

# Petri Nets in Software Technologie

## **Scientific Presentations**

Hauptseminar (SS 19)
Wednesday, 2. DS, APB/3105
Thomas Kühn (thomas.kuehn3@tu-dresden.de)



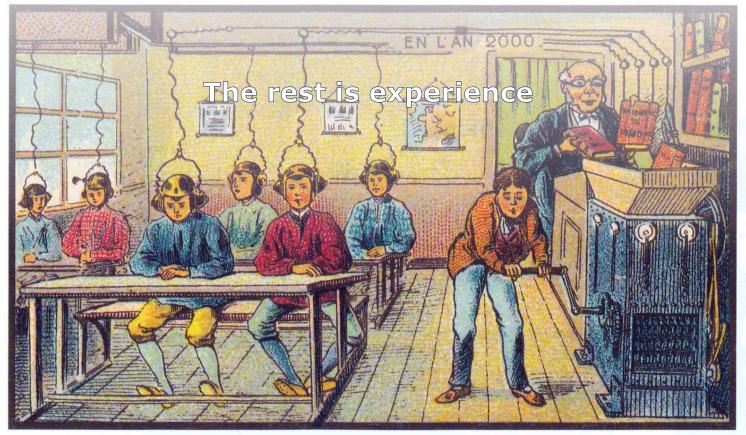


#### We learn ...

by ...

painting writing presenting

examining paintings reading articles watching presentations

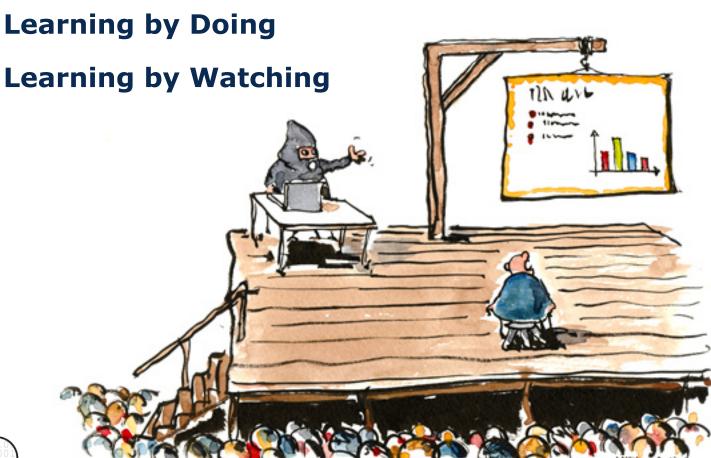






## **Beginners Guide**

**Scientific Presentations** 







# Beginners Guide Preparation

What is the goal of the presentation?

Why are you giving the presentation?

When will your presentation be held?

**How** will you support your statements?

Where will your presentation be held?

**Who** will be your audience?

- Rudyard Kipling, I Keep Six Honest Serving Men ...





## Beginners Guide Structuring

20% Motivation 80% Core Statements

- Every Presentation tells a story
- Continuous use of one running example
- Conclude by summarizing core statements
- Prefer a linear narrative

#### **Rough Outline**

Introduction (outline, motivation, example)

Background (context, problems, history)

Core statement (idea, solution, results)

End (conclusion, outlook)





# Beginners Guide Structuring

## "Story Grammar" [Piesk1997]

1. Problem / Importance

Hero has unsolvable problem

2. Needs:

Hero lacks a "slice of heaven"

3. Wish:

Hero has a goal to strive for

4. Antagonist:

Antagonists pursue the same goal

5. Plan / weapon / tool:

Hero uses it to reach the goal

6. Battle:

Battle between hero and antagonists

7. Insight:

Insight is gained after battle is won

**Motivation** 

**Problems** 

Goals

State of the Art

**Solution** 

**Evaluation** 

Results





# DO NOT







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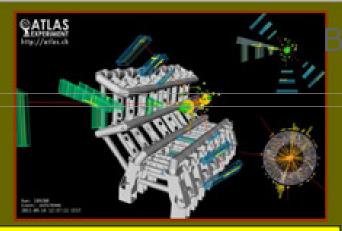


