



Technical University Dresden Department of Computer Science Chair for Software Technology

31. Generic Refactoring for Programming and Modeling Languages

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1.From Code to Models

2.Related Work

3. Role-based Generic Model Refactor

4.Evaluation

5. Contributions



Obligatory Literature

- Sander Tichelaar, Stéphane Ducasse, Serge Demeyer, and Oscar Nierstrasz. A meta-model for languageindependent refactoring. In Proceedings of International Symposium on Principles of Software Evolution (ISPSE '00), pages 157-167. IEEE Computer Society Press, 2000.
 - doi:10.1109/ISPSE.2000.913233,
- MOOSE framework http://www.moosetechnology.org/
- Jan Reimann, Mirko Seifert, and Uwe Aßmann. Role-based generic model refactoring. In Dorina C. Petriu, Nicolas Rouquette, and Øystein Haugen, editors, MoDELS (2), volume 6395 of Lecture Notes in Computer Science, pages 78-92. Springer, 2010. Best Paper Award.



An Example of Code Refactoring Extract Method (Outlining)



```
public class HelloJava {

private static int i = 0;

public static void main(String[] args) {
    System.out.println("Hello Java");
    for (; i <= 10; i++) {
        System.out.println("value: " + i);
    }

System.out.println("value: " + i);
}
</pre>
```



```
1 public class HelloJava {
       private static int i = 0;
 4
       public static void main(String[] args) {
           System.out.println("Hello Java");
           iterate();
 8
 9
10⊝
       private static void iterate() {
11
           for (; i \le 10; i++) {
12
               System.out.println("value: " + i);
13
14
15 }
```



From Code to Models Why is Refactoring needed for Models?



- Model-Driven Software Development:
 - Models are partial code
 - Models are primary artefacts in MDSD
 - Good model design is essential for understandability
 - Some models are domain-specific, and belong to domain-specific languages (DSL)

Why should it be generic?

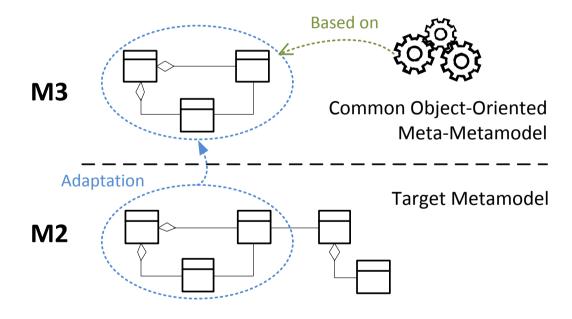
- Known code refactorings are transferable to many DSLs
- Core steps of refactorings are equal for different metamodels
- A lot of additional effort to specify refactorings from scratch



Related Work – Limitations M3 layer specification



- Common meta-metamodel to static
- Lack of exact control of structures to be refactored

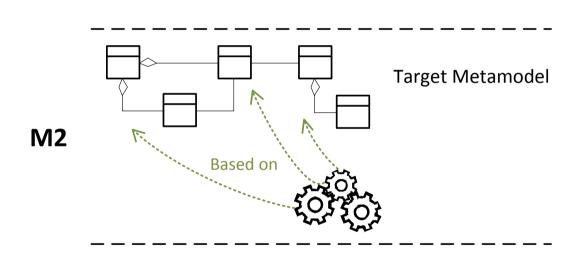


[Moha, Naouel, Vincent Mahé, Olivier Barais und Jean-Marc Jézéquel: Generic Model Refactorings, MODELS 2009]



Related Work – Limitations M2 layer specification





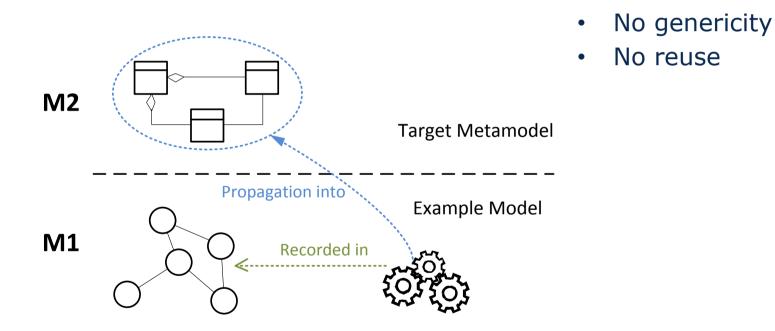
- No genericity
- No reuse

[Taentzer, Gabriele, Dirk Müller and Tom Mens: Specifying Domain-Specific Refactorings for AndroMDA Based on Graph Transformation, AGTIVE 2007]



