

## 22. Classical Component Systems – CORBA

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http://st.inf.tu-dresden.de/teaching/cbse

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- Basics
- 2. Dynamic Call
- Traded Call
- Evaluation according to our criteria list
- 5. Appendices

## **Obligatory Reading**

- ▶ ISC, 3.1-3.3
- Szyperski 2<sup>nd</sup> edition, Chap 13
- http://java.sun.com/javase/6/docs/technotes/guides/idl/



#### Literature

- R. Orfali, D. Harkey: Client/Server programming with Java and Corba. Wiley&Sons. easy to read.
- R. Orfali, D. Harkey, J. Edwards: Instant Corba. Addison-Wesley.
- CORBA. Communications of the ACM, Oct. 1998. All articles. Overview on CORBA 3.0.
- CORBA 3.1 specification: http://www.omg.org/spec/CORBA/3.1/
- Jens-Peter Redlich, CORBA 2.0 / Praktische Einführung für C++ und Java. Verlag: Addison-Wesley, 1996. ISBN: 3-8273-1060-1





## 22.1 Basic Mechanisms

## CORBA: Common Object Request Broker Architecture®

- Founding year of the OMG (object management group) 1989
- Goal: plug-and-play components everywhere
- Corba 1.1 1991 (IDL, ORB, BOA)
- ODMG-93 (Standard for OO-databases)
- Corba 2.0 1995, later 2.2 and 2.4
- Corba 3.0 1999
- Corba is large
  - Object Request Broker 2000 pages of specification
  - Object Services 300 pages
  - Common Facilities 150 pages



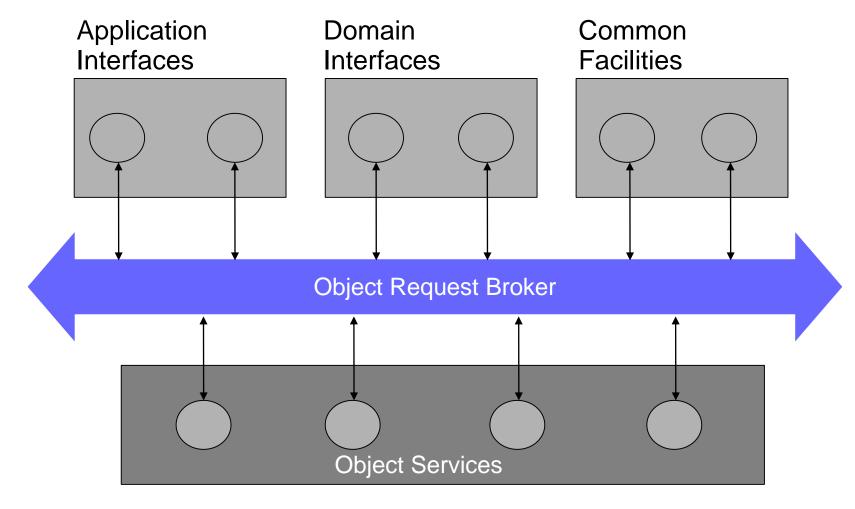
## Ingredients of CORBA

- Component Model
  - Components are classes and objects, i.e., similar to object-oriented software
    - . In CORBA 3.0, the CCM has additionally been introduced
  - Components have more component secrets
    - . Language interoperability by uniform interface description
    - . Location transparency
    - . Name transparency
    - . Transparent network protocols
  - Standardization
    - . CORBA Services
    - . CORBA Facilities
      - Horizontal vs. vertical
- Composition Techniques
  - Adaptation by stubs and skeletons
  - CORBA MOF for metamodelling



## **OMA** (Object Management Architecture)

- A software bus, based on the Mediator (Broker) design pattern
  - Coupled by decorator-connectors





#### **CORBA::Object**

get\_implementation
get\_interface
is\_nil
is\_a
create\_request
duplicate
release

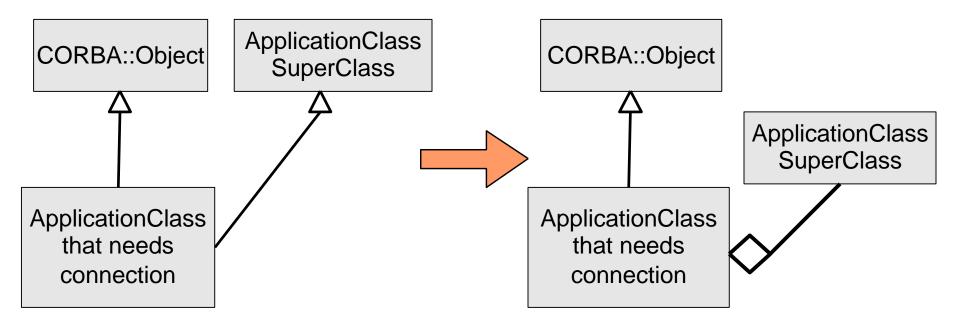
. . . .

- The class CORBA::Object defines a component model
  - The class must be inherited to all objects in the application
- CORBA supports reflection and introspection:
  - get\_interface delivers a reference to the entry in the interface repository
  - get\_implementation a reference to the implementation
- Reflection works by the interface repository (list\_initial\_references from the CORBA::ORB interface).



## Problem: Multiple Inheritance of CORBA Object

- CORBA::Object includes code into a class
- Many languages only offer only single inheritance
  - Application super class must be a delegatee
- Only some languages offer mixin inheritance (mixin layers), such as Scala,
   C# 4.0, Eiffel





#### **Basic Connections in CORBA**

- CORBA composes components with connections
  - Static method call with static stubs and skeletons
    - . Local or remote is transparent (compare to EJB!)
  - Polymorphic call
    - . Local or remote
  - Event transmission
  - Callback (simplified Observer pattern)
  - Dynamic invocation (DII, request broking, interpreted call, symbolic call)
    - Searching services dynamically in the web (location transparency of a service)
  - Trading
    - . Find services in a yellow pages service, based on properties
- . Important: CORBA is language-heterogeneous, i.e., offers these services for most of the main-stream languages





# 22.2 Dynamic Call Connector (with Object Request Broking)

(Reified or interpreted call)

