22. Classical Component Systems – CORBA

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1. Basics
2. Dynamic Call
3. Traded Call
4. Evaluation according to our criteria list
5. Appendices
Obligatory Reading

- ISC, 3.1-3.3
- Szyperski 2nd edition, Chap 13
R. Orfali, D. Harkey: Client/Server programming with Java and Corba. Wiley&Sons. easy to read.


CORBA 3.1 specification: http://www.omg.org/spec/CORBA/3.1/

Jens-Peter Redlich, CORBA 2.0 / Praktische Einführung für C++ und Java. Verlag: Addison-Wesley, 1996. ISBN: 3-8273-1060-1
22.1 Basic Mechanisms
CORBA: Common Object Request Broker Architecture®

- Founding year of the OMG (object management group) 1989
- Goal: plug-and-play components everywhere

- Corba 1.1 1991 (IDL, ORB, BOA)
- ODMG-93 (Standard for OO-databases)
- Corba 2.0 1995, later 2.2 and 2.4
- Corba 3.0 1999
- Corba is large
  - Object Request Broker – 2000 pages of specification
  - Object Services – 300 pages
  - Common Facilities – 150 pages
Ingredients of CORBA

Component Model
- Components are classes and objects, i.e., similar to object-oriented software
  - In CORBA 3.0, the CCM has additionally been introduced
- Components have more component secrets
  - Language interoperability by uniform interface description
  - Location transparency
  - Name transparency
  - Transparent network protocols
- Standardization
  - CORBA Services
  - CORBA Facilities
    - Horizontal vs. vertical

Composition Techniques
- Adaptation by stubs and skeletons
- CORBA MOF for metamodelling
OMA (Object Management Architecture)

- A software bus, based on the Mediator (Broker) design pattern
  - Coupled by decorator-connectors
The class CORBA::Object defines a component model:

- The class must be inherited to all objects in the application.

CORBA supports reflection and introspection:

- `get_interface` delivers a reference to the entry in the interface repository.
- `get_implementation` delivers a reference to the implementation.

Reflection works by the interface repository (list_initial_references from the CORBA::::ORB interface).
Problem: Multiple Inheritance of CORBA Object

- CORBA::Object includes code into a class
- Many languages only offer single inheritance
  - Application super class must be a delegatee
  - Only some languages offer mixin inheritance (mixin layers), such as Scala, C# 4.0, Eiffel
Basic Connections in CORBA

- CORBA composes components with connections
  - Static method call with static stubs and skeletons
    - Local or remote is transparent (compare to EJB!)
  - Polymorphic call
    - Local or remote
  - Event transmission
  - Callback (simplified Observer pattern)
  - Dynamic invocation (DII, request broking, interpreted call, symbolic call)
    - Searching services dynamically in the web (location transparency of a service)
  - Trading
    - Find services in a yellow pages service, based on properties
- Important: CORBA is language-heterogeneous, i.e., offers these services for most of the main-stream languages
22.2 Dynamic Call Connector (with Object Request Broking)

- (Reified or interpreted call)
Dynamic Call Connector (Request Broking)

Component-Based Software Engineering (CBSE)

- CORBA dynamic call is a reified call (interpreted call), i.e., a reflective call with a symbolic name and arguments
  - Without knowing that the service exists
  - Services can be dynamically exchanged, brought into play a posteriori
  - Without recompilation of clients, nor regeneration of stubs
  - Binding of names to addresses is dynamic

- Requires descriptions of semantics of service components
  - For identification of services
    - Metadata (descriptive data): catalogues of components (interface repository, implementation repository)
    - Property service (later)

- and a mediator, that looks for services: the ORB
Object Request Broker (ORB)

- For a dynamic call, the ORB must be involved
- The ORB is a *mediator* (design pattern) between client and server
  - Hides the environment from clients
  - Can talk to other ORBs, also on the web

CORBA::ORB

init
object_to_string
string_to_object
BOA_init
list_initial_services
resolve_initial_references
get_default_context
create_environment
....
ORB Activation

