

# Software Quality – Promise or Threat?

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Softwareentwicklung in der Industriellen Praxis

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# Who am I

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- 1975- : Computer Science in Karlsruhe, Germany
- 1978- : Lived from programming for 20 years
- 1991- : Software Quality/Testing
- 1993: Walter Masing Awardee (DGQ)
- 1999: IT Architect/SWE Process Architect at a major Swiss bank for 16 years
- 2007- : PC member of IEEE conferences, keynotes, papers, lectures
- Member of GI, DGQ, IEEE

# Software Quality – State of the Art

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Definition [1]:

The quality of a system is the degree to which the system satisfies the stated and implied needs of its various stakeholders, and thus provides value.

# Software Quality – State of the Art

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History [2]:

Germination stage (1970-1990):

- concept of software quality, factors, evaluation

Exploration stage (1990 – 2001):

- SW product evaluation, quality metrics
- ISO/IEC 14598, ISO/IEC 9126

Mature stage (since 2001): SQuaRE

# Software Quality – State of the Art

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## SQuaRE: **S**ystems and software **Q**uality **R**equirements and **E**valuation, structure of standards

- Quality management ISO/IEC 2500n
- Quality model ISO/IEC 2501n
- Quality measurement ISO/IEC 2502n
- Quality requirement ISO/IEC 2503n
- Quality evaluation ISO/IEC 2504n
- Extension ISO/IEC 25050  
- 25099

# Software Quality – State of the Art

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Quality model, general structure

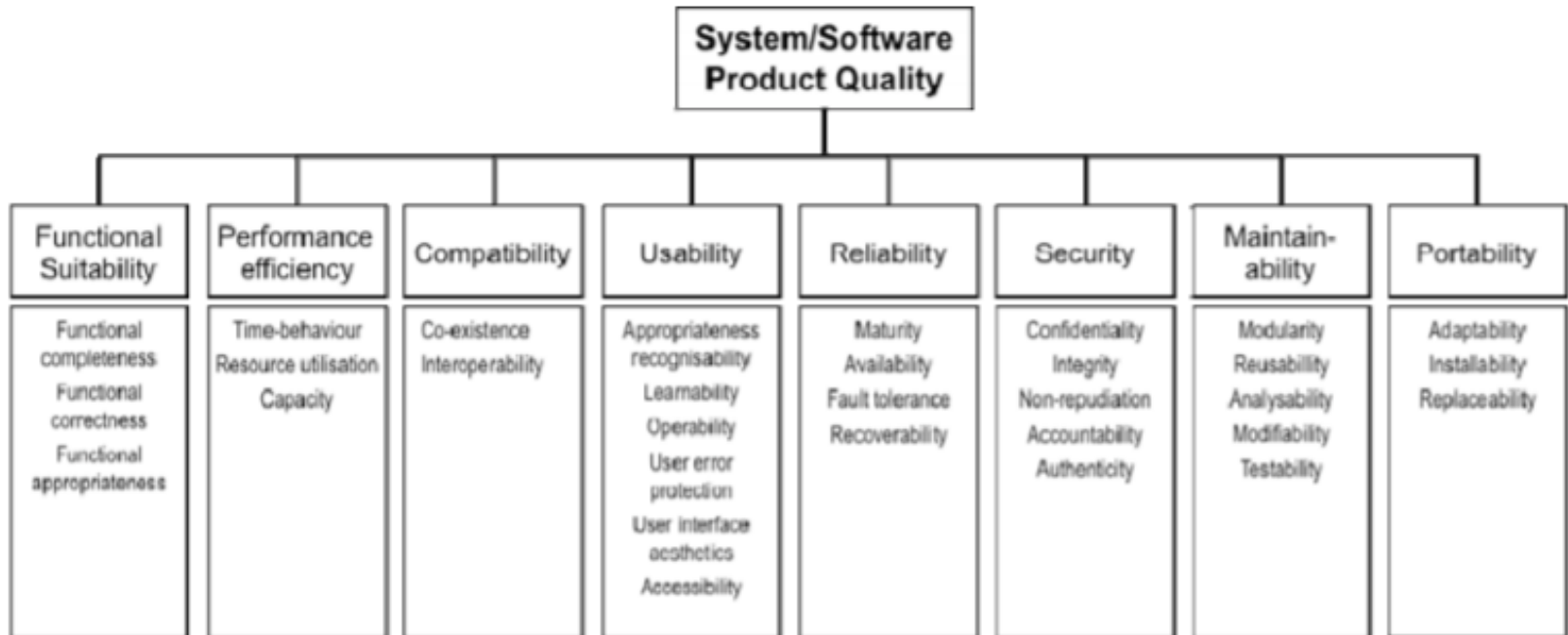
Quality =

- Sum of characteristics =
  - Sum of subcharacteristics =
    - Sum of quality properties =
      - Sum of quality measure elements

