



Future-Proof Software-Systems (FPSS)

Part 1

Lecture WS 2019/20: Prof. Dr. Frank J. Furrer

Lecture Navigation

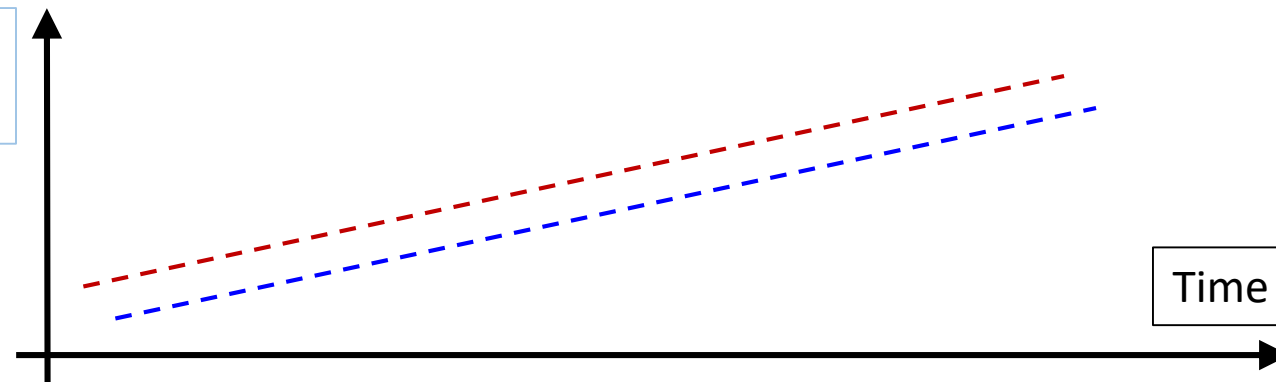
Preliminary Definition



Future-Proof Software-Systems =

Software-Systems which are built and evolved
in such a way,
that their **business value** and **technical value**
increases over time

Business Value
Technical Value



Software **Evolution** Process

**Principles,
Rules
for the
Evolution**

Lecture Structure:

Part 1: Introduction

Part 2: Managed Evolution Strategy for Software Systems

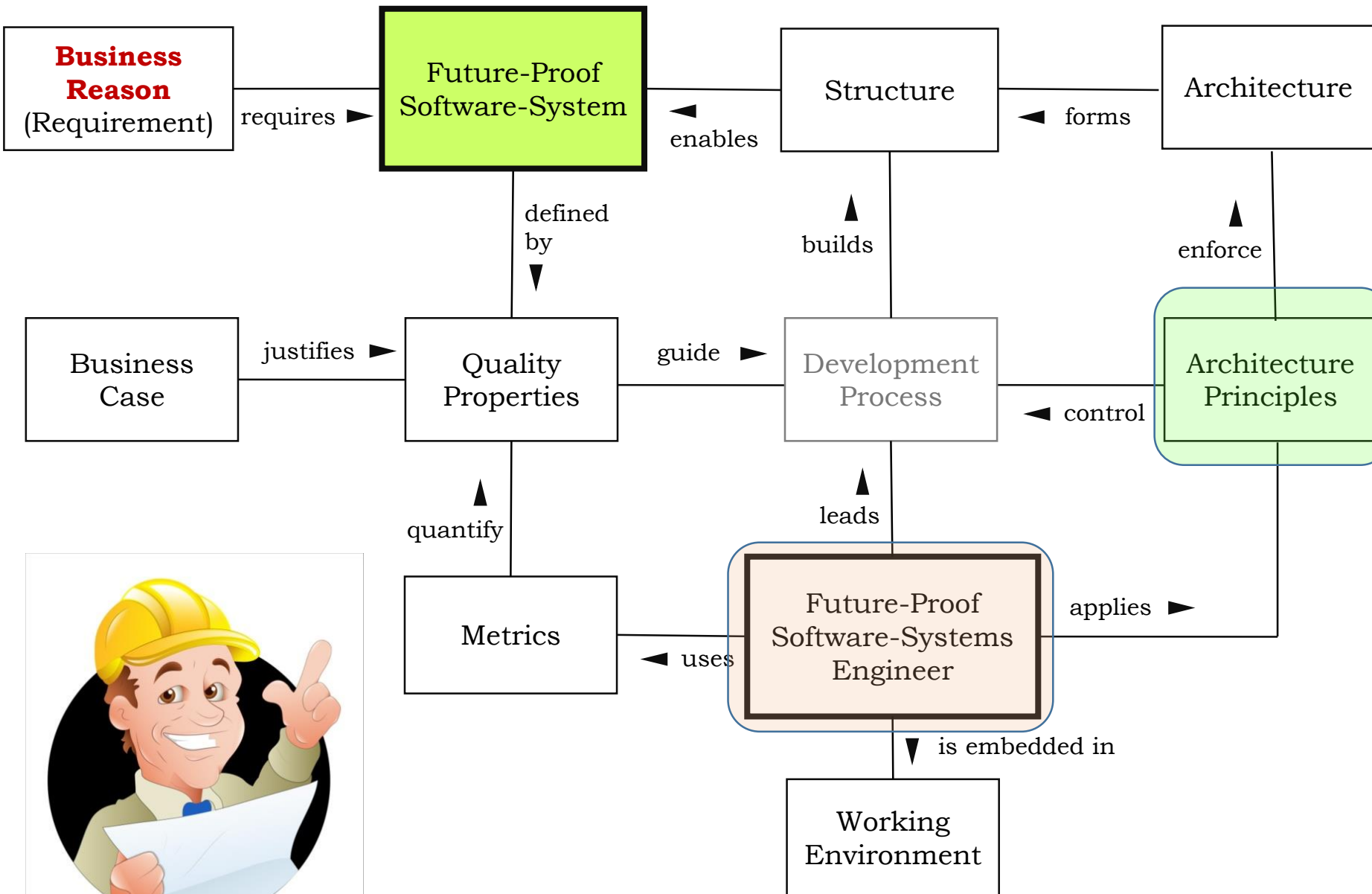
Part 3: Architecting for Changeability

Part 4: Architecting for Dependability

Part 5: Skills of a Future-Proof Software Engineer

Slides + Additional Information:

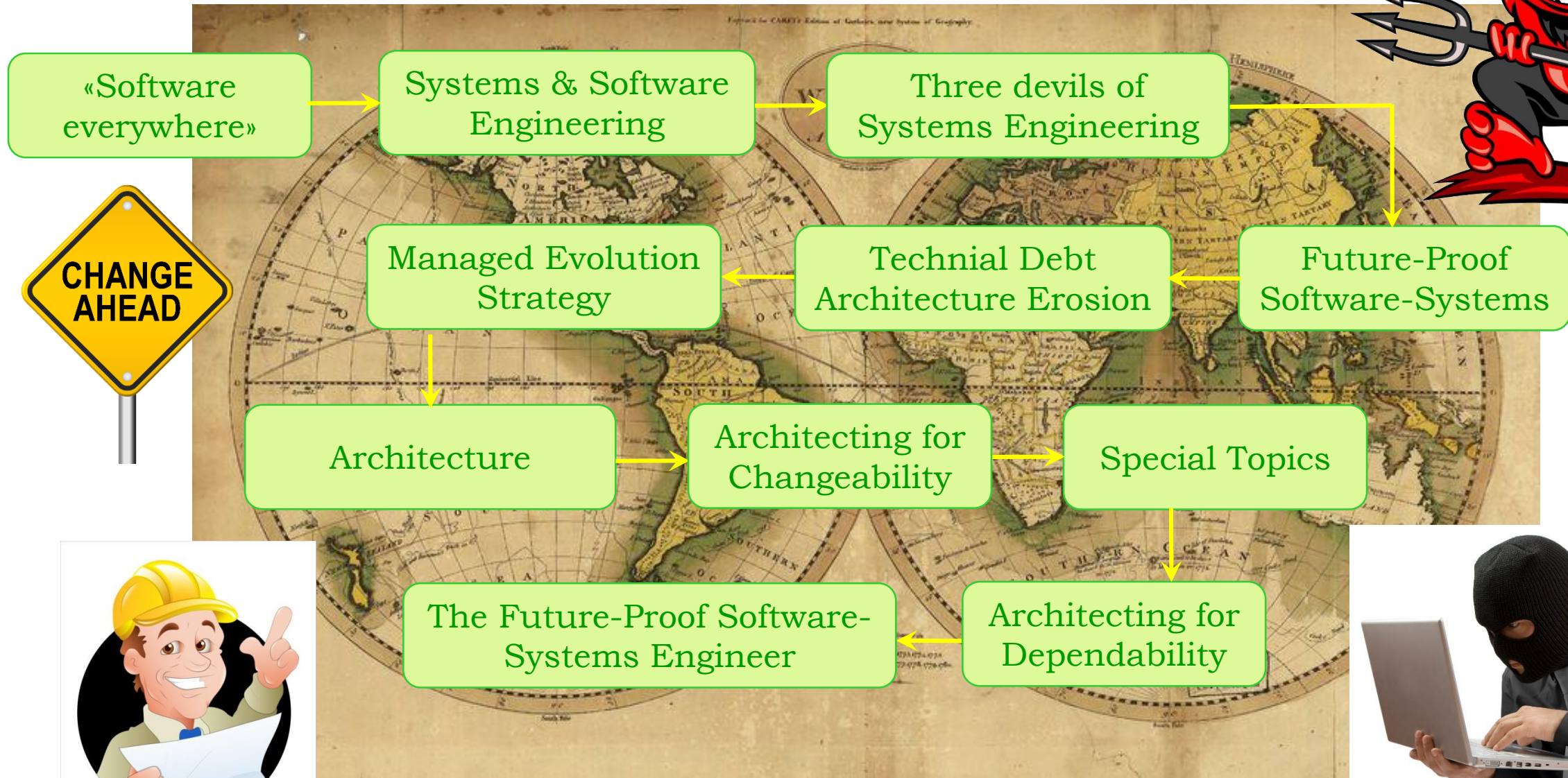
<http://st.inf.tu-dresden.de/teaching/fps>



<http://images.all-free-download.com>

Conceptual Context:
(Lecture Map)

Our journey:





**“Tell me and I forget,
teach me and I may remember,
involve me and I learn.”**

-Benjamin Franklin

... please be interactive !

Contents Part 1:

1.1	«Software Everywhere»: Introduction
1.2	Systems & Software Engineering
1.3	3 Devils of Systems Engineering
1.4	Future-Proof Software-Systems



«Software Everywhere»

2020:

It is difficult to find a product or service which is not controlled by **software**

Future:

The software is **conquering** more and more of our life and work

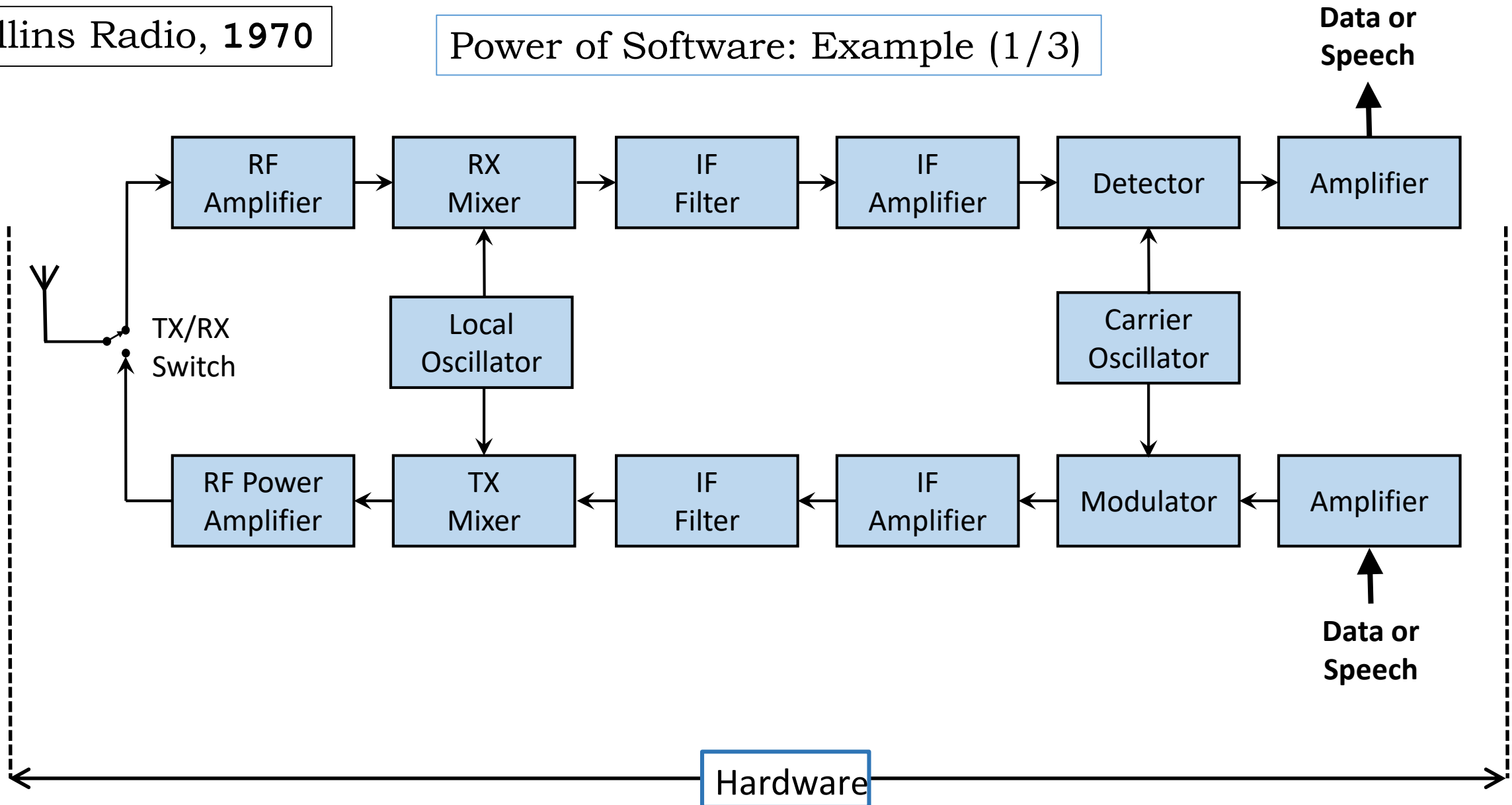
Example:

COLLINS KWM-2
Short Wave Transceiver



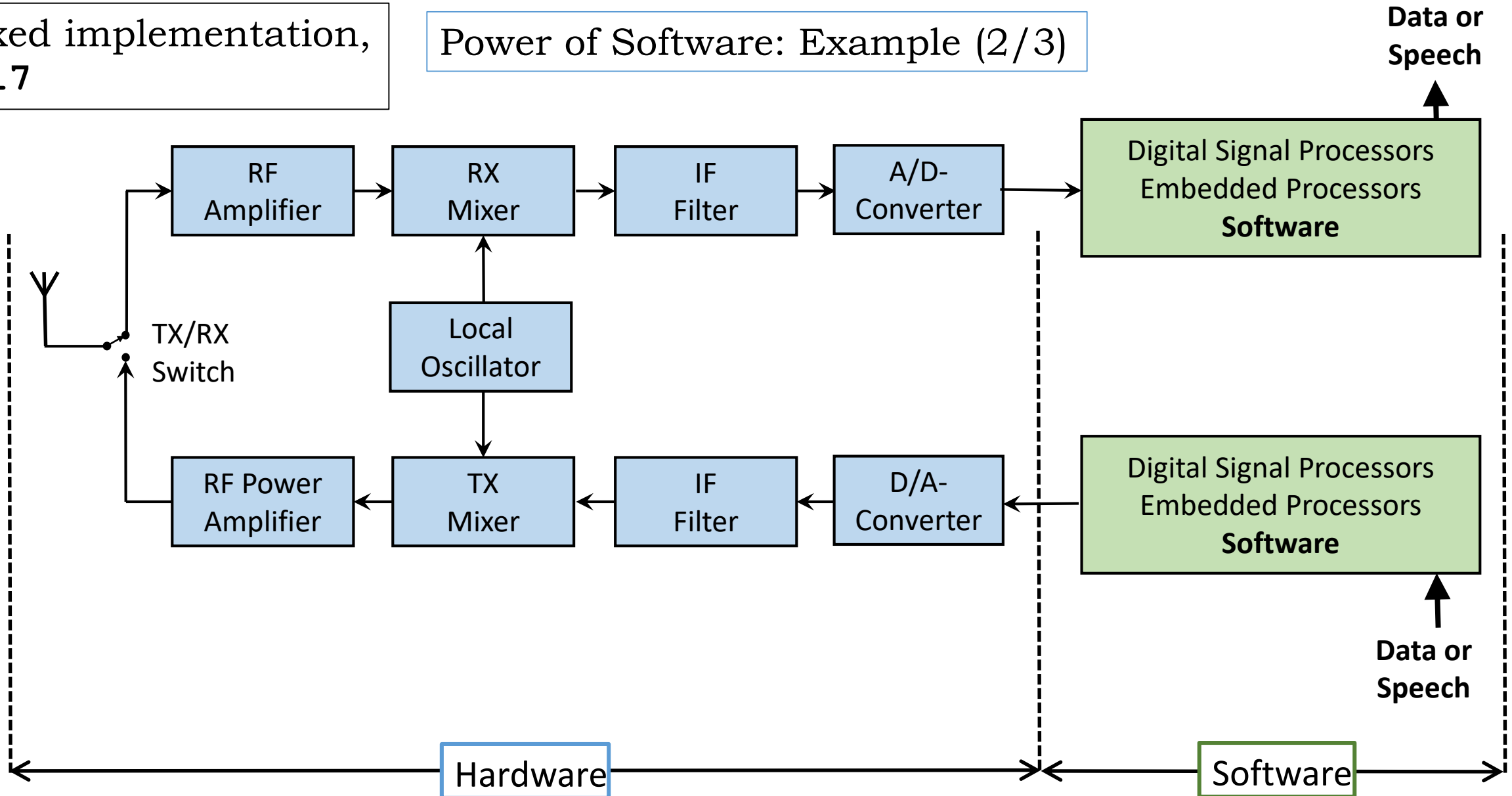
Collins Radio, 1970

Power of Software: Example (1 / 3)



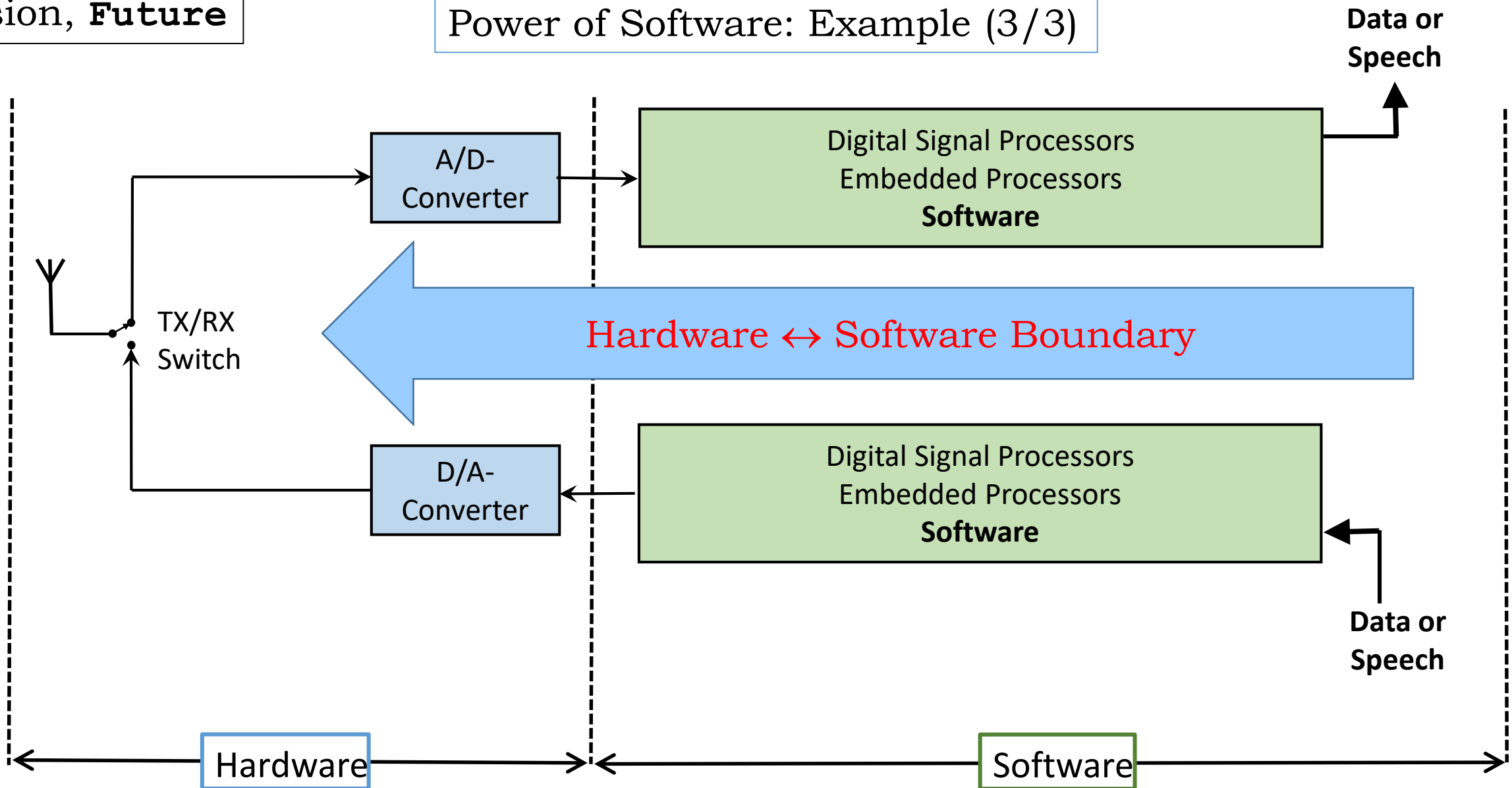
Mixed implementation,
2017

Power of Software: Example (2/3)