Related Work – Limitations M1 layer specification





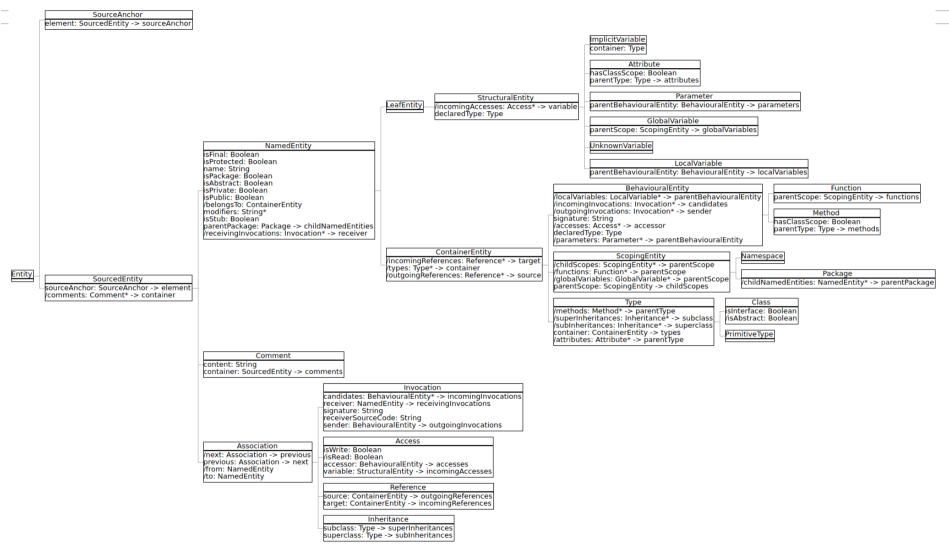
[Brosch, Petra, Philip Langer, Martina Seidl, Konrad Wieland, Manuel Wimmer, Gerti Kappel, Werner Retschitzegger and Wieland Schwinger: *An Example is Worth a Thousand Words: Composite Operation Modeling By-Example*, MODELS 2009]



31.2 MOOSE



FAMIX Upper Metamodel





- The FAMIX upper metamodel
 - Enables generic refactoring for all entities *above methods*, class restructurings, etc.
- The MOOSE framework supplies basic graph algorithms for reengineering and refactoring:
 - Strongly connected components
 - Dominance
 - Kruskal spanning trees
- Concept recognition in texts
- Formal concept analysis



31.2 Refactory

The generic refactorer of TU Dresden Jan Reimann

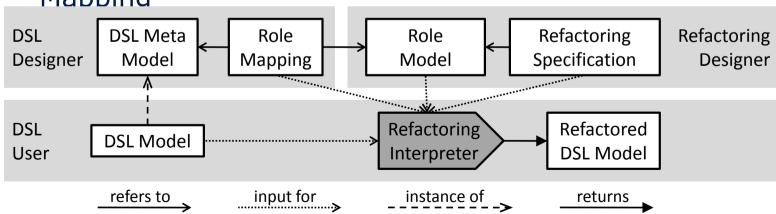


Role-based Generic Model Refactoring



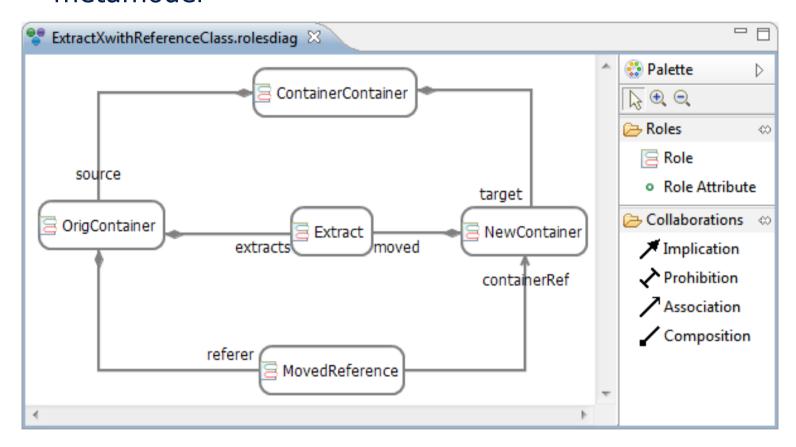
Role-based Design (Reenskaug, Riehle & Gross)

- Definition of collaborations of objects in different contexts
- Here: Context = model refactoring
- Participants play role in concrete refactoring → Role Model
- Role-based transformation → Refactoring Specification
- Application to desired parts of metamodel → Role Mapping