# Software Quality – State of the Art

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## Systems and software product quality model [1]

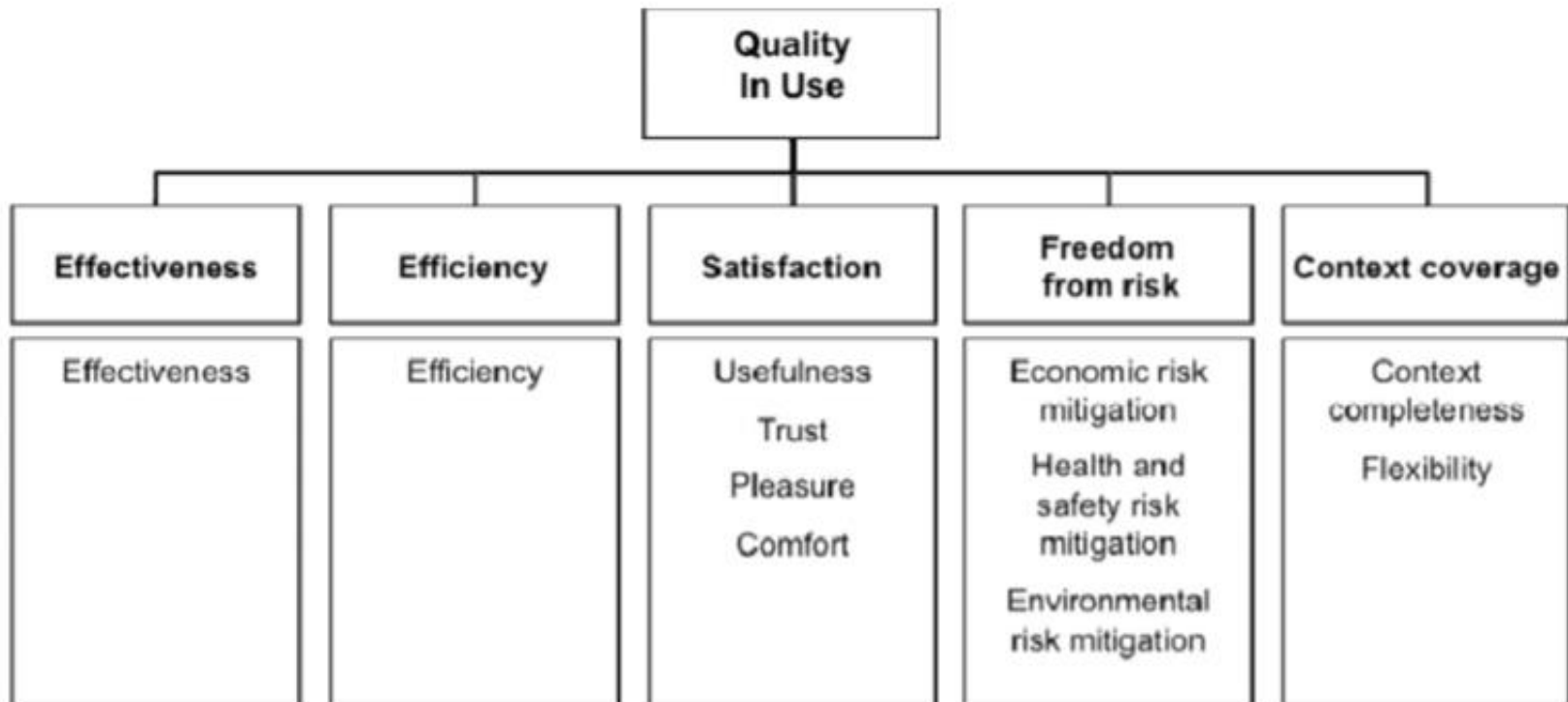




# Software Quality – State of the Art

