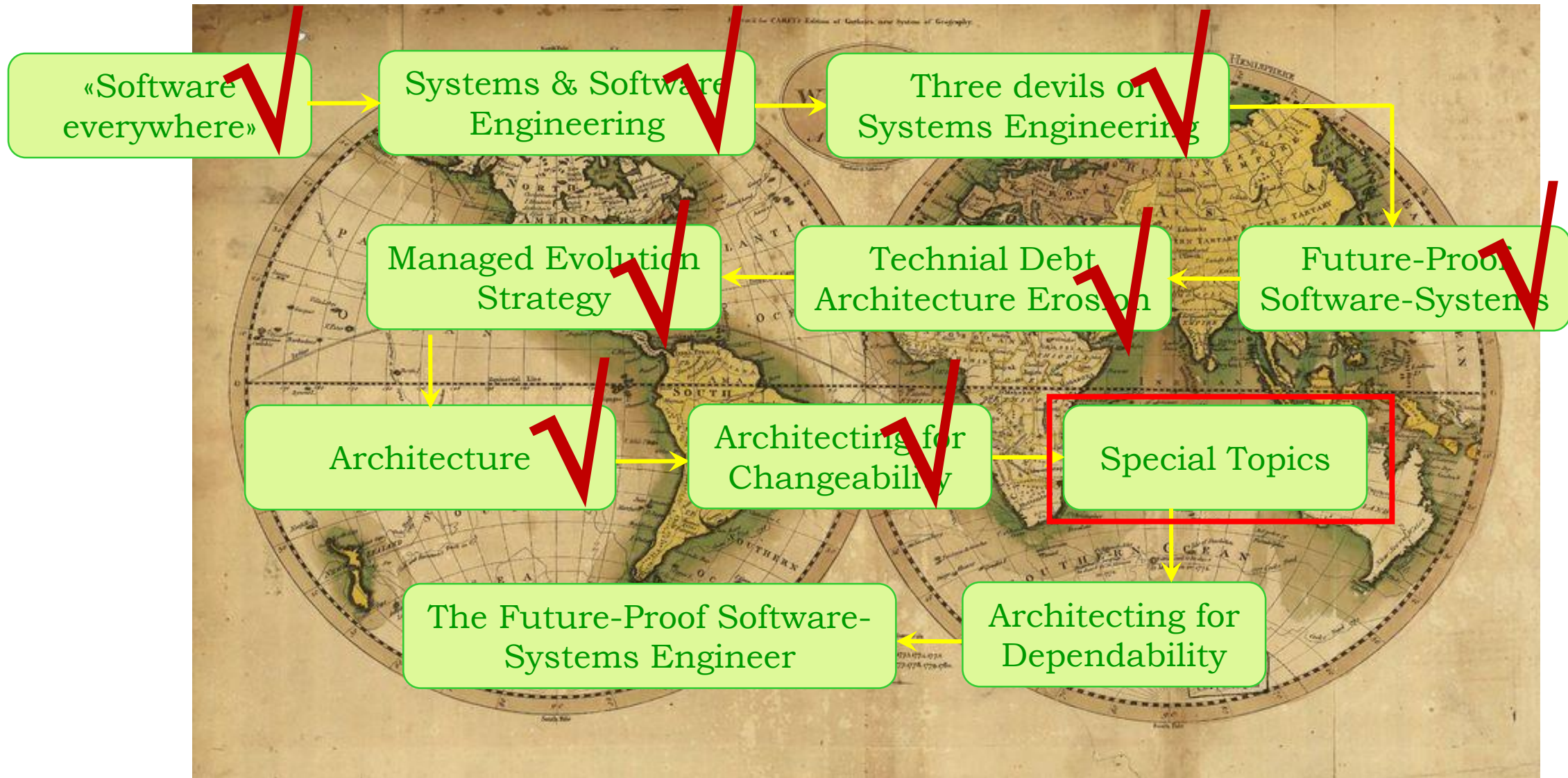


# Future-Proof Software-Systems (FPSS)

## **Part 3C: Special Topics (1)**

Lecture WS 2019/20: Prof. Dr. Frank J. Furrer

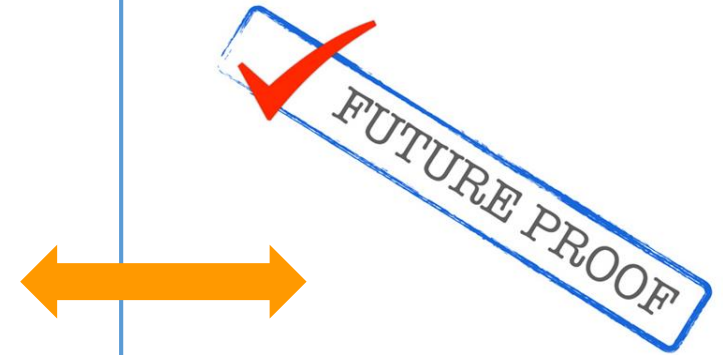
Our journey:



**Special Topics** = Specific IT-Architecture Areas related to IT-Systems

**Part 3C**

- Cyber-Physical Systems (CPS)
- Systems-of-Systems (SoS)
- Cyber-Physical Systems-of-Systems (CPSoS)
- Cloud Computing
- Microservices
- Agile Manifesto and Future-Proof Software-Systems ?
- Domain Software Engineering
- Legacy System Migration/Modernization
- Software Product Lines



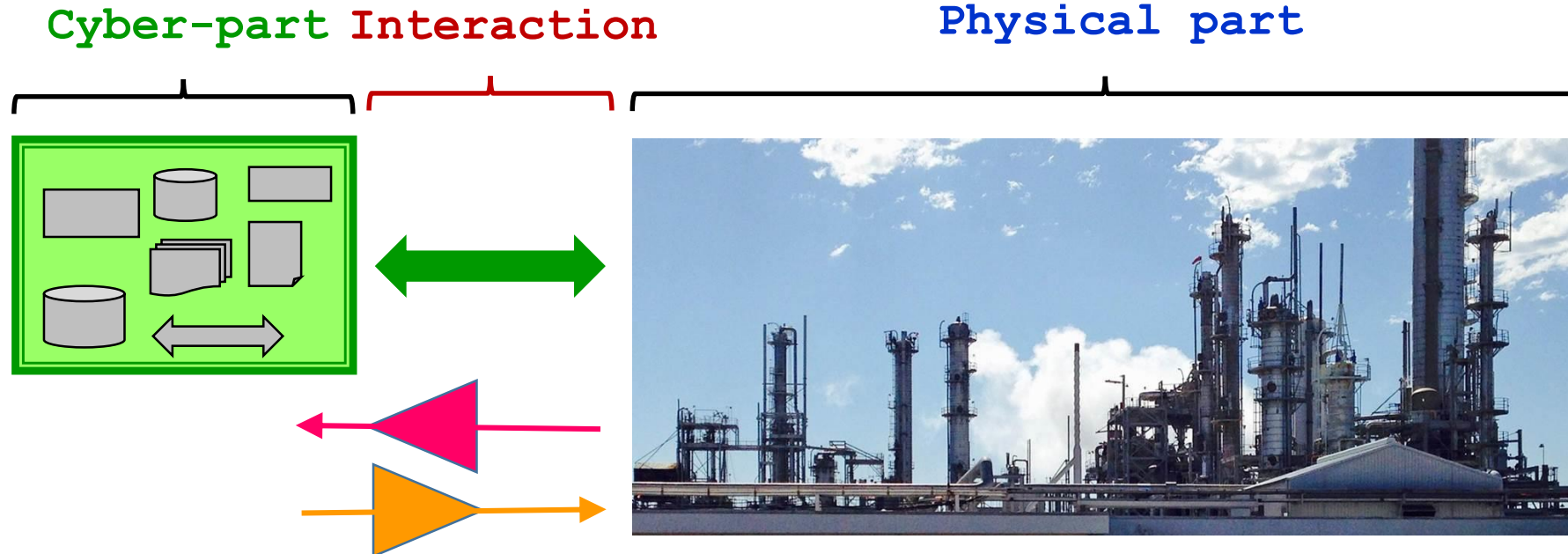
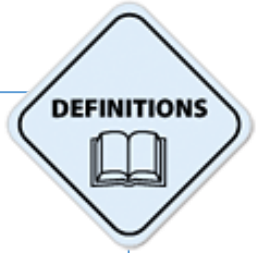
**Future-Proof  
Software-Systems**

# Cyber-Physical Systems (CPS)

## Cyber-Physical System (CPS)

A **cyber-physical system** (CPS) consists of a computing device interacting with the physical world in a feedback loop

Rajeev Alur, 2015]

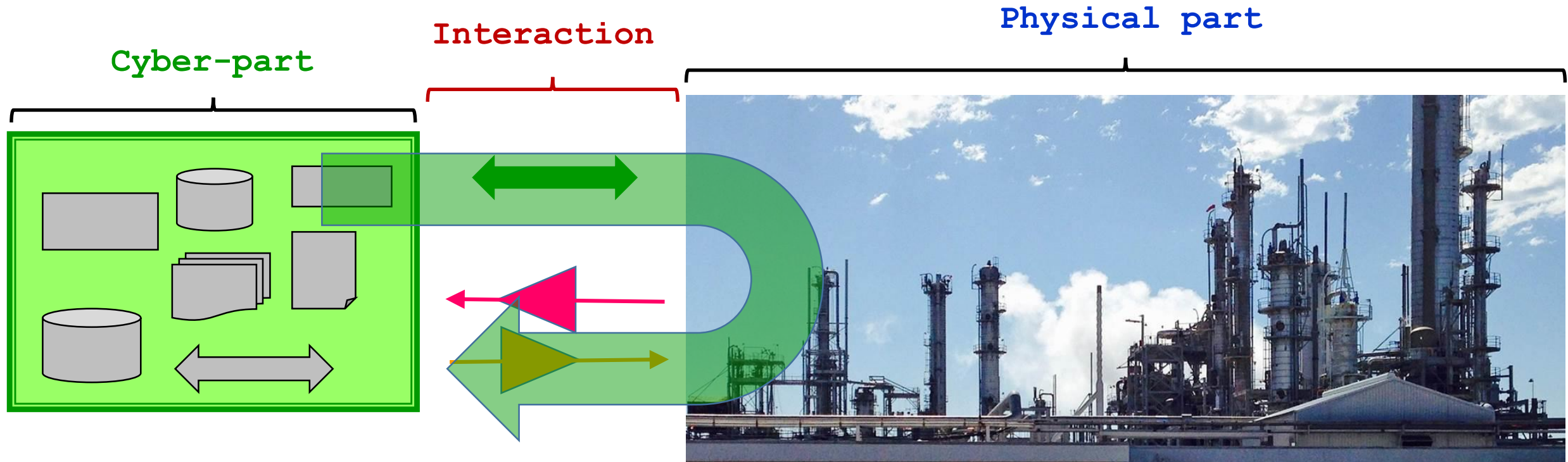


**Sensors:** Read plant information

**Actuators:** Control plant



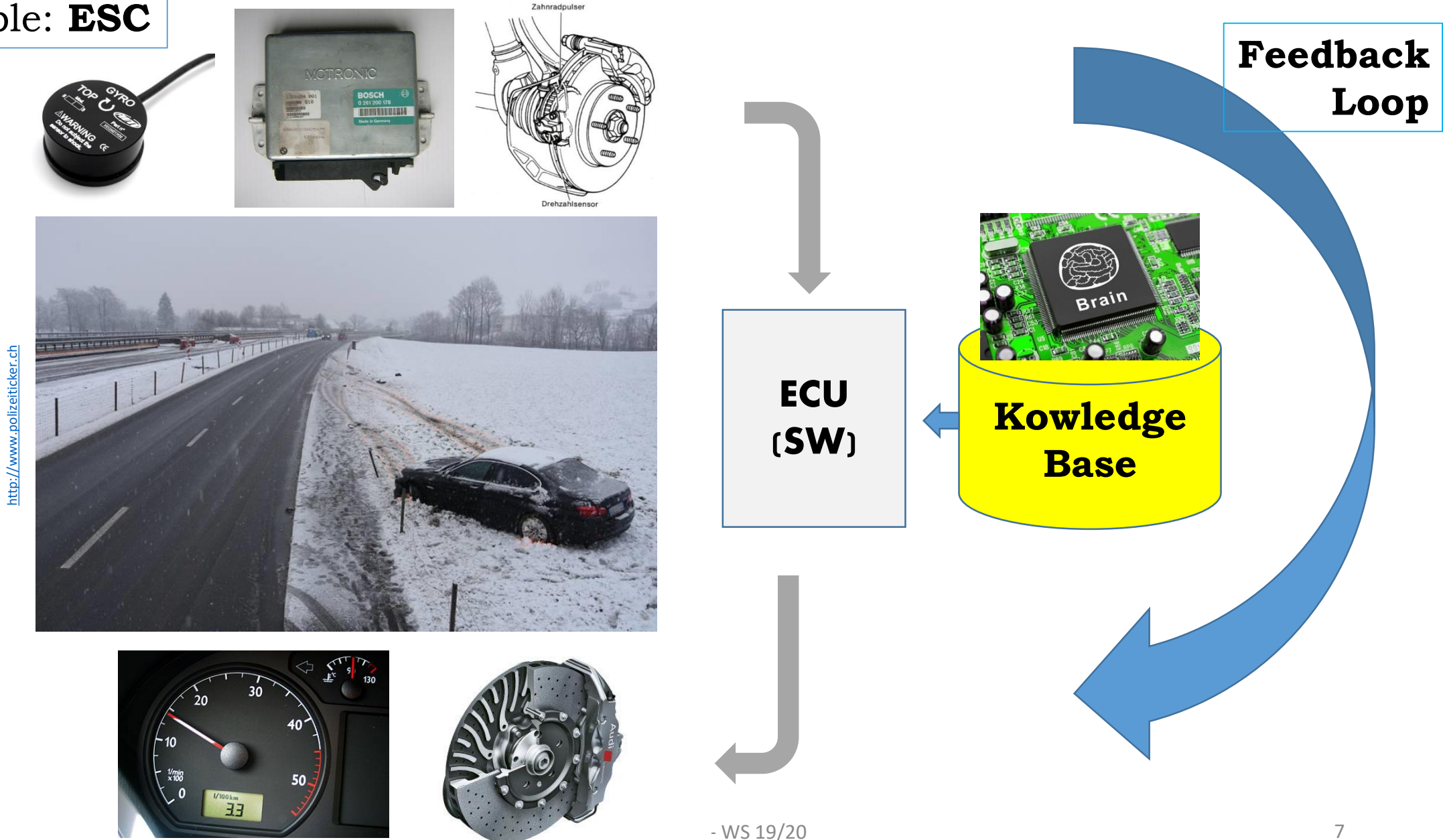
## Cyber-Physical System



**Sensors:** Read plant information

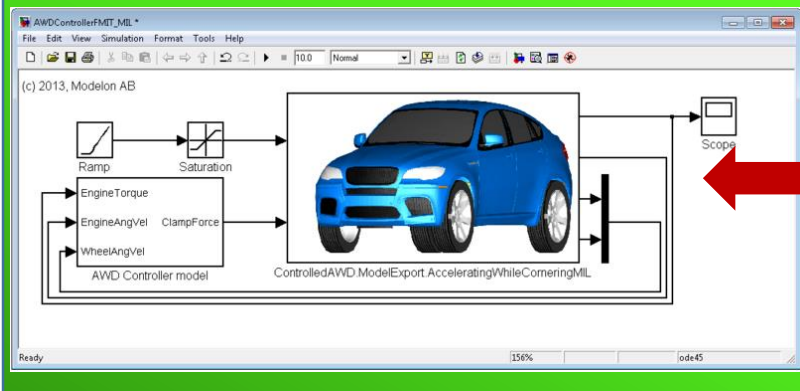
**Actuators:** Control plant

## CPS-Example: **ESC**



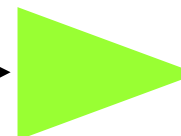
Control Computer (ECU)

**Real-World Model**

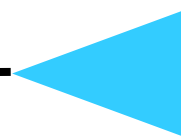


**Software**

Actuators



Sensors



**Cyber-Part**

**Physical-Part**





## Cyber-physical systems

control more and more of  
our physical devices  
(Cars, planes, trains, ...)



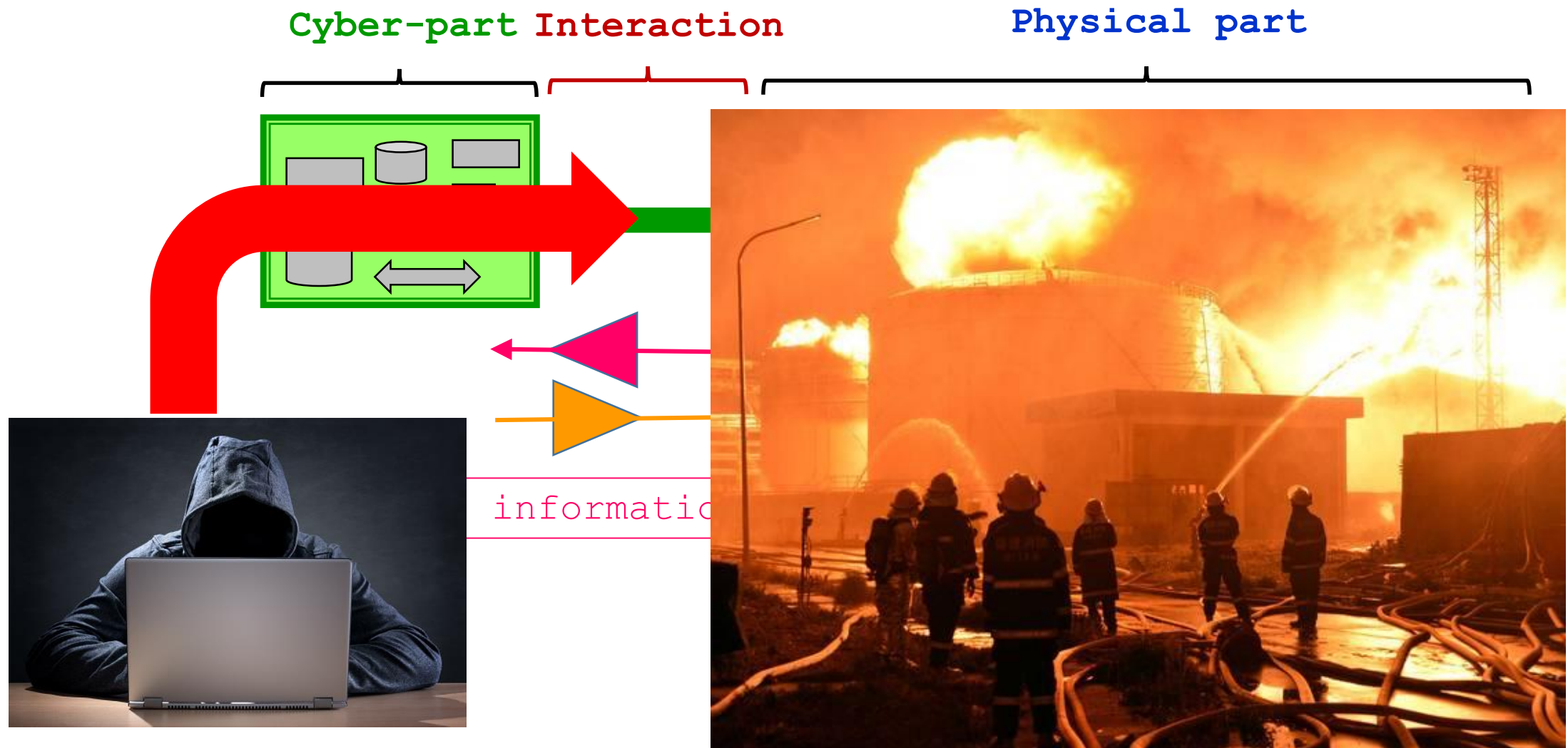
⇒ **Dependability** becomes the key issue

Dependable **architecture**  
(resilience)

Dependable **software**  
(trustworthiness)

Dependable **implementation**  
(correctness)

## Risk: Cyber-Physical Attacks





CPS-Example: **Safety Risk**

Toyota "Unintended Acceleration" has killed 89 People

<https://www.cbsnews.com> / May 25, 2010



<https://www.carscoops.com>

Toyota Is Fined \$1.2 Billion for Concealing Safety Defects

March 19, 2014

<https://m.eet.com/media/1114769/0411esdbarr02.jpg>

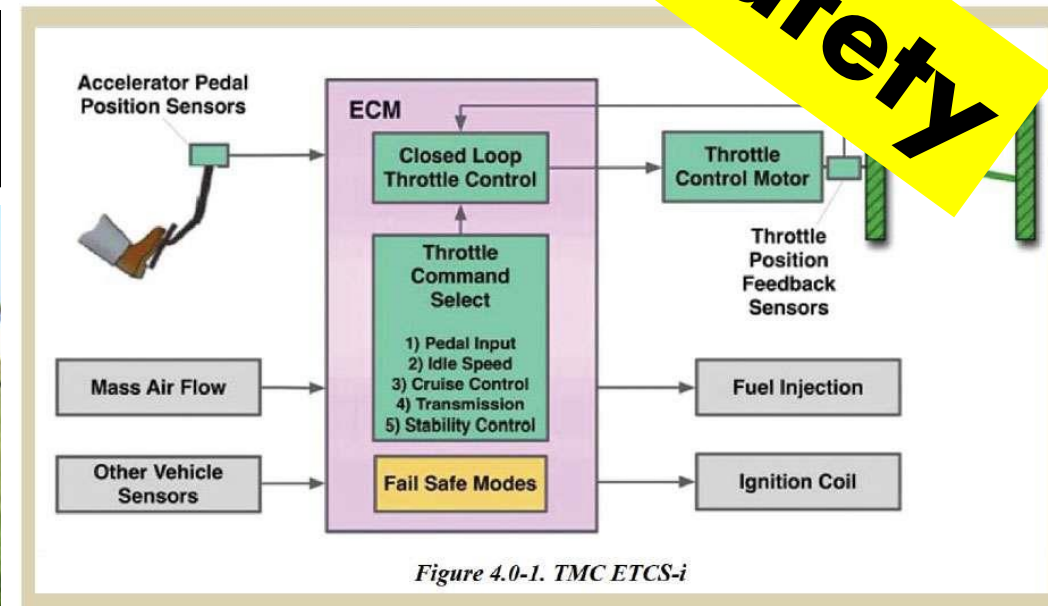
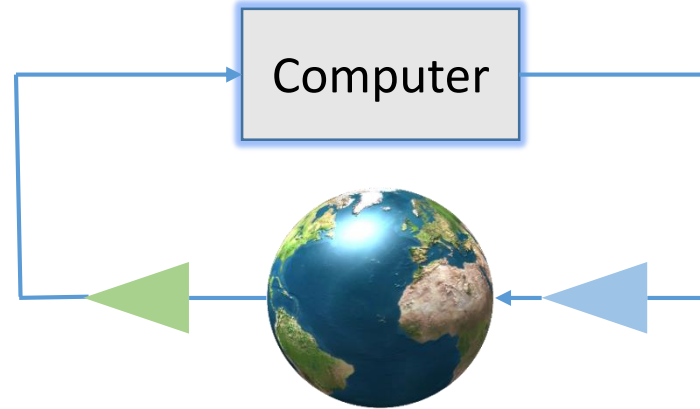


Figure 4.0-1 on page 13 of NASA Report shows the ETCS-i.<sup>5</sup>

All of these issues involved unrealistic timing delays in the multiprocessing, asynchronous software control flow. NASA also spent time simulating possible race conditions due to worrisome "recursively nested interrupt masking"

**Safety**



**Fault,  
Failure**



**Attack,  
Intrusion**



## Risk

= Inherent **property** of cyber-physical systems



## Risk Management

= Decisive part of systems engineering



## Trustworthy Cyber Physical Systems



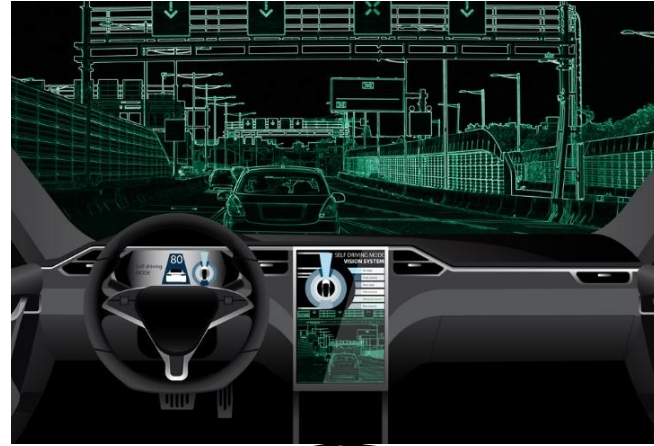
**Trustworthiness** of a system is the *expectation* that the system will do what it should do, and not do what it should not do, both in expected and in unexpected conditions



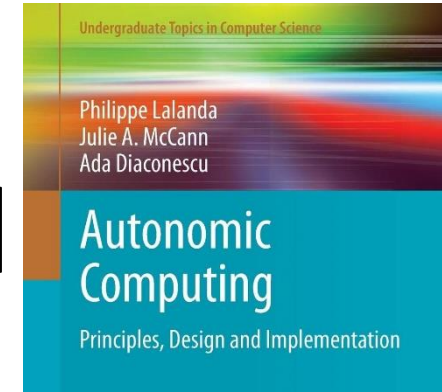
**Dependability Architecture Principles (Part 4)**

Dependability

Algorithmic/  
Autonomic CPS



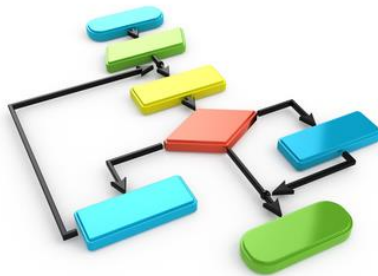
Cyber-Physical System



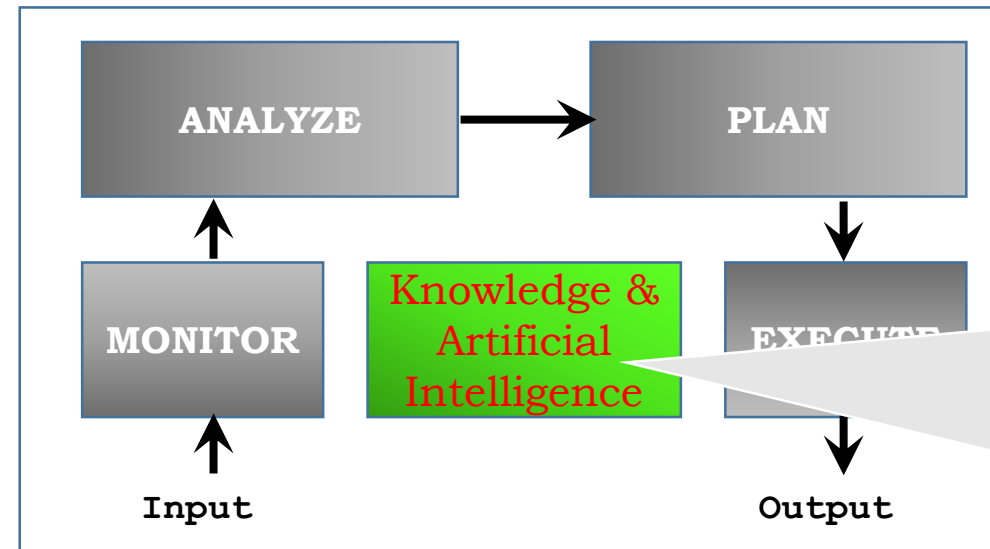
ISBN 978-1-447-15006-0

Algorithmic Computing

Autonomic Computing



The «programmer» must think of all *possible* cases and decisions *beforehand*



Machine Learning

Machine reasoning

**Machine Decisions**

## Example: Flight Assistance System



Computer

**Machine  
Decision**

Right?  
Wrong?

Safe?  
Unsafe?

Timely?  
Late?

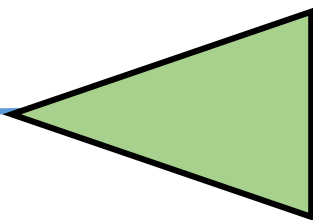
Ethical?

