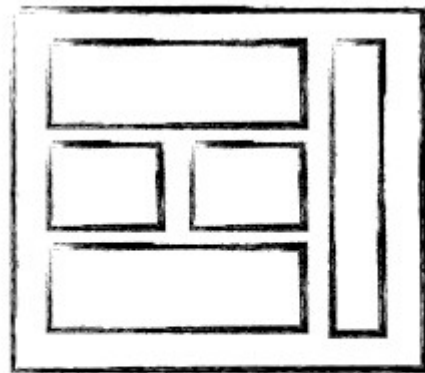
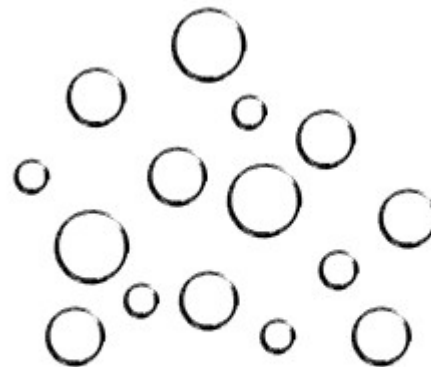


# Integrationstests in einer Microservicearchitektur

Daniel Stepper



MONOLITHIC/LAYERED



MICRO SERVICES

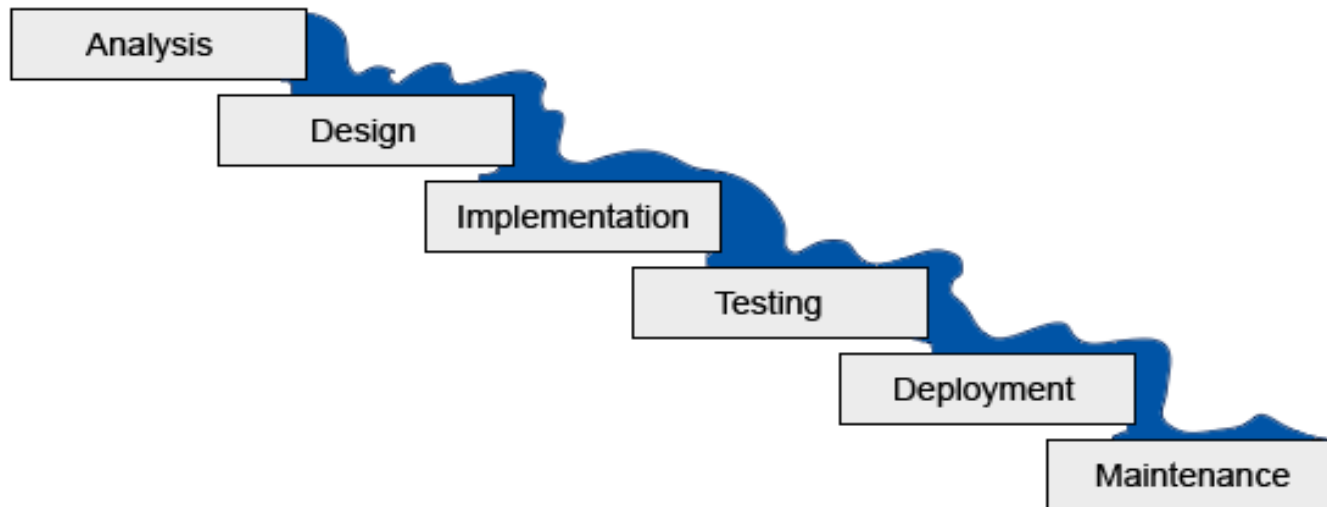
# Kontakt

@danstepper

[www.agile-qa.de](http://www.agile-qa.de)