**ORB init**
- Initializes the mediator
- Initializes the server BOA

**BOA init**
- Delivers service names (as strings)

**list_initial_services**
- Delivers object references to server objects from service names

**resolve_initial_references**
Requesting a Service via the ORB

- Reflective calls
  - Building a call object (Request)
  - Adding arguments
  - Invoking
  - Polling, reading

```
// dynamic call
create_list
create_operation_list
add_item
add_value
invoke
poll_response
send
get_response
delete
....
```
Protocol of Dynamic Call (DII)
ORBs

- **Java-based**
  - IBM WebSphere
  - IONA Orbix: In Java, ORBlets possible
  - BEA WebLogic
  - Visibroker (in Netscape)
  - Voyager (ObjectSpace) (with Mobile Agents)
  - free: JacORB, ILU, Jorba, DynaORB

- **C-based**
  - ACE ORB TAO, University Washington (with trader)
  - Linux ORBIT (gnome)
  - Linux MICO

- **Python-based**
  - fnorb

- **http://www.omg.org**
22.3 Trader-Based Call

- The foundation of service-oriented architecture (SOA)
Beyond Dynamic Call: Service Call with the Trader Service

- A service call is a call, not based on naming but on semantic attributes, published properties
  - Requires a yellow page directory of services
- Service-oriented architectures (SOA), requires matchmaking of services
  - The ORB resolves operations still based on naming (with the name service). The trader, however, resolves services without names, only based on properties and policies
- The trader gets offers from servers, containing new services

Mediator pattern, mediator lets clients lookup services
Service Offers for Trader

- **Service offer (IOR with properties (metadata))**
  - Properties describe services
  - Are used by traders to match services to queries
  - *not* facet-based, one-dimensional

- **Dynamic property**
  - A property can be queried dynamically by the trader of service
  - The service-object can determine the value of a dynamic property anew

- **Matching with the standard constraint language**
  - Boolean expressions about properties
  - Numeric and string comparisons
Traders Provide Service Hopping

- If a trader doesn’t find a service, it calls neighbor traders
  - Design pattern Chain of Responsibility
- Graph of traders
  - Links to neighbors via TraderLink
  - TraderLink filters queries and manipulate via policies

Flow of the properties of the service query

Policies, that change the values of the properties during passing on

Offers with the trader
Policies parameterize the behaviour of the traders and the TraderLinks

- Filters, i.e., values, modifying the queries:
  - `max_search_card`: maximum cardinality for the ongoing searches
  - `max_match_card`: maximum cardinality for matchings
  - `max_hop_count`: cardinality search depth in the graph
Interfaces Trading Service

- Basic interfaces
  - Lookup (query)
  - Register (for export, retract, import of services)
  - Admin (info about services)
  - Link (construction of trader graph)

- How does a lookup query look like?
  - `Lookup.Query(in ServicetypeName, in Constraint, in PolicySeq, in SpecifiedProperties, in howTo, out OfferSequence, offerIterator)`

- Unfortunately, no faceted matchmaking possible!
CORBA Trader Types

- **Lookup**
  - Query trader

- **Lookup Register**
  - Simple trader
  - Standalone trader

- **Lookup Register Admin**
  - Social trader (linked trader)
  - Substitute trader (proxy trader)
  - Full-service trader

- **Link**
  - Proxy
Corba 3.0

- Provides the well-defined packaging for producing components
  - CORBA Component Model (CCM): similar to EJB
- Message Service MOM: Objects have asynchronous buffered message queues
- Language mappings avoid IDL
  - Generating IDL from language specific type definitions
  - C++2IDL, Java2IDL, ...
- XML integration (SOAP messages)
- Scripting (CORBA script), a composition language
22.5 Evaluation of CORBA

• as composition system
Component Model

- Mechanisms for secrets and transparency: very good
  - Interface and Implementation repository
  - Component language hidden (interoperability)
  - Life-time of service hidden
  - Identity of services hidden
  - Location hidden

