



Internet of Things - Engineered What's feasible?

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Softwareentwicklung in der Industriellen Praxis

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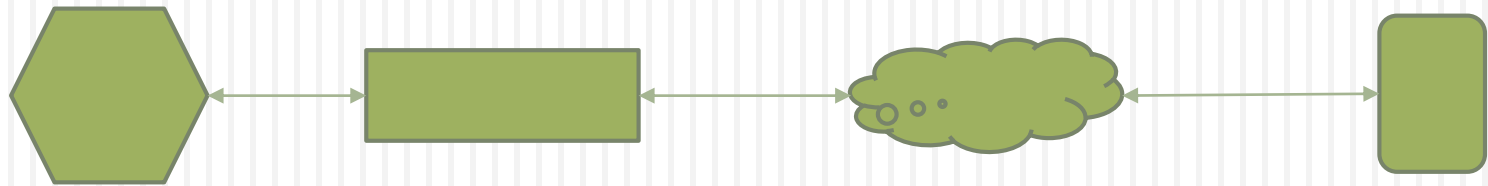
Who am I



- 1975- : Computer Science in Karlsruhe, Germany
- 1978- : Lived from programming for 20 years
- 1991- : Software Quality/Testing
- 1993: Walter Masing Awardee (DGQ)
- 1999: IT Architect/SWE Process Architect at a major Swiss bank for 15 years
- 2007- : PC member of IEEE conferences, Keynotes, Papers
- Member of GI, DGQ, IEEE

Internet of Things - What's New?

Overall Architecture [1]



Devices

- Actuators
- Sensors
- Tags

Gateways

Cloud

- Device registry
- Sensor data storage
- Domain algorithms and analytics

Apps and visualizations

Internet of Things - What's New?

- What makes IoT development different [1]:
 - IoT devices are just a tiny part of a larger system
 - IoT systems never sleep or shut down in entirety
 - IoT systems are more like cattle than pets
 - IoT devices are often embedded in surroundings and such physically invisible and unreachable
 - IoT systems are highly heterogeneous
 - IoT systems tend to have weak and unreliable connections
 - IoT system topologies can be highly dynamic and ephemeral

Internet of Things - What's New?

- Challenges for software development [1]:
 - Multidevice programming
 - The reactive, always-on nature of the system
 - Heterogeneity and diversity
 - The distributed, highly dynamic and migratory nature of software
 - The general need to write software in a fault tolerant and defensive manner

Internet of Things - What's NOT New?