Legally OK?  
Law violation?

Socially  
acceptable?

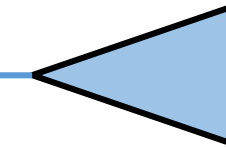
Transparent?

Sensors



<http://www.yalescientific.org>

Actuators





## **Example:** Boeing 737Max8 Anti-Stall Control

**Lion Air Flight 610:** On 29 October 2018, the Boeing 737 MAX 8 crashed into the Java Sea 12 minutes after takeoff, killing all 189 passengers and crew

**Ethiopian Airlines Flight 302:** Six minutes after takeoff, the plane crashed near the town of Bishoftu, Ethiopia, killing all 157 people aboard.

Both planes crashed **nose-down**  
What happened?



<https://www.abc.net.au>



<https://www.aerotelegraph.com>



The 737 MAX was equipped with new, more fuel-efficient engines



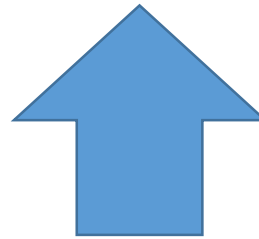
<https://leehamnews.com>

The larger engines augmented the risk of **stalling**

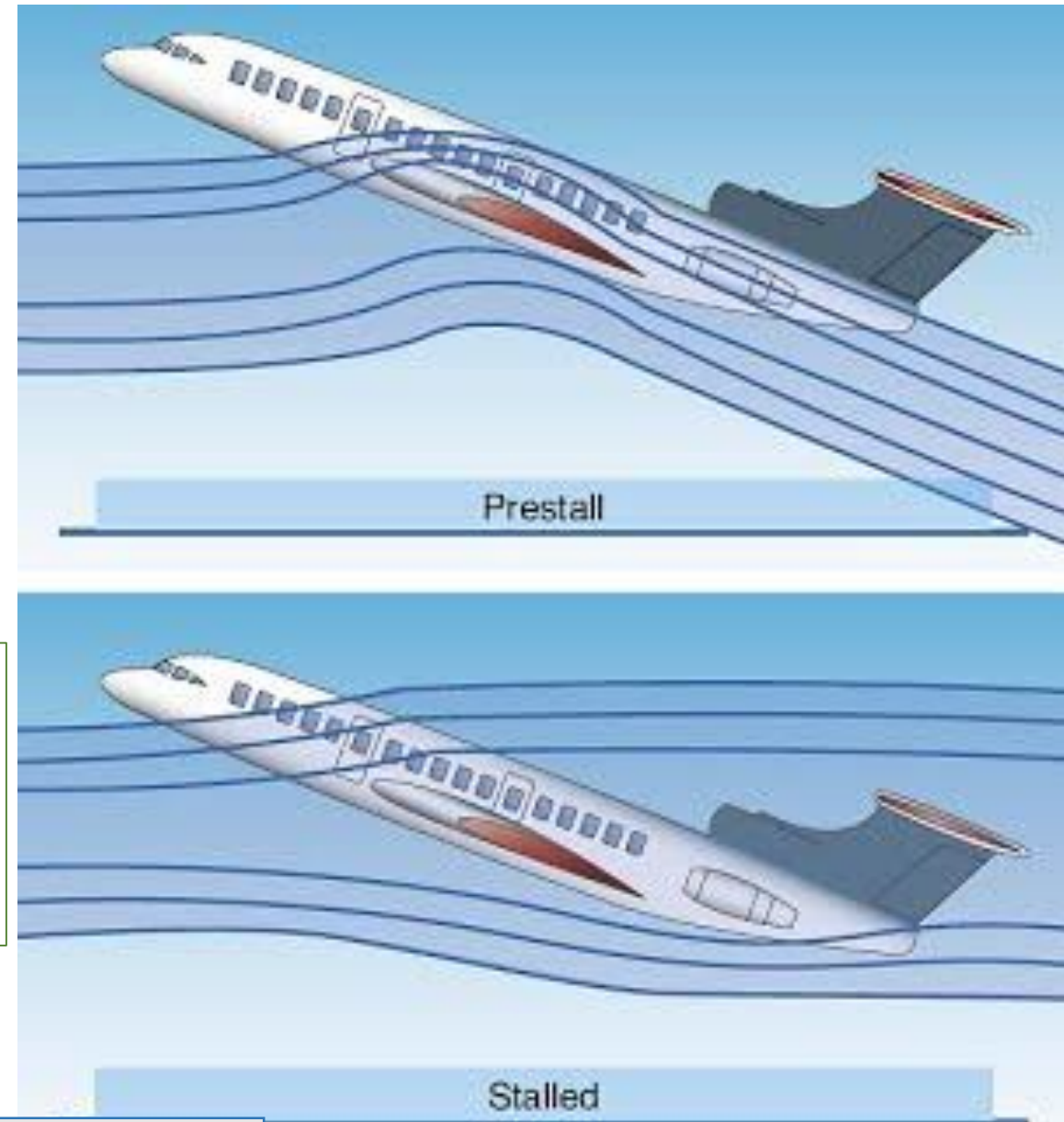
**MCAS** takes readings from sensors to determine how much the plane's nose is pointing up or down. If the software detects the nose is pointing up at a dangerous angle it has the ability to automatically push the nose down in an attempt to **stop the plane stalling**

<https://www.theguardian.com>

Airflow  
↓  
Lift



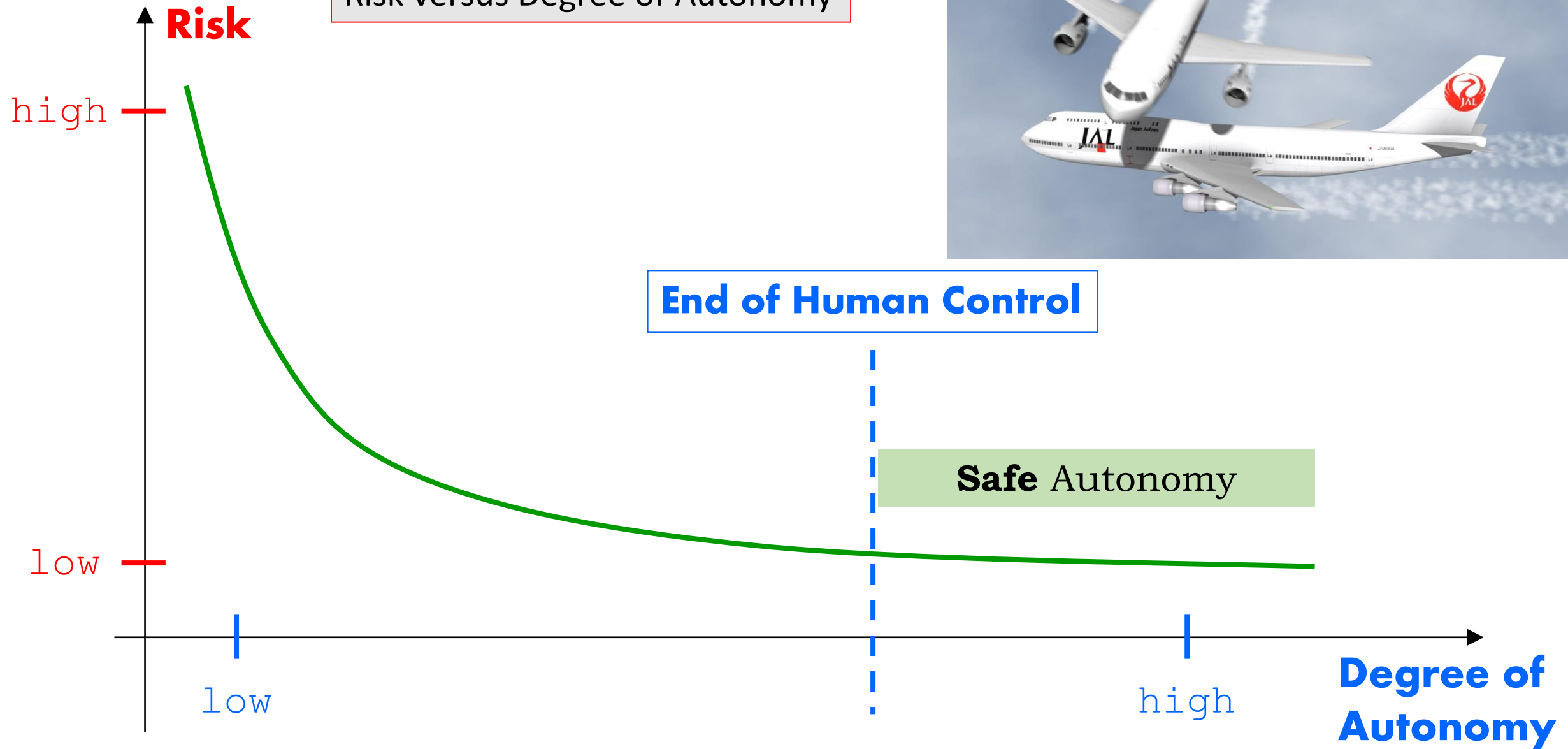
Lift  
**Loss**  
↓  
**Stalling**



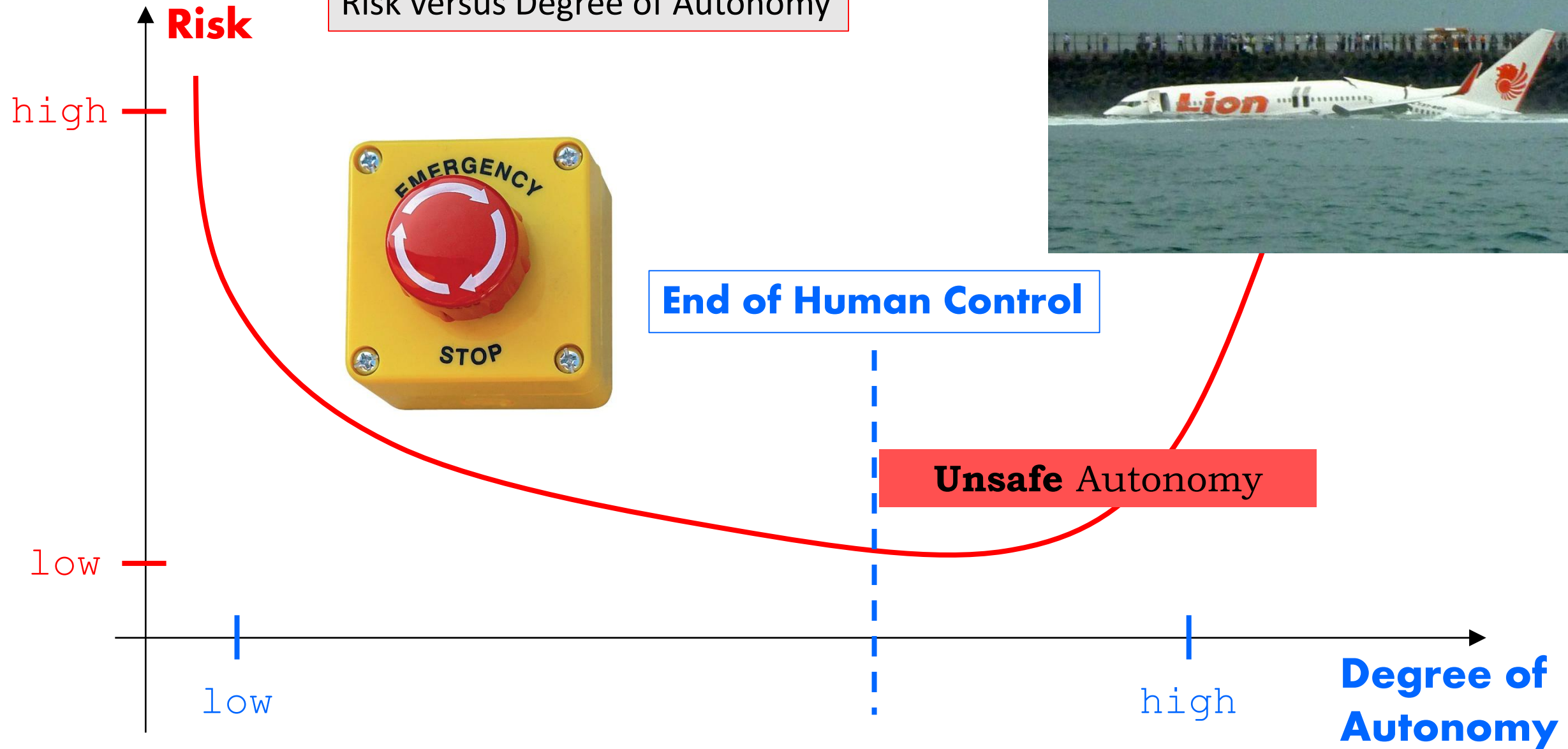
<https://en.wikipedia.org>

Typical CPS

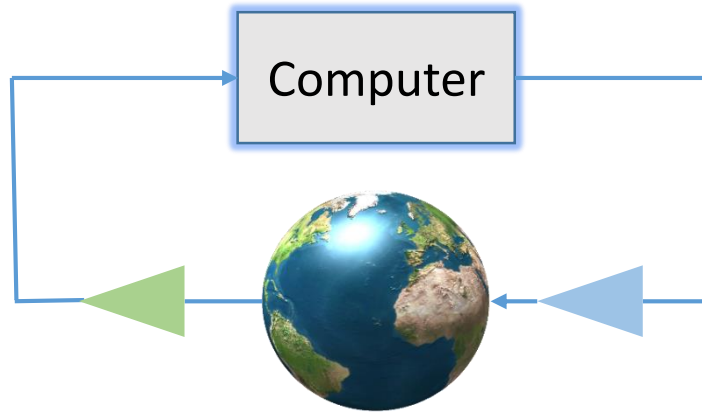
## Risk versus Degree of Autonomy



## Risk versus Degree of Autonomy



## Importance of Time



Cyber-Physical Systems are often **real-time systems**:

- Their reaction time input  $\Rightarrow$  processing  $\Rightarrow$  output must be **guaranteed**
  - The timing conditions must be fulfilled at all times



## Response Time

Start **Event**

[Receipt of Message]



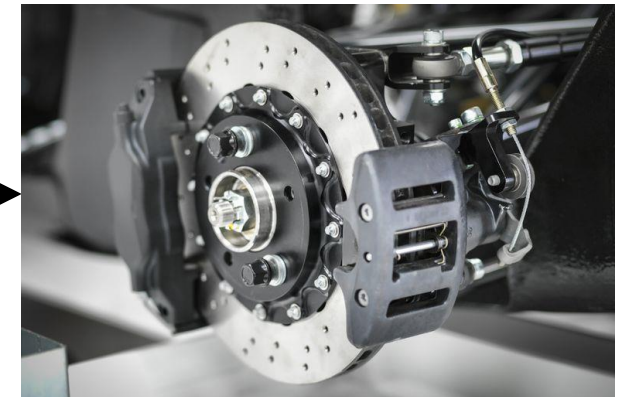
Software Processing

```
void CMymfc29EView::OnUpdateClockoleCreatealarm(CCmdUI* pCmdUI)
{
    pCmdUI->Enable(m_clock.GetInterfacePtr() != NULL);
}

void CMymfc29EView::OnClockoleLoad()
{
    if(m_clock.CreateInstance(__uuidof(Document)) != S_OK)
    {
        AfxMessageBox("Clock component not found");
        return;
    }
    try
    {
        m_clock->PutFigure(0, COleVariant("XII"));
        m_clock->PutFigure(1, COleVariant("III"));
        m_clock->PutFigure(2, COleVariant("VI"));
        m_clock->PutFigure(3, COleVariant("IX"));
        OnClockoleRefreshTime();
        m_clock->ShowWin();
    }
    catch(_com_error& e)
    {
        AfxMessageBox(e.ErrorMessage());
    }
}

void CMymfc29EView::OnUpdateClockoleLoad(CCmdUI* pCmdUI)
{
    pCmdUI->Enable(m_clock.GetInterfacePtr() == NULL);
}
```

Action



Action

Start **Event**

[Radar Sensor Input]



Worst Case Execution  
Time (WCET)

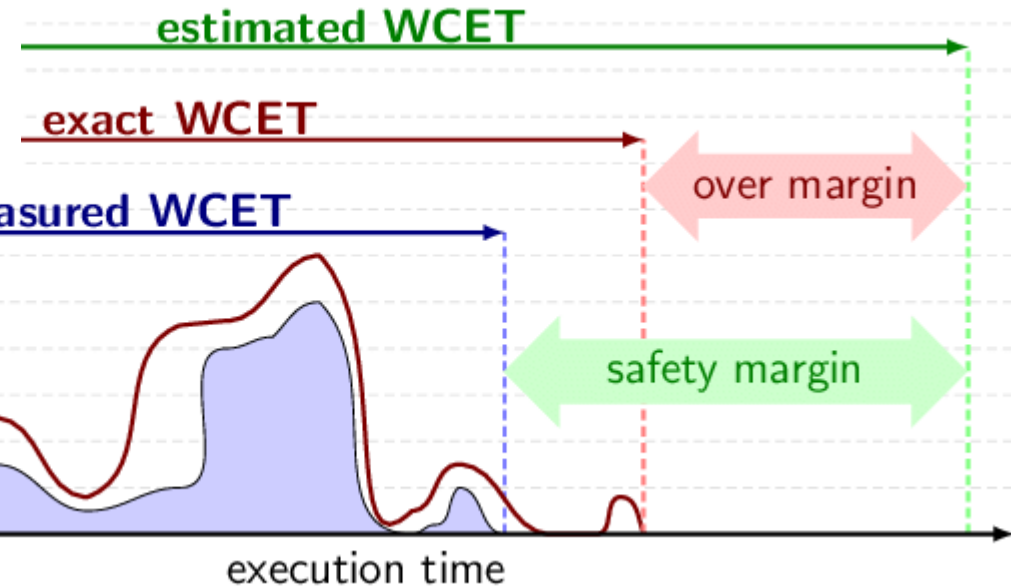
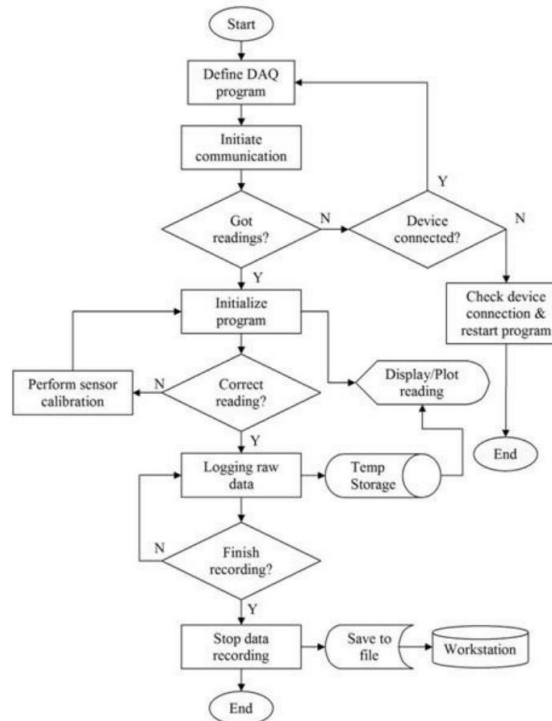
## Response Time

Total elapsed time from an event to the completed, correct action



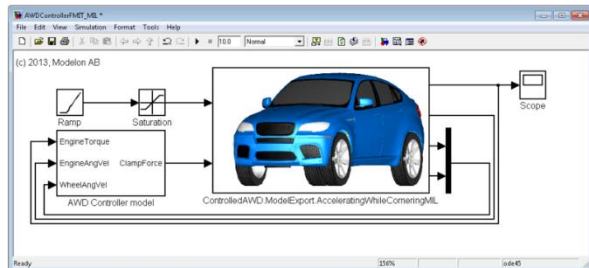
## Worst Case Execution Time (WCET)

Longest possible time for the execution of the software action



⇒ Critical Parameters in Real-Time Cyber-Physical Systems

## Real-World Model



<http://www.modelon.com>

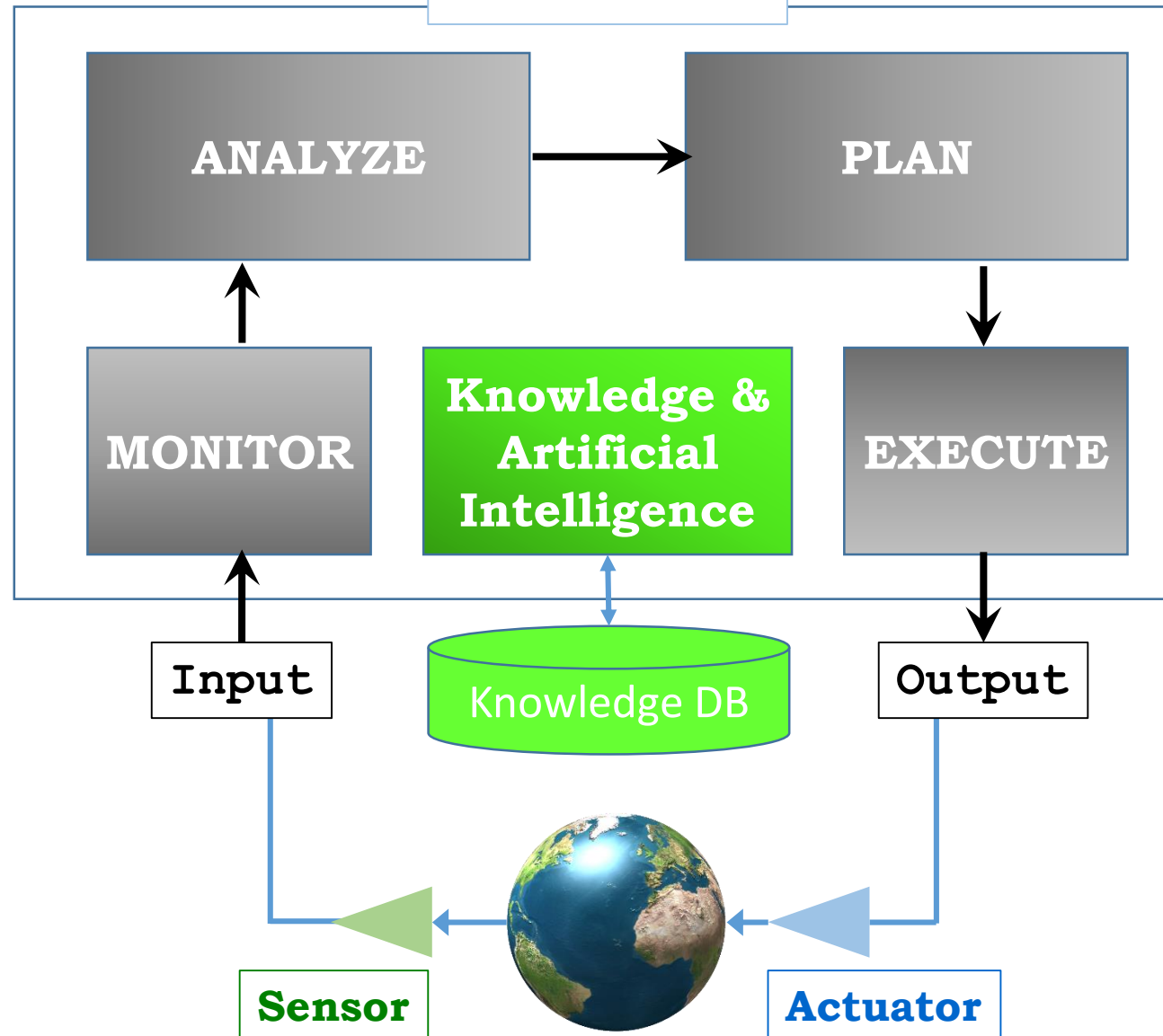
### Requirements

- Functional
- Quality properties

### Specifications

- Functional
- Quality properties

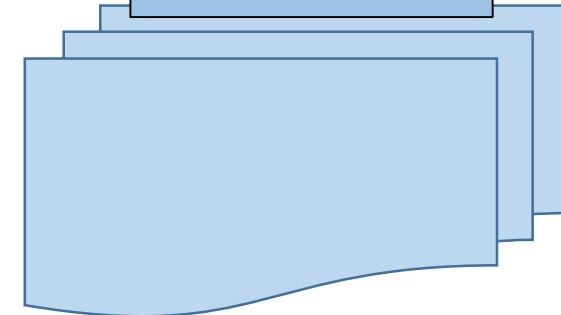
## Software



## Validation



## Certification



## Anatomy of a CPS



**Trustworthy CPS and CPSoS:**  
Cyber-physical system or cyber-physical system-of-systems  
with an adequate degree of security and safety  
to fulfill the trust expectations of its users

Risk Consideration



Protection from  
malicious activities

«The system does what it should  
- and does not what it should not»

Protection from  
failures, faults,  
errors, malfunctions

**Risk Managment = Decisive Part of Systems Engineering !**

**A trustworthy system is the result of competent and responsible engineering**



<http://vpn4torrents.com>



Security Vulnerability

Safety Weakness

<https://www.pinterest.com>



<https://www.focus.de>



<https://thehackernews.com>



<https://thehackernews.com>



<http://letshack2day.blogspot.com>



<https://www.dw.com>



<https://www.traveloffpath.com>



## Security

### Information Security

Information Security protects the confidentiality, integrity, and availability (CIA) of computer system data and functionality from unauthorized and malicious **accesses**

### Functional Security

Functional security protects the software-system from **malicious, infiltrated code**, both from the outside and from the inside of the organization

Confidentiality

Integrity

Availability

...

Quality of Service  
Properties for  
**SECURITY**





## Safety

### Safety

Safety is the state of being protected against faults, errors, failures, or any other event that could be considered non-desirable in order to achieve an acceptable level of risk concerning loss of property, damage to life, health or society, or harm to the environment.

Safety is  
the sum of all accidents  
that did not happen

Fault-tolerance

Graceful degradation

Availability

Fail-safe states

...