## Dynamic Call Connector (Request Broking)

- CORBA dynamic call is a reified call (interpreted call), i.e., a reflective call with a symbolic name and arguments
  - Without knowing that the service exists
  - Services can be dynamically exchanged, brought into play a posteriori
  - Without recompilation of clients, nor regeneration of stubs
  - Binding of names to adresses is dynamic
- Requires descriptions of semantics of service components
  - For identification of services
    - Metadata (descriptive data): catalogues of components (interface repository, implementation repository)
    - . Property service (later)
- and a mediator, that looks for services: the ORB



## Object Request Broker (ORB)

#### Component-Based Software Engineering (CBSE)

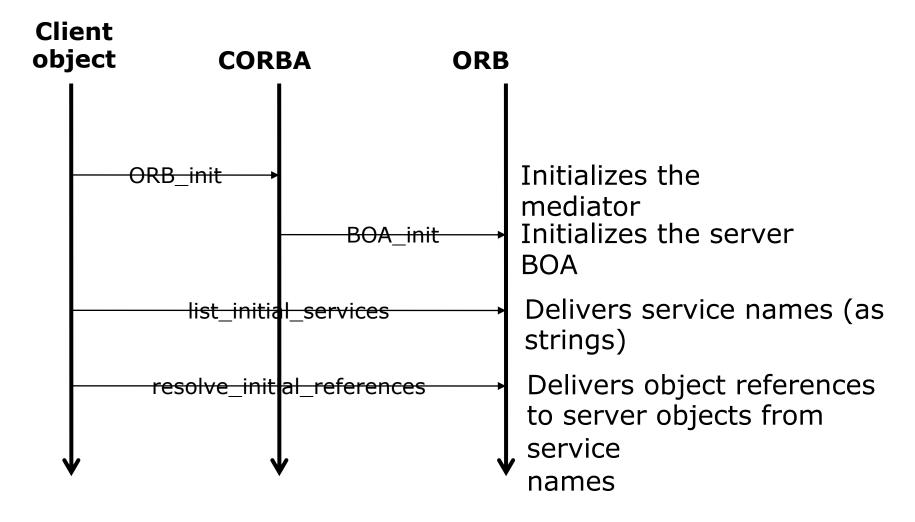
- For a dynamic call, the ORB must be involved
- The ORB is a mediator (design pattern) between client and server
  - Hides the the environment from clients
  - Can talk to other ORBs, also on the web

#### **CORBA::ORB**

init
object\_to\_string
string\_to\_object
BOA\_init
list\_initial\_services
resolve\_initial\_references
get\_default\_context
create\_environment



#### **ORB** Activation





## Requesting a Service via the ORB

#### Component-Based Software Engineering (CBSE)

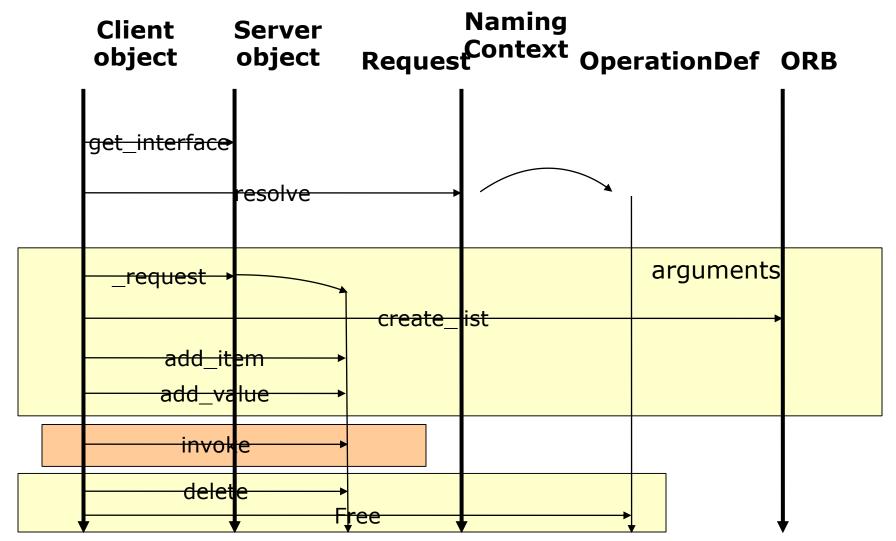
- Reflective calls
  - Building a call object (Request)
  - Adding arguments
  - Invoking
  - Polling, reading

#### CORBA::ORB

// dynamic call create\_list create\_operation\_list add\_item add\_value invoke poll\_response send get\_response delete



## Protocol of Dynamic Call (DII)





#### **ORBs**

- Java-based
  - IBM WebSphere
  - IONA Orbix: In Java, ORBlets possible
  - BEA WebLogic
  - Visibroker (in Netscape)
  - Voyager (ObjectSpace) (with Mobile Agents)
  - free: JacORB, ILU, Jorba, DynaORB

- C-based
  - ACE ORB TAO, University Washington (with trader)
  - Linux ORBIT (gnome)
  - Linux MICO
- Python-based
  - fnorb
- http://www.omg.org





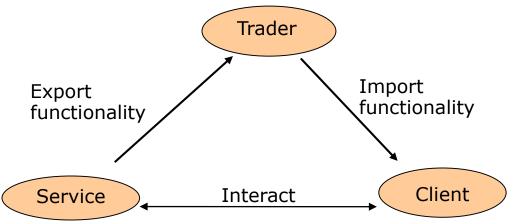
## 22.3 Trader-Based Call

The foundation of service-oriented architecture (SOA)

## Beyond Dynamic Call: Service Call with the Trader Service

#### Component-Based Software Engineering (CBSE)

- A service call is a call, not based on naming but on semantic attributes, published properties
  - Requires a yellow page directory of services
- Service-oriented architectures (SOA), requires matchmaking of services
  - The ORB resolves operations still based on naming (with the name service). The trader, however, resolves services without names, only based on properties and policies
- The trader gets offers from servers, containing new services



