

33. Unifying Refactorings and Compositions as Software Operators

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Software Operators in Code Algebras and Composition Systems as a Basis for a Unified View on Software Engineering

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Lehrstuhl

Softwaretechnologie

12-1.0, 1/26/13

- 1) Refactorings as Operators
- 2) Model and class composition
- 3) Software Operators
- 4) Unifying Build and Refactoring

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Obligatory Literature

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- ▶ Class algebra:
- ▶ Gilad Bracha, William Cook. Mixin-based inheritance. OOPSLA 1990. citeseer.nj.nec.com/bracha90mixinbased.html
- ▶ James O. Coplien, Liping Zhao. Symmetry Breaking in Software Patterns. Springer Lecture Notes in Computer Science, LNCS 2177, October 2001, ff. 37. <http://users.rcn.com/jcoplien/Patterns/Symmetry/Springer/SpringerSymmetry.html>



Objectives

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- ▶ There are, beyond class and role models, other composition systems
- ▶ Model algebras, class algebras, code algebras and composition systems are different
- ▶ The algebraic features of the composition operators make the difference
- ▶ Refactorings are **symmetries**, algebraic code operators retaining invariants



33.1 From Refactoring to Software Composition

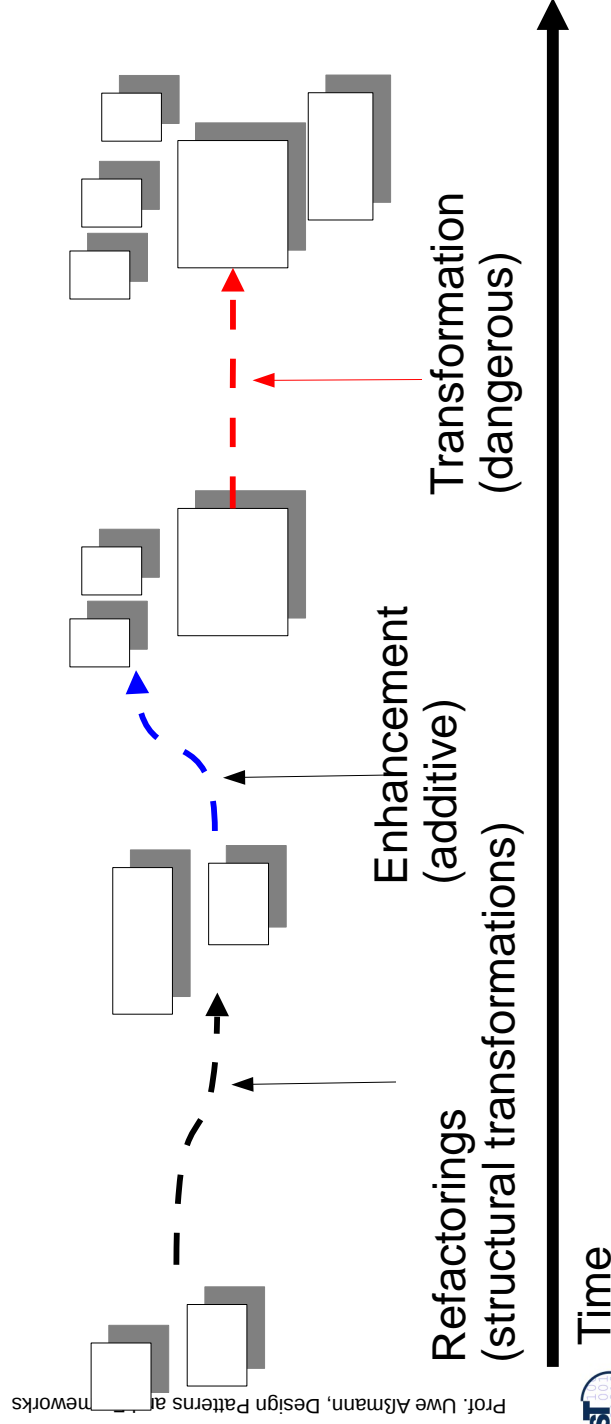
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Refactorings are Harmless Evolution Operations

- ▶ To arrive at a design pattern in the code, one has to refactor
- ▶ Idea: split of operations into *harmless*, *enhancing (additive)*, and *dangerous* ones.

Evolution = Refactorings + Enhancements + Transformations



Harmless Operators

- ▶ **Harmless operators** do preserve the semantics of the program
 - **Lowerings** lower an expressive language construct to less expressive ones. Lowerings prepare optimizations on lower level
 - Transform inheritance to flat records
 - Transform recursion to loops
 - Unroll loops
 - **Refactorings** change the structure of the program
 - **Higherings** recognize a more expressive language construct from a set of less expressive one
 - Higherings are used in reengineering
 - Recognize a loop or recursions from gotos
 - Recognize a vector operation from a loop (vectorizer)
 - **Optimizers** replace program elements with more efficient ones
 - Peephole optimization
 - Strength reduction

Enhancement Operators

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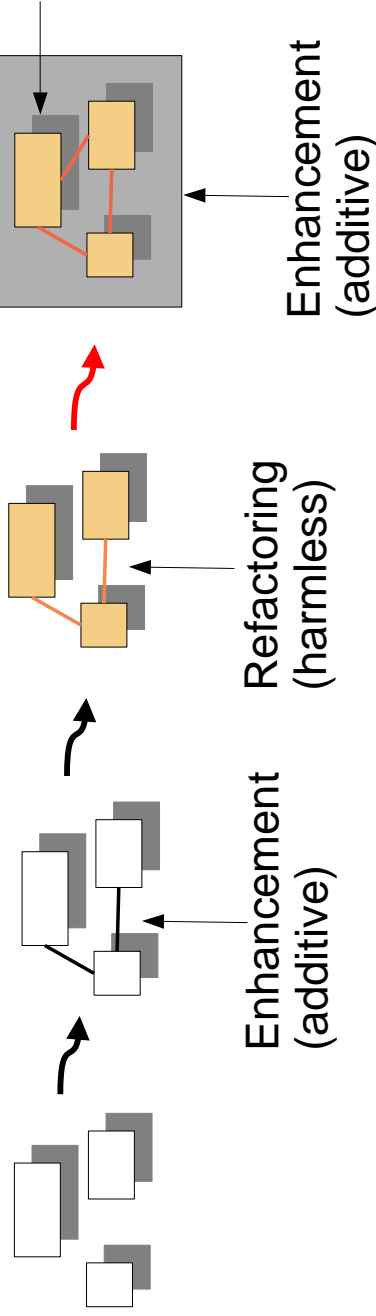
- ▶ There are other software operators in modern software engineering approaches
- ▶ **Enhancement operators** augment the semantics of a program with new features (see CBSE)
 - **Composition operators** compose components
 - **Connectors** connect components at ports (architecture languages)
 - **Inheritance** compose superclasses with mixins
 - [Braha&Cook 90 OOPSLA]
 - **Parameterizations** fill templates with values
 - Generic programming with BETA or C++ template metaprogramming
 - [GenVoca/Batory parameterization as composition]
 - **Role Model merge** composes roles into classes
- ▶ **Transformation operators (dangerous)**
 - Rewrite rule systems (graph rewrite rules, term rewrite rules)
 - Strategic rewriting (rewriting with higher order functions)



Enhancement in Software Build and Composition

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- ▶ Enhancements also occur, when components are composed together to a system (system build, system composition): linking, template expansion, connector composition, etc.
- ▶ Transformations also occur (e.g., compilations)



Build: Enhancements (Compositions), harmless transformations

Can There Be A Uniform Operator-Based Software Technology?

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- ▶ Scaling for all these approaches
- ▶ Supported by uniform tools
- ▶ Implemented in a library
- ▶ Embedded in the every-day software process (as refactorings)



Software Development as Operations of an Algebra

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- ▶ Idea: the activities for build and evolution are represented as operators in a **model algebra** or **code algebra**
 - Implementation: library
- ▶ How do the elements of the algebra look:
 - Refactorings: change the abstract syntax graph (ASG) directly
 - Inheritance: Classes with feature list
 - Package merges: Packages with sets of classes
- ▶ Can there be a component model for all of them?
 - Solution: graybox components



33.2 Model and Code Algebras

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Merging classes...