- No parameterization

- Standardization: quite good!
  - Services, application services are available
  - On the other hand, some standards are FAT
  - Technical vs. application specific vs business components:
  - .. but for business objects, the standards must be extended (vertical facilities) (that's where the money is)
Composition Technique

Component-Based Software Engineering (CBSE)

- **Mechanisms for connection**
  - Mechanisms for adaptation
    - Stubs, skeletons, server adapters
  - Mechanisms for glueing: marshalling based on IDL

- **Mechanisms for aspect separation**
  - Multiple interfaces per object
    - Facade classes/objects (design pattern facade)

- **Nothing for extensions**

- **Mechanisms for meta-modeling**
  - Interface Repositories with type codes
  - Implementation repositories
  - Dynamic call and traded call are reflective and introspective

- **Scalability**
  - Connections cannot easily be exchanged (except static local and remote call)
Composition Language

Weak: CORBA scripting provides a facility to write glue code, but only black-box composition
What Have We Learned

CORBA is big, but universal:
- The Corba-interfaces are very flexible, work and can be used in practice
- .. but also complex and fat, may be too flexible
- If you have to connect to legacy systems, CORBA works

Corba has the advantage of an open standard

To increase reuse and interoperability in practice, one has to learn many standards

Trading and dynamic call are future advanced communication mechanisms

CORBA was probably only the first step, but web services might be taking over
The End
Appendix

Basic Composition Technique of CORBA (Basic CORBA Connections)

• (self study)
Static CORBA Call, Local or Remote

- Advantage: methods of the participants are statically known
  - Indirect call by stub and skeletons, without involvement of an ORB
  - Supports distribution (exchange of local call in one address space to remote call is very easy)
    - Inherit from CORBA class
    - Write an IDL spec
  - No search for service objects, rather fast
  - Better type check, since the compiler knows the involved types

- The call goes through the server object adapter (server decorator)
  - Basic (server) object adapter (BOA)
  - Portable (server) object adapter (POA)
  - This hides the whether the server is transient or persistent
The CORBA Outer Skeleton: Basic Object Adapter BOA

- The BOA is a real adapter (no decorator)
  - The BOA hides the life time of the server object (activation: start, stop)
    - Persistency
- The BOA is implemented in every ORB, for minimal service provision
- The BOA maintains an implementation repository (component registry)
- It supports non-object-oriented code

```
CORBA::BOA
create
get_id
dispose
set_exception
impl_is_ready
obj_is_ready
change_implementation
deactivate_impl
deactivate_obj
```
Server Site

Component-Based Software Engineering (CBSE)

Server / Object Implementation

- upcalls
- impl_is_ready
- get_id
- object_is_ready
- deactivate_obj
- deactivate_impl

Basic Object Adapter
BOA (Outer Skeleton)

IDL-generated Skeleton

Network
Object Activation on the Server through a BOA

Server

object1

create

obj_is_ready

impl_is_ready

deactivate_obj

deactivate_impl

object2

get_id

obj_is_ready

deactivate_obj

CORBA::BOA
Portable Object Adapter POA

- The POA is a evolution of the BOA in CORBA 3.0
  - One per server, serving many objects
  - Nested POAs possible, with nested name spaces
- User policies for object management
  - User-written instance managers for management of object instances

<table>
<thead>
<tr>
<th>CORBA::POA</th>
</tr>
</thead>
<tbody>
<tr>
<td>create_POA</td>
</tr>
<tr>
<td>find_POA</td>
</tr>
<tr>
<td>create_reference</td>
</tr>
<tr>
<td>dispose</td>
</tr>
<tr>
<td>set_exception</td>
</tr>
<tr>
<td>impl_is_ready</td>
</tr>
<tr>
<td>obj_is_ready</td>
</tr>
<tr>
<td>change_implementation</td>
</tr>
<tr>
<td>activate_object</td>
</tr>
<tr>
<td>deactivate_object</td>
</tr>
</tbody>
</table>
Object Adapters Support Different Server Life-Time Models