daniel.stepper@agile-qa.de

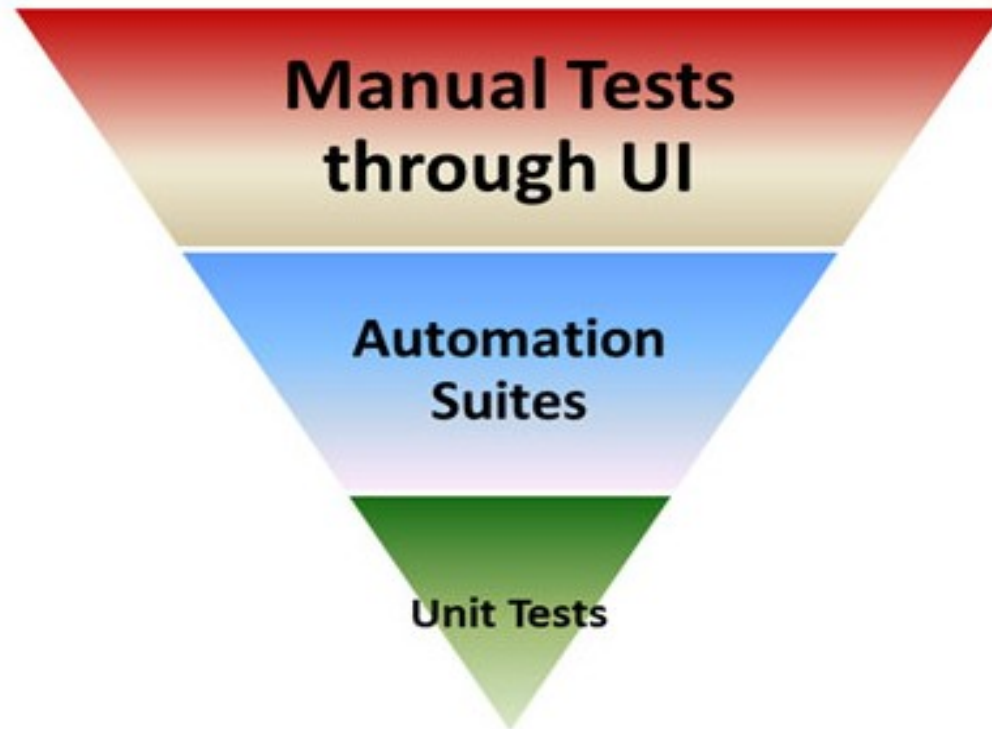
# Der traditionelle Wasserfall-Prozess



Quelle: <http://www.agile-scrum-master-training.com/agile-project-management/>

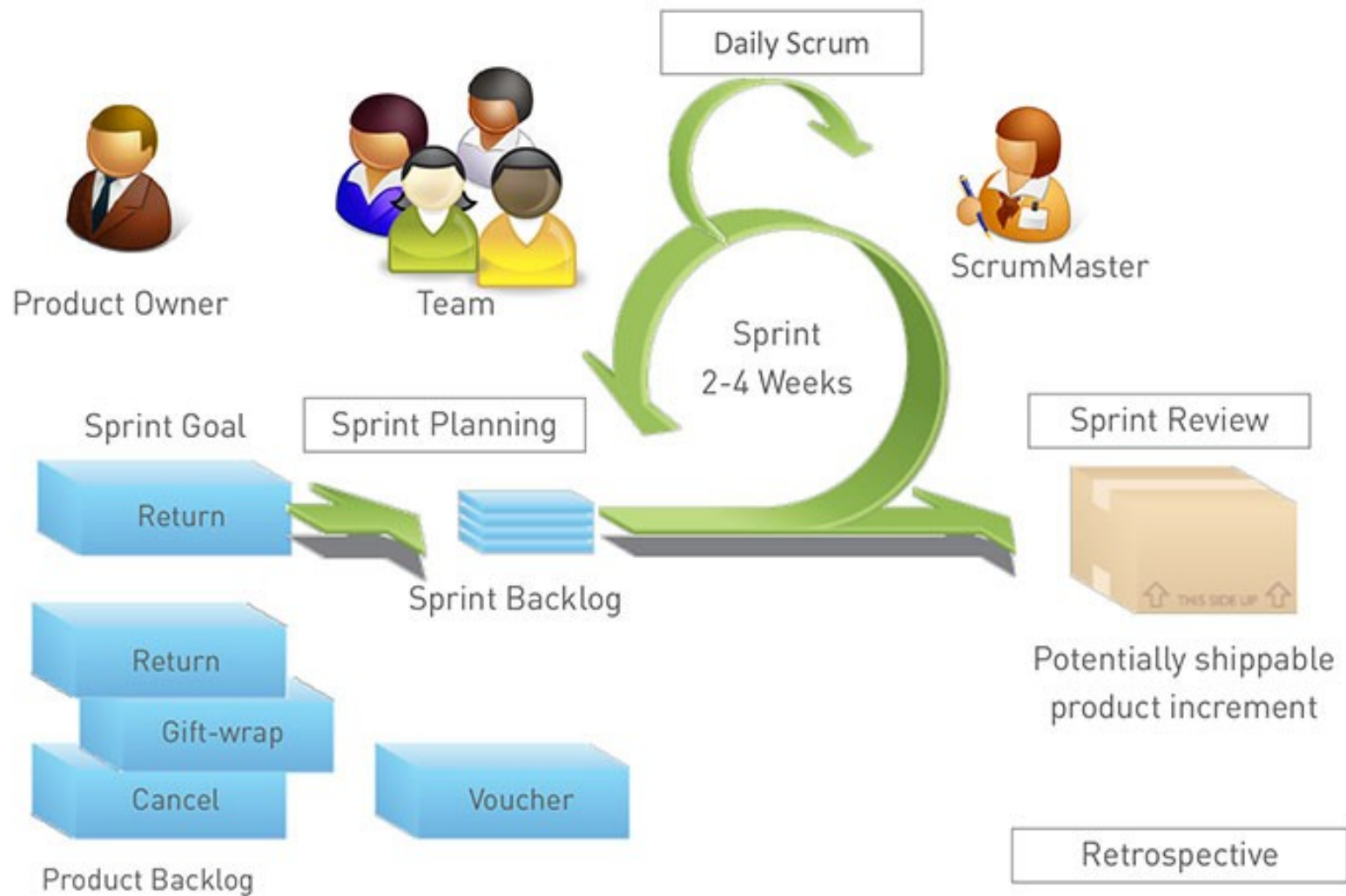
Was ist, wenn eine Anforderung vergessen wurde und erst während der Tests festgestellt wurde?

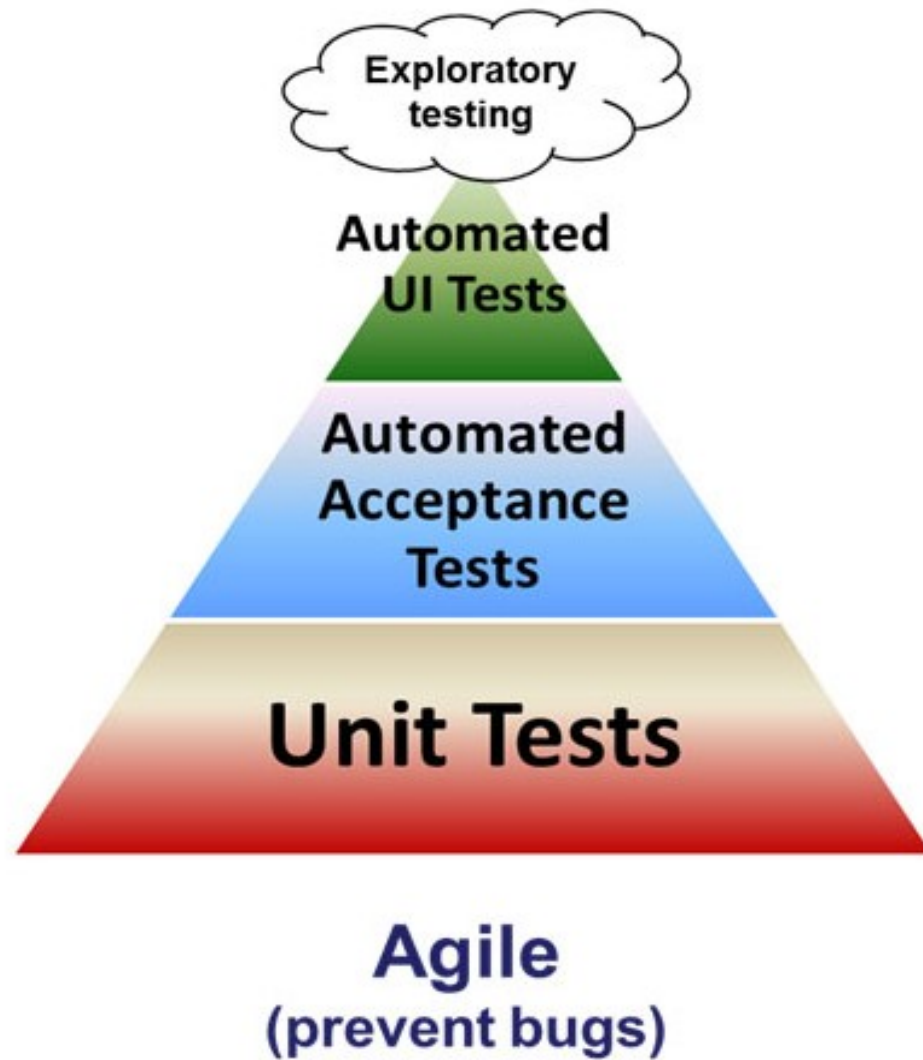
Was ist, wenn ein Deployment-Problem Anforderungen am System Design erfordern?

