

Fakultät Informatik, Institut für Software- und Multimediatechnik, Lehrstuhl für Softwaretechnologie

30 Transformational Design with Essential Aspect Decomposition: Model-Driven Architecture (MDA)

Prof. Dr. U. Aßmann Technische Universität Dresden Institut für Software- und Multimediatechnik Gruppe Softwaretechnologie http://st.inf.tu-dresden.de Version 12/13-1.0, 05.01.13

- 1. Model-Driven Architecture
- 2. Model Mappings
- 3. Model Merging and Weaving
- 4. MDSD with domain-specific tagging

> Obligatory:

- www.omg.org/mda Model driven architecture.
- MDA Guide. OMG (ed.). Reference document for MDA applications

> Optional:

- J. Frankel. Model-driven architecture. Wiley. Excellent book on the concepts of MDA, including the MOF, model mappings.
- Manfred Nagl, editor. Building tightly integrated software development environments: the IPSEN approach, volume 1170 of Lecture Notes in Computer Science. Springer-Verlag Inc., New York, NY, USA, 1996.
- CIP Language Group. The Munich Project CIP, volume 1 of Lecture Notes in Computer Science. Springer-Verlag, 1984.
- Bauer et al. The Munich project CIP. Volume 1: The wide spectrum language CIP-L, volume 183 of Lecture Notes in Computer Science. Springer-Verlag, Berlin, Germany, 1985.
- F. L. Bauer, et al. The Munich Project CIP. Volume II: The Transformation System CIP-S. Springer-Verlag, LNCS 292, 1987.

TU Dresden, Prof. U. Aßmann

MDA

Problem – Reuse in Product Lines (Product Families)

- Many products must be produced in variants for different platforms (portability problem):
 - Machines ranging from PDA over PC to host
 - Component models from .NET over CORBA to EJB
 - Technical spaces such as Java vs .NET vs. Python
- > How to develop a product line with products for all these platforms?
- How to reuse common parts of models?

Problem: The Representation Schizophrenia

- Problem: Design Aging, one of the biggest problems in software maintenance
 - If an artifact has several representations, such as design, implementation, documentation, and code: always the code is modified, and the other become inconsistent
 - Usually, a design specification ages faster than implementation, because the programmers are tempted to change the implementation quickly, due to deadlines and customer requests
 - They "forget" to update the design

Solution:

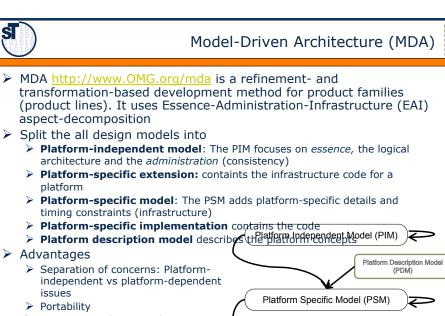
- > XP: Single-source principle
 - don't represent in other ways that code
 - "clean code that works"
- \succ MDA: Generate the code from models, enable a round-trip to solve the problem

MDA



30.1 MODEL-DRIVEN ARCHITECTURE (MDA)





MDA

Platform-Specific Implementation

7

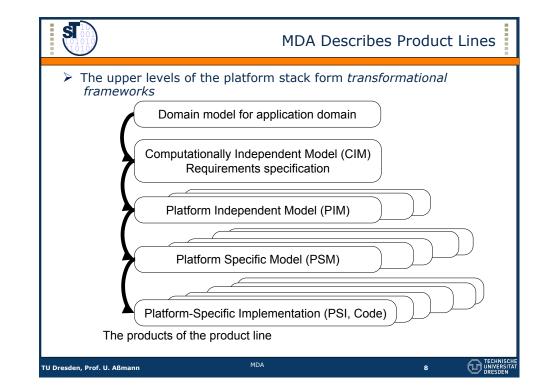
(PSI. Code)