**Common server process (shared server)**
- Several objects reside in one process on the server; the BOA initializes them as threads with common address space (common apartment)
  - deactivate_impl, impl_is_ready, obj_is_ready are mapped directly to thread functions

**Separate server process (unshared server)**
- For every object an own process

**Server-per-request (session server)**
- Every request generates a new process
  - Similar to Session EJB

**Persistent server**
- Another application stores the objects (e.g., a data base).
  - The BOA passes on the queries
  - Similar to Entity Bean
The Callback pattern is a simplified Observer pattern
- Registration and notification, but not status update

Callback function registration
- Register a procedure variable, a closure (procedure variable with arguments), or a reference to an object at the subject, the server

Callback works for all languages, not only object-oriented ones
Event Connections

- Most flexible way of communication (also called messages)
  - Asynchronous communication
  - Works for every CORBA language

- Receiver models
  - **Unicast**: one receiver
  - **Multicast**: many receivers
  - **Dynamically** varying receivers

- **Push model**: PushConsumer/PushSupplier: object delivers event with push, event is shipped automatically

- **Pull model**: PullSupplier/PullConsumer: object waits for event with pull
  - Synchronous or asynchronous
  - Untyped generic events, or typed by IDL

- **Event channels** as intermediate buffers
  - Channels buffer, filter, and map of pull to push
  - Advantage:
    - Asynchronous Working in the Web (with IIOP and dynamic Call)
    - Attachment of legacy systems interesting for user interfaces, network computing etc.
  - Disadvantage: Very general interface
Appendix
Dynamic Call Connector (with Object Request Broking)

• Code example (self study)
// Wow, a complex protocol!!

CORBA::ORB_ptr orb;
main(int argc, char* argv[]) {
    orb= CORBA::ORB_init(argc,argv, ORBID);
    // alternative description of service
    CosNaming::NamingContext_ptr naming=
        CosNaming::NamingContext::_narrow(
            ::resolve_initial_references("NameService"));
    CORBA::Object_ptr obj;
    try {
        obj= naming->resolve(mk_name("dii_smpl"));
    } catch (CORBA::Exception) {
        cerr << "not registered" << endl; exit(1); }

    CON::Request_ptr rq;
    // Make request (short form)
    CORBA::Request_ptr rq= obj->_request("op");
    // Create argument list
    rq->arguments() = orb->create_list();
    rq->arguments()->add_value("arg1",val1,CORBA::ARG_IN);
    rq->arguments()->add_value("arg2",val2,CORBA::ARG_OUT);
    rq->arguments()->add_value("arg3",val3,CORBA::ARG_INOUT);
    // Start request (synchronously)
    cout << "start request" << endl;
    rq->invoke();
    // analyze result
    CORBA::Short rslt ;
    if (* (rq->result()->value()) >>= rslt ) {
        // Analyze the out/inout-prameters (arg1 has index 0)
        CORBA::Short _arg2, _arg3;
        *(rq->arguments()->item(1)->value()) >>= _arg2;
        *(rq->arguments()->item(2)->value()) >>= _arg3;
        cout << " arg2= " << _arg2 << " arg3= " << _arg3 << " return= " << rslt << endl; }
    else {
        cout << "result has unexpected type" << endl; }