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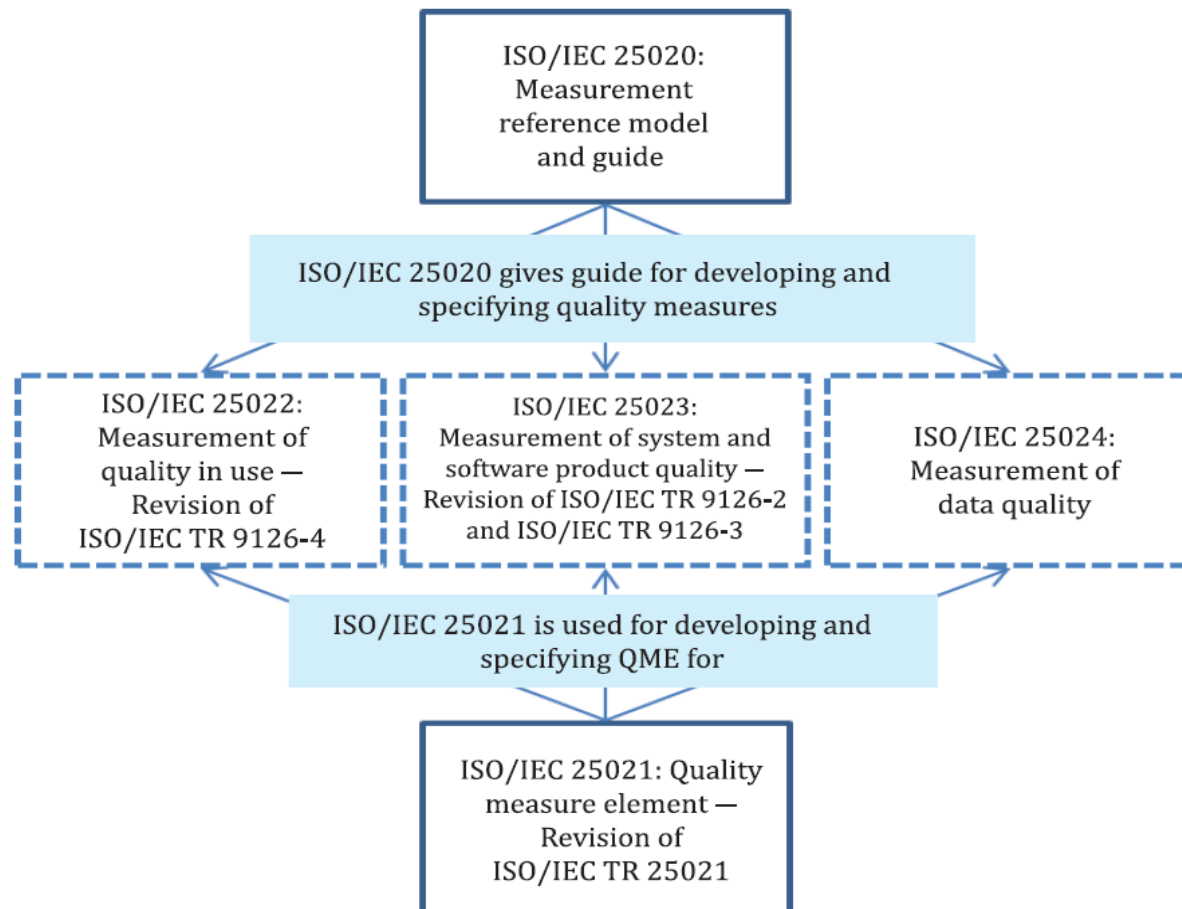
## Quality in use model [1]



# Software Quality – State of the Art

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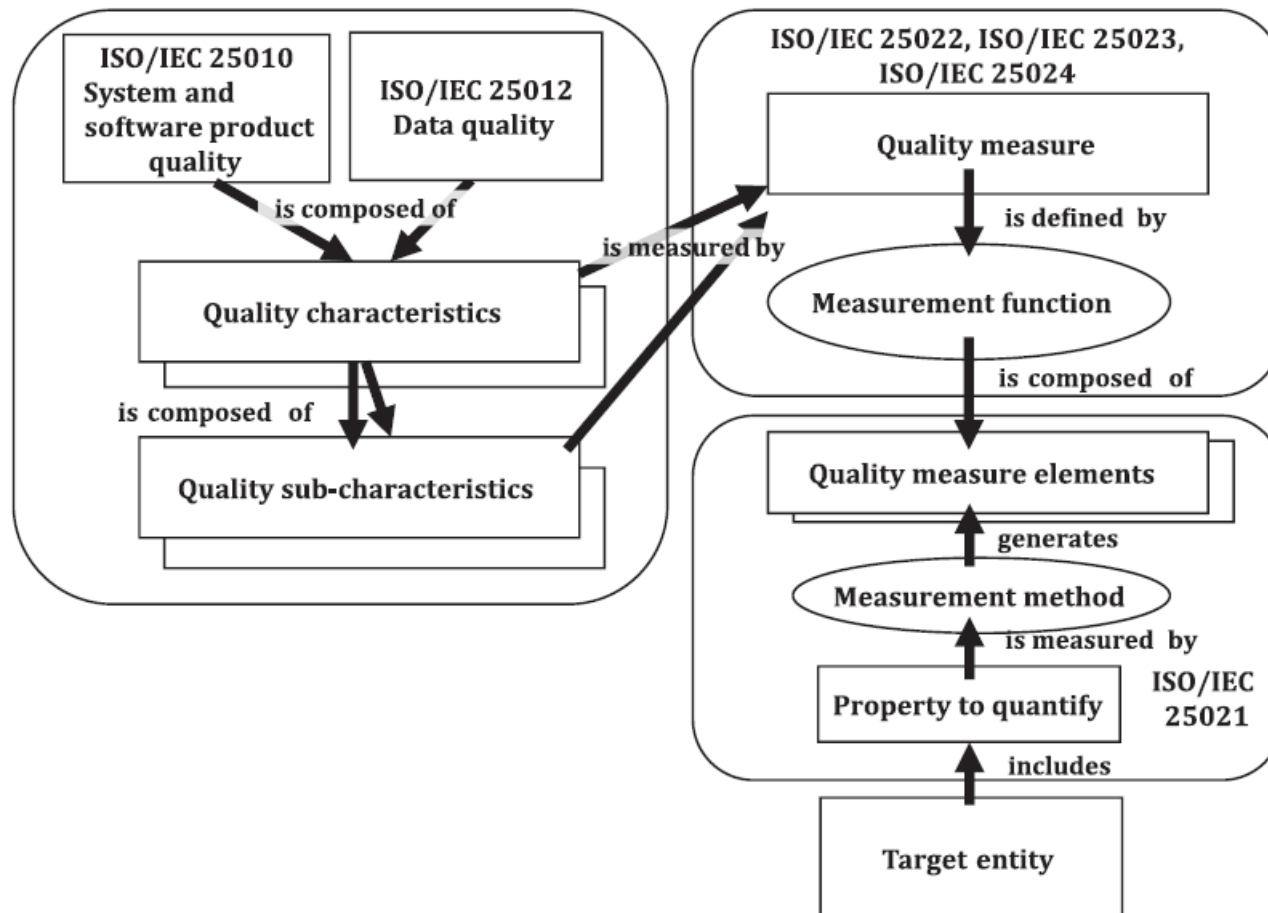
## Quality Measurement standards overview [3]