Mediator pattern, mediator lets clients lookup services



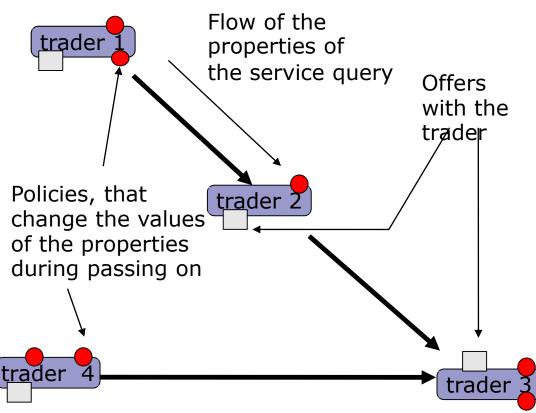
#### Service Offers for Trader

- Service offer (IOR with properties (metadata))
  - Properties describe services
  - Are used by traders to match services to queries
  - not facet-based, one-dimensional
- Dynamic property
  - A property can be queried dynamically by the trader of service
  - The service-object can determine the value of a dynamic property anew
- Matching with the standard constraint language
  - Boolean expressions about properties
  - Numeric and string comparisons



## **Traders Provide Service Hopping**

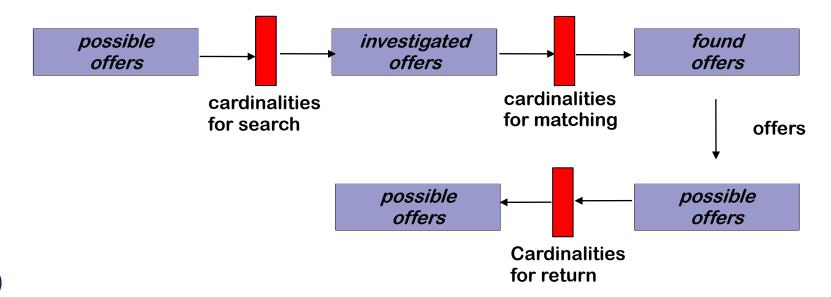
- If a trader doesn't find a service, it calls neighbor traders
  - Design pattern Chain of Responsibility
- Graph of traders
  - Links to neighbors via TraderLink
  - TraderLink filters queries and manipulate via policies





## **Modification of Queries**

- Policies parameterize the behaviour of the traders and the TraderLinks
  - Filters, i.e., values, modifying the queries:
  - max\_search\_card: maximum cardinality for the ongoing searches
  - max\_match\_card: maximum cardinality for matchings
  - max\_hop\_count: cardinality search depth in the graph





## **Interfaces Trading Service**

- Basic interfaces
  - Lookup (query)
  - Register (for export, retract, import of services)
  - Admin (info about services)
  - Link (construction of trader graph)
- How does a lookup query look like?
  - Lookup.Query(in ServicetypeName, in Constraint, in PolicySeq, in SpecifiedProperties, in howTo, out OfferSequence, offerIterator)
- Unfortunately, no faceted matchmaking possible!

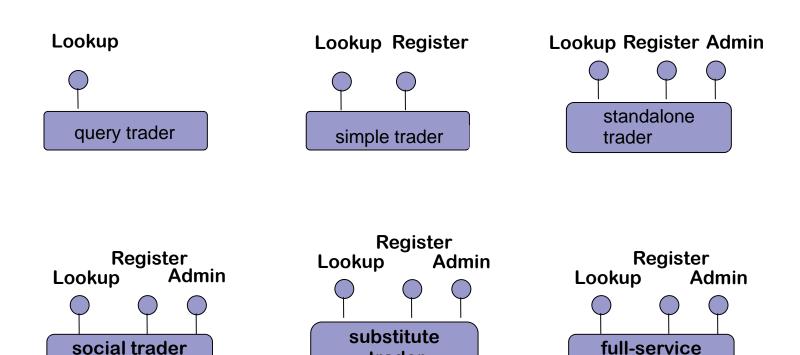


## **CORBA Trader Types**

Component-Based Software Engineering (CBSE)

(linked trader)

Link



trader

(proxy trader)

proxy

trader

proxy

Link



#### Corba 3.0

- Provides the well-defined packaging for producing components
  - CORBA Component Model (CCM): similar to EJB
- Message Service MOM: Objects have asynchronous buffered message queues
- Language mappings avoid IDL
  - Generating IDL from language specific type definitions
  - ► C++2IDL, Java2IDL, ...
- XML integration (SOAP messages)
- Scripting (CORBA script), a composition language





## 22.5 Evaluation of CORBA

as composition system

## Component Model

- Mechanisms for secrets and transparency: very good
  - Interface and Implementation repository
  - Component language hidden (interoperability)
  - Life-time of service hidden
  - Identity of services hidden
  - Location hidden
- No parameterization
- Standardization: quite good!
  - Services, application services are available
  - On the other hand, some standards are FAT
  - Technical vs. application specific vs business components:
  - .. but for business objects, the standards must be extended (vertical facilities) (thats's where the money is)



## **Composition Technique**

- Mechanisms for connection
  - Mechanisms for adaptation
    - . Stubs, skeletons, server adapters
  - Mechanisms for glueing: marshalling based on IDL
- Mechanisms for aspect separation
  - Multiple interfaces per object
    - Facade classes/objects (design pattern facade)
- Nothing for extensions
- Mechanisms for meta-modeling
  - Interface Repositories with type codes
  - Implementation repositories
  - Dynamic call and traded call are reflective and introspective
- Scalability
  - Connections cannot easily be exchanged (except static local and remote call)



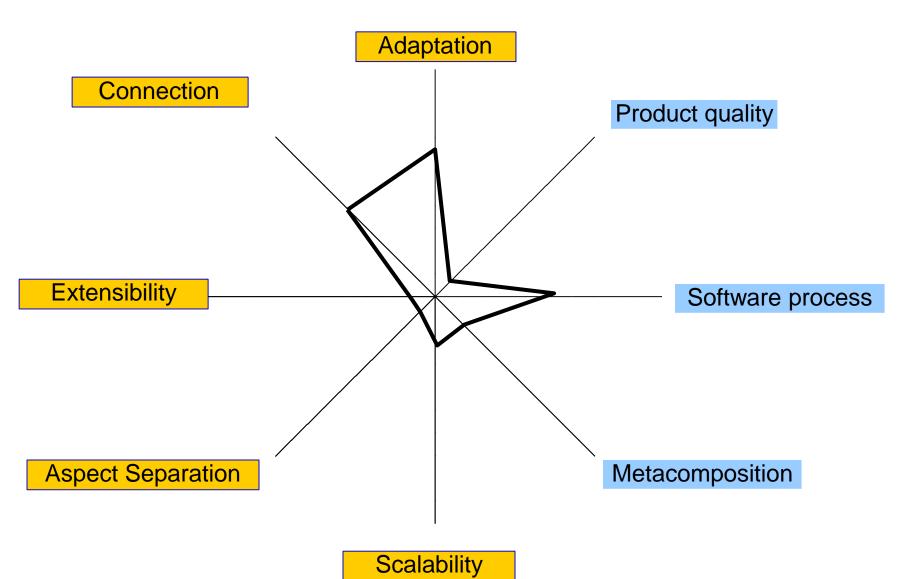
## **Composition Language**

Component-Based Software Engineering (CBSE)