Vision, **Future**

Power of Software: Example (3/3)



«Software Everywhere»

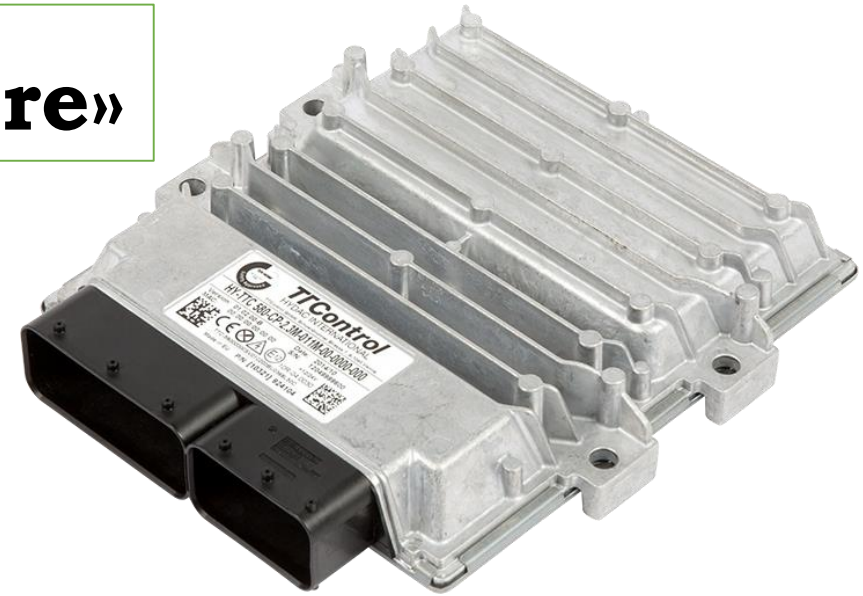
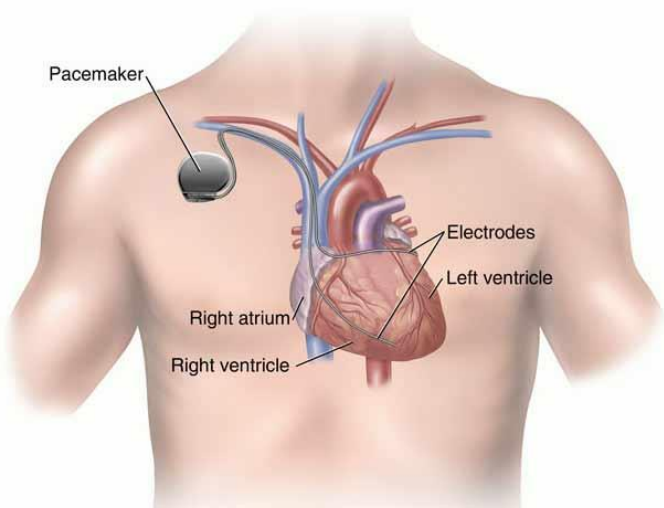
Enterprise Software

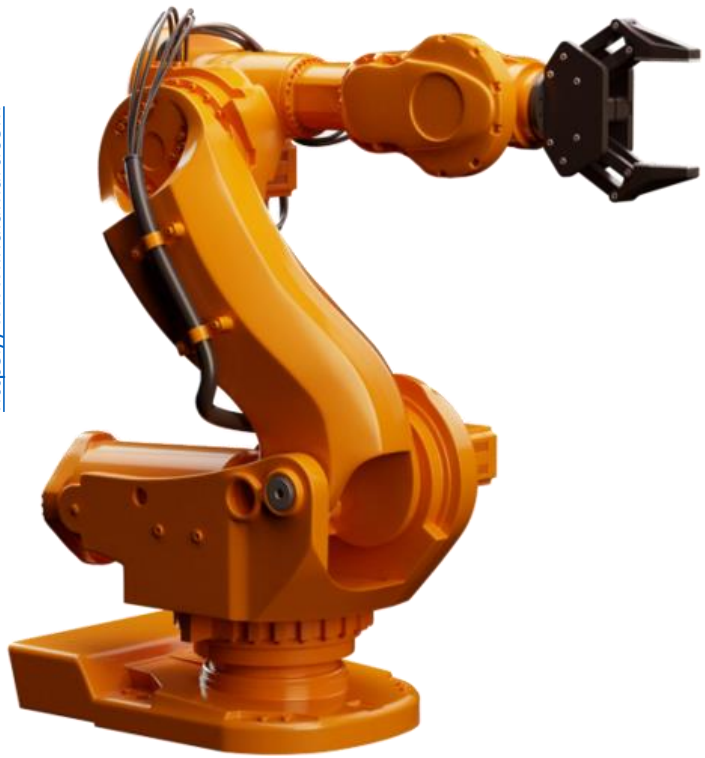


<https://www.produktion.de>

«Software Everywhere»

Embedded Software





<https://www.indiamart.com>

«Software Everywhere»

Cyber-Physical Systems (CPS)



<https://www.instarmac.co.uk>



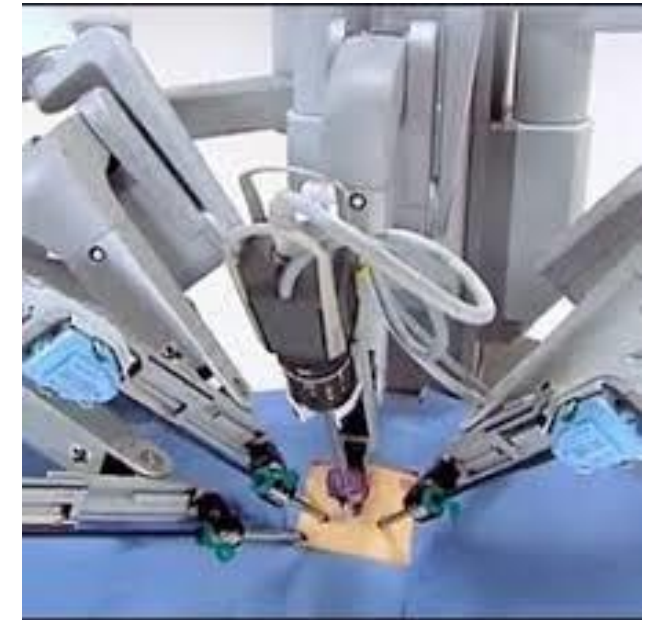
<http://www.marina-fallenbach.ch>



<http://hotelmagazine.co.nz>



<http://footage.framepool.com>



<https://amazingherald.com>

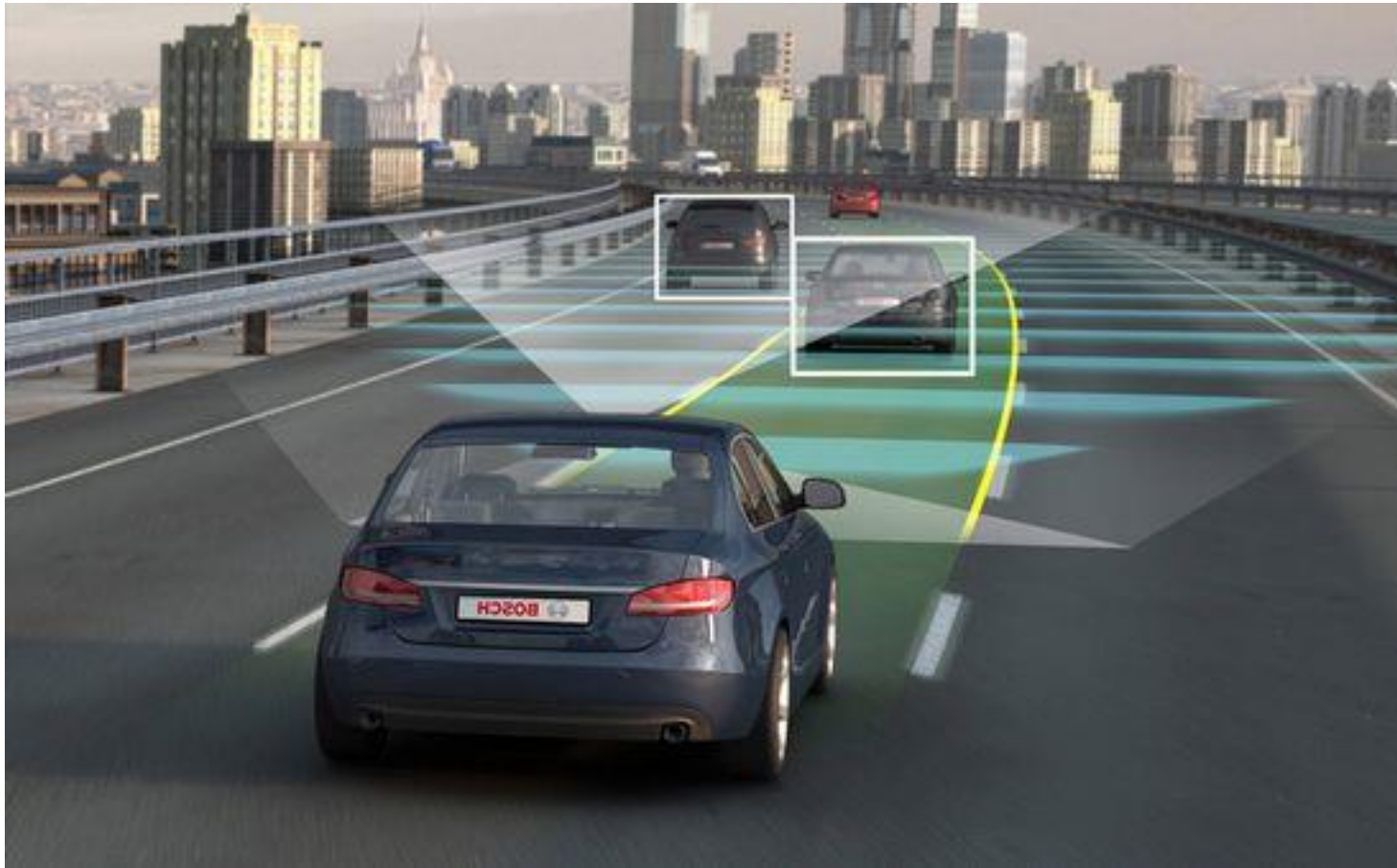
1.1

«Software Everywhere»

- Success Stories
- Failure Stories
- ... Some recent examples



Software Success Story Example 1: **Autonomous Driving**



In the near future, road traffic will be autonomous. Even complex situations will be handled without human intervention

Cars will be driven ***purely by software***, based on information from sensors and from the environment



Software Success Story Example 1: **Autonomous Driving**



Roborace – Global Championship of Intelligence and Technology

<http://roborace.com>

10 teams will have *equal* cars (2 each), but will have to develop their own **real-time computing algorithms** and **artificial intelligence technologies**

The Robocars have top speeds of more than **300 km/h** (190 mph). The series will be held on the same tracks the FIA Formula E Championship uses. It will be the first global championship for driverless (autonomous) cars



Software Success Story Example 2: **2016 European Truck Platooning Challenge**



Truck platooning, where trucks travel in convoy very close to each other, provides many benefits. The first truck does the driving while the ones following are connected by a wireless electronic communications system, like the carriages of a train

[<https://www.eutruckplatooning.com/default.aspx>]

Software Success Story Example 5: Medical Oncological Advisor “Watson”

The screenshot displays the IBM Watson Oncology Advisor interface. At the top, the IBM and WATSON logos are visible. Below them, the text "Demonstration of Watson Cancer Care Solution" is shown. The main content area features a table with three treatment plans, each with a confidence score and a patient preferences match status. A fourth row indicates that radiation and surgery are unlikely to be appropriate.

Treatment Plan	Confidence	Patient Preferences Match
Treatment plan 1 Retrovirus, Gemtuz, Docetaxel, Paclitaxel, Docetaxel	95%	Acceptable match with patient preferences
Treatment plan 2 Systemic Chemotherapy, Paclitaxel, Docetaxel	45%	Unacceptable match with patient preferences
Treatment plan 3 Systemic Chemotherapy	8%	Preferred match with patient preferences
Radiation and Surgery are unlikely to be appropriate.		

IBM Watson Oncology Advisor

IBM Confidential: References to potential future products are subject to the Important Disclaimer provided earlier in the presentation

© 2012 IBM Corporation

Software expert system for
diagnosis and therapy of
cancer
*Knows and «understands»
the complete oncological
knowledge*

Software Success Story Example 5: **Medical Oncological Advisor “Watson”**

Did AI just save its first life?

The University of Tokyo is reporting that Watson has correctly diagnosed a **rare form of leukemia** in a 60-year-old Japanese woman. Doctors turned to Watson after the patient failed to respond to drugs they were administering. After 10 minutes of crunching the data, Watson correctly diagnosed her ailment and recommended the appropriate treatment

<https://www.top500.org>

<https://www.ibm.com>

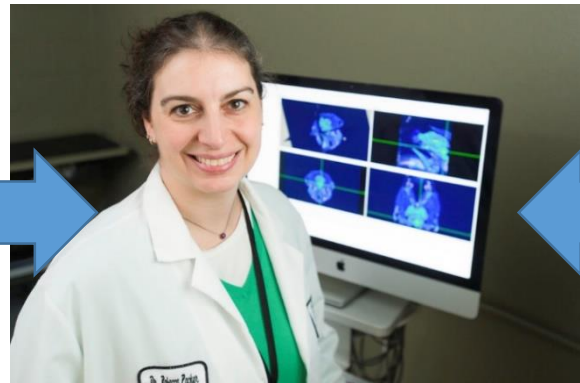
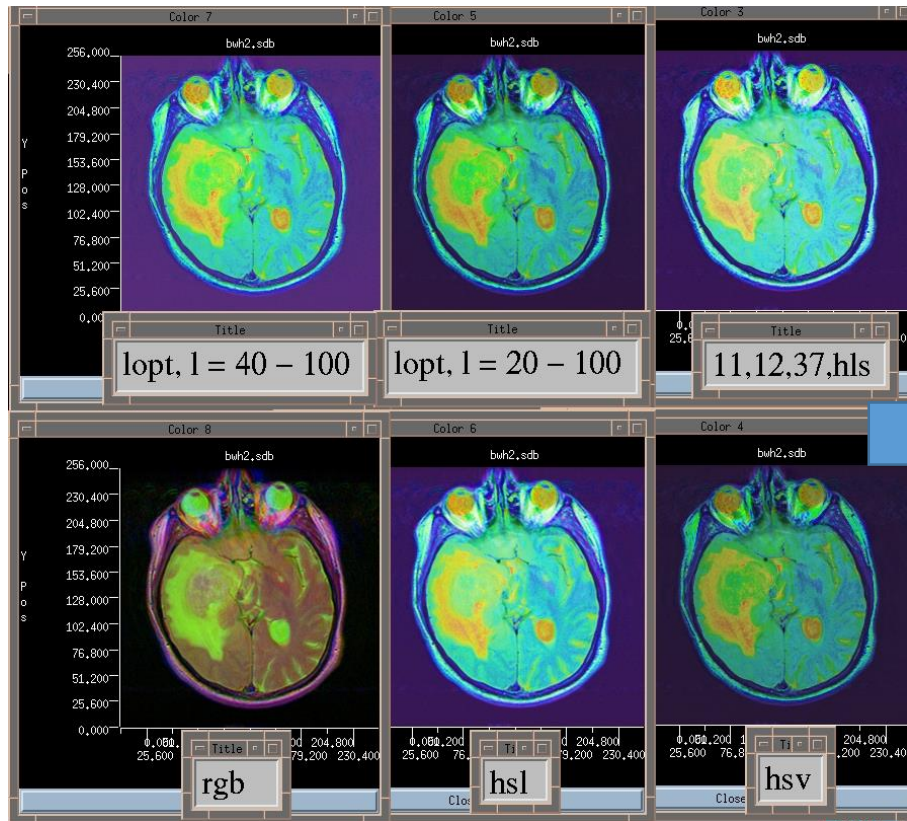


Watson Oncology:

Expert system + Doctor interaction =
powerful diagnosis & treatment tool

Software Success Story Example 6: **Early Tumor Detection**

<https://www.veterinarypracticenews.com>



Types of Skin Cancers and Precancers



Melanoma



Basal Cell Carcinoma



Squamous Cell Carinoma



Actinic Keratosis



Atypical Mole

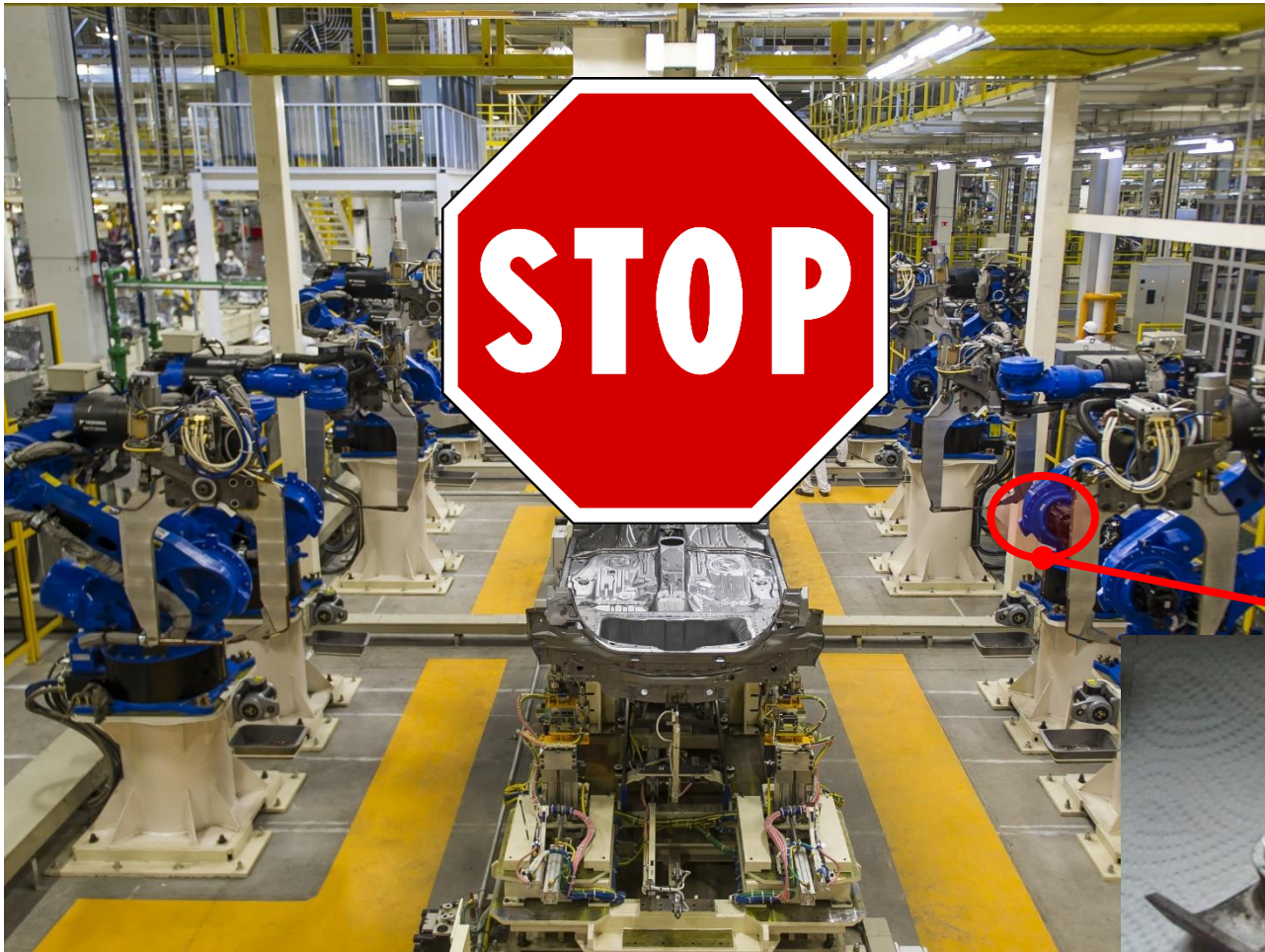


Merkel Cell Carcinoma

Image processing systems for early detection and precise diagnosis
for various forms of **cancer**

Self-learning, massive improvement

Software Success Story Example 7: **Preventive maintenance**



Today's manufacturing:

- Highly automated
- Complex assembly lines
- 10'000's of devices
- Failure of one device may stop assembly line