Quality of Service  
Properties for  
**SAFETY**

A trustworthy system is the result of **competent** and **responsible** **engineering**

Competence: The ability to do something well

<https://dictionary.cambridge.org/dictionary/english/competence>



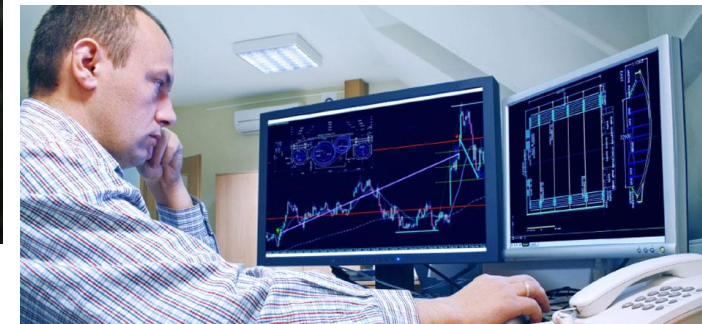
A duty or obligation to satisfactorily perform or complete a task that one must fulfill, and which has a consequent penalty for failure

<http://www.businessdictionary.com>



Systems engineering is an interdisciplinary field of engineering and engineering management that focuses on how to design, implement, maintain and manage complex systems over their life cycles

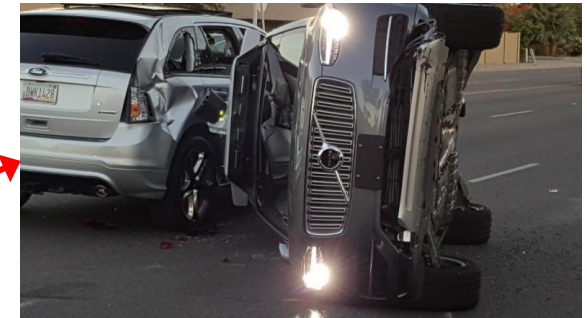
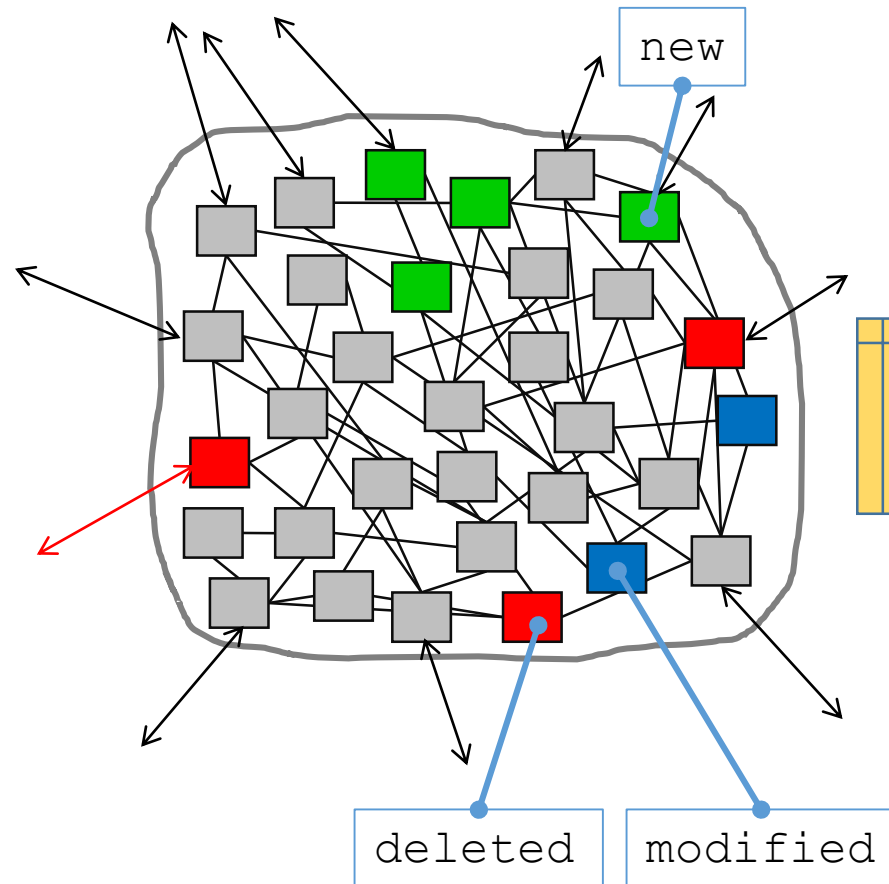
[https://en.wikipedia.org/wiki/Systems\\_engineering](https://en.wikipedia.org/wiki/Systems_engineering)





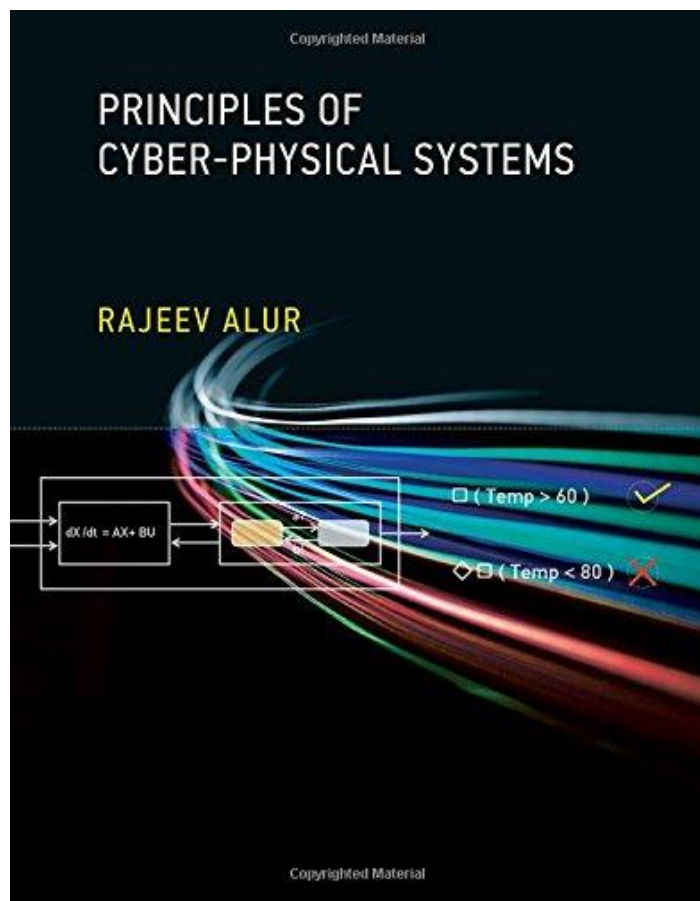
System extension  
→ Project

**Safety and Security concerns/requirements** have higher priority then functionality



**Risk Management**

## Textbook

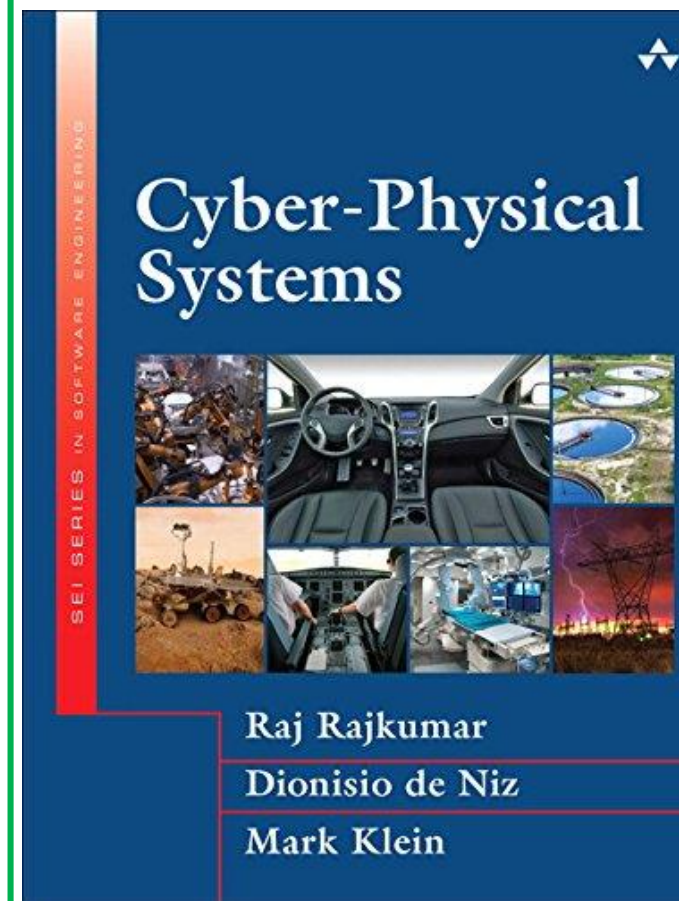


Rajeev Alur:

### **Principles of Cyber-Physical Systems**

MIT Press, Cambridge, USA, 2015. ISBN 978-0-262-02911-7

## Textbook

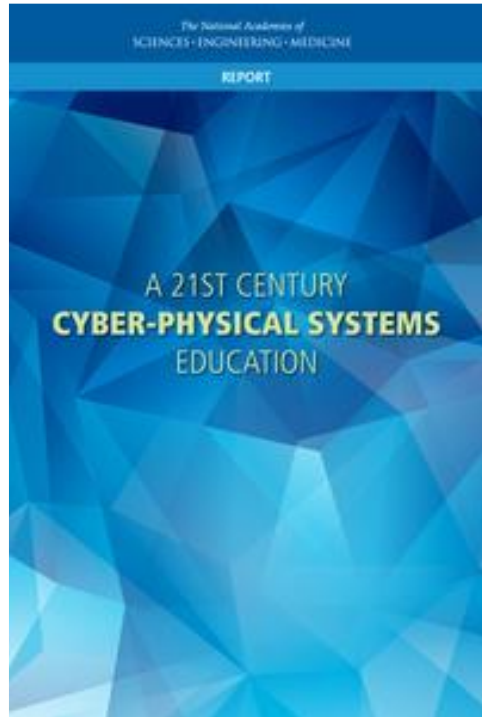


Raj Rajkumar, Dionisio De Niz, Mark Klein:

### **Cyber-Physical Systems**

Addison Wesley Inc., USA, 2016  
ISBN 978-0-321-92696-8

## Textbook



USA National Academies of Sciences,  
Engineering, and Medicine:  
**21<sup>st</sup> Century Cyber-Physical Systems  
Education**

2016, ISBN 978-0-309-45163-5

Downloadable from :

<https://www.nap.edu/download/23686>

## Recommendations

### Cyber-Physical Systems (CPS)

1. *Dependability properties* (safety, security, ...) always supersede functionality requirements – in specifications, architecture, design, implementation, and operation
2. Trustworthy CPS are a result of competent and responsible engineering: Build, maintain, and monitor your development processes accordingly
3. Implement *monitoring capabilities* to predict or detect abnormal or dangerous behaviour



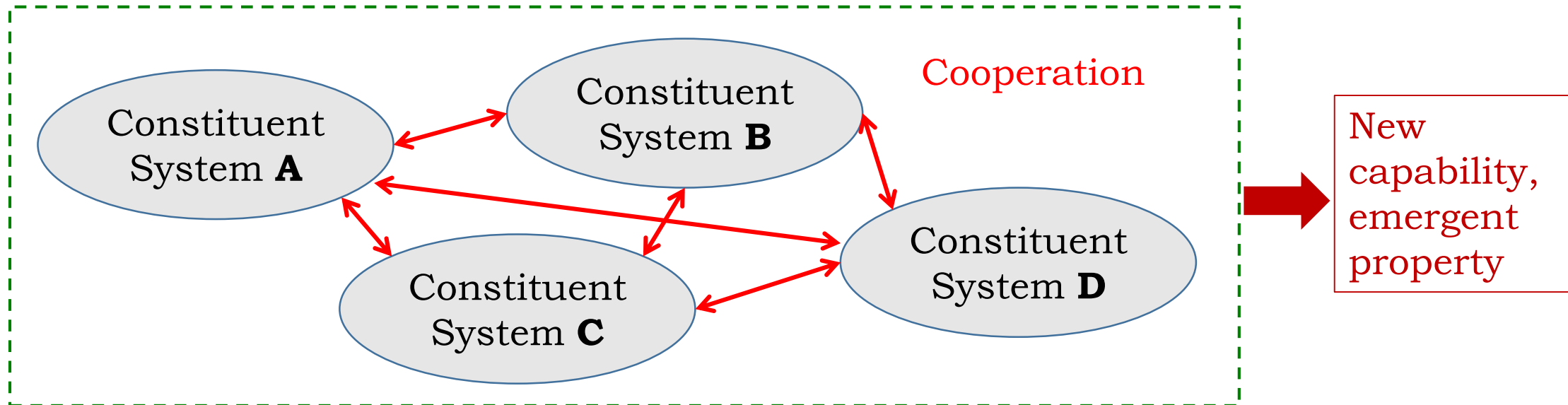
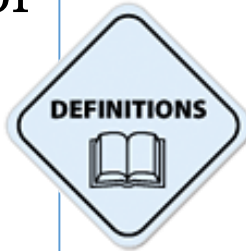
# Systems-of-Systems (SOS)

## System-of-Systems (SoS)

A **system of systems (SoS)** brings together a set of *cooperating systems* for a task that none of the systems can accomplish on its own (= emergent property).

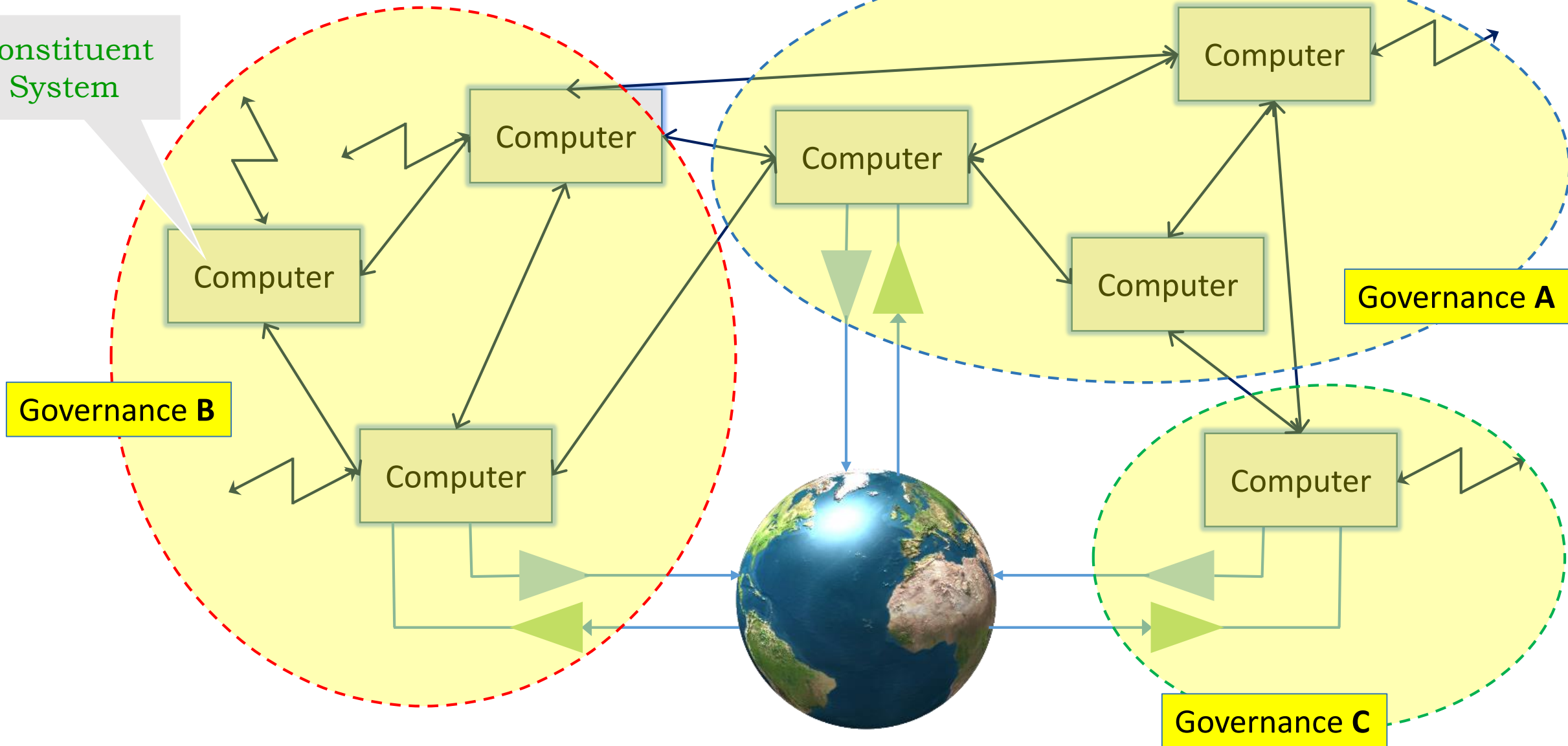
Each constituent system keeps its own management, goals, and resources while coordinating within the SoS and adapting to meet SoS goals.

ISO/IEC/IEEE 15288 Annex G

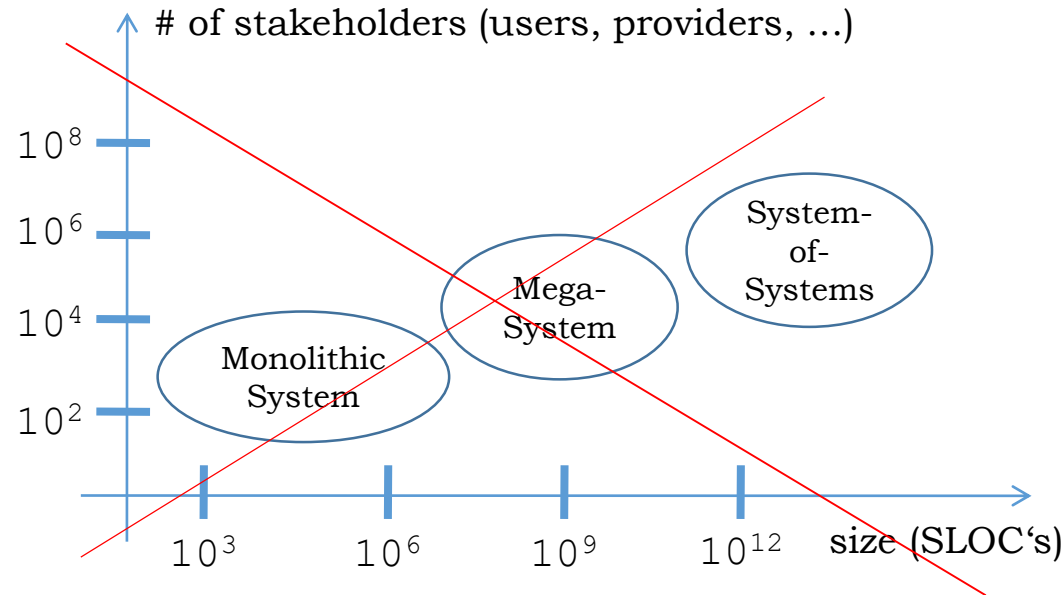


# Cyber-Physical Systems-of-Systems (CPSoS)

Constituent  
System



What is a  
system-of-systems ?



Mark W. Maier:  
**SoS** Criteria

Monolithic systems  $\Leftrightarrow$  Systems-of-systems:

1. Operational Independence of the Elements
2. Managerial Independence of the Elements
3. Evolutionary Development
4. Emergent Behavior
5. Geographic Distribution



[5 Maier criteria, 1998]



[5 Maier criteria, 1998]

## Systems-of-systems characteristics:

1. Operational Independence of the Elements

Managerial Independence of the Elements

3. Evolutionary Development

Emergent Behaviour

5. Geographic Distribution

Governance

Total = more  
than the sum of  
its parts

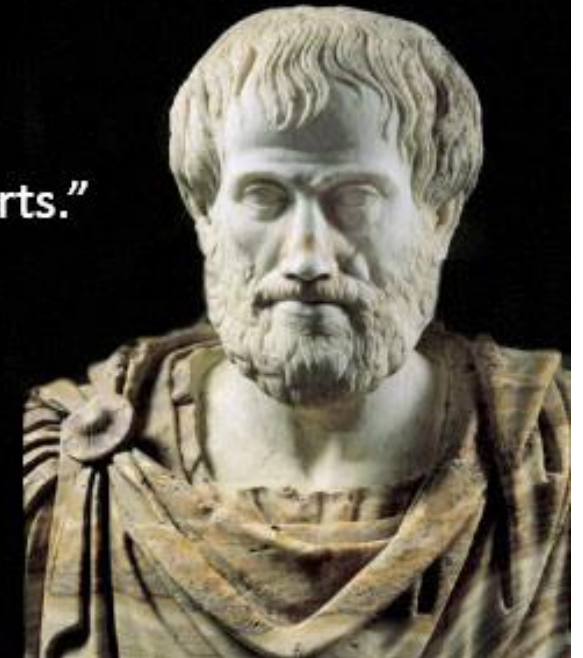
Collaboration

### Collaboration Contract

- functional
- operational
- commercial
- legal

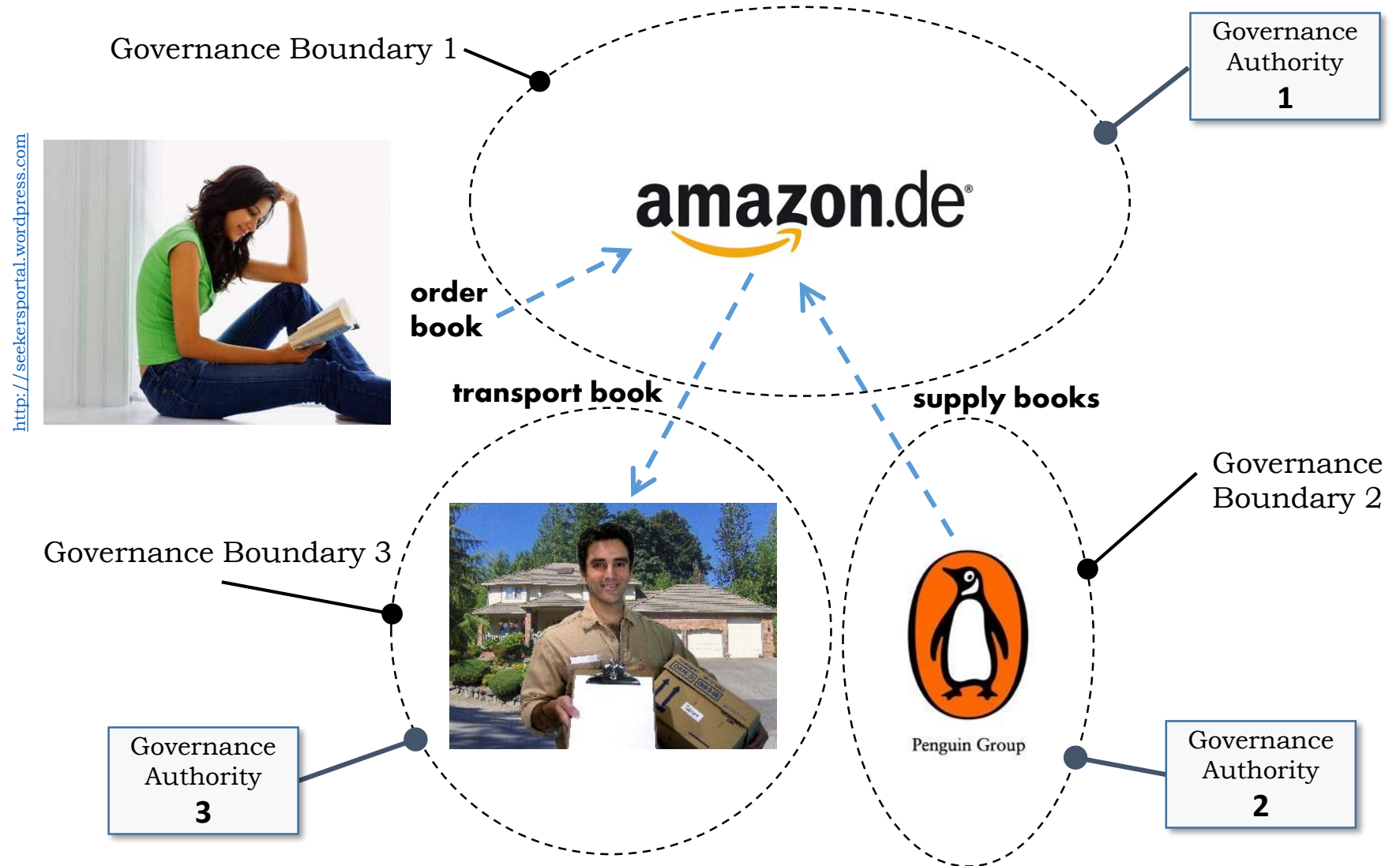
"The whole is greater  
than the sum of its parts."

-Aristotle



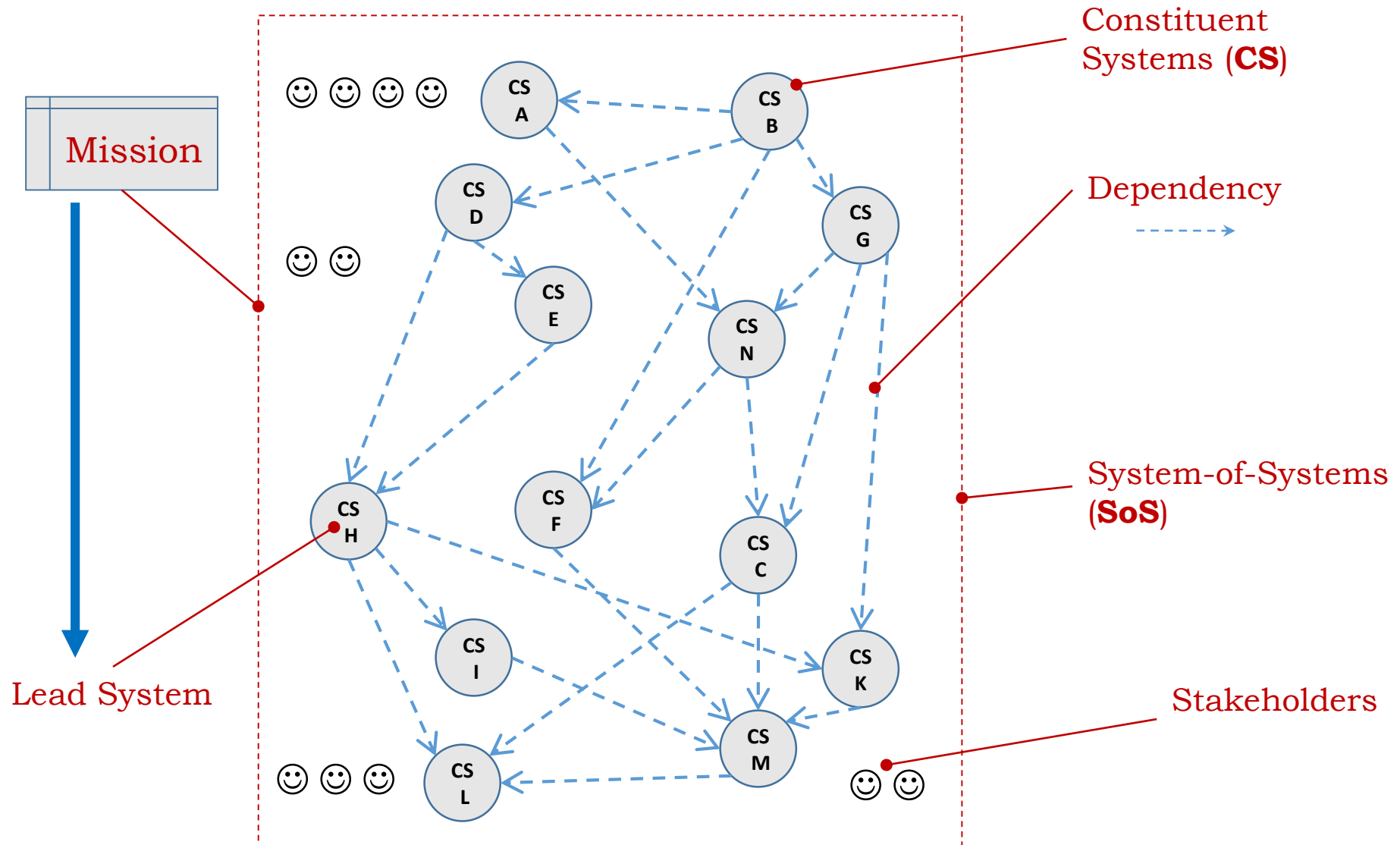
## Managerial Independence of the Elements

## Governance



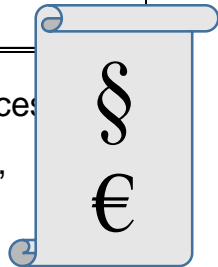
**SoS Example:**  
AMAZON  
Business Model