Weak: CORBA scripting provides a facility to write glue code, but only blackbox composition



## **CORBA**





#### What Have We Learned

- CORBA is big, but universal:
  - The Corba-interfaces are very flexible, work and can be used in practice
  - .. but also complex and fat, may be too flexible
  - If you have to connect to legacy systems, CORBA works
- Corba has the advantage of an open standard
- To increase reuse and interoperability in practice, one has to learn many standards
- Trading and dynamic call are future advanced communication mechanisms
- CORBA was probably only the first step, but web services might be taking over



## The End



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# Basic Composition Technique of CORBA (Basic CORBA Connections)

(self study)

## Static CORBA Call, Local or Remote

- Advantage: methods of the participants are statically known
  - Indirect call by stub and skeletons, without involvement of an ORB
  - Supports distribution (exchange of local call in one address space to remote call is very easy)
    - Inherit from CORBA class
    - . Write an IDL spec
  - No search for service objects, rather fast
  - Better type check, since the compiler knows the involved types
- The call goes through the server object adapter (server decorator)
  - Basic (server) object adapter (BOA)
  - Portable (server) object adapter (POA)
  - This hides the whether the server is transient or persistent



## The CORBA Outer Skeleton: Basic Object Adapter BOA

Component-Based Software Engineering (CBSE)

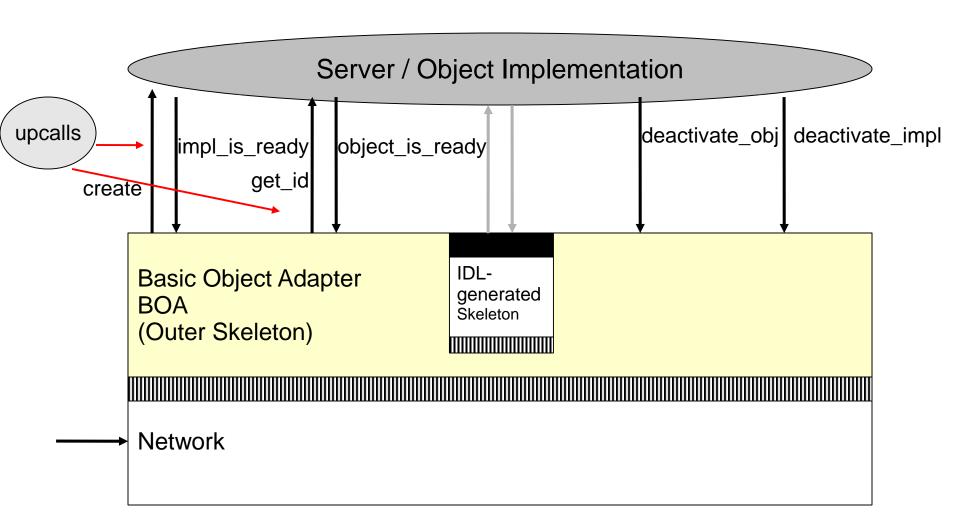
- The BOA is a real adapter (no decorator)
  - ► The BOA hides the life time of the server object (activation: start, stop)
  - Persistency
- ▶ The BOA is implemented in every ORB, for minimal service provision
- The BOA maintains an implementation repository (component registry)
- It supports non-object-oriented code

#### CORBA::BOA

create
get\_id
dispose
set\_exception
impl\_is\_ready
obj\_is\_ready
change\_implementation
deactivate\_impl
deactivate\_obj

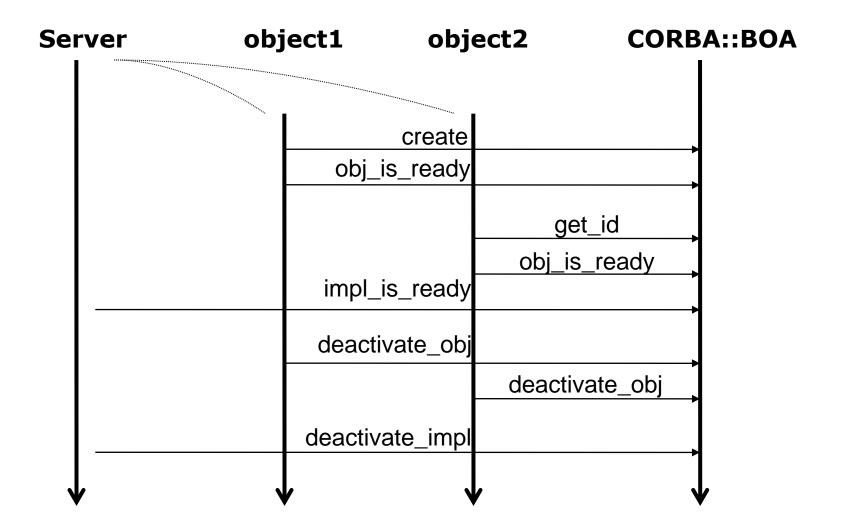


#### Server Site





## Object Activation on the Server through a BOA





## Portable Object Adapter POA

Component-Based Software Engineering (CBSE)

#### CORBA::POA

create\_POA
find\_POA
create\_reference
dispose
set\_exception
impl\_is\_ready
obj\_is\_ready
change\_implementation
activate\_object
deactivate\_object

- The POA is a evolution of the BOA in CORBA 3.0
  - One per server, serving many objects
  - Nested POAs possible, with nested name spaces
- User policies for object management
  - User-written instance managers for management of object instances



## Object Adapters Support Different Server Life-Time Models

Component-Based Software Engineering (CBSE)