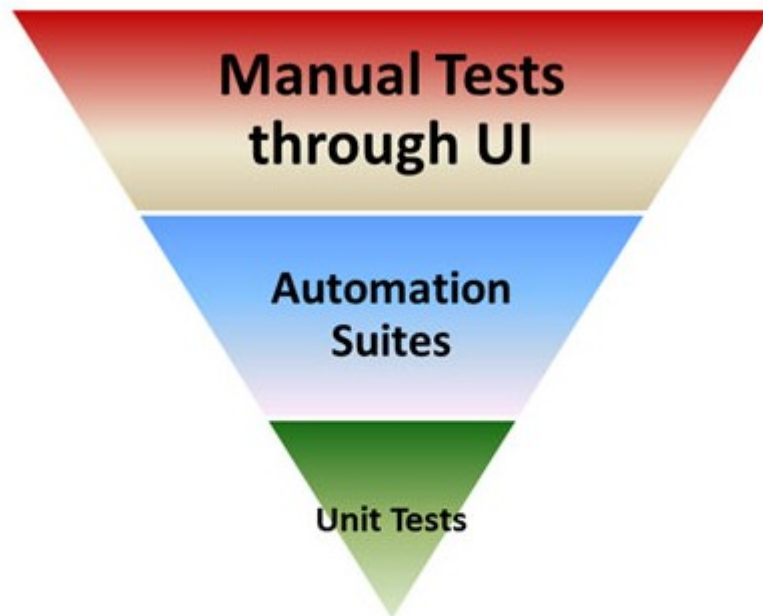


**Traditional  
(find bugs)**

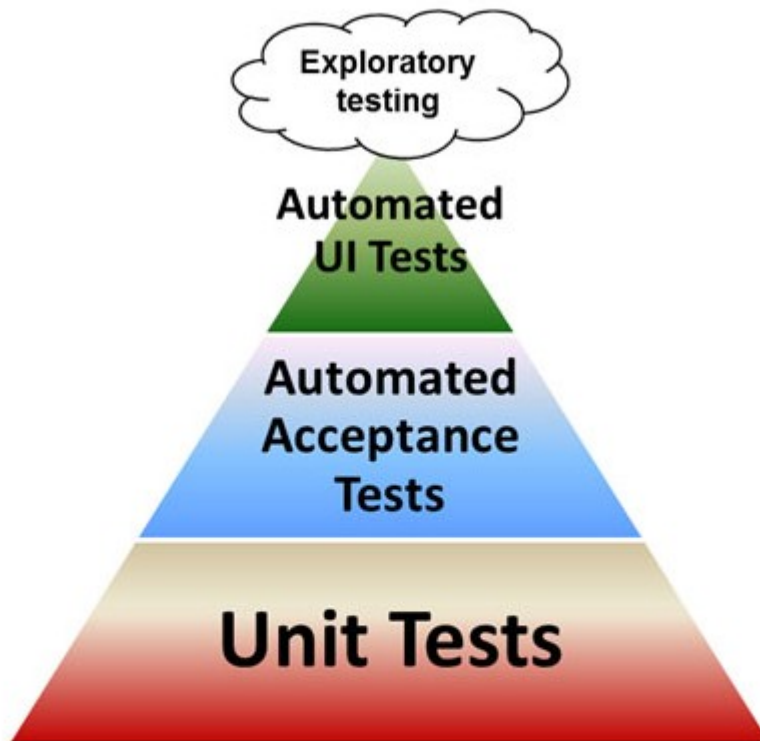
# Scrum Flow







**Traditional**  
(find bugs)



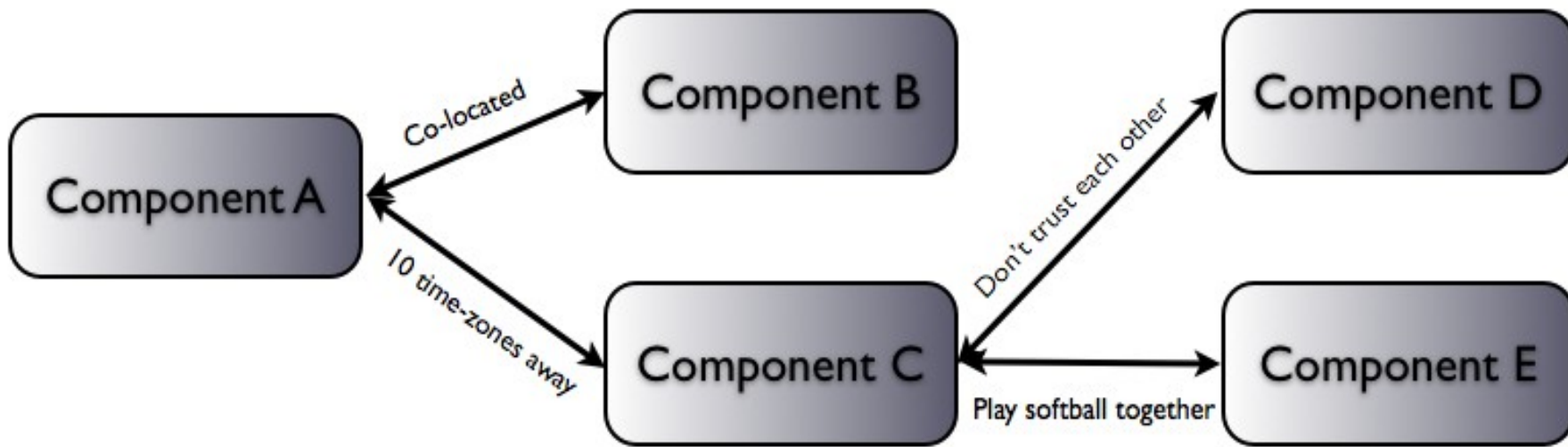
**Agile**  
(prevent bugs)

# Monoliten vs. Microservices

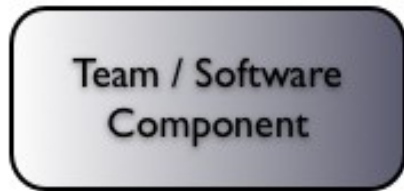
Conway's Law 1968:

„Organisationen, die Systeme modellieren, [...] sind auf Modelle festgelegt, welche die Kommunikationsstrukturen dieser Organisationen abbilden.“