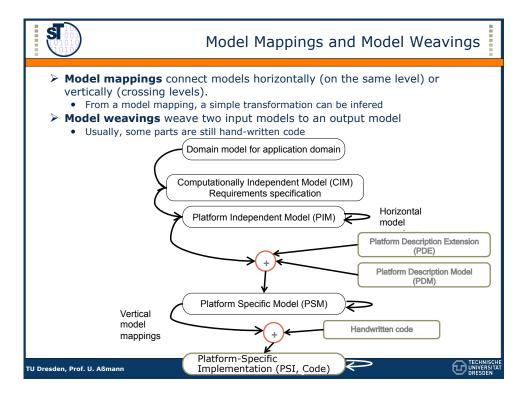


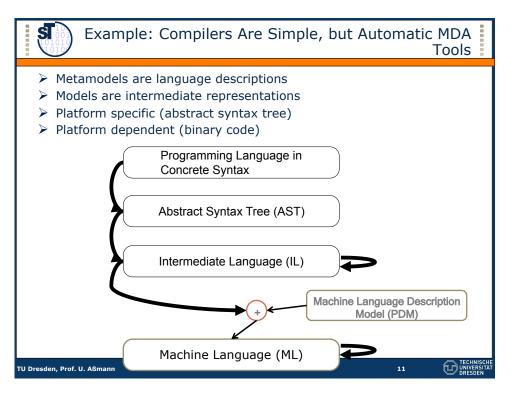


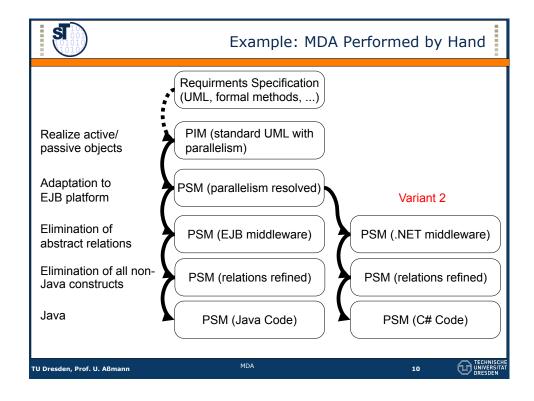
Remember: Refinement-based Modelling

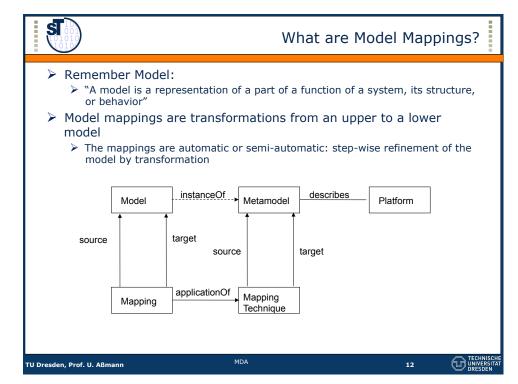
<list-item><list-item><list-item><list-item><list-item><list-item><list-item><list-item><list-item><list-item><list-item>













What Are Platforms?

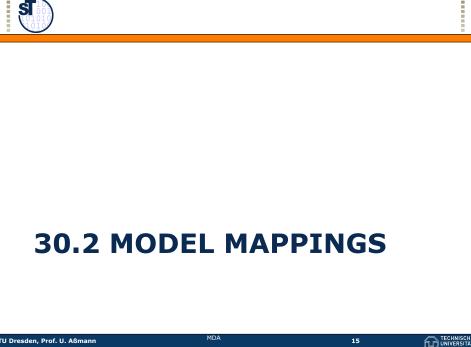
13

- > **Platforms** are *concerns* (*aspects*), describing the environment on which a system runs
 - Platforms slice a system into platform-independent (aspect-independent) and platform-dependent parts (aspect-related)
- > Platforms define *variability levels* of a system, with variants that produce a variant of the specification
- \succ Possible platforms:
 - Abstract machines
 - Libraries, such as JDK, .NET
 - Implementation languages
 - Java, Eiffel, C#
 - Component models
 - CORBA, Enterprise Java Beans (EJB), .NET-COM+, etc.

MDA

- Ontology of a domain (e.g., medicine)
- Constraints of the system
 - ➤ Time
 - Memory
 - ➤ Energy