# Software Quality – State of the Art

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## Relationship among quality model and measure [3]



# Software Quality – State of the Art

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Present research on SW quality (examples):

- Challenges of overall quality evaluation [4]
- Quality Trade-offs in Embedded Systems [16]
- Realistic failure models of SW components [5]
- Data quality models for web portals [6]
- Empirical studies on quality prediction [7]
- Simulation of software quality [8][9]

# Software Quality – State of the Art

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Present reasearch on factors impacting SW quality:

- Requirements Traceability Completeness [10]
- Architectural Technical Debt [11]
- Object-Oriented Code Refactoring [12]
- Classification of poor data quality [13]
  
- Quality assurance for big data applications [14]
- Testing of Concurrent Software Systems [17]
  
- Organizational parameters as quality predictor [15]
- SW quality and agile methods -> see other lectures

# Software Quality – State of the Art

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## Present-day issues:

- Error-prone number entry in e.g. medical devices [18]
- Still ‘bare-metal programming’ (without IDE) for embedded or safety-related software [19]
- Quality of Service (QoS) of distributed systems only partially matches with the latest software quality standards ISO/IEC 25010 [20][21]
- A new hot spot of QoS is energy consumption [22][23][24]
- Internet App research with concerning results [25]

# Software Quality - the Problem

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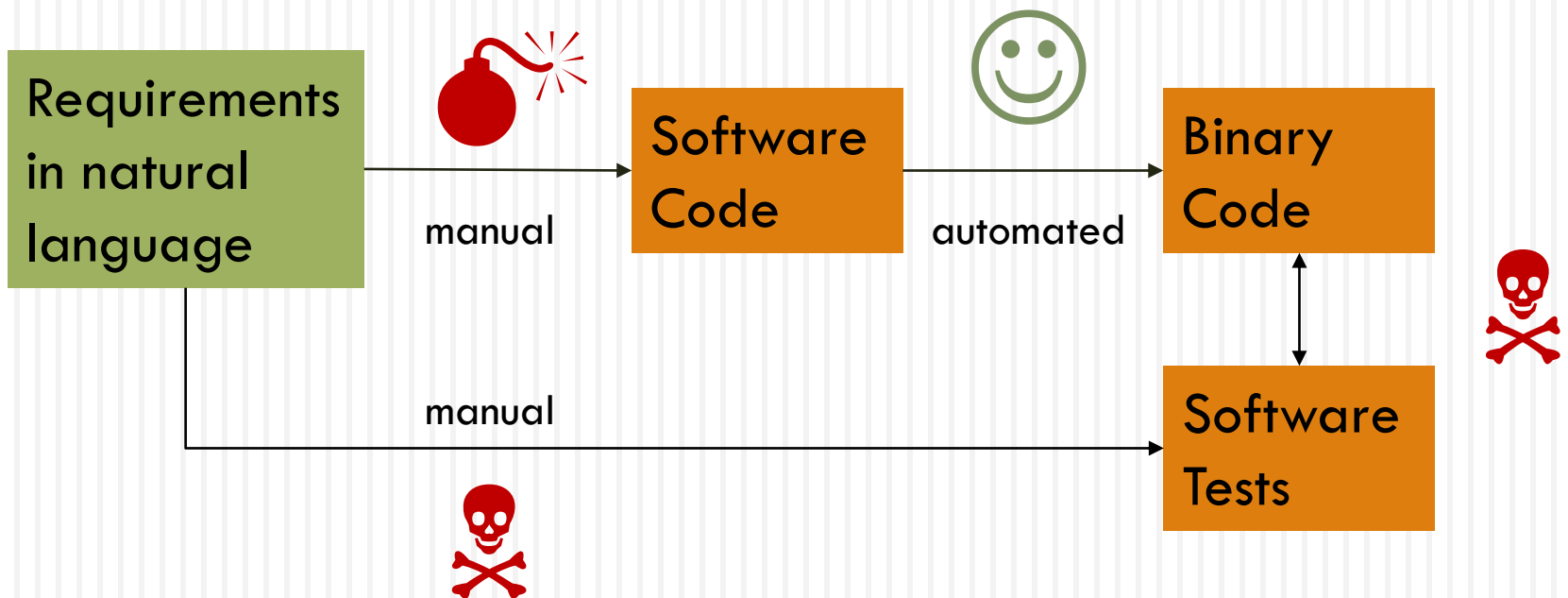
What are your pros and cons regarding present software quality?

