

Fakultät Informatik

Professur Softwaretechnologie

OOSE_02

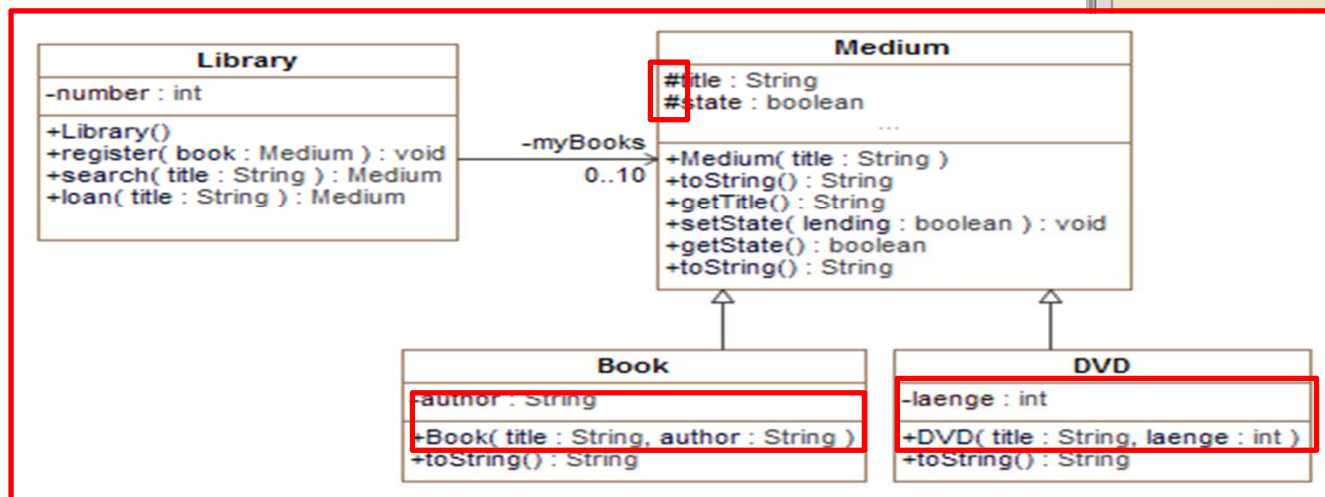
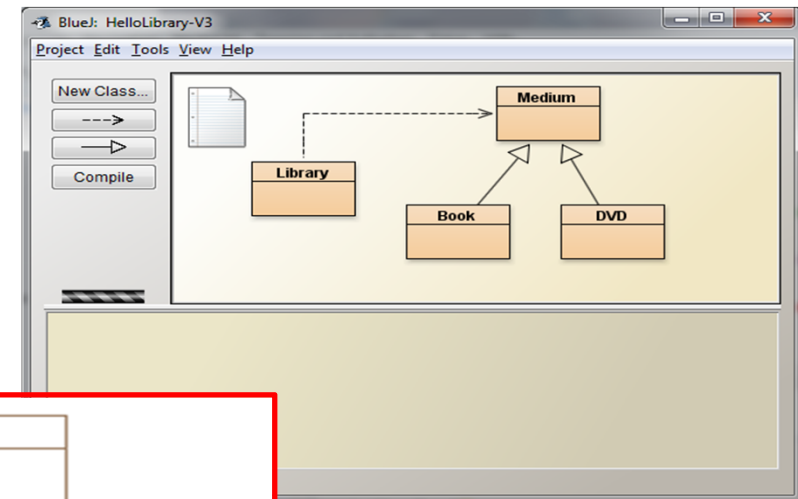
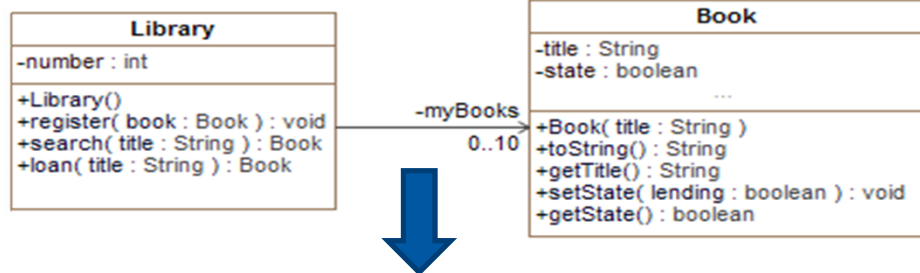
VERERBUNG UND POLYMORPHIE MIT BLUEJ