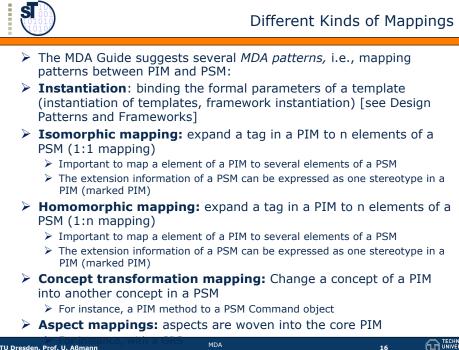
U	Dresden,	Prof.	U. Aßmann	





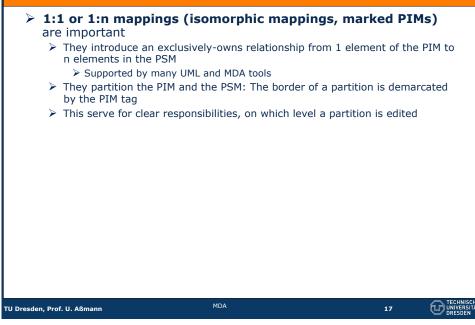
Benefit of MDA

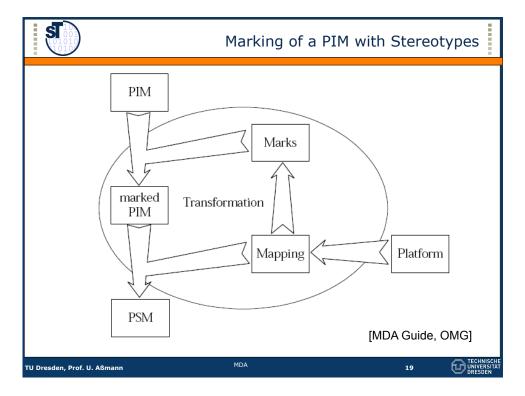
> MDA sees the system development process as a sequence of transformation steps from requirements to code > MDA is an architectural style for transformational frameworks > Separation of platform information (separation of concerns) reduces dependencies on platform Middleware (.NET, Corba, DCOM, Beans) > Platform specific details (resource constraints, memory handling) \succ Platforms in embedded and realtime systems > Domain Reuse of PIM for many platforms > The PIM is a *generic framework* for a product family > A transformational framework, not an object-oriented framework MDA provides generic frameworks for designs and models > Parameterization with model mappings MDA TU Dresden, Prof. U. Aßmanı 14





Morphic Mappings on Marked PIMs







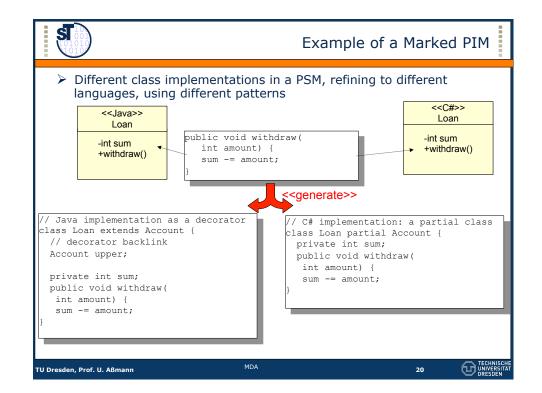
What Are UML Profiles?

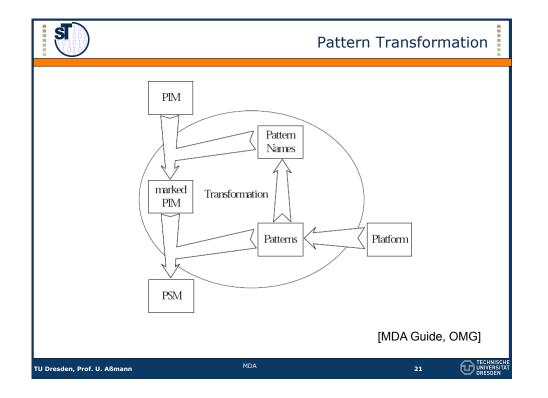
- A (UML) profile is a metamodel describing a platforms or a domain
 - > Technically, a profile is a set of new stereotypes and tagged values
 - Stereotypes correspond to metaclasses
 - > A profile has a metamodel that extends the UML metamodel
 - Stereotypes are metaclasses in this metamodel that are derived from standard UML metaclasses
- Examples platform profiles:
 - EDOC Enterprise Distributed Objects Computing
 - Middleware: Corba, .NET, EJB
 - > Embedded and realtime systems: time, performance, schedulability
- > A *profile* can describe a domain model
 - > or ontology, if domain is large enough
 - A profile can be the core of a domain specific language (DSL)
 - > With own vocabulary, every entry in metamodel is a term
- > Examples:
 - Banking, insurances, cars, airplanes, ...

