

31. Role-based Generic Model Refactoring

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Agenda

1. From Code to Models
2. Related Work
3. Role-based Generic Model Refactoring
4. Evaluation
5. Contributions

An Example of Code Refactoring



Extract Method

```

1 public class HelloJava {
2
3     private static int i = 0;
4
5     public static void main(String[] args) {
6         System.out.println("Hello Java");
7         for (; i <= 10; i++) {
8             System.out.println("value: " + i);
9         }
10    }
11 }
12 }
    
```



```

1 public class HelloJava {
2
3     private static int i = 0;
4
5     public static void main(String[] args) {
6         System.out.println("Hello Java");
7         iterate();
8     }
9
10    private static void iterate() {
11        for (; i <= 10; i++) {
12            System.out.println("value: " + i);
13        }
14    }
15 }
    
```

From Code to Models



Why is Refactoring needed for Models?

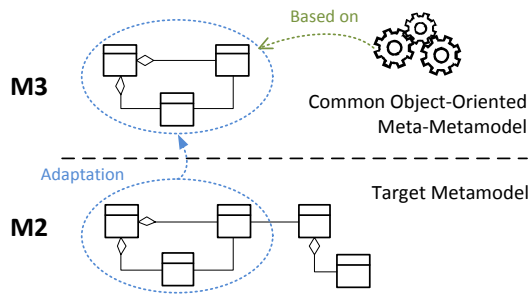
- Models are primary artefacts in MDSD
- Importance of design increases with model complexity
- Good model design is essential for understandability

Why should it be generic?

- Known code refactorings are transferable to many DSLs
- Core steps of refactorings are equal for different metamodels
- A lot of additional effort to specify refactorings from scratch

Related Work - Limitations

M3 layer specification

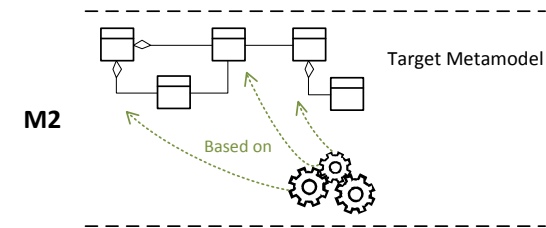


- Common meta-model to static
- Lack of exact control of structures to be refactored

[Moha, Naouel, Vincent Mahé, Olivier Barais und Jean-Marc Jézéquel: *Generic Model Refactorings*, MODELS 2009]

Related Work - Limitations

M2 layer specification

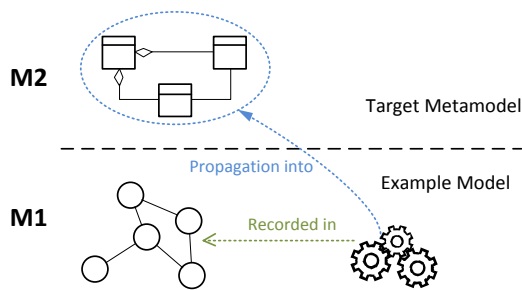


- No genericity
- No reuse

[Taentzer, Gabriele, Dirk Müller and Tom Mens: *Specifying Domain-Specific Refactorings for AndroMDA Based on Graph Transformation*, AGTIVE 2007]

Related Work - Limitations

M1 layer specification



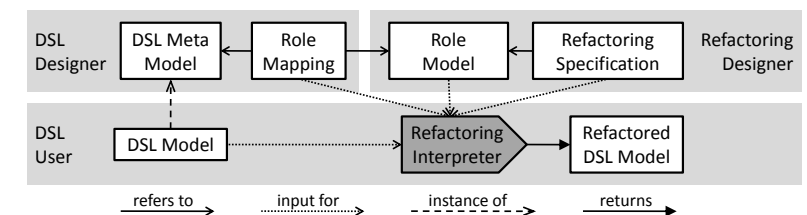
- No genericity
- No reuse

[Brosch, Petra, Philip Langer, Martina Seidl, Konrad Wieland, Manuel Wimmer, Gerti Kappel, Werner Retschitzegger and Wieland Schwinger: *An Example is Worth a Thousand Words: Composite Operation Modeling By-Example*, MODELS 2009]