**How
to
prevent?**



Software Success Story Example **7: Preventive maintenance**

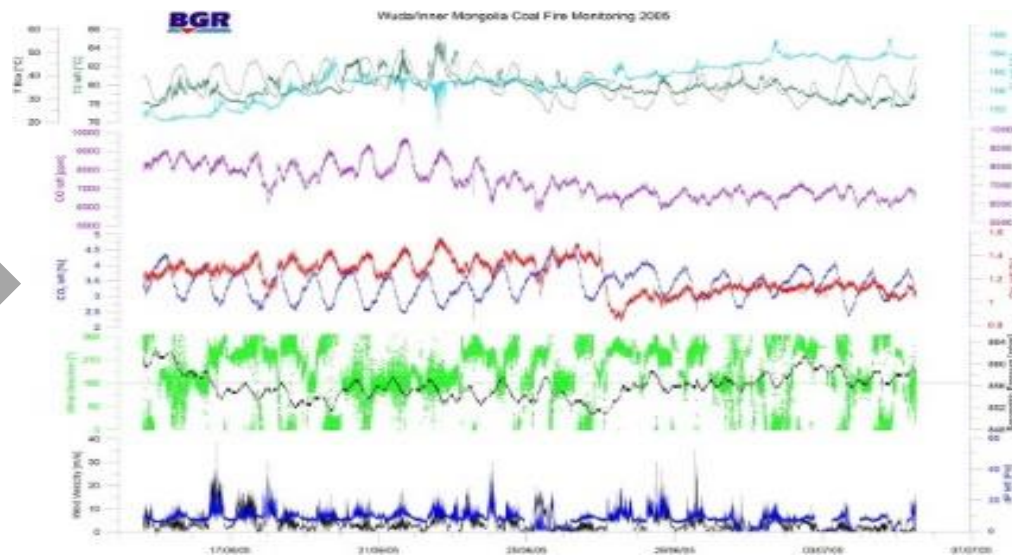
Mechanic & Thermal

Vibrations & Noise

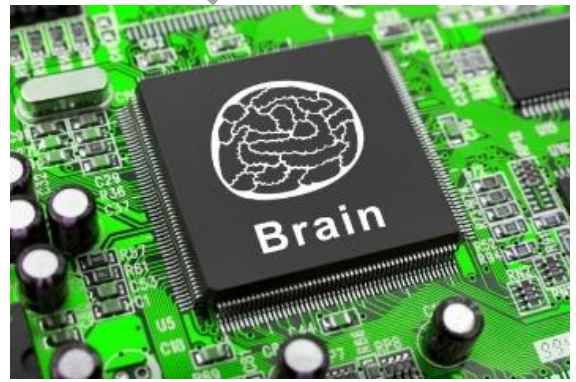
Times & Intervals

Geometry

Material constants



Millions of values per Minute



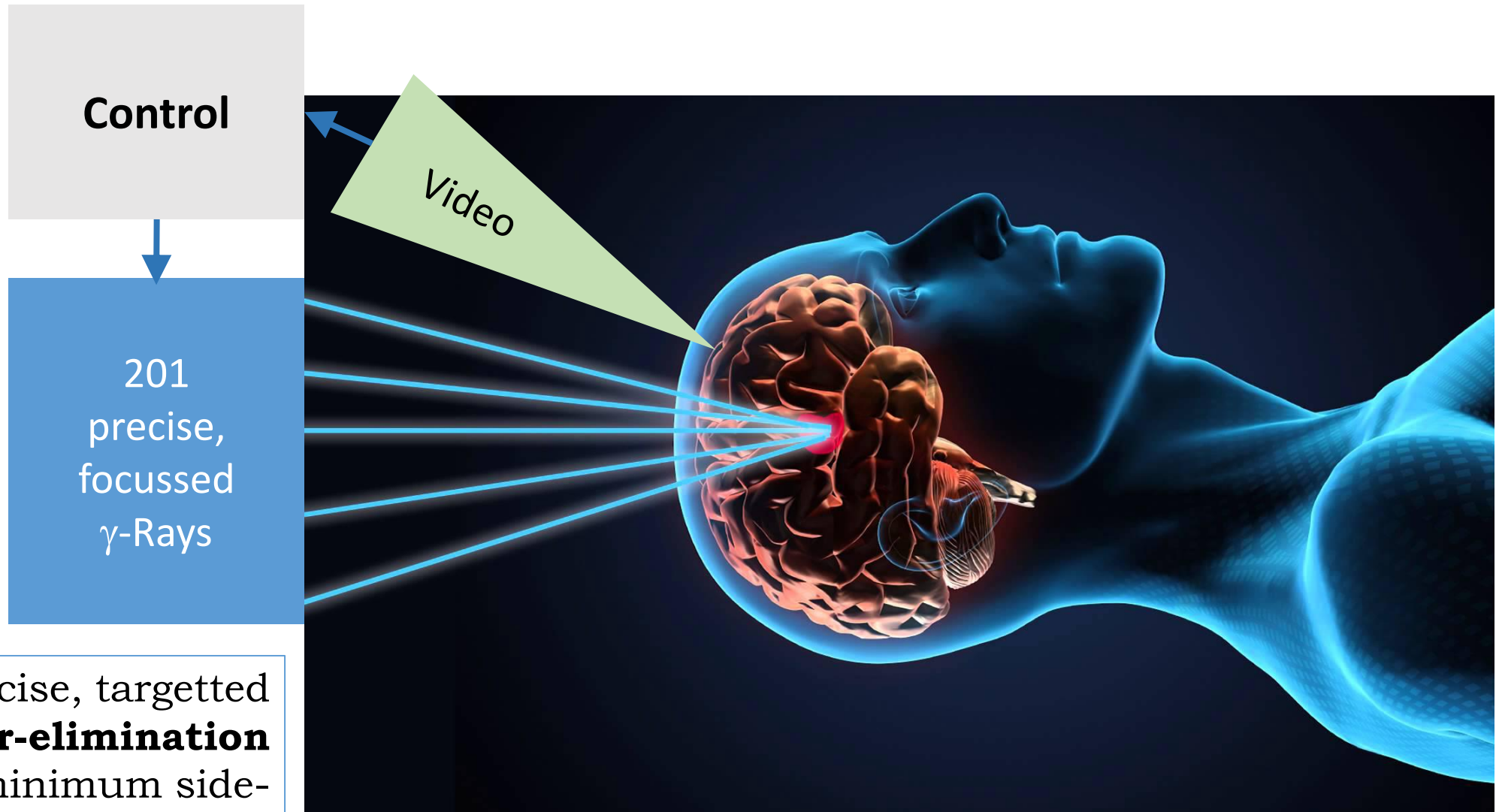
Failure Prediction

4.6.18
Failure
D394c
[C = 0.84]

Machine-learning based analysis



Software Success Story Example 8: **Gamma Knife Surgery**



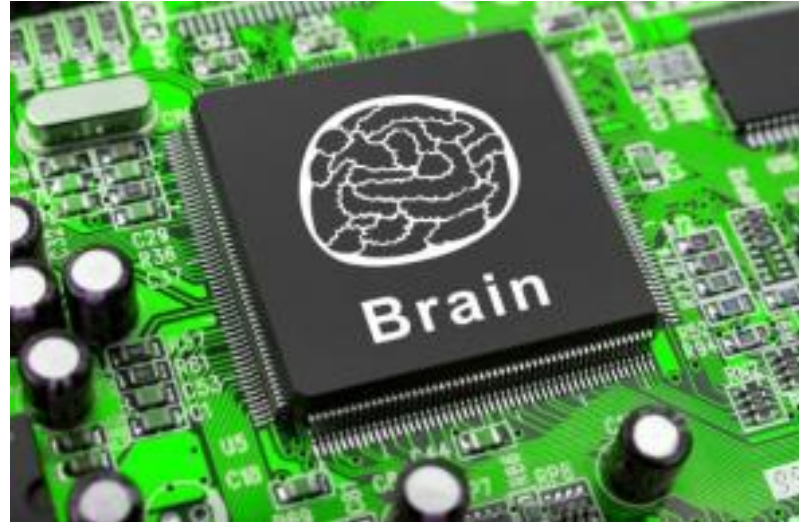
Precise, targetted
tumor-elimination
with minimum side-
effects

Software Success Story Example 9: **Autonomous PREDATOR Drone**



Warbots

Software Success Story Examples: **Artificial Intelligence/Machine Learning**



The software with the most impact: Artificial Intelligence (**AI**) and Machine Learning (**ML**)



Testing ground for AI/ML: **Games**

Software Success Story Example 10: **Artificial Intelligence/Machine Learning**

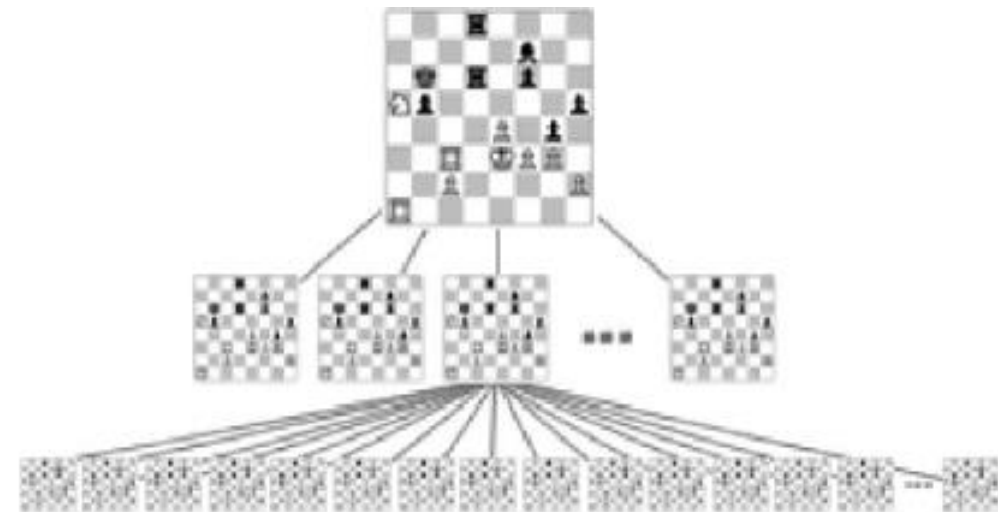


New York, 1997:

Chess World Champion – and arguably the eer-
best chess player of all times – **Garry Kasparov**
loses the championship against **Deep Blue**.

→ A Computer is chess world champion and has
never been conquered again!

Note that this is not artificial intelligence,
but brutal computing power!

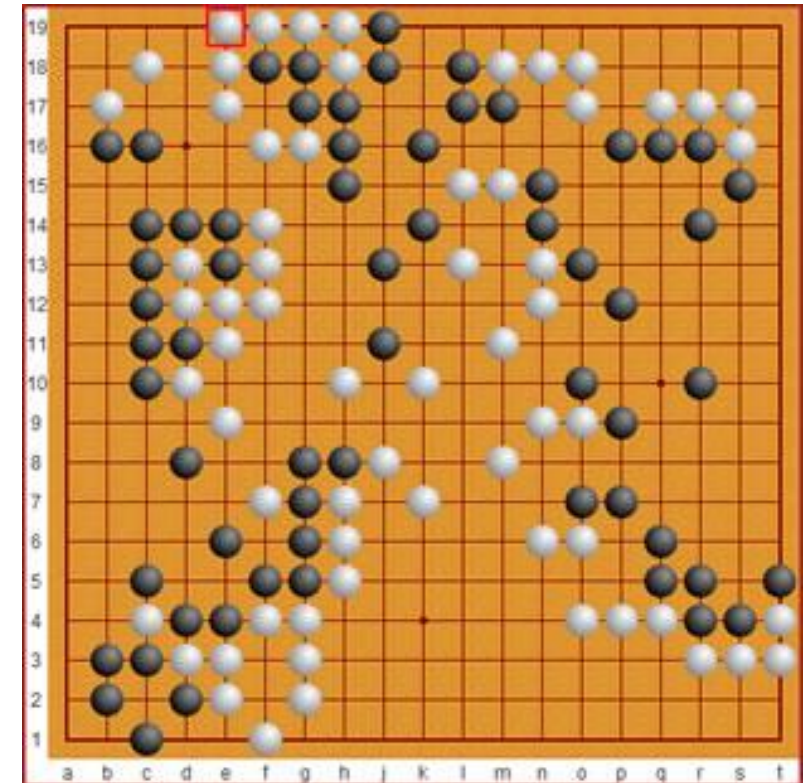


Software Success Story Example **10a: GO**

«**GO**» is a strategy board-game which was invented 2`500 years ago in China



Board: 19 x 19 lines,
unlimited number of
black and white
stones



Goal: Occupy as much territory as possible

Software Success Story Example **10a: GO**



Number of different positions on the GO-board: $\sim 4,63 \times 10^{170}$



of atoms in the
universe: $\sim 10^{80}$

Chess: $\sim 10^{43}$

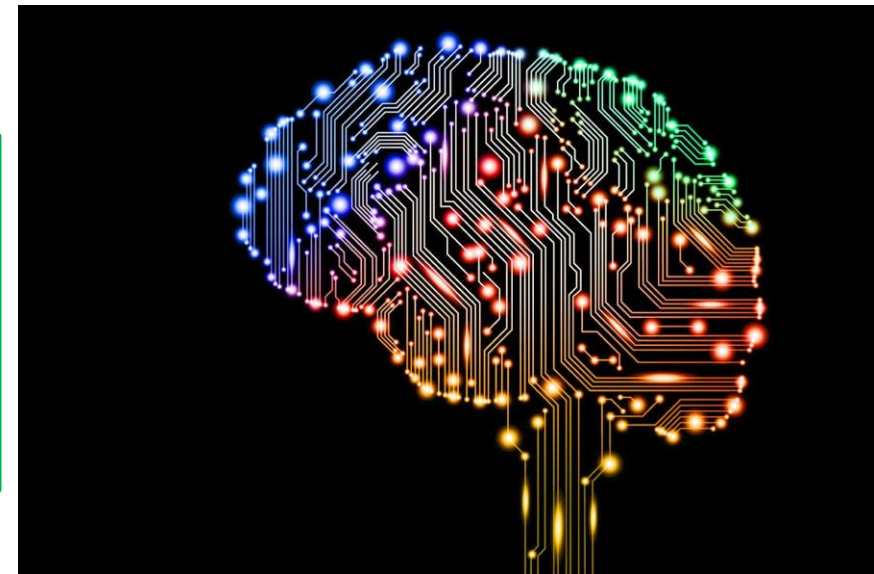


Software Success Story Example **10a: GO**



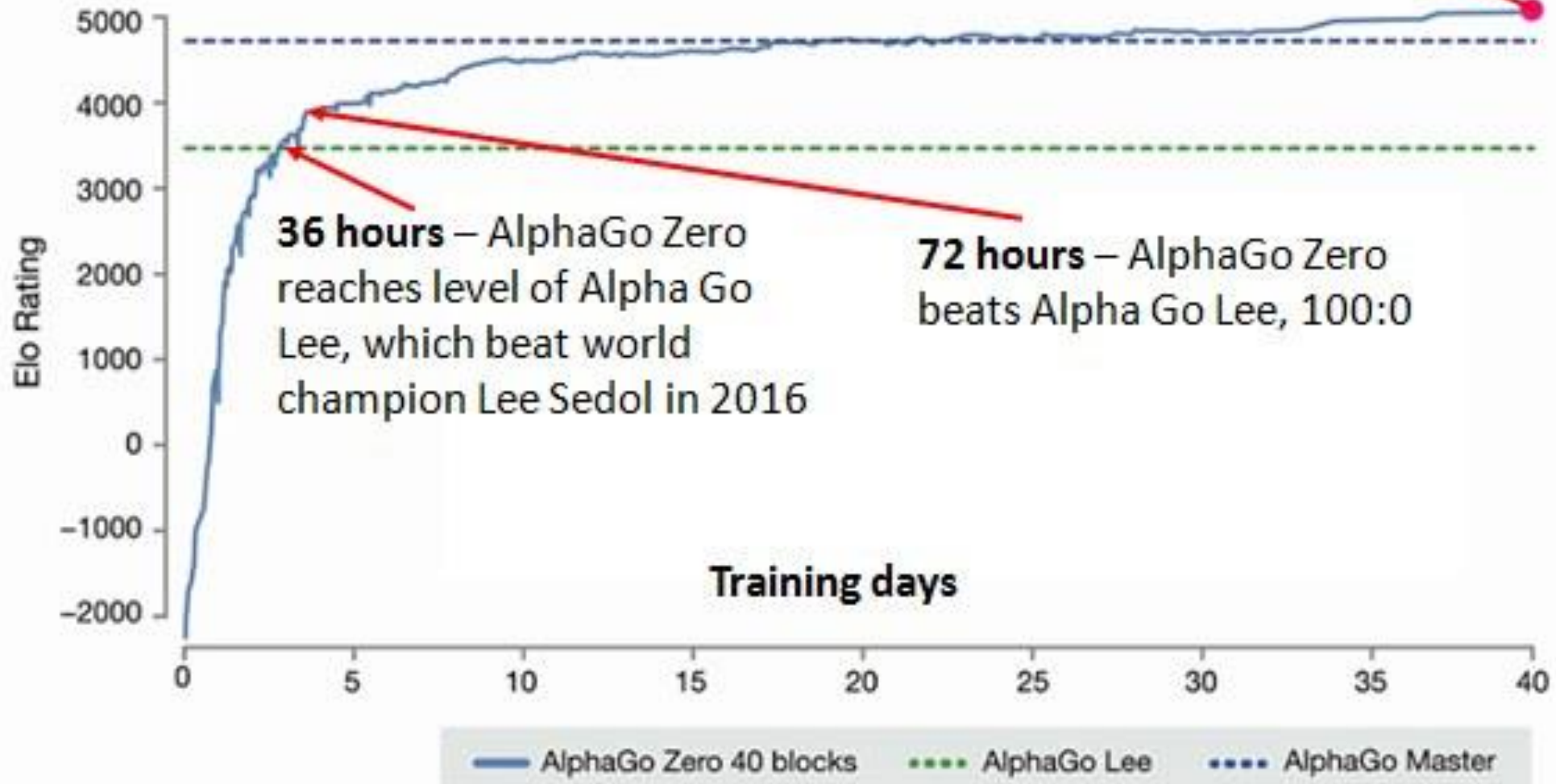
March 2016: The AI-program «AlphaGO» wins a tournament against the GO World champion Lee Sedol 4:1

Impressive/Worrying:
«AlphaGO» is **NOT** an algorithm,
but a self-learning software
[Deep Learning]



Software Success Story Example 10a: GO

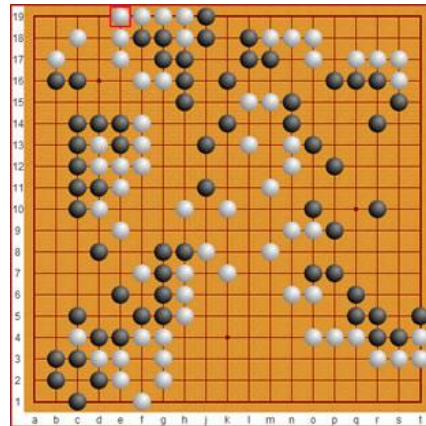
40 days – AlphaGo Zero surpasses all previous versions, becomes the best Go player in the world



Software Success Story Example **10b: Poker**

Complete Information

Incomplete Information



Two-player Poker

Multi-player Poker

Zero-sum Games
Whatever one player wins, the other player loses

Multi-agent Game

Recognized, superhuman AI-milestone

Software Success Story Example **10c: Two-Player Poker**

Poker game: «**No Limits Texas Hold em'all**» is a card game 1:1 where strategy & bluffing is important

<https://www.pokervip.com/strategy-articles/poker-rules/texas-holdem>



of different hands:
 $\sim 10^{160}$

of atoms in the
universe: $\sim 10^{80}$



Software Success Story Example **10c**: **Two-Player Poker**

Two-Player Poker Tournament January 2017, simultaneously against 4 professionals:

Our representatives of humanity:

Jason Les, Dong Kyu Kim, Daniel McAulay and Jimmy Chou

kept things relatively tight at the outset.



At the end of day 20 and after 120,000 hands, the AI-program **Libratus** claimed victory with daily totals of \$206'061 in theoretical chips and an overall pile of \$1'766'250

Software Success Story Example **10d: Multi-Player Poker**



Six-player, no-limit Texas Hold'em all still remains one of the most elusive **challenges for AI-systems**

July 2019:

Pluribus was evaluated by playing against an elite group of players that included several World Series of Poker and World Poker Tour champions

Pluribus played 10,000 hands of poker against five human players selected randomly from the pool. Pluribus's win rate was estimated to be about 5 big blinds per 100 hands (5 bb/100), which is considered a **very strong victory** over its elite human opponents

Software Success Story Example **10d: Multi-Player Poker**

Pluribus **learned poker** by playing against copies of itself.

Starting from scratch, and playing randomly at first, the program steadily improved its performance.

