- Special cases:
  - The refinement-based software process (e.g., MDA)
  - Web systems, active documents
  - Invasive software composition
  - Standard build management





#### The Beauty of a Staged Programming Architecture

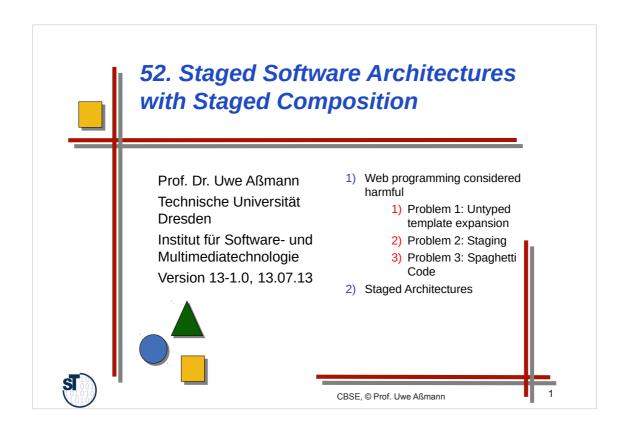




#### The End

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- U. Aßmann. Invasive Software Composition, 2003, Springer.
- ▶ U. Aßmann. Architectural Styles for Active Documents. Special Issue "Software Composition" Science of Computer Programming, Elsevier, 2005.
- Walid Taha. A Gentle Introduction to Multi-Stage Programming. Domain-Specific Program Generation, 2003, LNCS, pp. 30-50 http://www.springerlink.com/index/JEMT0D8VYN5JB2L8.pdf
- ► Tim Sheard: Accomplishments and Research Challenges in Metaprogramming. SAIG 2001: Proceedings of the Second International Workshop on Semantics, Applications, and Implementation of Program Generation, pp. 2-44, LNCS 2196, Springer-Verlag, 2001.







#### A Staged Architecture from Nature









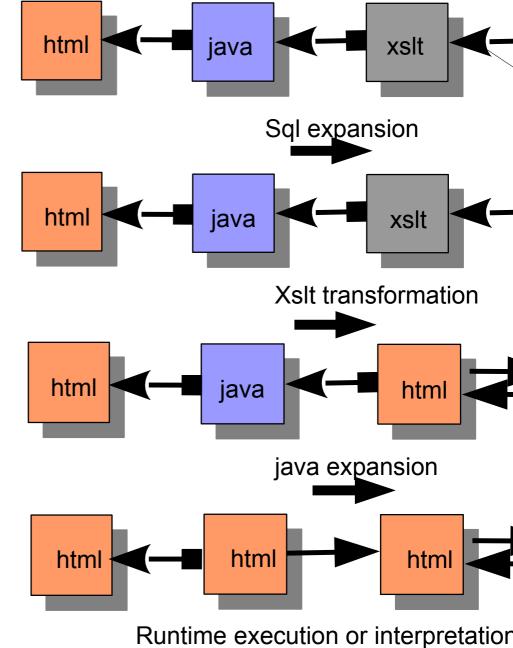
## **52.1 Web Programming Consider Harmful**

## Web Programming: Staged, Unty **Expansion**



Stage 2

Stage 3







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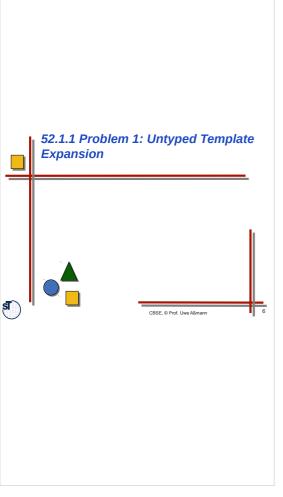
#### **Problems of Web Programming**

- Untyped extensions of templates
  - Error-prone
- Comprehension very difficult, due to the different stages
- Spaghetti-code-like programs
  - Scripts mixed with templates
  - Only valuable for programming-in-the-small

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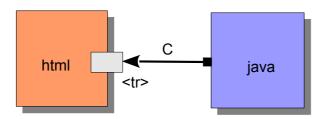






#### Type-Safe Template Expansion

How can you be sure that table rows are filled in?



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Answer: in an invasive document composition system, the type checker of the invasive composition program will tell you, when checking the composition step C