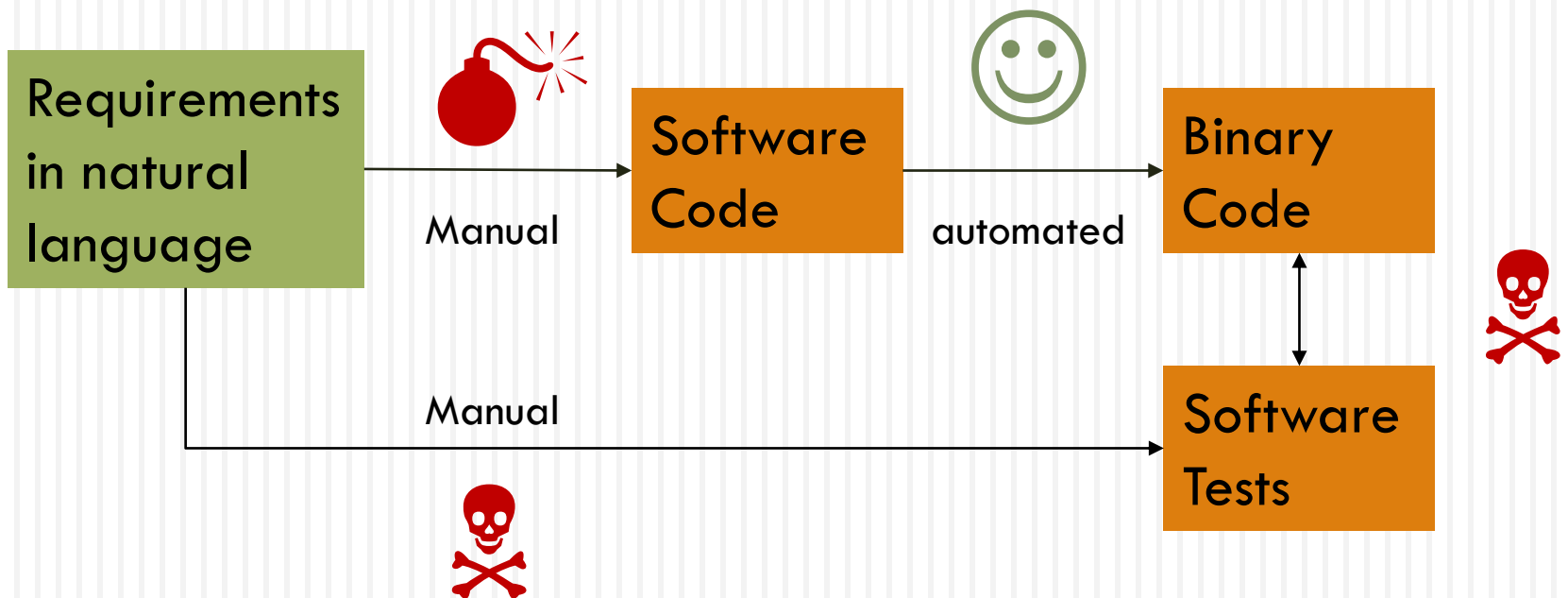
- Eight false assumptions of programmers when writing software for distributed systems [2]:
 - The network is reliable
 - Latency is zero
 - Bandwidth is infinitive
 - The network is secure
 - Topology doesn't change
 - There is one administrator
 - Transport cost is zero

Internet of Things - What's New?

- Various implications [2]:
 - Improper balance between application logic and error code
 - Underestimated costs of building and maintaining software
 - Inadequate languages and tools (e.g. JavaScript), which don't address programming-in-the-large, support orchestration of large systems or flexible migration of code
 - Security risks, e.g. thousands of IoT devices still having their standard security settings incl. the default admin password
- Need for appropriate software engineering technologies, methodologies, abstractions, etc.