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Vererbung und Polymorphie mit BlueJ

[Barnes2012]

BlueJ: Vererbung (1) Erweiterung von HelloLibrary (U02)



Using inheritance (Wiederholung)

define one **superclass** : **Medium**

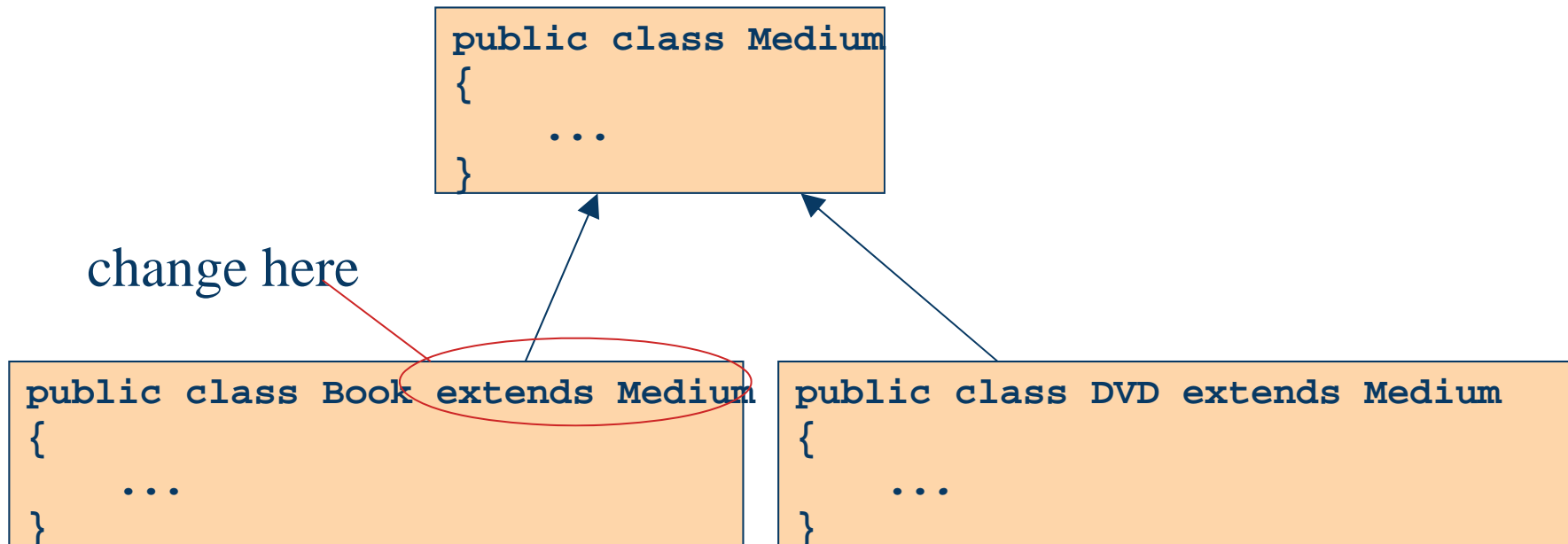
define **subclasses** for **Book** and **DVD**