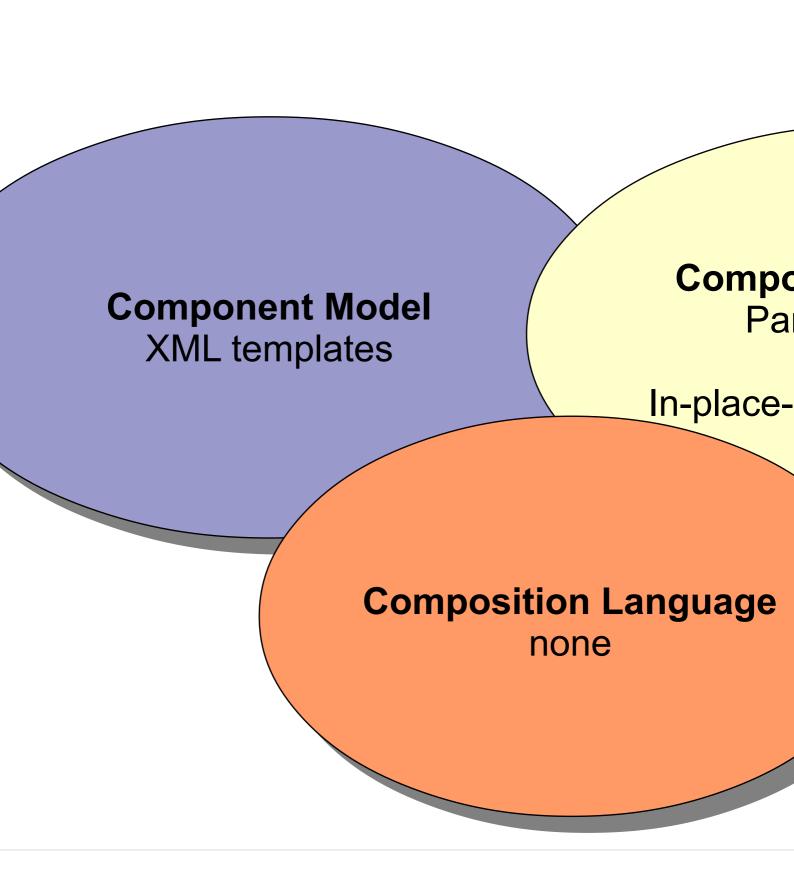
#### **Universality of Invasive Composition**

- Invasive composition only depends on a metamodel of the language
  - New hook and slot models can be derived from any language
  - Typing controls the composition of artifacts
- Hence, the method is universal
- and can be applied for typed document composition
- See www.reuseware.org, the universal invasive composition environment,
  - Can be tailored for text-based and diagrammatic languages
  - OpenOffice
  - XML dialects
  - EMF-based



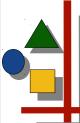


### Elements of Web Composition Sys



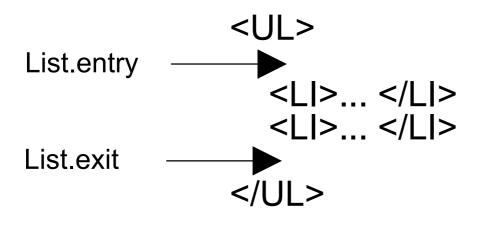
# The Component Model of Invasive Composition

- The component is a fragment component (template)
  - A subword of the language, with holes
  - Slots are variation points of a component
    - Parameters
    - Positions, which are subject to change
- Hooks are extension points
- Example:
  - A generic XML tree
  - A XML list with extension points



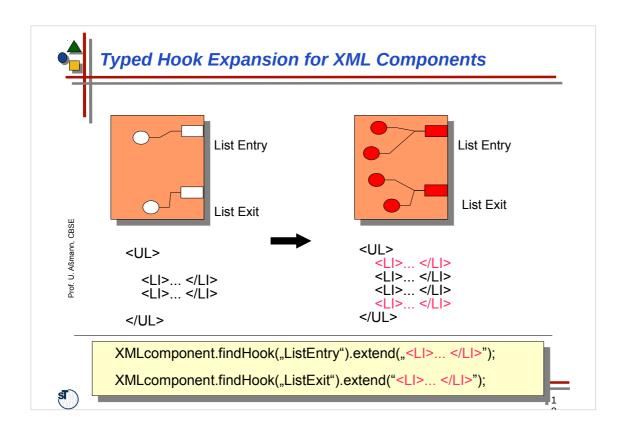
# Extension of XML Fragment Concan be Typed

What can be placed into an XML list entry/exit



Slot and hook types are given by an XSchema, a document







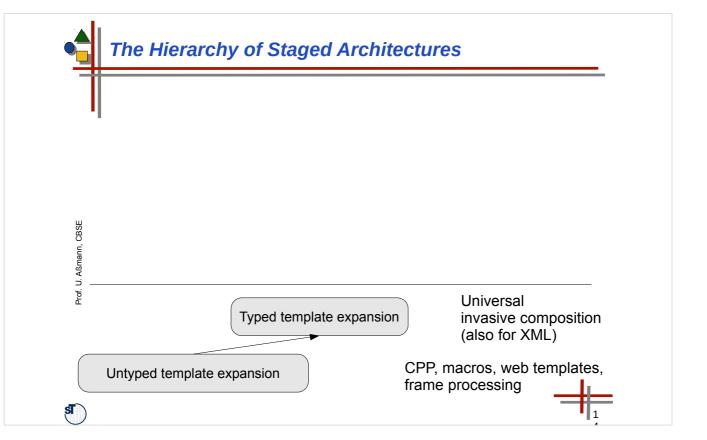
Problem: Web programming is based on untyped template expansion (frame processing)

