

Fakultät Informatik - Institut Software- und Multimediatechnik - Softwaretechnologie

### 4. Classical Metamodelling in Technical Spaces

Prof. Dr. rer. nat. Uwe Aßmann

Institut für Software- und Multimediatechnik

Lehrstuhl Softwaretechnologie

Fakultät für Informatik

Technische Universität Dresden

http://st.inf.tu-dresden.de/teach ing/most

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#### 1) Metamodelling

- 1) Meta-Hierarchy
- 2) Metametamodels (Metalanguages)
  - 1) Meta-Object-Facility (MOF)
- 3) Technical spaces
- 4) Model Management
- 5) Model Analysis
- 6) Mega- and Macromodels
- 7) Pattern Languages
- 8) Bridging Technical Spaces



#### **Obligatory Literature**

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#### **Other Literature**

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  - http://www.springer.com/computer/swe/book/978-3-642-00281-6?cm\_mmc=Google-\_-Book%20Search-\_-Springer-\_-0
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#### 4.1 Metamodelling in the Classical Metapyramid



Model-Driven Software Development in Technical Spaces (MOST) © Prof. U. Aßmann

#### The Metamodel Hierarchy (Metapyramid, Metahierarchy)

- Models are widely used in engineering disciplines
- Need for tool support that enables model-editing
- Domain experts want domain specific languages (DSL)

   → domain specific models with types from the domain
- Do not build model editors from scratch each time
  - $\rightarrow$  reuse functionality
  - $\rightarrow$  use meta-information





#### Remember: The Clabject Metahierarchy and Metapyramids

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- We call a hierarchy of instance-of relationships a metahierarchy.
- A *metapyramid* is a network of instance-of relationships



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 We write metaclasses (clabjects) with dashed lines, metametaclasses (clabjects) with dotted-dashed lines





#### **Rpt.: Type Modeling for Application Types**

- On M1, also other sets of the application world can be used as types
- Classes can carry the TAM tags



#### Models in Software Engineering

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Models define abstractions of realities

- Process models (Workflow models) define workflows and other processes
- Domain models describe a domain of the world, or a problem domain from the world of the customer
- System models specify systems or artefacts:
  - Software models define the structure of code
  - Architecture models define computational units, distribution, runtime issues, design patterns or architectural styles
  - Data models define die structure of materials and the data (e.g. relational model)

*Metamodels* define types for model elements. They define the *structure* of models. Their instances are models.

- Process metamodels define concepts for workflows
- Domain metamodels define concepts of domains
- System metamodels define concepts of systems
- Programming Language Metamodels define concepts of programming languages
- Modeling Language Metamodels define concepts of modeling languages
- Domain-specific language (DSL) metamodels define concepts of DSL
- Pattern Language Metamodels define stereotypes for classes
- Data metamodels define concepts for materials





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#### 4.2 Metametamodels on M3



Model-Driven Software Development in Technical Spaces (MOST) © Prof. U. Aßmann

#### The Metametamodel (Metalanguage)

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- A *Metametamodel (MMM, Metalanguage)* is a structural graph schema of a language
  - Defines types for the concepts of a language (the metaclasses on M2)
  - Contains the modeling concepts for languages
  - Structural no behavior
  - Contains wellformedness rules for the graphs on M2
  - Via its **multiplicity constraints**, the metametamodel defines the form of data structure on MO (sequence, list, table, tree, link tree, reducible graph, graph)
  - Should be minimalistic

Problem: All tools and materials heavily depend on the MMM of the technical space



#### Objects, their Clabjects in Models and Metamodels





#### **Tower of Babel Problem**

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Tragically, no uniform metametamodell has appeared... (tower of babel)

Tools depend on their MMM



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[Jan-Pieter Breughel (wikipedia)]



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A metametamodel describes the context-free and -sensitive structure of a metalanguage. It can be augmented with wellformedness roles of the metalanguage.