#### Common server process (shared server)

- Several objects reside in one process on the server; the BOA initializes them as threads with common address space (common apartment)
  - . deactivate\_impl, impl\_is\_ready, obj\_is\_ready are mapped directly to thread functions

#### Separate server process (unshared server)

For every object an own process

#### Server-per-request (session server)

- Every request generates a new process
- Similar to Session EJB

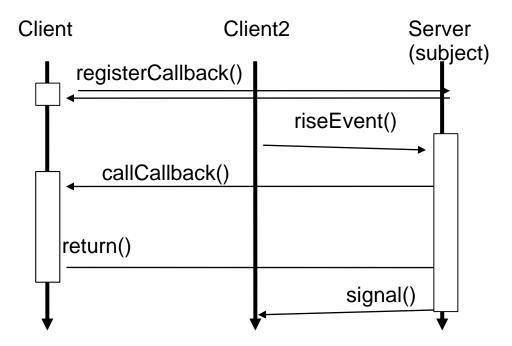
#### Persistent server

- Another application stores the objects (e.g., a data base).
- The BOA passes on the queries
- Similar to Entity Bean



#### Callback Connectors with the Callback Service

- The Callback pattern is a simplified Observer pattern
  - Registration and notification, but not status update
- Callback function registration
  - Register a procedure variable, a closure (procedure variable with arguments), or a reference to an object at the subject, the server
- Callback works for all languages, not only object-oriented ones





#### **Event Connections**

- Most flexible way of communication (also called messages)
  - Asynchronous communication
  - Works for every CORBA language
- Receiver models
  - Unicast: one receiver
  - Multicast: many receivers
  - Dynamically varying receivers
- Push model: PushConsumer/PushSupplier: object delivers event with push, event is shipped automatically
- Pull model: PullSupplier/PullConsumer: object waits for event with pull
  - Synchronous or asynchronous
  - Untyped generic events, or typed by IDL
- Event channels as intermediate buffers
  - Channels buffer, filter, and map of pull to push
  - Advantage:
    - Asynchronous Working in the Web (with IIOP and dynamic Call)
    - . Attachment of legacy systems interesting for user interfaces, network computing etc.
  - Disadvantage: Very general interface



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# Appendix Dynamic Call Connector (with Object Request Broking)

Code example (self study)

## Example Dynamic Call in C++

```
// Make request (short form)
                                                   CORBA::Request_ptr rq= obj->_request("op");
// Wow, a complex protocol!!
                                                  // Create argument list
                                                   rq->arguments() = orb->create_list();
CORBA::ORB_ptr orb;
                                                   rg->arguments()->add value("arg1",val1,CORBA::ARG IN);
main(int argc, char* argv[]) {
                                                   rq->arguments()->add_value("arg2",val2,CORBA::ARG_OUT);
 orb= CORBA::ORB_init(argc,argv, ORBID);
                                                   rq->arguments()->add_value("arg3",val3,CORBA::ARG_INOUT);
 // alternative description of service
                                                      // Start request (synchronously)
 CosNaming::NamingContext ptr naming=
                                                   cout << "start request" << endl;
    CosNaming::NamingContext::_narrow(
                                                   rq->invoke();
::resolve_initial_references("NameService"));
                                                      // analyze result
 CORBA::Object_ptr obj;
                                                   CORBA::Short rslt;
 try {
                                                   if (*(rq->result()->value()) >>= rslt) {
   obj= naming->resolve(mk_name("dii_smpl"));
                                                     // Analyze the out/inout-prameters (arg1 has index 0)
                                                     CORBA::Short _arg2, _arg3;
 } catch (CORBA::Exception) {
                                                     *(rq->arguments()->item(1)->value()) >>= _arg2;
   cerr << "not registered" << endl; exit(1); }
                                                     *(rq->arguments()->item(2)->value()) >>= _arg3;
                                                     cout << "arg2=" << _arg2 << "arg3=" << arg3
// construct arguments
 CORBA::Any val1; val1 <<= (CORBA::Short) 123; else {
                                                       << " return= " << rslt << endl; }
 CORBA::Any val2; val2 <<= (CORBA::Short) 0;
                                                     cout << "result has unexpected type" << endl; }
 CORBA::Any val3; val3 <<= (CORBA::Short) 456;
```



## DII Invocation in Java (1)

```
// Client.java
// Building Distributed Object Applications with CORBA
// Infowave (Thailand) Co., Ltd.
// http://www.waveman.com
// Jan 1998
public class Client {
  public static void main(String[] args) {
      if (args.length != 2) {
         System.out.println("Usage: vbj Client <carrier-name> <aircraft-name>");
         return;
      String carrierName = args[0];
      String aircraftName = args[1];
      org.omg.CORBA.Object carrier = null;
      org.omg.CORBA.Object aircraft = null;
      org.omg.CORBA.ORB orb = null;
      try {
          orb = org.omg.CORBA.ORB.init(args, null);
      catch (org.omg.CORBA.systemsxception se) {
         System.err.println("ORB init failure " + se);
         System.exit(1);
```



## DII Invocation in Java (2)

```
{ // scope
 try {
   carrier = orb.bind("IDL:Ship/AircraftCarrier:1.0",
                    carrierName, null, null);
  } catch (org.omg.CORBA.systemsxception se) {
   System.err.println("ORB init failure " + se);
   System.exit(1);
 org.omg.CORBA.Request request = carrier. request("launch");
 request.add in arg().insert string(aircraftName);
 request.set return type(orb.get priwithive tc(
                           org.omg.CORBA.TCKind.tk objref));
 request.invoke();
 aircraft = request.result().value().extract Object();
{ // scope
 org.omg.CORBA.Request request = aircraft. request("codeNumber");
 request.set return type(orb.get priwithive tc(
                                 org.omg.CORBA.TCKind.tk string));
 request.invoke();
 String designation = request.result().value().extract string();
 System.out.println("Aircraft " + designation + " is coming your way");
```