## SoS (Systems-of-systems) Terminology



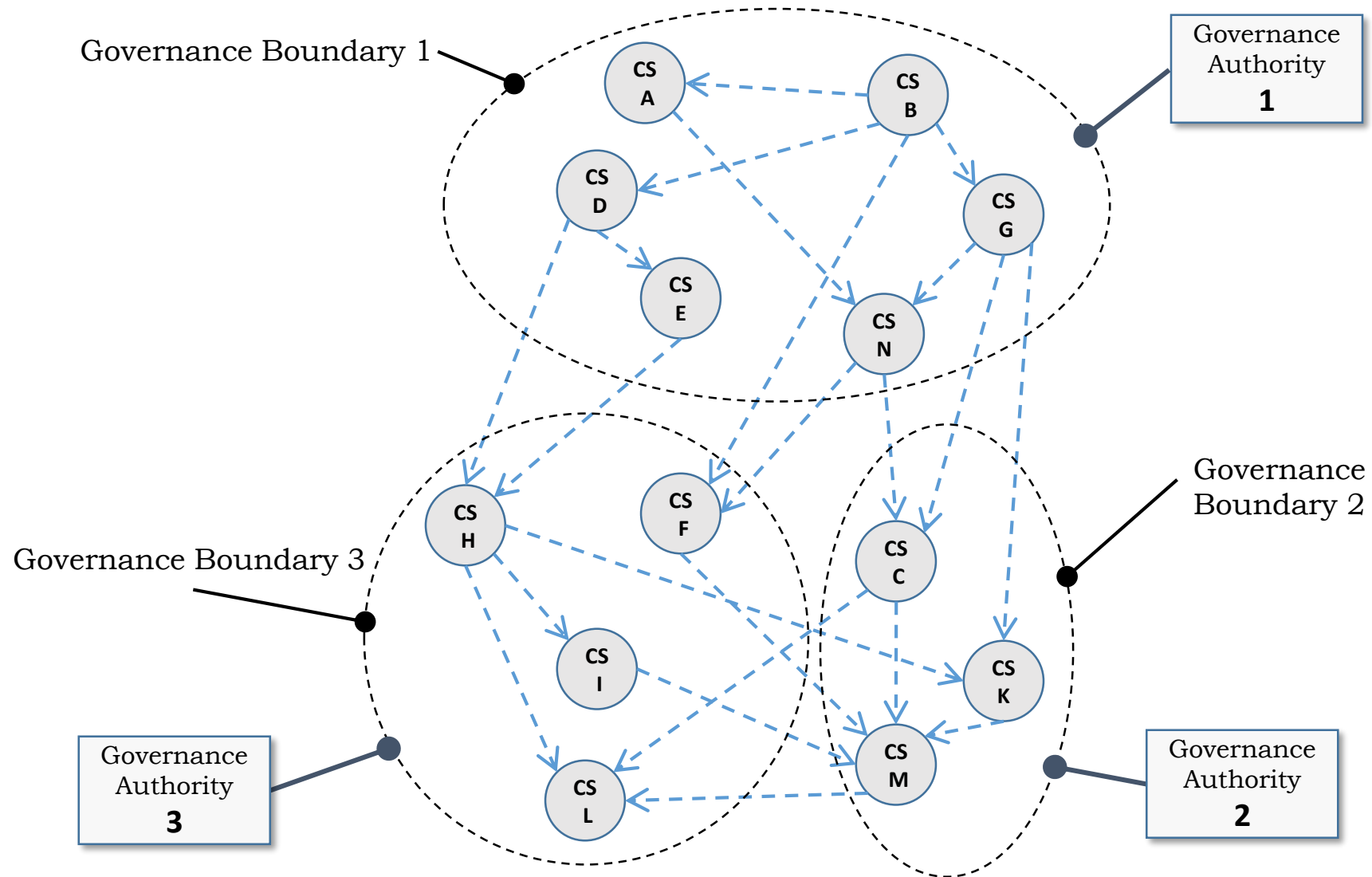
## SoS (Systems-of-systems) Classification

Type of SoS	Description
Directed	Directed SoS are those in which the integrated system-of-systems <b>is built and managed to fulfill specific purposes</b> . It is <b>centrally managed</b> during long-term operation to continue to fulfill those purposes as well as any new ones the system owners might wish to address. The constituent systems maintain an ability to operate independently, but their normal operational mode is <b>subordinated to the central managed SoS purpose</b>
Acknowledged	Acknowledged SoS have recognized objectives, a designated manager, and resources the SoS. However, the <b>constituent systems retain their independent ownership</b> , objectives, funding, and development and sustainment approaches. Changes in the systems are <b>based on collaboration</b> between the SoS and the systems
Collaborative	In collaborative SoS the <b>constituent systems interact more or less voluntarily</b> to fulfill agreed upon central purposes. The central players <b>collectively decide</b> how to provide or deny service, thereby providing some means of enforcing and maintaining standards.
Virtual	Virtual SoS <b>lack a central management authority</b> and a centrally agreed upon purpose for the system- of-systems. Large-scale behavior emerges – and may be desirable – but this type of SoS must rely upon <b>relatively invisible mechanisms</b> to maintain it

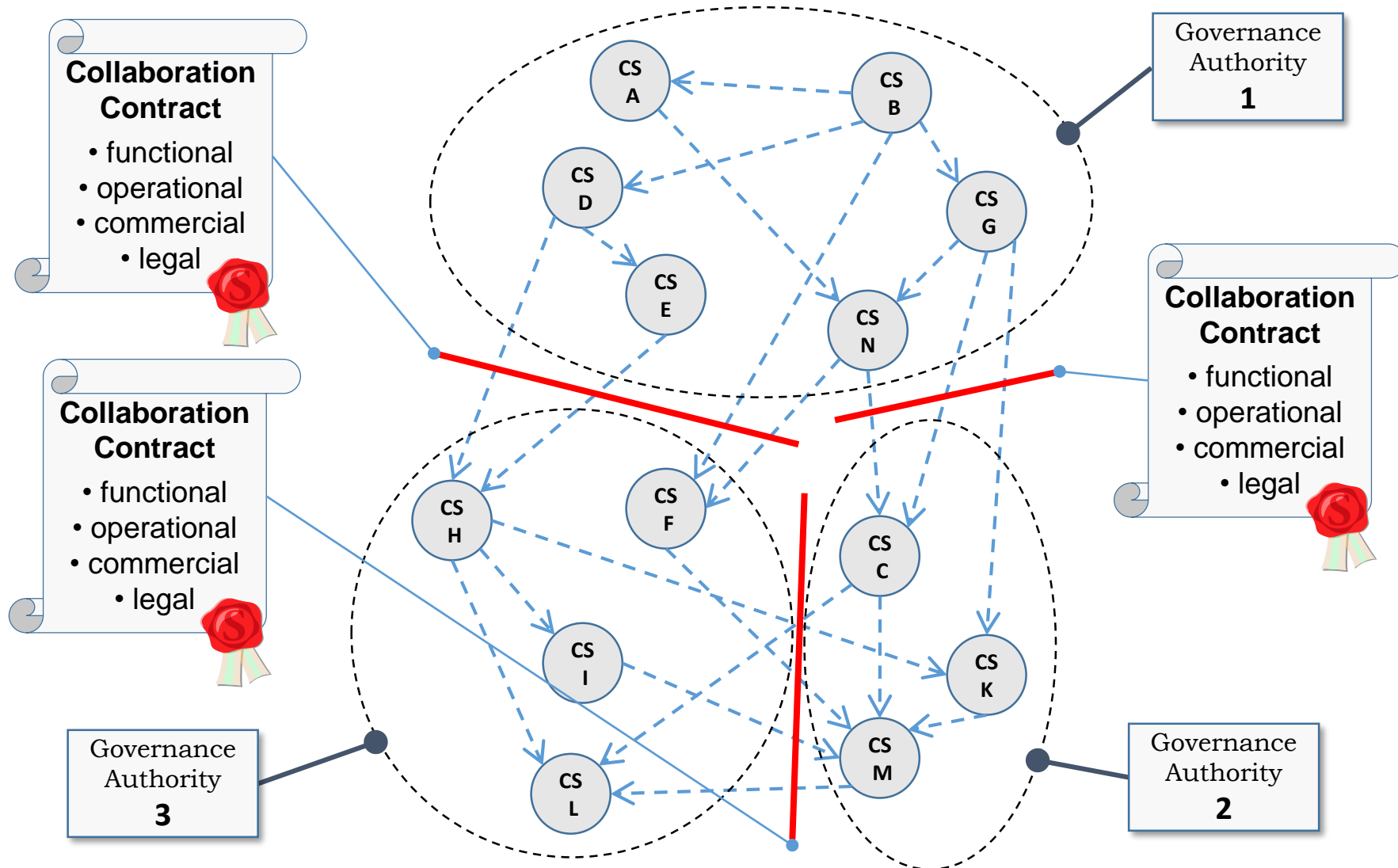




## Managerial Independence: **Governance**

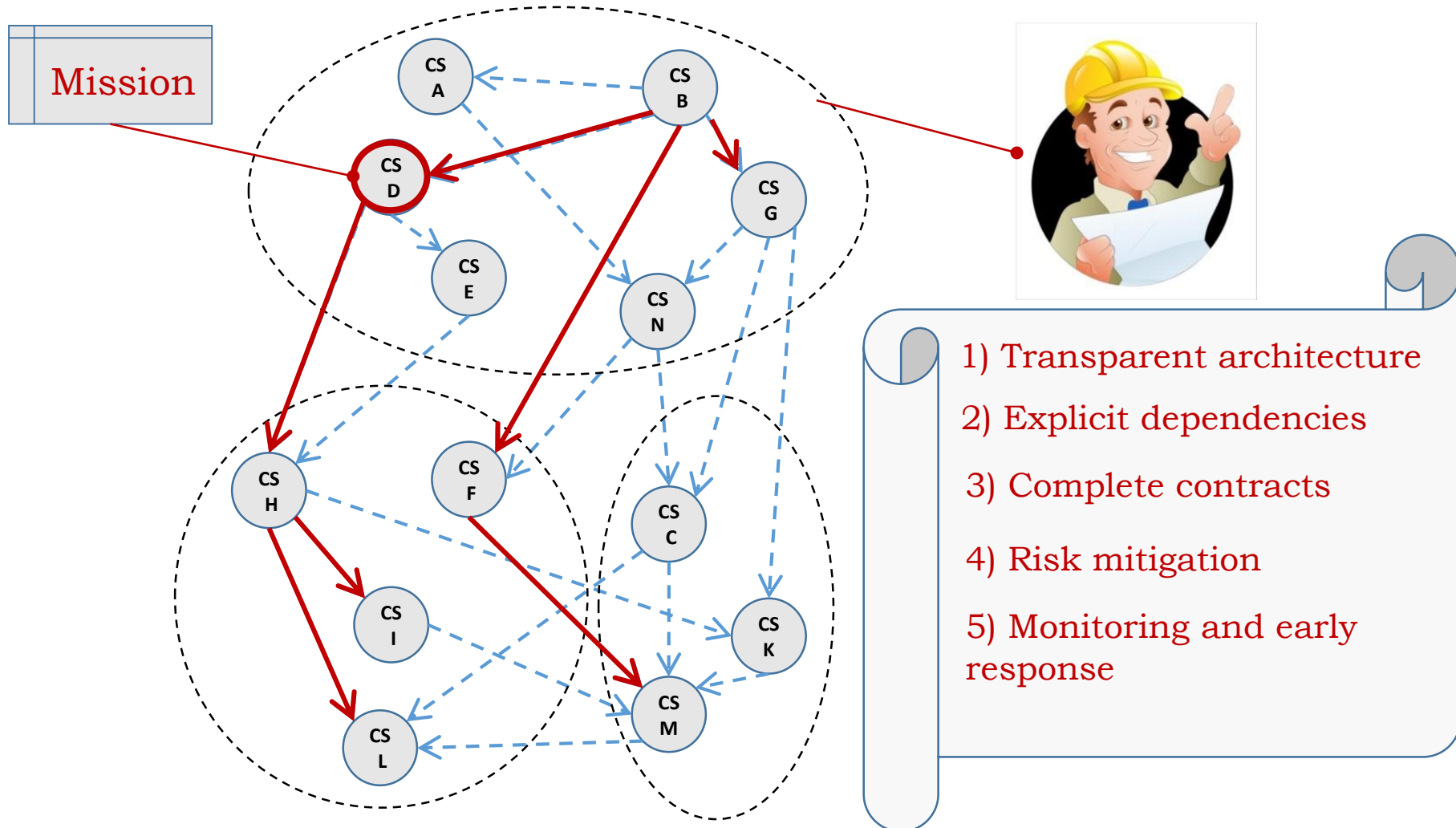


## Managerial Independence: **Governance by Contract**



... now we understand SoS's and their challenges

... what does it mean for our future-proof software?



A **system of systems (SoS)** brings together a set of *cooperating systems* for a task that **none of the systems can accomplish on its own**

ISO/IEC/IEEE 15288 Annex G

emergent behavior &  
emergent properties

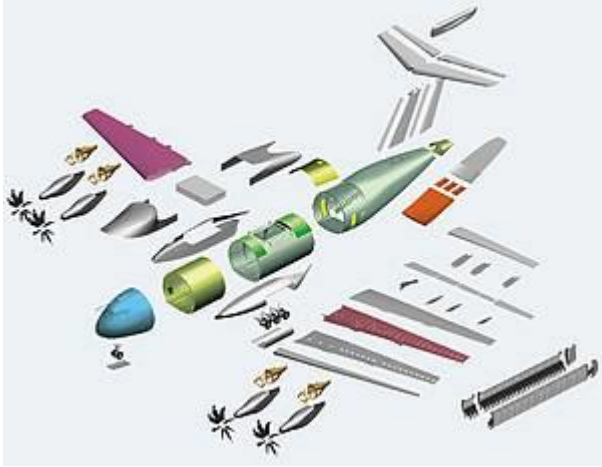
New, desired behaviour, information, or property  
**NOT**  
available from the individual constituent systems

= Reason for  
**building** the  
SoS





## Example 1 for emerging properties: „flying“



Constituent systems (CS) of an aircraft:

- engines
- body
- wings
- cockpit
- etc.

... none of the constituent systems is able to fly !

Assemble the essential constituent systems:

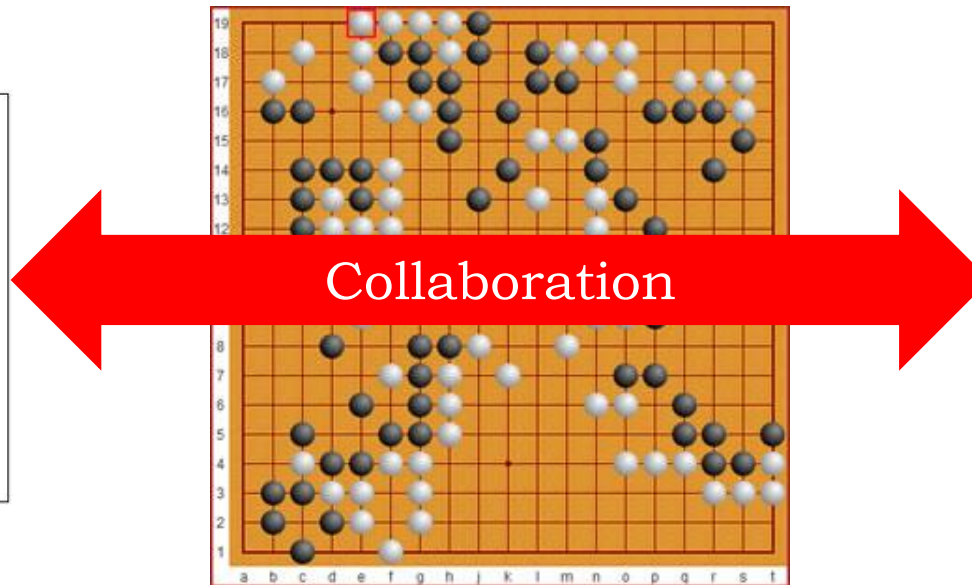
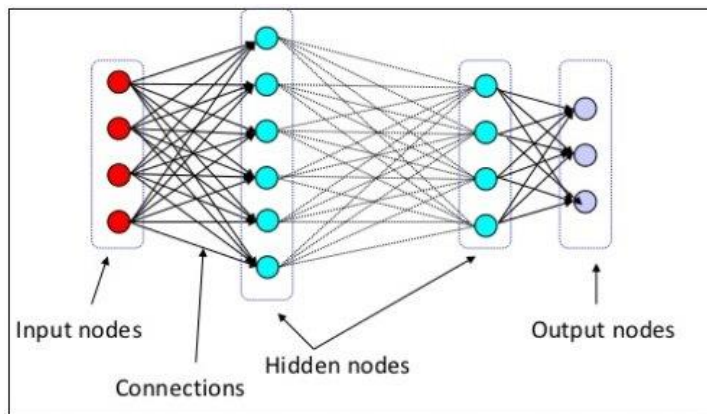
**Emerging property:** the assembly (= airplane) is able to **fly** !



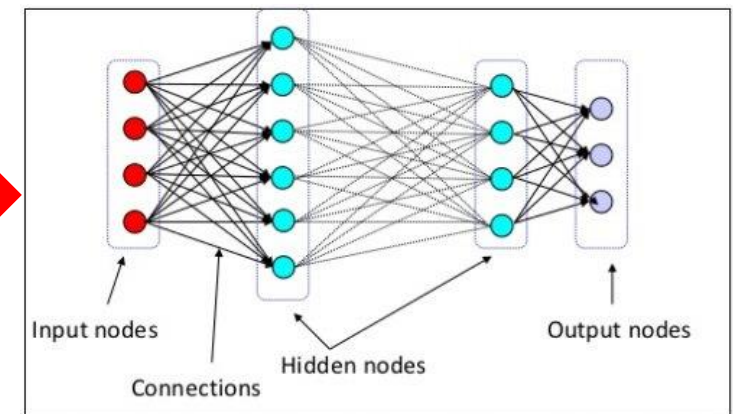
## Example 2 for emerging properties: „AlphaGo Zero“

AlphaGo's team published an article in the journal Nature on 19 October 2017, introducing **AlphaGo Zero**, a version created without using data from human games, and stronger than any previous version

Constituent System **A**



Constituent System **B**



AlphaGo Zero is so powerful because it is "no longer constrained by the limits of human knowledge" [Demis Hassabis, 2017]

## Example 3 for emerging properties: „Landing Crash“

<http://avioners.net/2011/03/airbus-a319-approach-to-landing.html>



Constituent systems:

- Airplane (DC-8)
- Airport (Runway)

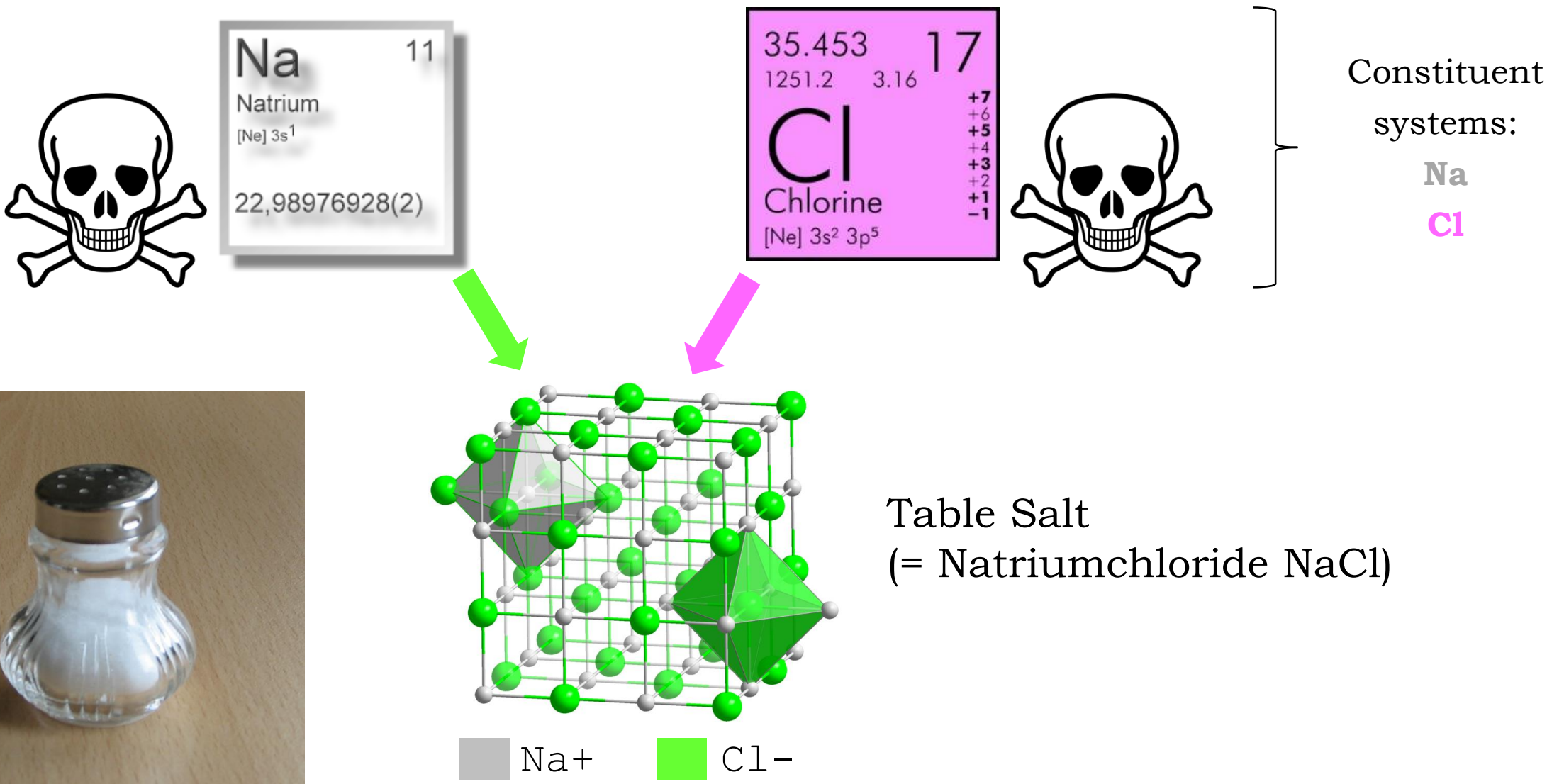
October 8, 1979: Swiss Air Flight 316  
overran the Athens runway – 14 deaths

**Cause:** „Interface“ between  
the runway and the airplane

- Landing when braking  
action is less than good
- Crew mistakes



**Example 4:** Emergent Properties (NaCl)





## Example 5

Constituent System #1

Elements: Even numbers

2	12	22	32	42	52	62	72	82	92
4	14	24	34	44	54	64	74	84	94
6	16	26	36	46	56	66	76	86	96
8	18	28	38	48	58	68	78	88	98
10	20	30	40	50	60	70	80	90	100

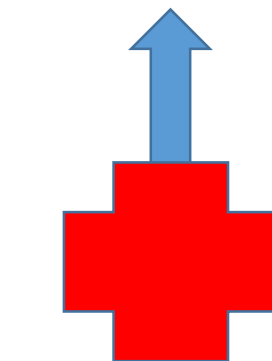
Operation: Multiplication

Data

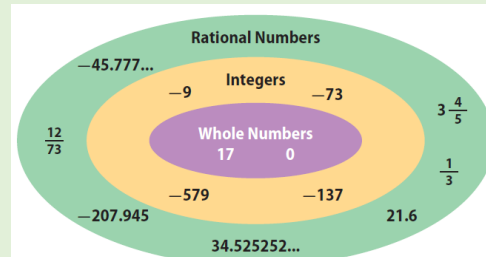


Functionality

New  
Functionality:  
**Division**



**Emergent Property:  
Rational Numbers**



**Emergent Data:  
Rational Numbers**

Constituent System #2





Elements: Odd numbers

1	11	21	31	41	51	61	71	81	91
3	13	23	33	43	53	63	73	83	93
5	15	25	35	45	55	65	75	85	95
7	17	27	37	47	57	67	77	87	97
9	19	29	39	49	59	69	79	89	99

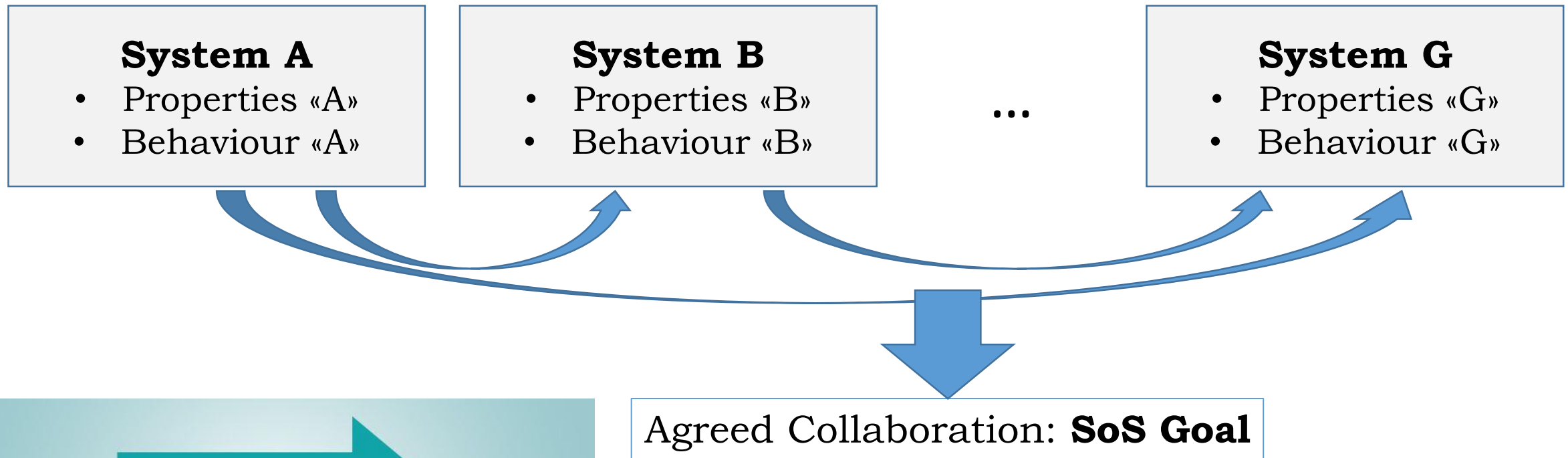
Operation: Multiplication

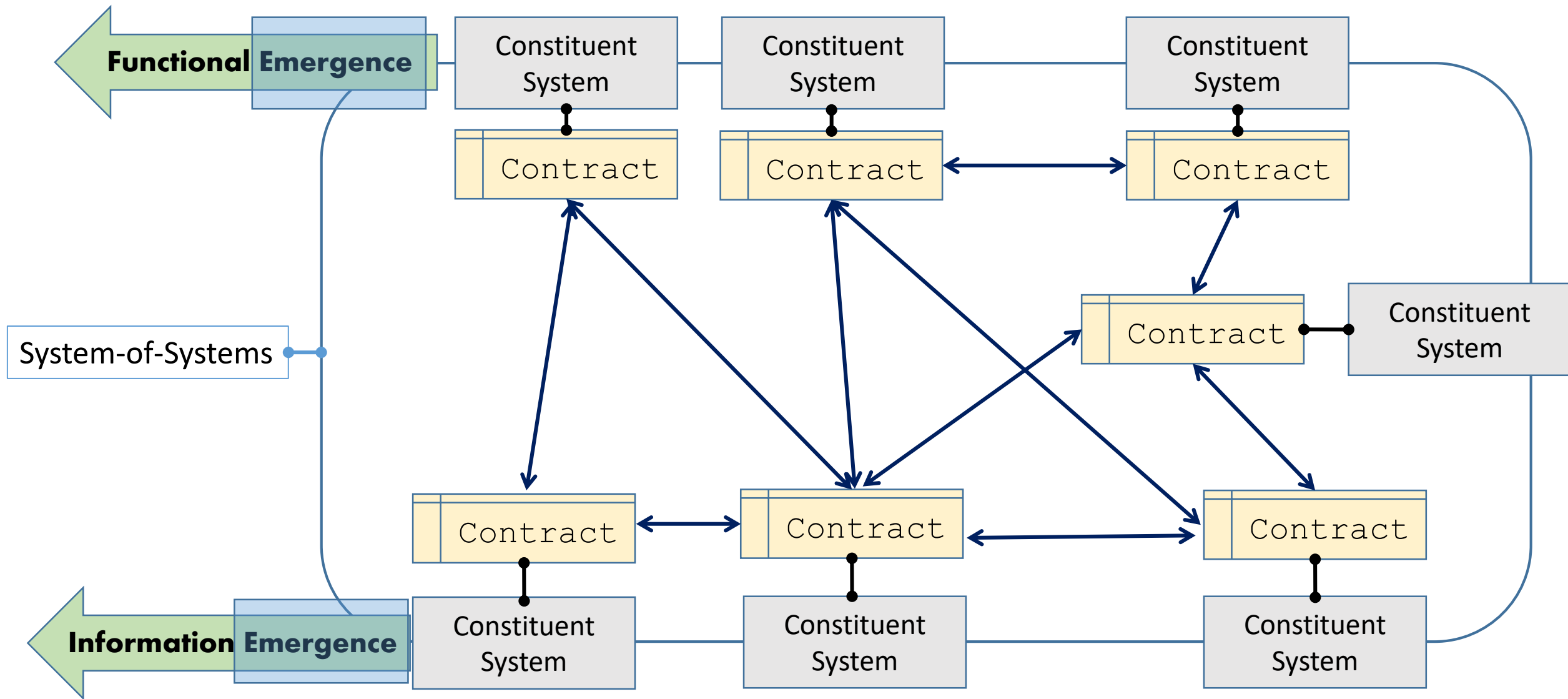


## SoS Emergent Behaviour **Classification**

<b><i>Emergence</i></b>	<b>Desirable/positive</b>	<b>Undesirable/negative</b>
<b>Expected</b> emergent behavior	Reason for building the SoS ( <b>SoS objective</b> ) 	<b>Mitigate</b> by appropriate design measures, such as threat/risk analysis and countermeasures 
<b>Unexpected</b> emergent behavior	Sometimes (however, quite rarely) an SoS shows unexpected, <b>beneficial behaviour</b> 	<u>Unexpected</u> & <u>undesirable</u> negative emergent behavior is one of the <b>critical risks</b> of most SoS 