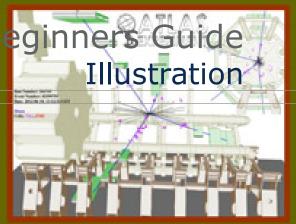


# Beginners Guide Illustration





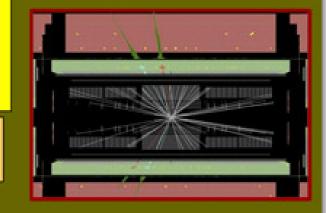


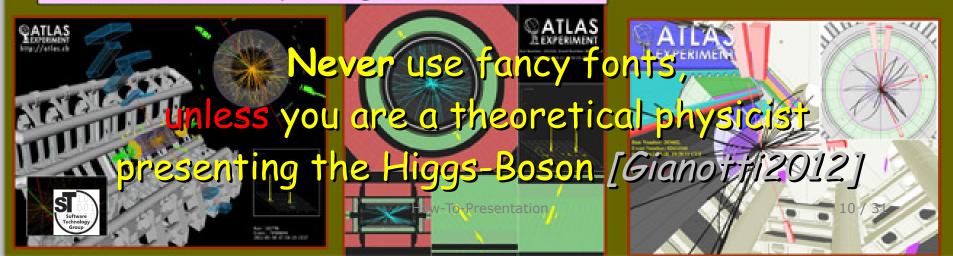


# Status of Standard Model Higgs searches in ATLAS

Using the full datasets recorded in 2011 at  $\sqrt{s}$ = 7 TeV and 2012 at  $\sqrt{s}$ =8 TeV: up to 10.7 fb<sup>-1</sup>

Fabiola Gianotti (CERN), representing the ATLAS Collaboration









- 1) Motivation
- 2) Concept
- 3) Implementation
- 4) Evaluation
- 5) Conclusion















- Short lists (max. 7 words)
- Use short, precise formulations
- Use clean templates (without decorations)
- Commit to one (sans serif) font
- Use (few) colors consistently







- Sharp (high-resolution) images
- Use **bold**, *italic*, <u>underline</u> for highlighting
- Use figures to illustrate complex processes
- Use animations/transition effects only to explain complex relationships
- Present only significant information







- Practice, practice, practice
- Conceive precise formulations, metaphors, examples
- Especially, practice slide transitions
- Train self-control (facial expression, gestures, intonation, ...)
- Avoid useless filler words (ehm, so, also, yes...)
- Avoid long anecdotes, stick to the point
- Find ways to calm yourself







- In which context will you give your presentation?
  - Knowledge of your audience
  - Type of event
  - Goals of the event / your presentation
- What is the core statement of your presentation?
- What story do you tell?
- Which example do you use?
- Which illustrations will you choose?





## **Beginners Guide**

#### **Scientific Presentations**









Figure 1: Alexander von Humboldt, Wikimedia Commons (Public Domain)

## **High Standards for Scientific Presentations**

- Complex topics
- Fixed structure (outline)
- More information in less time
- Requires correct citations
- Depiction of
  - Tables,
  - · Statistics, and
  - Mathematical formulae
- Professional audience





## Scientific Presentations Structure

- Introduction *Motivation, scientific scope*
- Problem Definition
   Problems, goals, success criteria
- Concept *Idea, hypothesis, core statement, method*
- Evaluation
   Qualitative or quantitative evaluation
- Related work
- Conclusion
   Scientific contributions, future work







- Use a Corporate Design<sup>1</sup> templates, if available
  - Predefined slide backgrounds
  - Predefined slide layout (may customize)
  - Predefined color scheme
- Create your own prototypes
  - Refine the templates towards
    - Space-saving layout
    - Modified background (watermark)
    - Include slide numbers
  - Reuse of typical slides Title, author information, references, ...