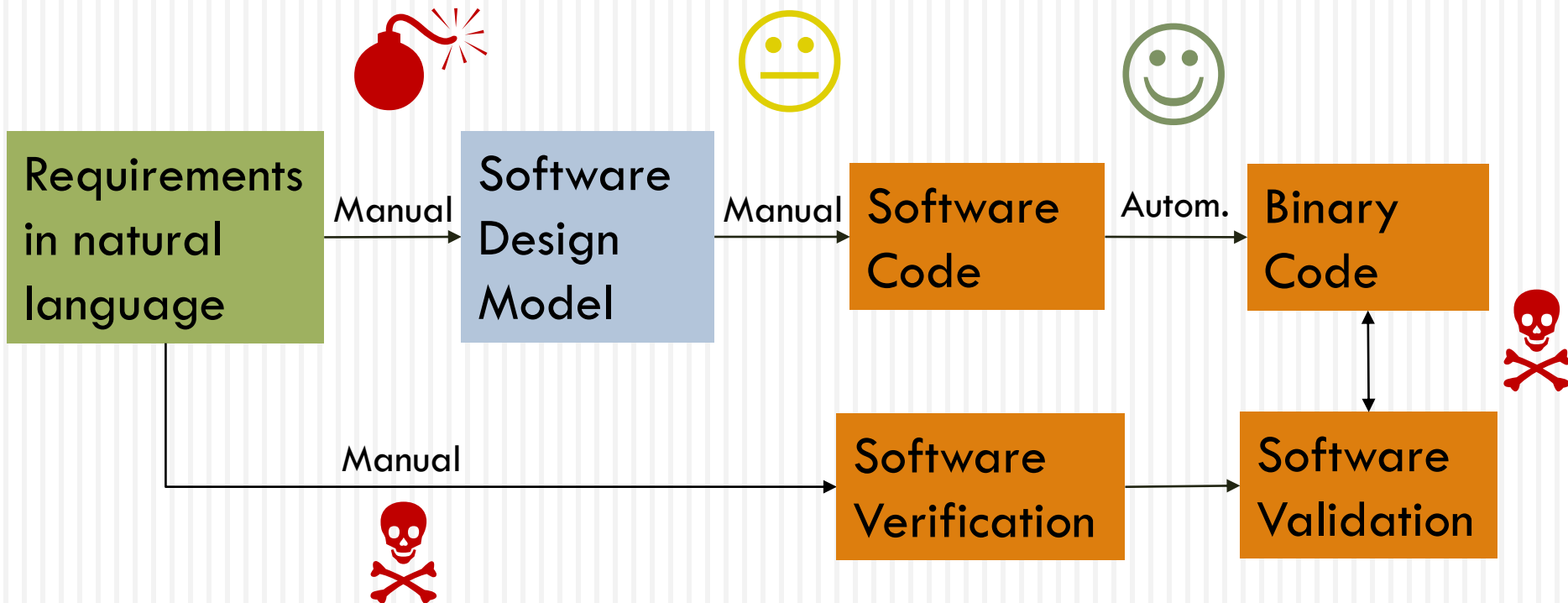
Software Engineering - Nowadays

Very popular:



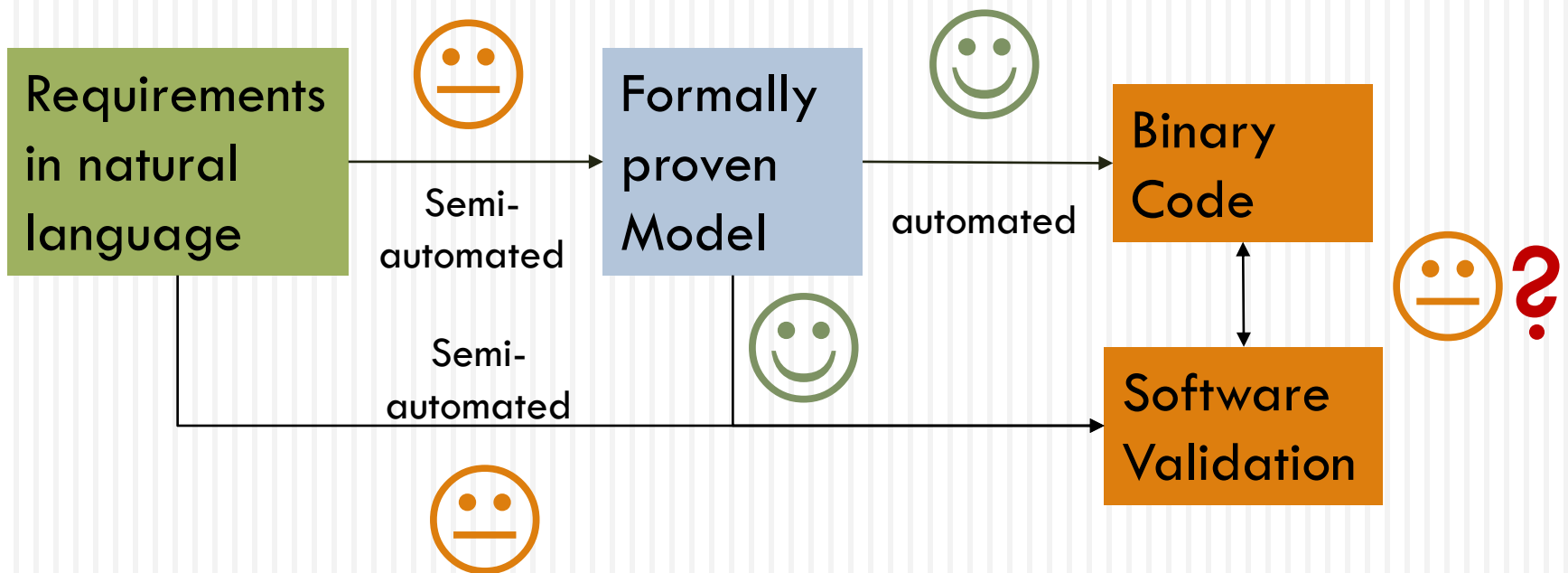
Software Engineering - Nowadays

«Professional»:



Software Engineering - Nowadays

Very rare:



Software Engineering - Old Facts

➤ Software Defect Reduction Top 10 List [12]:

- 1) *Finding and fixing a software problem after delivery is often 100 times more expensive than finding and fixing it during the requirements and design phase; for small, noncritical systems it is more like 5:1*
- 2) *Software projects spend about 40 to 50 % of their effort on avoidable rework*
- 3) *About 80% of avoidable rework comes from 20% of the defects (lower for smaller, higher for very large ones)*
- 4) *About 80% (median) of the defects come from 20% of the modules, and about half the modules are defect free*
- 5) *About 90% of the downtime comes from, at most, 10% of the defects*

Software Engineering - Old Facts

➤ Software Defect Reduction Top 10 List [12]:

- 6) *Peer reviews catch 60% of the defects*
- 7) *Perspective-based reviews catch 35% more reviews than nondirected reviews*
- 8) *Disciplined personal practices can reduce defect introduction rates by up to 75%*
- 9) *All other things being equal, it costs 50% more per source instruction to develop high-dependability software products than to develop low-dependability software products. However, the investment is more than worth it if the project involves significant maintenance and operations cost. Low-dependability software costs about 50% per instruction more to maintain than to develop, whereas high-dependable software costs 15% less. For a typical life-cycle cost distribution of 30% development and 70% maintenance, both software types become about the same in cost [...]*
- 10) *About 40-50% of user programs contain nontrivial defects. Between 21 and 26% of operational spreadsheets contain defects.*

Software Engineering - Nowadays

- Other observations after 60 years of SWE:
 - Error-prone number entry in e.g. medical devices [3]
 - Still 'bare-metal programming' (without IDE) for embedded or safety-related software [4]
 - Quality of Service (QoS) of distributed systems only partially matches with the latest software quality standard ISO/IEC 25010 [5][6]
 - A new hot spot of QoS is energy consumption [7][8][9]
 - Internet App research with concerning results [10]

Software Engineering - Nowadays

Real Engineering practice

- Well-codified knowledge, preferentially scientifically-founded, shapes design decisions
- Reference materials make knowledge and experience available
- Analysis of a design predicts properties of its implementation

SW Engineering status

- ☹ We have some guidance for design decisions, but not nearly enough nor systematic enough
- ☹ Reference materials and documentation are widely neglected. We have scientific papers, [...] and searchable APIs for specific systems – but well curated reference are sorely lacking
- ☹ We have a rich set of analysis technics, but most focus on the code rather than the design. We have rich simulations systems in certain areas. But we still lack [...] exploring design alternatives before implementation [1 1]

Software Engineering - Nowadays



**What are your
pros and cons
regarding present
software engineering?
What's missing?**

What Do Other Disciplines?

- Mechatronics (easy):
 - Use e.g. *Fritzing*
 - Use domain specific part collections (via standardized interfaces)
 - Use domain specific simulation
 - Build the system really

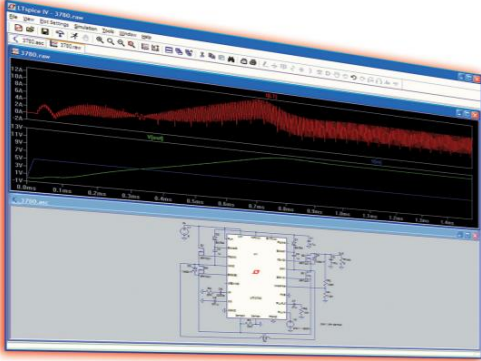


[Fritzing Intro](#)

What Do Other Disciplines?