Examples:

- Meta Object Facility MOF
  - Complete MOF CMOF
    - UML core
  - Essential MOF EMOF
    - Ecore (Eclipse implementation of EMOF)
- GOPRR Graph Object Property Role Relation (MetaCase.com)
- CROM of ROSI (DFG training group at TU Dresden)
- GXL Graph eXchange Language

Problem: All tools and materials heavily depend on the MMM of the technical space



## 4.2.1 Ecore and MOF as Simple Metametamodels



#### **Overview of Metalanguage MOF** (CMOF: Complete MOF)





#### UML Core

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- UML core is subset of MOF, and UML-CD
- It is rather minimalistic



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[MOF]

#### **MOF Central Types**

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MOF is for modeling of material, tools, automata (not distinguished)

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#### **Central MOF Metaclasses with Associations**





#### EMOF (Essential MOF)



#### **EMOF Classes in Detail**

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#### **EMOF** Data Types and Packages









#### **EMOF** Types

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#### **EMOF** Reflection





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#### **CMOF** Reflection

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	Fadory	
C	zeateElement(class : Class, arguments : Argument) : Element	
C	createLink(association : Association, firstElement : Element, secondElement : Element) : Link	

	Argument
name: Sring	
value : Object	

	Extent
elementsOfTyp et	type : Class, includeSubtypes : Boolean) : Element
inisOfTypetype:	: Association) : Link
linked Elements(a	spiciation : Association, end Element : Element, end IT oEnd2 Direction : Boolean) : Elemen
linkExist(associat	ion : Association, firstElement : Element, secondElement : Element) : Boolean

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### Ex.: Deriving a DSL from EMOF and its Implementation Eclipse ecore

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Icsl is a domain-specific language for component-based modeling [C. Wende]



#### Ex. EMOF/Ecore based Metamodel of Statecharts

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- Ecore is the Eclipse implementation of EMOF, provided by the Eclipse Modeling Framework (EMF) on M3
- Here: a metamodel of statecharts (M2), (which is a little DSL)
- a set of states and their transitions (M1)



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# 4.2.2 Lifting of a Metamodel to a Metametamodel



#### Lifting of Metamodels

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A Metamodel of a data definition language in M2 is being *lifted (promoted)*, if it is used as metametamodel on M3

- Ex. MOF is a simple DDL (Datendefinitionssprache, structural language) for graphs
  - It can be used on M2 to define new languages with package merge (see UML)
  - It can be used on M3 to define metamodels on M2 as instances
  - MOF is self-descriptive



- MOF is self-descriptive (selbstbeschreibend), because the structure of MOF (M2) is defined in the lifted MOF (M3)
- MOF is *lifted*, because it is used on M2 and M3
- Many other metamodels are also lifted, e.g., ERD





# 4.2.3 More Examples of Metahierarchies and their Metametamodels



#### Metalevels in Programming Languages (The Metahierarchy of Programming)



#### Metalevels in Smalltalk





#### Metamodel of EntityRelationship Diagrams (ERD-ML)

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ERD is like MOF without inheritance



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### Ex.: IRDS/MOF Metahierarchy for Data Dictionaries in the Structured Analyse (SA)

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IRDS was defined in the 70s to model (persistent) data structures of applications



#### Ex.: Metahierarchy CASE Data Interchange Format (CDIF)

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  - CDIF was defined in the 80s as industrial interchange format [Flatscher]
  - uses entities and relationships on M3 to model CASE concepts on M2




# The UML-Core/MOF Metahierarchy



The UML language manual uses UMLcore, a subset of MOF, as metalanguage



# Ex.: MOF-Metahierarchy for UML

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From: UML 2.0 Infrastructure Specification; OMG Adopted Specification ptc/03-09-15

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# Ex.: Metahierarchy in Workflow Systems and Web Services (e.g., BPEL, BPMN, ARIS-EPK)

- It is possible to specify workflow languages with the metamodelling hierarchy
- BPEL and other workflow languages can be metamodeled
- BPEL is metamodeled with XSD



# Role-Based Graph Types in MetaEdit+

- [www.metacase.com]
- The tool MetaEdit+ uses the graph schema (metalanguage) GOPRR:
  - Objects and their Roles; Relationships
  - Allowed Bindings between all entities:
    - a binding consists of a relationship with roles and playing objects