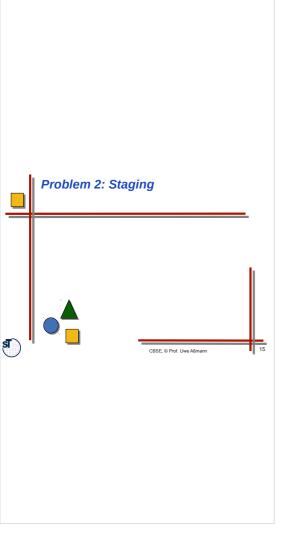
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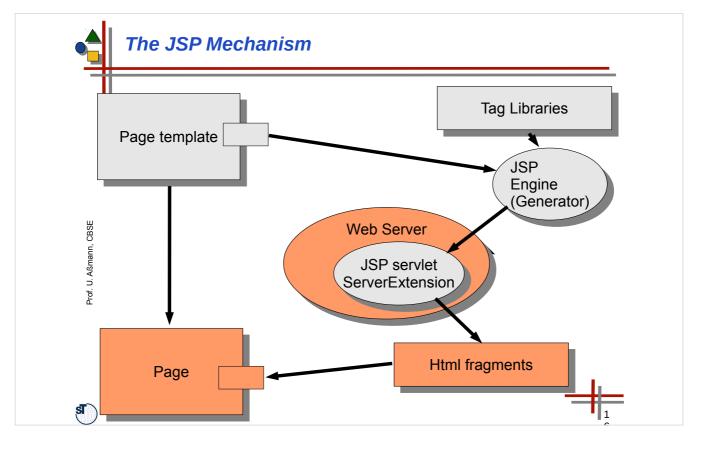
It should be based on typed template expansion (invasive composition)













#### Spagetti Code from JSP Tutorial - Belongs to Different Execution Stages





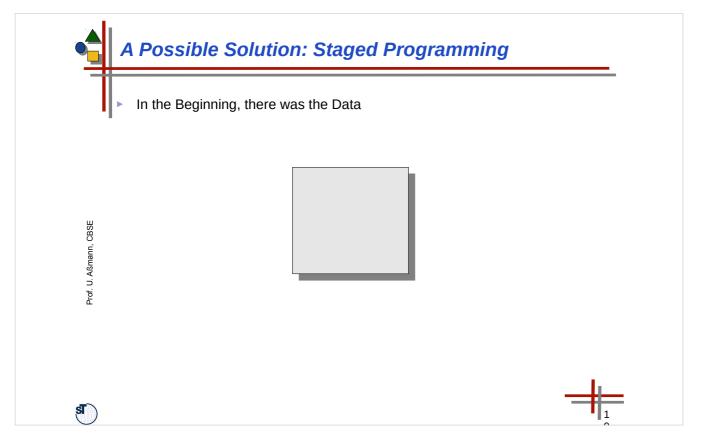


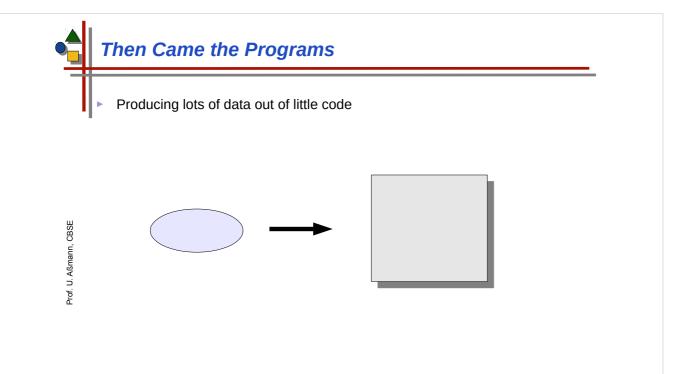
### A Web Scripting Language with 5 Stages

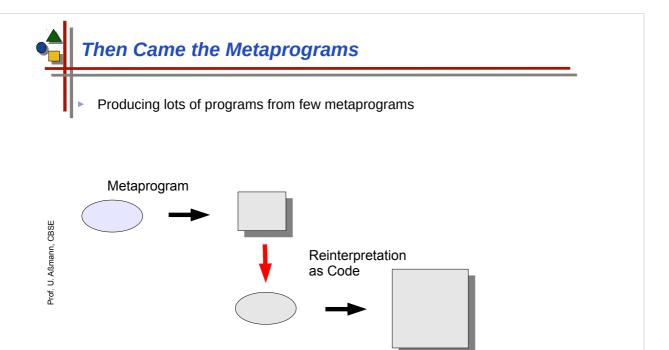
```
<xfa1:profession>
 <xfa2:ref pop-up>
  <sql>select arbitrary lastName from bakers</sql> baker
 <xfa2:ref pop-up>
</xfa1:profession>
<xfa:function hello>
                                                      [until 2003: www.xml4all.com]
<body>
<h1>This is My Personal Page with XFA</h1>
<xfa:if Odd(environment^DATE)>
 <xfa:ref message>
<xfa:else>
 Even day. No money for <xfa1:profession> :-(
</xfa:if>
</body>
</xfa:function>
<xfa:function message>
Odd day today, dear student. You may visit the <xfa1:profession> shop.
</xfa:function>
```