- Electronics (for Pro's):
 - Use e.g. *LTSPICE* (since 20 years)
 - Use domain specific part collections (via standardized interfaces)
 - Use domain specific simulation
 - Build the system really

LTspice

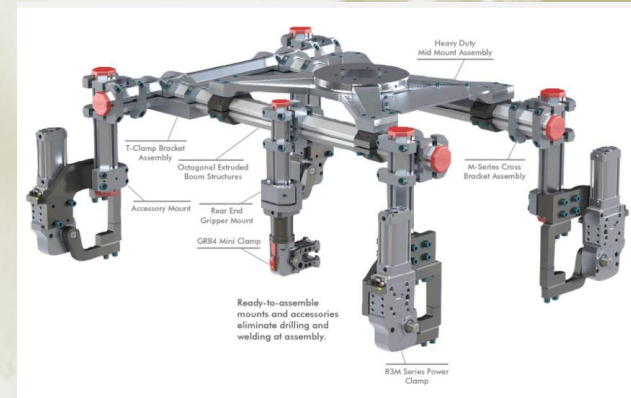


- Free Analog Circuit Simulator
- Unlimited Nodes/Nets
- Fast Simulations

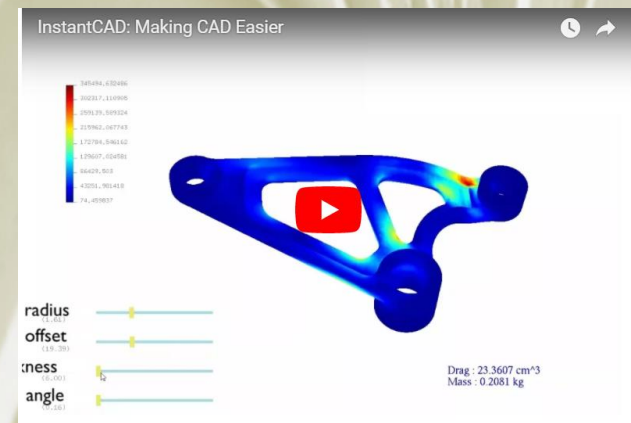
[LTSPICE Overview](#)

What Do Other Disciplines?

- **Mechanics:**
 - Use Computer Aided Design (CAD)
 - Use domain specific part collections (via standardized interfaces)
 - Use domain specific simulation (e.g. finite elements)
 - Build the system really



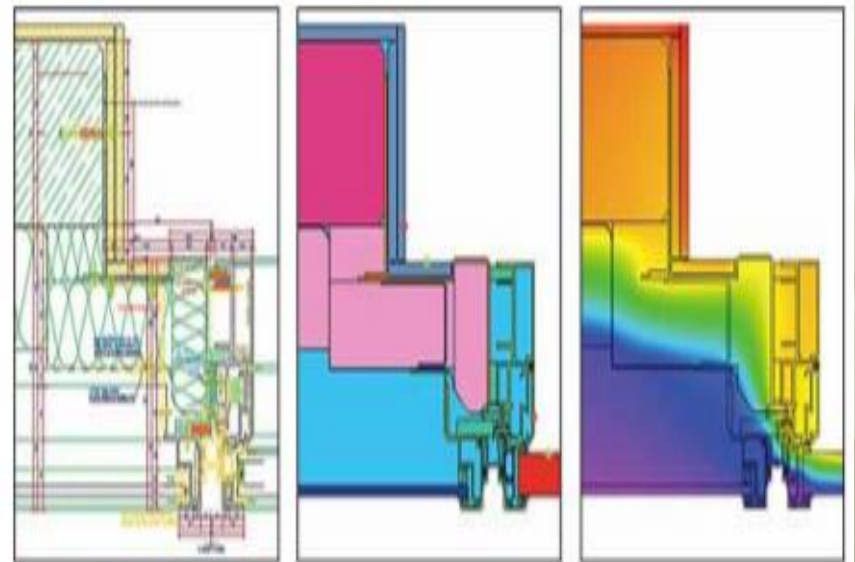
Destaco BodyBuilder



MIT InstantCAD

What Do Other Disciplines?