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Model Algebra

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- ▶ A **model algebra** contains a carrier set (models) and operations on these:
- ▶ union: $\text{Model} \times \text{Model} \rightarrow \text{Model}$
- ▶ merge: $\text{Model} \times \text{Model} \rightarrow \text{Model}$
- ▶ diff: $\text{Model} \times \text{Model} \rightarrow \text{Model}$
- ▶ join: $\text{Model} \times \text{Model} \rightarrow \text{Model}$
- ▶ patch: $\text{Model} \times \text{Model} \rightarrow \text{Model}$



Class Algebra

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- ▶ A **class algebra** contains a carrier set (classes) and operations on these:
- ▶ union: $\text{Class} \times \text{Class} \rightarrow \text{Class}$
- ▶ merge: $\text{Class} \times \text{Class} \rightarrow \text{Class}$
- ▶ diff: $\text{Class} \times \text{Class} \rightarrow \text{Class}$
- ▶ join: $\text{Class} \times \text{Class} \rightarrow \text{Class}$
- ▶ patch: $\text{Class} \times \text{Class} \rightarrow \text{Class}$
- ▶ mixin: $\text{Class} \times \text{Class} \rightarrow \text{Class}$

Discussion

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- ▶ Model and class algebrae have problems:
 - Coarse-grained composition: it is hard to adapt a class or a model during merge in a fine-grained way
 - From a merge, too many model element merges result
 - The larger the models, the more difficult it becomes

33.3 Software Operators Unify Refactorings and Composition Operators

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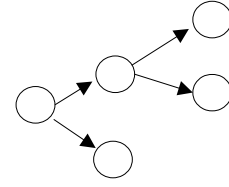
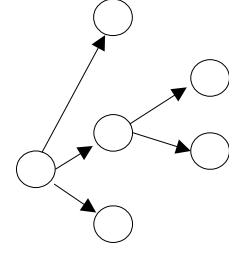


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Operations on Different Levels

- ▶ Refactoring works directly on the AST/ASG
- ▶ Attaching/removing/replacing fragments

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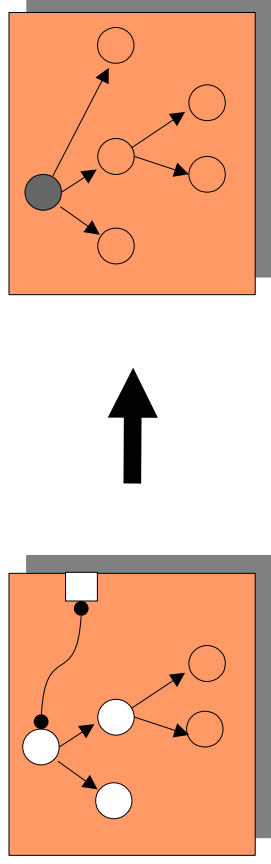
**Refactorings
Transformations**



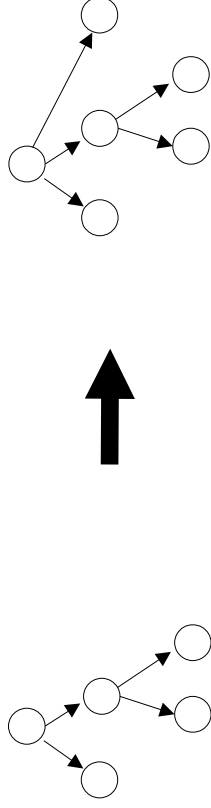
Operations on Different Levels

- ▶ Class composition, model composition, aspect weaving, view composition, GenVoca parameterization works on implicit hooks (*join points*), role model merge