After eight days, it had devised a “blueprint strategy”, which it uses for the first round of betting. For subsequent rounds, Pluribus looks ahead to hone its strategy. It aims to be unpredictable to wrongfoot its opponents

Noam Brown, Tuomas Sandholm: **Superhuman AI for multiplayer poker.**

Science, 11. July 2019

<https://science.sciencemag.org/content/early/2019/07/10/science.aay2400/tab-pdf>

⇒ Opens up new **AI-applications** with massively incomplete information and a high degree of uncertainty



Software Success Story Example **10d: Rubik's Cube**

Starting point: Random colour combination of the faces

End point: All faces have one colour

$$8! \times 3^7 \times (12!/2) \times 2^{11} = 43,252,003,274,489,856,000$$

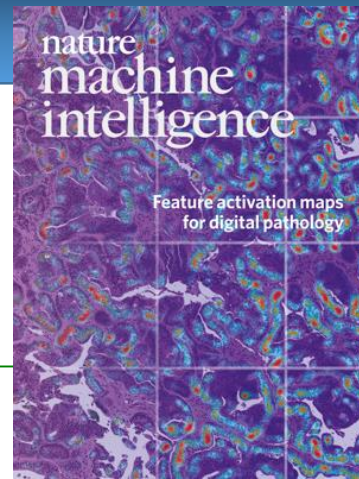
1

Number of combinations

Deterministic Algorithms:

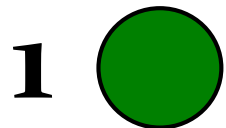
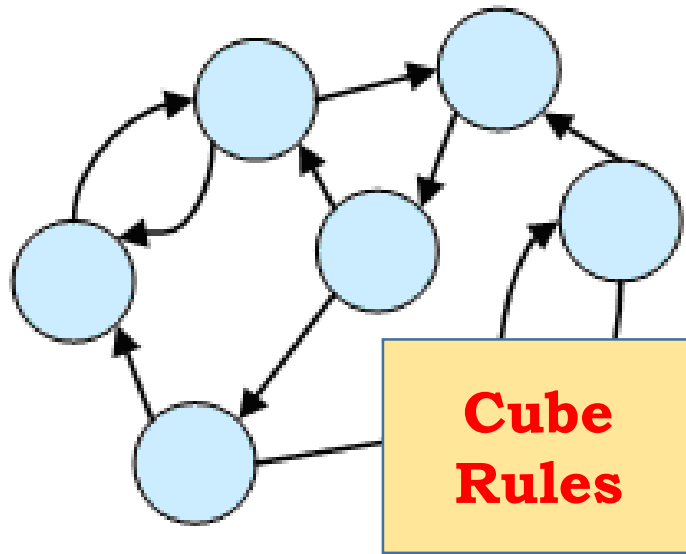
2008: Tomas Rokicki proved the minimum of moves to be **20**





Software Success Story Example 10d: **Rubik's Cube**

$$8! \times 3^7 \times (12!/2) \times 2^{11} = 43,252,003,274,489,856,000$$



July 2019: NATURE MACHINE INTELLIGENCE

We solve the Rubik's cube with **DeepCubeA**, a deep reinforcement learning approach that learns how to solve increasingly difficult states in reverse from the goal state ***without any specific domain knowledge***.

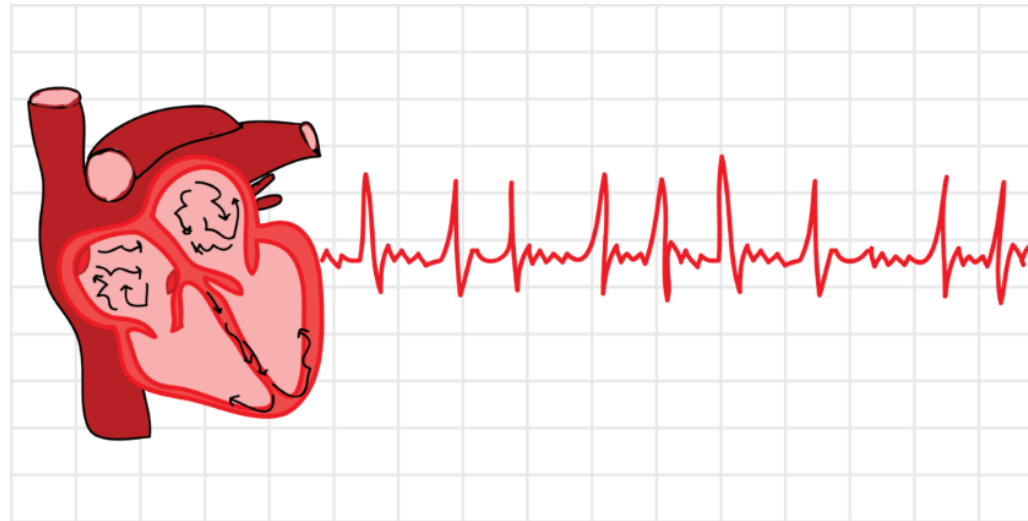
DeepCubeA solves 100% of all test configurations, finding a shortest path to the goal state 60.3% of the time

DeepCubeA is able to solve *planning problems* with large state spaces and few goal states by learning a cost-to-go function, parameterized by a DNN, which is then used as a heuristic function for weighted A* search

<https://www.nature.com/articles/s42256-019-0070-z>

Software Success Story Example **11: Atrial Fibrillation Detection**

Atrial fibrillation (Vorhofflimmern) is frequently asymptomatic and thus underdetected but is associated with stroke, heart failure, and death



Existing screening methods require prolonged monitoring and are limited by cost and **low yield**

[https://www.thelancet.com/journals/lancet/article/PIIS0140-6736\(19\)31721-0/fulltext](https://www.thelancet.com/journals/lancet/article/PIIS0140-6736(19)31721-0/fulltext)

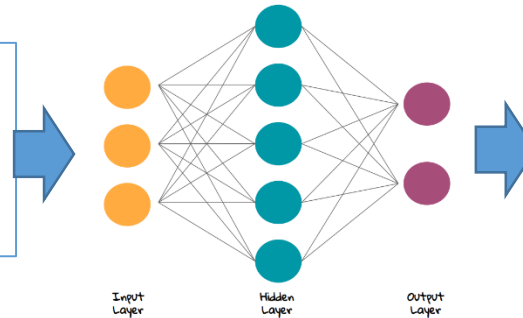
Software Success Story Example **11: Atrial Fibrillation Detection**

We developed an artificial intelligence (AI)-enabled electrocardiograph (ECG) using a convolutional neural network to detect the electrocardiographic signature of atrial fibrillation **present during normal sinus rhythm**

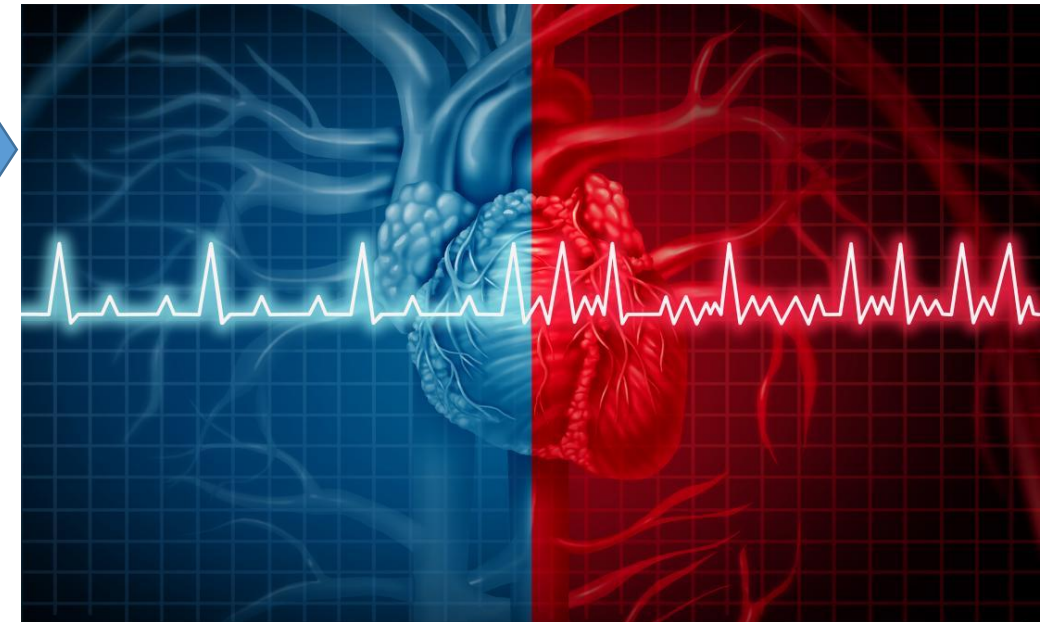
[https://www.thelancet.com/journals/lancet/article/PIIS0140-6736\(19\)31721-0/fulltext](https://www.thelancet.com/journals/lancet/article/PIIS0140-6736(19)31721-0/fulltext)

Training data:

We included 180 922 patients with 649 931 normal sinus rhythm



Algorithm result:
overall accuracy of **79,4%**



Software Success Stories

... innumerable and new ones daily!

... but



1.1

«Software Everywhere»

- Success Stories
- Failure Stories
- ... Some recent examples



Software Catastrophe Example 1: **Crash Airbus A400M (9. Mai 2015)**



A400M: Military Transport Plane

Capacity: 37'000 kg

Range: > 3'000 km

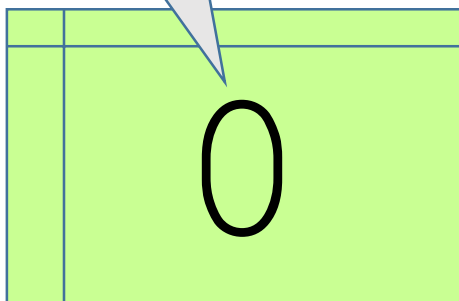
Failure of the thrust
control of 3 engines
shortly after the start
⇒ **Crash**



Software Catastrophe Example **1: Crash Airbus A400M (9. Mai 2015)**



Ground crew
software update



Engine Control Data



© Prof. Dr. Frank J. Furrer: FPSS - WS 2019/20

Start

Control Program

Check
completeness
and **integrity**
of required
data

Software Catastrophe Example 2: **US\$ 951 Million cyber-theft**



In February 2016, instructions to **steal US\$ 951 million** from the central bank of Bangladesh, were issued via the SWIFT network

Five transactions issued by hackers, worth \$101 million, succeeded

The Federal Reserve Bank of NY blocked the remaining thirty transactions, amounting to \$850 million



Software Catastrophe Example 3: **Unwanted acceleration of Toyota cars**



The unwanted acceleration of Toyota and Lexus cars caused
89 traffic deaths and **52 injured** from 2000 to 2010

Software Catastrophe Example 3: **Unwanted acceleration of Toyota cars**



Toyota claimed in the beginning that the **doormat** was the source of the acceleration

Independent research demonstrated a **software-problem** in the throttle control

19. March 2014: Toyota pays a US-fine of 1.2 Billion US\$

Software Catastrophe Example 4: **Automated Trading Big Loss**



Knight Capital:

Computer-Trader

= high-frequency automated
computer-trading

[10'000 Trades/sec

Holding: Milliseconds]

Computer-traded Loss on 1.8.2012 (NYSE): **440 Million US\$**
(in 20 minutes)

Software Catastrophe Example 4: **Automated Trading Big Loss**



On 1.8.2012 at 9:30
the computers generated
(without human activity)
millions of ***faulty trades***

At 9:58 Knight Capital had lost **440
Millionen US\$**

Reason: Programming mistake in the high-frequency
automated trading algorithm after a software-update



Software Catastrophe Example 5: **Blockchain Code Exploit**

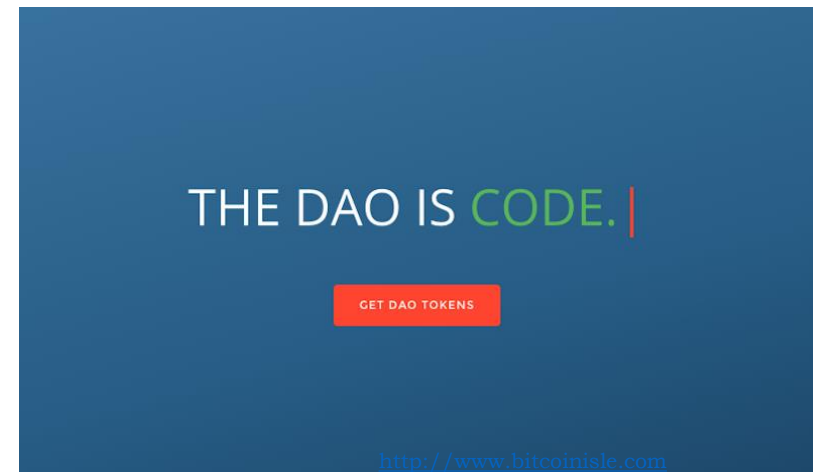


A **blockchain** is a cryptographic, anonymous public ledger of all cryptocurrency transactions that have ever been executed in a community.

The blockchain-technology is the base for nearly all **FinTech** ventures.

<http://www.bitcoinisle.com>

Anyone who invested Ether into the **DAO fund** received a particular number of DAO tokens, which enabled them to vote on the projects that the DAO will fund. By the end of May, the DAO had raised more than **US\$150 million** worth of Ether from investors.



Software Catastrophe Example 6: **Cryptocurrency Exchange Hacks**



A brief History of Crypto Exchanges Hacks
Total loss to date (Jul 11 – Sep 18):

\$1,542,620,000.-

Source: <https://discover.ledger.com/hackstimeline/>

- + Wallet hacking
- + Mining hacking

Software Catastrophe Example 7: **US Clinton e-Mail Hack**



In March 2016, the personal Gmail account of John Podesta, the chairman of Hillary Clinton's 2016 U.S. presidential campaign, was compromised in a data breach, and a collection of his **e-mails**, many of which were work-related, were stolen

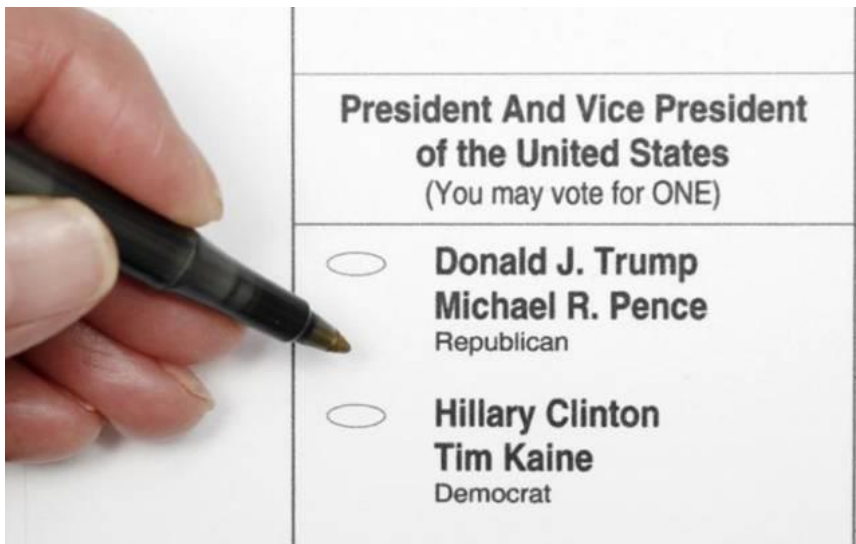
https://en.wikipedia.org/wiki/Podesta_emails

The e-mails were subsequently published by WikiLeaks.

<https://www.theatlantic.com>:

“Conservatives will see corruption and liberals will see corporatism and expedience, but the exchanges simply expose the candidate who’s been there all along”

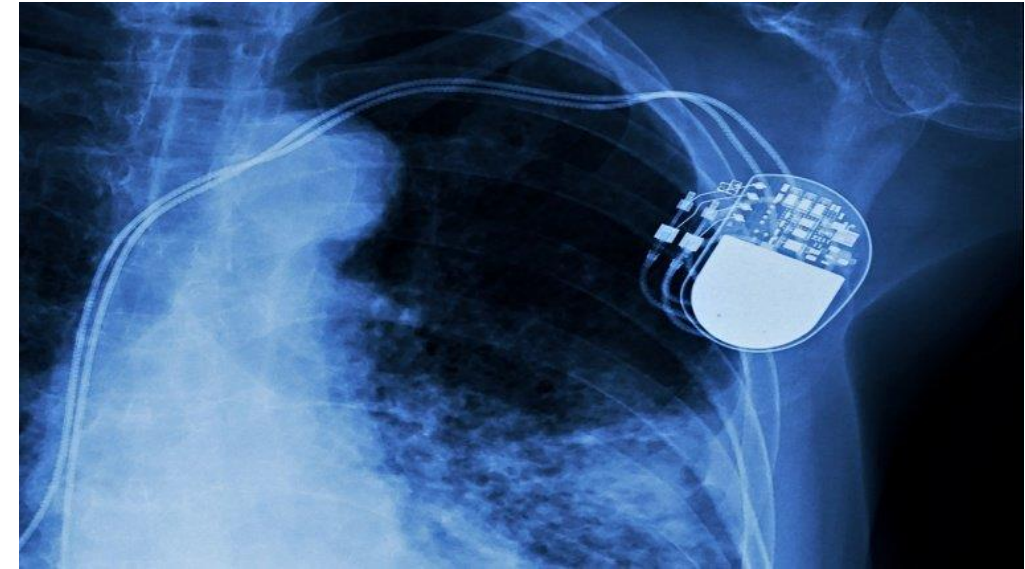
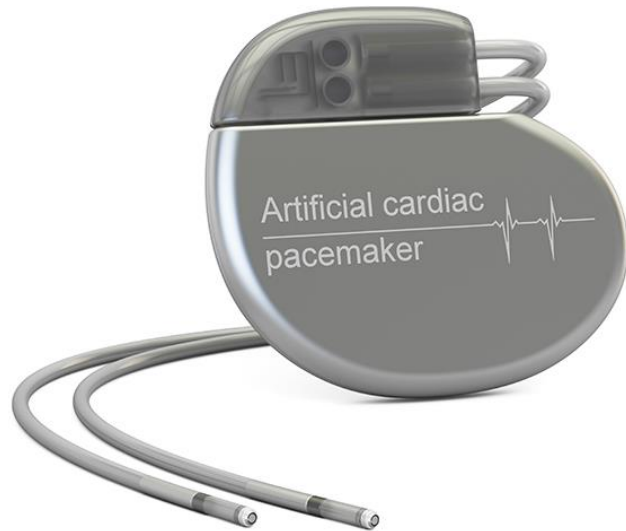
The leaks certainly damaged Hilary Clinton’s campaign and possibly decided the outcome



Software Catastrophe Example 8: **Heart Pacemaker Vulnerability**

August 30, 2017:

An estimated 465,000 people in the US are getting notices that they should ***update the firmware*** that runs their life-sustaining pacemakers or risk falling victim to potentially ***fatal hacks***



<https://arstechnica.com/information-technology/2017/08/465k-patients-need-a-firmware-update-to-prevent-serious-pacemaker-hacks/>

Software Catastrophe Example 9: **EQUIFAX** Hacking



7. September 2017:

Data of 143 million Americans exposed in hack of credit reporting agency Equifax

<https://www.washingtonpost.com>

Hackers gained access to *sensitive personal data* — Social Security numbers, birth dates, home addresses, credit histories — for up to 143 million Americans, a major cybersecurity breach at a firm that serves as one of the three major clearinghouses for Americans' **credit histories**



Software Catastrophe Example **10**: **CAPITOL ONE** Hacking

**A hacker gained access to 100 million
Capital One
credit card applications and accounts**

By Rob McLean, [CNN Business](#)

Updated 2117 GMT (0517 HKT) July 30, 2019



Paige Thompson is accused of breaking into a Capital One server and gaining access to 140,000 Social Security numbers, 1 million Canadian Social Insurance numbers and 80,000 bank account numbers, in addition to an undisclosed number of people's names, addresses, credit scores, credit limits, balances, and other information, according to the bank and the US Department of Justice

Software Catastrophe Example **11**: Boeing 737 MAX Accidents

Both planes crashed **nose-down**

What happened?

Lion Air Flight 610: On 29 October 2018, the Boeing 737 MAX 8 crashed into the Java Sea 12 minutes after takeoff, killing all 189 passengers and crew



<https://www.abc.net.au>

Ethiopian Airlines Flight 302: Six minutes after takeoff, the plane crashed near the town of Bishoftu, Ethiopia, killing all 157 people aboard.