## Server Implementation

```
// Building Distributed Object Applications with CORBA
// Infowave (Thailand) Co., Ltd.
// http://www.waveman.com
                                                      try {
// Jan 1998
                                                        boa.obj is ready(carrier);
public class Server {
                                                      } catch (org.omg.CORBA.systemsxception se) {
  public static void main(String[] args) {
                                                        System.err.println(
    org.omg.CORBA.ORB orb = null;
                                                      "Object Ready failure " + se);
    try {
                                                        System.exit(1);
      orb = org.omg.CORBA.ORB.init(args, null);
    } catch (org.omg.CORBA.systemsxception se) {
      System.err.println("ORB init failure " + se);
                                                      System.out.println(
      System.exit(1);
                                                      carrier + " ready for launch !!!");
                                                      try {
    org.omg.CORBA.BOA boa = null;
                                                        boa.impl is ready();
    try {
                                                      } catch (org.omg.CORBA.systemsxception se) {
      boa = orb.BOA init();
                                                        System.err.println(
    } catch (org.omg.CORBA.systemsxception se) {
                                                      "Impl Ready failure " + se);
      System.err.println("BOA init failure " + se);
                                                        System.exit(1);
      System.exit(1);
    Ship.AircraftCarrier carrier =
      new AircraftCarrierImpl("Nimitz");
```



## Example: Time Server in Java

- On one machine; 2 address spaces (processes)
- Call provides current time
- Contains
  - IDL
  - Server
    - . Starts ORB
    - . Initializes Service
    - . Gives IOR to the output
  - Client
    - . Takes IOR
    - . Calls service

```
// TestTimeServer.idl

module TestTimeServer{
   interface ObjTimeServer{
      string getTime();
   };
};
```



## Service Component

```
TestTimeServerImpl.java - Server Skeleton
import CORBA.*;
class ObjTestTimeServerImpl extends
TestTimeServer.ObjTimeServer Skeleton { // generated from IDL
// Variables
  Constructor
// Method (Service) Implementation
public String getTime() throws CORBA.SystemException {
      return "Time: " + currentTime;
```



## Server Implementation

```
TimeServer Server.java
import CORBA.*;
public class TimeServer Server{
public static void main(String[] argv) {
      try {
            CORBA.ORB orb = CORBA.ORB.init();
            ObjTestTimeServerImpl obj =
                  new ObjTestTimeServerImpl(...);
            System.out.println(orb.object to string(obj));
      catch (CORBA.SystemException e) {
            System.err.println(e);
```



## Client Implementation (Simpler Protocol)

```
TimeServer Client.java
import CORBA.*;
public class TimeServer Client{
public static void main(String[] argv) {
      try {
            CORBA.ORB orb= CORBA.ORB.init();
            CORBA.object obj = orb.string to object(argv[0]);
            TestTimeServer.ObjTimeServer timeServer =
              TestTimeServerImpl.ObjTimeServer var.narrow(obj);
            System.out.println(timeServer.getTime());
      catch (CORBA.SystemException e) {
            System.err.println(e);
```



#### Execution

```
// starting server
C:\> java TimeServer_Server

IOR:0000000000122342435 ...

// starting client
C:\> java TimeServer_Client IOR:000000000122342435 ...

Time: 14:35:44
```



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## Appendix Corba Services

(optional material)

## Literature

- OMG. CORBA services: Common Object Service Specifications. <a href="http://www.omg.org">http://www.omg.org</a>.
- OMG: CORBAfacilities: Common Object Facilities Specifications.



#### Overview on Corba Services

- Services provide functionality a programming language might not provide (e.g, Cobol, Fortran)
- ▶ 16+ standardized service interfaces (i.e., a library)
  - Standardized, but status of implementation different depending on producer
- Object services
  - Deal with features and management of objects
- Collaboration services
  - Deal with collaboration, i.e., object contexts
- Business services
  - Deal with business applications
- The services serve for standardization. They are very important to increase reuse.
  - Remember, they are available for every language, and on distributed systems!



## Object Services: Rather Simple

- Name service (directory service)
  - Records server objects in a simple tree-like name space
  - (Is a simple component system itself)
- Lifecycle service (allocation service)
  - Not automatic; semantics of deallocation undefined
- Property service (feature service for objects)
- Persistency service (storing objects in data bases)
- Relationship service to build interoperable relations and graphs
  - Support of standard relations reference, containment
  - Divided in standard roles contains, containedIn, references, referenced
- Container service (collection service)



## **Collaboration Services**

- Communication services
  - Resemble connectors in architecture systems, but cannot be exchanged to each other
  - Event service
    - . push model: the components push events into the event channel
    - . pull model: the components wait at the channel and empty it
  - Callback service
- Parallelism
  - Concurreny service: locks
  - Object transaction service, OTS: Flat transactions on object graphs
    - . Nested transactions?

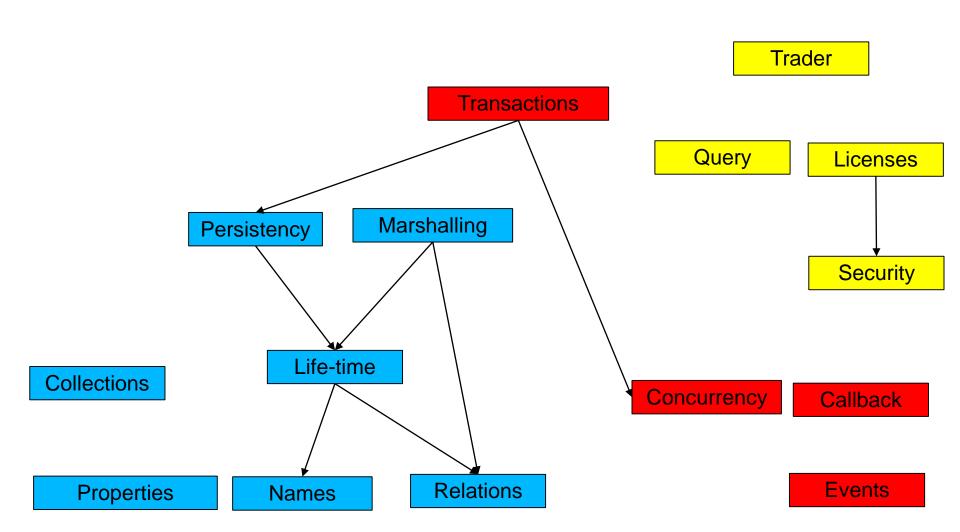


#### **Business Services**

- Trader service
  - Yellow Pages, localization of services
- Query service
  - Search for objects with attributes and the OQL, SQL (ODMG-93)
- Licensing service
  - For application providers (application servers)
  - License managers
- Security service
  - Use of SSL and other basic services