Composition with implicit hooks



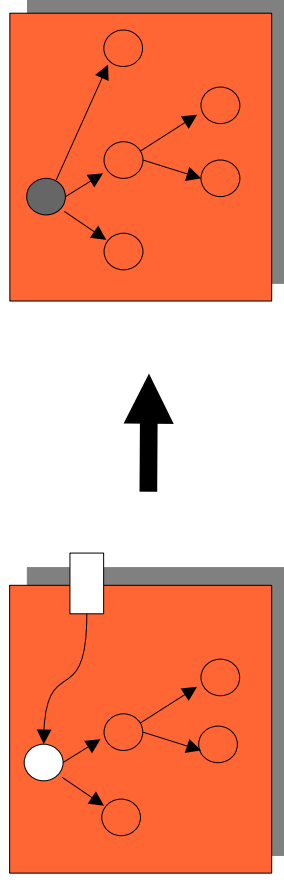
Refactorings Transformations



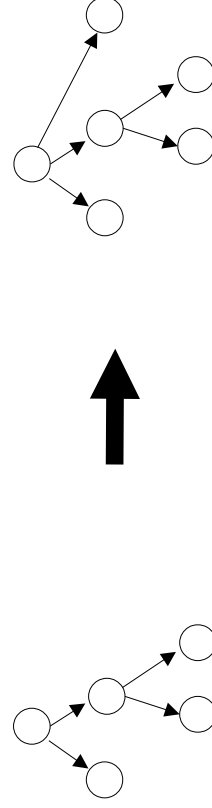
Operations on Different Levels

- ▶ Templates in generic programming, connectors work on declared hooks

Composition with declared hooks

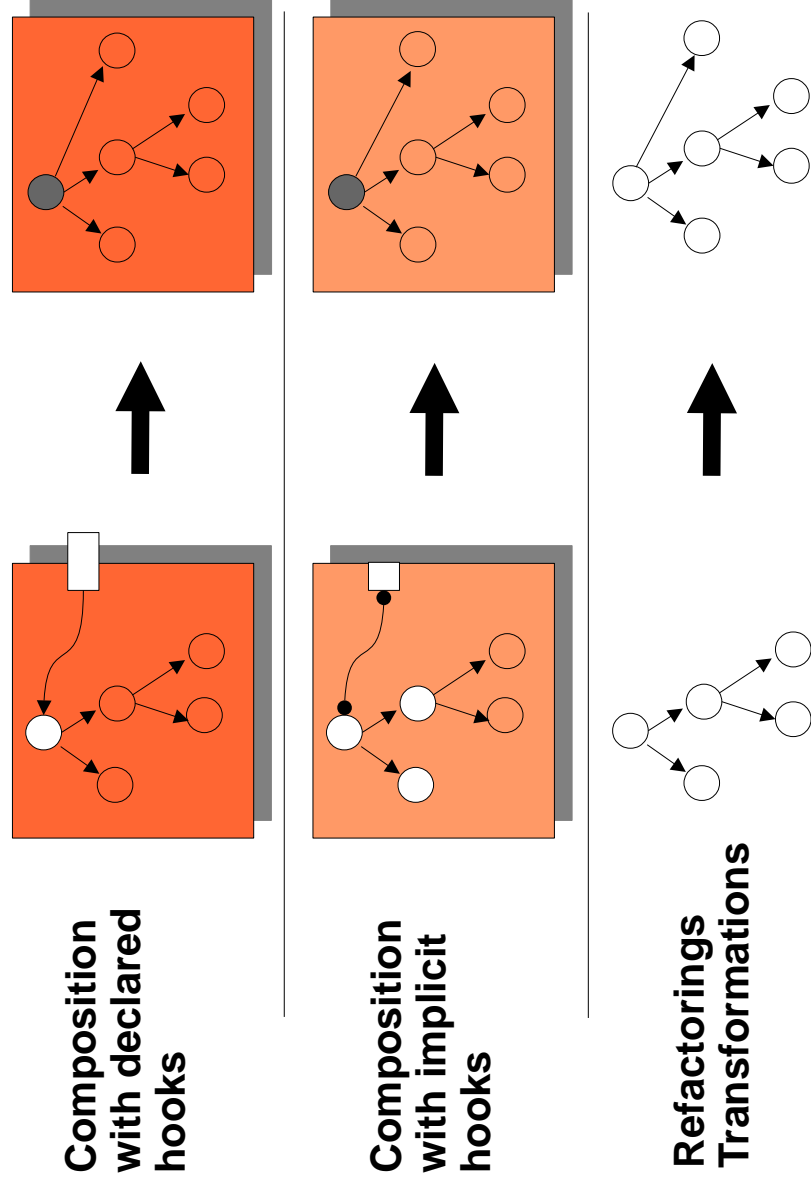


Refactorings Transformations



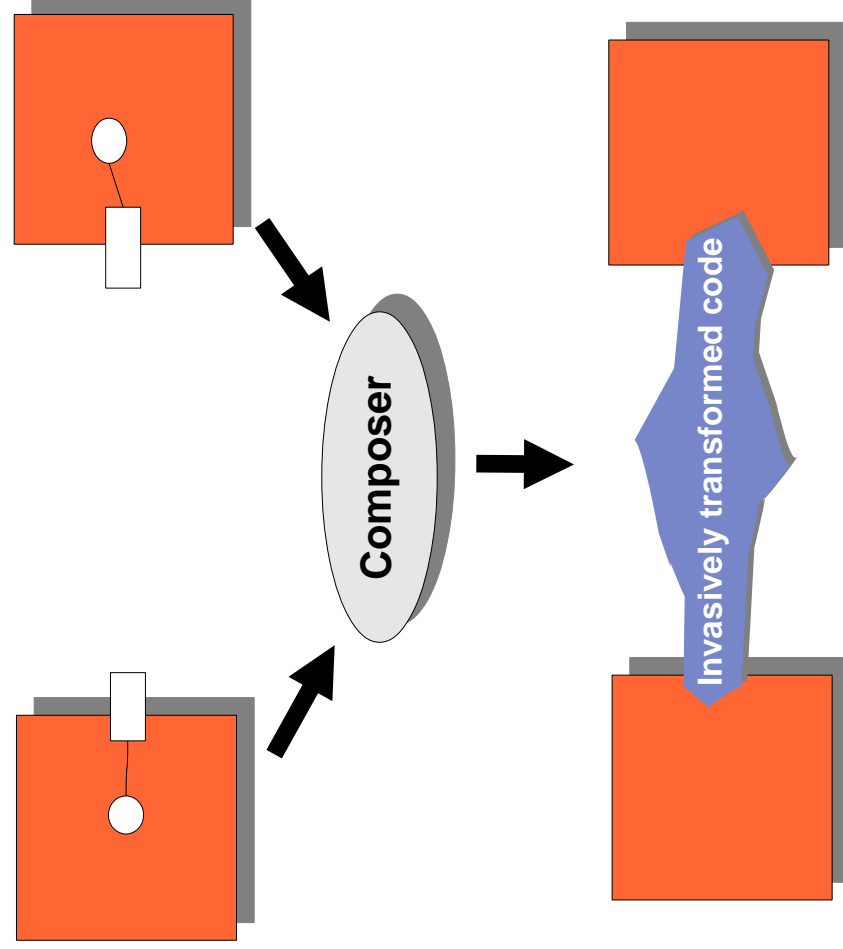
Systematization Towards Graybox Component Models

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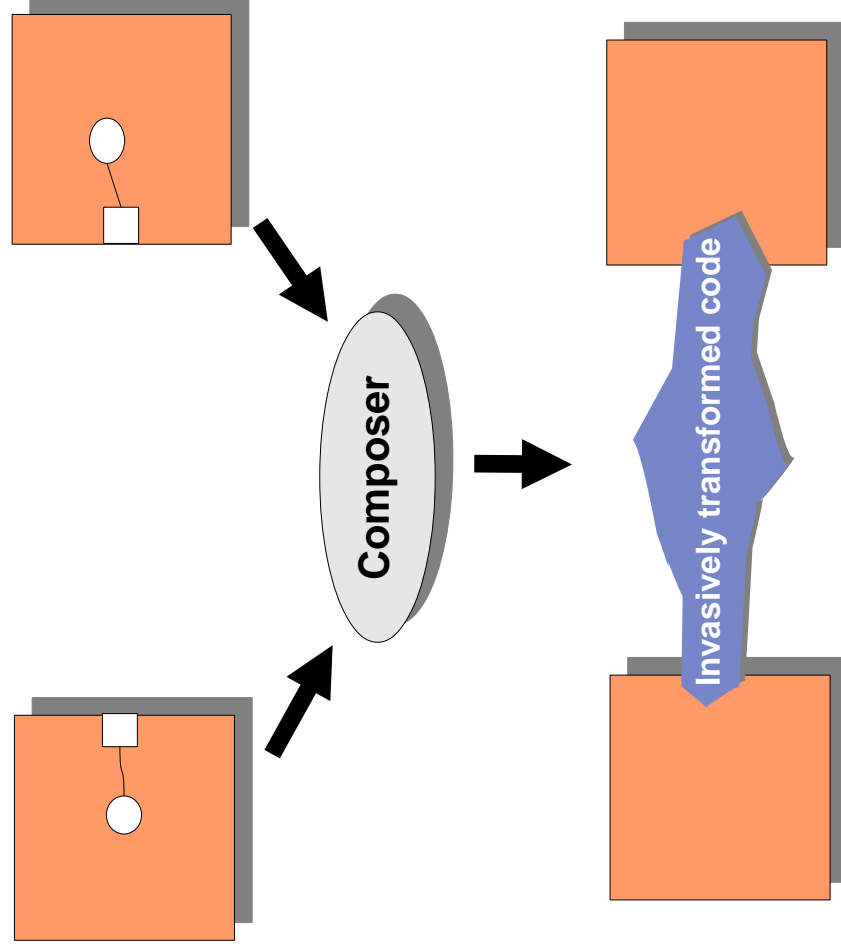
Invasive Composition Builds On Transformation on Declared Hooks

20



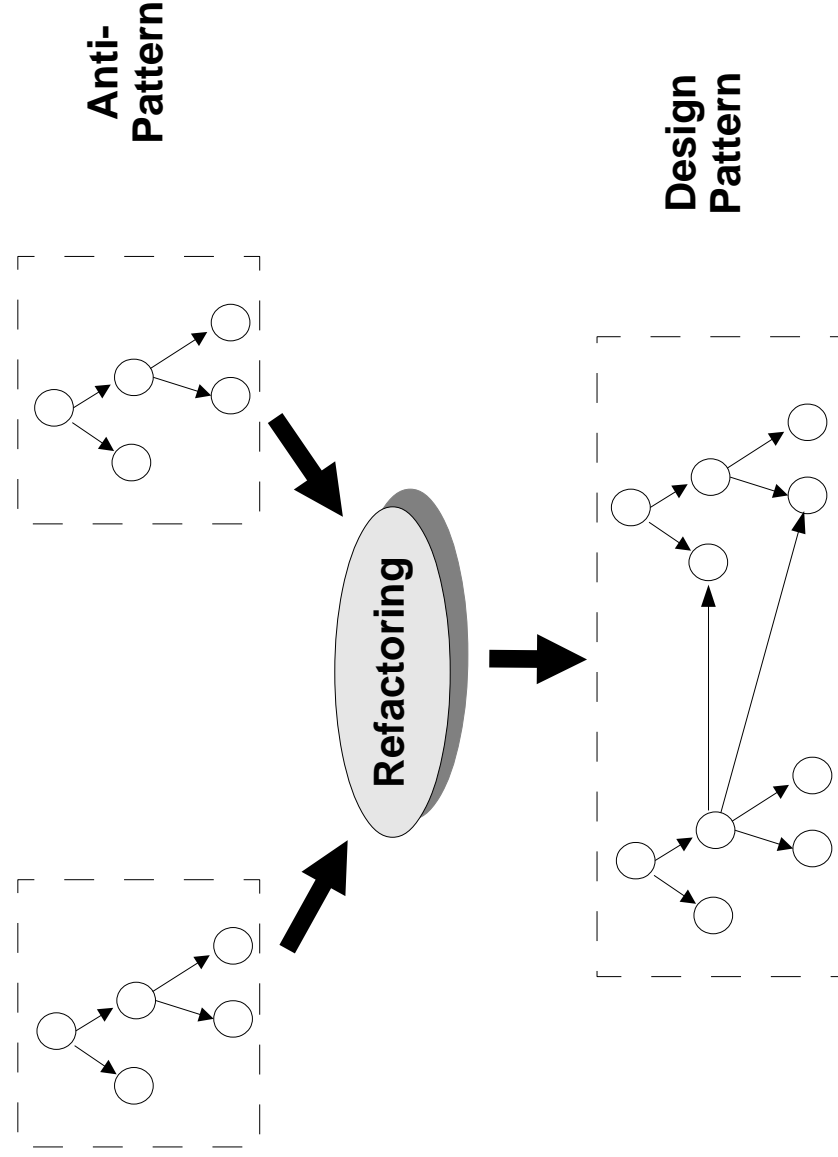
Invasive Composition Builds On Transformation Of Implicit Hooks

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Refactoring Builds On Transformation Of Abstract Syntax

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Unification of Approaches

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- ▶ Invasive composition, based on refactoring operations, can realize most of the current composition operations
 - inheritance
 - views, aspects, role-model merging
 - connectors
- ▶ But the component models differ slightly