↔ Interfaces / Communication paths



UI specialists



middleware specialists



DBAs



**Siloed functional teams...**

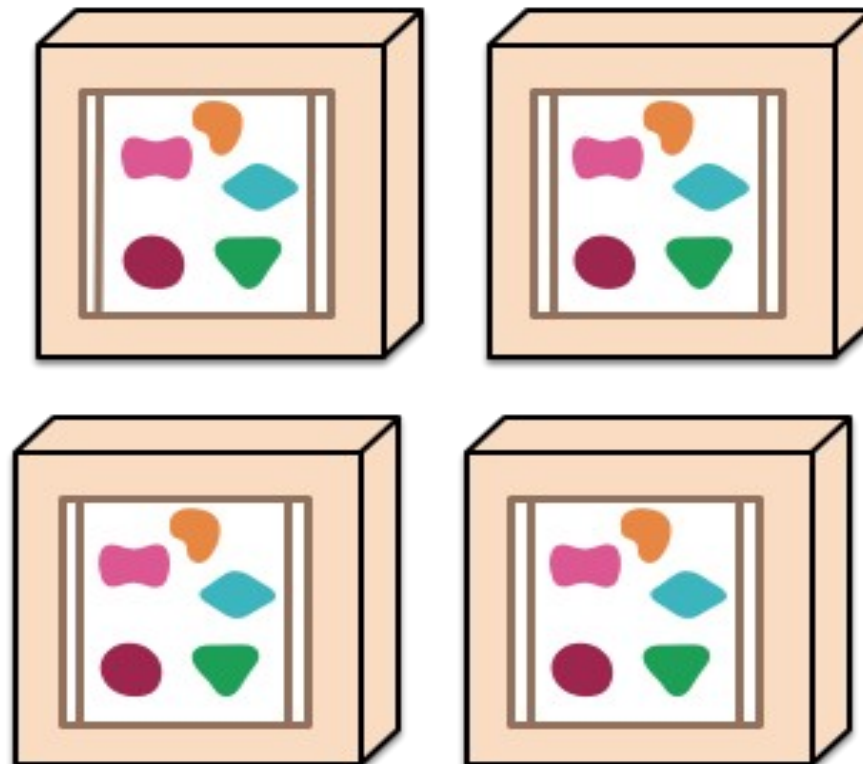


**... lead to silod application architectures.  
Because Conway's Law**

*A monolithic application puts all its functionality into a single process...*

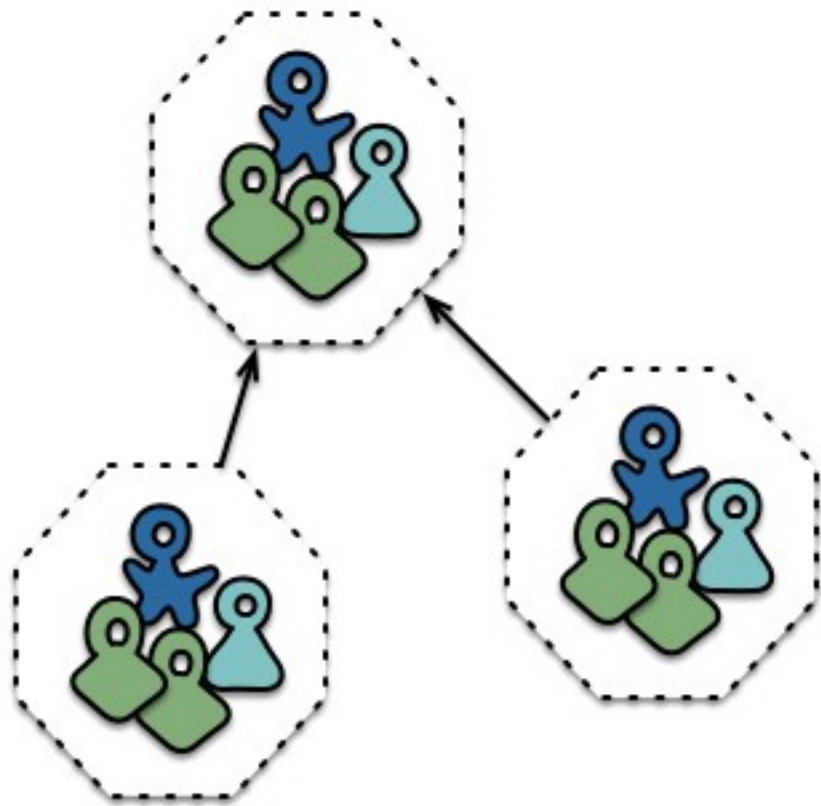


*... and scales by replicating the monolith on multiple servers*

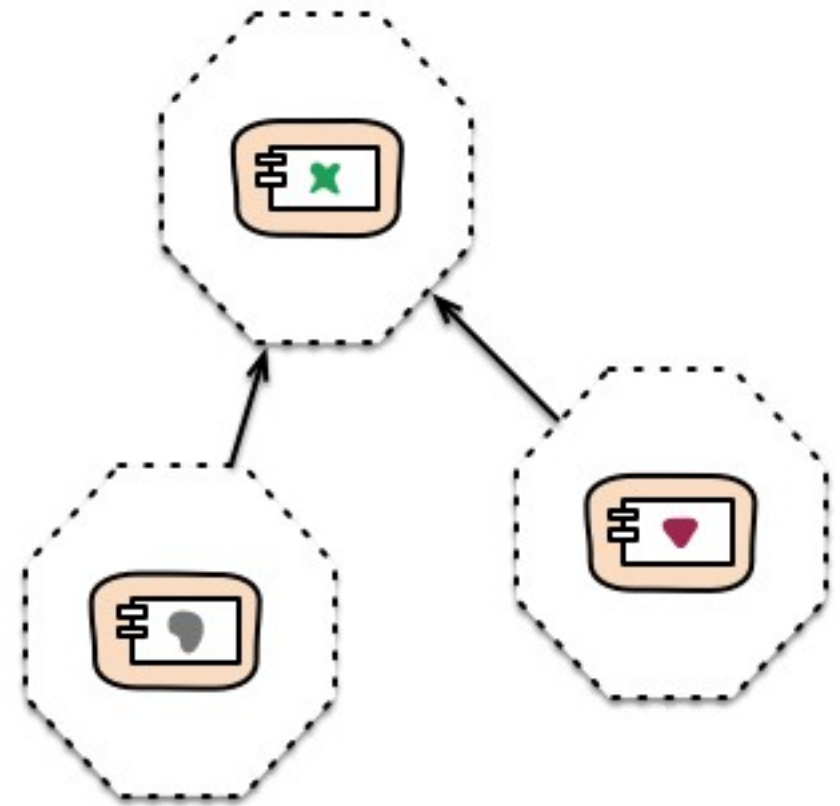


# Be of the web, not behind the web

-- Ian Robinson

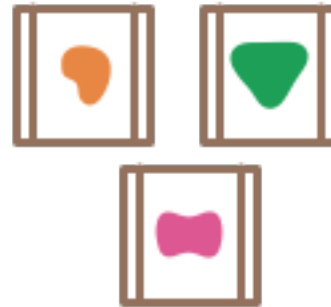


**Cross-functional teams...**

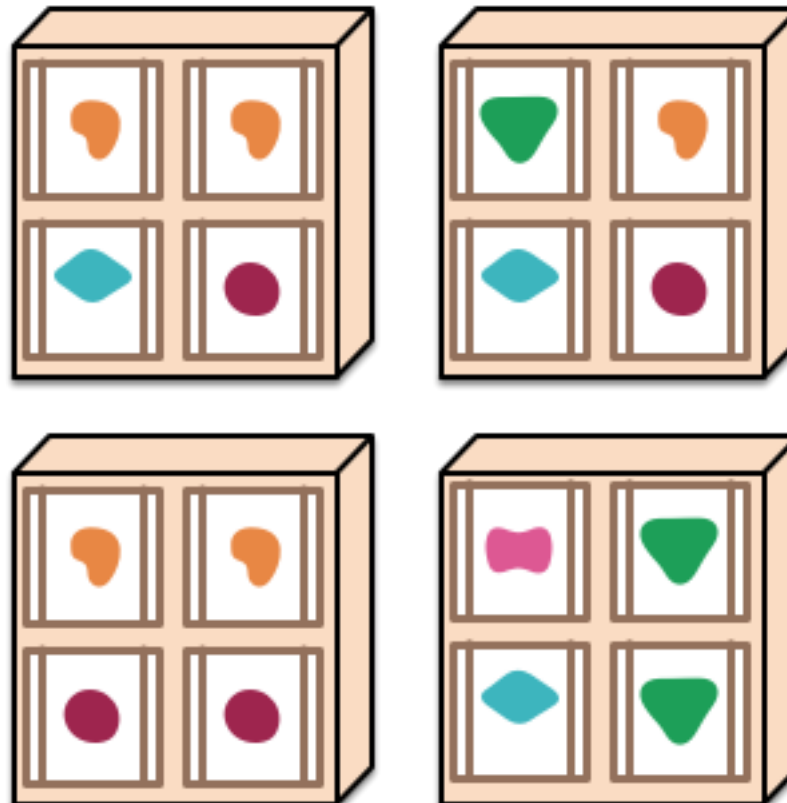


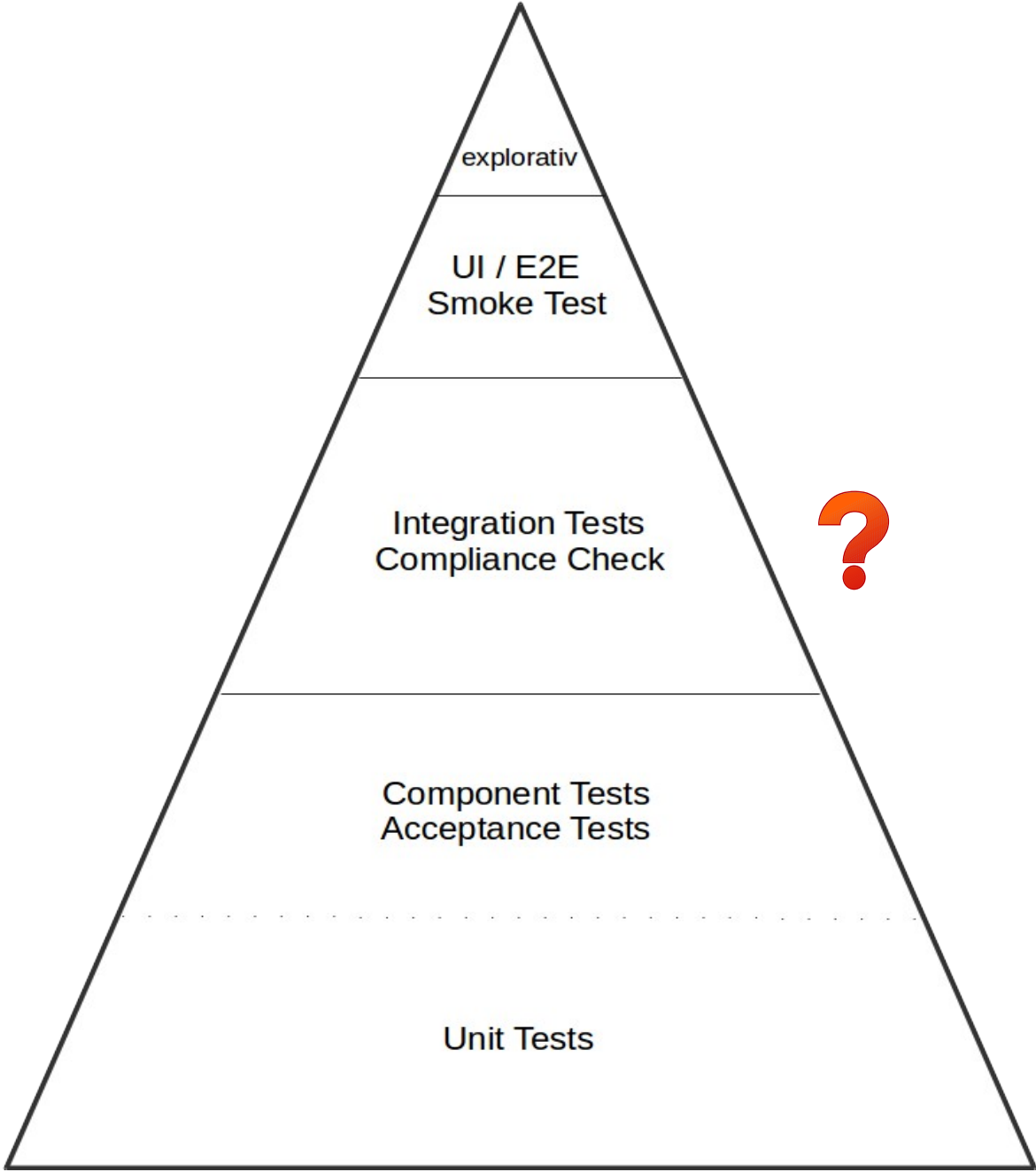
**... organised around capabilities  
Because Conway's Law**