    // construct arguments
    CORBA::Any val1; val1 <<= (CORBA::Short) 123;
    CORBA::Any val2; val2 <<= (CORBA::Short) 0;
    CORBA::Any val3; val3 <<= (CORBA::Short) 456;
}
// Client.java
// Building Distributed Object Applications with CORBA
// Infowave (Thailand) Co., Ltd.
// http://www.waveman.com
// Jan 1998
public class Client {
    public static void main(String[] args) {
        if (args.length != 2) {
            System.out.println("Usage: vbj Client <carrier-name> <aircraft-name>");
            return;
        }
        String carrierName = args[0];
        String aircraftName = args[1];
        org.omg.CORBA.Object carrier = null;
        org.omg.CORBA.Object aircraft = null;
        org.omg.CORBA.ORB orb = null;
        try {
            orb = org.omg.CORBA.ORB.init(args, null);
        }
        catch (org.omg.CORBA.systemsxception se) {
            System.err.println("ORB init failure " + se);
            System.exit(1);
        }
DII Invocation in Java (2)

```java
{ // scope
    try {
        carrier = orb.bind("IDL:Ship/AircraftCarrier:1.0",
                          carrierName, null, null);
    } catch (org.omg.CORBA.systemxception se) {
        System.err.println("ORB init failure " + se);
        System.exit(1);
    }

    org.omg.CORBA.Request request = carrier._request("launch");
    request.add_in_arg().insert_string(aircraftName);
    request.set_return_type(orb.get_priwithive_tc(
        org.omg.CORBA.TCKind.tk_objref));
    request.invoke();
    aircraft = request.result().value().extract_Object();
}

{ // scope
    org.omg.CORBA.Request request = aircraft._request("codeNumber");
    request.set_return_type(orb.get_priwithive_tc(
        org.omg.CORBA.TCKind.tk_string));
    request.invoke();
    String designation = request.result().value().extract_string();
    System.out.println("Aircraft " + designation + " is coming your way");
}
```
Server Implementation

// Building Distributed Object Applications with CORBA
// Infowave (Thailand) Co., Ltd.
// http://www.waveman.com
// Jan 1998

public class Server {
    public static void main(String[] args) {
        org.omg.CORBA.ORB orb = null;
        try {
            orb = org.omg.CORBA.ORB.init(args, null);
        } catch (org.omg.CORBA.system_exception se) {
            System.err.println("ORB init failure " + se);
            System.exit(1);
        }

        org.omg.CORBA.BOA boa = null;
        try {
            boa = orb.BOA_init();
        } catch (org.omg.CORBA.system_exception se) {
            System.err.println("BOA init failure " + se);
            System.exit(1);
        }

        Ship.AircraftCarrier carrier =
            new AircraftCarrierImpl("Nimitz");

        try {
            boa.obj_is_ready(carrier);
        } catch (org.omg.CORBA.system_exception se) {
            System.err.println("Object Ready failure " + se);
            System.exit(1);
        }

        System.out.println(carrier + " ready for launch !!!");

        try {
            boa.impl_is_ready();
        } catch (org.omg.CORBA.system_exception se) {
            System.err.println("Impl Ready failure " + se);
            System.exit(1);
        }
    }
}
Example: Time Server in Java

- On one machine; 2 address spaces (processes)
- Call provides current time
- Contains
  - IDL
  - Server
    - Starts ORB
    - Initializes Service
    - Gives IOR to the output
  - Client
    - Takes IOR
    - Calls service

```java
// TestTimeServer.idl
module TestTimeServer{
    interface ObjTimeServer{
        string getTime();
    }
};
```
// TestTimeServerImpl.java - Server Skeleton
import CORBA.*;
class ObjTestTimeServerImpl extends TestTimeServer.ObjTimeServer_Skeleton {
    // generated from IDL

    // Variables

    // Constructor

    // Method (Service) Implementation
    public String getTime() throws CORBA.SystemException {
        return "Time: " + currentTime;
    }
};
/ TimeServer_Server.java
import CORBA. *
public class TimeServer_Server
public static void main(String[] argv)
{
    try {
        CORBA.ORB orb = CORBA.ORB.init();
        ObjTestTimeServerImpl obj =
            new ObjTestTimeServerImpl(...);
        System.out.println(orb.object_to_string(obj));
    }
    catch (CORBA.SystemException e)
    {
        System.err.println(e);
    }
}
// TimeServer_Client.java
import CORBA.*;
public class TimeServer_Client{
public static void main(String[] argv){
    try {
        CORBA.ORB orb = CORBA.ORB.init();
        ...
        CORBA.object obj = orb.string_to_object(argv[0]);
        ...
        TestTimeServer.ObjTimeServer timeServer =
             TestTimeServerImpl.ObjTimeServer_var.narrow(obj);
        ...
        System.out.println(timeServer.getTime());
    } catch (CORBA.SystemException e){
        System.err.println(e);
    }
}
Execution

// starting server
C:\> java TimeServer_Server

IOR:00000000000122342435 ...