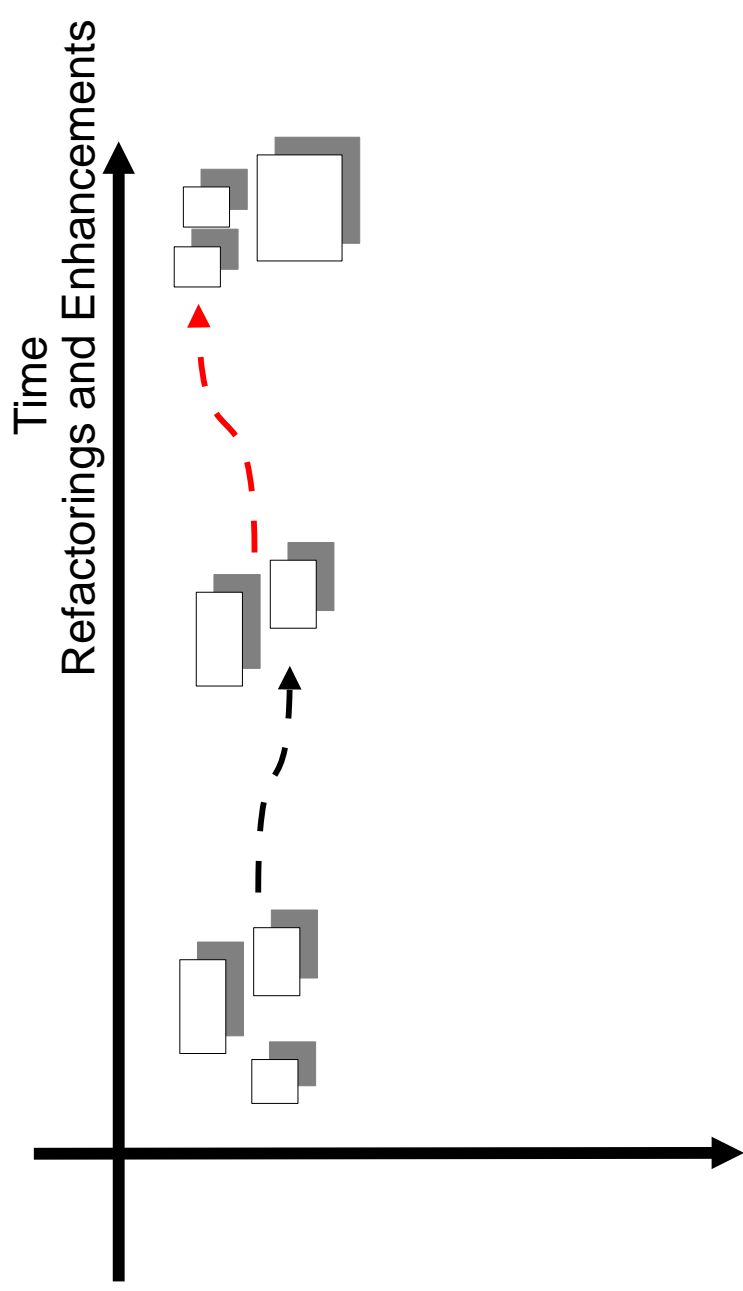
33.4 Unifying Composition and Evolution

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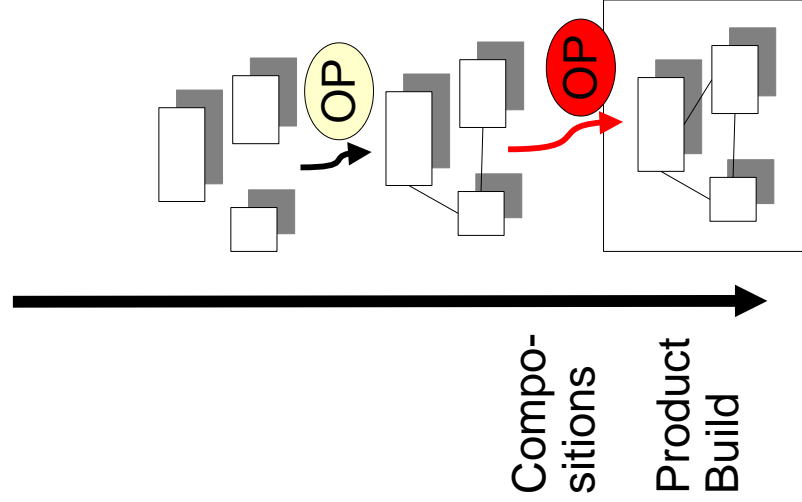
The Dimension of Refactoring

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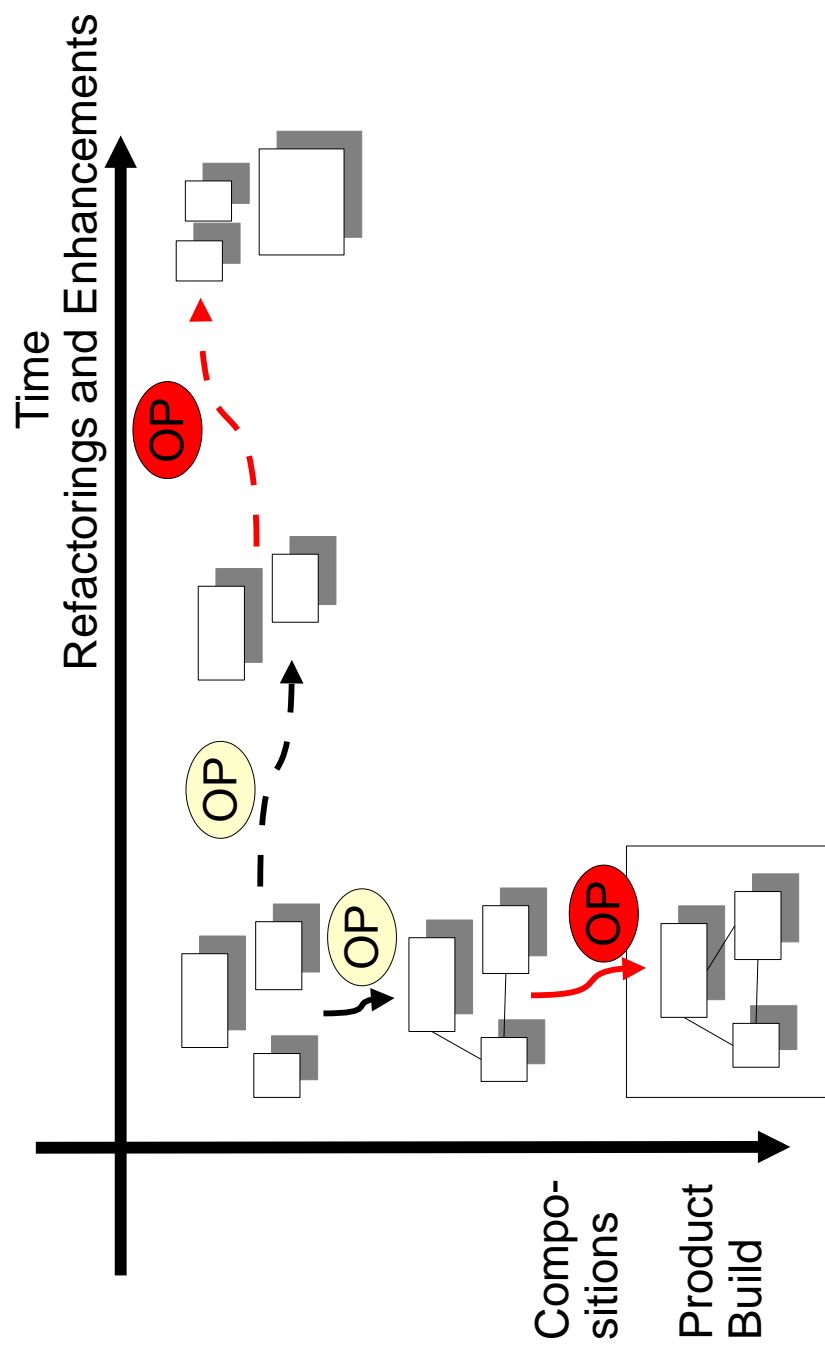
The Dimension of Build

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A Uniform Operator-Based View on Two Dimensions of Software Engineering

