

33. Model Transformation and Program Optimization with Graph Rewrite Systems

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- 1) Basic Setting
- 2) Examples
- 3) More on the Graph-Logic Isomorphism
- 4) Implementation in Tools



Obligatory Literature

- Uwe Aßmann. Graph rewrite systems for program optimization. ACM Transactions on Programming Languages and Systems (TOPLAS), 22(4):583-637, June 2000.
 - <http://portal.acm.org/citation.cfm?id=363914>
- Tom Mens. On the Use of Graph Transformations for Model Refactorings.
 - <http://www.springerlink.com/content/5742246115107431/>



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Other References

- Uwe Aßmann. OPTIMIX, A Tool for Rewriting and Optimizing Programs. In Graph Grammar Handbook, Vol. II. Chapman-Hall, 1999.
- K. Lano. Catalogue of Model Transformations
 - <http://www.dcs.kcl.ac.uk/staff/kcl/tcat.pdf>



33.1 Using GRS for Analysis and Transformation of Models and Code

Problem and Goal

- We need analyzers, transformers, and optimizers
 - For models: For model refactoring, adaptation and specialization, weaving and composition
 - For code: Portability to new processor types and memory hierarchies
 - For optimization (time, memory, energy consumption)
- However, transformers and optimizers are big beasts
 - Current implementation techniques are hard to understand and to a large extent unsystematic
- We need a uniform specification methodology
 - covering many phases of optimizations
 - short specifications
 - effective code improvements
 - efficient optimizer components
- Idea: Use graph-logic isomorphism



An Old Citation

There clearly remains more work to be done in the following areas:

- discovery of other properties of transformations that appear to have relevance to code optimization,
- development of simple tests of these properties, and
- the use of these properties to construct efficient and effective optimization algorithms that apply the transformations involved.

Aho, Sethi, Ullmann in Code Optimization and Finite Church-Rosser Systems,
1972

Model Transformation and Optimization with Graph Rewriting

- ▶ Represent everything as directed graphs
 - Program code (control flow, statements, procedures, classes)
 - Model elements (states, transitions, ...)
 - Analysis information (abstract domains, flow info ...)
- ▶ Directed graphs with node and edge types, node attributes
 - one-edge condition (no multi-graphs)
- ▶ Use edge addition rewrite systems (EARS) to
 - Query the graphs
 - Analyze the graphs
- ▶ Use graph rewrite systems (GRS) to
 - Construct and augment the graphs
 - Transform the graphs
- ▶ Preferably, the GRS should terminate (XGRS, exhaustive GRS)
- ▶ Use the graph-logic isomorphism to encode
 - Facts in graphs
 - Logic queries in graph rewrite systems



Terminology for Automated Graph Rewriting

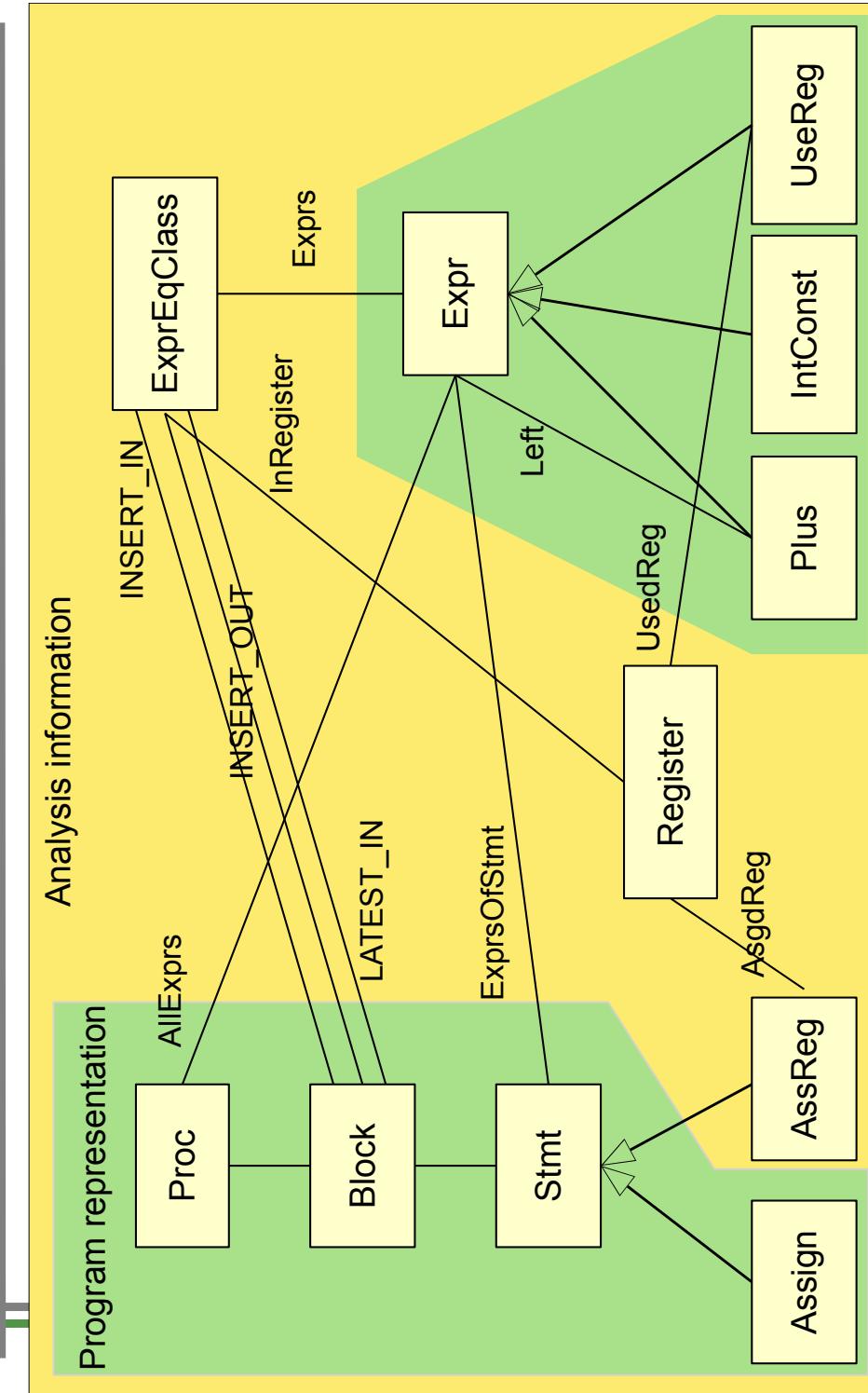
- ▶ **Graph rewrite rule:** rule (left, right hand side) to match left-hand side in the graph and to transform it to the right-hand side
- ▶ **Graph rewrite system:** set of graph rewrite rules
- ▶ **Start graph (axiom):** input graph to rewriting
- ▶ **Graph rewrite problem:** a graph rewrite system applied to a start graph
- ▶ **Manipulated graph (host graph):** graph which is rewritten in graph rewrite problem
- ▶ **Redex:** (reducible expression) application place of a rule in the manipulated graph
- ▶ **Derivation:** a sequence of rewrite steps on the manipulated graph, starting from the start graph and ending in the normal form
- ▶ **Normal form:** result graph of rewriting; manipulated graphs without further redex
- ▶ **Unique normal form:** unique result of a rewrite system, applied to one start graph
- ▶ **Terminating GRS:** rewrite system that stops after finite number of rewrites
- ▶ **Confluent GRS:** two derivations always can be commuted, resp. joined together to one result
- ▶ **Convergent GRS:** rewrite system that always yields unique results (terminating and confluent)