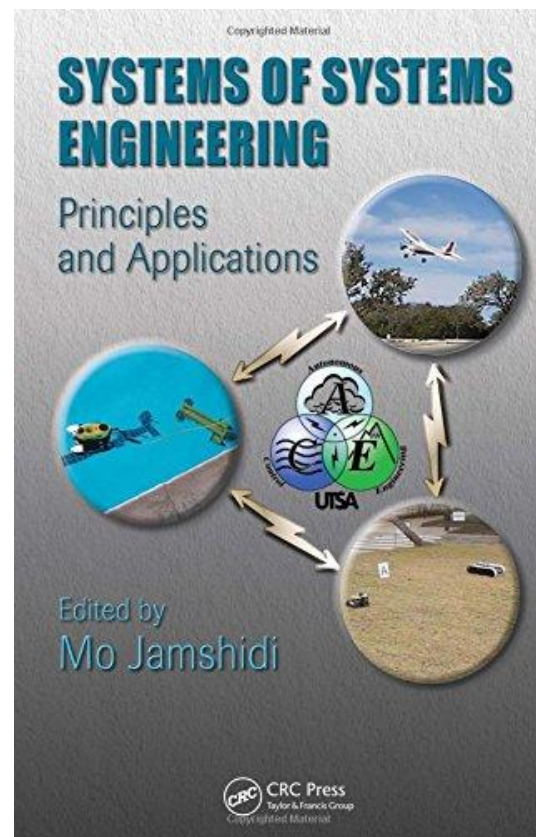
Emergent behaviour  
Emergent Information  
Emergent properties







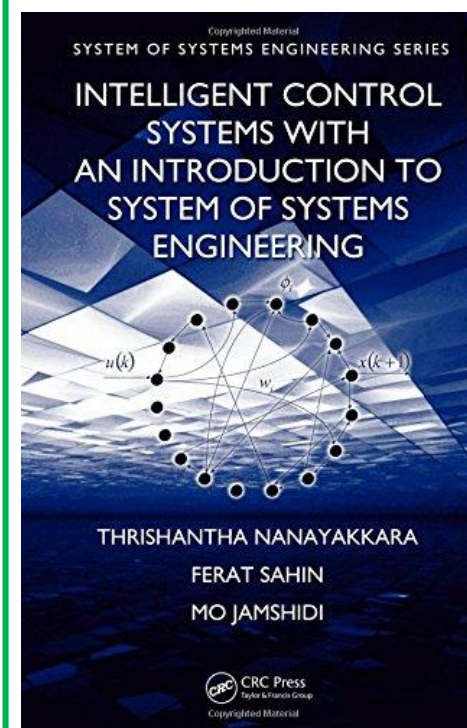
## Textbook



Mo Jamshidi:  
**Systems of Systems Engineering – Principles and Applications**

CRC Press Inc., USA, 2008. ISBN 978-1-420-06588-6

## Textbook



Thrishantha Nanayakkara, Ferat Sahin, Mo Jamshidi:

**Intelligent Control Systems with an Introduction to Systems of Systems Engineering**

CRC Press Inc., USA, 2009. ISBN 978-1-420-07924-1

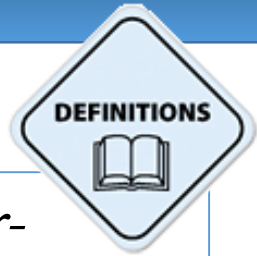
## Recommendations

### Systems-of-Systems (SoS)

1. Develop and maintain a transparent, complete, up-to-date, well documented architecture for the SoS
  2. Fully understand and (formally) specify all dependencies
  3. Fully understand and (legally) specify the governance of the SoS
  4. Define all dependencies by formal contracts
5. Use effective risk analysis and mitigation for the early detection of operational faults, errors or unwanted emergent behaviour
6. Implement monitoring capabilities to detect unwanted emergent behaviour

**Justification:** Due to the fragmented governance/ownership in a system-of-systems, the management, evolution and operation of a SoS are more demanding. Therefore new procedures, engineering processes and operational measures must be used.

# Cyber-Physical Systems-of-Systems (CPSoS)

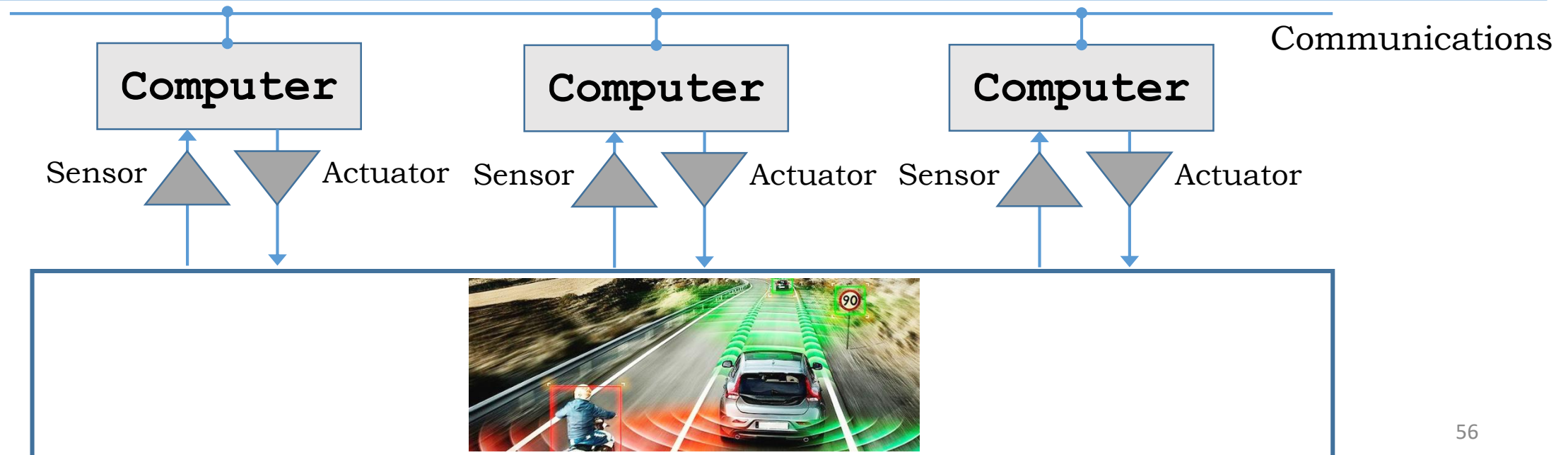


## Cyber-Physical System-of-Systems (SoS)

A **cyber-physical system of systems (CPSoS)** brings together a set of *cyber-physical operating systems* for a task that none of the systems can accomplish on its own (= emergent property).

Each constituent cyber-physical system keeps its own management, goals, and resources while coordinating within the CPSoS and adapting to meet CPSoS goals.

Adapted from ISO/IEC/IEEE 15288 Annex G





Business  
Architecture

Application  
Architecture

Information  
Architecture

Integration  
Architecture

Technical  
Architecture

Hierarchy

**CPSoS**

SoS

Application Landscape

Application

Component

Sensor/Actuator

Safety

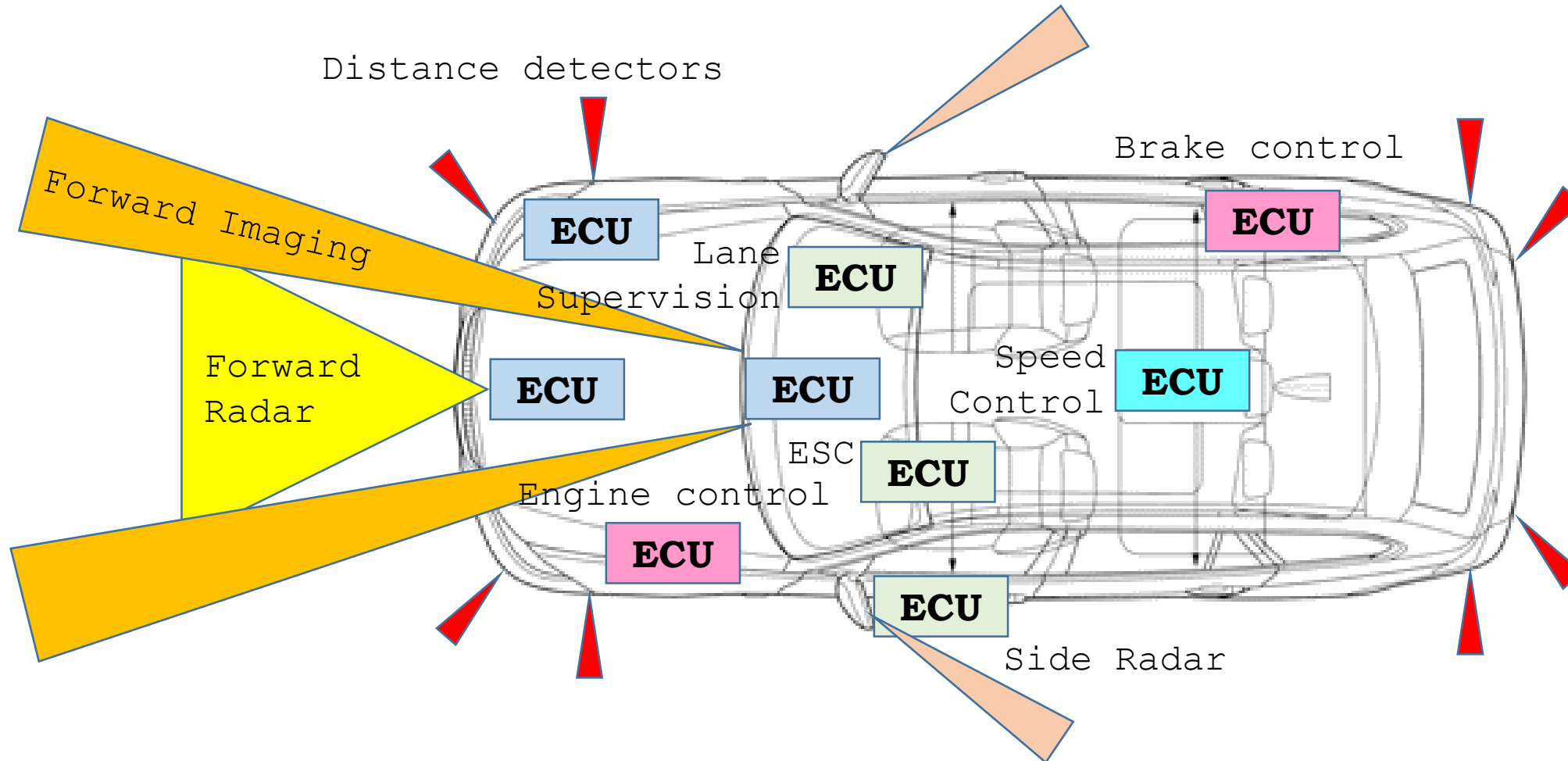
Security

Real-  
Time

...

Vertical  
Architecture  
Layers

## Example: A modern car as CPSoS



A modern high-end car contains more than 100 networked ECUs (Electronic Control Units)

## CPSoS Example: Roborace [Unmanned Automobile Racing]



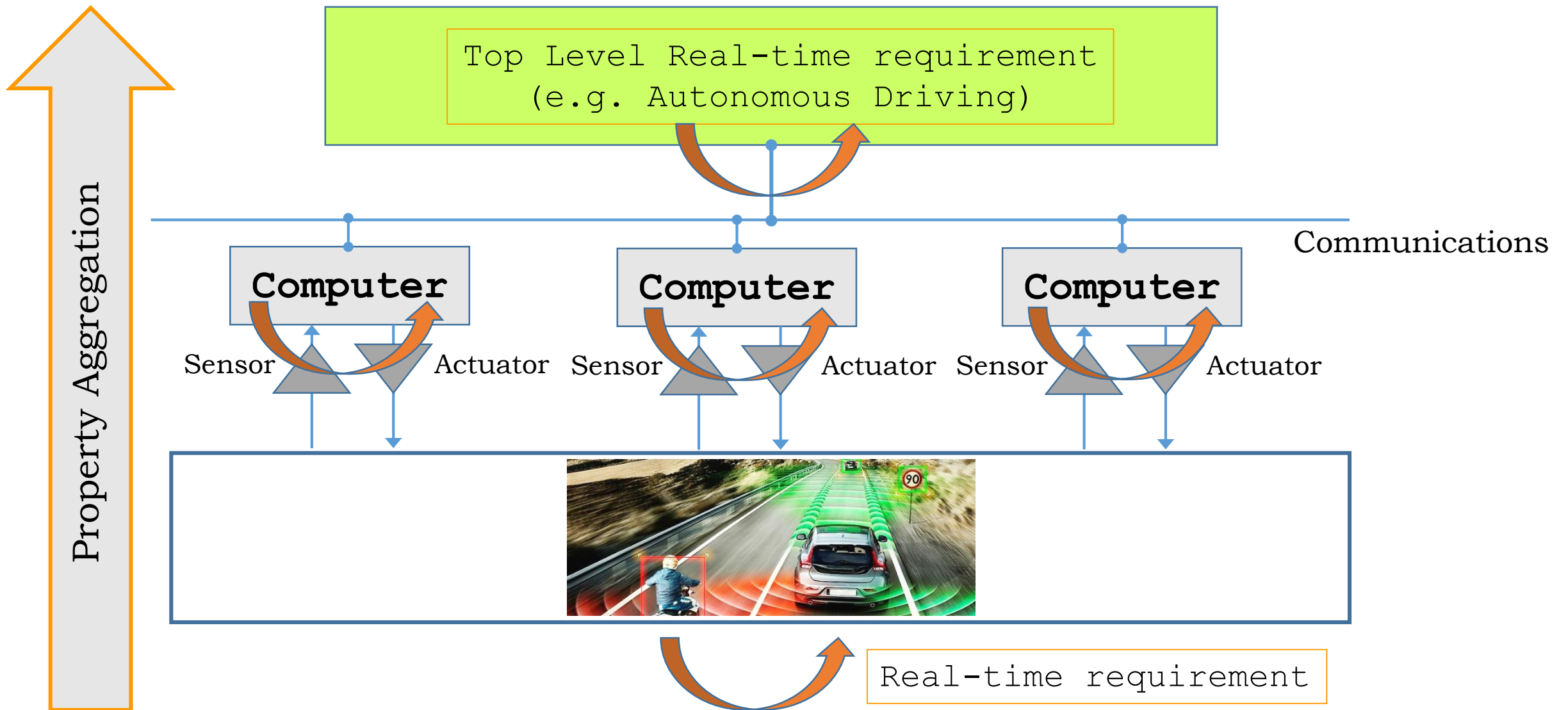
24 mechanically identical  
cars / 12 teams / F1-race circuits

**NO drivers**

Fully electric cars,  $V_{\max} = 300 \text{ km/h}$



**Winner: Cognitive and autonomic CPSoS-SW  
(24-Teraflops-Computers on-board)**

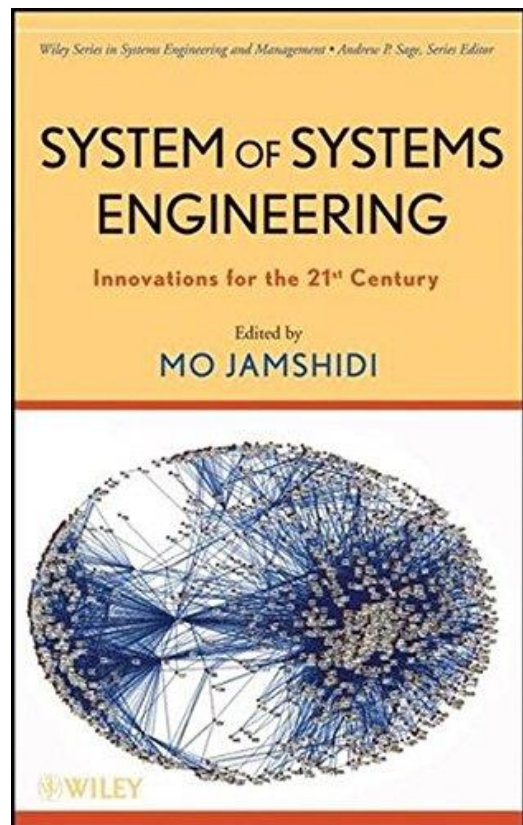




## CPSoS Example: Autonomous earthquake search & rescue robots



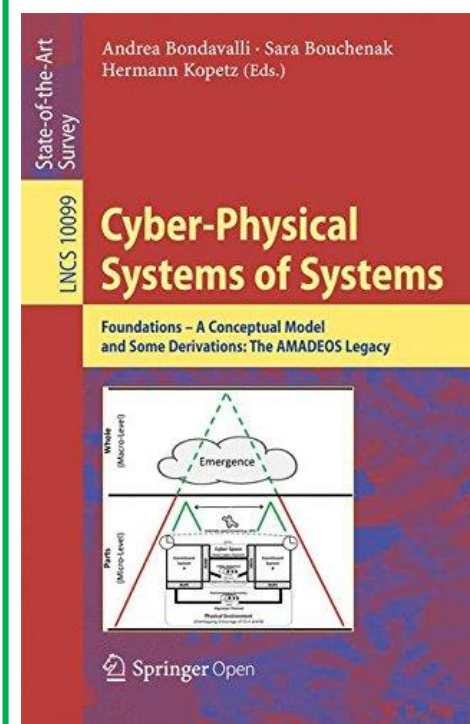
## Textbook



Mo Jamshidi (Editor):  
**Systems of Systems Engineering – Innovations for the 21st Century**

John Wiley & Sons Inc., Hoboken, New Jersey, USA, 2009. ISBN 978-0-470-19590-1

## Textbook



Andrea Bondavalli, Sara Bouchenak, Hermann Kopetz (Editors):

**Cyber-Physical Systems of Systems: Foundations - A Conceptual Model and Some Derivations (The AMADEOS Legacy)**

Springer-Verlag, Germany, 2016. ISBN 978-3-319-47589-9

## Recommendations

### **Cyber-Physical Systems-of-Systems (CPSoS)**

1. Dependability properties (safety, security, ...) always superse functionality requirements  
– in specifications, architecture, design, implementation, and operation
2. Implement monitoring capabilities – especially on the *interfaces* – to predict or detect abnormal or dangerous behaviour

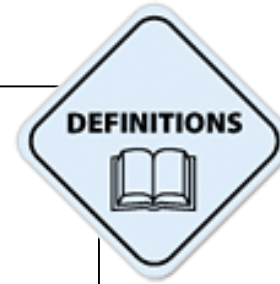
Cloud Computing



## Cloud computing ...

- is a **model** for enabling ubiquitous, convenient, on-demand access:
- to a shared pool of configurable **computing resources** (e.g., networks, servers, storage, applications, and services)
- that can be rapidly provisioned and released
- with minimal management effort or service provider interaction

US National Institute of Standards and Technology  
<http://csrc.nist.gov/publications/nistpubs/800-145/SP800-145.pdf>

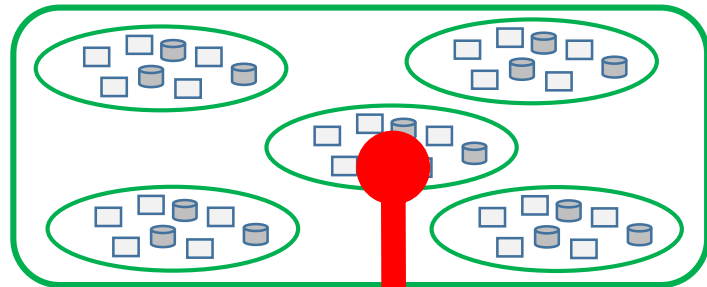


<http://www.telegraph21.com>

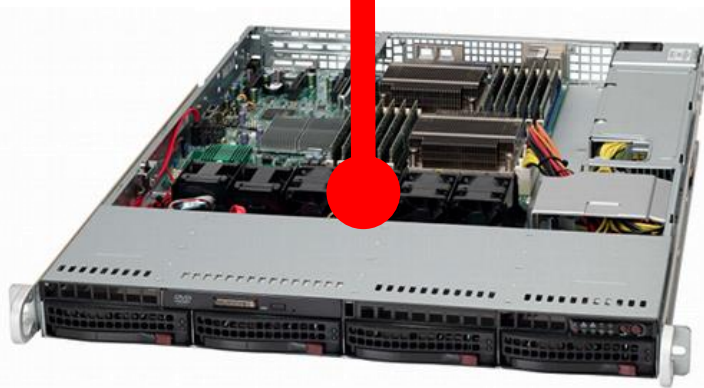
## Iron Age



<http://www.freiburg.de>



<https://www.snelsserver.com>



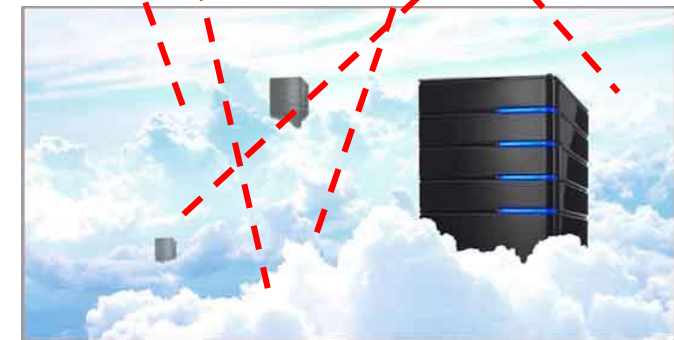
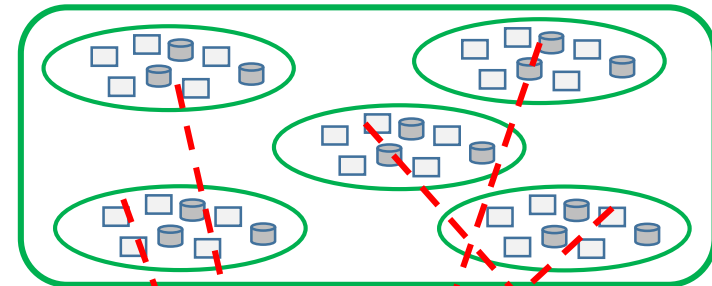
Application  
Landscape



## Cloud Age



<http://blog.schneider-electric.com>



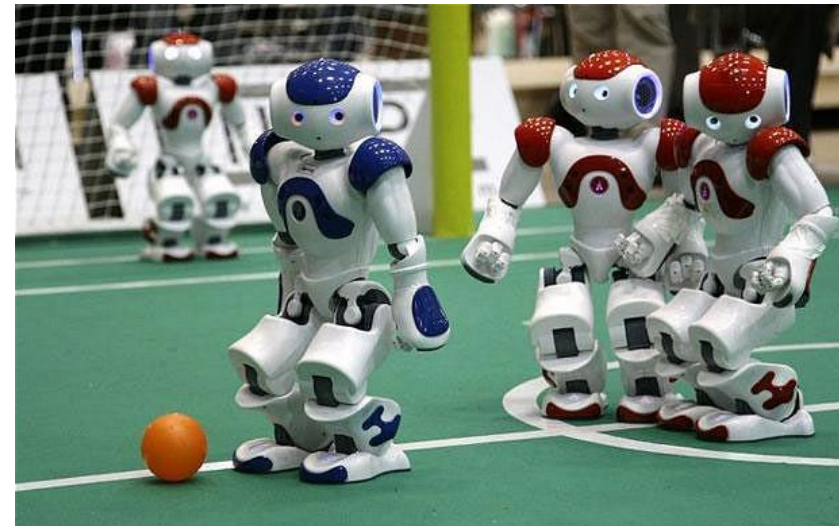
<http://www.telegraph21.com>



Cloud-based  
computing



Enterprise Cloud Computing



Embedded Cloud Computing

<http://www.telegraph.co.uk>



## Enterprise Cloud Computing

**Enterprise Cloud Computing** is a ***business model*** with promising commercial and technical advantages. It relies on using 3<sup>rd</sup> party IT-services delivered via the Internet instead of in-house IT-installations.

⇒ Enterprise IT **deployment-architecture** for the next decades

- On-demand use of IT-capabilities
- Massive reduction of IT capital investment
- Significant reduction of (low level) IT staff
- Access to modern technology and services





## Advantages of Cloud Computing



<http://diginetinfosystems.com>



## Risks of Cloud Computing



Loss of Control

Security



<http://www.ultimatech.org>

Loss/Theft of Company Data

Is this  
what your  
disaster  
recovery  
plan looks  
like?