Role-based Metamodeling

Refactory sees a role model (a view) of the metamodel





Role-based Generic Model Refactoring

DSL Designer

DSL User

Refactoring Specification on Role Model

 The roles of this role-metamodel can be used to write refactoring scripts and operators

```
🗟 ExtractXwithReferenceClass.refspec 🔀
    REFACTORING FOR <ExtractXwithReferenceClass>
    STEPS {
        object containerContainerObject := ContainerContainer from uptree(INPUT);
  4
        object origContainerObject := OrigContainer as trace(INPUT);
 5
        index extractsIndex := first(INPUT);
  6
 8
        create new nc: NewContainer in containerContainerObject;
 9
        assign nc.newName;
10
        move OrigContainer.extracts to nc;
        create new mr: MovedReference in origContainerObject at extractsIndex;
11
12
        set use of nc in mr:
13 }
```



Role-based Generic Model Refactoring

Role Mapping to Specific DDL

 A mapping maps roles to metaclasses in a concrete metamodel

```
🗟 extractProcedure.rolemapping 🔀
    ROLEMODELMAPPING FOR <a href="http://www.emftext.org/language/p10">http://www.emftext.org/language/p10</a>
    "Extract Procedure" maps <ExtractXwithReferenceClass> {
         OrigContainer := Body {
              extracts := statements;
         1:
         Extract := Statement;
         NewContainer := ProcedureDeclaration (newName -> name) {
 9
              moved := block -> body -> statements;
10
         } :
11
         MovedReference := CallStatement {
12
              containerRef := procedure;
13
14
         ContainerContainer := Block {
15
              source := body;
16
              target := procedures;
17
         } ;
18 }
```



Evaluation of Refactory



Starting point

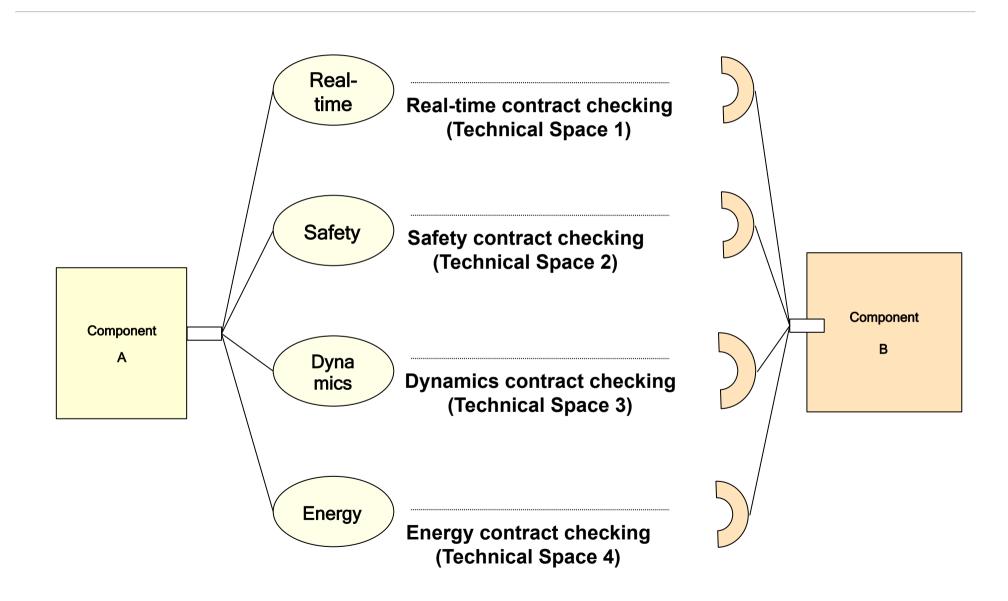
- 16 target metamodels of different complexity (Java, UML, Ecore...)
- 53 concrete model refactorings

Result

- 9 generic model refactorings
- 6 metamodel specific extensions were needed
- 7 metamodels are multiple target of same model refactoring
- 2 metamodels are at least target of every model refactoring