Specification Process

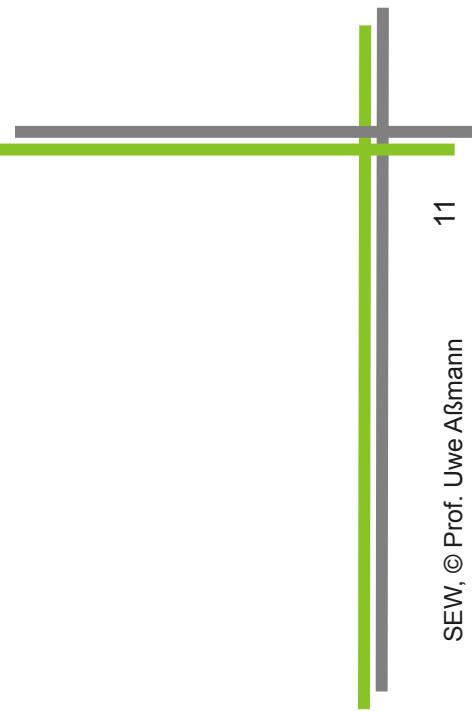
- 1) Specification of the data model (graph schema)
 - Specification of the graph schema with a graph-like DDL (ERD, MOF, GXL, UML or similar):
 - **Schema of the program representation:** program code as objects and basic relationships. This data, i.e., the start graph, is provided as result of the parser
 - **Schema of analysis information** (the inferred predicates over the program objects) as objects or relationships
- 2) Program analysis (preparing the abstract interpretation)
 - Querying graphs, enlarging graphs
 - Materializing implicit knowledge to explicit knowledge
- 3) Abstract Interpretation (program analysis as interpretation)
 - Specifying the transfer functions of an abstract interpretation of the program with graph rewrite rules on the analysis information
- 4) Program transformation (optimization)
 - Transforming the program representation



A Simple Program (Code) Model (*Schema*) in UML



33.2 Examples

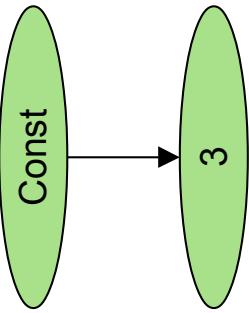
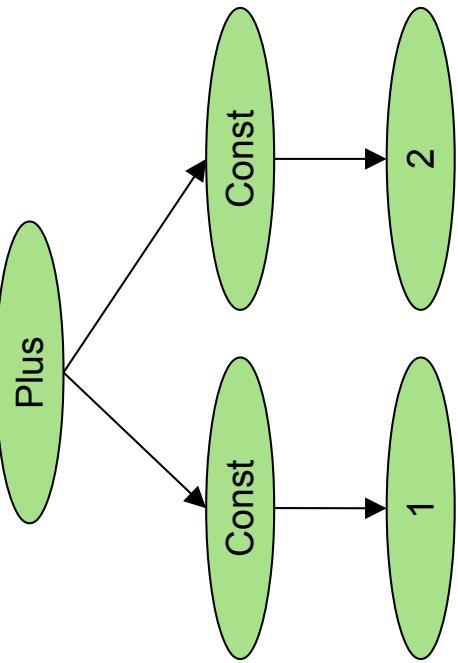


33.2.1. Local Rewritings

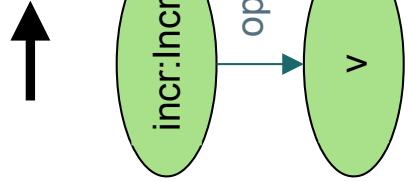
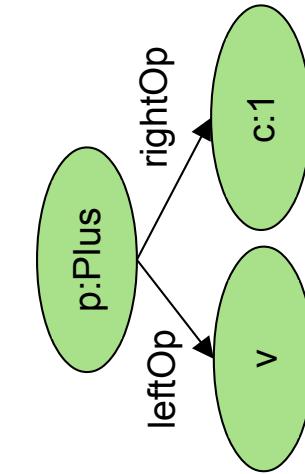