- **Civil Engineering:**
 - Define domain specific targets
 - Use Computer Aided Design (CAD)
 - Use domain specific simulation
 - Connect with other IT systems
 - Build the system



Präsentation Hochschule Luzern

What Do Other Disciplines?

➤ Summary

- Design: CA* tools and part collections including all relevant physical parameters for the domain, based on formal methods and empirical natural sciences
- Process: design and verify/validate with domain-specific software, then build
- People: only accept formal education and certificates
- Education: teach math adapted for the discipline
- Research: focus on new physics/materials/simulations
- Regulators: improve and develop standards/rules

What Do Other Disciplines NOT?

- Summary
 - Process: do what you like
 - People: accept experience as replacement for formal education and certificates
 - Education: teach math not applied for their discipline
 - Research:
 - Mix of the core discipline and business analysis/operations
 - E.g. observe communication between designers to find out properties of the parts they work on

IoT - Software vs. Other Engineering

- Personal conclusion:
 - SWE maturity after 60 years is probably similar than mechanics and civil engineering after 60 years – who remembers broken gothic churches or bridges from many years ago or exploding steam engines (sometimes explode chemical plants even in Europe and the US ...)
 - Internet of Things bears the clash of quite different maturities between SWE vs. Mechatronics – if regulations and quality expectations don't decrease too much, this will force SWE to higher maturity

Software Engineering - Advanced



**What further progress
could SWE make?**

Your ideas?

Software Engineering - Advanced

- Topics [13]:
 - Verification of physical systems as they work in the real world
 - Formal methods will be a key enabling technology
 - SWE ... has become more about the composition of existing functionality while adding some innovative functions ...
 - ... new strategies to blend traditional testing, new advances in formal methods, modeling and simulation and automated testing, and continued data collection after fielding.

Software Engineering - Advanced

- **Composition of existing functionality**
 - Zhu, Bayley [16]: Composition of design patterns
 - Jatoth et al. [17]: Literature Review on QoS-Aware Web Service Composition
 - Andreou, Papatheocharous [25]: Automated matching of component requirements
- **New advances in formal methods:**
 - Abrial [18][19]: Event-B method and toolset, industrial applied in
 - Railway engineering [20]
 - Real Time Operating System Memory Manager [21] (an excellent example of the application of Event-B)
 - Morales, Capel [22]: Model checking for critical systems

Software Engineering - Advanced

- Modeling
 - ThingML approach for IoT [14]
 - IoT Reference Architectures [15] and comparison
- Code generation
 - On-the fly for scientific computing [23]
 - Safety-critical avionics software [24]
- Simulation
 - Comparison of performance prediction methods [25]
- Etc., etc.

Software Engineering - Advanced

- Missing
 - Domain-specific standard sets of a software components runtime parameters
 - E.g.:
 - Min/mid/max response time
 - Consumption of CPU/storage/network on a reference platform/in a reference network
 - Correctness proven yes/no
 - ...

Software Engineering - Advanced

- Interesting: focus of QoS practice and research

Cloud/Web Services



Applications/Components



Mapping SW <->
Multicore Hardware



What's needed?



- **Education:**
 - Math lectures (logic, set theory, statistics) adapted to software engineer's needs
 - Tutorials/exercises in formal methods and present tool sets
- **Research:**
 - Improvement of formal methods and tools for large distributed systems
 - Refocus on Software Empirics vs. the Software Engineer
- **Industry: the «Innovative Formal Guerilla»**

Who dares to ...?



- ... develop formal correct Linux drivers?
- ... develop the first formal proven App?
- ... develop a formal correct Linux FC 1.0?

- ... develop a better RODIN for students?

- ... found a commercial company to produce formal proven only systems and software?

A Last Word



Thank you

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