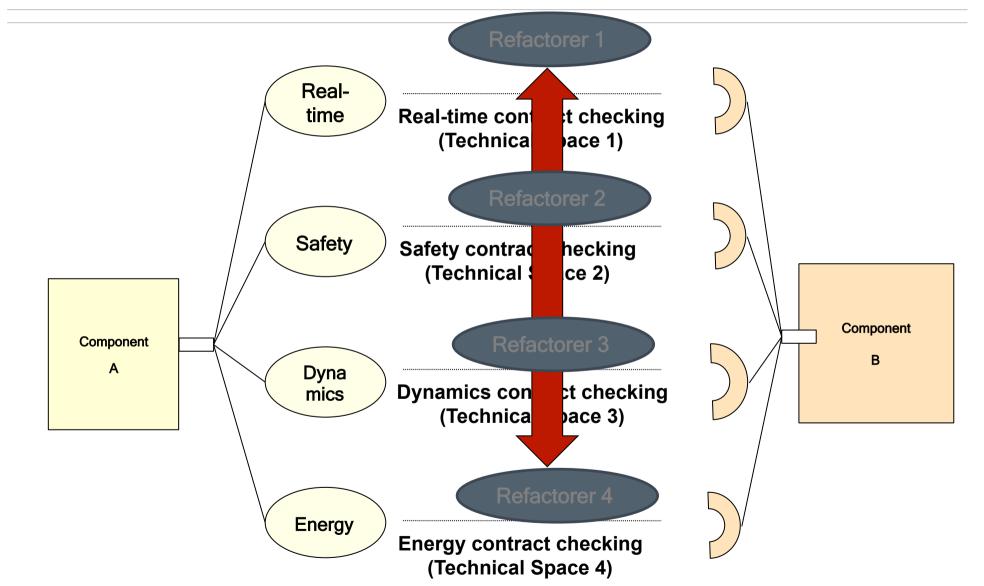


New: Multi-Quality Contracts in CPS (Multi-Technical Spaces)



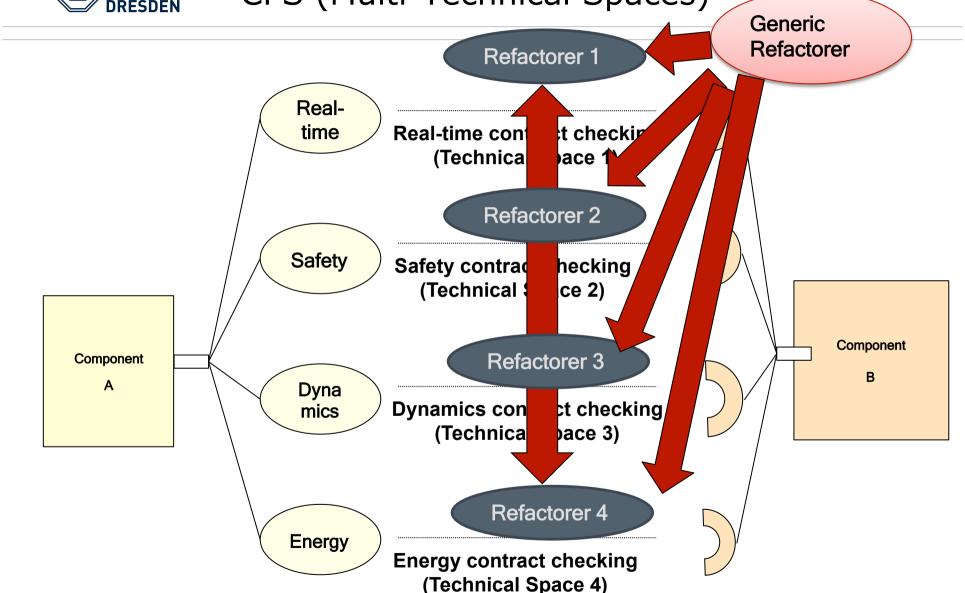


New: Multi-Quality Contracts in CPS (Multi-Technical Spaces)





New: Multi-Quality Contracts in CPS (Multi-Technical Spaces)





Lessons Learned



- Refactorings generically specifiable if abstractable and structurally transferable
- Metamodel-specific refactorings possible
- Design decisions
 - "Specific" generic refactoring
 - Metamodel-specific extension or
 - Implementation of metamodel-specific refactoring (Java)
- Reuse beneficial if model refactoring appliable to at least two metamodels



Contributions



- Generic refactoring works!!
- Definition of generic model refactorings based on roles
 - Role models form a dedicated context for every model refactoring
- Approach allows both for genericity and control of the structures to be refactored
- Control is achieved by mapping of role models into arbitrary sections of the target metamodel
- Interpretation by resolving roles and collaborations into the target metamodel



Contributions



Outlook

- Pre- and postconditions with role-based OCL interpreter
- Preservation of behavior with formalization of semantics
- Specification of model smells
- Co-Refactoring
- Automatic mapping to metamodels





Students looked for in Resubic Lab Co-Refactoring of mulit-quality specificatios

http://resubic.inf.tu-dresden.de





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Role-based Generic Model Refactoring

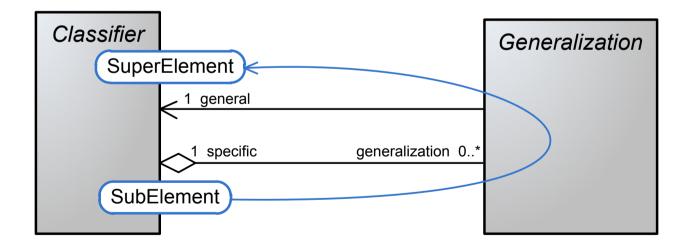
Prof. U. Aßmann, J. Reimann





Mapping to Paths





Role-based Generic Model Refactoring

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