the superclass defines common attributes **title** and **state**

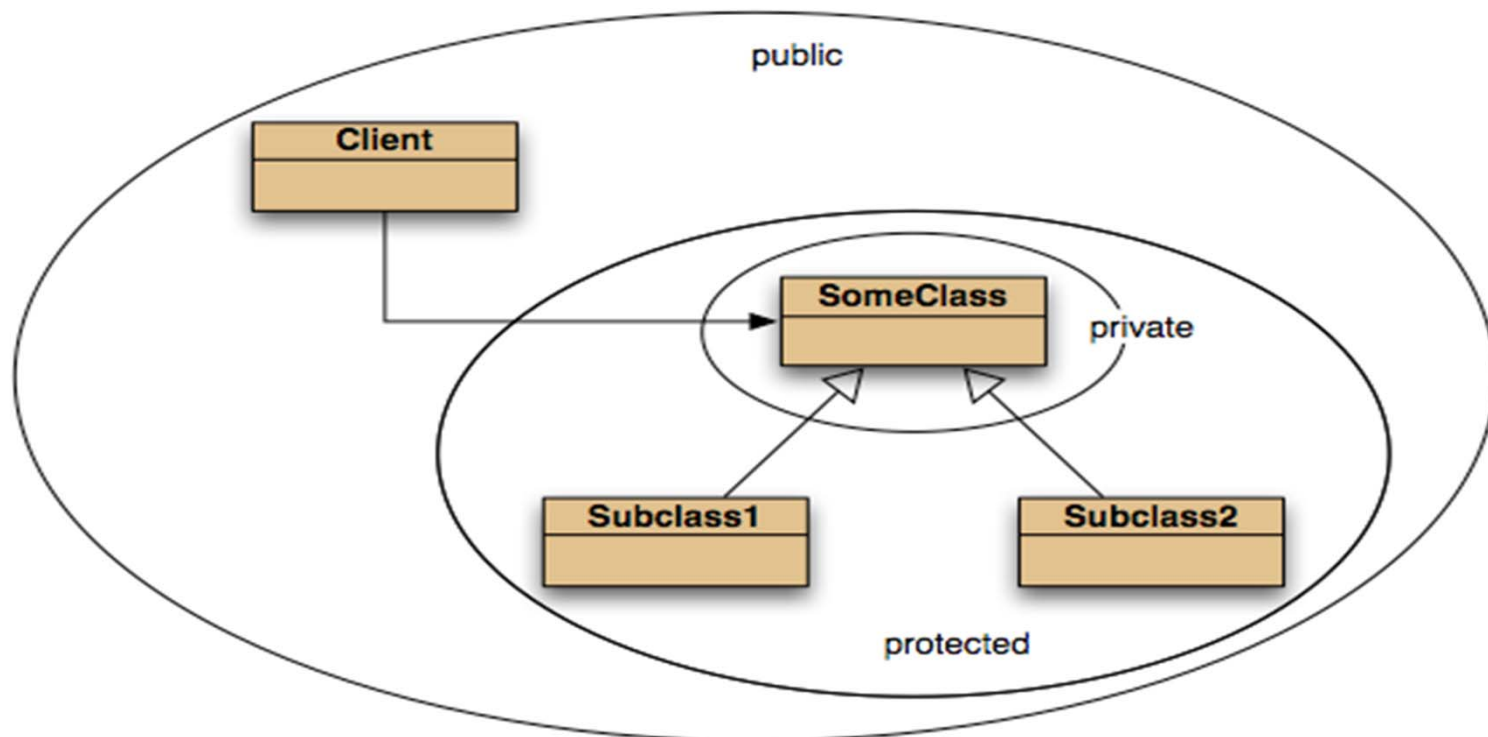
the subclasses **inherit** the superclass attributes **title** and **state**

the subclasses add own attributes **autor** bzw. **laenge**

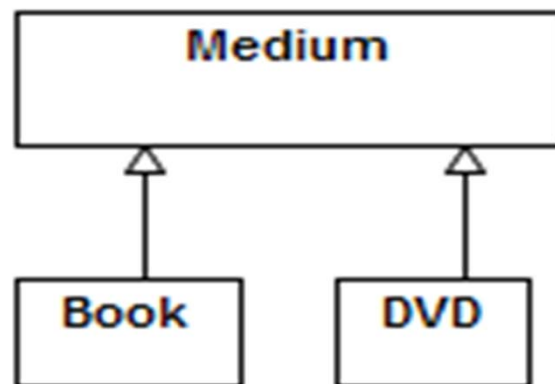
Inheritance in Java



Access levels



Subtyping and assignment



subclass objects may be
assigned to superclass
variables

```
Medium m1 = new Medium(...);
Medium b1 = new Book(...);
Medium d1 = new DVD(...);
```