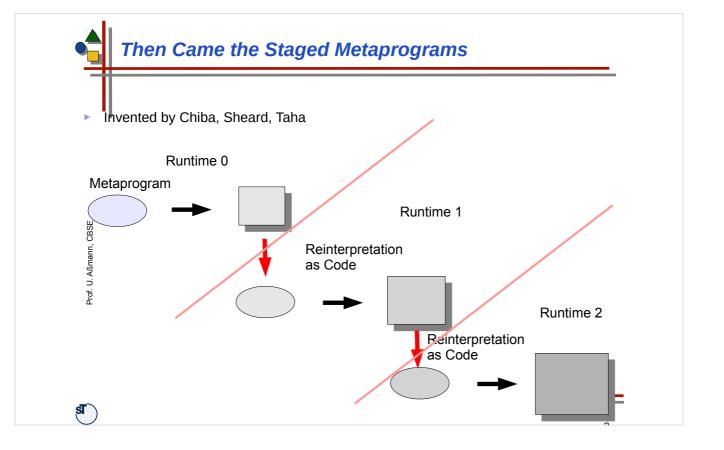


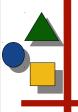










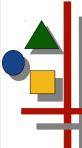


# Staged Programming

- Staged programming (e.g., MetaML, MetaOCa static metaprograms and programs
  - The metaprograms are expanded statically (stapprogram (stage 2)
  - Metaprograms are typed in the metamodel of the of metaprograms)
  - Example [Taha]:

```
# let a = 1+2;;
val a: int = 3
# let a = .<1+2>.;;
val a: int code = .<1+2>.
# let b = .! a;;
val b = 3
```



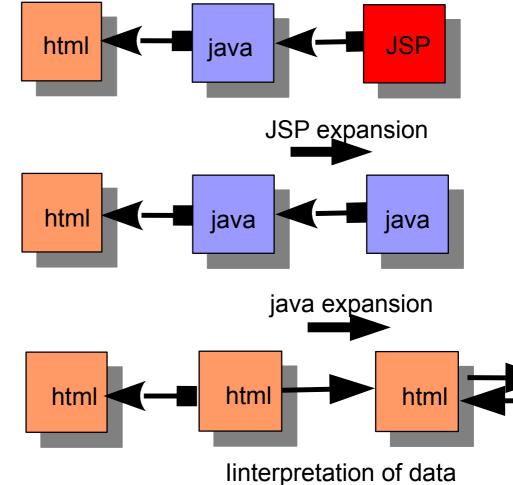


# JSP Uses Staged Programming



Stage 2

Stage 3







#### Spagetti Code Revisited

```
<html>
<%@page language="java" imports="java.util.*" %>
                                                   Servlet generator expands
                                                   blue lines to Java code
<h1> Welcome! </h1>
<jsp:useBean id="clock" class="jspCalendar" />
 Today is
<%=clock.getYear() %>-<%=clock.dayOfTheMonth() %>
>
<% if (Calender.getInstance().get(Calendar.AM_PM) == Clalender.AM) %>
      Good Morning!
<% }else { %>
     Good afternoon...
<%}%>
<html>
```

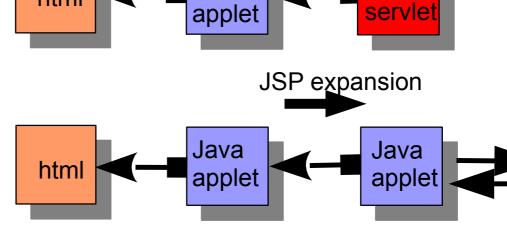




## Example 2: Staged Servlet/Applet Processin

html





Java

Stage 2

java expansion linterpretation of data

Java

servlet





### Insight 2: Web Systems Need Staged Programming

#### Web programming is often based on staged programming

- Because for dynamic web pages, code is generated
  - E.g., servlet or applet generation
- Because of the client-server stage separation
- ▶ Because legacy tools must be encapsulated into a stage (e.g., databases)

Staged programming should additionally be typed, otherwise it is chaotic



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### N.B.: Configuration and Variant Selection works with Staged Programming

```
# fun f variant =
     if variant = 1 then .<.fun q x = x*x.>.
                    else .<.fun q x = x/x.>.
   ;;
# let variant = 1;;
# fun g = (f variant) 2;;
val g: int code = .<let q x =
 x*x>.
# let res = g 3;;
val res = 9
                          # let variant = 2;;
                         # let g = (f variant) 2;;
                         val g: int code = .<let q x =</pre>
                           x/x>.
Different behavior
                         # let res = g 3;;
of second stage
                       ▶ val res = 1
```



### Staging Is Used for Variant Management

On stage n-1, control-flow denotes variant selection for stage n

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Platforms are often selected by evaluating control-flow in previous stages







### Spagetti Code Revisited

#ifdef HTML

<html>

#else

<wap>

#endif

<%@page language="java" imports="java.util.\*" %>

#ifdef HTML

<h1> Welcome! </h1>

#else

<bol><bold>Welcome!</bold>

#endif

<jsp:useBean id="clock" class="jspCalendar" />

#ifdef HTML

>

#endif

.....