Disaster Recovery



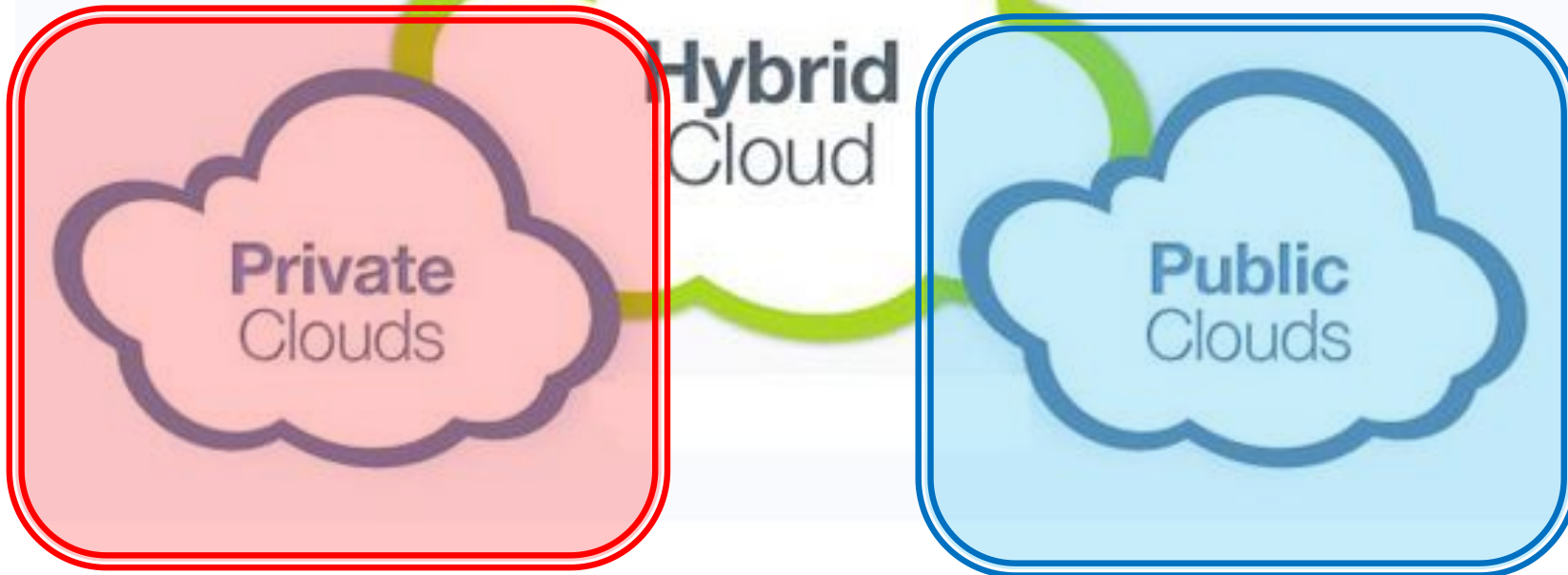
<http://www.iperiusbackup.net>



## Risks of Cloud Computing

**Own protection  
mechanisms**

**Cloud operator  
protection mechanisms**



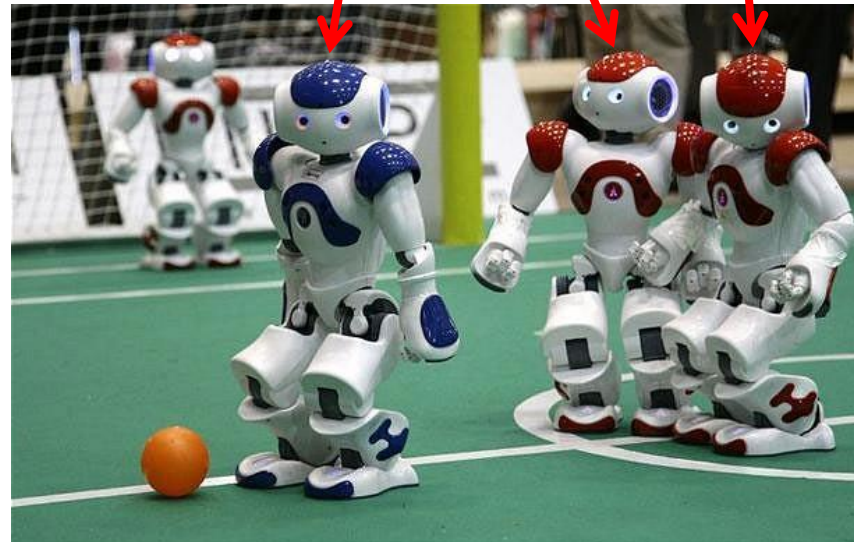
<http://www.itbriefcase.net>

## Embedded Cloud Computing

<http://www.manager-magazin.de>



Distributed systems  
*communicate* and  
*synchronize* in real-  
time via the cloud



Distributed systems  
use the power of  
*cloud resources*



<http://www.telegraph.co.uk>



## Embedded Cloud Computing

**Cloud Robotics** is the application of the cloud computing concept to **robots**. This means using the Internet to augment the robots capabilities by off-loading computation and providing services on demand

⇒ Interesting and active research area:

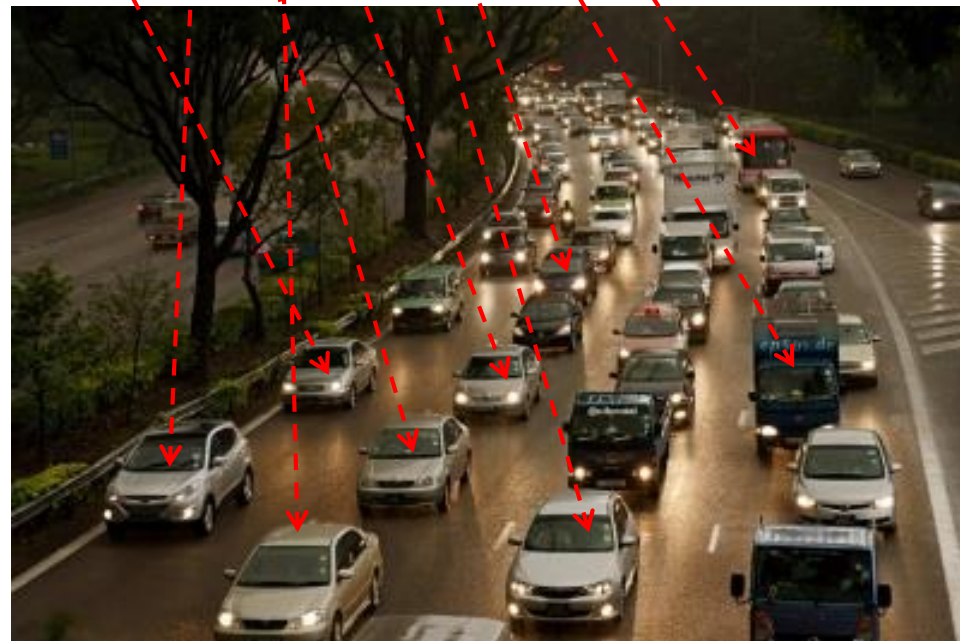
- Cloud Robotics
- Collaborative Manufacturing
- Intelligent Traffic Management
- etc.

<http://www.manager-magazin.de>

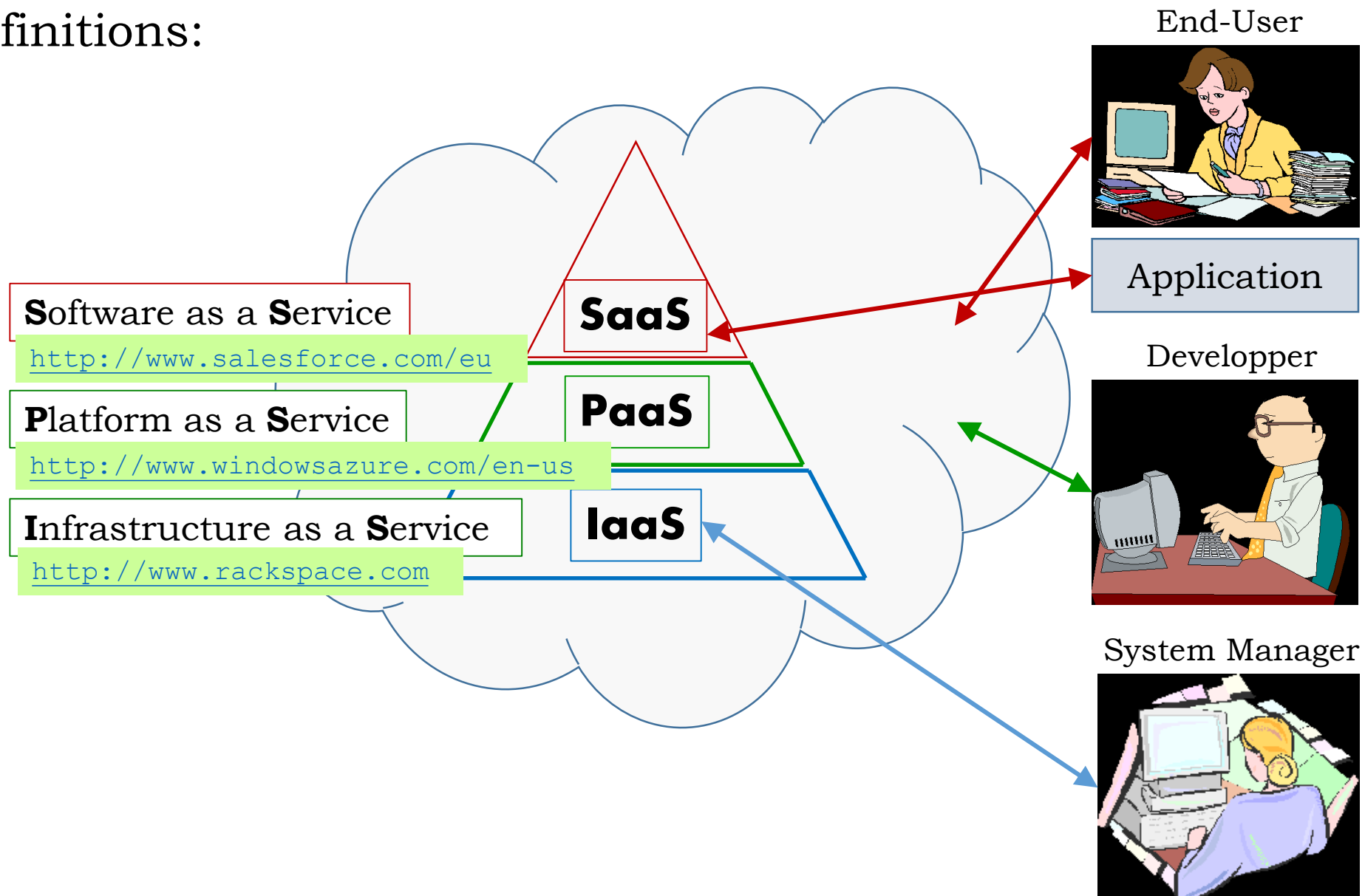
<https://gigaom.com>



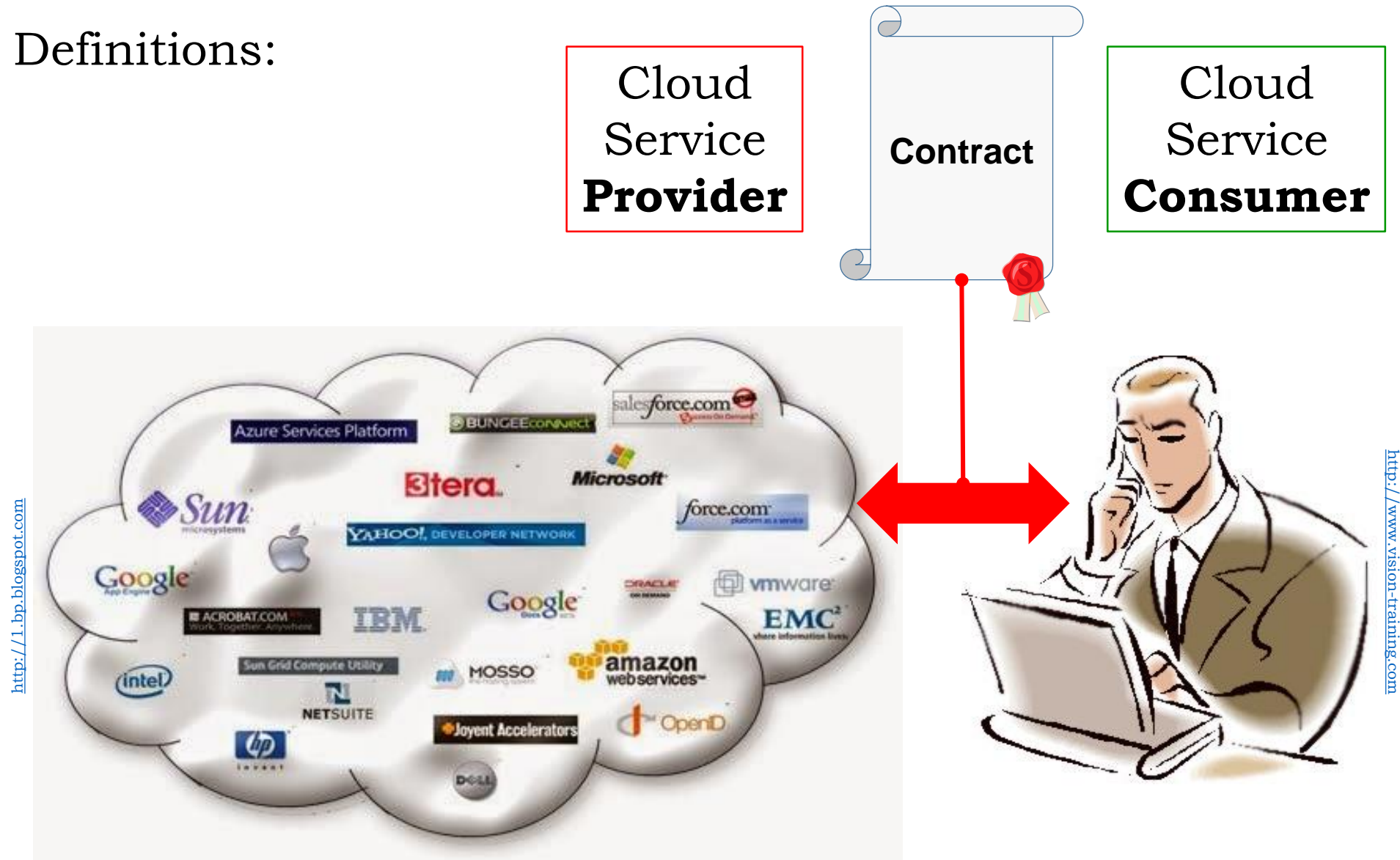
The cloud will enable many useful and interesting applications (e.g. optimized traffic management)