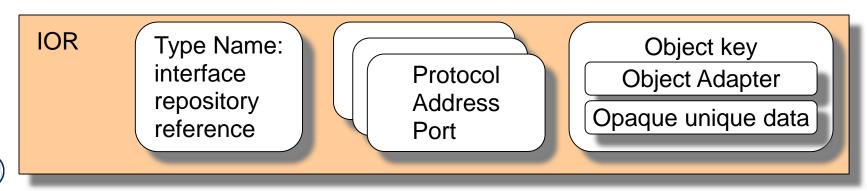
## Dependencies Between the Services





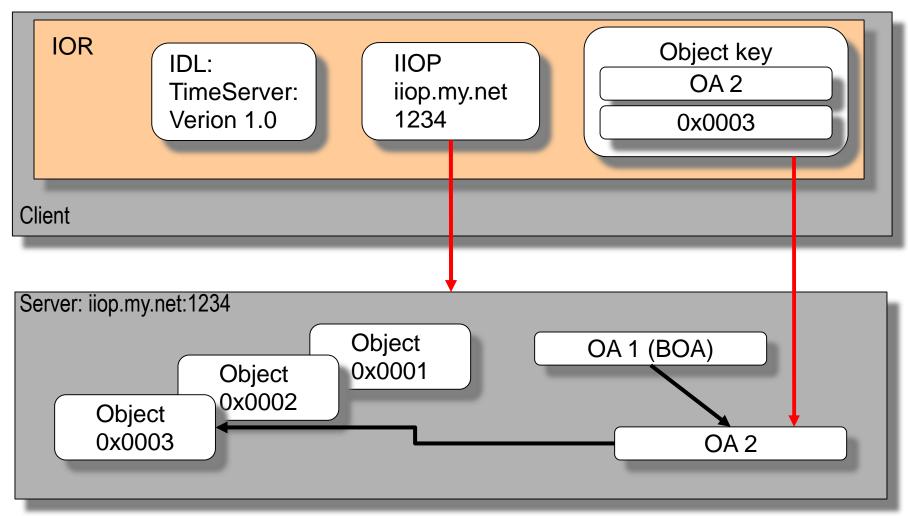
## Example: CORBA Interoperable Object Reference – IOR

- A unique key for an object
  - Uniquely mapped per language (for all ORBs)
  - Hides object references of programming languages
- Consists of:
  - Type name (code), i.e., index into Interface Repository
  - Protocol and address information (e.g., TCP/IP, port #, host name), could support more than one protocol
  - Object key:
    - . Opaque data only readable by generating ORB (pointer)
    - . Object decorator (adapter) name (for BOA)





## **IOR** Example





## **Object Services: Names**

- Binding of a name associates a name to an object in a name space (directory, scope, naming context)
  - A name space is an associative array with a set of bindings of names to values
  - Namespaces are recursive, i.e., they can reference each other and build name graphs
  - Others: Active Directory, LDAP
- The representation of a name is based on abstract syntax, not on the concrete syntax of a operating systemor URL.
  - A name consists of a tuple (Identifier, Kind).
  - The identifier is the real name, the Kind tells how the name is represented (e.g., c\_source, object\_code, executable, postscript,..).
  - For creation of names there is a library (design pattern Abstract Factory).



## Name Service CosNaming

```
CosNaming::NamingContext
bind(in Name n, in Object obj) // associate a name
rebind(in Name n, in Object obj)
bind context
rebind_context
mk_name(String s)
Object resolve
unbind(in Name n) // disassociate a name
NamingContext new_context;
NamingContext bind_new_context(in Name n)
void destroy
void list(..)
_narrow()
```



## Name Service

```
void bind(in Name n, in Object obj)
  raises (NotFound, Cannotproceed, InvalidName, AlreadyBoand);
void rebind(in Name n, in Object obj)
  raises (NotFound, Cannotproceed, InvalidName);
void bind context(in Name n, in NamingContext nc)
  raises (NotFound, Cannotproceed, InvalidName, AlreadyBoand);
void rebind context(in Name n, in NamingContext nc)
  raises( NotFound, Cannotproceed, InvalidName );
Name mk name(String s);
Object resolve (in Name n)
  raises ( NotFound, Cannotproceed, InvalidName );
void unbind(in Name n)
  raises( NotFound, Cannotproceed, InvalidName );
NamingContext new context();
NamingContext bind new context(in Name n)
  raises ( NotFound, AlreadyBoand, Cannotproceed, InvalidName );
void destroy()
  raises( NotEmpty );
void list(in unsigned long how many,
       out BindingLis bl, out Bindingeserator bi);
```

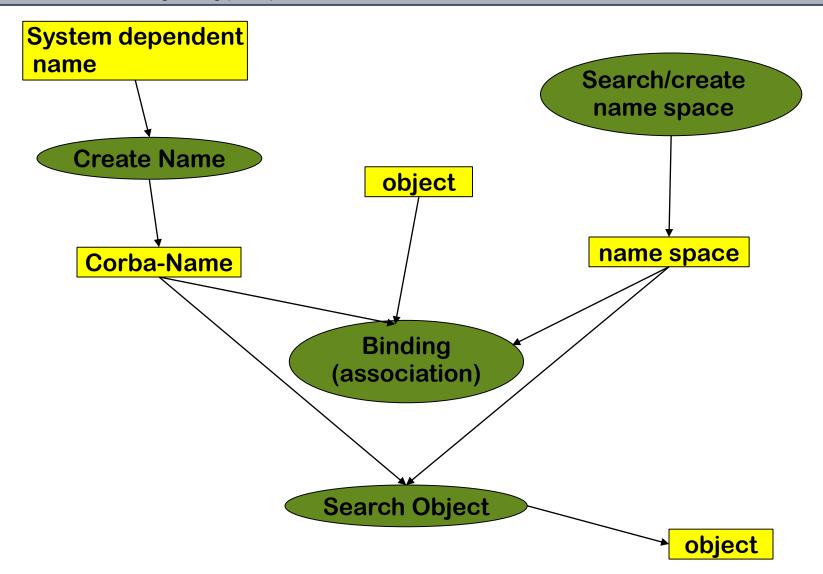


#### Name Service in IDL

```
module CosNaming{
  struct NameComponent {
    string id;
                                              exception Cannotproceed {
    string kind;
                                                NamingContext cxt;
  };
                                                Name rest of name;
  typedef sequence <NameComponent> Name;
                                              };
                                              exception InvalidName {};
  enum BindingType { nobject, ncontext };
                                              exception AlreadyBoand {};
  struct Binding {
                                              exception NotEmpty {};
    Name binding name;
    BindingType binding type;
                                              // methods see previous slide
  };
                                            };
  typedef sequence <Binding> BindingList;
                                            interface BindingIterator {
  interface BindingIterator;
                                              boolean next one (out Binding b);
  interface NamingContext {
                                              boolean next n(in unsigned long
    enum NotFoundReason { missing node,
                                                                how many,
not context, not object };
                                                               out BindingLis bl);
    exception NotFound {
                                              void destroy();
      NotFoundReason why;
                                            };
      Name rest of name;
    };
```