CPP stage selects
HTML or WAP

Evaluating the CPP script chooses the platform







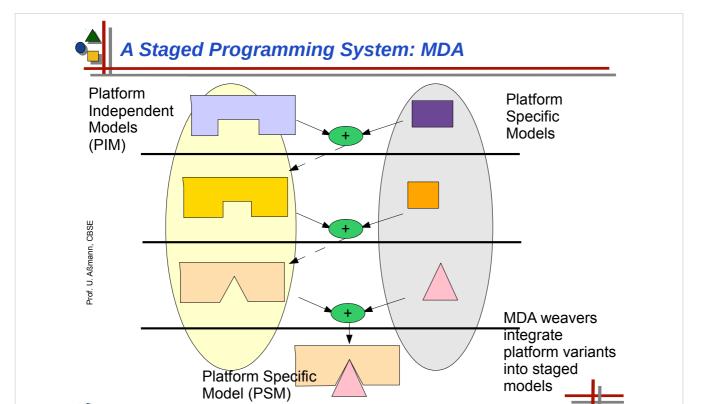
#### The C Preprocessor as Staged Programming System

- Insight: C with #ifdef language is a real staged programming system with CPP-C (State 0) and core-C (Stage 1)
  - That's why it's being used...
  - That's why it's so hard to deal with
  - However, there is no component model, not even respect of the syntax of core-C
- ► The composition language of CPP-C is simple (macros, if-expressions, constant definitions)

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### Staged Programming Architectures vs MDA

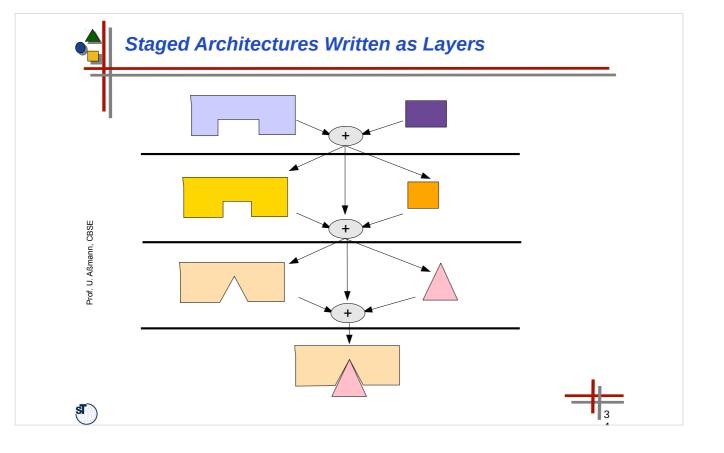
- MDA is a staged programming approach, but *not* a staged programming architecture, since no architecture, no component models are given
- but a staged programming technology for variant selection

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.. but we can build more powerful forms of MDA by taking in the ideas of staged programming and staged architectures









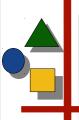
### **Advantages of Staged Programming**

- Typed
  - Type-safe development, less error-prone
- Concise representation of system
  - Representation is expanded through every stage
- Easy to code variants
  - Control flow on a build stage does variant selection

- Problems:
  - Still, lots of spaghetti code.



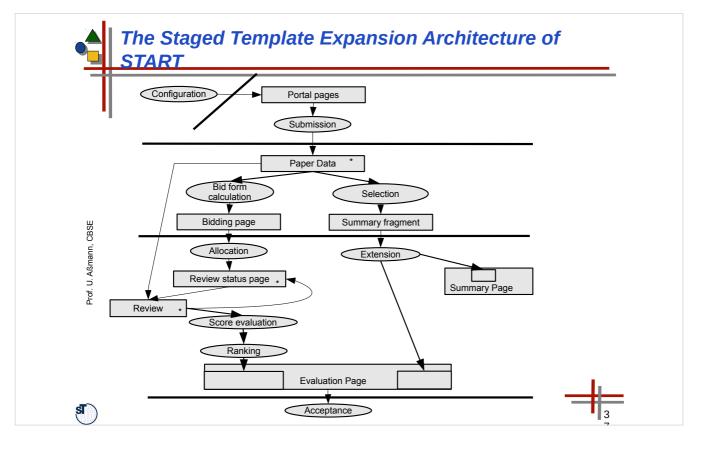




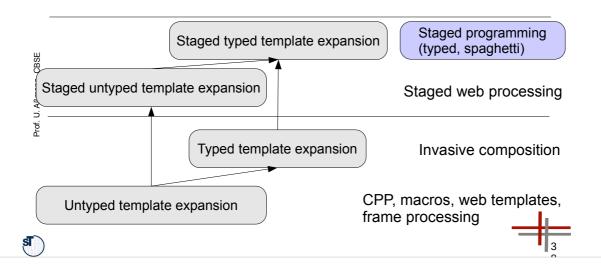
## **Example: The START Conference**

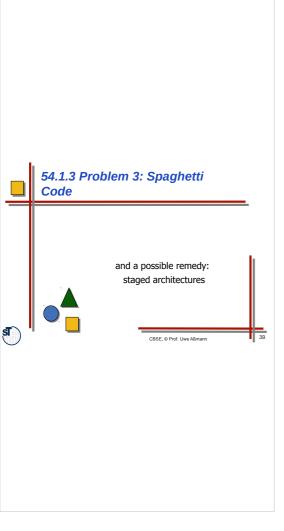
- START is a review management system
  - It has a 5-phase staged template expansion are
  - START servlets are composition scriptlets that html-templates
- Using invasive composition, we developed a s expansion system
- It is no problem to generate servlets, too. Ther programming