*A microservices architecture puts each element of functionality into a separate service...*



*... and scales by distributing these services across servers, replicating as needed.*





explorativ

UI / E2E  
Smoke Test

Integration Tests  
Compliance Check

Component Tests  
Acceptance Tests

Unit Tests



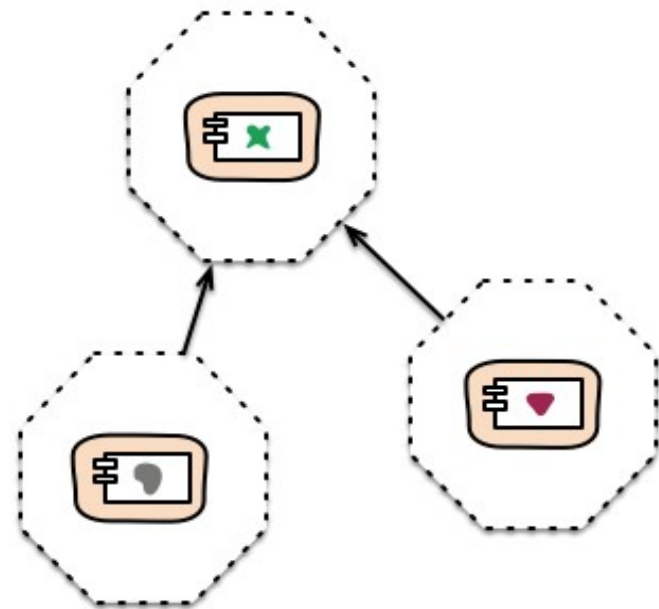
Viele kleine Services → viele Systemintegrationstests?

- langsam
- flaky
- viel Setup
- Infrastruktur ...

Tolerant Reader:

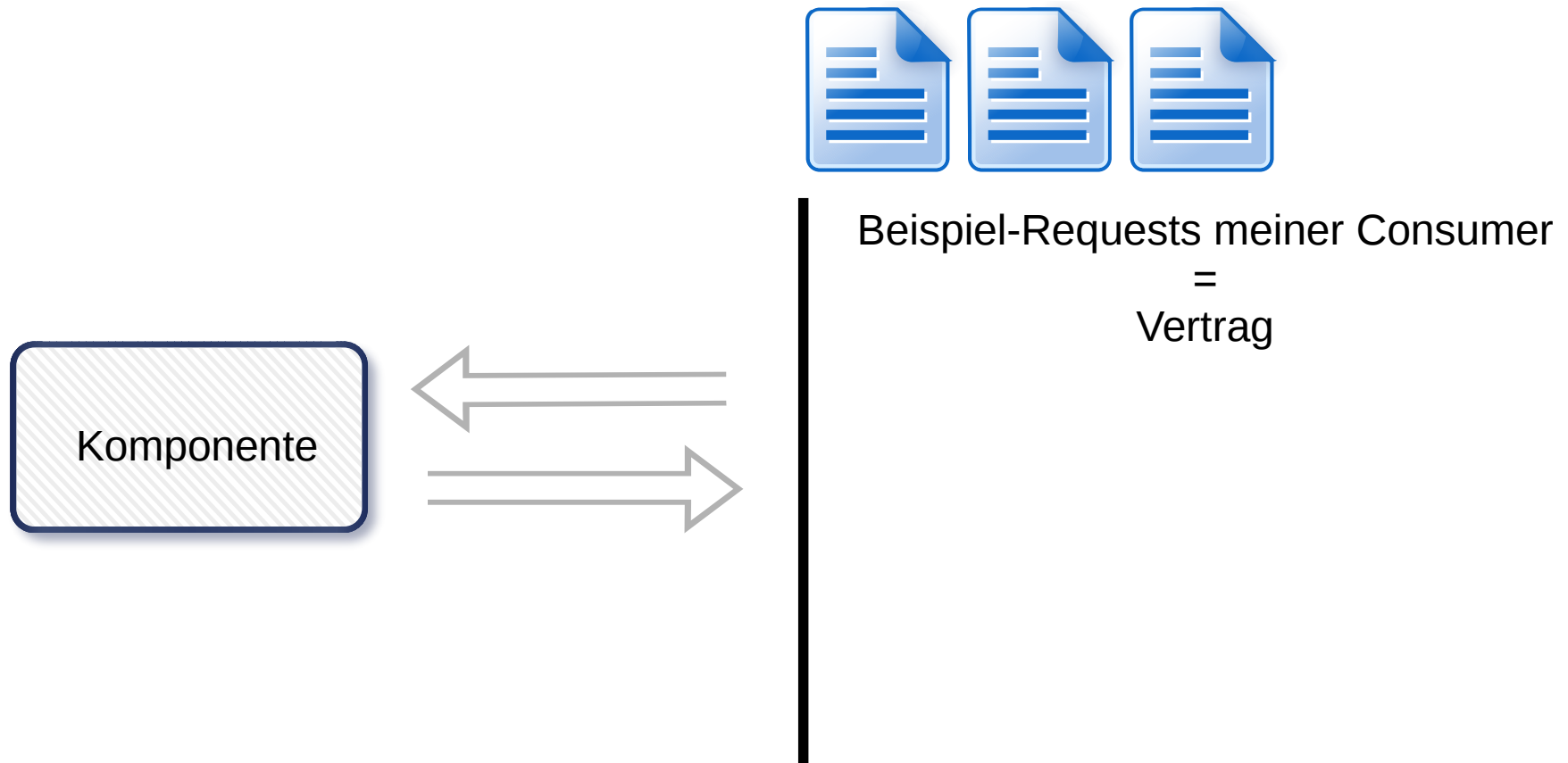
be conservative in what you do, be liberal in what you accept from others.