Constant Folding

- A **local rewriting** (**context-free rewriting**) matches a weakly connected left-hand side graph with a redex.
 - Matching of one redex can be done in constant time
- Subtractive because redexes are destroyed



Context-Free Local Rewritings: Operator Strength reduction



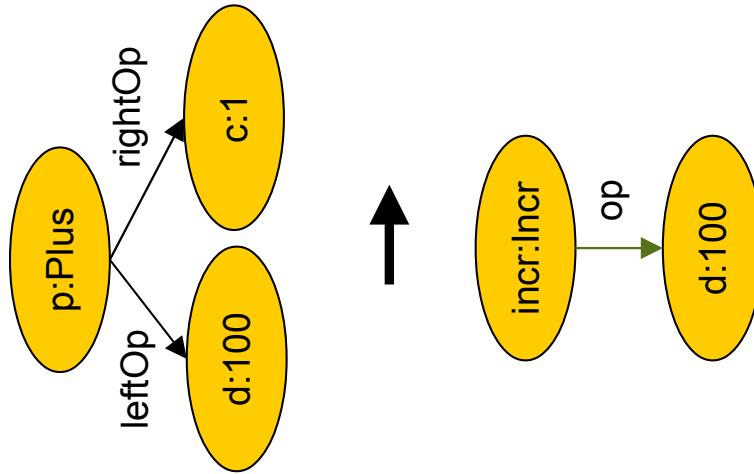
```
// if-then rules:  
if leftOp(p:Plus,v),  
rightOp(p,c:1),  
then  
Delete p,  
Delete c,  
Add incr:Incr,  
op(incr,v);
```

Context-Free Local Rewriting:



Constant Folding

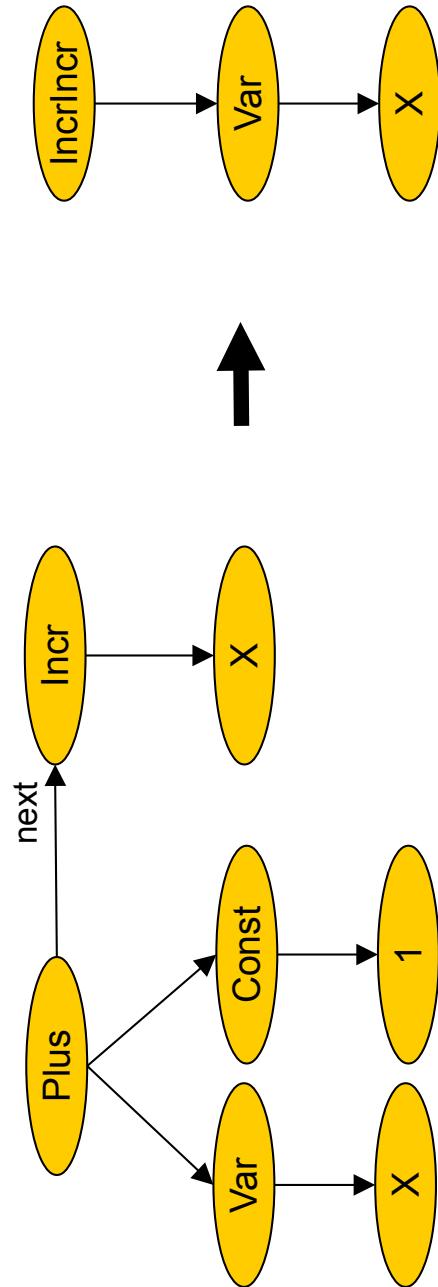
```
// if-then rules (logic):
if leftOp(p:Plus,d:100),
rightOp(p,c:1),
then
Delete p,
Delete c,
d.value=100,
op(incr,v);
```



Peephole Optimization

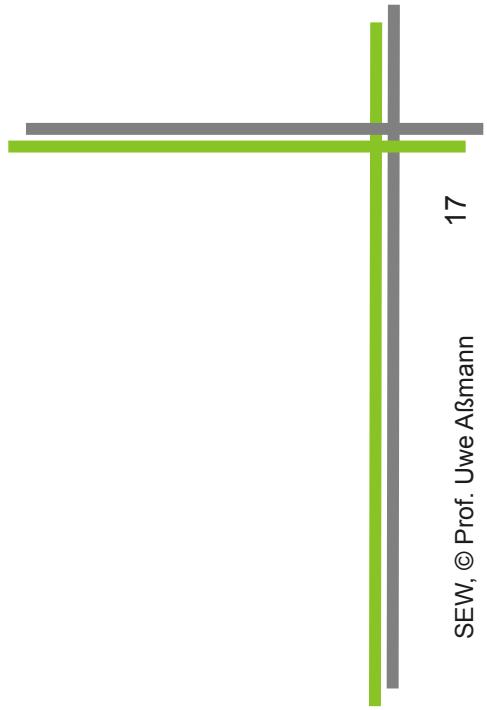


- Peephole optimization is done on statement lists or trees
- Subtractive problem, because redexes are destroyed