## Scientific Presentations Correct Referencing

- List referenced literature at presentation's end
- Quotation:

"Software is getting slower more rapidly than hardware becomes faster." – Niklaus Wirth [Wirth1995]

Citation:

Role-Object-Pattern [Bäumer1998]

Footnote for web links:

Eclipse<sup>1</sup> is a widely used Development Environment 1) www.eclipse.org

- Subtitle for figures, tables, diagrams:
  - Pay attention to copyright licenses (Creative Commons)

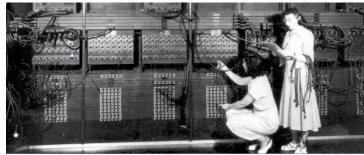


Figure 2: Programming of ENIAC [U. S. Army Photo]





## Scientific Presentations Statistics and Charts

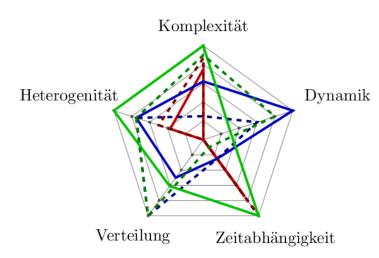


Figure 3: Radar chart [Kühn2013]

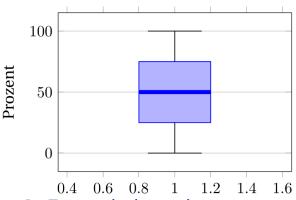


Figure 4: Example box plot

### **Qualitative Evaluation**

- Tables unsuitable
- Focus on interesting details
- Derivation of analysis diagrams
  - Pie charts
  - Radar charts
  - •

#### **Quantitative Evaluation**

- Tables for small analyses
- Plots for larger analyses
  - Line chart
  - Box plots
  - •



## Scientific Presentations Mathematical Formulae

#### **Few Mathematical Formulae**

- Simply use special characters card:  $(R \rightarrow N \times N) \cup (Rel \rightarrow N \times N \times N \times N)$
- Integrated formal editor

$$\sum_{m=3}^{n/2} \frac{1}{\ln m} \frac{1}{\ln (n-m)} \approx \frac{n}{2 \ln^2 n}$$

#### **Many Mathematical Formulae and Definitions**

Better use LaTeX/Beamer instead





# Scientific Presentations Summary

- Take knowledge of audience/type of event into account
- A good story and example is crucial
- Avoid overloading your presentation
- Focus only on important information/facts
- Every slide must answer a question (Who?, What?, Why?, How?, ...)
- Follow scientific practices and standards
   (Citations, Bibliography, List of references)
- Use suitable illustrations for complex statements

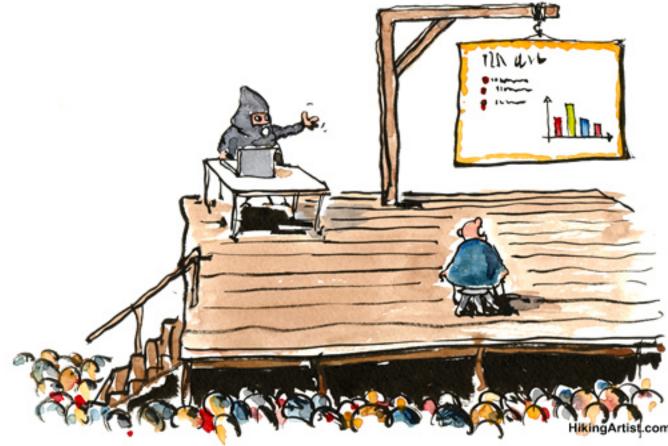




#### Task:

- Present 2-3 unknown slides
- Convince your audience

Cope with the stress





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# Learning by Watching The Good, the Bad, and the Ugly