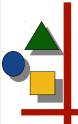




#### The Hierarchy of Staged Architectures







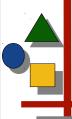
# **Architecture and Composition**

Two of the central insights of the software eng

Separate architecture from the

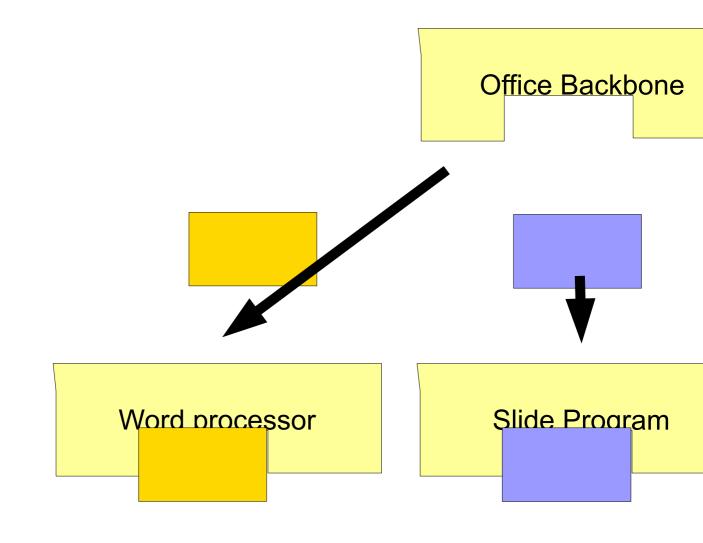
Compose components by a compo





### **Benefit of Architectures**

- Comprehensibility
- Commonalities into the architectural level, vari specific components
- Does this also hold for web programming?







### Less Spaghetti Code: A Fragment-Based Template and its Architecture

#### Component

```
<html>
<hook id="imports">
<h1> Welcome! </h1>
<hook id=use">
<hook id=use">
<hook id="year"/>
<hook id="day"/>

<hook id="day"/>
<hook id="greeting"/>

<hook id="greeting"/>
<hook id="greeting"/>

<html>
```

#### Composition Program (Architecture)

```
public class composeTemplate {
   String use = "jspCalendar"
   String imports="java.util.*";

compose() {
   Template template = read();
   Bean clock = new jspCalendar();
   String year = clock.getYear();
   String day = clock.dayOfTheMonth();
   if (Calender.getInstance().get(Calendar.AM_PM) == Calender.AM)
        greeting = "Good Morning!";
   else
        greeting = "Good afternoon...";
   this.merge(template);
   }
}
```







### Separation of Components and Architecture Allows for Variants

```
public class composeTemplate {
    String use = String imports = Composition Program (Architecture) compose() {
    String year = String day = greeting = }
}

Component 2
```

#### Component 1

<map>
<hook id="imports">
<bold> Welcome! </bold>
<hook id=use">
 Today is <hook id="year"/>
-<hook id="day"/>
 <hook id="greeting"/>
</wap>

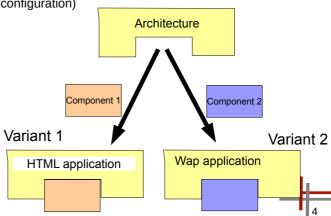




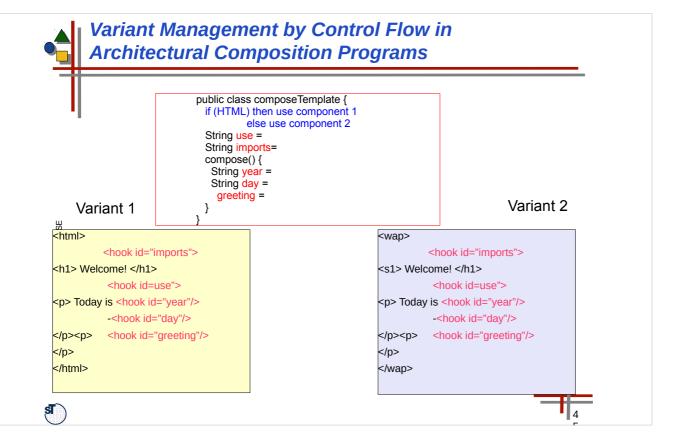
### Architecture and Variants in a Product Line

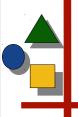
- Advantages for Separating Architecture From Application Components
  - Isolation of commonalities into frameworks
  - Comprehensibility
    - Programming-in-the-large is separated from programming-in-the-small, components can be abstracted away
    - · Less spaghetti

Easy variability (variant configuration)









# **Definition: Staged Data-Flow Arc**

Staged data-flow architectures add an exp to staged template processing

- Every stage is executed to produce data for the
- Every stage is executed at a specific time
- On every stage, there is
  - an architecture,
  - a component model
  - a composition technique,
  - and a composition language
- Every composition language has its own interp
  - and is reduced (expanded) at different interpret





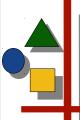
### Web Programming needs Staged Data-Flow Architectures

- It would be nice to extend staged typed template expansion in web engineering to
- staged data-flow architectures.