<https://www.aerotelegraph.com>

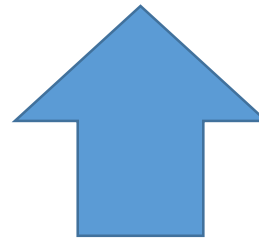
Software Catastrophe Example **11**: Boeing 737 MAX Accidents

The 737 MAX was equipped with new, more fuel-efficient engines



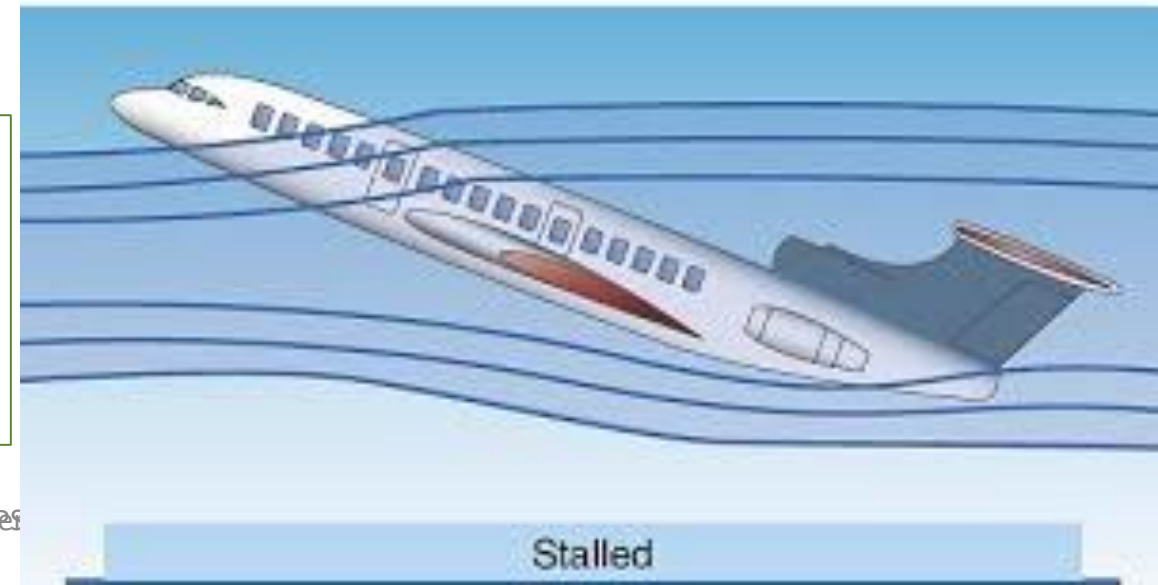
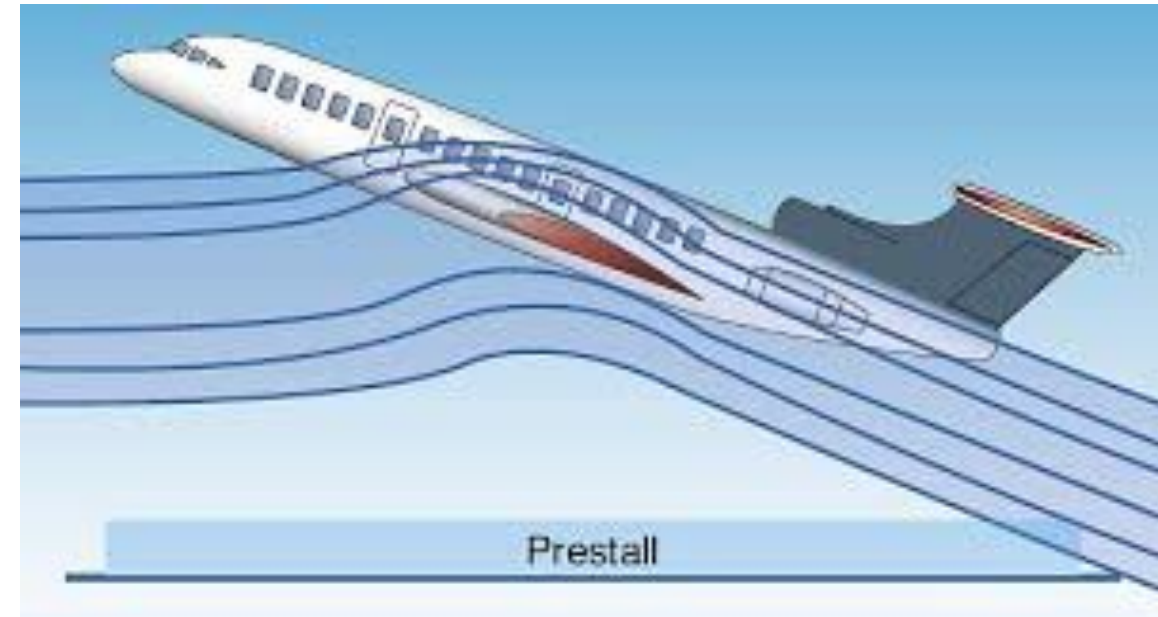
<https://leehamnews.com>

Airflow
↓
Lift



Lift
Loss
↓
Stalling

The larger engines augmented the risk of **stalling**



Software Catastrophe Example **11**: Boeing 737 MAX Accidents



Dangerous nose-up angle
→ Risk of stalling (= loss of uplift)

Software-Fix:

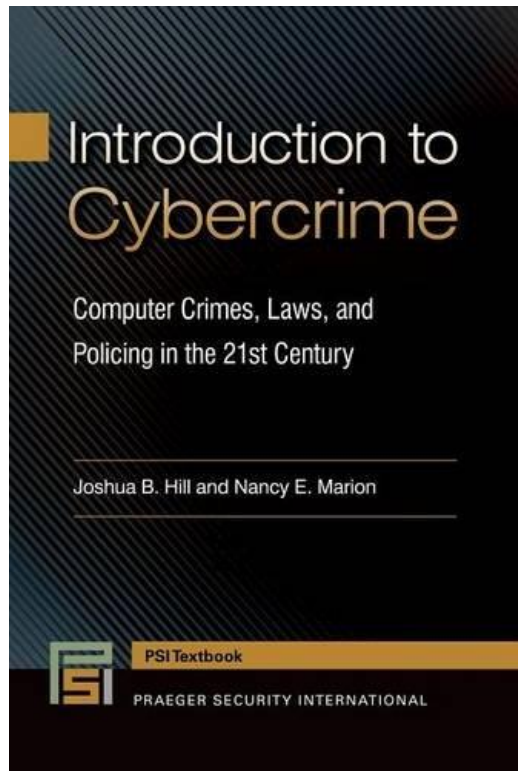
MCAS takes readings from sensors to determine how much the plane's nose is pointing up or down. If the software detects the nose is pointing up at a dangerous angle it automatically pushes the nose to **stop the plane stalling**

... However:

- The pilots were **not** informed about this (new) functionality
- The MCAS (= Software) decisions/actions could **not** be overridden by the pilots



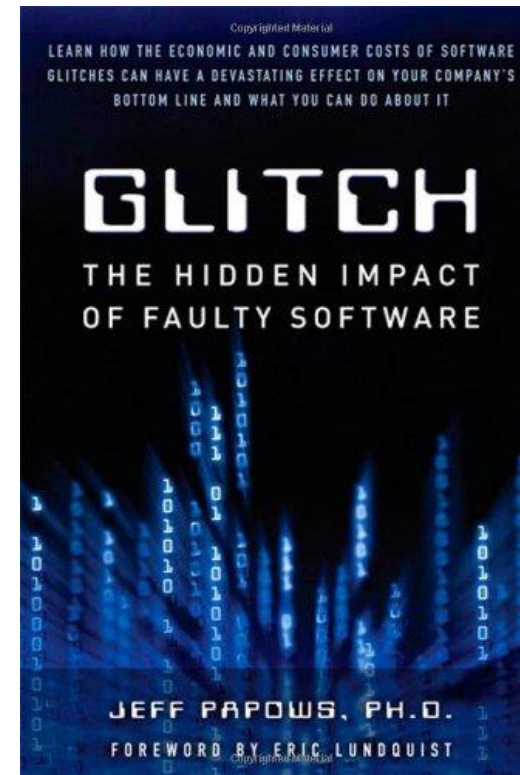
Textbook



Nancy Marion:
Introduction to Cybercrime – Computer Crimes, Laws, and Policing in the 21st Century

Praeger Security International, 2016. ISBN 978-1-4408-3533-9

Textbook



Jeffrey Papows:
Glitch – The Hidden Impact of Faulty Software

Prentice Hall Inc., USA, 2010. ISBN 978-0-132-16063-6

«Software Everywhere»
... and what is the message?

«Software Everywhere» ... and what is the message?

Success Stories



Software generates **Business Value**
⇒ Products, Services, Quality of Life, ...



Failure Stories



Software creates **Risks**
⇒ Accidents, failures, malfunctions, ...





Reasons:



Software Fault

Software Vulnerability

Application-Software

- Bug
- Malfunction
- Fault/Error/Failure
- Design/Implementation Flaw
- ...

Trusted Engineering

Application & Systems-Software

- Malware entry-point
- Unauthorized access way
- Insider crime
- ...

Message

Responsibility
of the Software Community:



<http://img.quotery.com>

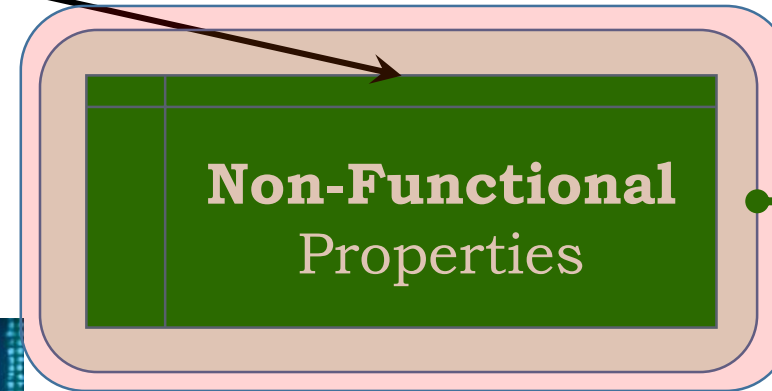
To build and operate **dependable/trustworthy** software



*... «The software does what it should do,
and does not what it should not do»*



Dependability/Trustworthiness
is a consequence of
good quality properties



**Quality
Properties**



Business-/Applications
Functionality



Security

AVERAGE UPTIME



Availability

Safety



... etc.

Objective:

To build and operate **dependable/trustworthy** software

... «*The software does what it should do, and does not what it should not do*»

To generate **business value** for its owner (and the community)

... «*The software industry is today one of the largest industries in the world*»

To maintain a high **changeability** of the software:

... «*The software must efficiently be adaptable to new requirements*»

FPSS



Our objective is:

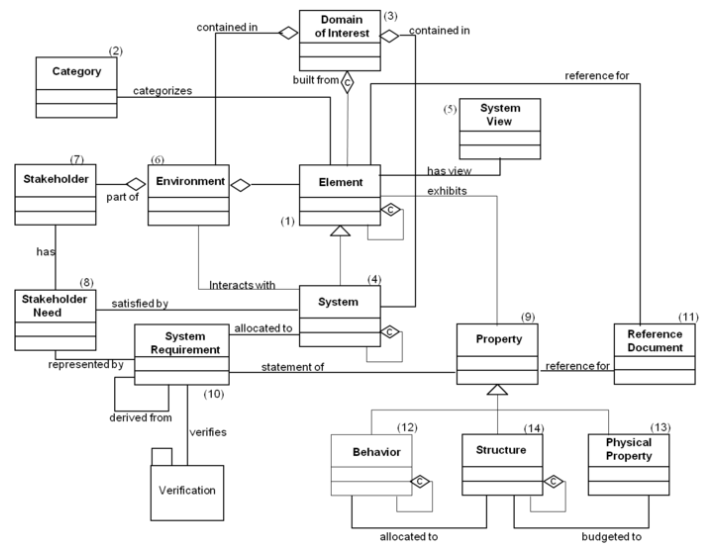
to build, evolve, and maintain
long-lived, mission-critical IT-systems
with a strong dependability,
an easy changeability
and a high business value.

Systems-Engineering

Software-Engineering

... and some definitions

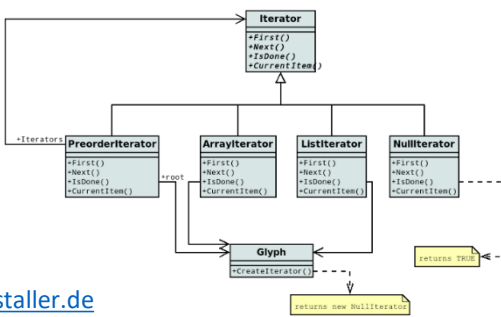
Existing Software-System



1 Managed Evolution Strategy

Development, Integration & Deployment Processes

2 Architecture Principles



Extended Software-System

```
...code omitted...
Text textRef = TextBuilder.create()
    .layoutY(100)
    .textOrigin(VPos.TOP)
    .textAlignment(TextAlignment.JUSTIFY)
    .wrappingWidth(400)
    .text(message)
    .fill(Color.rgb(187, 195, 107))
    .font(Font.font("SansSerif", FontWeight.BOLD, 24))
    .build();

TranslateTransition transTransition = TranslateTransitionBuilder.create()
    .duration(new Duration(75000))
    .node(textRef)
    .toY(-820)
    .interpolator(Interpolator.LINEAR)
    .cycleCount(Timeline.INDEFINITE)
    .build();

Scene scene = SceneBuilder.create()
    .width(516)
    .height(387)
    .root(
        GroupBuilder.create()
            .children(
                ImageViewBuilder.create()
                    .image(new Image("http://projavafx.com/images/earthrise.jpg"))
                    .build(),
                ScrollPaneBuilder.create()
                    .layoutX(50)
                    .layoutY(180)
                    .prefWidth(440)
                    .prefHeight(85)
                    .hbarPolicy(ScrollPanePolicy.NEVER)
                    .vbarPolicy(ScrollPanePolicy.NEVER)
                    .pannable(true)
                    .content(textRef)
                    .style("-fx-background-color: transparent;")
                    .build()
            )
            .build()
    )
    .build();
...code omitted...
```



New Requirements

- ✓ Functional
- ✓ Non-functional (Properties)
 - ✓ Legal
 - ✓ Operational
 - ✓ ...



<https://kms.com.au>



Managed Evolution Strategy

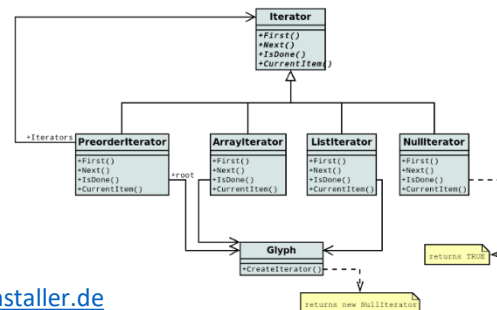


Development, Integration &
Deployment
Processes

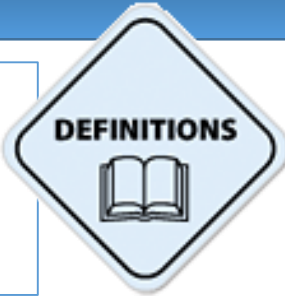


Architecture Principles

Enables you to work
as a
successful **software
architect**
in industry



<http://dia-installer.de>



Software engineering is the application of engineering to the design, development, implementation, testing and maintenance of software using systematic methods

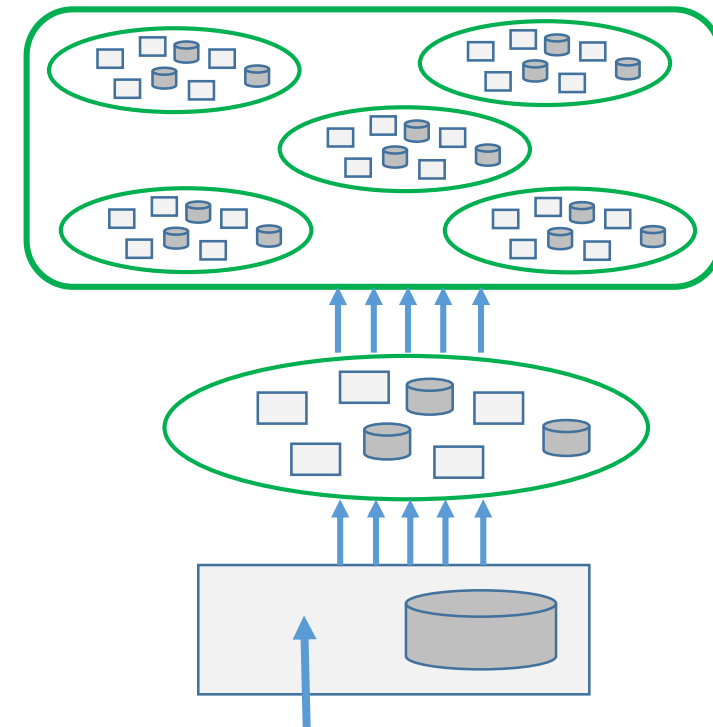
Software Hierarchy:

Application Landscape

Application

Component

Program, Module

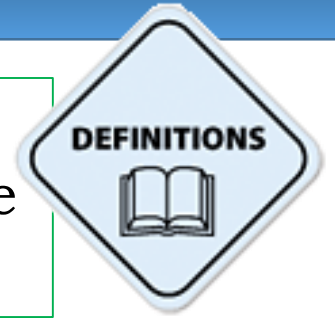


The next code will be directly imported from a file:

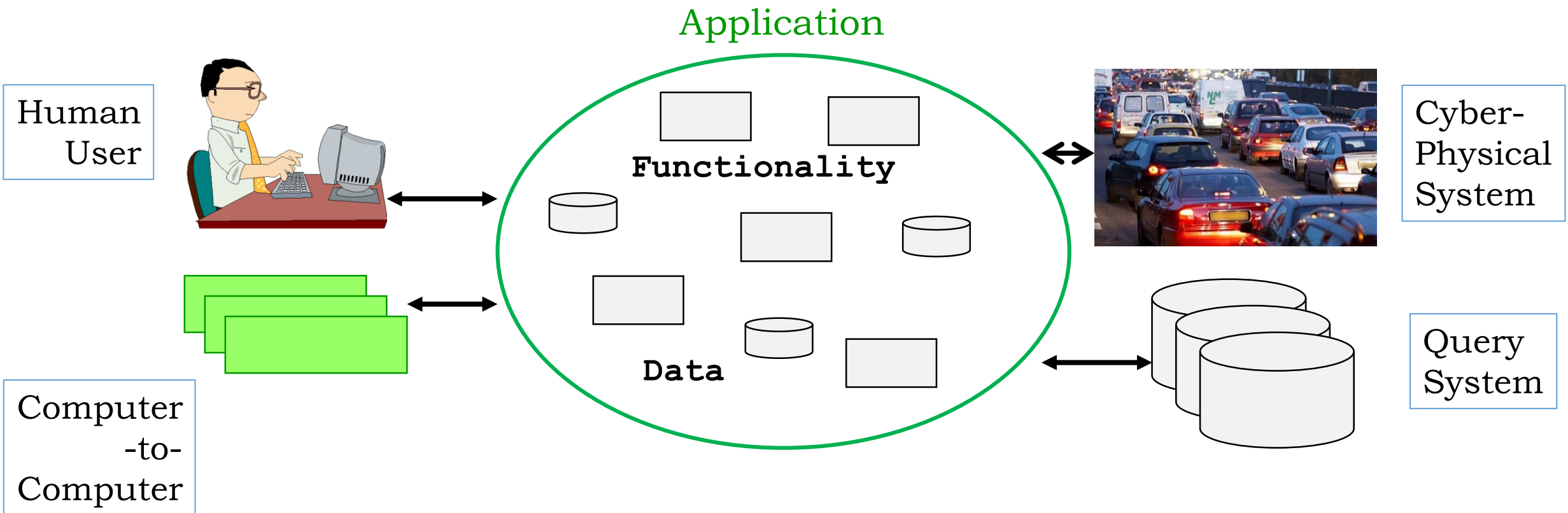
```
function X = BitXorMatrix(A,B)
%function to compute the sum without charge of two vectors

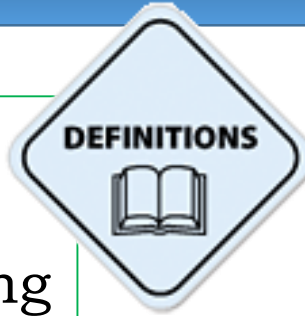
%convert elements into unsigned integers
A = uint8(A);
B = uint8(B);

m1 = length(A);
m2 = length(B);
X = uint8(zeros(m1, m2));
for n1=1:m1
    for n2=1:m2
        X(n1, n2) = bitxor(A(n1), B(n2));
    end
end
```



Application (software) =
Software designed to fulfill specific needs of a user: for example, software
for navigation, payroll, or process control (IEEE Std 610.12-1990)

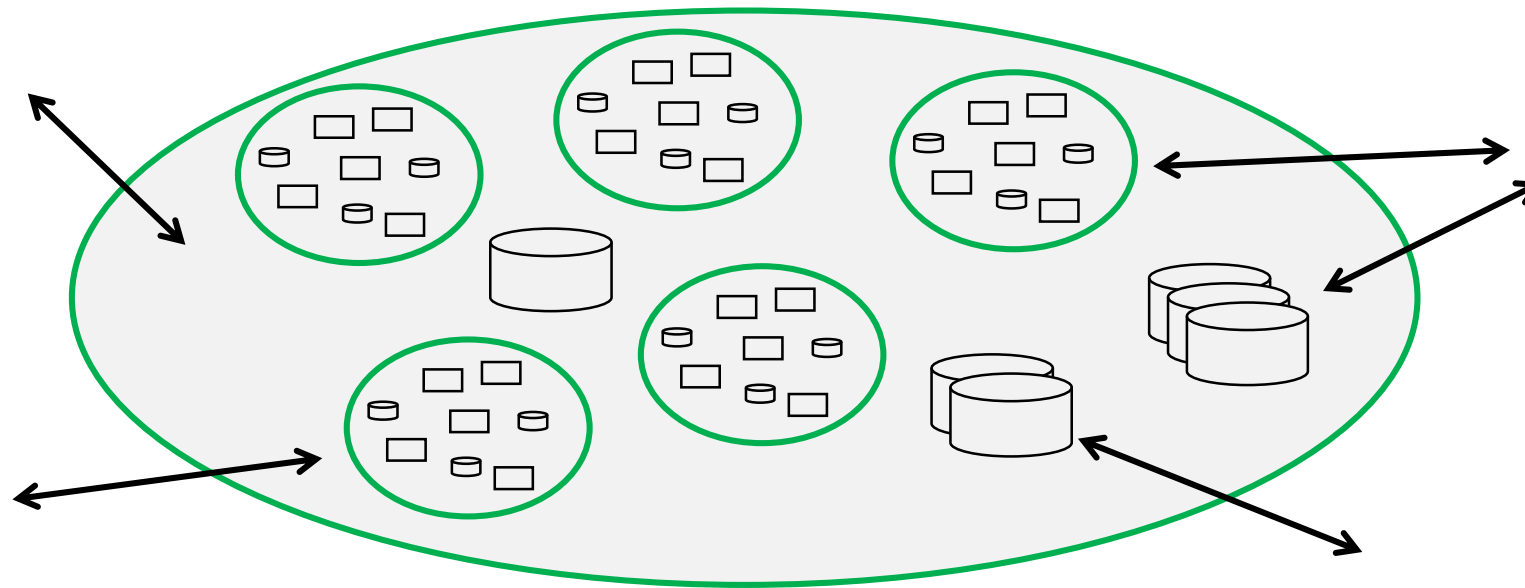




Application Landscape =

Set of interacting applications and data cooperating to achieve a common objective: for example operate a bank, drive a car, or control a manufacturing process