Static and dynamic type

What is the type of b1?

```
Book b1 = new Book(...);
```

What is the type of m1?

```
Medium m1 = new Book(...);
```

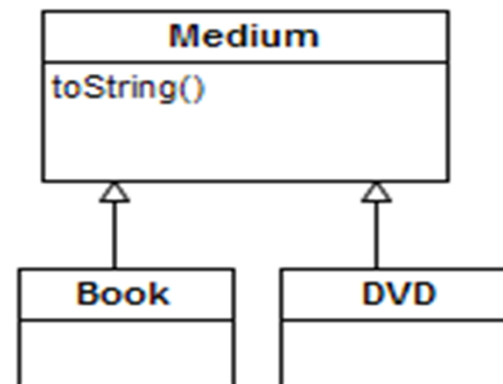
- The declared type of a variable is its **static type**.
- The type of the object a variable refers to is its **dynamic type**.

The Problem

The `toString()` method in `Medium` only prints the common fields (title).

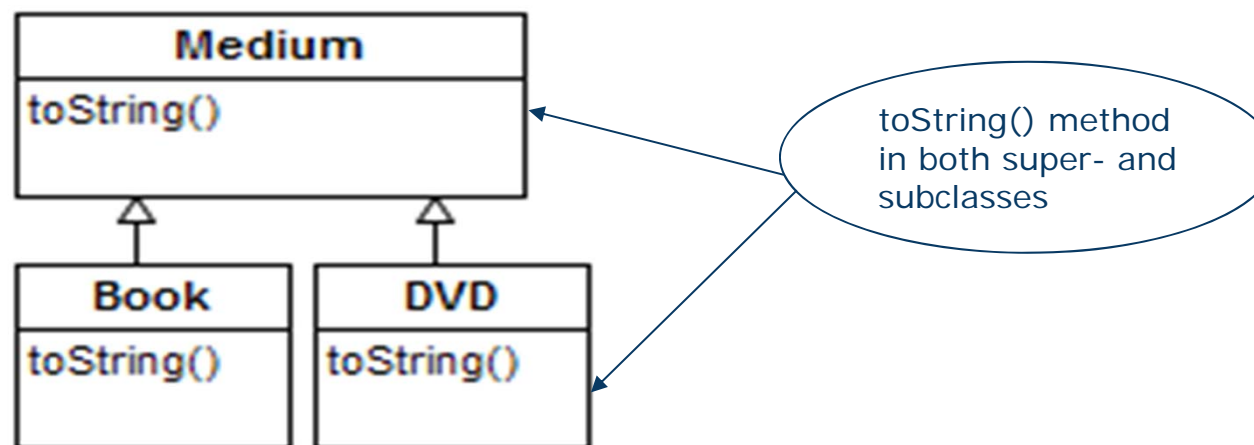
Inheritance is a one-way street:

- A subclass inherits the superclass fields.
- The superclass knows nothing about its subclass's fields.



Overriding: the Solution

- Superclass and subclass define methods with the same signature.
- Each has access to the fields of its class.
- Superclass satisfies static type check.
- Subclass method is called at runtime – it *overrides* the superclass version.



BlueJ: Vererbung (2) - Demo Erweiterung von HelloLibrary (U02)

The screenshot shows the BlueJ IDE interface for a project named 'HelloLibrary-V3'. The main window displays a class diagram with the following structure:

- Library** class (orange box) with a dashed arrow pointing to the **Medium** class, indicating an association.
- Book** class (orange box) and **DVD** class (orange box) both have solid arrows pointing to the **Medium** class, indicating inheritance.

Below the diagram, there are four red buttons representing objects: 'myLib: Library', 'm1: Medium', 'b1: Book', and 'd1: DVD'. The 'd1: DVD' button is currently selected.

