

### Summary of Lecture 10.01.2018





















#### **General (Overarching) Architecture Principles for Resilience**

- R1: Policies
- R2: Vertical Architectures
- R3: Fault Containment Regions
- R4: Single Points of Failure
- R5: Multiple Lines of Defense
- R6: Fail-Safe States
- R7: Graceful Degradation
- R8: Dependable Foundation (Infrastructure)
- R9: Monitoring

## R1

#### Resilience Architecture Principle R1:

#### **Policies**

- 1. Develop and enforce good, comprehensive, consistent policies for the infrastructure of the company or organization
- 2. Support the policies by carefully selected standards, methodologies and frameworks
  - 3. Keep all policies and supporting material up-to-date and adapted to the changing environment
- 4. Consequently apply the policies to the evolution of the infrastructure (enforcement)

**Justification**: Technical infrastructure has become so complex and important that it needs to be governed by a consistent set of policies – otherwise the resulting divergence is a massive risk for the company



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Good policies are a great help for the people implementing company objectives, especially *infrastructure projects* 



R2

Resilience Architecture Principle R2:

#### **Vertical Architectures**

- 1. The dependability of the system is directly dependent on the quality of the vertical architectures (and the quality of their implementation)
- 2. Match the quality of the vertical architectures to the risk/damage potential of your application (Caution: be on the safe side)
  - 3. Continuously maintain/evolve your vertical architectures in sync with changing environments and requirements

**Justification**: Vertical architectures are at the core of dependability. A great bandwith in quality of vertical architectures exists. If the quality is too low, your systems/applications may be at risk.



security functionality in the applications software



Resilience Architecture Principle R3:

#### Fault Containment Regions

1. Partition the system into fault containment regions

2. Build error propagation boundaries around each system part ( $\Rightarrow$  Interfaces)

3. Provide sufficient redundant information about the intended behavior of the system parts (components)

**Justification**: A fault or incident causing an error or disruption in one part (component) of the system should not propagate to other parts of the system and thus cause a sequence of errors and failures





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Resilience Architecture Principle R4:

#### Single Points of Failure

1. Identify possible single points of failure early in the architecture/design process (Note: single points of failure can occur on all levels of the architecture stack)

2. Eliminate single points of failure, e.g. by introducing redundancy

**Justification**: Any single point of failure is a great risk for a dependable system. They must therefore be avoided





Resilience Architecture Principle R5:

#### **Multiple Lines of Defense**

1. For each threat and incident implement multiple, independent lines of defense

2. For each line of defense use different methods, techniques and technologies

**Justification**: If a line of defense is overcome as a consequence of an incident, the second (third, ...) line of defense may mitigate the impact of the incident



Multiple lines of defense represents the use of *multiple* computer techniques to help mitigate the risk of one component of the defense being compromised or circumvented





#### Resilience Architecture Principle R6:

#### **Fail-Safe States**

- 1. Execute a careful hazard analysis of your *full system* to identify all (= goal) critical or harmful states
- 2. Document all paths to the critical or harmful states in a formal way, such as state chart diagrams
  - 3. Model your application (or the software part of it) as a finite state machine

4. Define fail-safe state(s)

5. Implement reliable paths from all nodes to the fail safe state(s)

**Justification**: If a failed system can transition into a fail-save state, then damage, loss of life or property or other negative consequences may be avoidable (or minimized)







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#### Resilience Architecture Principle R7:

#### **Graceful Degradation**

- 1. Investigate the possibility for graceful degradation in your planned system (= Business task)
- 2. Architect and implement proven graceful degradation technologies (for specific resilience properties, such as availability, performance, safety, security, ...)
  - 3. Compensate component failures by carefully planned *redundancy*

**Justification**: The value of many systems is significantly improved if after a failure of a component the system operates in a (planned) degraded mode instead of stopping service







Resilience Architecture Principle R8:

#### **Dependable Foundation (Infrastructure)**

- 1. Use a resilience infrastructure as part of a dependable foundation for resilient softwaresystems
- 2. Only use *proven* resilience technologies and services supporting the resilience properties (availability, security, performance, ...)
- 3. Whenever possible use industry-standard based resilience techniques (Avoid vendor lock-in) in

**Justification**: An implementation of proven resilience techniques in the form of industrystandard products forms a valuable, trustable resilience foundation



# APPLICATIONS Resilience Principles





Resilience Architecture Principle R9:

#### Monitoring

- 1. Define the objectives of monitoring, both for technical monitoring and the business monitoring
  - 2. Carefully specify the metrics, analytics, results, and alerts to be extracted from monitoring
  - 3. Define the processes for data analysis, including incident/emergency response
    - 4. Specify the actions following alerts whenever fully automated responses
      - 5. Recommendation: Use commercial monitoring tools whenever possible

#### Justification:

- Technical monitoring is a strong weapon for assuring the non-functional properties of the system and for defending the system against incidents
- Business monitoring strongly contributes to customer satisfaction



An **IT system monitor** is a

hardware and software component used to

measure resource

consumption and

performance in a computer

system.

Any **anomaly** in operating parameters (load, response time, ...) is automatically detected and an alarm is triggered

 $\Rightarrow$  **Automatic** or **human** intervention **Technical Information** 

#### **Objectives**:

- Early problem warning
- System defense
- System optimization
- System intelligence information
- Failure tracing
- $\Rightarrow$  Assure the **non-functional** requirements



#### **Business Information**

#### **Objectives**:

- Customer satisfaction
- Financial optimization
- Contract (SLA) supervision
- Audit/Compliance
- Business intelligence information
- ⇒ Assure the *functional* requirements









- 1. Security
- 2. Confidentiality
- 3. Integrity
- 4. Availability
- 5. Safety
- 6. Real-Time Capability