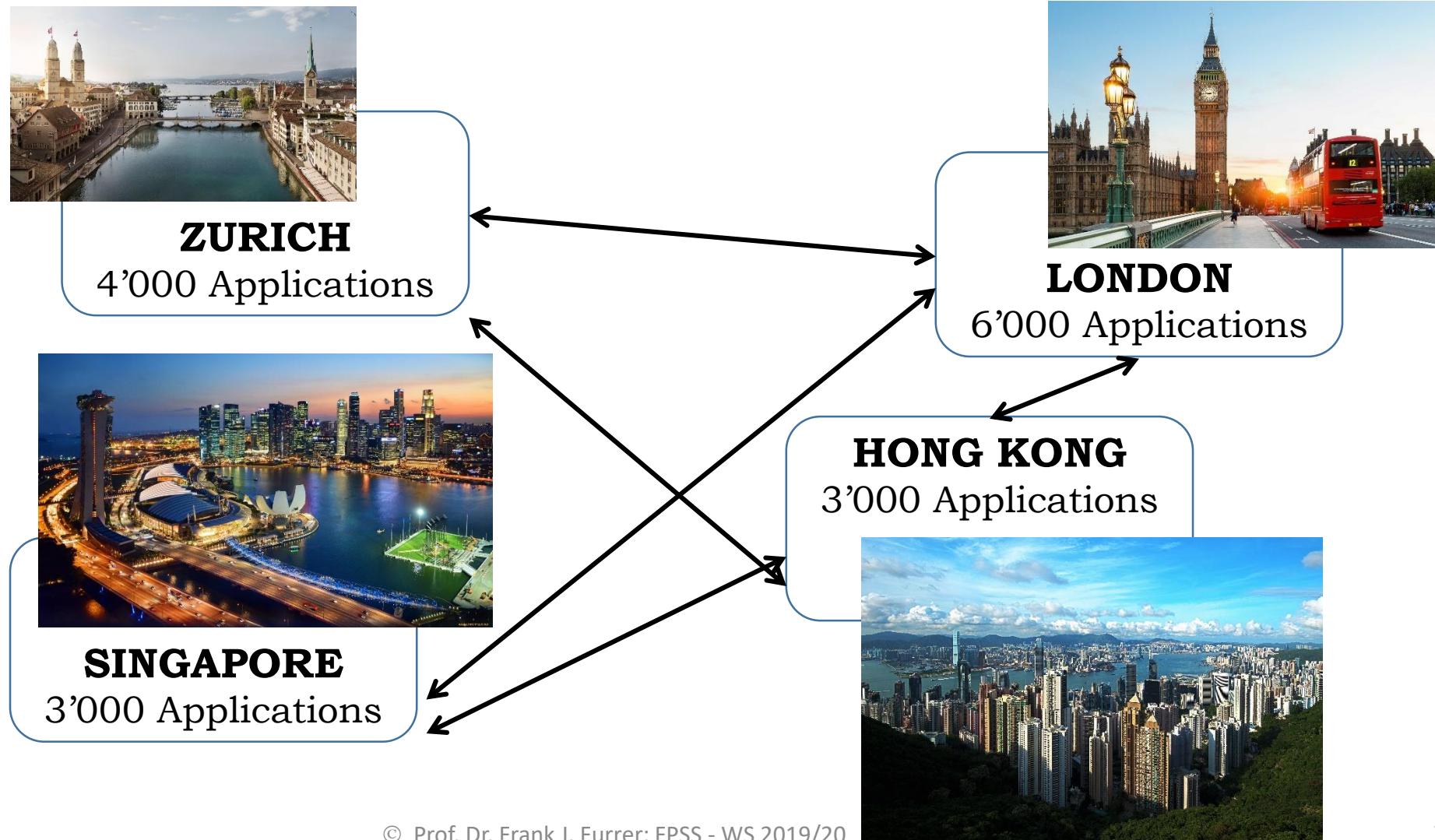
Application Landscape

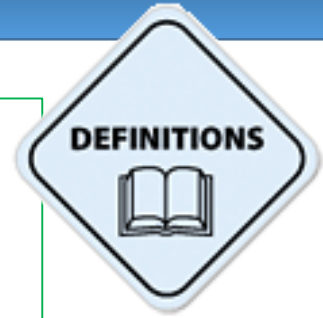




CREDIT SUISSE

Example: CREDIT SUISSE **distributed** Application Landscape



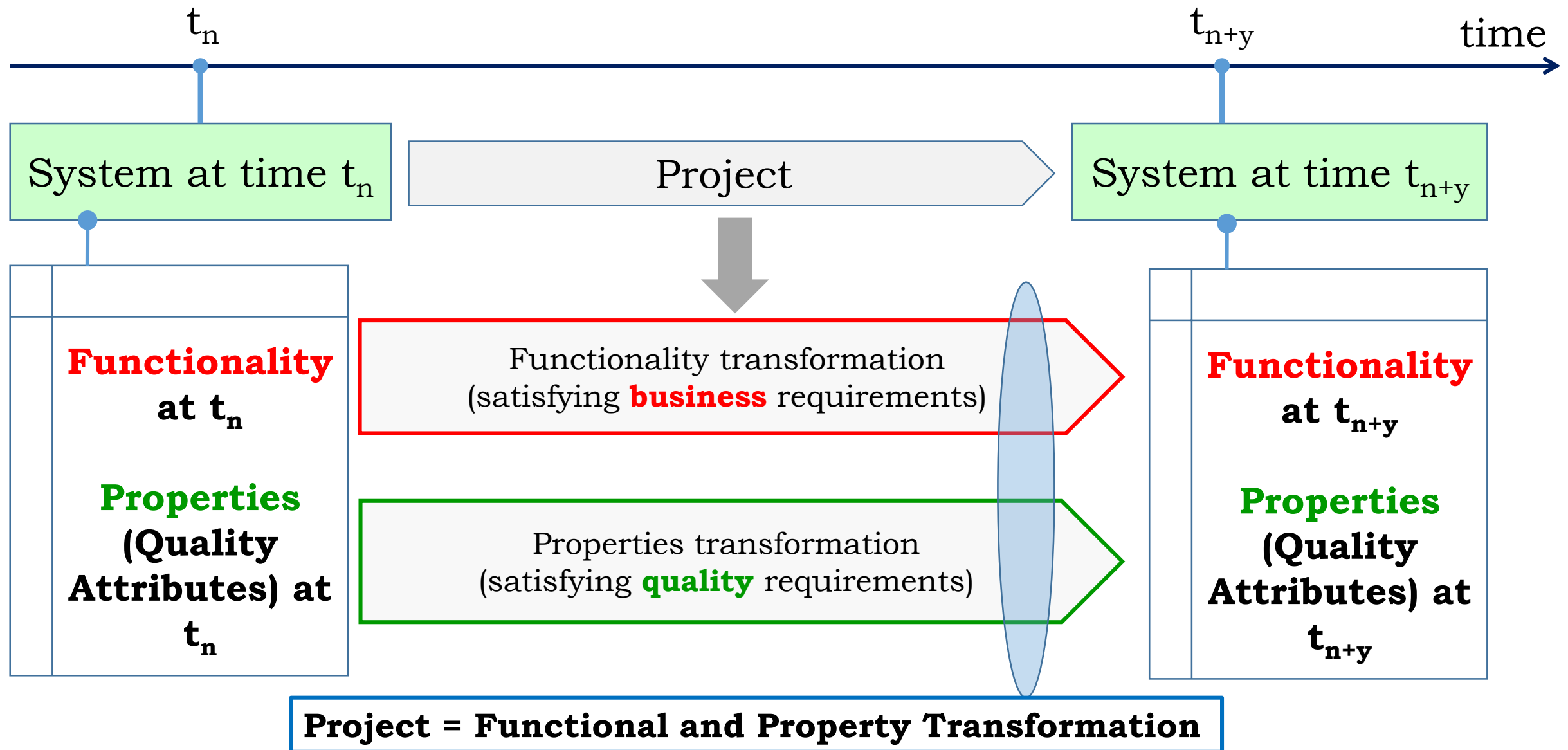


Project =

Planned set of interrelated tasks to be executed over a fixed period and within certain cost and other limitations

<http://www.businessdictionary.com/definition/project.html>





Software Development & Integration

New
Reqs

Specification

Development

Integration

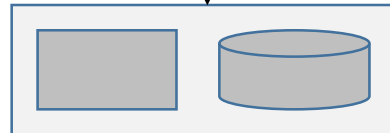
Program
Module

```
The next code will be directly imported from a file:
function X = BitXorMatrix(A,B)
%function to compute the sum without charge of two vectors

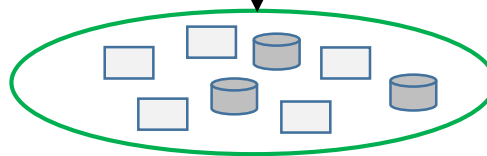
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X = uint8(zeros(m1, m2));
for n1=1:m1
    for n2=1:m2
        X(n1, n2) = bitxor(A(n1), B(n2));
    end
end
```

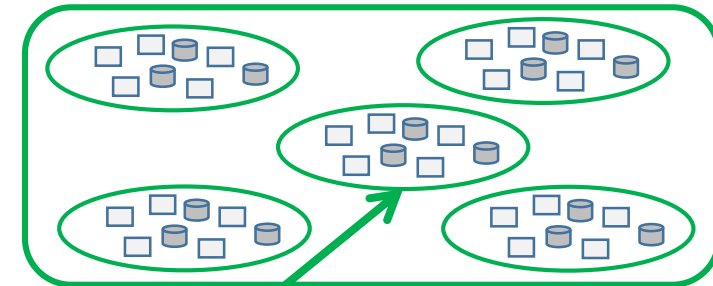
Component



Application



Application Landscape



Program Module

Component

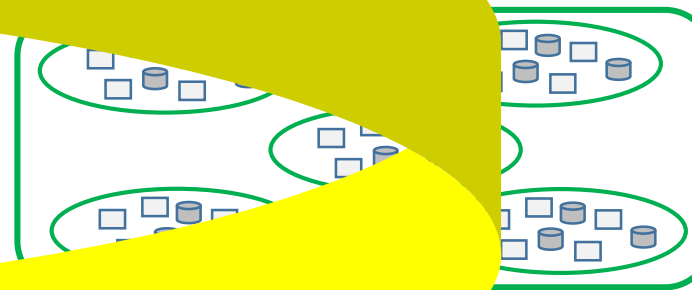
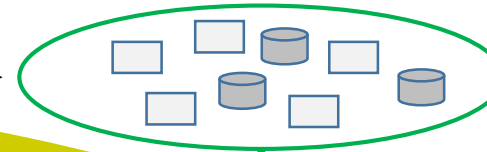
Application

```

The next code will be directly imported from a file:
function X = BitXorMatrix(A,B)
%function to compute the sum without charge of two vectors

%convert elements into unsigned integers
A = uint8(A);
B = uint8(B);

m1 = length(A);
m2 = length(B);
X = uint8(zeros(m1, m2));
for n1=1:m1
    for n2=1:m2
        X(n1, n2) = bitxor(A(n1), B(n2));
    end
end
    
```



«Quality» of
Application Landscape

of changes

Impact

Program Module

Component

Application

```

The next code will be directly imported from a file:
function X = BitXorMatrix(A,B)
%function to compute the sum without charge of two vectors

%convert elements into unsigned integers
A = uint8(A);
B = uint8(B);

m1 = length(A);
m2 = length(B);
X = uint8(zeros(m1, m2));
for n1=1:m1
    for n2=1:m2
        X(n1, n2) = bitxor(A(n1), B(n2));
    end
end
    
```

Design Decision

Design Decision

Design Decision

Design Decision

Design Decision

Design Decision

«Quality» of
Application Landscape

of changes

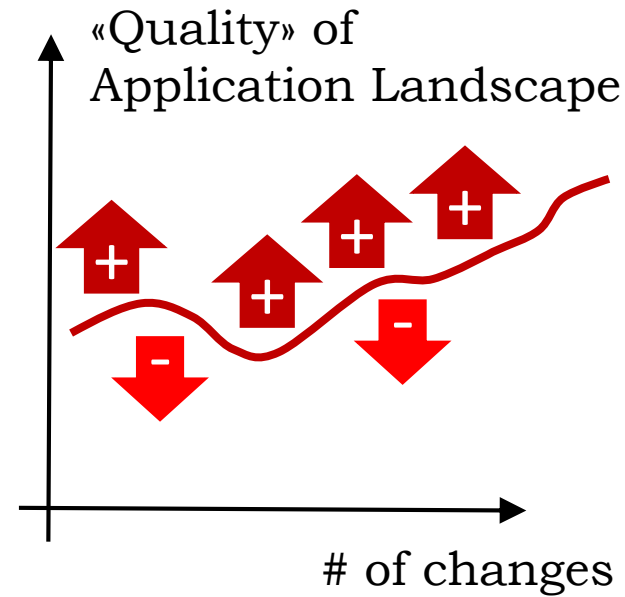
The «quality» of the application landscape is the sum of all design & implementation decisions



... defined later

The «quality» of the application landscape is a consequence of:

- Architecture choices
- Design decisions
- Implementation options



The «quality» of the application landscape is the sum of all design & implementation decisions

Architect





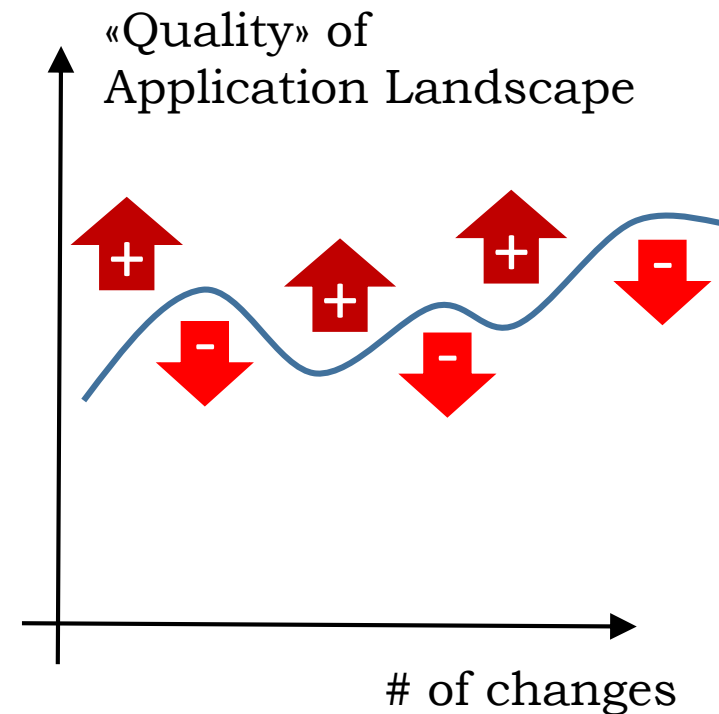
Good design decision

- Proven principles
- Good people
- Quality process
- Sufficient resources



Bad design decision

- Missing overall architecture
- Lack of principles enforcement
- Careless people
- Technical debt accumulation
- Time & resource shortage



Good design decision



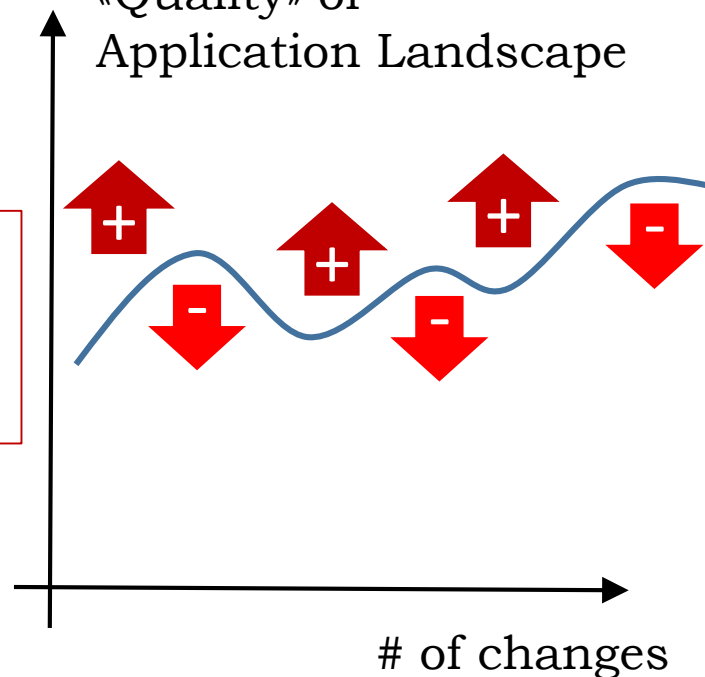
- Principles
- People
- Processes

Bad design decision



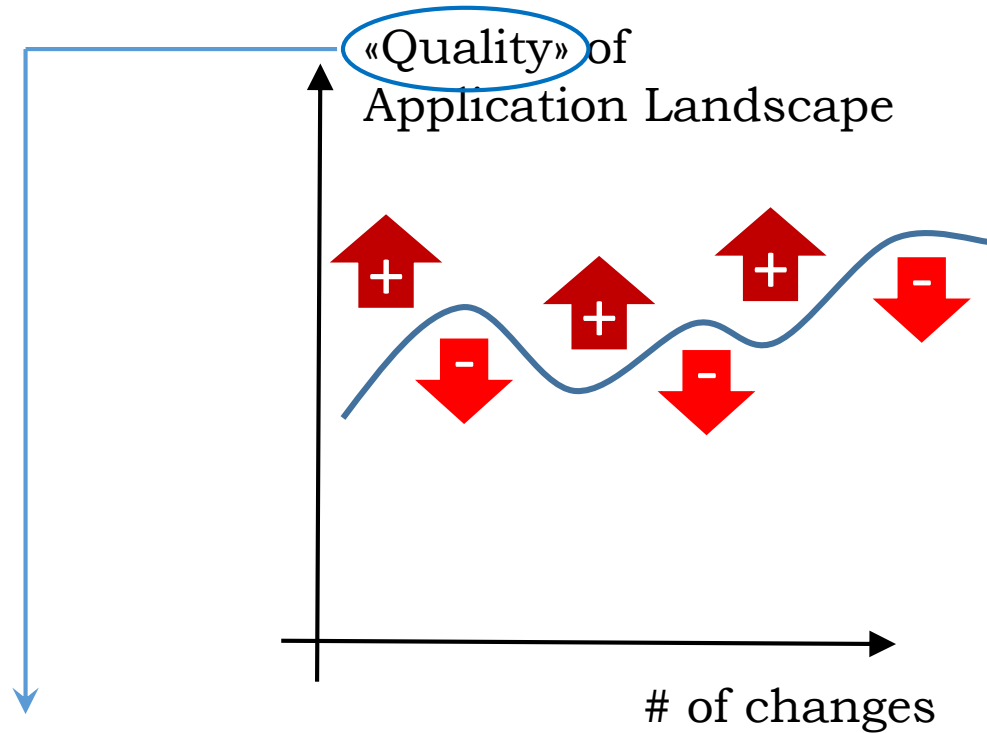
Even the best designed system will be **killed** by a sequence of bad design or implementation decisions

«Quality» of
Application Landscape



Architect





Functional:

- free of defects
- match specifications

Non-Functional:

- ... «-illities»
- Security, agility, safety, ...

- ... «-illities»

Non-functional properties [= Quality Attributes]

- Safety
- Security
- Availability
- Integrity
- Performance
- Maintainability
- Recoverability
- Resource consumption (power, memory, ...)
- Diagnosability
- ...

Which quality attributes are most important?

⇒ Depends on the application!

- ... «-illities»

Application

Quality
Attributes
Scorecard

Quality Attributes:

- Resources
- Security
- Safety
- Availability
- Performance
- Integrity
- Maintainability
- Standards conformance
- ...