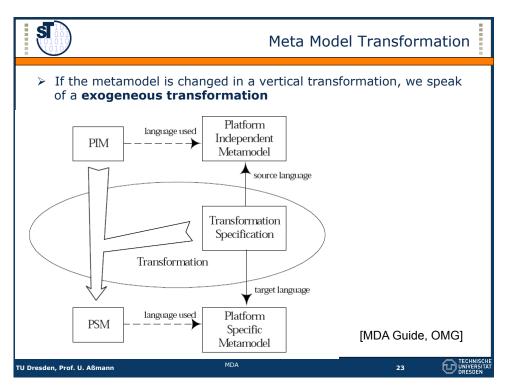
TU Dresden, Prof. U. Aßmann

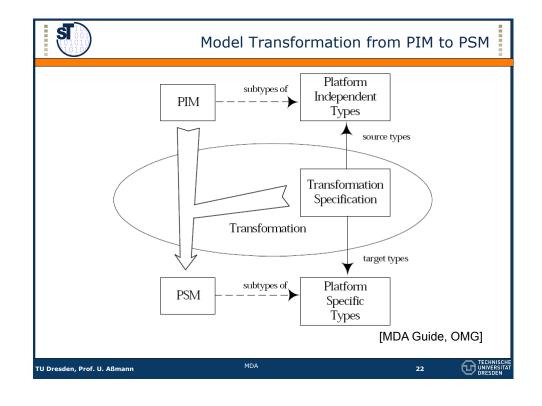
MDA

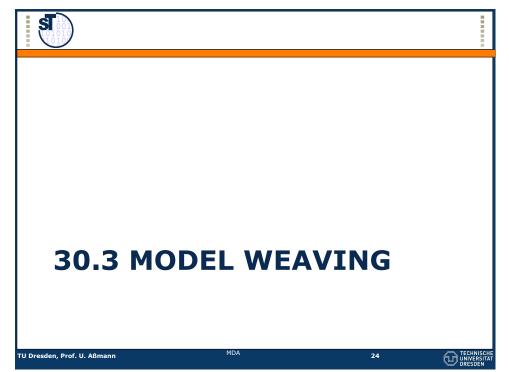
18







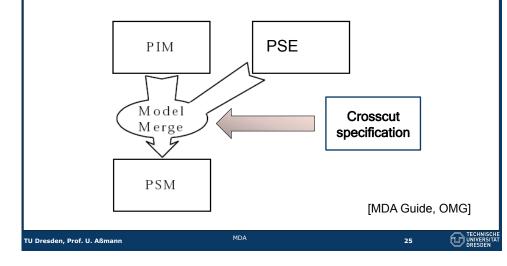


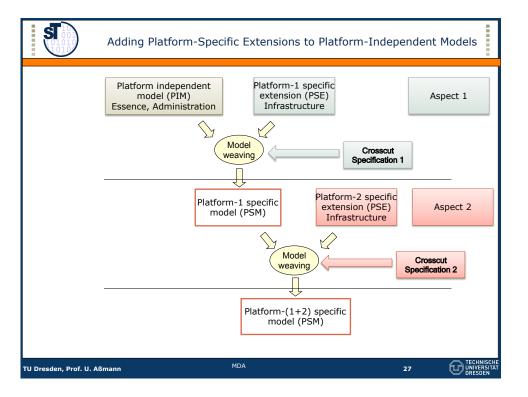


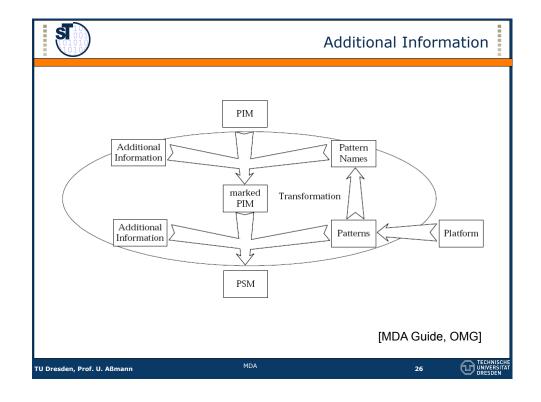


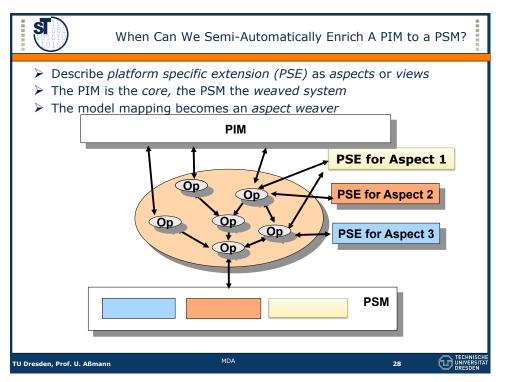
Model Merging and Weaving

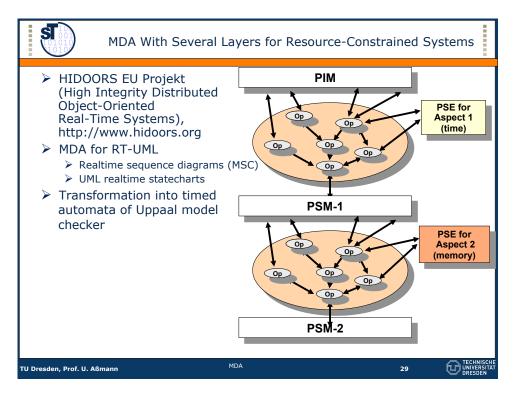