What's missing?

# Software Quality – the Problem

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Very popular:

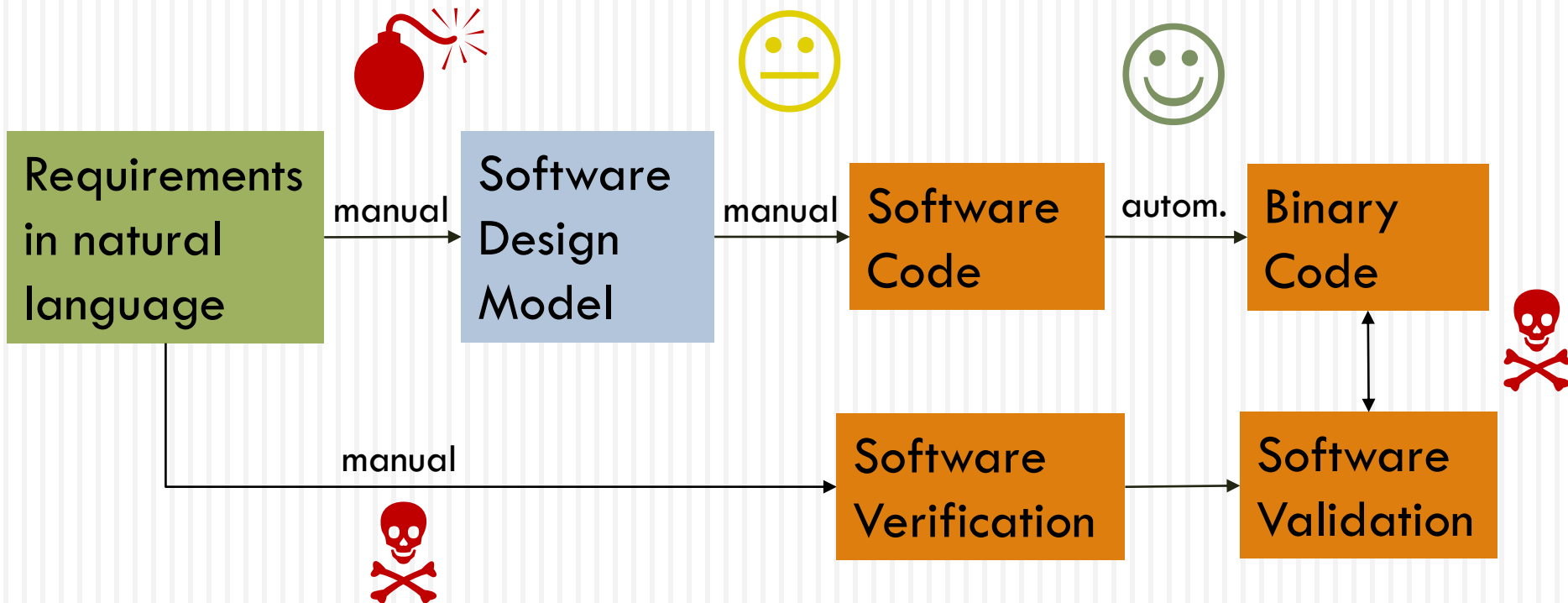




# Software Quality – the Problem

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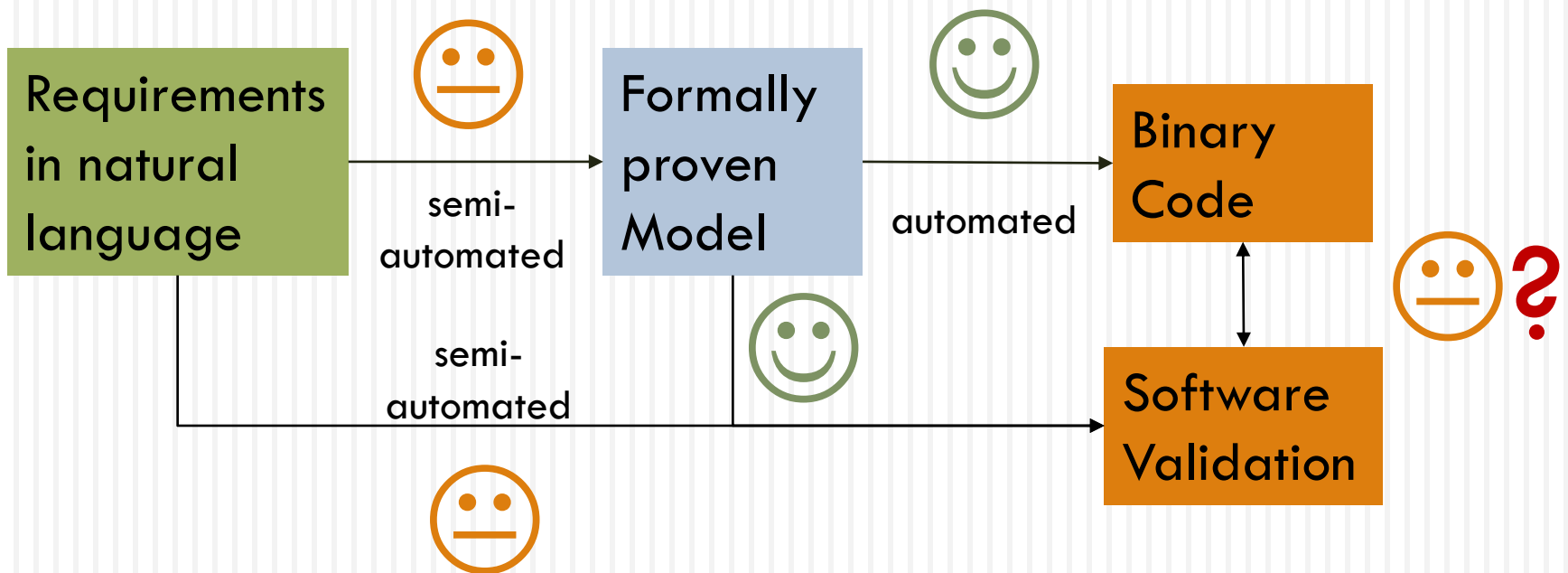
«Professional»:



# Software Quality – the Problem

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Very rare:



# Software Quality - Old Facts

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- **Software Defect Reduction Top 10 List [27]:**
  - 1) *Finding and fixing a software problem after delivery is often 100 times more expensive than finding and fixing it during the requirements and design phase; for small, noncritical systems it is more like 5:1*
  - 2) *Software projects spend about 40 to 50 % of their effort on avoidable rework*
  - 3) *About 80% of avoidable rework comes from 20% of the defects (lower for smaller, higher for very large ones)*
  - 4) *About 80% (median) of the defects come from 20% of the modules, and about half the modules are defect free*
  - 5) *About 90% of the downtime comes from, at most, 10% of the defects*

# Software Quality - Old Facts

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- **Software Defect Reduction Top 10 List [27]:**
  - 6) *Peer reviews catch 60% of the defects*
  - 7) *Perspective-based reviews catch 35% more reviews than nondirected reviews*
  - 8) *Disciplined personal practices can reduce defect introduction rates by up to 75%*