# GXL Graph eXchange Language – a Technical Metametamodel

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  - GXL is a modern graph-language (graph-exchange format)
  - Contains abstractions for elements of graphs usable for generic algorithms (e.g., flexible navigation)



Richard C. Holt, Andy Schürr, Susan Elliott Sim, Andreas Winter. GXL: A graph-based standard exchange format for reengineering. Science of Computer ProgrammingVolume 60, Issue 2, April 2006, Pages 149-170

# **GXL-based Metamodel of Typed Attributed Graph**

- GXL can be used as metalanguage (Metametamodel) on M3, to type metamodels and DSL on M2
- For example, state machines
- Alternatively, GXL can also be used as DDL on M2 (it is a lifted metamodel)





## Packeting on all Layers

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All layers can be structed into packages



Figure 2-2 MOF Metadata Architecture



# Metamodeling – Benefits







- Metaprograms (reflective programs) generate code on the basis of a metamodel of their own language (self model)
- Metaprogram-Procedures (Semantic Macros, Hygenic Macros, Programmable Macros [Weise/Crew], Orchestration Style Sheets) can be typed by a metamodel
  - Parameter types and return types of prodedures are metaclasses
- $\rightarrow$  See course CBSE

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# 4.3 Technological & Technical Spaces



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A *technological space* is a <u>working context</u> with a set of associated concepts, body of knowledge, tools, required skills, and possibilities.

- It is often associated to a given user community with shared know-how, educational support, common literature and even workshop and conference regular meetings.
  - Ex. compiler community, database community, semantic web community, automotive community
  - [Technological Spaces: an Initial Appraisal. Ivan Kurtev, Jean Bézivin, Mehmet Aksit. CoopIS, DOA'2002 Federated Conferences, Industrial Track. (2002) http://citeseerx.ist.psu.edu/viewdoc/download? doi=10.1.1.109.332&rep=rep1&type=pdf]



## **Technical Spaces**

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A *technical space* is a <u>metamodeling framework</u> (in a technological space) with a metapyramid (metahierarchy), accompanied by a set of tools that operate on the models definable within the framework.

- [Model-based Technology Integration with the Technical Space Concept. Jean Bezivin and Ivan Kurtev. Metainformatics Symposium, 2005.]
  - http://citeseerx.ist.psu.edu/viewdoc/download? doi=10.1.1.106.1366&rep=rep1&type=pdf
- Ingredients of a Technical Space (Technikraum):
  - A **metapyramid** (or **metahierarchy**) with data (tools, workflows, and materials on M0), Code and models (M1), languages (M2), and metalanguages (M3)
  - A model management unit (model algebra or model composition system)
  - A macromodel
- Be aware: A technological space may contain several technical spaces:
  - Compiler community: Grammarware, Tree-Ware, Graph-Ware
  - Database community: Relational database model, csv-tables, XML
  - Business software: Reports in TextWare, TableWare



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**Observation:** 

In the metapyramid of a technical space, tools can be applied on every level.

- Tools on level M[n-1] can work on M[n]
- Tools can be *lifted* from the object to the class to the metaclass level to the metametaclass level:
- Object-manipulating tools on M0 work for clabjects in models on M1
  - Graph-manipulating tools on M0 for models on M1
- Class-manipulating tools on M1 work for clabjects in metamodels on M2
  - Model-manipulating tools on M1 work for metamodels on M2
- Metaclass-manipulating tools on M2 work for clabjects in metamodels on M3
  - Metamodel-manipulating tools on M2 work for metametamodels on M3



# Q10: The House of a Technical Space

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Metapyramid (Metahierarchy) for Token Modeling