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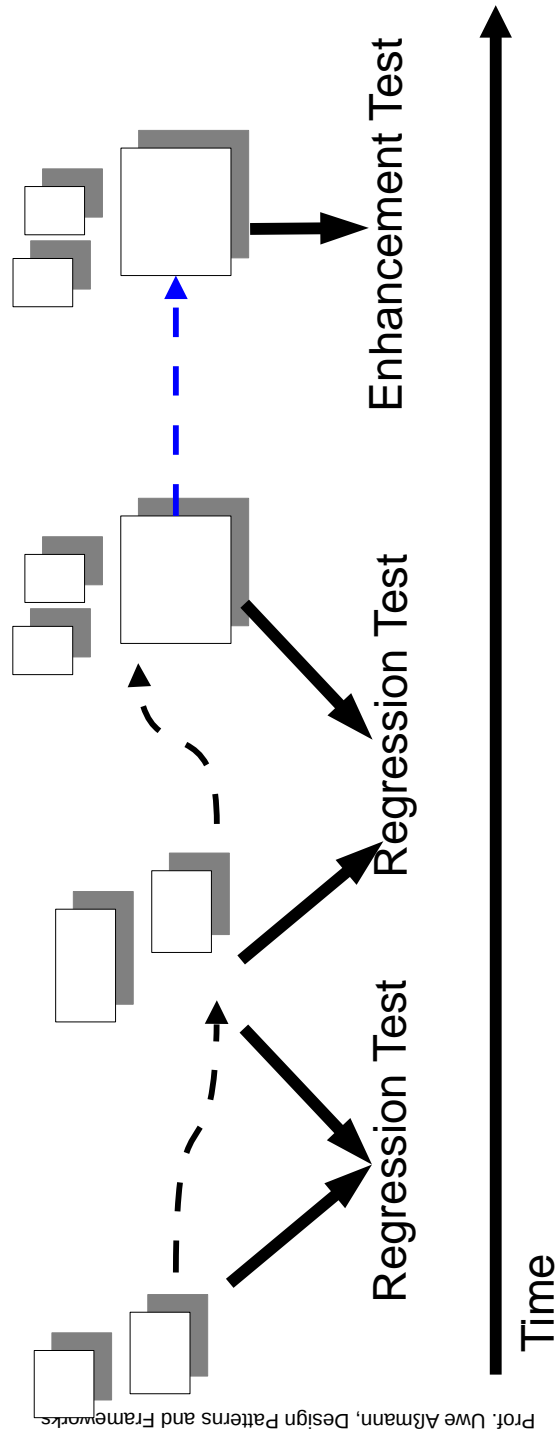
Algebraic Features of Refactoring Operators

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- ▶ **Identity (Semantics preserving)**
 - Refactorings are identity operations concerning the semantics
 - Connector exchange is semantics preserving
- ▶ **Identity (Syntactic)**
 - Refactorings should be syntax-preserving
 - Y2K problem
 - Only syntax-preserving transformations were accepted by the developers and companies

Regression Tests as Composition Operation on Subsequent Versions

- ▶ Regression tests are operators that check semantic identity



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Other Useful Algebraic Features

- ▶ **Idempotence** $+$; $+$ $==$ $+$
 - Syntactically, refactorings must be idempotent
 - RECODER is syntactically idempotent
- ▶ **Commutativity** $a+b = b+a$
 - If two operations are commutative, they can be interchanged to implement the more important requirement
 - Connections on different parts are commutative
 - Order of build becomes unimportant
- ▶ **Associativity** $(a+b)+c = a+(b+c)$
 - Order of build becomes unimportant
- ▶ **Monotonicity**: Refactorings that merely add stuff
 - Glueing operations (Adapters, Bridges): Do not modify, but produce glue
 - Enrichments (extensions)

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Semantically Invariant Composers are Symmetries

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- ▶ **Symmetries** [Coplén]
 - Symmetric operations have an invariant which they preserve
 - Rotation preserves shape, but reorients a symmetric artifact
 - Symmetric operations form symmetry groups
- ▶ Examples:
 - Refactorings are symmetries
 - Because they preserve the semantics of the code, but only change the structure
 - Conformant inheritance is a symmetry
 - Conformance maintains the contracts of arguments of methods
 - Connectors are symmetries
 - Because they preserve communication semantics



Central Idea of Refactoring-Based Software Development

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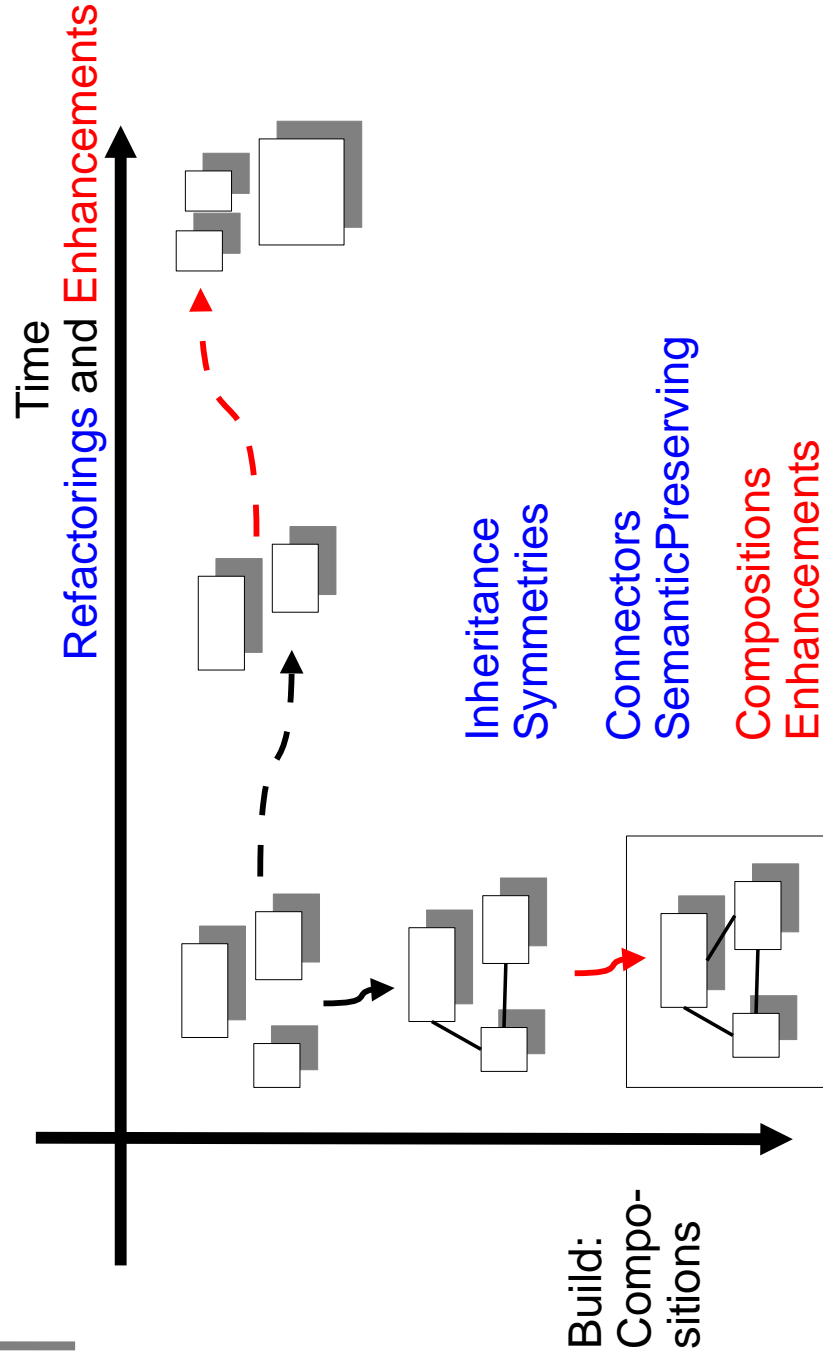
- ▶ **Harmless**
 - Semantics preserving (refactoring)
 - Contract preserving
 - Syntax preserving
- ▶ **Additive** (enhancements, but preserving)
 - Symmetries (invariant preserving)
- ▶ **Dangerous**
 - Non-preserving enhancements
 - Modifications



Split up development steps into applications of harmless, additive, and dangerous software operators

Use Harmless Steps in Two Dimensions

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Beyond Refactoring

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- ▶ What started as refactorings, is now ending up in a concept of harmless software evolution operators
 - Refactoring is strong, due to its *harmlessness*
 - We will split development into harmless, monotonous and difficult operations
- ▶ Software *build* and *evolution* get a common background
 - Both are based on transformation operators from an algebra
 - Design patterns are no isolated concept, but are related to component-based software engineering (graybox component systems)
 - Both forms of operators can be realized as static metaprograms with graybox component models
 - Can be supported by common tools (RECODER and COMPOST as examples, <http://sf.recoder.net> <http://www.the-compost-system.org>)



Software Engineering

Beyond Refactoring

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- ▶ Use harmless operations as long as possible
 - Semantics-preserving (refactorings)
 - Symmetries (conformant inheritance)
 - Syntax-preserving
 - Idempotents
- ▶ Validate algebraic features
 - Program analysis
 - Contract checker
 - Regression test
 - diff
- ▶ Compositions are software operators, too
- ▶ Software Engineering needs more harmless operations!!