-- Jon Postel



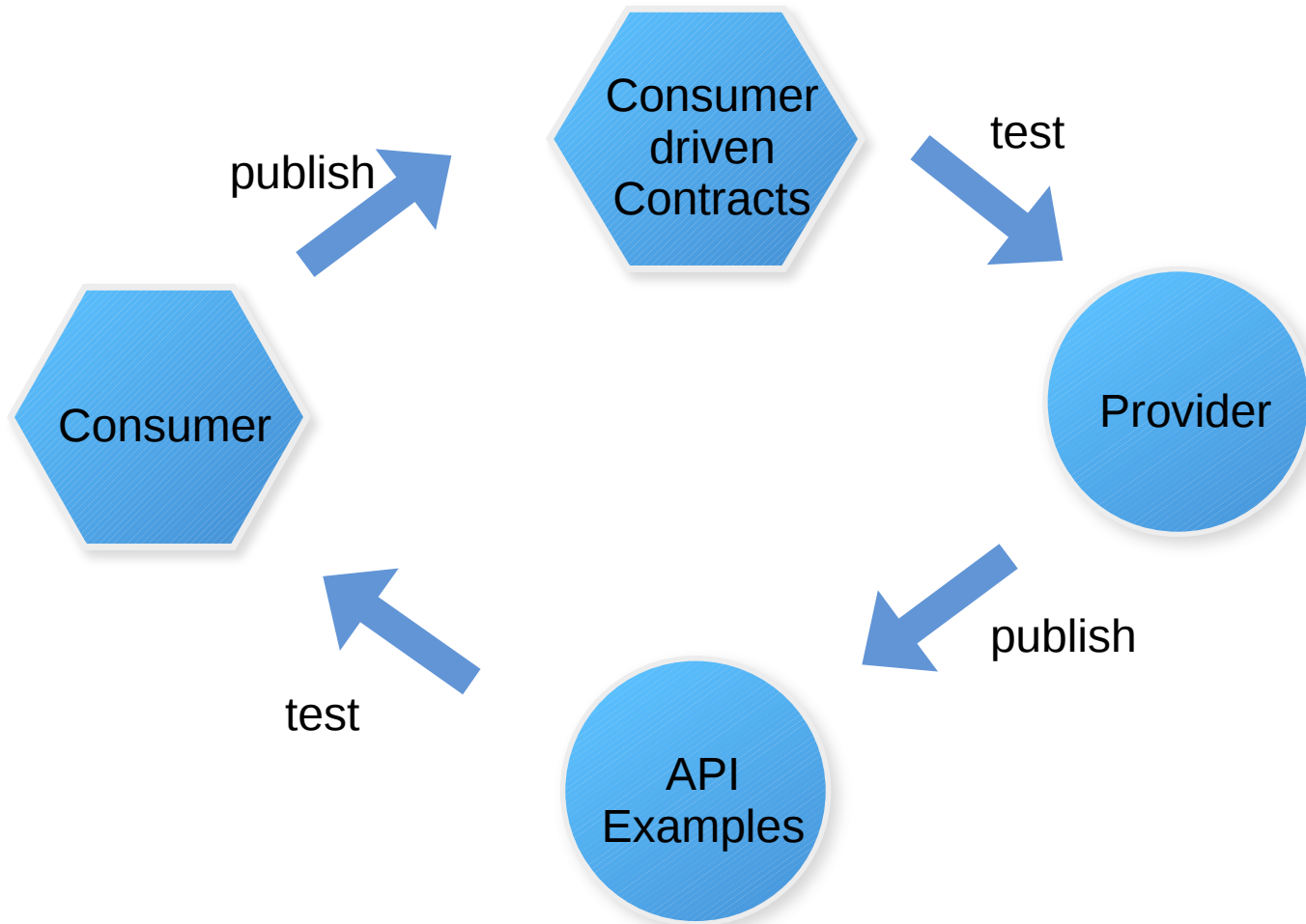


# Trust your Consumer



- Nur die Einhaltung meiner Seite des Vertrages wird getestet
- + weniger Test-Infrastruktur