  - 9) *All other things being equal, it costs 50% more per source instruction to develop high-dependability software products than to develop low-dependability software products. However, the investment is more than worth it if the project involves significant maintenance and operations cost. Low-dependability software costs about 50% per instruction more to maintain than to develop, whereas high-dependable software costs 15% less. For a typical life-cycle cost distribution of 30% development and 70% maintenance, both software types become about the same in cost [...]*
  - 10) *About 40-50% of user programs contain nontrivial defects. Between 21 and 26% of operational spreadsheets contain defects.*

# Software Engineering - Nowadays

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## Real engineering practice

- Well-codified knowledge, preferentially scientifically-founded, shapes design decisions
- Reference materials make knowledge and experience available
- Analysis of a design predicts properties of its implementation

## SW engineering status

- ☹ We have some guidance for design decisions, but not nearly enough nor systematic enough
- ☹ Reference materials and documentation are widely neglected. We have scientific papers, [...] and searchable APIs for specific systems – but well curated reference are sorely lacking
- ☹ We have a rich set of analysis technics, but most focus on the code rather than the design. We have rich simulations systems in certain areas. But we still lack [...] exploring design alternatives before implementation [26]

# What Do Other Disciplines?

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- Mechatronics (easy):
  - Use e.g. *Fritzing*
  - Use domain specific part collections (via standardized interfaces)
  - Use domain specific simulation
  - Build the system really