In the foreground, a 'Terminal Window - HelloLibrary-V3' is open, showing the following output:

```
Options
Hello, I am a small library for at most 10 media.
A new medium is registered: Titel: Shades of Grey
A new medium is registered: Titel: Gekaufte Journalisten, Autor: Udo Ulfkotte
A new medium is registered: Titel: Shaun das Schaf - Der Film mit 85 min Spielzeit
```

The last two lines of the terminal output are enclosed in a red rectangular box.

Überschreiben (**Overriding**)
der Methode toString()
in Book und DVD

Method lookup / Polymorphic method dispatch

Method calls are polymorphic.

The actual method called depends on the dynamic object type:

- The variable is accessed.
- The object stored in the variable is found.
- The class of the object is found.
- The class is searched for a method match.
- If no match is found, the superclass is searched.
- This is repeated until a match is found.
- Overriding methods take precedence.
- The matched method is dispatched.

Super call in methods

Overridden methods are hidden ...

... but we often still want to be able to call them.

An overridden method *can* be called from the method that overrides it.

- **super.method(...)**
- use of **super()** in constructors.

Overridden method

```
public class DVD
{
    ...
    public void toString(){
        return super.toString() +
            " mit " + laenge + " min Spielzeit";
    }
}
```

BlueJ: Overloading of Constructors

```
public class Book extends Medium {  
    private String author;  
  
    public Book (String title, String author) {  
        super(title);  
        this.author = author;  
    }  
  
    public Book (String title) {  
        super(title);  
        author = "unbekannt";  
    }  
  
    public String toString() {  
        return super.toString() + ", Autor: " + author;  
    }  
}
```

```
public class HelloLibrary {  
    public static void main(String[] args) {  
        Library myLib = new Library();  
        Medium b1 = new Book ("Gekaufte Journalisten");  
        Medium b2 = new Book ("Gekaufte Journalisten", "Ulfkotte");  
        myLib.register(b1);  
        myLib.register(b2);  
    }  
}
```

Class compiled - no syntax errors

```
Hello, I am a small library for at most 10 media.  
A new medium is registered: Titel: Gekaufte Journalisten, Autor: unbekannt  
A new medium is registered: Titel: Gekaufte Journalisten, Autor: Ulfkotte
```

Lessons learned (1)

- Inheritance allows the definition of classes as extensions of other classes.

Inheritance

- avoids code duplication
 - allows code reuse
 - simplifies the code
 - simplifies maintenance and extending
-
- Variables can hold subtype objects.
 - Subtypes can be used wherever supertype objects are expected (substitution).

Lessons learned (2)

- The declared type of a variable is its static type.
- Compilers check static types.
- The type of an object is its dynamic type.
- Dynamic types are used at runtime.
- Methods may be overridden in a subclass.
- Method lookup starts with the dynamic type.
- Protected access supports inheritance.

- Overriding means runtime (dynamic) polymorphism.
- Overloading means compile time (static) polymorphism.

Polymorphism (Polymorphie) - Two Types in Java

[<http://beginnersbook.com/2013/03/polymorphism-in-java/>]

Method Overriding

- Applies only to inherited methods
- Object type (NOT reference variable type) determines which overridden method will be used at runtime
- Overriding method can have different return type
- Overriding method must not have more restrictive access modifier
- Abstract methods must be overridden
- Static and final methods cannot be overridden
- Constructors cannot be overridden
- It is also known as **runtime polymorphism**

Method Overloading

- Overloading can take place in the same class or in its sub-class.
- Constructor in Java can be overloaded
- Overloaded methods must have a different argument list.
- Overloaded method should always be the part of the same class (can also take place in sub class), with same name but different parameters.
- The parameters may differ in their type or number, or in both.
- They may have the same or different return types.
- It is also known as **compile time polymorphism**.

Literatur

[Barnes2012] David J. Barnes and Michael Kölling: Objects First with Java - A Practical Introduction using BlueJ. Fifth edition, Prentice Hall / Pearson Education, 2012

[Ratz2006] Dietmar Ratz, Jens Scheffler, Detlef Seese, Jan Wiesenberger: Grundkurs Programmieren in Java. Carl Hanser Verlag, 3. Auflage, 2006

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