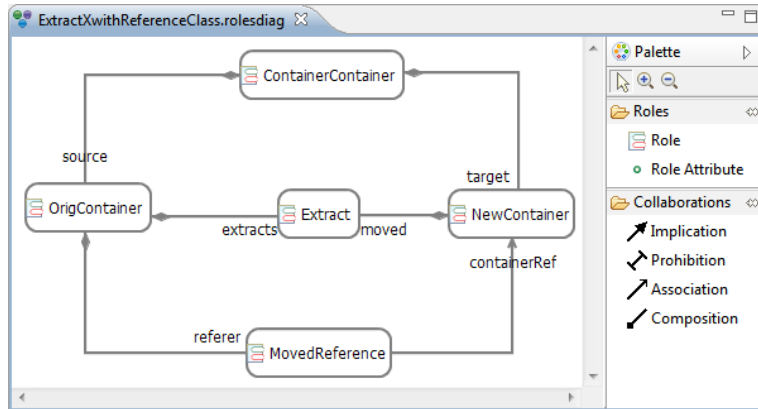
Role-based Generic Model Refactoring

Role-based Design (Reenskaug, Riehle & Gross)

- Definition of collaborations of objects in different contexts
- Here: Context = model refactoring
- Participants play role in concrete refactoring → Role Model
- Role-based transformation → Refactoring Specification
- Application to desired parts of metamodel → Role Mapping



Role Model



Role-based Generic Model Refactoring Refactoring Specification on Role Model

```

1 REFACTORING FOR <ExtractXwithReferenceClass>
2
3 STEPS {
4   object containerContainerObject := ContainerContainer from uptree(INPUT);
5   object origContainerObject := OrigContainer as trace(INPUT);
6   index extractsIndex := first(INPUT);
7
8   create new nc:NewContainer in containerContainerObject;
9   assign nc.newName;
10  move OrigContainer.extracts to nc;
11  create new mr:MovedReference in origContainerObject at extractsIndex;
12  set use of nc in mr;
13 }
  
```

Role-based Generic Model Refactoring Role Mapping to Specific DDL

```

1 ROLEMODEL MAPPING FOR <http://www.emftext.org/language/pl10>
2
3 "Extract Procedure" maps <ExtractXwithReferenceClass> {
4   OrigContainer := Body {
5     extracts := statements;
6   };
7   Extract := Statement;
8   NewContainer := ProcedureDeclaration (newName -> name) {
9     moved := block -> body -> statements;
10  };
11  MovedReference := CallStatement {
12    containerRef := procedure;
13  };
14  ContainerContainer := Block {
15    source := body;
16    target := procedures;
17  };
18 }
  
```

Evaluation Results

Starting point

- 16 target metamodels of different complexity (Java, UML, Ecore...)
- 53 concrete model refactorings

Result

- 9 generic model refactorings
- 6 metamodel specific extensions were needed
- 7 metamodels are multiple target of same model refactoring
- 2 metamodels are at least target of every model refactoring

Lessons Learned

- Refactorings generically specifiable if abstractable and structurally transferable
- Metamodel-specific refactorings possible
- Design decisions
 - "Specific" generic refactoring
 - Metamodel-specific extension or
 - Implementation of metamodel-specific refactoring (Java)
- Reuse beneficial if model refactoring applicable to at least two metamodels

Conclusion

- Generic refactoring works!!
- Definition of generic model refactorings based on roles
- Role models form a dedicated context for every model refactoring
- Approach allows both for genericity and control of the structures to be refactored
- Control is achieved by mapping of role models into arbitrary sections of the target metamodel
- Interpretation by resolving roles and collaborations into the target metamodel

Outlook

- Pre- and postconditions with role-based OCL interpreter
- Preservation of behavior with formalization of semantics
- Specification of model smells
- Co-Refactoring
- Automatic mapping to metamodels

Students looked for in Resubic Lab Co-Refactoring of multi-quality specifications

<http://resubic.inf.tu-dresden.de>

<http://www.emftext.org/refactoring>





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Mapping to Paths