«Fit for Purpose»

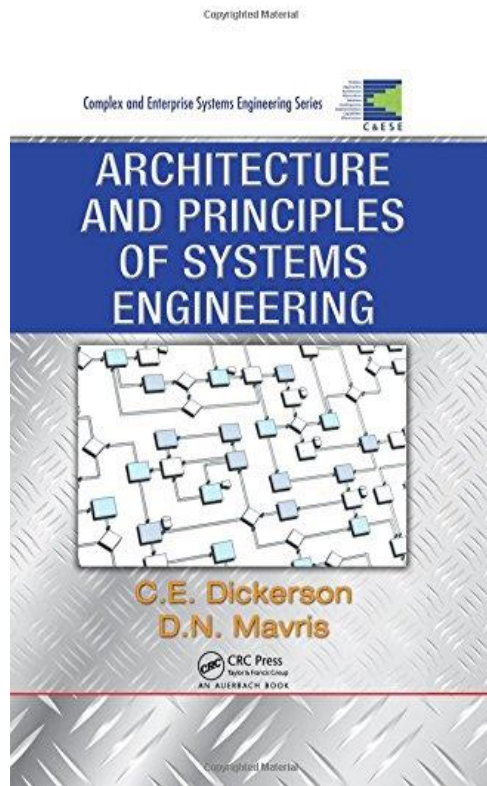


Dependability

**Dependability
objective:**

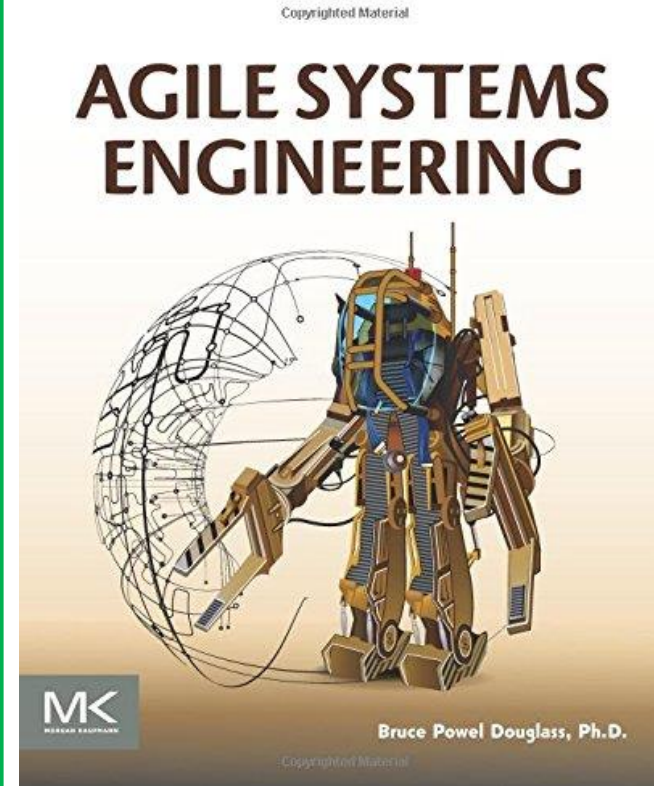
No harm to life
and property
(internal and
external)

Textbook



C.E. Dickerson, D.N. Mavris:
Architecture and Principles of Systems Engineering
CRC Press (Taylor & Francis), Boca Raton, USA, 2010. ISBN 978-1-4200-7253-2

Textbook



Bruce Powel Douglass:
Agile Systems Engineering
Morgan Kaufmann Publishers (Elsevier), Waltham, MA, USA, 2016. ISBN 978-0-12-802120-0



Change



Uncertainty

The 3 Devils of Systems-Engineering



Complexity



Change



Uncertainty

System Development Process

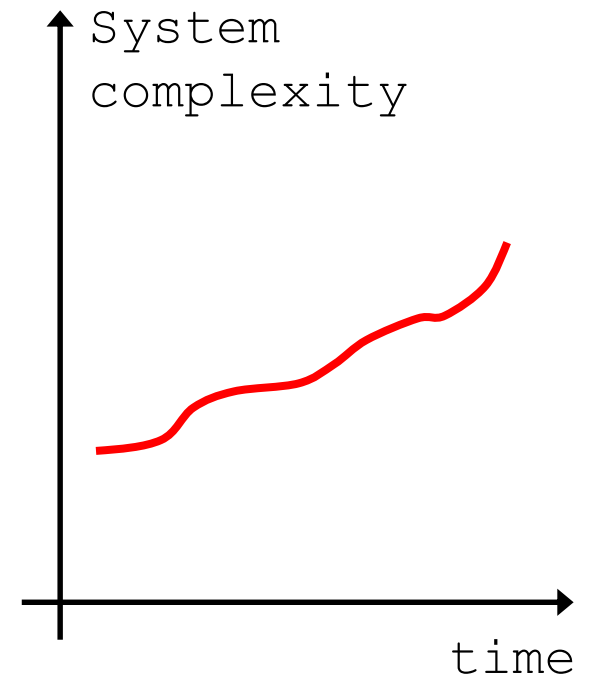
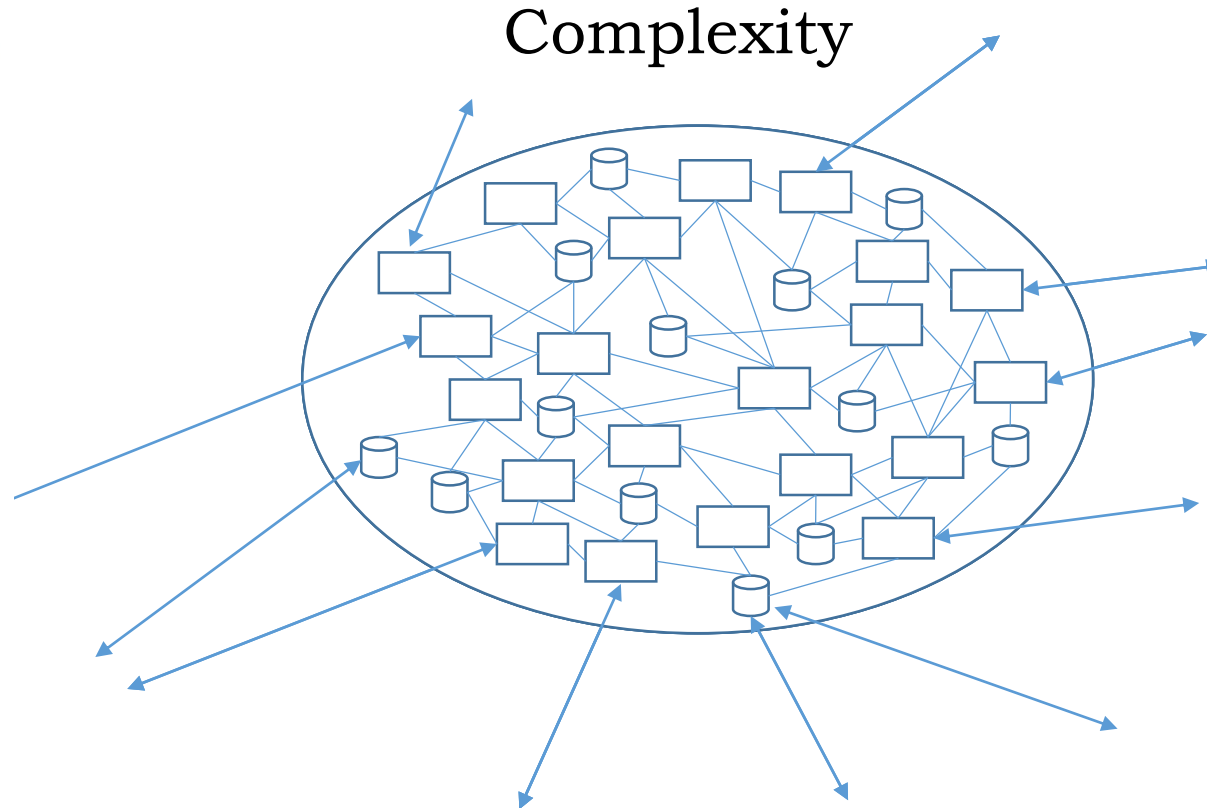
What do they do to our software?
How can we fight them?



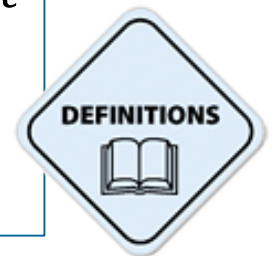
Complexity



Complexity



“**Complexity** is that property of an IT-system which makes it difficult to formulate its overall behaviour, even when given complete information about its parts and their relationships“



Complexity: Negative Impact on Software-Systems



Complexity

High difficulty to understand and document



Loss of conceptual integrity

Duplication of models, functionality and data

Inconsistent architecture

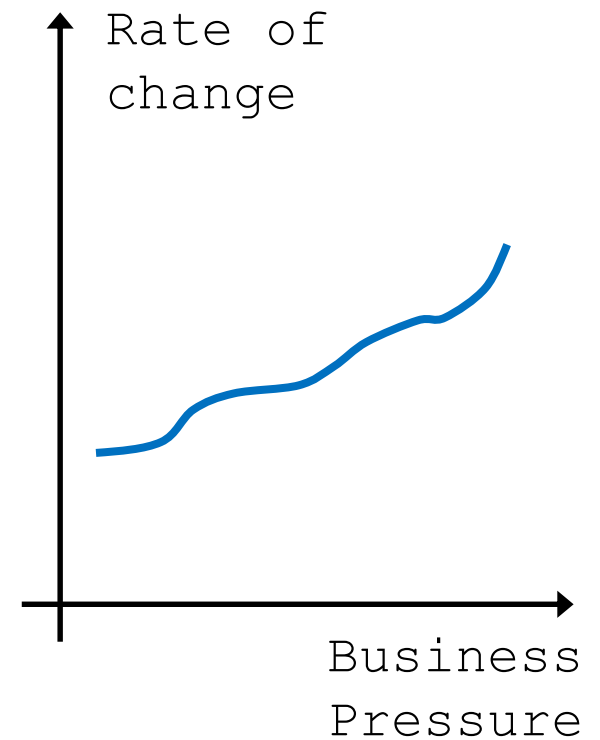
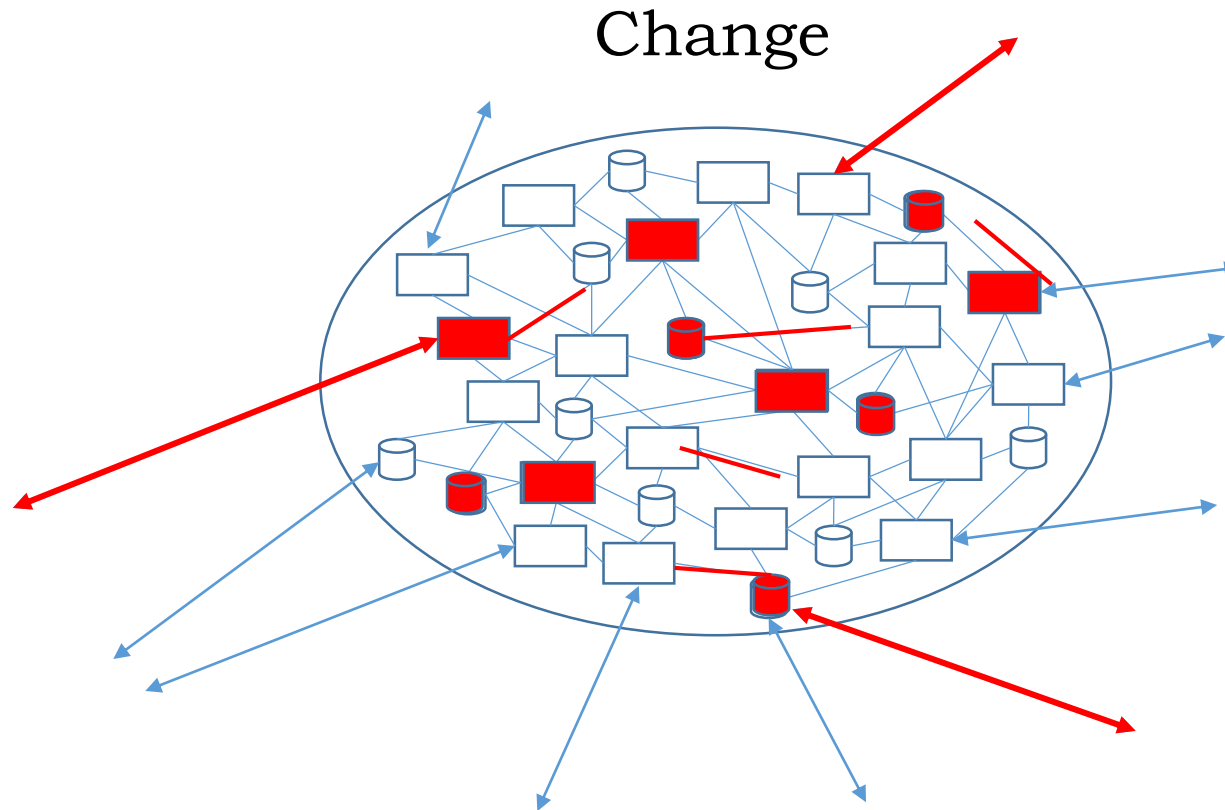
«Far»-effects: Changing one part may having unexpected effects in another part

Emergence: The system develops unexpected poperties or behaviour

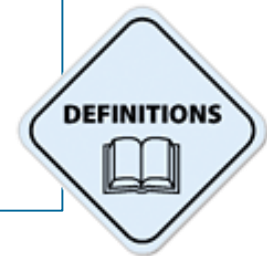
Complexity must be managed through the whole systems engineering process



Change



“Continuous – sometimes disruptive – **change** forces relentless adaptation of the system to new requirements, to changes in the environment and to technological progress“





Change

Change: Negative Impact on Software-Systems

High intricacy to coordinate and balance



Uncoordinated projects

Redundancy in req's, spec's and implementation artefacts

Architecture erosion

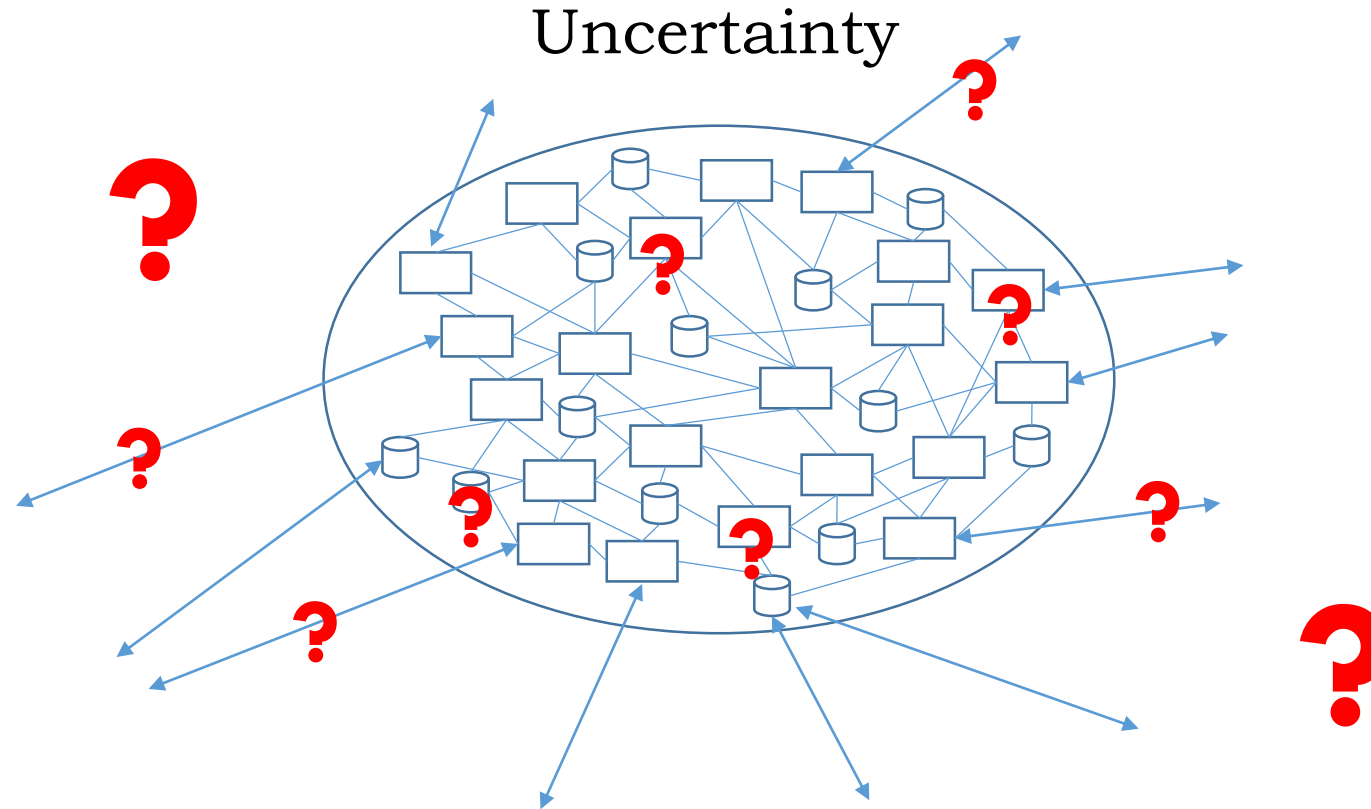
Accumulation of technical debt

Conflicting req's, spec's and implementations

Change must be organized and coordinated



Uncertainty



“**Uncertainty** – both during development and during operation – forces weakly founded decisions with possibly far-reaching consequences“





Uncertainty: Negative Impact on Software-Systems

Unknown or unforeseen impacts or effects



Uncertainty

Unfounded or inadequate decisions

Badly adjusted implementations

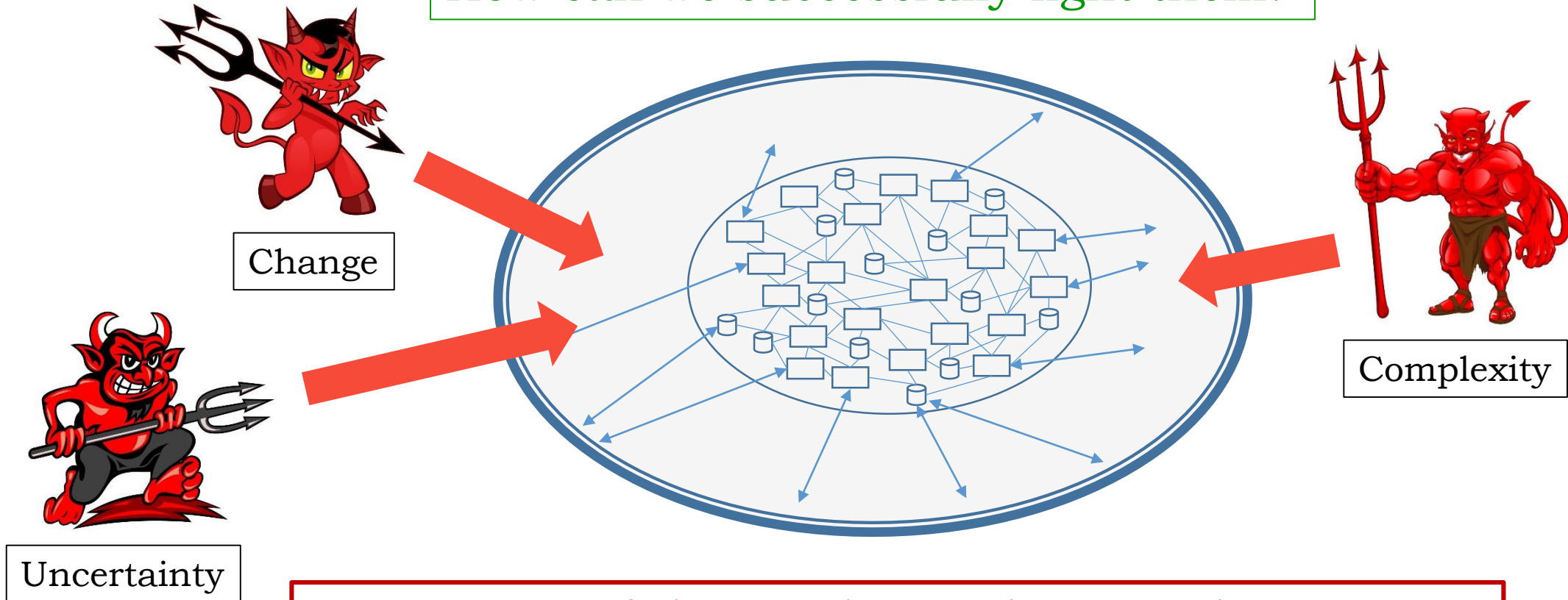
Unanticipated risks or hazards

Unprepared disasters and catastrophes

Sudden changes in markets, operating environment or user behaviour

Uncertainty must be assessed, risk-mitigated, and tracked

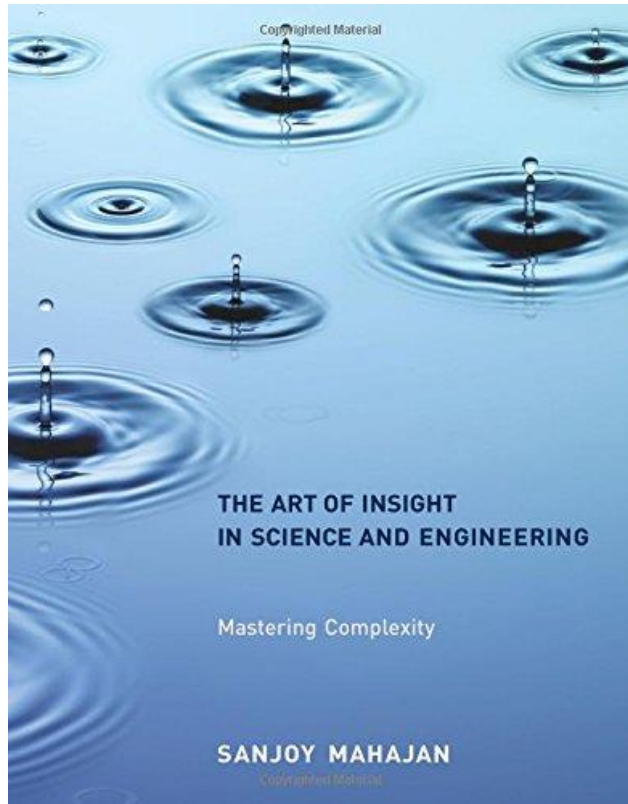
How can we successfully fight them?