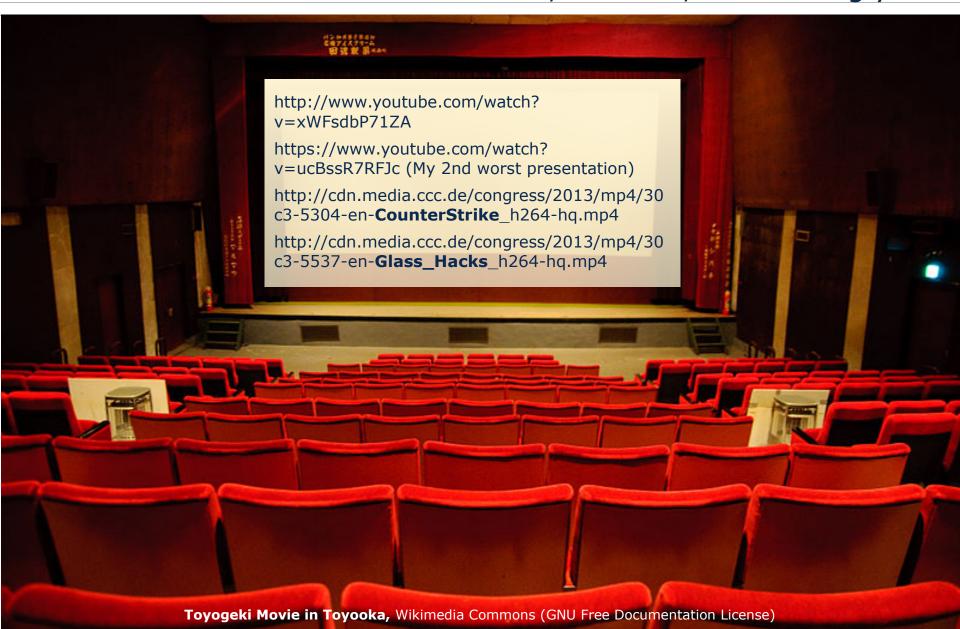
#### Task:

- Why is a certain presenter good/bad?
- Who tells a story?
- Who designed the best slides?





## Lernen durch Betrachten The Good, the Bad, and the Ugly





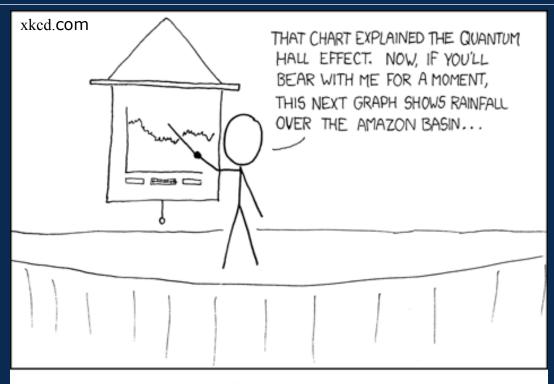
#### This presentation is based on:

- Academic Skills in Computer Science (AsiCS)
   Sebastian Götz and Thomas Kühn
   Lecture in summer semester
- Wissenschaftliches Arbeiten und Lerntechniken.
   Erfolgreich studieren gewusst wie!
   Christine Stickel-Wolf und Joachim Wolf
   Updated and revised edition (2009)





#### **How To Do Scientific Presentations**



IF YOU KEEP SAYING "BEAR WITH ME FOR A MOMENT", PEOPLE TAKE A WHILE TO FIGURE OUT THAT YOU'RE JUST SHOWING THEM RANDOM SLIDES.





#### [Bäumer1998] The Role Object Pattern

Dirk Bäumer, et al.

Washington University Dept. of Computer Science (1998)

#### [Gianotti2012] Status of Standard Model Higgs searches in ATLAS

Fabiola Gianotti

Representing the ATLAS Collaboration, CERN (2012)

#### [Kühn2013] Tools and Materials in the Context of Cyber-Physical Systems

Thomas Kühn

Diplomarbeit, TU Dresden (2013)

#### [Piesk1997] Natürlichsprachliche Interaktion mit autonomen 3D-Charakteren Konzeption und Implementierung eines virtuellen Darstellers als dialogfähigen Agenten.

Jens Piesk

Diplomarbeit, Köln (1997)

#### [Wirth1995] A Plea for Lean Software

Niklaus Wirth

Computer 28.2 (1995)