# Q10: Overview of Technical Spaces in the Classical Metahierarchy

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	Gramm arware (Strings )	Text- ware	Table- ware		Treeware (trees)			Graphw are/Mo delware			Role- Ware	Ontology- ware
	Strings	Text	Text- Table	Relational Algebra	NF2	XML	Link trees	MOF	Eclipse	CDIF	MetaEdit+	OWL-Ware
VI3	EBNF	EBNF		CWM (common warehous e model)	NF2- language	XSD	JastAdd, Silver	MOF	Ecore, EMOF	ERD	GOPPR	RDFS OWL
И2	Grammar of a language	Gramma r with line delimiter s	csv- header	Relational Schema	NF2- Schema	XML Schema , e.g. xhtml	Specific RAG	UML-CD, -SC, OCL	UML, many others	CDIF - langu ages	UML, many others	HTML XML MOF UML DSL
V1	String, Program	Text in lines	csv Table	Relations	NF2-tree relation	XML- Docume nts	Link- Syntax- Trees	Classes, Program s	Classes, Programs	CDIF - Mode Is	Classes, Programs	Facts (T- Box)
0	Objects	Sequenc es of lines	Sequen ces of rows	Sets of tuples	trees	dynamic semantic s in browser		Object nets	Hierarchic al graphs	Objec t nets	Object nets	A-Box (RDF- Graphs)



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# 4.4. Model Analysis in a Technical Space with Model Querying, Model Metrics, and Model Analysis

# Discussing the internals of models and their model elements



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### Model analysis techniques reveal the inner details of models.

- Model querying searches patterns in models, described by a query or pattern match expression.
  - Searching for a method with a specific set of parameters
- Model metrics counts patterns in models
  - Counting the depth of the inheritance hierarchy
- Model analysis analyzes hidden knowledge from the models, making implicit knowledge explicit
  - Value flow analysis between variables in programs





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# 4.5. Model Management in a Technical Space with Model Mapping, Transformation and Composition

# Discussing the relationships of models and their model elements



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# Model Management in a Technical Space

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- A model management system manages the relationships of models, metamodels, metamodels of a technical space as well as the relationships of their elements
  - Model mapping subsystem
  - Model transformation subsystem
  - Model composition subsystem



# 4.5.1. Model Mapping



# **Model Mappings**

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A *model mapping* is a mapping between the model elements of several models.

- A trace mapping records during a model elaboration, model restructuring or model transformation, which model elements are copied from model A to model B, or created in B.
- A synchronization mapping records *hot-links* model elements from model A to model B.



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# 4.5.2. Model Transformation



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A *model transformation* is a program (or a specification how) to derive a model A from a model B.

- From a model mapping, two (partial) model transformations (forward and backward) may be derived.
- Deleted model elements are framed red, added elements are framed green, modified blue



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# 4.5.3. Model Composition with Model Algebrae and Composition Systems

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## Component-based Model Engineering (CBME)



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# Model Composition in a Technical Space

- A model composition system manages the relationships of models, metamodels, metamodels of a technical space with a uniform model algebra
  - Operators on M1 can be generated from M2
  - Operators on M2 can be generated from M3



# Simple Algebra for Models (on M1) and Metamodels (on M2)

- Models and metamodels can be grouped in packages (module)
  - A simple component model and composition system (see CBSE)
- Algebraic composition technique with operators on packages:
  - use (import)
  - merge (union)
  - Instance-of (element-of-reified-set)
- $\rightarrow$  Metamodels are composed by unifying their views in the different packages
- $\rightarrow$  Metamodels can be composed from packages





## Ex.: EMOF Class Composition by EMOF Package Merge

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Model-Driven Software Development in Technical Spaces (MOST)

[MOF]





# Ex: CMOF Package Composition from UML Core and EMOF







# 4.5.3.a Composing UML Metamodels in the MOF Technical Space



# Benefit of UML-Metamodeling for MDSD Tools and Model-Driven Applications

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The language report of UML uses a simple metamodel algebra for the bottom-up composition of UML language.