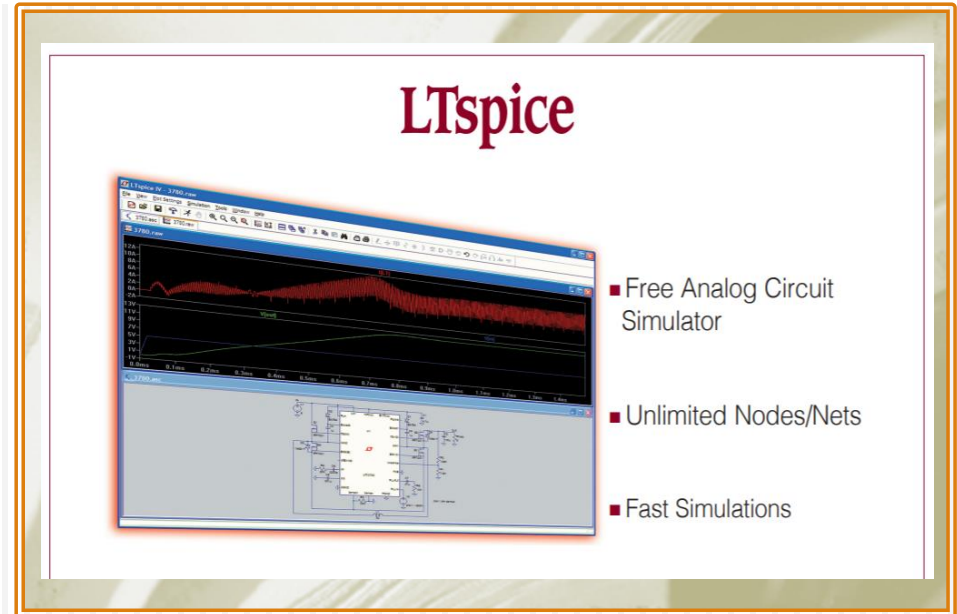


Fritzing Intro

# What Do Other Disciplines?

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- Electronics (for Pro's):
  - Use e.g. *LTSPICE* (since 20 years)
  - Use domain specific part collections (via standardized interfaces)
  - Use domain specific simulation
  - Build the system really

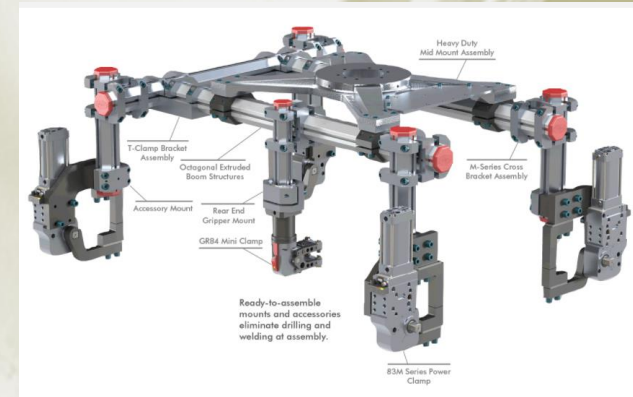


[LTSPICE Overview](#)

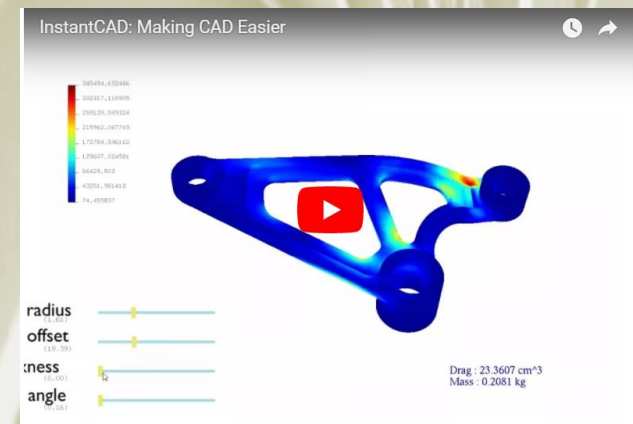
# What Do Other Disciplines?