33.2.2. Path Abbreviations in Graph Analysis

- With edge addition rewrite systems



Path Abbreviations

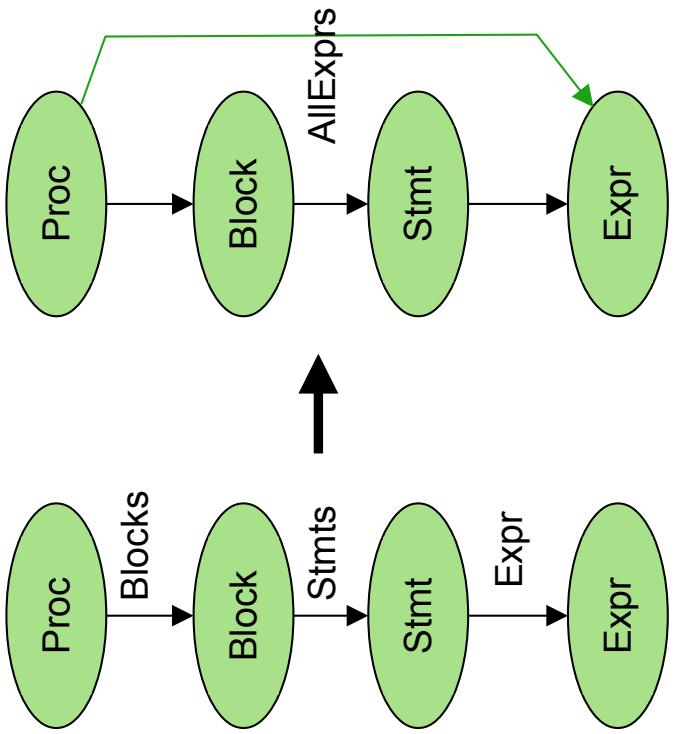
Collection of Expressions for a procedure: edge addition

-- Datalog notation:

```
AllExprs(Proc,Expr) :-  
    Blocks(Proc,Block),  
    StmtS(Block,Stmt),  
    Expr(Stmt,Expr).
```

-- if-then rules:

```
if Blocks(Proc,Block),  
    StmtS(Block,Stmt),  
    Expr(Stmt,Expr)  
then  
    AllExprs(Proc,Expr);
```



Value Numbering (Expression Equivalence)

Computing equivalent expressions
baserule:

```
eq(IntConst1,IntConst2) :-
```

IntConst1 ~ IntConst(Value),

IntConst2 ~ IntConst(Value).

recursive_rule:

```
eq(Plus1,Plus2) :-
```

Plus1 ~ Plus(Type),

Plus2 ~ Plus(Type),

Left(Plus1,Expr1),

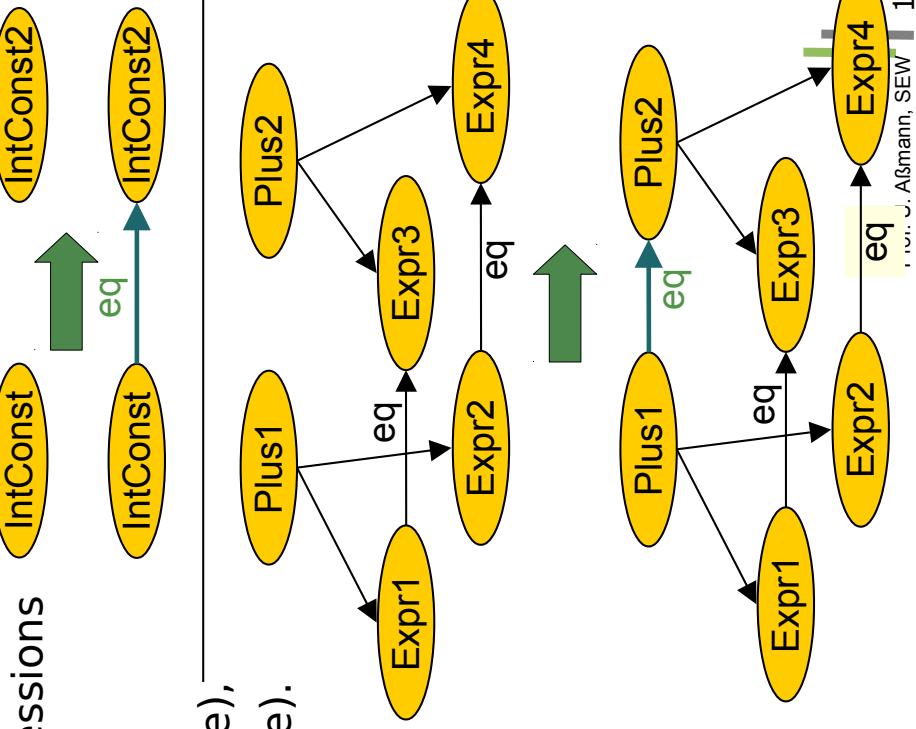
Right(Plus1,Expr2),

Left(Plus2,Expr3),

Right(Plus2,Expr4).

```
eq(Expr1,Expr3),
```

```
eq(Expr2,Expr4).
```



33.2.3. Program Analysis with Abstract Interpretations

- with edge additions



Abstract Interpretations:

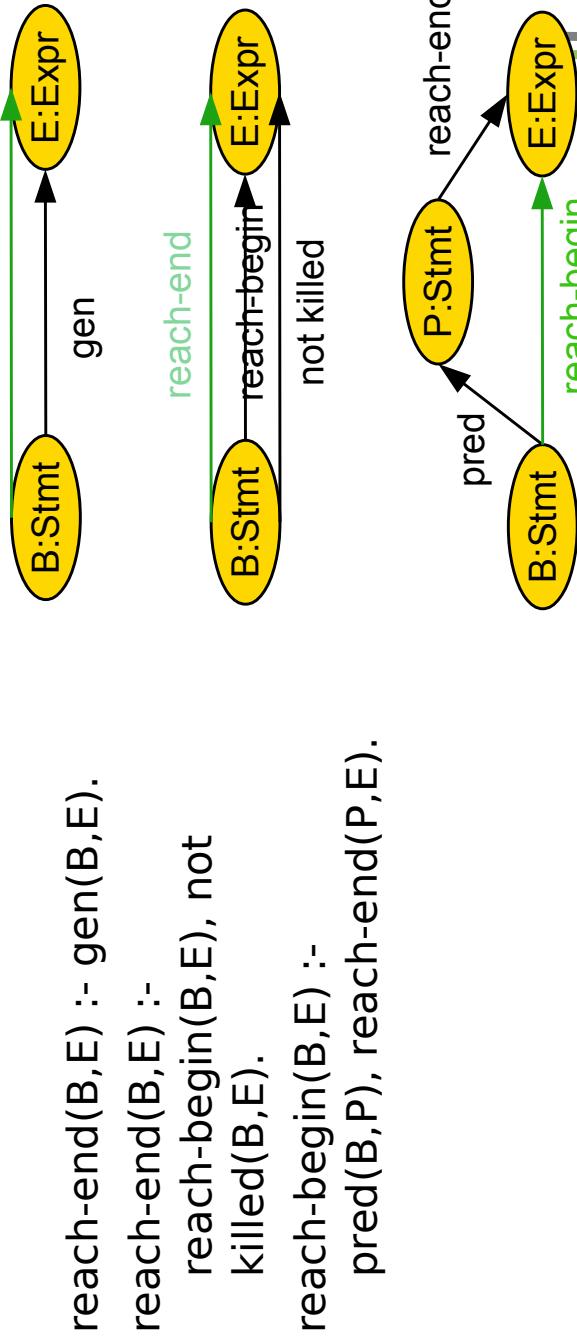
Data-flow Analysis

- Data-flow analysis is an abstract interpretation computing the flow of data through the program, from variable assignments to variable uses
 - It results in the **value-flow graph (data-flow graph)**
- Examples:
 - **Reaching Definitions Analysis:** Which Definitions (Assignments) of a variable can reach which statement?
 - **Live Variable Analysis:** At which statement is a variable live, i.e., will further be used
 - **Busy Expression Analysis:** Which expression will be used on all outgoing paths?
 - Central part: 1 recursive system



Reaching Definition Analysis

- Graph rewrite rules implement an abstract interpreter
- On instructions or on blocks of instructions
- Recursive system (via edge reach-begin)



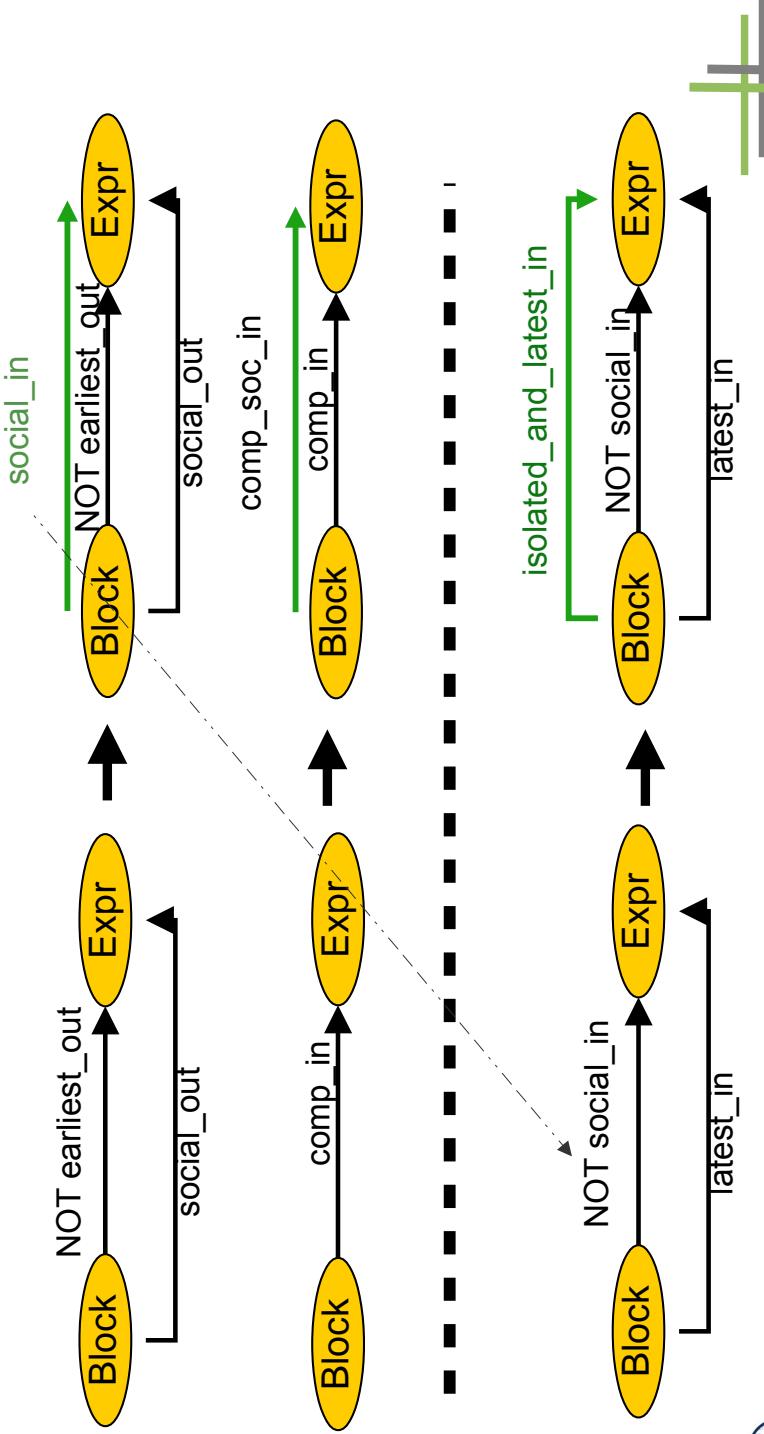
Code Motion Analysis

- ▶ Code motion is a complex transformation:
 - Moving loop-invariant expressions out of loops upward
- ▶ Busy Code Motion (BCM) moves expressions as upward (early) as possible
- ▶ Lazy Code Motion (LCM)
 - Moving expressions out of loops to the front of the loop, upward, but carefully:
 - Moving expressions to an optimal place so that register lifetimes are not too long (optimally early)
 - Shorter register lifetimes
- ▶ Code motion needs complex data-flow analysis:
 - Lazy Code Motion Analysis (LCM analysis) computes this optimal early place of an expression [Knoop/Steffen]
 - Analyze an optimally early place for the placement of an expression
 - About 6 equation systems similar to reaching-definitions
 - Every equation system is an EARS