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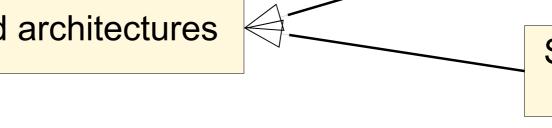


# Definition: Staged Architectures

Staged meta-programming architectures programming with an explicit architectura

- Every stage is executed to produce *code* for the
  - The final runtime code (architecture and compo stages
  - The initial architecture is very small, the final ar
  - Composition expressions, specifications, or pro components of a previous stage

Staged architectures

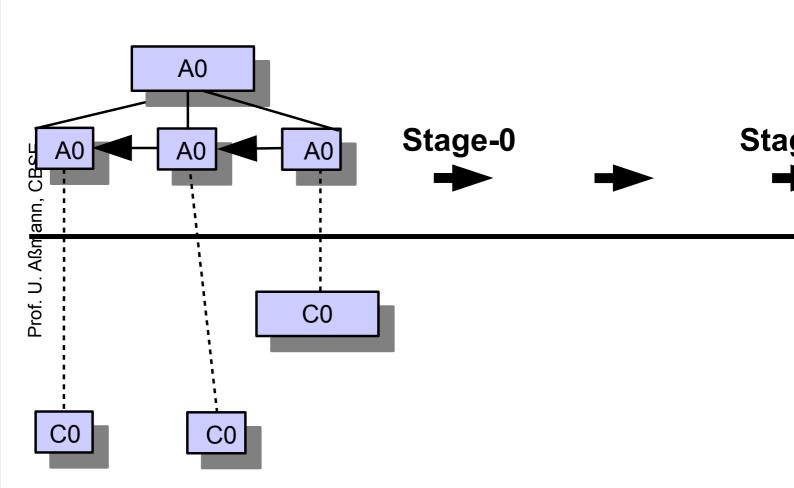




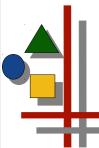
## Staged Metaprogramming Archit Large from Small