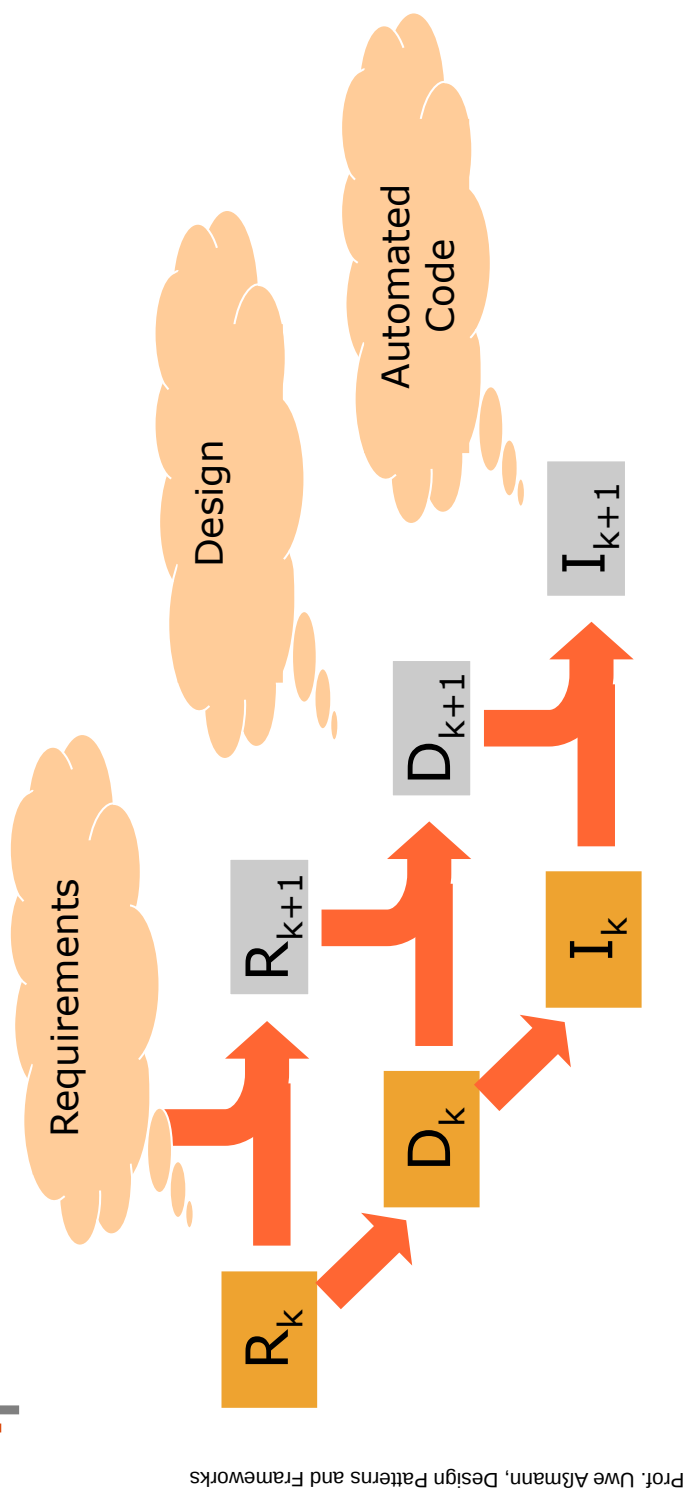
Vision

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- ▶ Replace old tools by refactoring operators and composition languages...
 - Build tools
 - Linker
 - Modelling
 - Inheritance
 - Architecture systems
 - Evolution
 - Refactorings

Vision: Automated Design, Build, And Evolution

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Appendix

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www.the-compost-system.org

recoder.sourceforge.net

Book "Invasive Software Composition"

Springer, Feb 2003



33.A Invasive Software Composition Operators

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... preview onto the summer
(CBSE course)

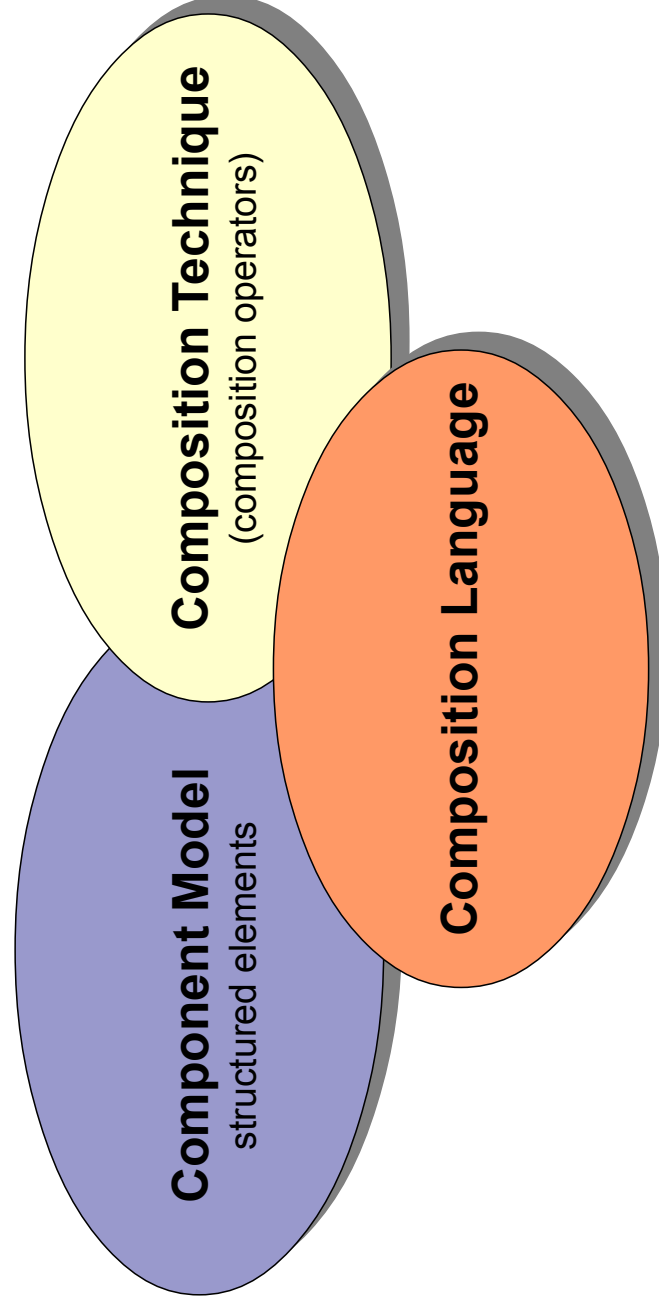


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Composition Systems

- ▶ A **composition system** is a two-level composition algebra, whose elements (called components) have a composition interface (hooks, ports)

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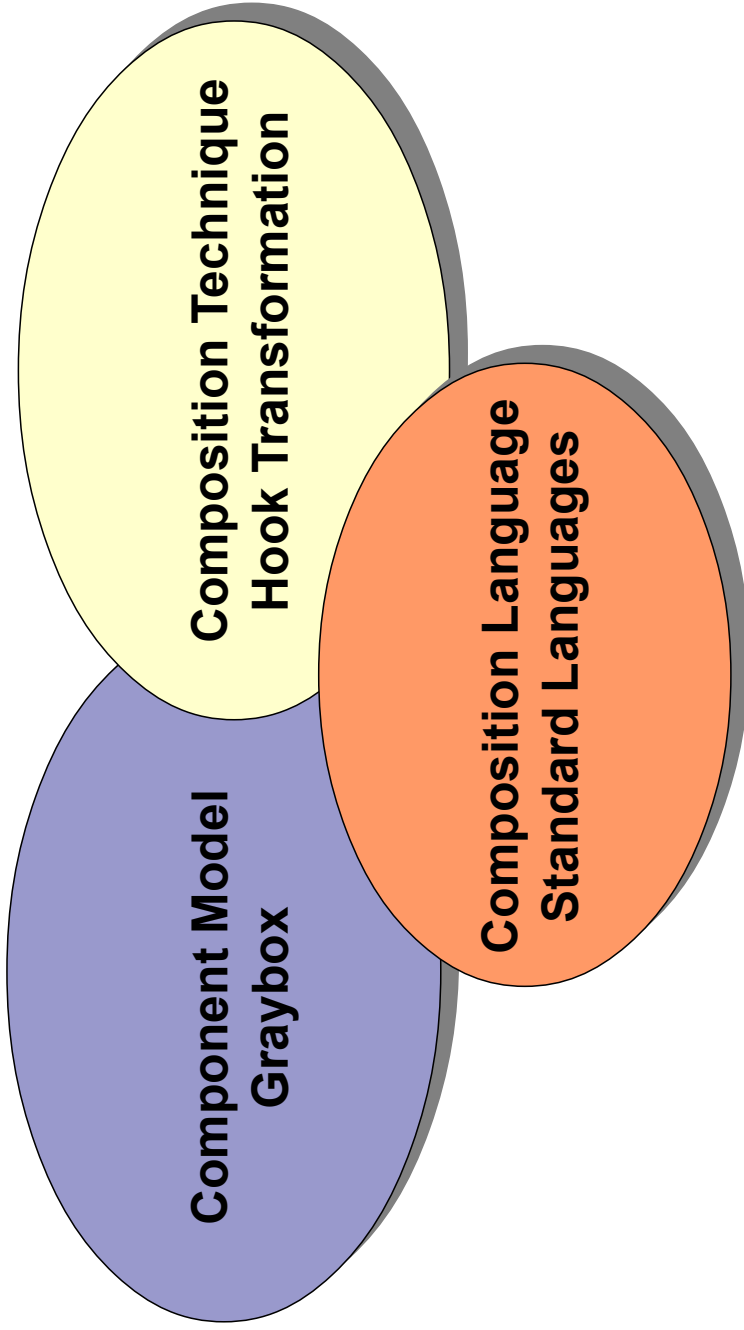