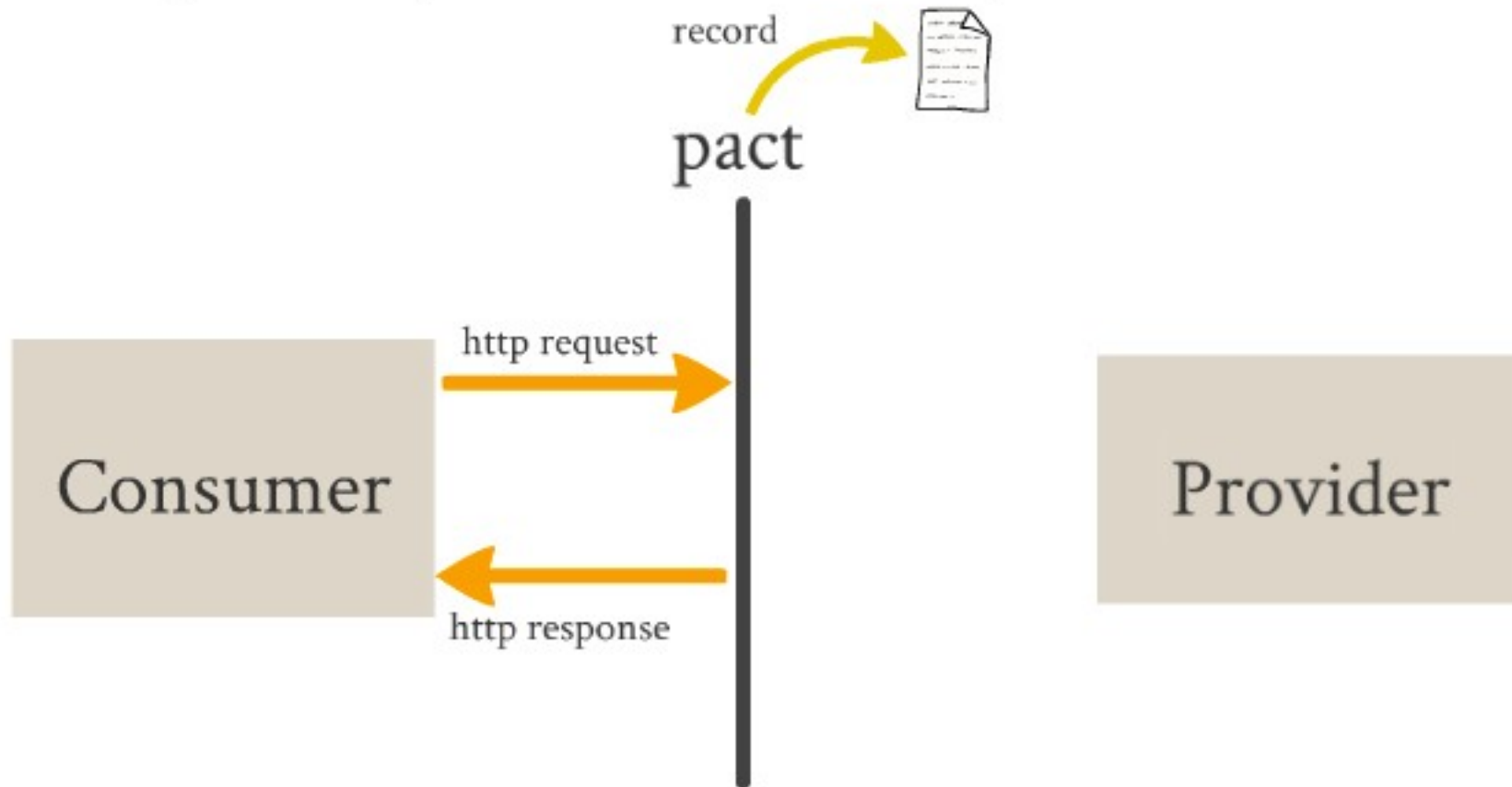
# Contract Driven Test



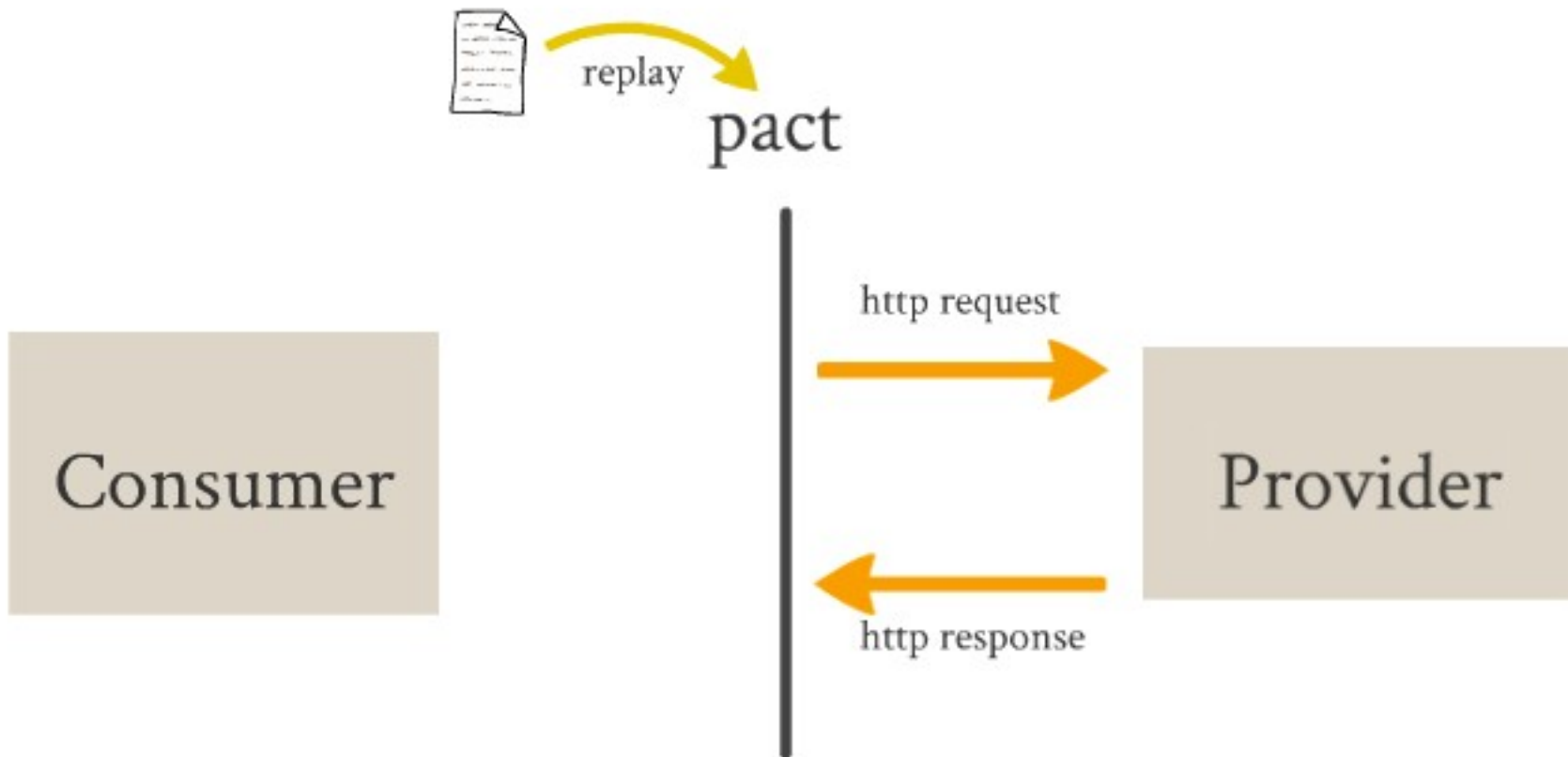
# Pact → unit-teste eine Integration

- mock service und DSL für den Consumer
- Interaktion, Playback und Verifikation für den Service Provider
- ... Autogenerierte API Dokumentation  
<https://github.com/realestate-com-au/pact>

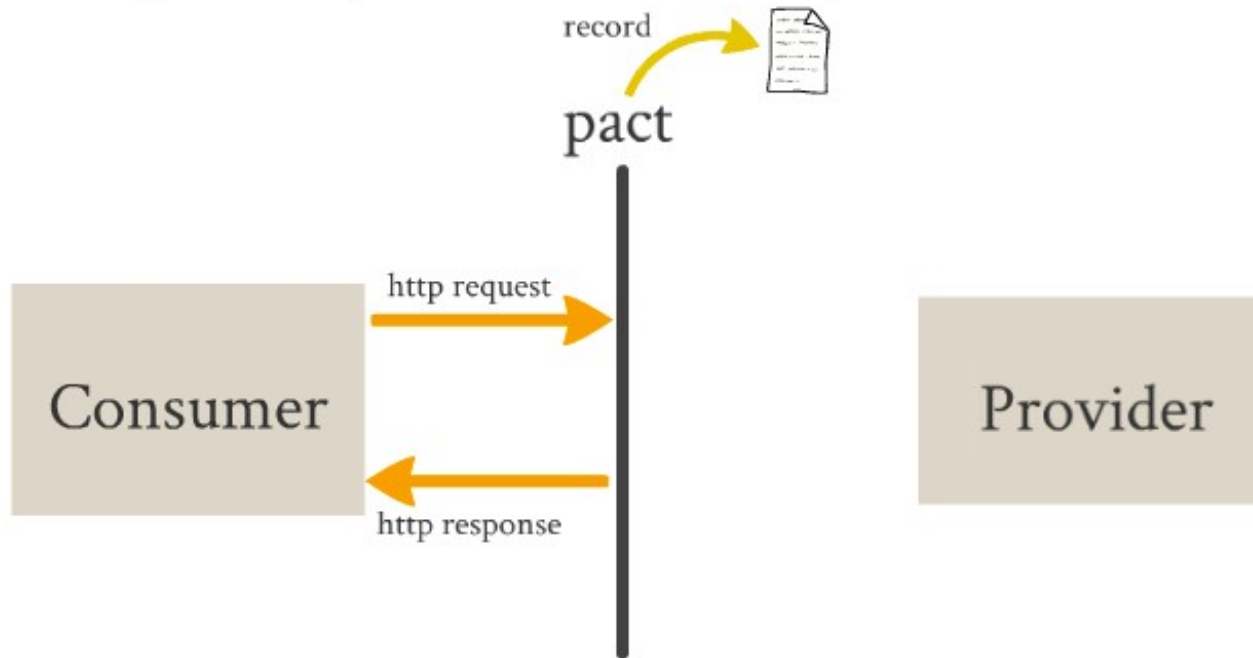
## Step 1 - Define Consumer expectations



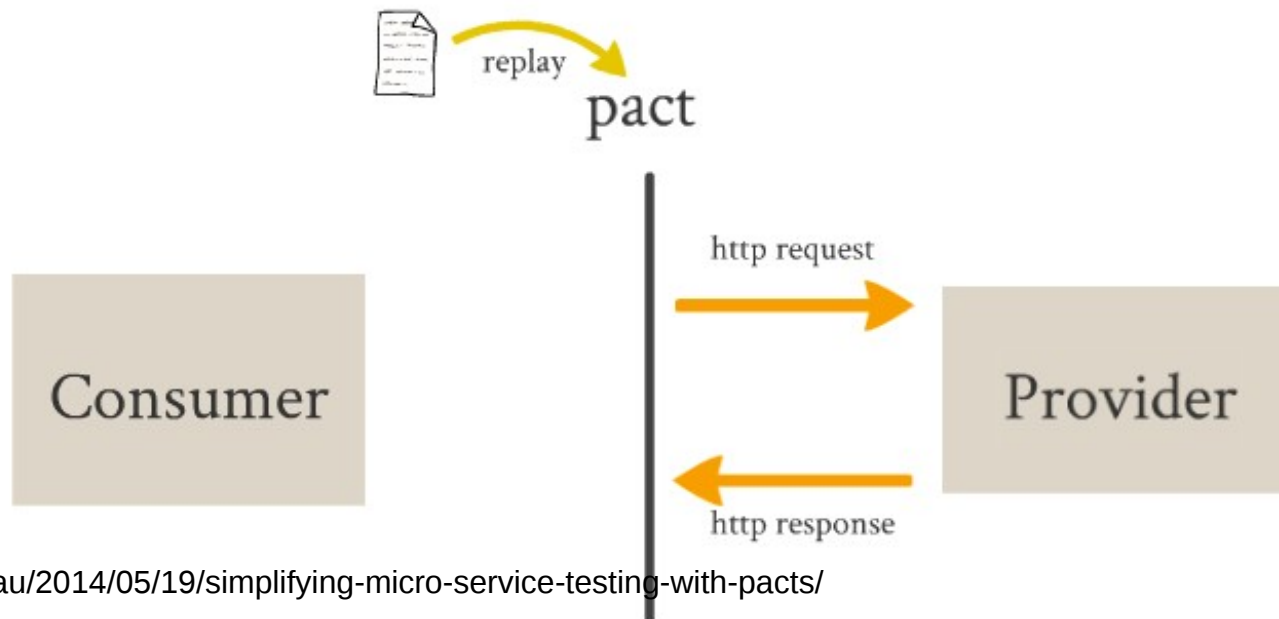
## Step 2 - Verify expectations on Provider