## **Use of Names**





## Name Service: Example

```
// From: Redlich
import java.io.*;
import java.awt.*;
import IE.Iona.Orbix2.CORBA.SystemException; // OrbixWeb
import CosNaming.NamingContext; // name service/context
import CosNaming.NamingContext.*; // name service/Exceptions
import Calc5.calc.complex;
                                  // Typ 'complex' from Calc5
class MyNaming extends CosNaming {
                                         try {
                                               cxt= NamingContext. narrow( MyNaming.
                                               resolve initial references (MyNaming.NameService));
public class client extends Frame
 private Calc5.calc.Ref calc;
                                               cf = Calc5.calc factory. narrow(
 private TextField inR, inI;
                                                      cxt.resolve(MyNaming.mk name("calcfac")));
 private Button setB, addB, multB,
divB, quitB, zeroB;
                                               f = new client(cf.create new calc());
                                               f.pack();
 public static void main(String argv[])
                                               f.show();
     CosNaming.NamingContext.Ref cxt;
                                           catch (Exception ex)
     Calc5.calc factory.Ref
                                  cf;
                                               System.out.println("Calc-5/Init:" + ex.toString());
     Frame f;
```



## Object Services: Persistency

- Definition of a Persistent Object Identifier (PID)
  - references the value of CORBA-objects (in contrast to a CORBA-object)
- Interface
  - connect, disconnect, store, restore, delete
- Attachment to data bases possible (also ODMG compatible)



## Object Services: Property Service

- Management of lists of features (properties) for objects
  - Properties are strings
  - Dynamically extensible
- Concept well-known as
  - LISP property lists, associative arrays, Java property classes
- Iterators for properties
- Interface:
  - define\_property, define\_properties, get\_property\_value, get\_properties, delete\_property,



#### Collaboration Services: Transactions

- What a dream: the Web as data base with nested transactions. Scenarios:
  - Accounts as Web-objects. Transfers as Transaction on the objects of several banks
  - Parallel working on web sites: how to make consistent?
- Standard 2-phase commit protocol:
  - begin\_ta, rollback, commit
- Nested transactions
  - begin\_subtransaction, rollback\_subtransaction, commit\_subtransaction



Appendix
CORBA Facilities
(Standards for Application Domains)



#### **Horizontal Facilities**

- User interfaces
  - Printing, Scripting
  - Compound documents: since 1996 OpenDoc is accepted as standard format.
     Source Code has been released of IBM
- Information management
  - Metadata(meta object facility, MOF)
  - Tool interchange: a text- and stream based exchangeformat for UML (XMI)
  - Common Warehouse Model (CWM): MOF-based metaschema for database applications



# Vertical Facilities (Domain-Specific Facilities)

- The Domain technology committee (DTC) creates domain task forces DTF for a application domain
- Business objects
- Finance/insurance
  - Currency facility
- Electronic commerce
- Manufacturing
  - Product data management enablers PDM
- Medicine (healthcare CorbaMed)
  - Lexicon Query Service
  - Person Identifier Service PIDS
- Telecommunications
  - Audio/visual stream control object
  - Notification service
- Transportation



## **CORBA Facilities and UML Profiles**

- Since 2000, the OMG describes domain-specific vocabularies with UML profiles
  - Probably, all CORBA facilities will end up in UML profiles
- A UML Profile is a UML dialect of a application specific domain
  - With new stereotypes and tagged values
  - Corresponds to an extension of the UML metamodel
  - Corresponds to a domain specific language with own vocabulary
  - Every entry in profile is a term
- Example UML Profiles:
  - EDOC Enterprise Distributed Objects Computing
  - Middleware profiles: Corba, .NET, EJB
  - Embedded and real time systems:
    - . MARTE profile on schedulability, performance, time
    - Ravenscar Profile
    - . HIDOORS Profile on real-time modelling www.hidoors.org





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# Appendix CORBA and the Web

#### Corba and the Web

- HTML solves many of the CORBA problems
- HTTP only for data transport
  - HTTP cannot call methods, except by CGI-Gateway-functionality (common gateway interface)
  - Behind the CGI-interface is a generals program, communicating with HTTP with untyped environment variables (HACK!)
  - http-Server are simple ORBs, pages are objects
  - The URI/URL-name schema can be integrated into CORBA
- IIOP becomes a standard internet protocol
  - Standard ports, URL-mappings and Standard-proxies for Firewalls are available
- CORBA is an extension of HTTP of data to code



#### **CORBA** and Java

- Java is an ideal partner for Corba:
  - Bytecode is mobile, i.e.,
    - . Applets: move calculations to clients (thin/thick client problem)
    - can be used for migration of objects, ORBs and agents
  - Since 1999 direct Corba support in JDK 1.2
    - IDL2Java mapping, IDL compiler, Java2IDL compiler, name service, ORB
  - Corba supports for Java a distributed interoperable infrastructure
- Java imitates functionality of Corba
  - Basic services: Remote Method Invocation RMI, Java Native code Interface JNI
  - Services: serialization, events
  - Application specific services (facilities): reflection, properties of JavaBeans



## Corba and the Web (Orblets)

- ORBs can be written as bytecode applets if they are written in Java (ORBlet)
- Coupling of HTTP and IIOP: Download of an ORBlets with HTTP: Talk to this ORB, to get contact to server
- Standard web services (see later) are slower than CORBA/ORBlets, because they incur interpretation overhead