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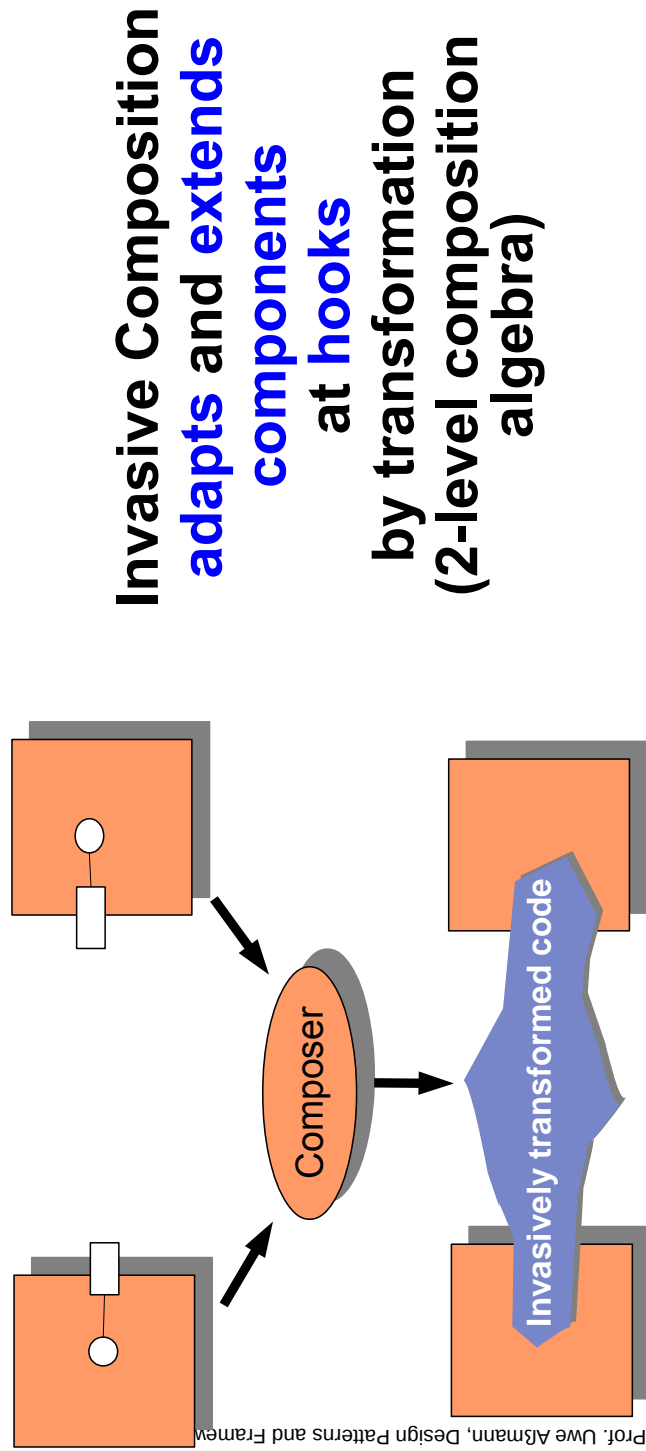
Invasive Software Composition

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Invasive Compositions as Hook Transformations

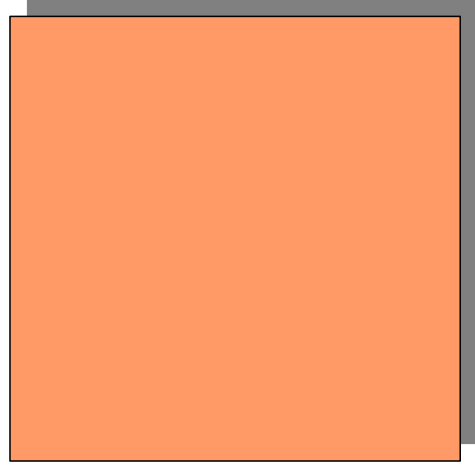
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The Component Model of Invasive Composition

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- ▶ The basic element is a **fragment component (fragment box)**, a set of program elements
- ▶ May be
 - a class
 - a package
 - a method
 - an aspect
 - a meta description
 - a composition program



Boxes have Hooks

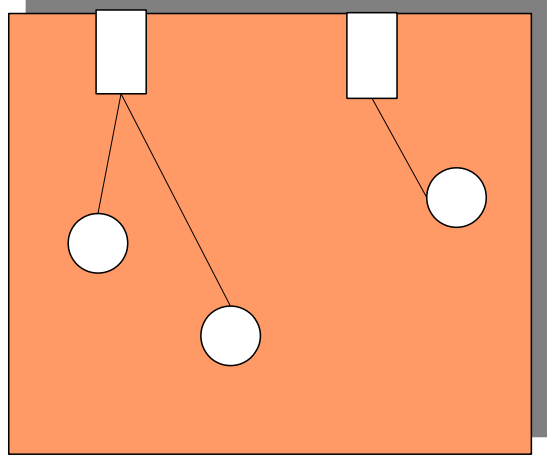
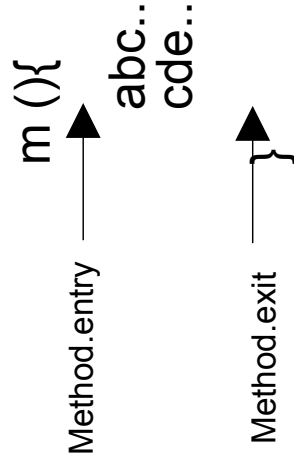
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Hooks are arbitrary fragments or spots in a fragment component which are subject to change

- ▶ beginning/end of lists
- ▶ method entries/exits
- ▶ generic parameters

Implicit Hooks (aka Static Join Points)

- ▶ Given by the programming language, the DTD or Xschema
- Example Method Entry/Exit

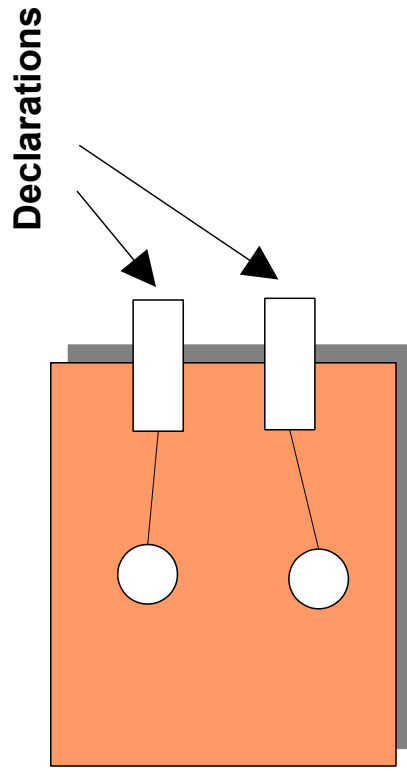


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Declared Hooks (Generic Parameters)

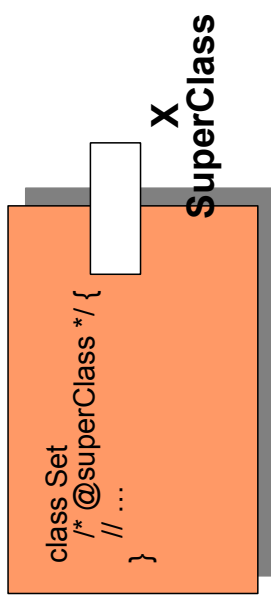
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Declared Hooks are declared by the box writer as variables in the hook's tags.