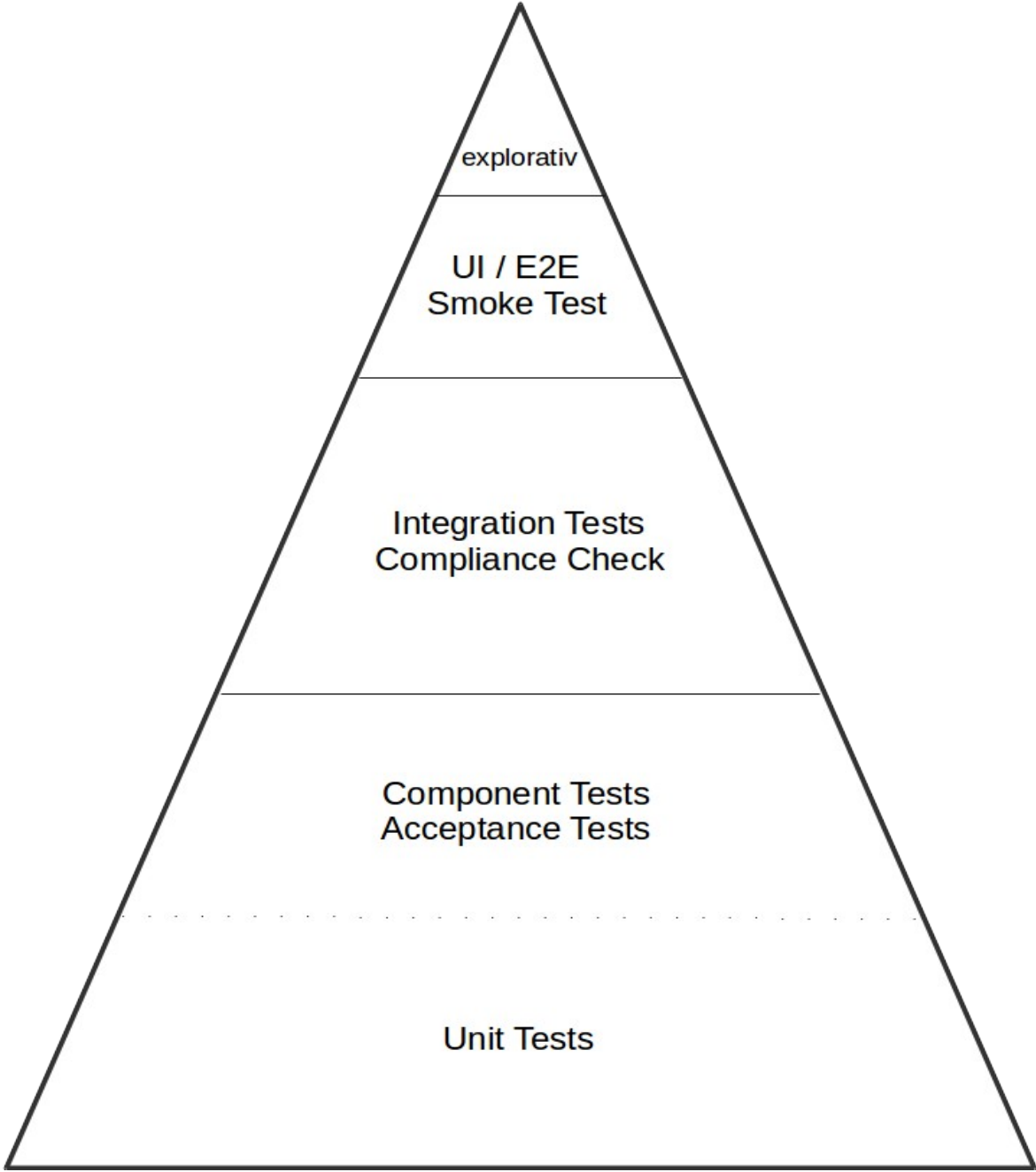


## Step 1 - Define Consumer expectations

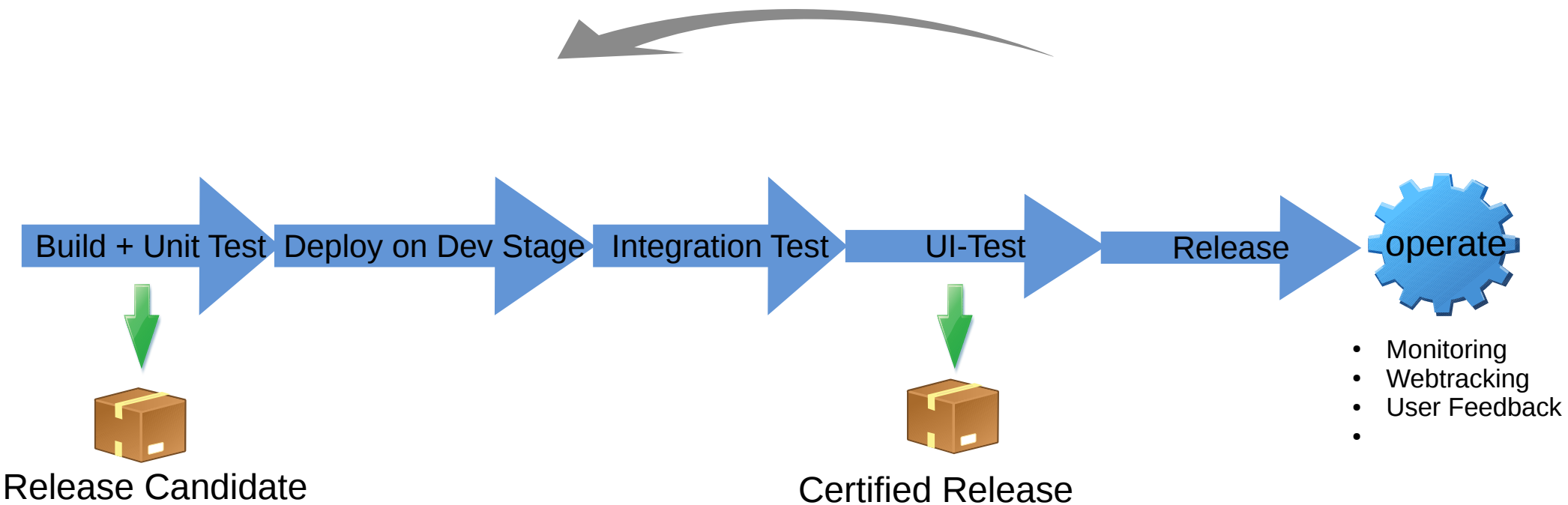


## Step 2 - Verify expectations on Provider





# Continous: Integration / Quality / Delivery



Jenkins



TeamCity



puppet  
labs





# Best Practice

- Cross funktionale Teams
- Agiles Vorgehen (empirisch, inkrementell, iterativ)
- Lose gekoppelte Microservices
- Einfache Kommunikation untereinander (REST/HTTP)
- Continuous Integration mit schnellen Feedback Zyklen
  - Wenig UI / Ende zu Ende Test
- Dev Ops

# Links

Microservices - Martin Fowler

<http://martinfowler.com/articles/microservices.html>

Integrated tests are a scam - J.B. Rainsberger

<http://vimeo.com/80533536>

Consumer Driven Contracts - Ian Robinson

<http://martinfowler.com/articles/consumerDrivenContracts.html>

Simplifying microservices testing with pacts - Ron Holshausen (one of the original pact authors)

<http://dius.com.au/2014/05/19/simplifying-micro-service-testing-with-pacts/>

Integration Contract Tests - Martin Fowler

<http://martinfowler.com/bliki/IntegrationContractTest.html>