Excerpt from LCM Analysis with Overlaps

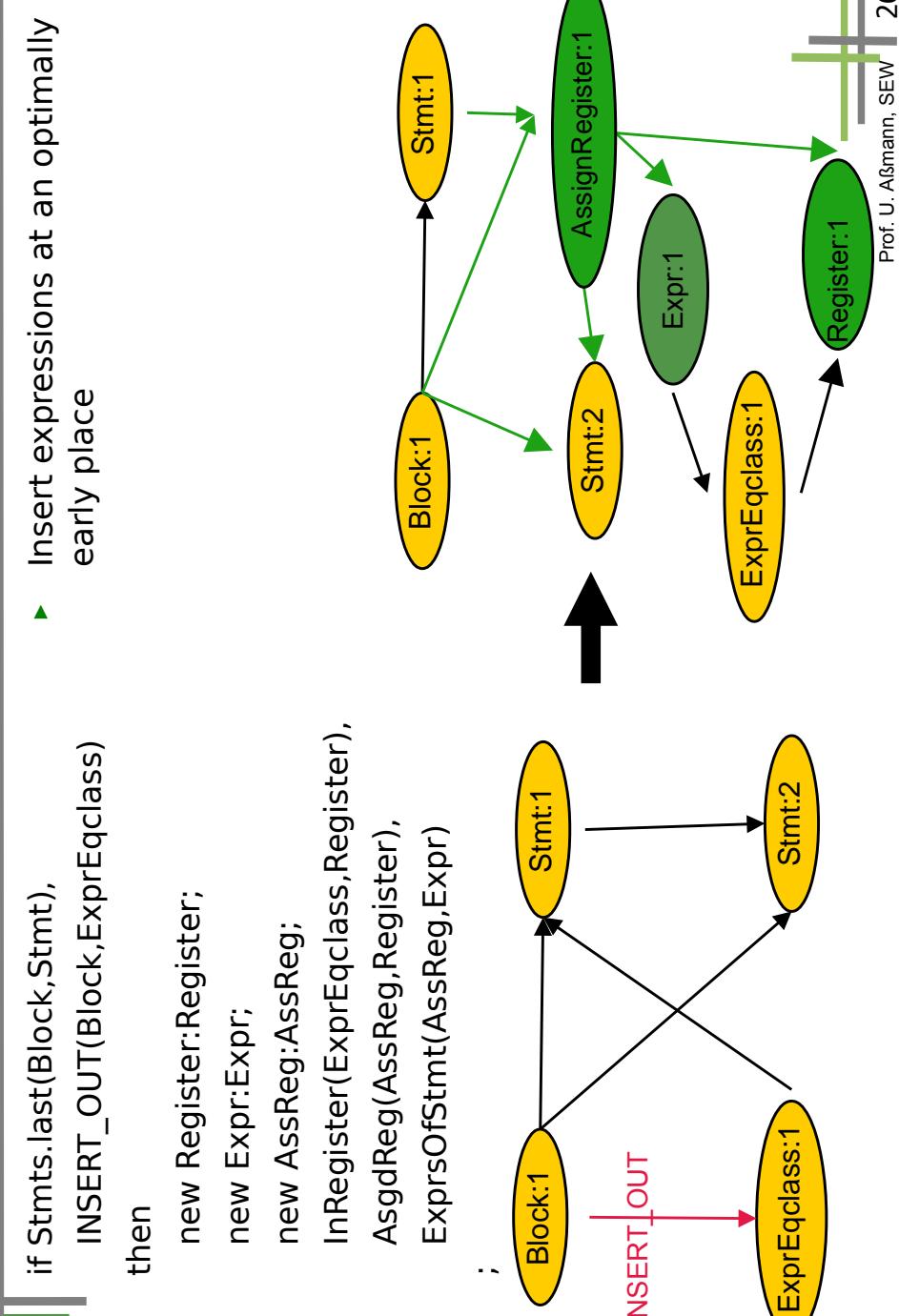
- ▶ Compute an optimally early block for an expression (out of a loop)