// starting client
C:\> java TimeServer_Client IOR:000000000000122342435 ...

Time: 14:35:44
Appendix

Corba Services

• (optional material)
Literature

Overview on Corba Services

- Services provide functionality a programming language might not provide (e.g., Cobol, Fortran)
- 16+ standardized service interfaces (i.e., a library)
  - Standardized, but status of implementation different depending on producer
- Object services
  - Deal with features and management of objects
- Collaboration services
  - Deal with collaboration, i.e., object contexts
- Business services
  - Deal with business applications
- The services serve for standardization. They are very important to increase reuse.
  - Remember, they are available for every language, and on distributed systems!
Object Services: Rather Simple

- **Name service (directory service)**
  - Records server objects in a simple tree-like name space
  - (Is a simple component system itself)
- **Lifecycle service (allocation service)**
  - Not automatic; semantics of deallocation undefined
- **Property service (feature service for objects)**
- **Persistency service (storing objects in data bases)**
- **Relationship service to build interoperable relations and graphs**
  - Support of standard relations reference, containment
  - Divided in standard roles contains, containedIn, references, referenced
- **Container service (collection service)**
Collaboration Services

Communication services
- Resemble connectors in architecture systems, but cannot be exchanged to each other
  - Event service
    - push model: the components push events into the event channel
    - pull model: the components wait at the channel and empty it
  - Callback service

Parallelism
- Concurrency service: locks
- Object transaction service, OTS: Flat transactions on object graphs
  - Nested transactions?
Business Services

- **Trader service**
  - Yellow Pages, localization of services

- **Query service**
  - Search for objects with attributes and the OQL, SQL (ODMG-93)

- **Licensing service**
  - For application providers (application servers)
  - License managers

- **Security service**
  - Use of SSL and other basic services
Dependencies Between the Services

- Component-Based Software Engineering (CBSE)

- Life-time
  - Persistency
  - Marshalling

- Transactions
  - Collections
  - Properties
  - Names
  - Relations

- Concurrency
  - Snapdragon

- Security
  - License

- Events
  - Query

- Trader
  - Callback
Example: CORBA Interoperable Object Reference – IOR

- A unique key for an object
  - Uniquely mapped per language (for all ORBs)
  - Hides object references of programming languages
- Consists of:
  - Type name (code), i.e., index into Interface Repository
  - Protocol and address information (e.g., TCP/IP, port #, host name), could support more than one protocol
  - Object key:
    - Opaque data only readable by generating ORB (pointer)
    - Object decorator (adapter) name (for BOA)
IOR Example

IDL:
TimeServer:
Version 1.0

IIOP:
iiop.my.net:1234

Object key:
OA 2
0x0002

Client

Server: iiop.my.net:1234

Object 0x0002

Object 0x0001

OA 1 (BOA)

Object 0x0003

OA 2
Object Services: Names

- **Binding of a name associates a name to an object in a name space** (directory, scope, naming context)
  - A name space is an associative array with a set of bindings of names to values
  - Namespaces are recursive, i.e., they can reference each other and build name graphs
  - Others: Active Directory, LDAP

- **The representation of a name is based on abstract syntax, not on the concrete syntax of an operating system or URL.**
  - A name consists of a tuple (Identifier, Kind).
  - The identifier is the real name, the Kind tells how the name is represented (e.g., c_source, object_code, executable, postscript,..).
  - For creation of names there is a library (design pattern Abstract Factory).
Name Service CosNaming