- Model merging enters an extension into a core model, i.e., a PSE into a PIM
- > **Model weaving** uses a crosscut specification how to do this

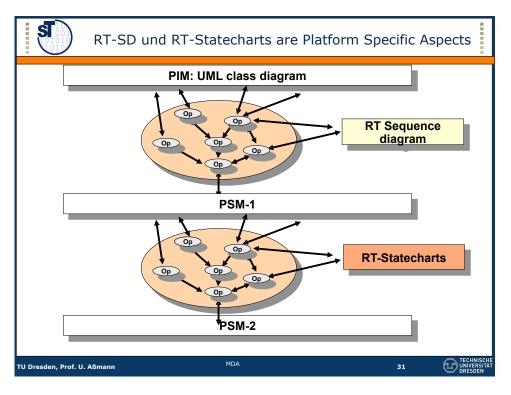


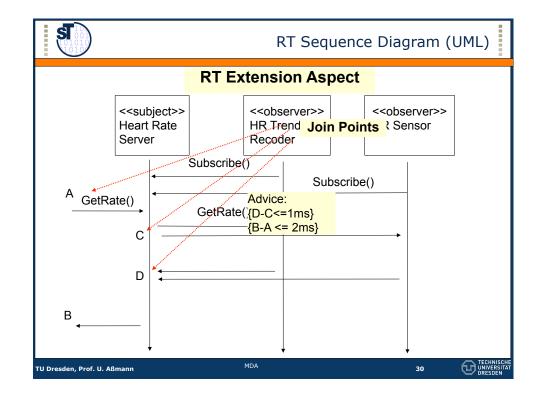


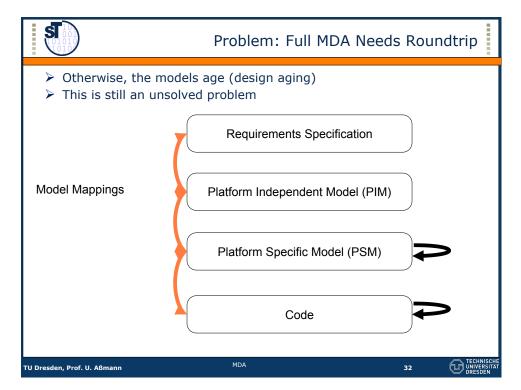


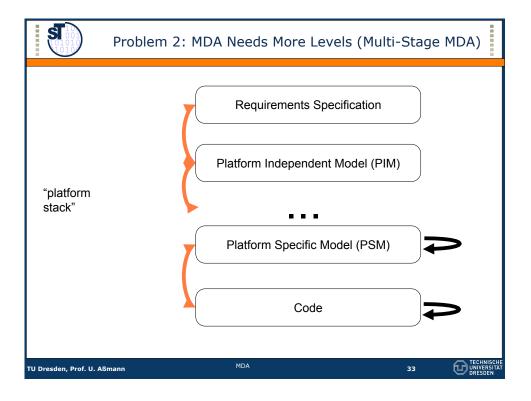


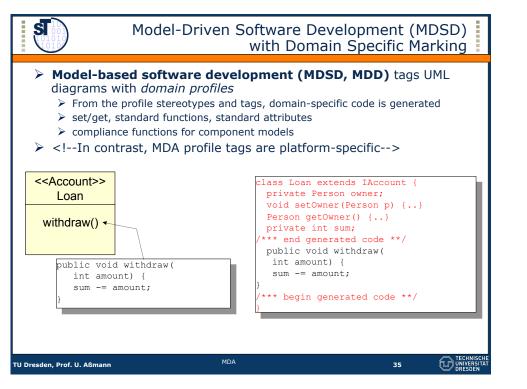














	The End
MDA(R) is a trademark of OMG	
TU Dresden, Prof. U. Aßmann MDA	36 TECHNISCHE UNIVERSITÄT DRESDEN