The UML-metamodel is a "logic" metamodel, because it is composed:

- Definition of merge operator composing metaclasses and metaclass-packages
- Defined in composable packages
  - With a clear CMOF-package architecture
  - uniform package structure and context-sensitive semantics for all diagrams such as Statecharts (UML-SC), Sequence Diagrams (UML-SD), etc.
- Schemata for repositories for uniform description of tools, materials, code, models (metamodel-driven repositories)
- Exchange format (XMI)
- The UML infrastructure can be used by MDSD applications



## Coarse-Grain Structure of UML on M2

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# Core Package of the UML-Infrastructure Metamodel (M2)



**Basic:** basic constructs for XMI **Constructs:** Metaclasses for modeling Abstractions: abstract metaclasses Primitive Types: basic types

From: UML 2.0 Infrastructure Specification; OMG Adopted Specification ptc/03-09-15

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# Package Basic: Uses Types from CMOF







### Package Basic: Classes







### Package Composition Architecture UML 2.0 (M2)

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From: UML 2

From: UML 2.0 Infrastructure Specification; OMG Adopted Specification ptc/03-09-15
# Metamodel Composition – the Composition System of the UML Language Report







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## 4.6 Mega- and Macromodels

In a technical space, a *megamodel* is an infrastructure for models and metamodels, systematically linking a set of models



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- A *megamodel* is a model for a set or graph of models.
  - The graph of models is an instance of the megamodel (element of the of the language)
- Usually, a technical space has one or several megamodels on M1, linking many models on M1
  - Clearifying the relationships of the M1 models by model transformations, model mappings, and model compositions
  - A megamodel uses the model management system of the technical space

The idea behind a *mega-model* is to define the set of entities and relations that are necessary to model some aspect about model-driven engineering (MDE).

[Favre]



## Macromodels – Megamodels with Consistency Rules

- A macromodel is a model for a set or graph of models fulfilling some consistency constraints over the models and their elements
  - The graph of models is an instance of the megamodel (element of the of the language)
  - The graph of models obeys wellformedness constraints
  - There are **fine-grained relations** between model elements of the models, which also follow *consistency constraints* 
    - Trace mappings between tools, materials, automata
    - Synchronization relations for updating



## Model Synchronization in Macromodels

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Model synchronization keeps a set of connected models (the crowd) in sync, i.e., consistent



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## Model Synchronization in Macromodels

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In model synchronizsation, if an edit has occurred in a origin model, all other connected models of a crowd (dependent models) are updated instantaneously, when one focus model changes





# Round-Trip Engineering Changes the Model-in-Focus of the Crowd

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But always performs model synchronization as a basic step



## Q12: The ReDeCT Problem and its Macromodel

- ► The ReDeCT problem is the problem how requirements, design, code and tests are related (→ V model)
- Mappings between the Requirements model, Design model, Code, Test cases
- A **ReDeCT macromodel** has maintained mappings between all 4 models





## Advantages of Model Mappings in Macromodels

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### Error tracing

• When an error occurs during testing or runtime, we want to trace back the error to a design element or requirements element

### Traceability

 We want to know which requirement (feature) influences which design, code, and test elements, so that we can demarcate modules in the solution space (product line development)

#### Synchronization in Development:

• Two models are called **synchronized**, if the change of one of them leads automatically to a hot-update of the other



## Q9: Model Mappings and Model Weavings in the MDA Macromodel





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## 4.7. Pattern Languages in a Technical Space

- In a TS, several pattern languages may be used to structure the relationship of models and metamodels
- TAM can be used as Pattern Language on all levels in the metahierarchy
- However, there may be more pattern languages associated to a technical space
- Pattern languages can be expressed as stereotypes



## A Pattern Language Useful for all Technical Spaces **TAM Structures on M1**

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On M1, application class models need to define (stereotype) tools, automata, and materials.



# TAM Structures on M1 Provide Types for Objects in Repositories on M0

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 On M1, application class models need to define (stereotype) tools, automata, and materials.





## TAM Structures on M2 Provide Language Concepts for Stereotypes for Classes in M1

- On M2, TAM forms a DSL for stereotypes on M1
- Other pattern languages can use the same principle





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## 4.8. Briding Technical Spaces

- While one tool/application may live in one TS, for the communication with other tools/applications, technical space bridges have to be built.
- Usually, a technical spaces has a subsystem for technical space bridging.



## An Application May Need Several Technical Spaces







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