<table>
<thead>
<tr>
<th>CosNaming::NamingContext</th>
</tr>
</thead>
<tbody>
<tr>
<td>bind(in Name n, in Object obj) // associate a name</td>
</tr>
<tr>
<td>rebind(in Name n, in Object obj)</td>
</tr>
<tr>
<td>bind_context</td>
</tr>
<tr>
<td>rebind_context</td>
</tr>
<tr>
<td>mk_name(String s)</td>
</tr>
<tr>
<td>Object resolve</td>
</tr>
<tr>
<td>unbind(in Name n) // disassociate a name</td>
</tr>
<tr>
<td>NamingContext new_context;</td>
</tr>
<tr>
<td>NamingContext bind_new_context(in Name n)</td>
</tr>
<tr>
<td>void destroy</td>
</tr>
<tr>
<td>void list(..)</td>
</tr>
<tr>
<td>_narrow()</td>
</tr>
</tbody>
</table>
void **bind**(in Name n, in Object obj)
   raises(NotFound, Cannotproceed, InvalidName, AlreadyBoand);
void **rebind**(in Name n, in Object obj)
   raises(NotFound, Cannotproceed, InvalidName);
void **bind_context**(in Name n, in NamingContext nc)
   raises(NotFound, Cannotproceed, InvalidName, AlreadyBoand);
void **rebind_context**(in Name n, in NamingContext nc)
   raises(NotFound, Cannotproceed, InvalidName);
Name **mk_name**(String s);
Object **resolve**(in Name n)
   raises(NotFound, Cannotproceed, InvalidName);
void **unbind**(in Name n)
   raises(NotFound, Cannotproceed, InvalidName);
NamingContext **new_context**();
NamingContext **bind_new_context**(in Name n)
   raises(NotFound, AlreadyBoand, Cannotproceed, InvalidName);
void **destroy**()
   raises(NotEmpty);
void **list**(in unsigned long how_many,
         out BindingList bl, out Bindingeserator bi );
Name Service in IDL

module CosNaming{
    struct NameComponent {
        string id;
        string kind;
    };
    typedef sequence <NameComponent> Name;
}

enum BindingType { nobject, ncontext };
struct Binding {
    Name binding_name;
    BindingType binding_type;
};
typedef sequence <Binding> BindingList;

interface BindingIterator;
interface NamingContext {
    enum NotFoundReason { missing_node, not_context, not_object };
    exception NotFound {
        NotFoundReason why;
        Name rest_of_name;
    };
    exception Cannotproceed {
        NamingContext cxt;
        Name rest_of_name;
    };
    exception InvalidName {};
    exception AlreadyBoand {}; 
    exception NotEmpty {};
    // methods see previous slide
}

interface BindingIterator {
    boolean next_one(out Binding b);
    boolean next_n(in unsigned long how_many, out BindingList bl);
    void destroy();
}
Use of Names

System dependent name

Create Name

Corba-Name

Binding (association)

Search Object

Search/create name space

name space

object
// From: Redlich

import java.io.*;
import java.awt.*;
import IE.Iona.Orbix2.CORBA.SystemException; // OrbixWeb
import CosNaming.NamingContext; // name service/context
import CosNaming.NamingContext.*; // name service/Exceptions
import Calc5.calc.complex; // Typ 'complex' from Calc5

class MyNaming extends CosNaming { try {
... 
}

class client extends Frame {
    private Calc5.calc.Ref calc;
    private TextField inR, inI;
    private Button setB, addB, multB, divB, quitB, zeroB;

    public static void main(String argv[]) {
        try {
            CosNaming.NamingContext.Ref cxt;
            Calc5.calc_factory.Ref cf;
            Frame f;

            cxt = NamingContext._narrow( MyNaming.
                resolve_initial_references(MyNaming.NameService));
            cf = Calc5.calc_factory._narrow(
                cxt.resolve(MyNaming.mk_name("calcfac")));

            f = new client(cf.create_new_calc());
            f.pack();
            f.show();
        } catch (Exception ex) {
            System.out.println("Calc-5/Init: " + ex.toString());
        }
    }
}
Object Services: Persistency

- **Definition of a Persistent Object Identifier (PID)**
  - references the *value* of CORBA-objects (in contrast to a CORBA-object)