## Cloud Definitions:

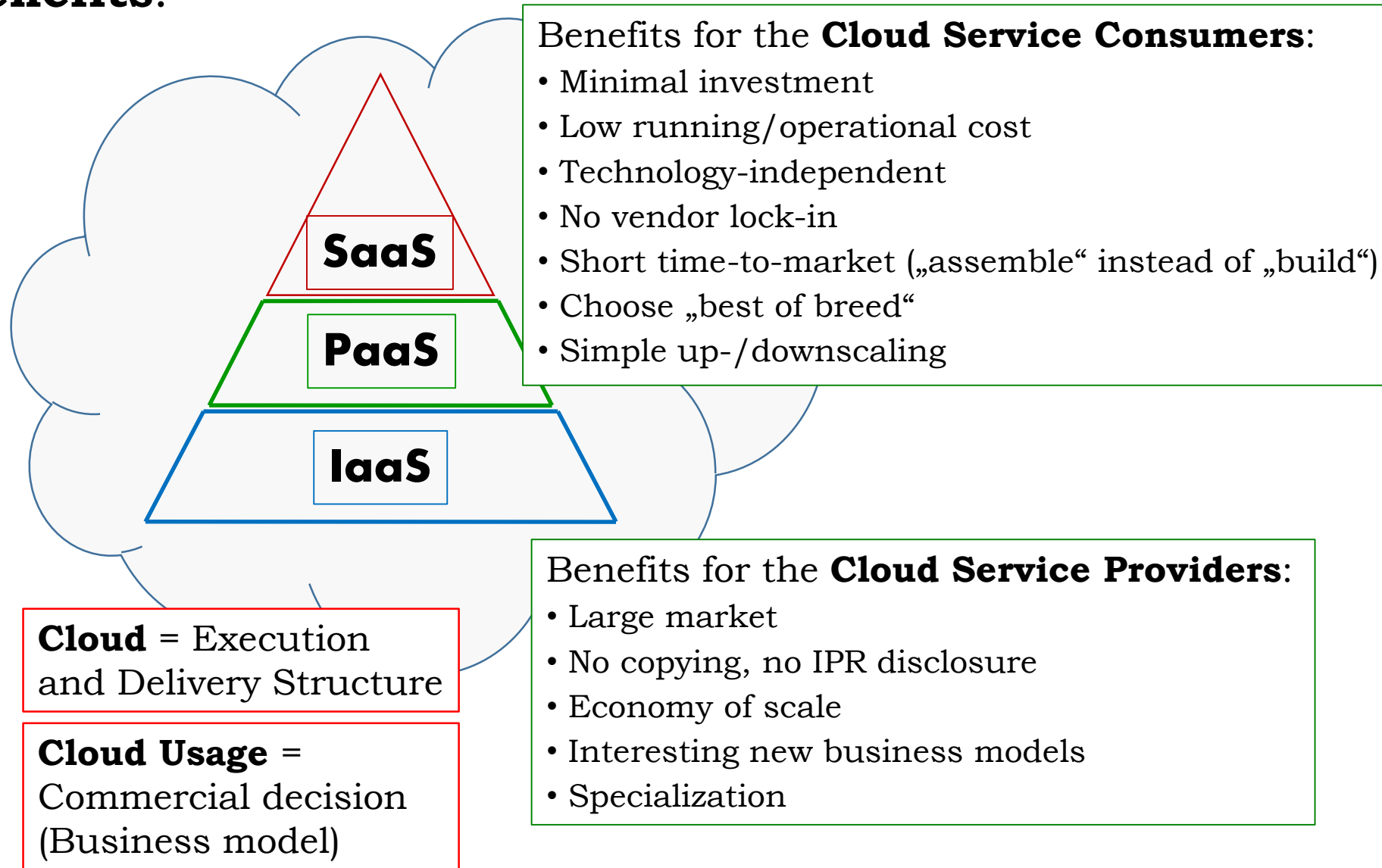


## Cloud Definitions:

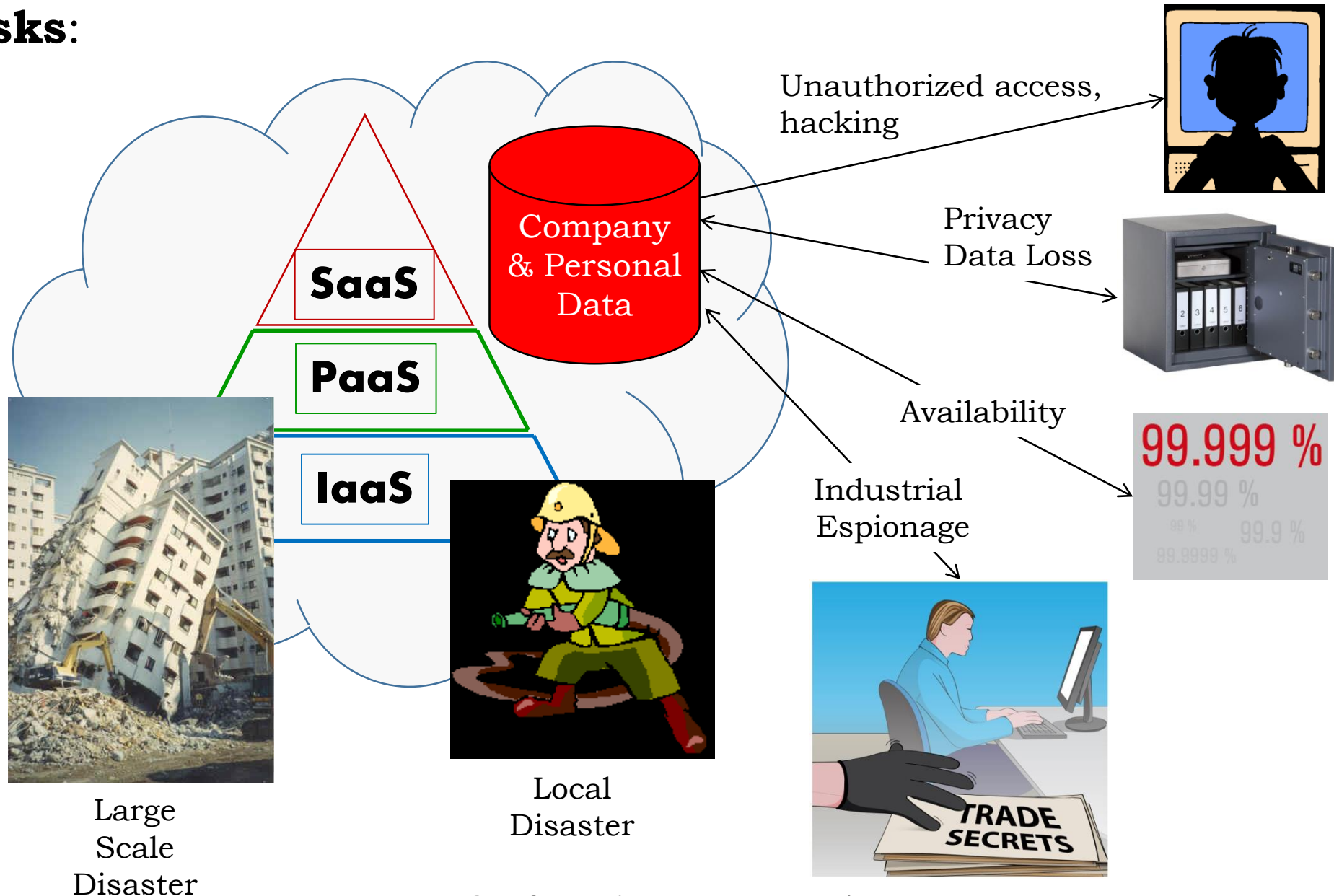




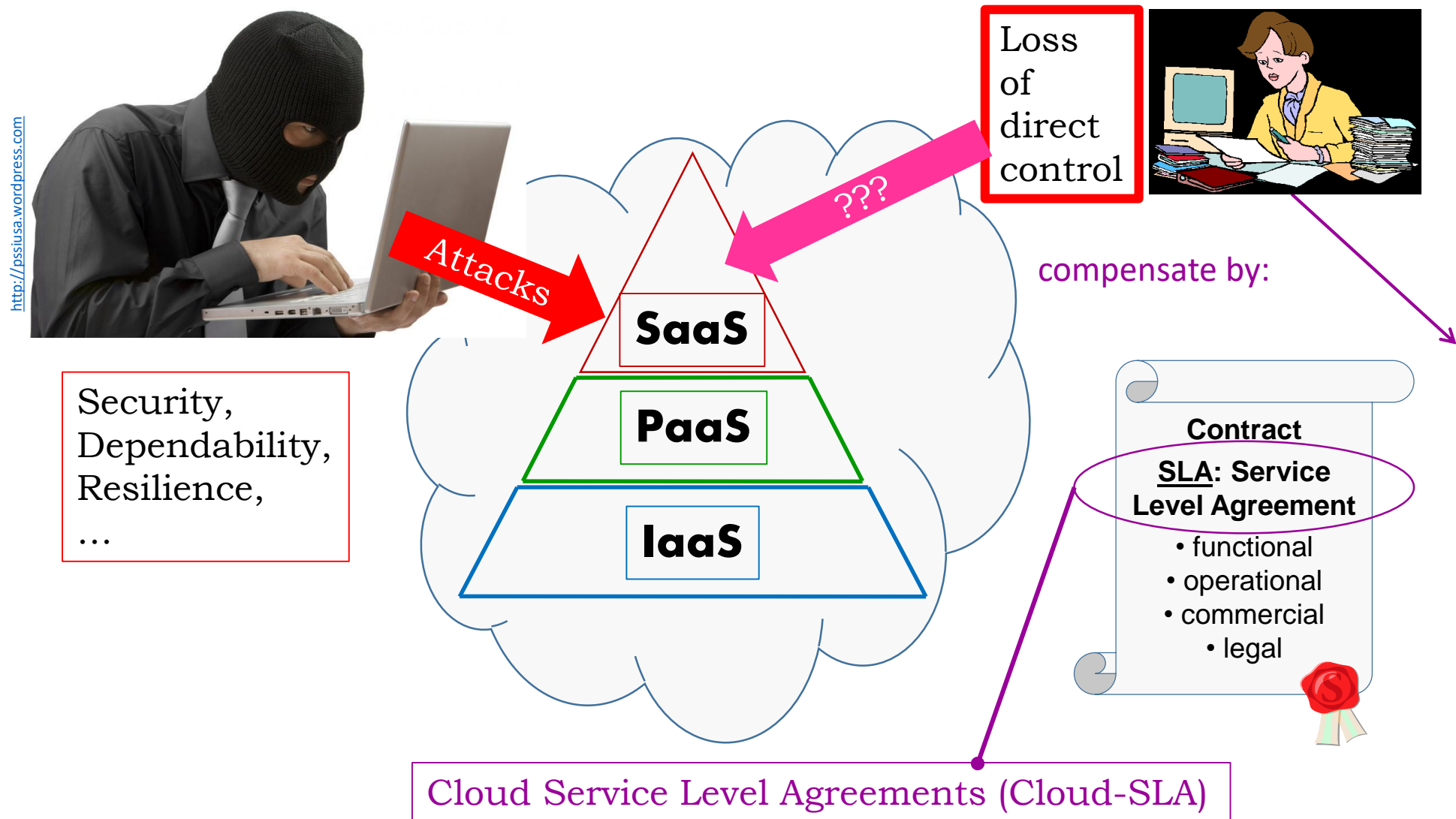
## Cloud **Benefits:**



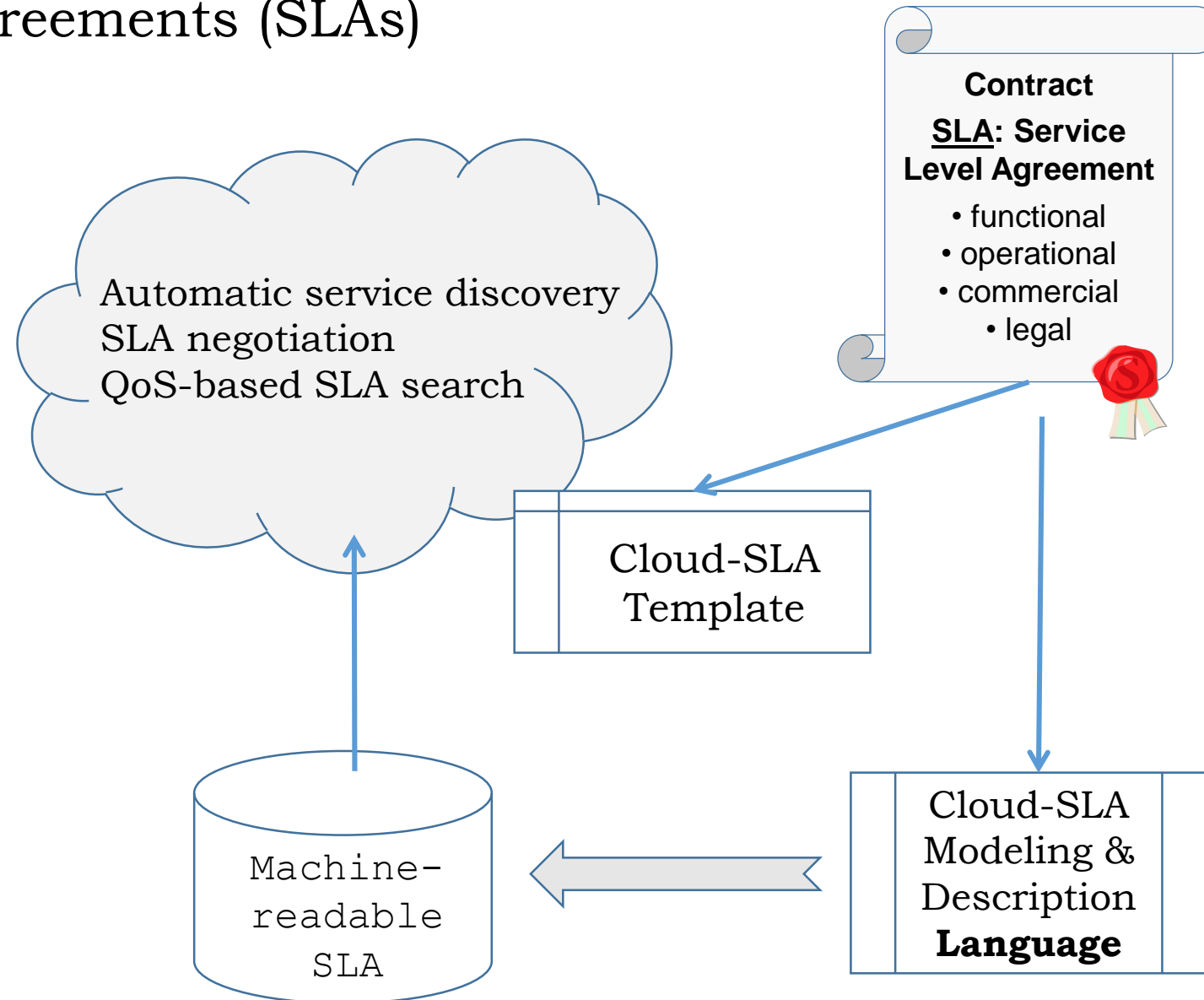
## Cloud **Risks:**



## Cloud **Risks**:

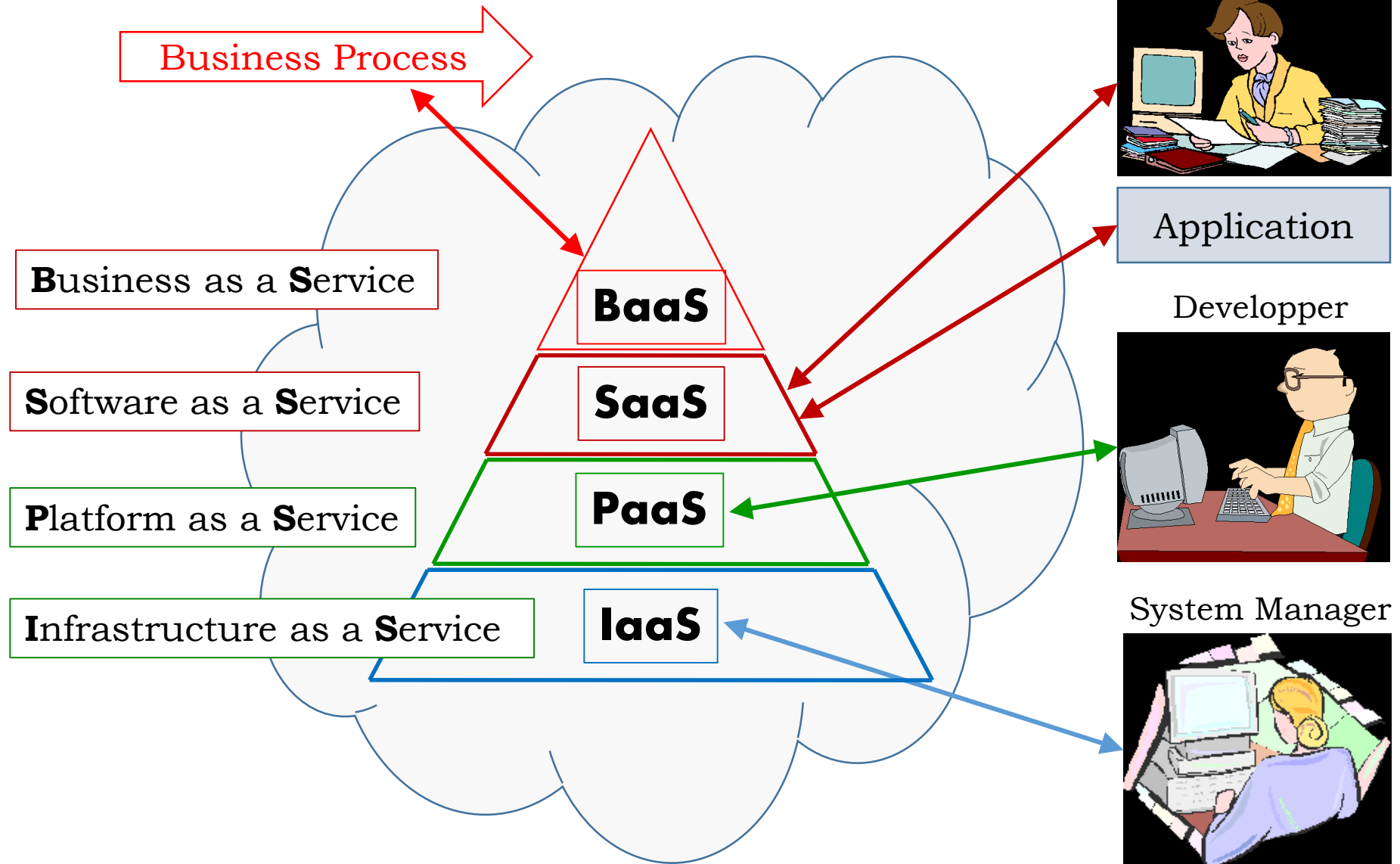


## Cloud Service Level Agreements (SLAs)

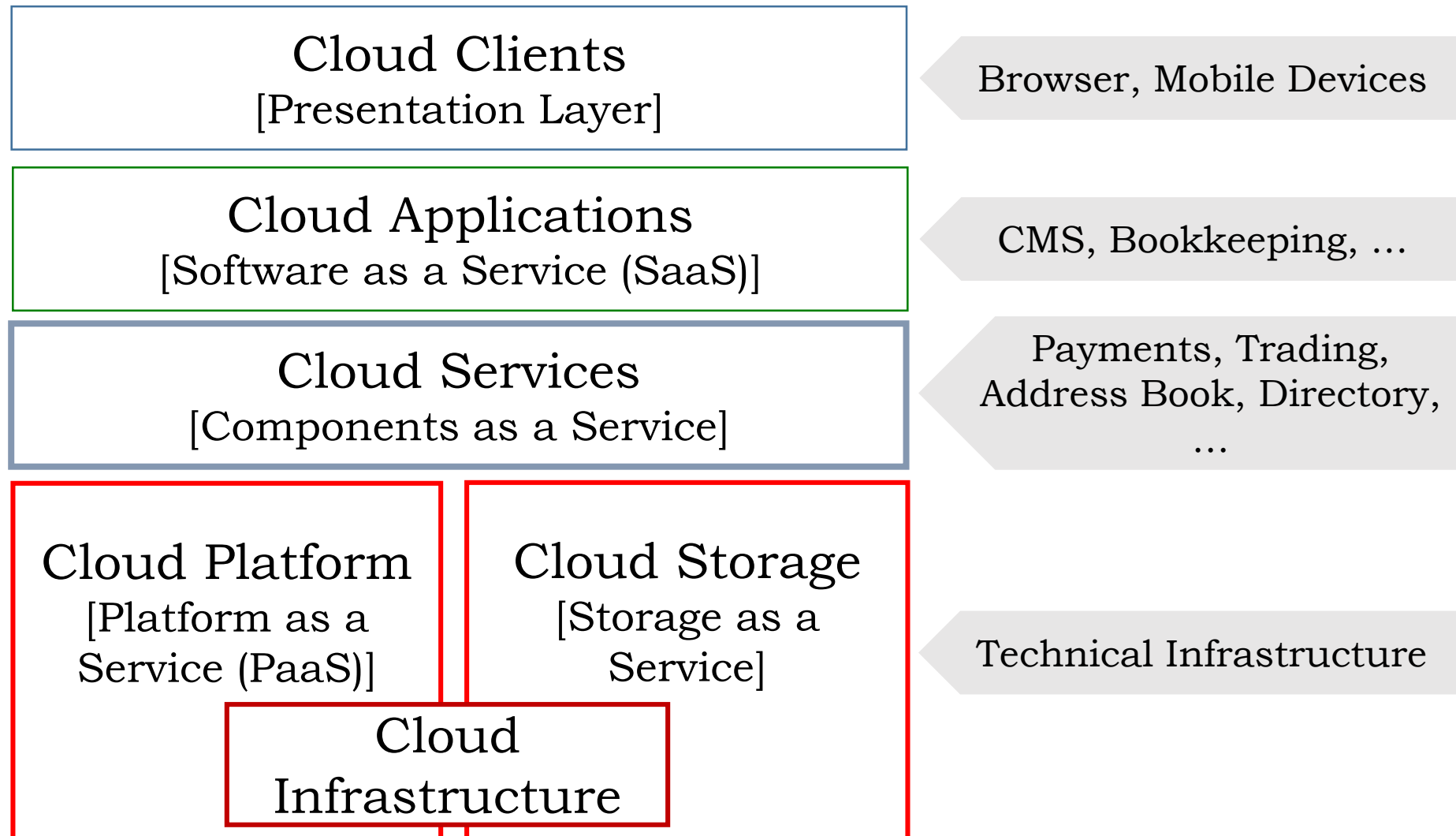




## Cloud Definitions:



## Cloud Computing Stack:



## Cloud Responsibilities

<http://kriszha.com>



### Provider

- Service **architecture**
- Industry standards
- Effective & efficient
- Agile
- Security
- Disaster recovery
- Cost models

**Responsible Cloud Infrastructure**



<http://www.go-graph.com>

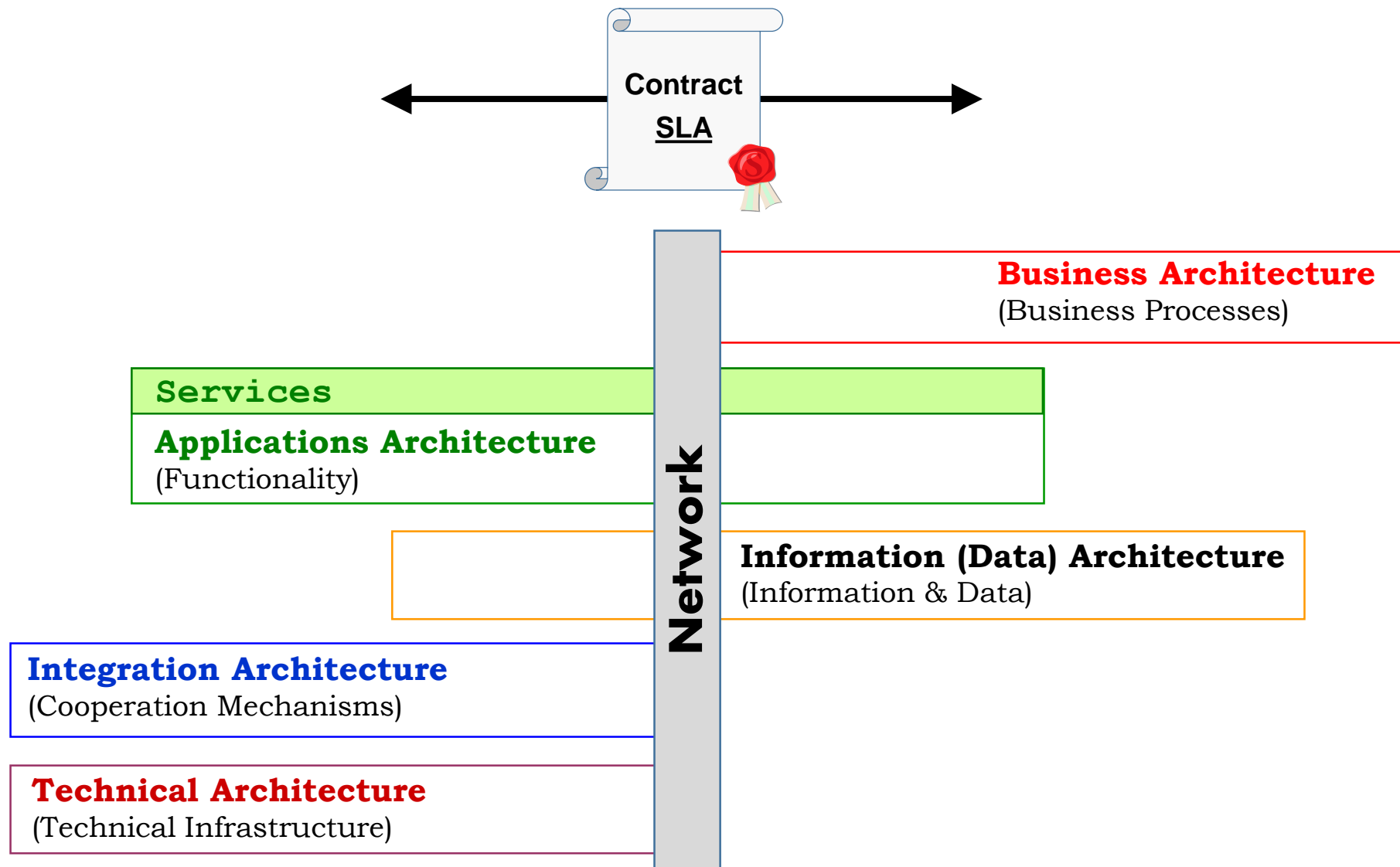
### Consumer

- Business model
- Enterprise cloud **architecture**
- Risk analysis
- Contracts
- Privacy
- Business Continuity Planning
- Monitoring



**Enterprise Cloud Service Architecture**

## Cloud: Influence on Architecture





The cloud paradigm offers very interesting commercial and technical **benefits**

When using IaaS, PaaS, SaaS or BaaS („cloudification“) a **loss** of direct control results

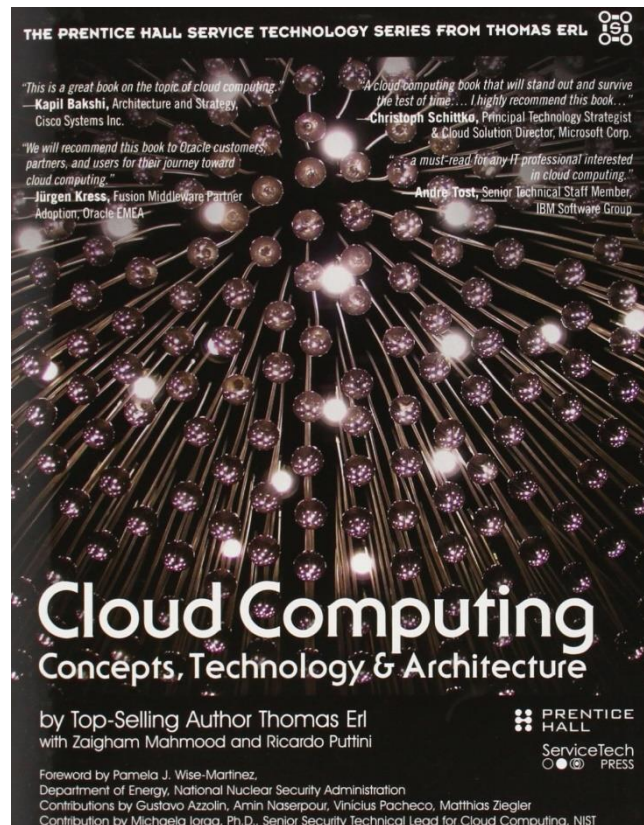
Many of the quality properties (Security, availability, privacy etc.) are mainly under the control of the cloud service provider



The loss of direct control must be compensated by clear, explicit, and legally binding **contracts**

Focus shifts from „building“ to „assembling“ – and needs new, different engineering + architecture processes

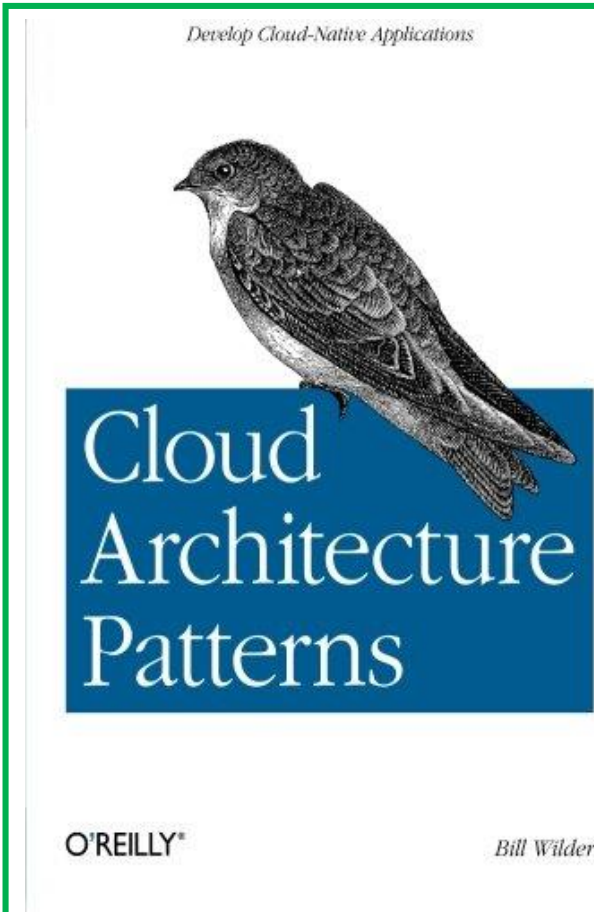
## Textbook



Thomas Erl, Ricardo Puttini, Zaigham Mahmood:  
**Cloud Computing – Concepts, Technology & Architecture**

Prentice Hall Inc., USA, 2013. ISBN 978-0-133-38752-0

## Textbook



Bill Wilder:  
**Cloud Architecture Patterns**

O'Reilly and Associates, USA, 2012. ISBN 978-1-449-31977-9

## Recommendations

### **Architecture Recommendation for Cloud Service *Providers*:**

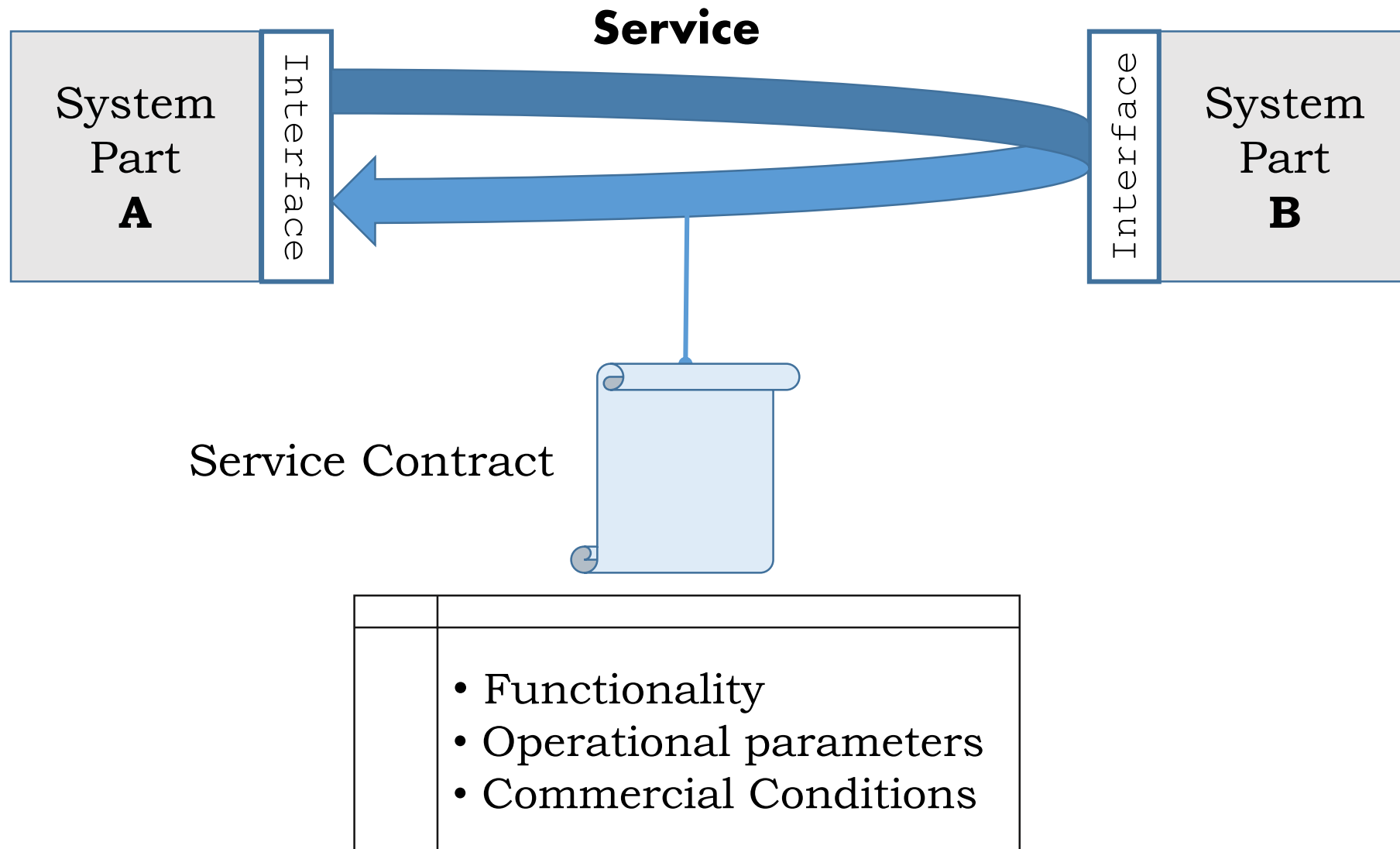
1. Implement the architecture principles as presented in this lecture
2. Deliver the cloud-services via established, accepted industry-standards
3. Provide transparency on your architecture, implementation and evolution
4. Give factual & contractual assurance for the quality properties (dependability, availability, privacy, disaster-recovery, performance etc.)

### **Architecture Recommendation for Cloud Service *Consumers*:**

1. Compensate the loss of transparence by requiring sufficient information about cloud service provider architecture, quality properties etc.
2. Compensate the lack of control by clear, explicit, legally binding Cloud-SLAs (Cloud service level agreements)
3. Insist on established, accepted industry-standards for the delivery of all cloud-services

# Microservices





## **Services** implement:

- Good partitioning
- Excellent encapsulation
- Loose coupling

Coarse-grained  
service

Fine-grained  
service

**Granularity**

<http://lord.sandknights.enjoyed.today/common/fansite/kit/units/OxCart.png>

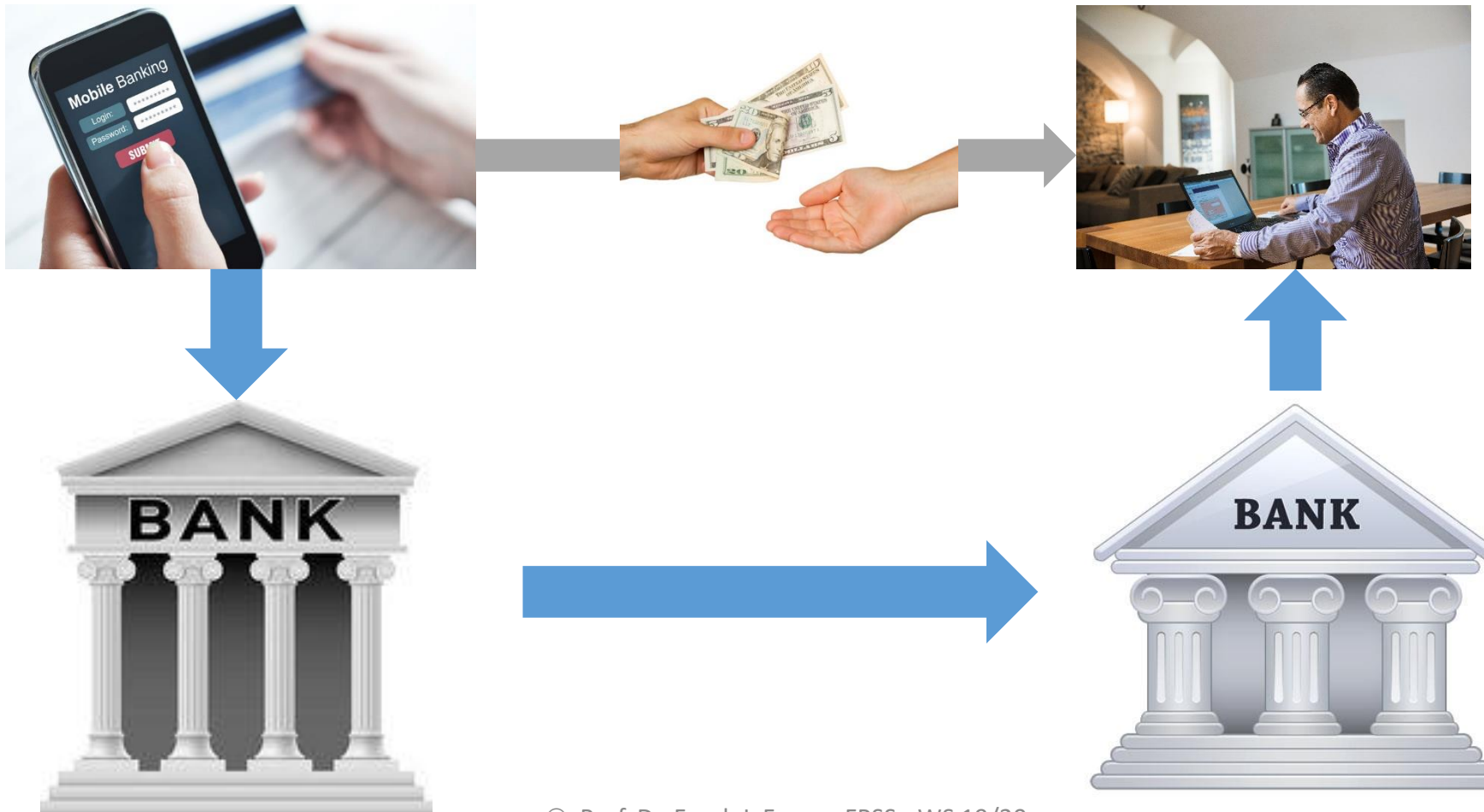


<http://www.prodsgroomingsupplies.com>

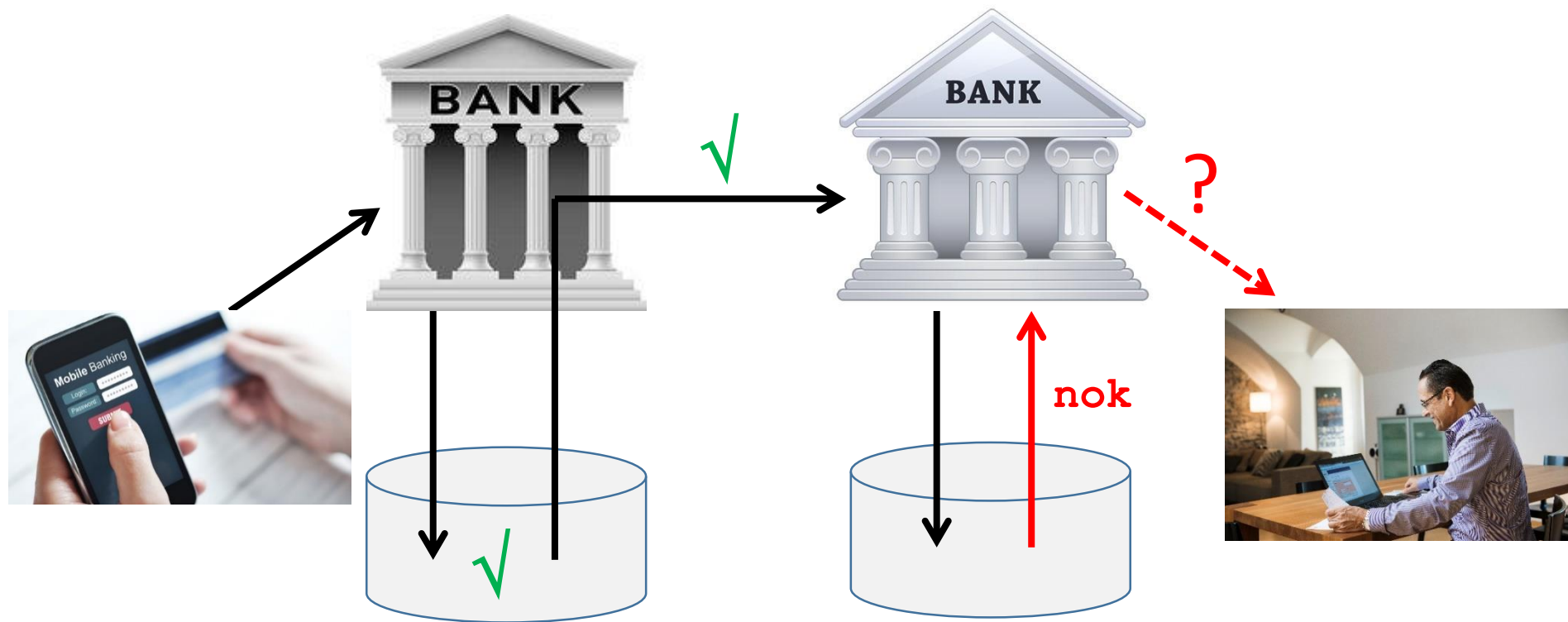
## Example: Coarse-grained service (1/4)



Interbank Electronic Money-Transfer:

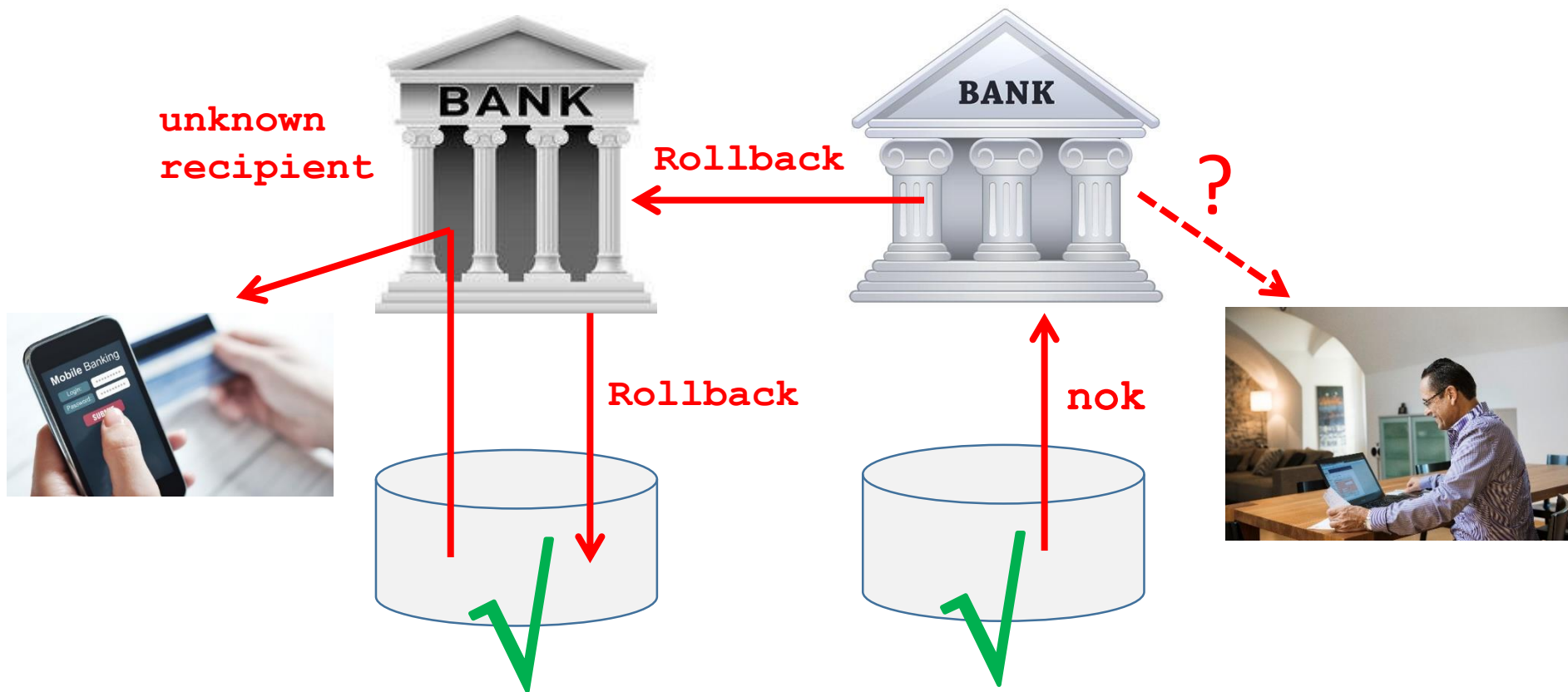


## Example: Coarse-grained service (2/4)



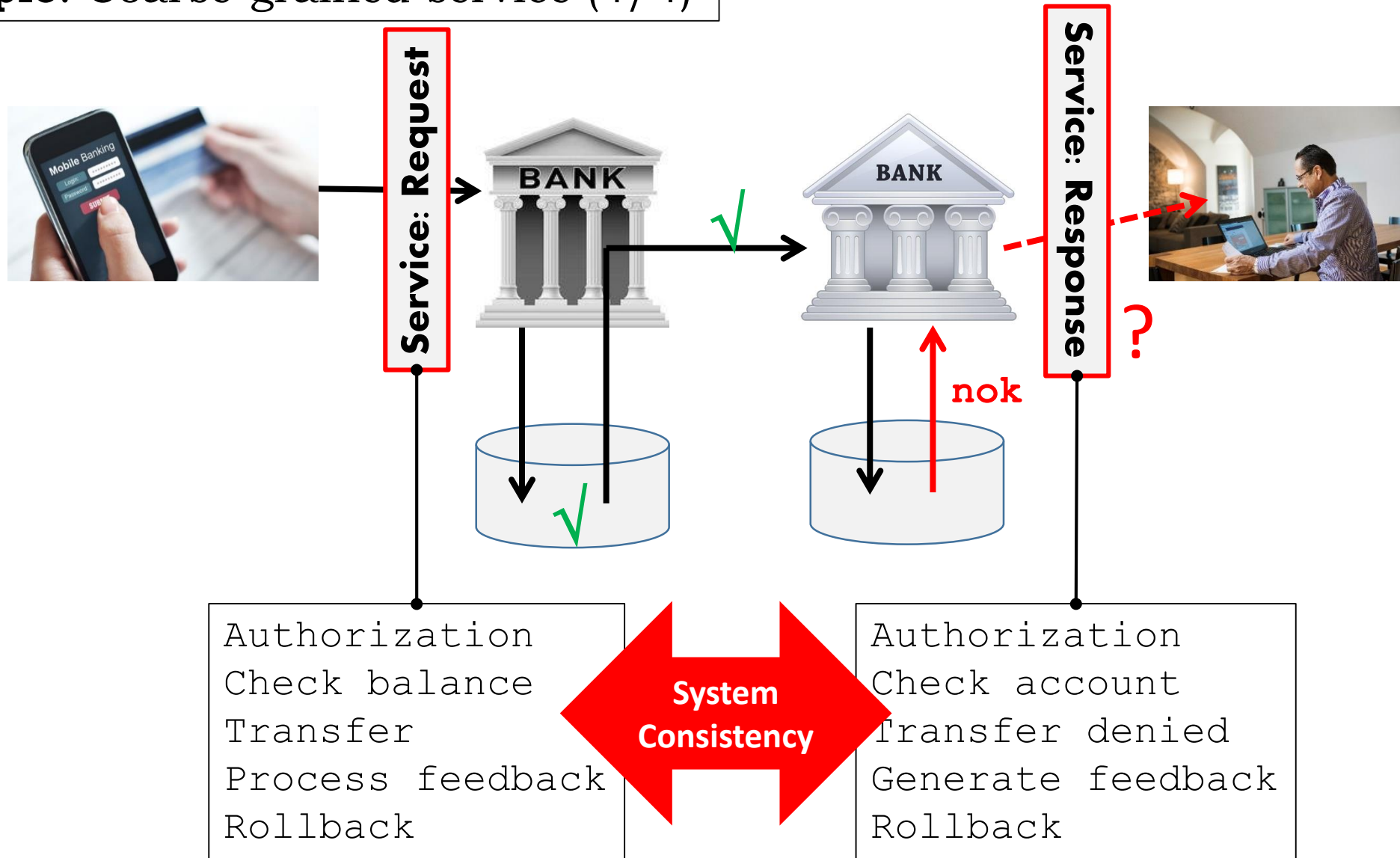


## Example: Coarse-grained service (3/4)

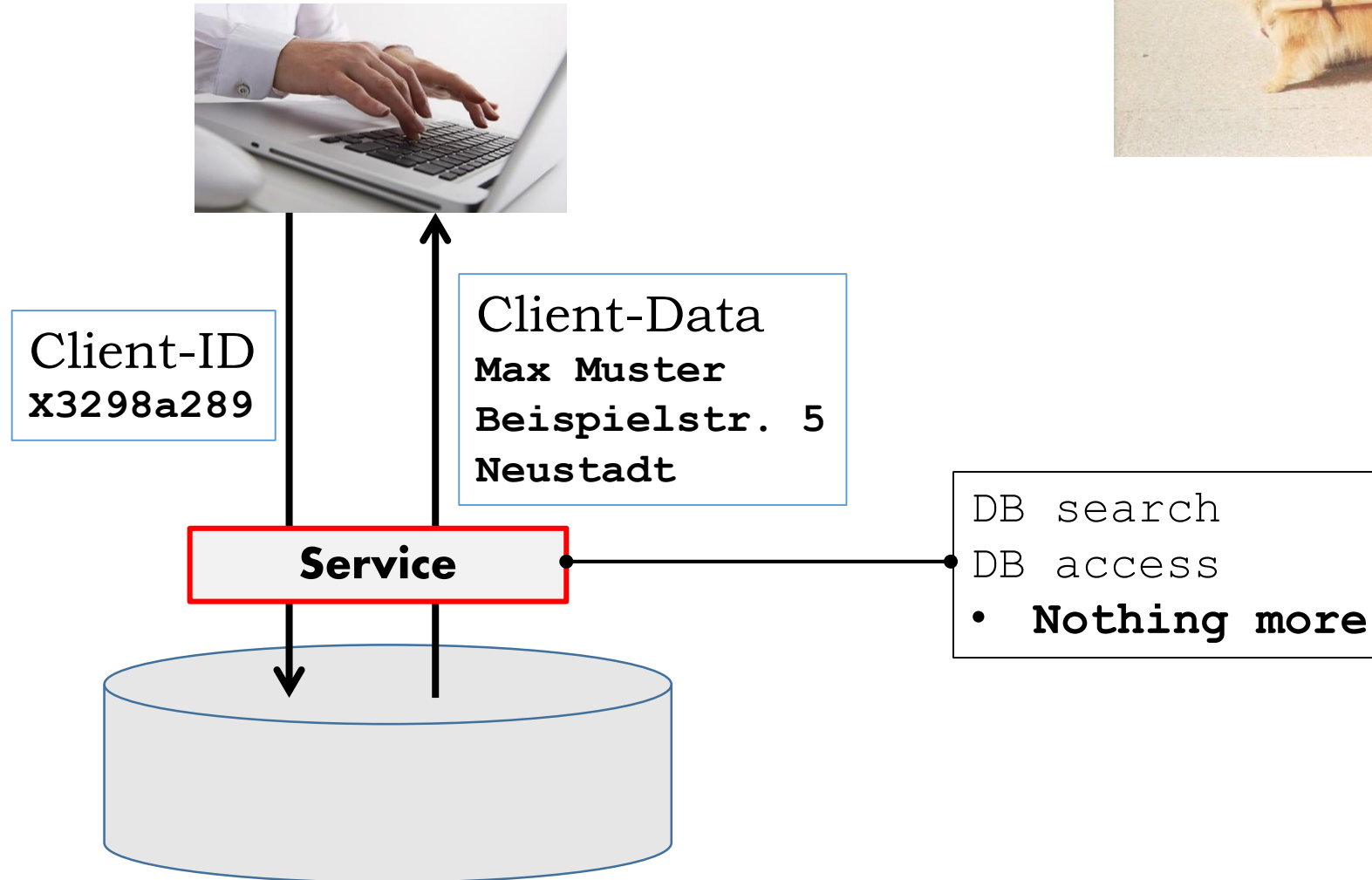


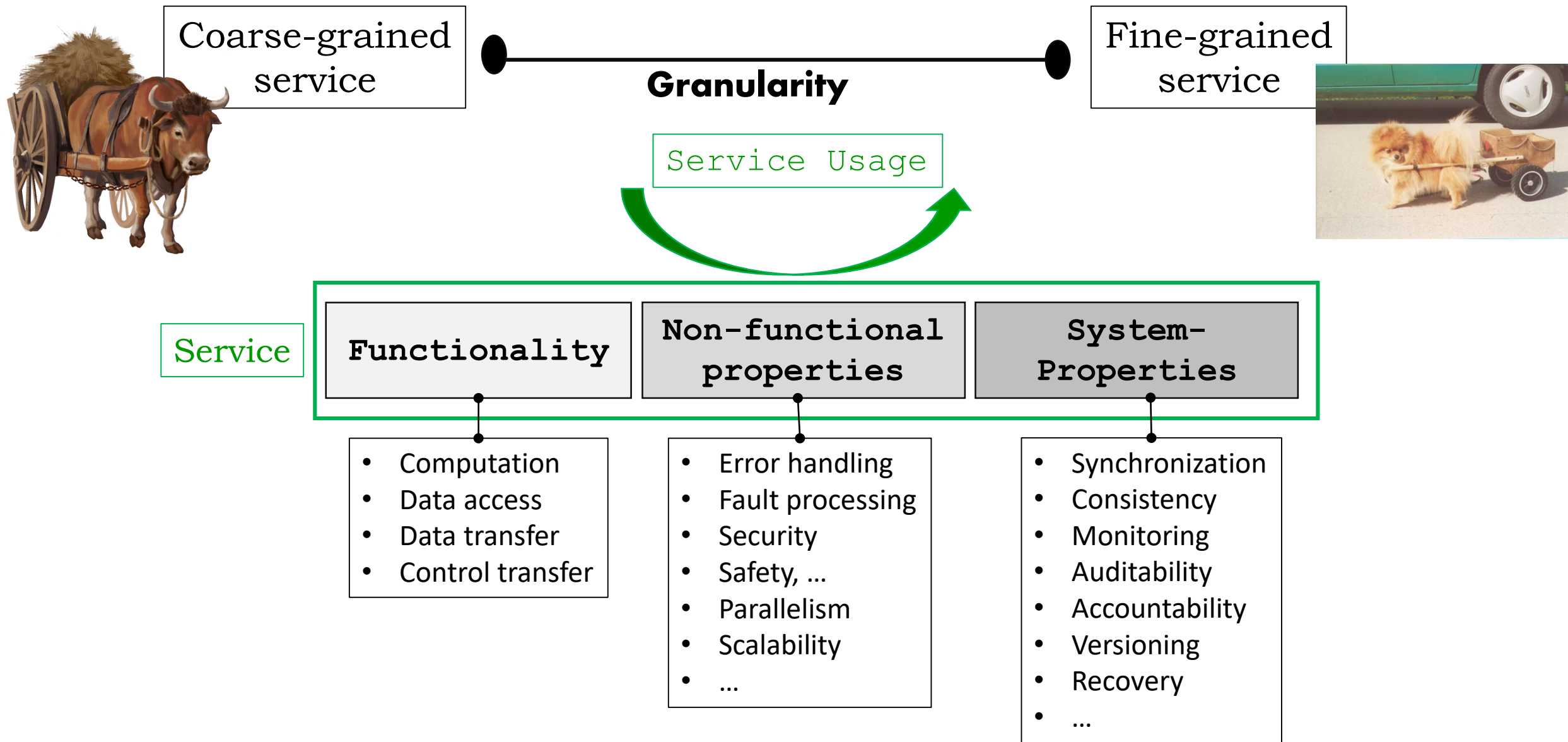
All databases are correct and consistent

## Example: Coarse-grained service (4/4)



## Example: Fine-grained service (1 / x)







Service

Functionality

Non-functional  
properties

System-  
Properties

- Computation
- Data access
- Data transfer
- Control transfer

- Error handling
- Fault processing
- Security
- Safety, ...
- Parallelism
- Scalability
- ...

- Synchronization
- Consistency
- Monitoring
- Auditability
- Accountability
- Versioning
- Recovery
- ...

```
private void listEntries(SWRRepository repository, String path)
    throws SWRException {
    DAVRepositoryFactory.setup();

    try {
        Collection entries = repository.getEntry(path, null);
        Iterator iterator = entries.iterator();
        while (iterator.hasNext()) {
            SWREntry entry = (SWREntry) iterator.next();
            System.out.println(entry.getName());
            if (entry.isDirectory()) {
                listEntries(repository, path + "/" + entry.getName());
            } else {
                // get harvest source files
                HarvestSourceFiles harvestSourceFiles = entry.getHarvestSourceFiles();
                harvestSourceFiles.setFileName(path + "/" + entry.getName());
                harvestSourceFiles.setDirectoryPath(path + "/" + entry.getName());
                listOfHarvestSourceFiles.add(harvestSourceFiles);
            }
        }
    } catch (Exception e) {
        e.printStackTrace();
    }
}
```

**2'000  
SLOCs**

```
private void listEntries(SWRRepository repository, String path)
    throws SWRException {
    DAVRepositoryFactory.setup();

    try {
        Collection entries = repository.getEntry(path, null);
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                listOfHarvestSourceFiles.add(harvestSourceFiles);
            }
        }
    } catch (Exception e) {
        e.printStackTrace();
    }
}
```

**10'000  
SLOCs**

```
private void listEntries(SWRRepository repository, String path)
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                harvestSourceFiles.setDirectoryPath(path + "/" + entry.getName());
                listOfHarvestSourceFiles.add(harvestSourceFiles);
            }
        }
    } catch (Exception e) {
        e.printStackTrace();
    }
}
```

**20'000  
SLOCs**



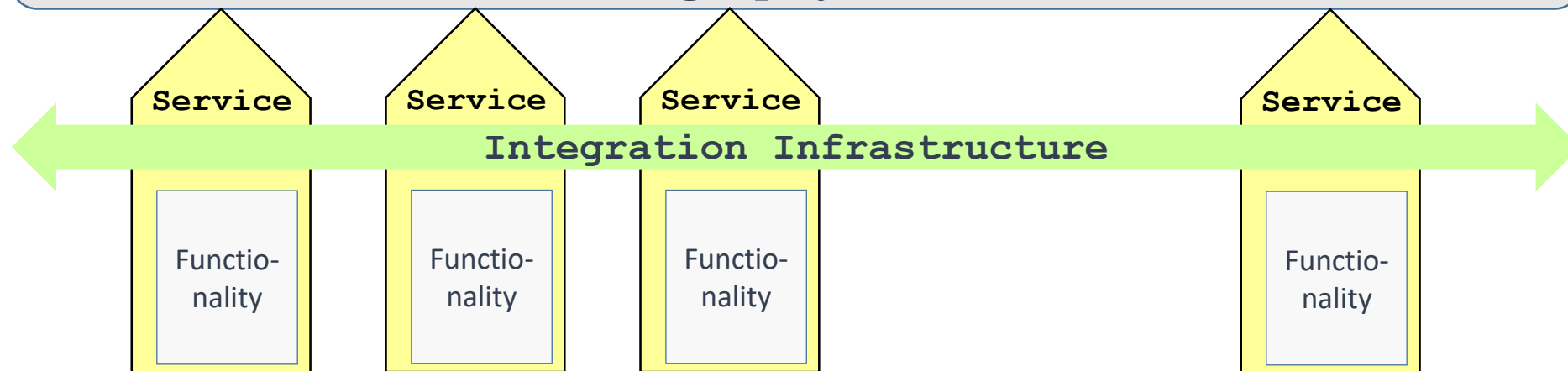
## Microservice Principles

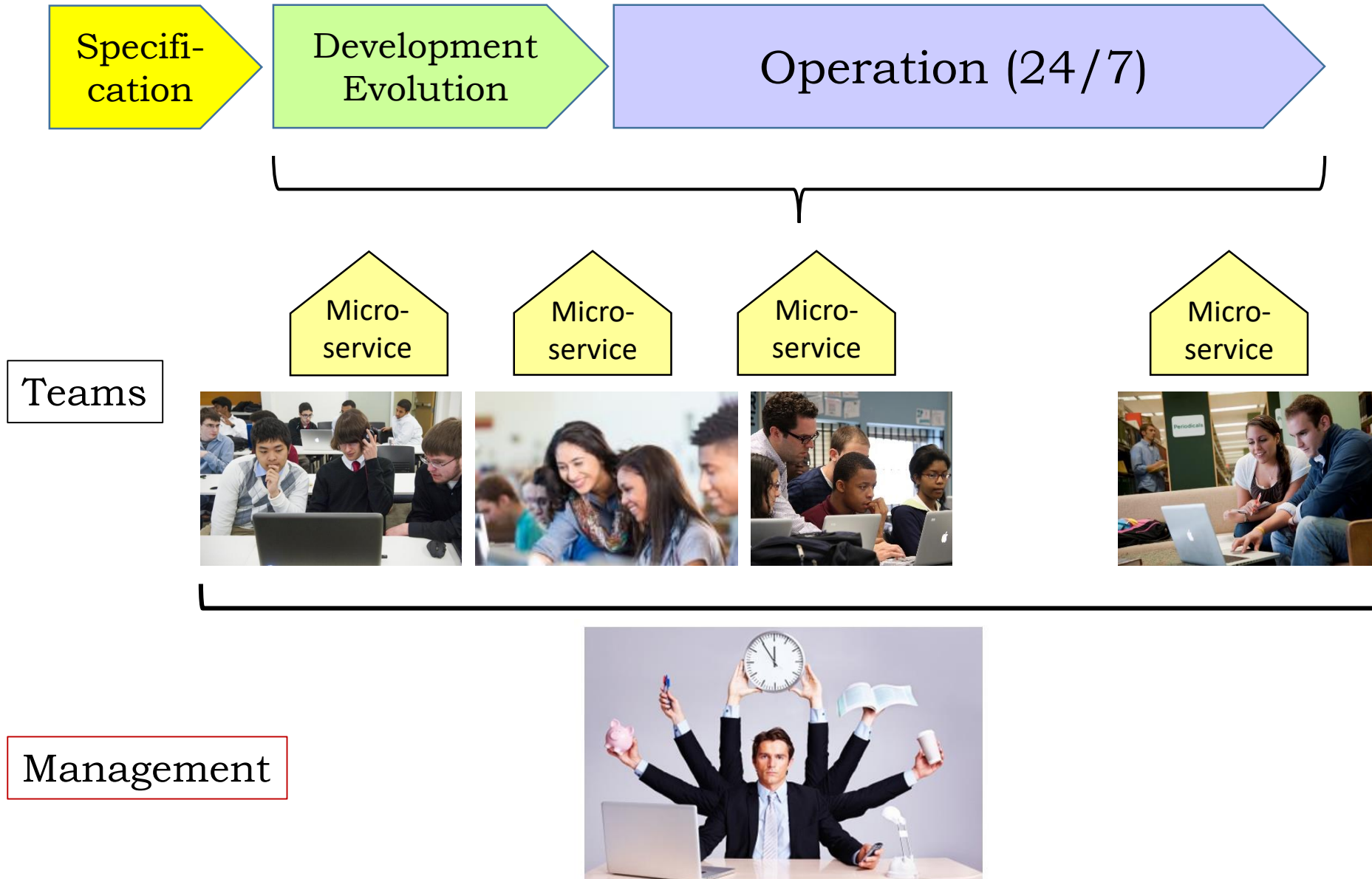
Microservices are **small**, **autonomous**, **independently deployable** services that work together using an **integration infrastructure**



Orchestration  $\Leftarrow$  centrally controlled

Choreography  $\Leftarrow$  triggered





## Microservice Principles



- A microservice is «**small**» (various, fuzzy definitions)
- A microservice does **one** thing – and does it well
- A microservice works with **business objects**
- A microservice respects all **architecture principles**  
(especially partitioning, encapsulation, loose coupling and no redundancy)
- A microservice is consistently **embedded** into the enterprise architecture  $\Leftarrow$  *Importance of overall architecture!*  
(Structure, technology, security, safety, ...)
- A microservice is independently **evolvable** and **deployable**
- A microservice can be **monitored** as part of the whole
- A microservice has a defined **owner**, embedded in the company governance structure



CAUTION: Adopting microservices requires an adequate company organization



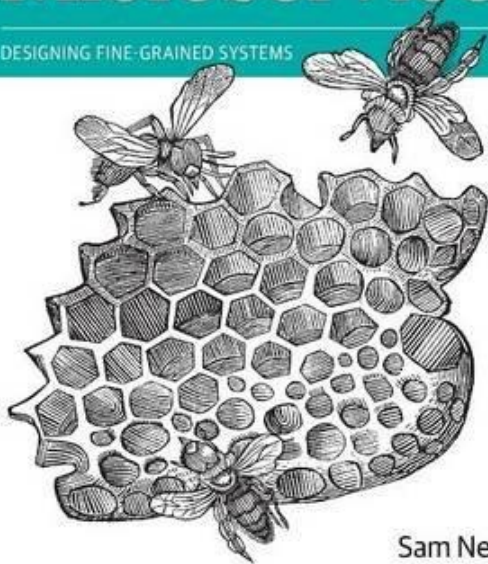
- **Maximize team autonomy:** Create an environment where teams can get more done without having to coordinate with other teams.
- **Optimize for development speed:** Hardware is cheap, people are not. Empower teams to build powerful services easily and quickly.
- **Focus on automation:** People make mistakes. More systems to operate also means more things that can go wrong. Automate everything.
- **Provide flexibility without compromising consistency:** Give teams the freedom to do what's right for their services, but have a set of standardized building blocks to keep things sane in the long run.
- **Built for resilience:** Systems can fail for a number of reasons. A distributed system introduces a whole set of new failure scenarios. Ensure measures are in place to minimize impact.
- **Simplified maintenance:** Instead of one codebase, you'll have many. Have guidelines and tools in place to ensure consistency.

## Textbook

O'REILLY

### Building Microservices

DESIGNING FINE-GRAINED SYSTEMS



Sam Newman

Sam Newman:

### **Building Microservices**

O'Reilly and Associates, USA, 2015. ISBN 978-1-491-95035-7

## Textbook

O'REILLY



### Microservice Architecture

ALIGNING PRINCIPLES, PRACTICES, AND CULTURE

Irakli Nadareishvili, Ronnie Mitra,  
Matt McLarty & Mike Amundsen

Mike Amundsen, Matt McLarty:

### **Microservice Architecture – Aligning Principles, Practices, and Culture**

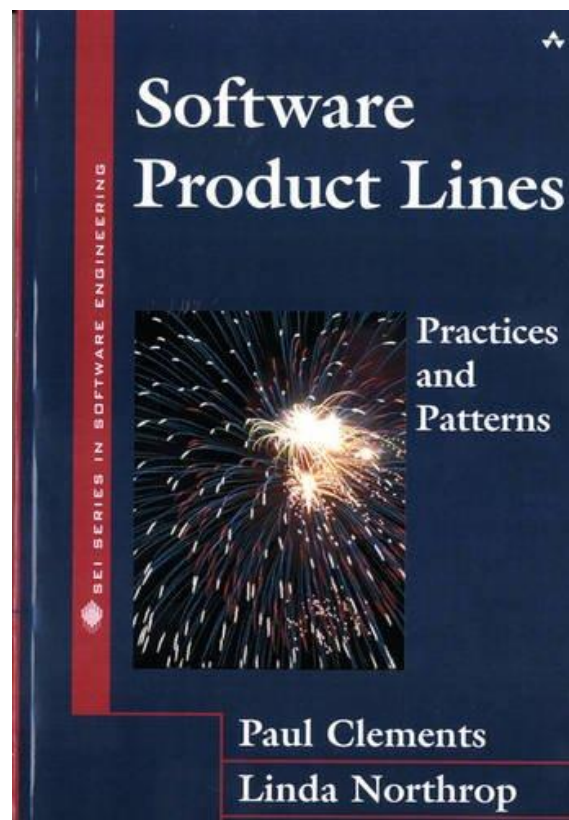
O'Reilly Media, Inc, USA, 2016. ISBN 978-1-491-95625-0

## Recommendations

### Architecture Recommendations for Microservices

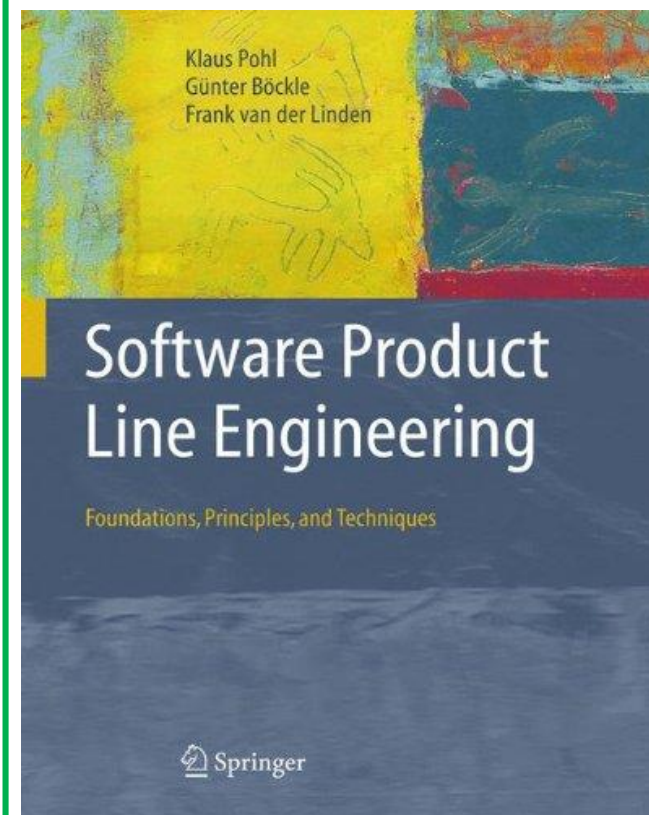
1. Use microservices only if they fit into the *overall architecture* and strategy (enterprise strategy)
2. Respect all *architecture principles* while building and evolving microservices
3. Establish a working governance structure for microservices
4. Base microservices on the *domain model* (domain driven engineering)
5. *Automate* the management/deployment of microservices and the integration infrastructure

## Textbook



Paul Clements, Linda Northrop:  
**Software Product Lines – Practices and Patterns**  
 Addison Wesley Inc., USA, 2015. ISBN 978-0-134-42408-8

## Textbook



Klaus Pohl, Gunter Bockle, Frank J. Linden:  
**Software Product Line Engineering – Foundations, Principles and Techniques**  
 Springer-Verlag, Berlin, 2010. ISBN 978-3-642-06364-0

Part 3 C