Declaration of Hooks

- ▶ by special keywords
- ▶ by markup tags
- ▶ Language Extensions (keywords..)
- ▶ Standardized Names
- ▶ Comment Tags



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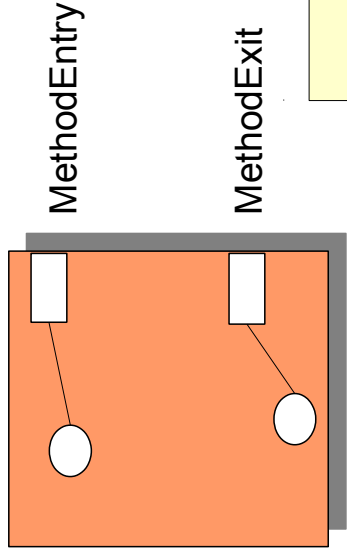
The Composition Technique of Invasive Composition

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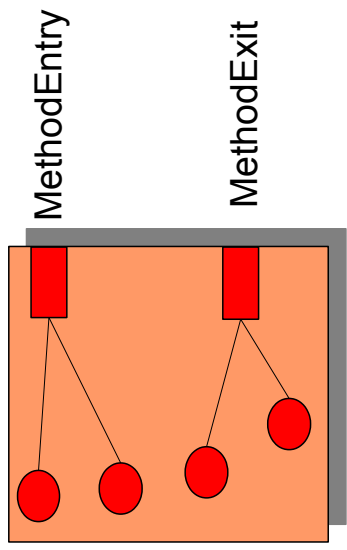
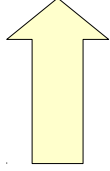
Invasive Composition
adapts and extends
components
at hooks
by transformation

Composition on Implicit Hooks

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```
m () {  
  abc..  
  cde..  
}
```

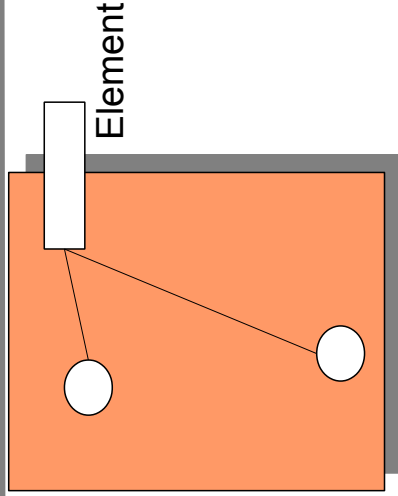
```
m () {  
  print("enter m");  
  abc..  
  cde..  
  print("exit m");  
}
```

```
box.findHook(„MethodEntry“).extend("print(\enter m\");");  
box.findHook(„MethodExit“).extend("print(\exit m\");");
```



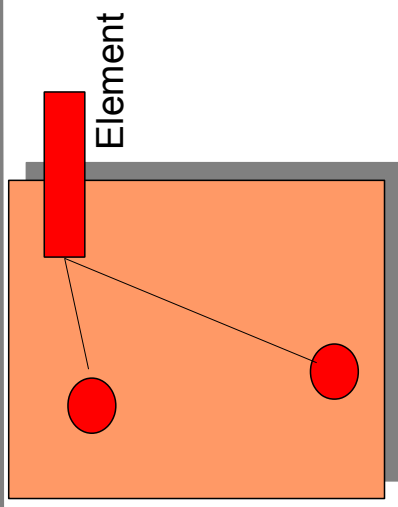
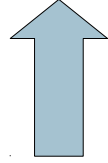
Composition on Declared Hooks

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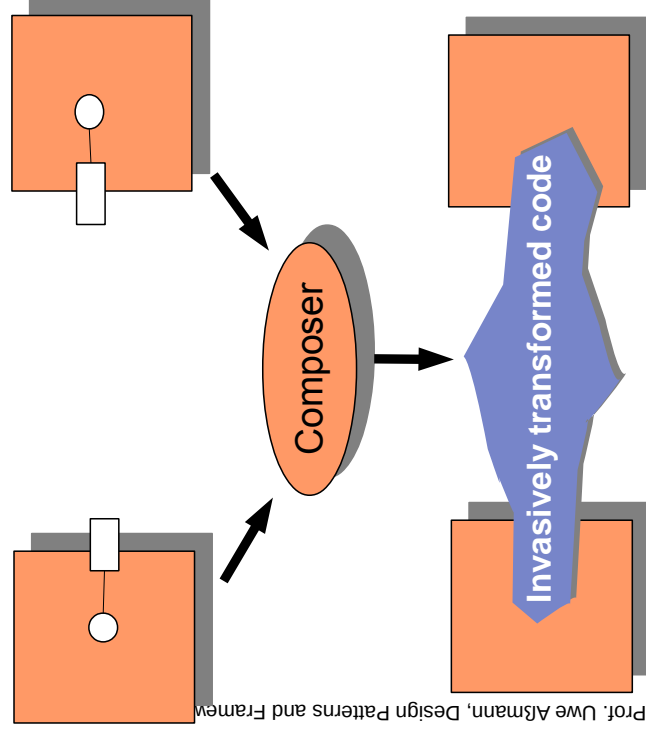
```
List(<hook>Element</hook>) le;  
...  
le.add(new <hook>Element</hook>());  
...
```



```
box.findHook(„Element“).bind("Apple");
```

Invasive Composition as Hook Transformations

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- ▶ Invasive Composition works uniformly on
 - declared hooks
 - implicit hooks
- ▶ Allows for unification of
 - Inheritance
 - Views
 - Aspect weaving
 - Parameterization
 - Role model merging



The Composition Language of Invasive Composition

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- ▶ As a composition language, arbitrary languages can be used
 - Standard languages (Java)
 - XML
 - Rule languages
- ▶ Meta-composition possible
 - composition classes, methods

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Atomic and Compound Composition Operators

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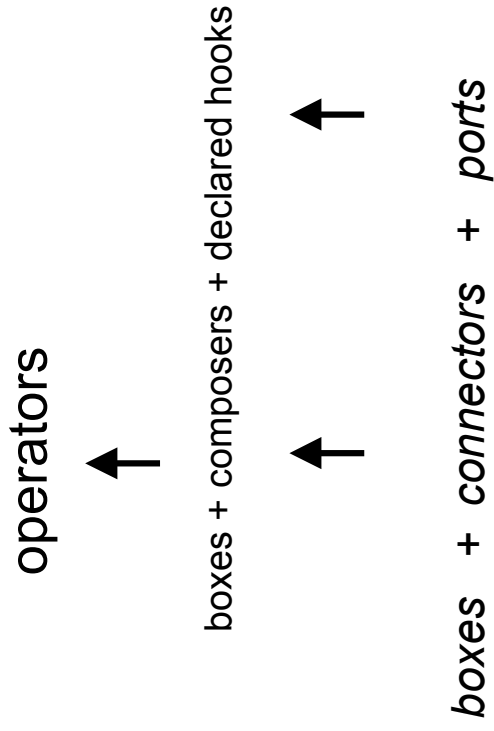
- ▶ **bind** hook (parameterize)
 - generalized generic program elements
 - ▶ **rename** component, rename hook
 - ▶ **copy** component
 - ▶ **extend**
 - extend in different semantic versions
- Compound composition operators:
- ▶ **inheritance**
 - ▶ **views**
 - Class merge
 - Role model merge
 - Package merge
 - Intrusive data functors
 - ▶ **connect**
 - ▶ **distribute**
 - aspect weaving

33.4.2 What Can You Do With Invasive Composition?

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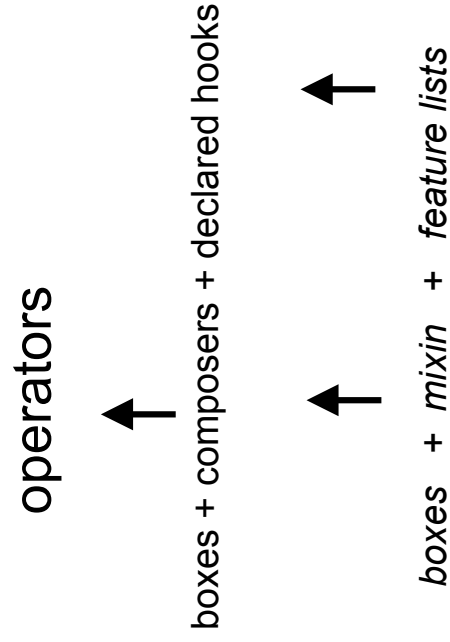
Composers Generalize Connectors

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Composers Generalize Inheritance Operators

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Composers Generalize Role Model Merge

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operators



boxes + composers + implicit hooks



class + *role merging* + *feature list*



Refactorings are Operators on the ASG

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operators



ASG + refactorings



Refactoring Can Be Regarded As Primitive Composition

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