- **Interface**
  - connect, disconnect, store, restore, delete

- **Attachment to data bases possible (also ODMG compatible)**
Object Services: Property Service

- Management of lists of features (properties) for objects
  - Properties are strings
  - Dynamically extensible
- Concept well-known as
  - LISP property lists, associative arrays, Java property classes
- Iterators for properties
- Interface:
  - define_property, define_properties, get_property_value, get_properties, delete_property,
Collaboration Services: Transactions

► What a dream: the Web as database with nested transactions. Scenarios:
  ■ Accounts as Web-objects. Transfers as Transaction on the objects of several banks
  ■ Parallel working on web sites: how to make consistent?

► Standard 2-phase commit protocol:
  ■ begin_ta, rollback, commit

► Nested transactions
  ■ begin_subtransaction, rollback_subtransaction, commit_subtransaction
Appendix
CORBA Facilities
(Standards for Application Domains)
Horizontal Facilities

Component-Based Software Engineering (CBSE)

- User interfaces
  - Printing, Scripting
  - Compound documents: since 1996 OpenDoc is accepted as standard format. Source Code has been released of IBM

- Information management
  - Metadata (meta object facility, MOF)
  - Tool interchange: a text- and stream based exchange format for UML (XMI)
  - Common Warehouse Model (CWM): MOF-based metaschema for database applications
Vertical Facilities
(Domain-Specific Facilities)

- The Domain technology committee (DTC) creates domain task forces DTF for a application domain
  - Business objects
  - Finance/insurance
    - Currency facility
  - Electronic commerce
  - Manufacturing
    - Product data management enablers PDM
  - Medicine (healthcare CorbaMed)
    - Lexicon Query Service
    - Person Identifier Service PIDS
  - Telecommunications
    - Audio/visual stream control object
    - Notification service
  - Transportation
Since 2000, the OMG describes domain-specific vocabularies with UML profiles
- Probably, all CORBA facilities will end up in UML profiles

A UML Profile is a UML dialect of an application specific domain
- With new stereotypes and tagged values
- Corresponds to an extension of the UML metamodel
- Corresponds to a domain specific language with its own vocabulary
- Every entry in profile is a term

Example UML Profiles:
- EDOC Enterprise Distributed Objects Computing
- Middleware profiles: Corba, .NET, EJB
- Embedded and real time systems:
  - MARTE profile on schedulability, performance, time
  - Ravenscar Profile
  - HIDOORS Profile on real-time modelling [www.hidoors.org](http://www.hidoors.org)
Appendix
CORBA and the Web
Corba and the Web

- HTML solves many of the CORBA problems
- HTTP only for data transport
  - HTTP cannot call methods, except by CGI-Gateway-functionality (common gateway interface)
  - Behind the CGI-interface is a generals program, communicating with HTTP with untyped environment variables (HACK!)
  - http-Server are simple ORBs, pages are objects
  - The URI/URL-name schema can be integrated into CORBA
- IIOP becomes a standard internet protocol
  - Standard ports, URL-mappings and Standard-proxies for Firewalls are available
- CORBA is an extension of HTTP of data to code
Java is an ideal partner for Corba:
- Bytecode is mobile, i.e.,
  - Applets: move calculations to clients (thin/thick client problem)
  - can be used for migration of objects, ORBs and agents
- Since 1999 direct Corba support in JDK 1.2
  - IDL2Java mapping, IDL compiler, Java2IDL compiler, name service, ORB
- Corba supports for Java a distributed interoperable infrastructure

Java imitates functionality of Corba
- Basic services: Remote Method Invocation RMI, Java Native code Interface JNI
- Services: serialization, events
- Application specific services (facilities): reflection, properties of JavaBeans
ORBs can be written as bytecode applets if they are written in Java (ORBlet)

Coupling of HTTP and IIOP: Download of an ORBlets with HTTP: Talk to this ORB, to get contact to server

Standard web services (see later) are slower than CORBA/ORBlets, because they incur interpretation overhead