33.2.4. Complex Local Rewritings

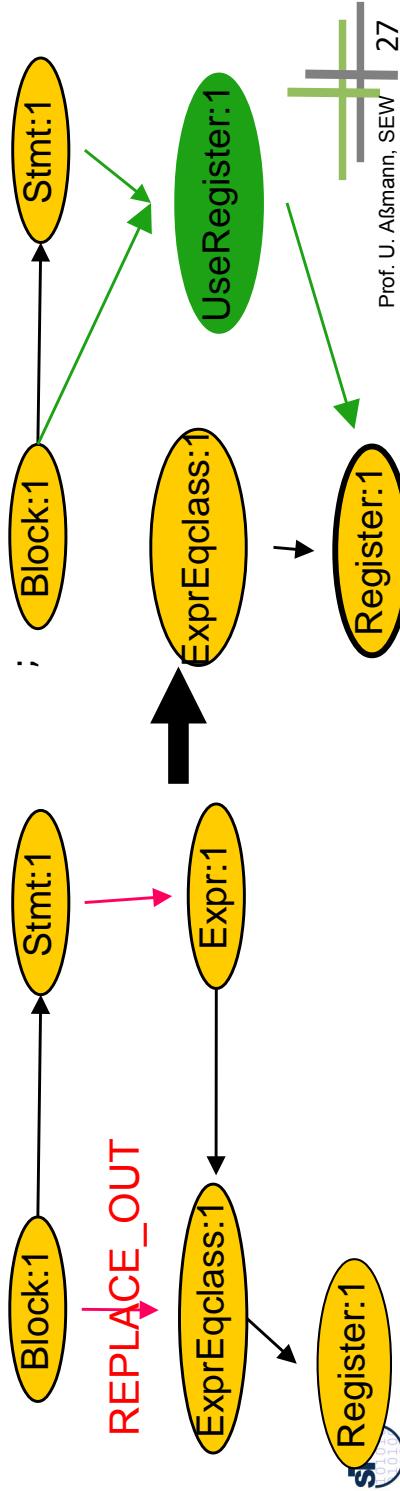


Example: Lazy Code Motion Transformation



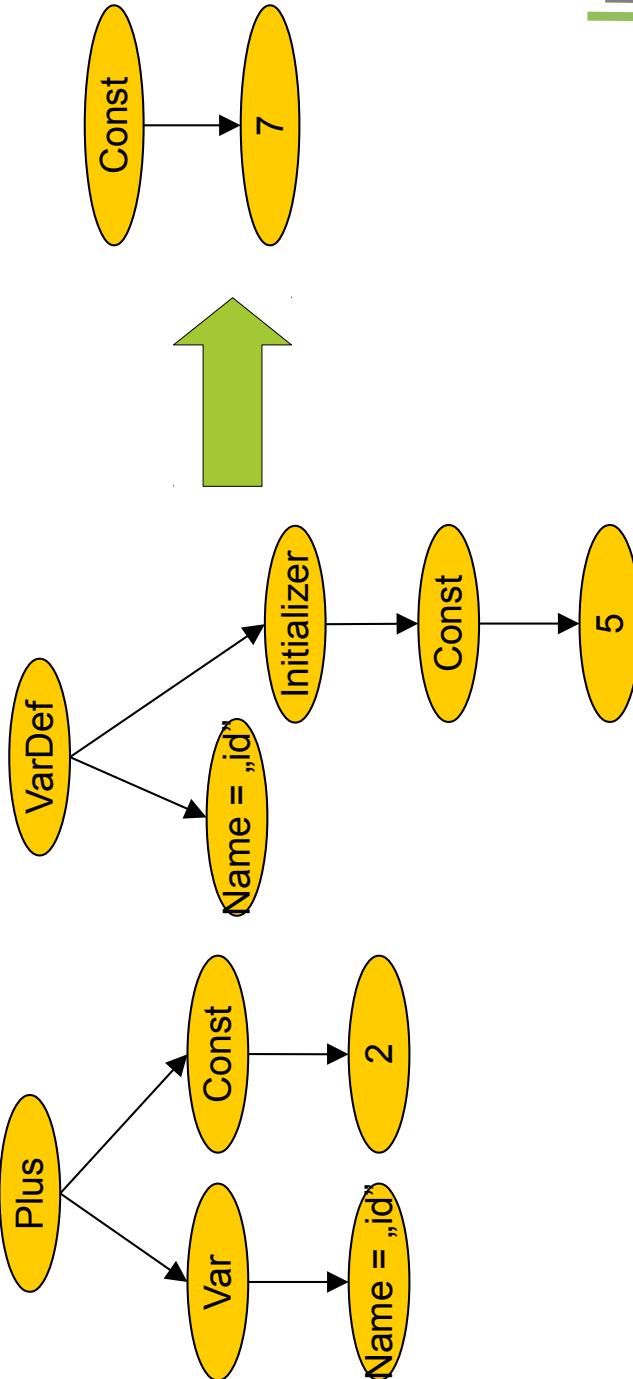
Lazy Code Motion Transformation

```
if StmtS(Block,Stmt),
  ExprsOfStmt(Stmt,Expr),
  REPLACE_OUT(Block,ExprEqclass),
  InRegister(ExprEqclass,Register),
  Computes(Expr,ExprEqclass)
then
  new UseReg:UseReg;
  delete Expr;
  ExprsOfStmt(Stmt,UseReg),
  UsedReg(UseReg,Register)
```



33.2.5. Context-Sensitive Rewritings

- A **context-sensitive rewriting** matches a non-connected left-hand side graph with a redex.
 - Matching of one redex can be done in quadratic time, because non-connected nodes have to be pairwise compared



33.3 More on the Logic-Graph Isomorphism

Covered Optimizations

- ▶ Analysis: Every analysis where a mapping of the abstract domains to graphs can be found.
 - Abstract interpretations
 - monotone and distributive data-flow analysis
 - control flow analysis
 - SSA construction
 - Interprocedural IDFS framework (Reps)
- ▶ Local transformations of the program representation
 - copy propagation, constant propagation
 - loop optimizations (unrolling etc.)
 - branch optimization, strength reduction
 - idiom recognition
 - dead code elimination
- ▶ Global transformations
 - lazy and busy code motion (loop invariant code motion)
 - message optimization