Stage-A0 architecture in composition language A0 Component language C0

Gen Stag com Com



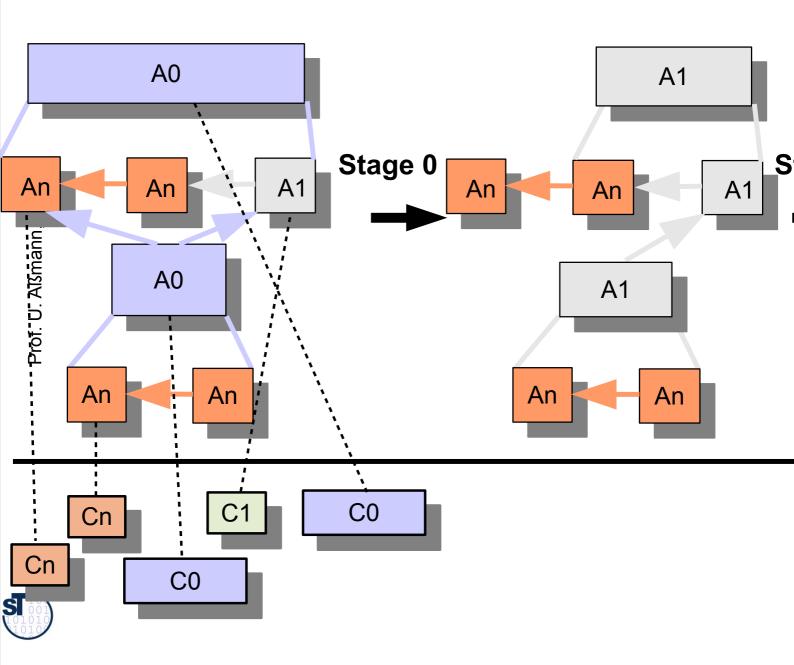


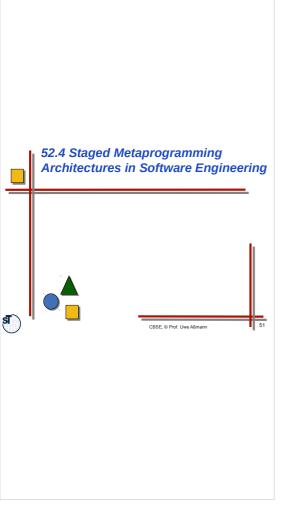


# Staged Metaprogramming Archiv Different Component Models on

Stage-0 architecture in composition language A0 Component language C0

Stage 0 produces
Stage-1 architecture i
composition languag
Component language

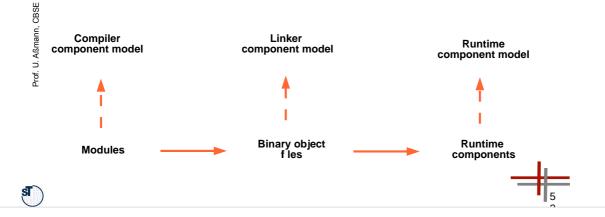


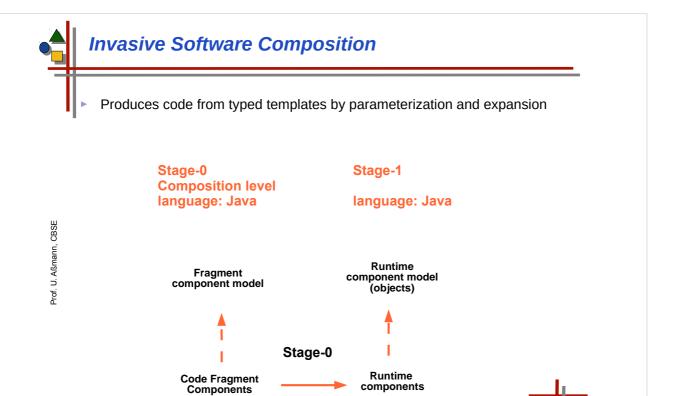


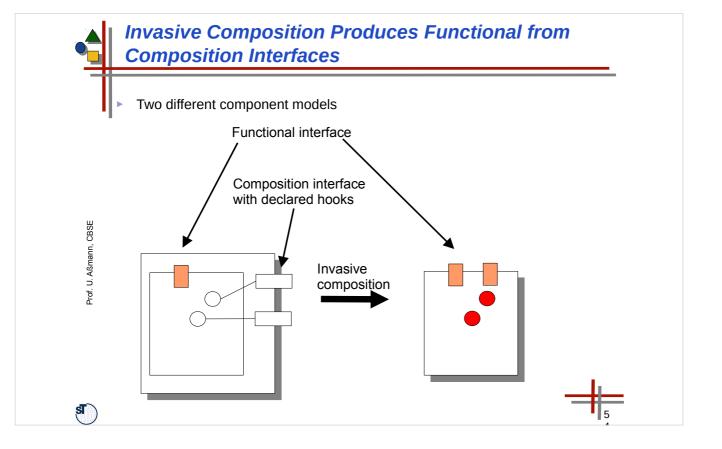


#### **Build Management is Staged Composition**

- Software build management is code composition in several stages
- Composition language: Make, ant, maven, etc.
  - Make is a composition tool with a lazy rule-based language
  - Expressions are applications of UNIX tools (compiler, linker, generator, preprocessor)
- Different component models on all stages



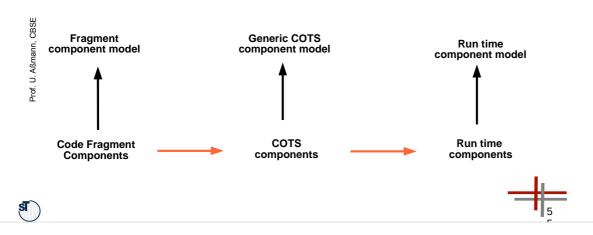






## Component Models on Different Levels in the Software Process

Standard COTS models are just models for binary code





## The Dresden Staged Architecture Development Process

- Fix the stages
  - Decide on a staged processing or programming architecture
- Fix the component models for every stage
  - Interface concepts, composition operations, composition language
  - Design a concrete component model with Reuseware toolkit
- Fix the architectures
  - Decide on a composition language on each level
- Fix the variant management
- Fix the components
- And you'll have a pretty comprehensible product line!

**ST** 





#### The Vision of Staged Systems

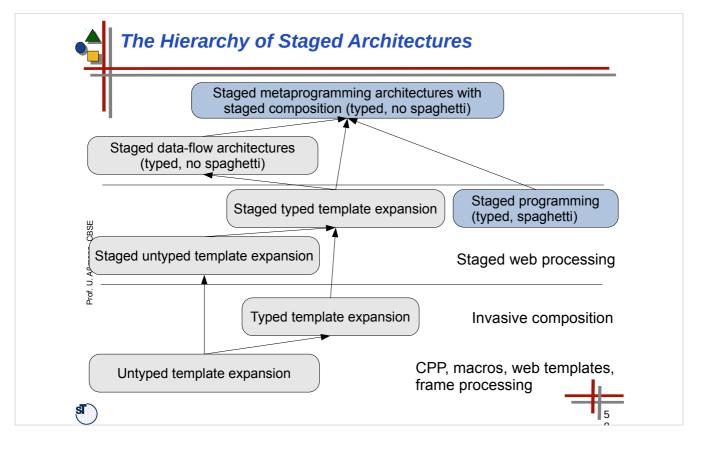
- The staged programming principle is powerful, so future systems will employ it
- We need tools to support staged architectures
  - Visualize them
  - Debug them
  - Support the component models on all stages

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• .... that's a lot of work...









#### What Have We Learned?

- Large systems have staged architectures based on
  - staged programming,
  - architectures,
  - and typed composition
- On every stage, there is a component model and composition system
- All component models, composition systems and architectures have to work in synchronization
- Special cases:
  - The refinement-based software process (e.g., MDA)
  - Web systems, active documents
  - Invasive software composition
  - Standard build management







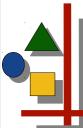
#### The Beauty of a Staged Programming Architecture











### The End

- www.easycomp.org
- http://www.the-compost-system.org
- U. Aßmann. Invasive Software Composition, 2
- U. Aßmann. Architectural Styles for Active Do "Software Composition" Science of Computer 2005.
- Walid Taha. A Gentle Introduction to Multi-Sta Specific Program Generation, 2003, LNCS, p http://www.springerlink.com/index/JEMT0D8V
- Tim Sheard: Accomplishments and Research programming. SAIG 2001: Proceedings of the Workshop on Semantics, Applications, and In Generation, pp. 2-44, LNCS 2196, Springer-V