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- **Mechanics:**
  - Use Computer Aided Design (CAD)
  - Use domain specific part collections (via standardized interfaces)
  - Use domain specific simulation (e.g. finite elements)
  - Build the system really



Destaco BodyBuilder



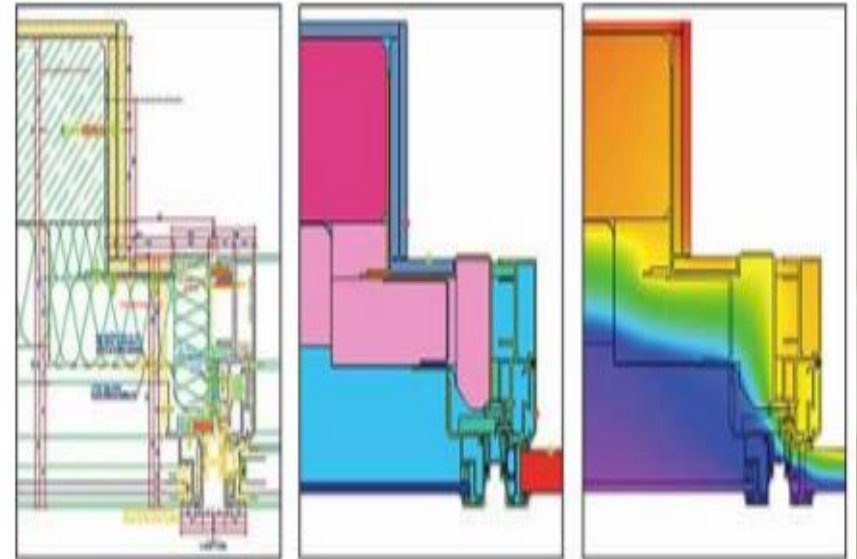
MIT InstantCAD



# What Do Other Disciplines?

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- **Civil Engineering:**
  - Define domain specific targets
  - Use Computer Aided Design (CAD)
  - Use domain specific simulation
  - Connect with other IT systems
  - Build the system



Präsentation Hochschule Luzern

# What Do Other Disciplines?

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## ➤ Summary

- Design: CA\* tools and part collections including all relevant physical parameters for the domain, based on formal methods and empirical natural sciences
- Process: design and verify/validate with domain-specific software, then build
- People: only accept formal education and certificates
- Education: teach math adapted for the discipline
- Research: focus on new physics/materials/simulations
- Regulators: improve and develop standards/rules

# What Do Other Disciplines NOT?

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- Summary
  - Process: do what you like, tweak standards
  - People: accept practical experience as replacement for formal education and certificates
  - Education: teach math **not** applied for their discipline
  - Research:
    - Mix of the core discipline and business analysis/operations or psychology
    - E.g. observe communication between designers to find out properties of the parts they work on

# Software vs. Other Engineering

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- Personal conclusion:
  - SWE maturity after 60 years is probably similar than mechanics and civil engineering after 60 years – who remembers broken gothic churches or bridges from many years ago or exploding steam engines (sometimes still explode chemical plants even in Europe and the US ...)
  - Unfortunately from the beginning of software development the productivity increase with software often outperformed the cost of low quality (except for safety critical systems); this allowed the industry to optimize profit vs. quality

# Software Engineering - Advanced

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**What further progress  
could SWE make?**

**Your ideas?**

# Software Engineering - Advanced

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- Topics [28]:
  - Verification of physical systems as they work in the real world
  - Formal methods will be a key enabling technology
  - SWE ... has become more about the composition of existing functionality while adding some innovative functions ...
  - ... new strategies to blend traditional testing, new advances in formal methods, modeling and simulation and automated testing, and continued data collection after fielding.

# Software Engineering - Advanced

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- **Composition of existing functionality**
  - Zhu, Bayley [31]: Composition of design patterns
  - Jatoth et al. [32]: Literature Review on QoS-Aware Web Service Composition
  - Andreou, Papatheocharous [40]: Automated matching of component requirements
  
- **New advances in formal methods:**
  - Abrial [33][34]: Event-B method and toolset, industrial applied in
    - Railway engineering [35]
    - Real Time Operating System Memory Manager [36] (an excellent example of the application of Event-B)
  - Morales, Capel [37]: Model checking for critical systems

# Software Engineering - Advanced

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- Modeling
  - ThingML approach for IoT [29]
  - IoT Reference Architectures [30] and comparison
- Code generation
  - On-the fly for scientific computing [38]
  - Safety-critical avionics software [39]
- Simulation
  - Comparison of performance prediction methods [40]
- Etc., etc.



# Software Engineering - Advanced

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- Missing
  - Domain-specific and empirically confirmed standard sets of software quality properties
  - Domain-specific standard sets of a software components runtime parameters
  - E.g.:
    - Ressource metrics with respect to a reference platform/in a reference network
    - Correctness proven yes/no
    - ...

# What's needed?

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- **Education:**
  - Math lectures (logic, set theory, statistics) adapted to software engineer's needs
  - Tutorials/exercises in formal methods and present tool sets
- **Research:**
  - Improvement of formal methods and tools for large distributed systems
  - Refocus on Software Empirics vs. the Software Engineer
- **Industry: the «Innovative Formal Guerilla»**

# Who dares to ...?

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- ... develop formal correct Linux drivers?
- ... develop the first formal proven App?
- ... develop a formal correct Linux FC 1.0?
  
- ... develop a better RODIN for students?
  
- ... found a commercial company to produce formal proven only systems and software?

# A Last Word

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**Thank you**

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