Results

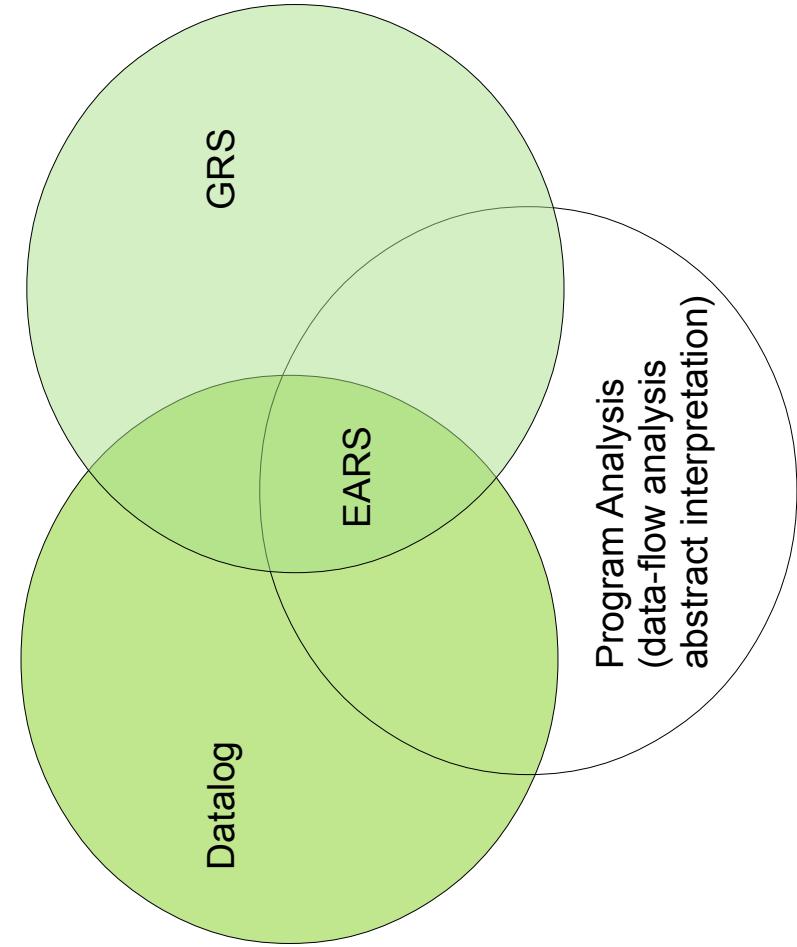
- ▶ Theory:
 - If a termination graph can be identified, a graph rewrite systems terminates.
 - Graph rewriting, DATALOG and data-flow analysis have a common core: EARS
- ▶ Program optimization:
 - Spezification of program optimizations is possible with graph rewrite systems. Short specifications, fewer effort.
 - Practically usable optimizer components can be generated.
 - ▶ Uniform Specification of Analysis and Transformation
 - If the program analysis (including abstract interpretation) is specified with GRS
 - It can be unified with program transformation

Limitations

- ▶ Currently there is no methodology on how to specify general abstract interpretations, beyond classical data-flow analysis, with graph rewrite systems.
- ▶ In interprocedural analysis, instead of chaotic iteration special evaluation strategies must be used [Reps95] [Knoop92].
- ▶ Currently these have to be modeled in the rewrite specifications explicitly.
- ▶ Several optimizations can be specified with GRS which are not exhaustive (peephole optimization, constant propagation with partial evaluation).
- ▶ As general rule embedding is not allowed, a rule only matches a fixed number of nodes.
 - Thus those transformations, which refer to an arbitrary set of nodes, cannot be specified.



The Common Core of Logic, Rewriting and Program Analysis



Relation DFA/DATALOG/GRS

- Abstract interpretation (Data-flow analysis), DATALOG and graph rewrite systems have a common kernel: EARS
 - As DATALOG, graph rewrite systems can be used to query the graph.
- Contrary to DATALOG graph rewrite systems materialize their results instantly.
- Graph rewriting is restricted to binary predicates and always yields all solutions.
- Graph rewriting can do transformation, i.e. is much more powerful than DATALOG.
- Graph rewriting enables a uniform view of the entire optimization process



33.4 Implementation in Tools

Process: How to Build an Optimizer or Model Transformer

- ▶ Specify the optimizer in steps:
 - Preprocessing steps with XGRS and EARS
 - that convert the abstract syntax tree to an abstract syntax graph with definition-use relations
 - that diminish the domains of the analyses (e.g., equivalence classing)
 - that build summary information for procedures
 - that build indices for faster (constant) access
 - Analyses: specify abstract interpretations with EARS
 - reaching-definition information, value flow information
 - SSA
 - Transformation: apply XGRS and stratifiable XGRS



Efficient Evaluation Algorithms from Logic Programming

- ▶ „Order algorithm“ scheme [Aßmann00]
 - Variant of nested loop join
 - Easy to generate into code of a programming language
 - Works effectively on very sparse directed graphs
 - Sometimes fixpoint evaluations can be avoided
 - Use of index structures possible
 - Linear bitvector union operations can be used
- ▶ DATALOG optimization techniques can be employed
 - Bottom-up evaluation is normal, as in Datalog
 - Top-down evaluation as in Prolog possible, with resolution
 - semi-naïve evaluation
 - index structures
 - magic set transformation
 - transitive closure optimizations



Practical Features

- ▶ Short specifications
 - expression equivalence classes 30 rules
 - DFA reaching definitions 20-40
 - copy propagation 5
 - lazy code motion 5
- ▶ Velocity:
 - Tool Optimix generates the Order algorithm for a GRS
 - Compiler with generated components is slower, but ..
 - important algorithms run as fast as hand-written algorithms (DFA)
- ▶ Flexibility:
 - intermediate language CCMIR for C (CoSy), Modula-2, Fortran (Aßmann)
 - Model transformations (Alexander Christoph)
 - Aspect weaving (Aßmann, Heidenreich, many others)
 - Refactorings (Aßmann, Mens)
- ▶ OPTIMIX 2.5 on optimix.sourceforge.net
 - Works with CoSy, Cocktail, or plain C
 - A prototype code generator for Java exists



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Tools for Model-Driven Software Development

- ▶ In MDSD and MDA, horizontal and vertical model transformations should be specified with graph rewrite systems
- ▶ Example tools:
 - **Fujaba**
 - **MOFLON**
 - VIATRA2 on EMF <http://eclipse.org/gmt/VIATRA2/>



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Related Work

- ▶ Analysis Generators
 - **PAG** (Alt, Martin)
 - Sharilit (Tijang)
 - MetaFrame with modal logic (Knoop, Steffen)
 - Slicing-Tools (Reps, Field/Tip, Kamkar)