... you cannot fight complexity, change and uncertainty
 ⇒ **You can only manage it !**

... by using principles, methods, strategies, and processes for **future-proof software-systems**

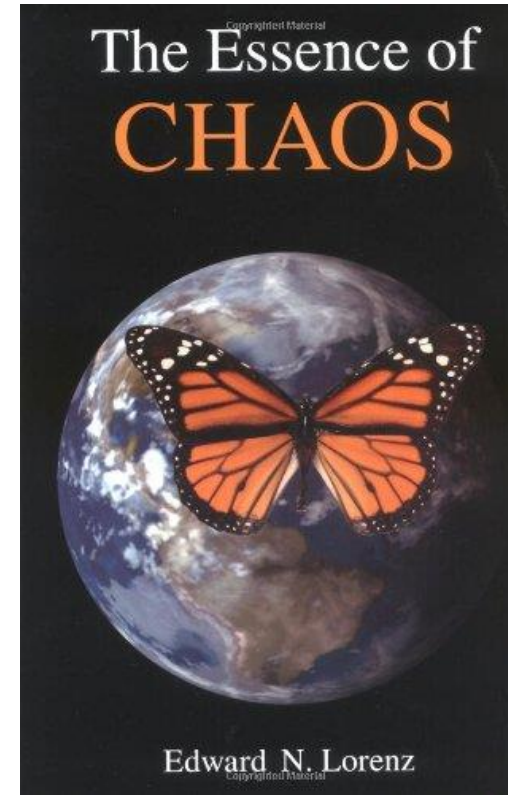
Textbook



Sanjoy Mahajan:
**The Art of Insight in Science and Engineering
– Mastering Complexity**

The MIT Press, Cambridge, USA, 2014. ISBN
978-0-262-52654-8

Textbook



Edward N. Lorenz:
The Essence of Chaos

Jessie & John Danz Lectures (Reprint), 1996.
ISBN 978-0-2959-7514-6

Future-Proof Software-Systems



To build and operate **dependable** software

... «*The software does what it should do, and does not what it should not do*»

To generate **business value** for its owner (and the community)

... «*The software industry is today one of the largest industries in the world*»

To maintain a high **changeability** of the software:

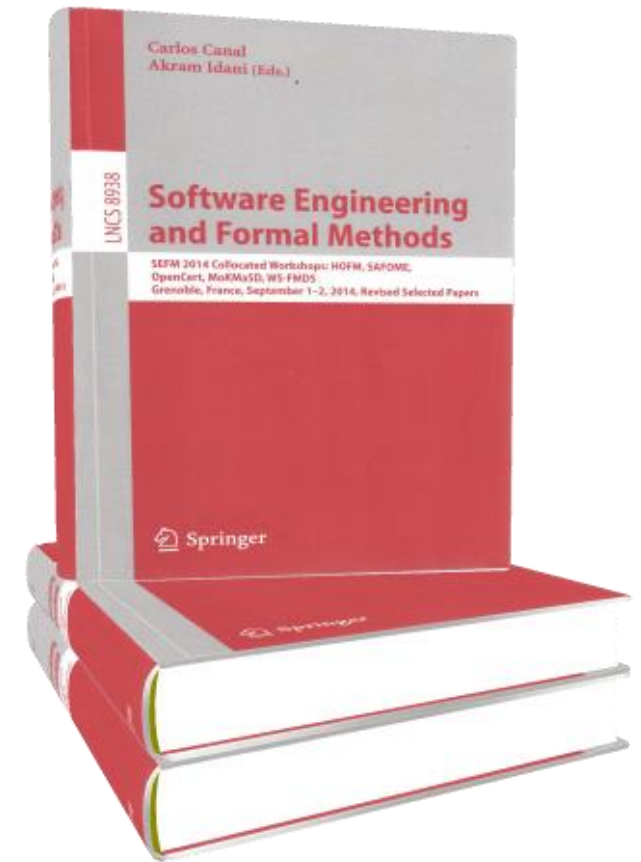
... «*The software must efficiently be adaptable to new requirements*»

... this is the fundamental objective of future-proof software-systems engineering

Future-Proof Software-Systems engineering
– and generally modern software development –
is strongly based on **semi-formal** and **formal methods**

Formal methods used in developing computer systems are *mathematically based techniques* for describing system behaviour and system properties. Such formal methods provide frameworks within which people can specify, develop, and verify systems in a *systematic*, rather than ad hoc, manner

Encyclopedia of Software Engineering, 2nd edition, 2002

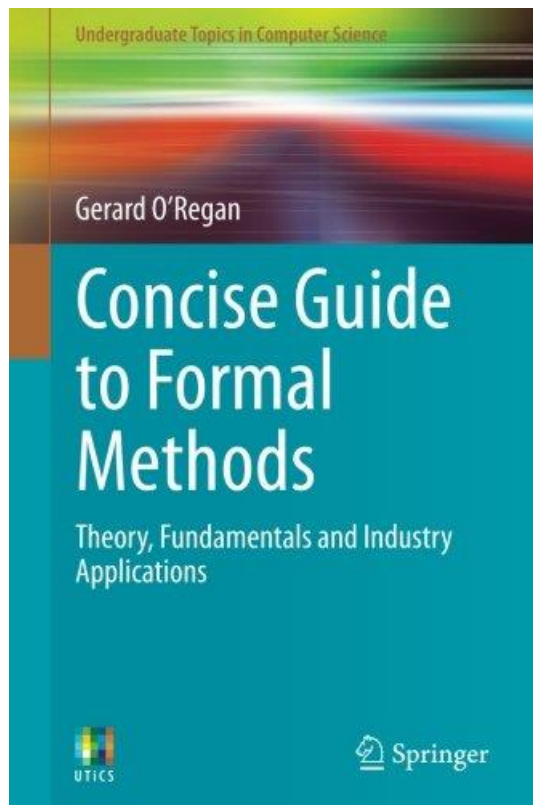


Using semi-formal and formal methods means (during the architecting phase):

- Precise definitions
- Adequate models
- Strong, enforceable principles
- Proven patterns
- Reliable industry standards
- Time-tested reference architectures
- Established frameworks
- Architecture Description Languages

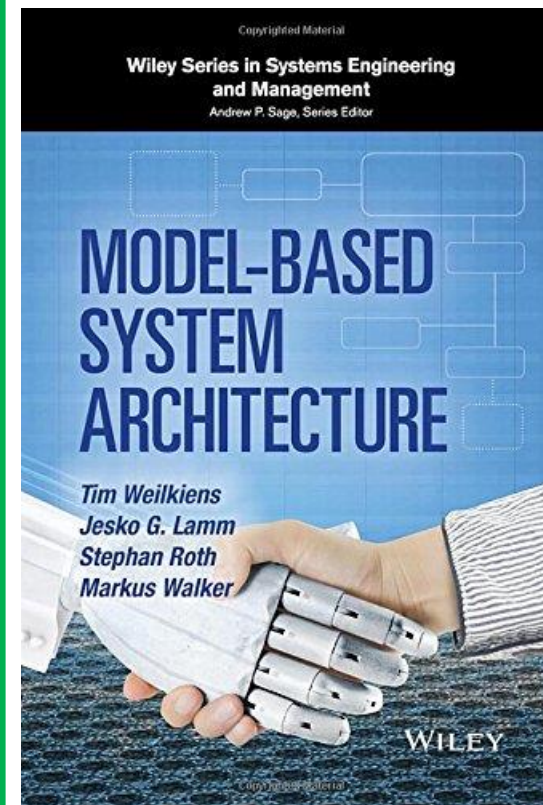


Textbook

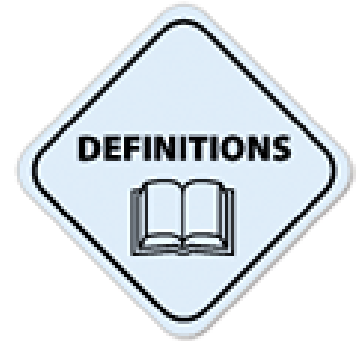


Gerard O'Regan:
Concise Guide to Formal Methods – Theory, Fundamentals and Industry Applications
Springer Verlag, 2017. ISBN 978-3-319-64020-4

Textbook



Tim Weilkiens, Jesko G. Lamm, Stephan Roth, Markus Walker:
Model-Based System Architecture
John Wiley & Sons, Inc., USA, 2016. ISBN 978-1-118-89364-7



A future-proof software-system is a structure
that enables the management
of complexity, change and uncertainty
with the least effort,
with acceptable risk,
and with specified quality properties



Activity: Steering the
development & evolution
→ **Strategy**

Parts of the system
and their relationships
→ **Architecture**

A *future-proof software system* is a structure
that enables the management
of complexity, change and uncertainty
with the least effort,
with acceptable risk,
and with specified quality properties

Acceptable
probability
for undesired effects
and consequences
→ **Dependability**

Assuring the desired
non-functional properties
→ „**Fit for Purpose**“

Best value for the
parameters ‘money’
and ‘time-to-market’
→ **Changeability**



Managed Evolution Strategy

Architecture Principles

A *future-proof software-system* is a structure
that enables the management
of complexity, change and uncertainty
with the least effort, with acceptable risk, and with specified quality properties

Changeability

Dependability

Domain-specific Quality Properties



Our objective is:

to build, evolve, and maintain
long-lived, mission-critical IT-systems
with a strong dependability,
an easy changeability
and a high business value.



Primary Characteristics:

- Business Value
- Changeability
- Dependability

FPSS Properties

Secondary Characteristics (Domain-specific):

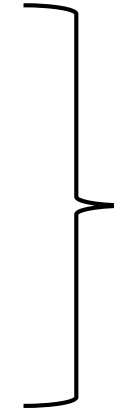
- Non-functional properties:
 - Performance, Real-time, ...
 - Hardware Resource Consumption
 - Adherence to industry-standards
 - etc.



What are the characteristics of Future-Proof Software-Systems?

Primary Characteristics:

- Business Value
- Changeability
- Dependability



Definition

Metric

Example

Importance

If it can't be expressed in figures,
it is not science; it is opinion

Robert Heinlein (1973)



Business Value

Business Value: Definition



Business Value (of a software development) =

The opportunity to gain an *advantage* for the business

- **Financial advantage (earnings)**, but also:
- Cost avoidance
- Competitive advantage (innovative functionality),
- Compliance to laws and regulations,
- Process improvements
- etc.

Business Value: Metric

Metric: **NPV** (Net Present Value)

$$\text{NPV} = \sum_n \frac{\text{Benefit}_{\text{year}-n}}{(1 + i)^n} - I$$

NPV = Net Present Value (€)

I = Investment (€)

i = Yearly interest rate (%)

n = year (n=0: Project start)

NPV is the most common formula for calculating business value. It comes from business-economics.

Business Value: Example

Business Value = Net Present Value (**NPV**)

Investment:

- 860'000.- €

NPV = +165'000 €

Earnings:	Year1	Year2	Year3	Year5	Year6
	240'000 €	270'000 €	230'000 €	280'000 €	300'000 €

8 %/year:	$(1+0.08)^{-1}$	$(1+0.08)^{-2}$	$(1+0.08)^{-3}$	$(1+0.08)^{-4}$	$(1+0.08)^{-5}$
	1.08	1.17	1.26	1.36	1.47

Discount Factor

+ 222'000 €

+ 230'000 €

+ 182'000 €

+ 205'000 €

+ 186'000 €

+ 1'025'000 €



<http://www.eco-way.ch/?p=10846>

Changeability



A *future-proof software-system* is a structure
that enables the management
of complexity, change and uncertainty
with the least effort, with acceptable risk, and with specified quality properties

Changeability

Changeability: Definition

Changeability =

The *capability* to develop and introduce new features with:

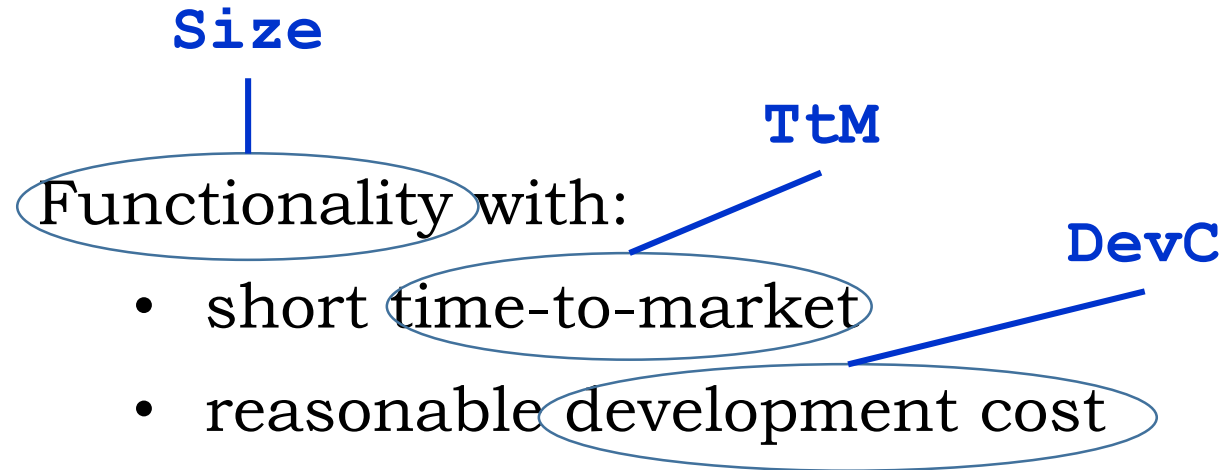
- short time-to-market
- reasonable development cost

Important note: This capability is a property of an *organization*, but is heavily based on a good, evolvable *structure* of the system



Architecture

Changeability: Metric



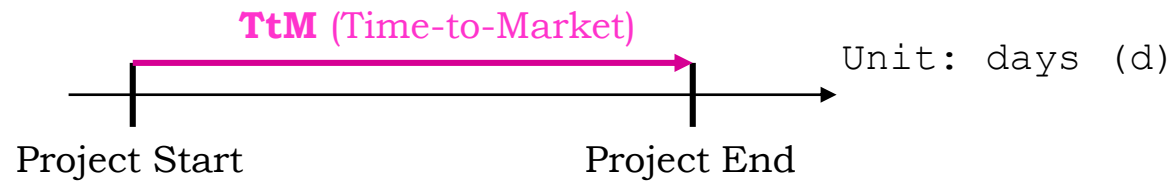
Metric Idea: **Changeability** $\sim \text{Size}^2 / (\text{TtM} * \text{DevC})$

Changeability: Metric

Amount of functionality:
Functional Size

Size Unit: #UCP or #FP

Functionality produced



Project Duration



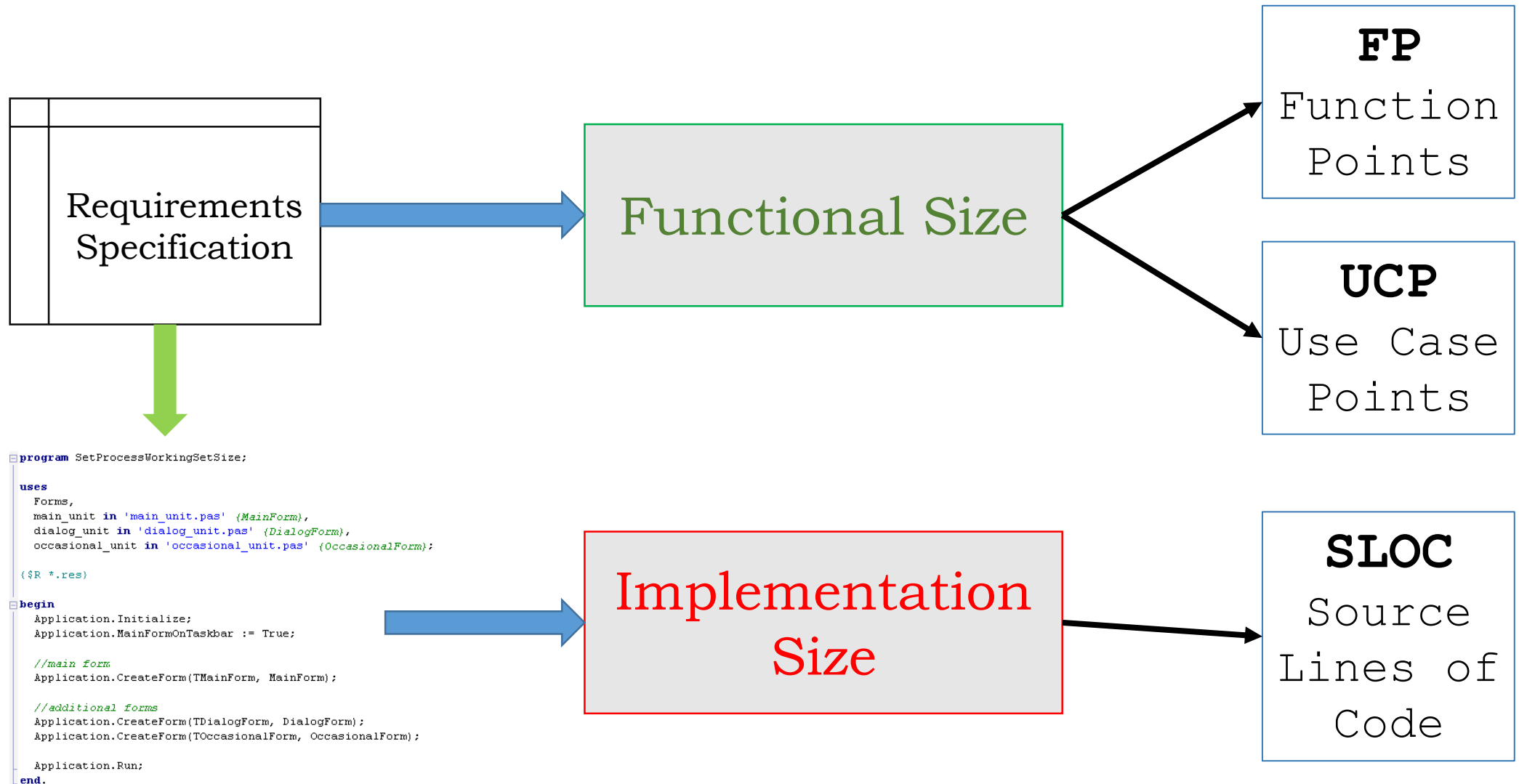
Project Cost

$$\text{Changeability} = \frac{\sum TtM_i * \sum DevC_i}{(\sum Size_i)^2}$$

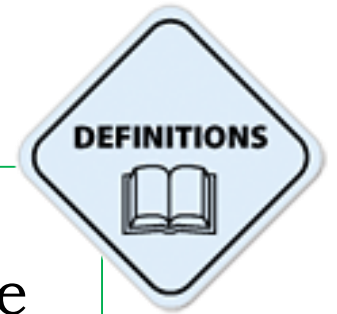
Unit: (days*k€) / #UCP²

Metric for Changeability

Clarification: **Software Size**

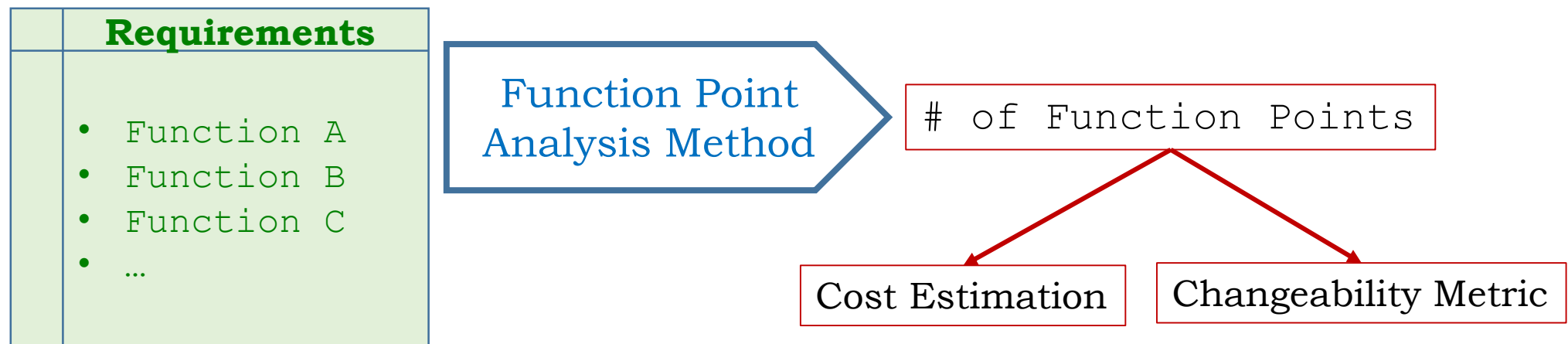


Clarification: **Function Points** (FP)



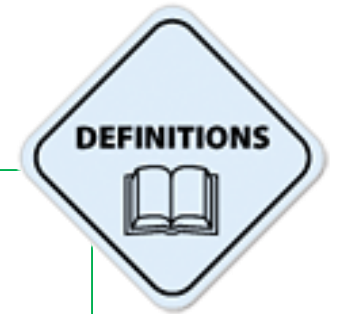
FP Definition:

A function point is a unit of measurement to express the amount of **business functionality** an information system provides to its users (https://en.wikipedia.org/wiki/Function_point)



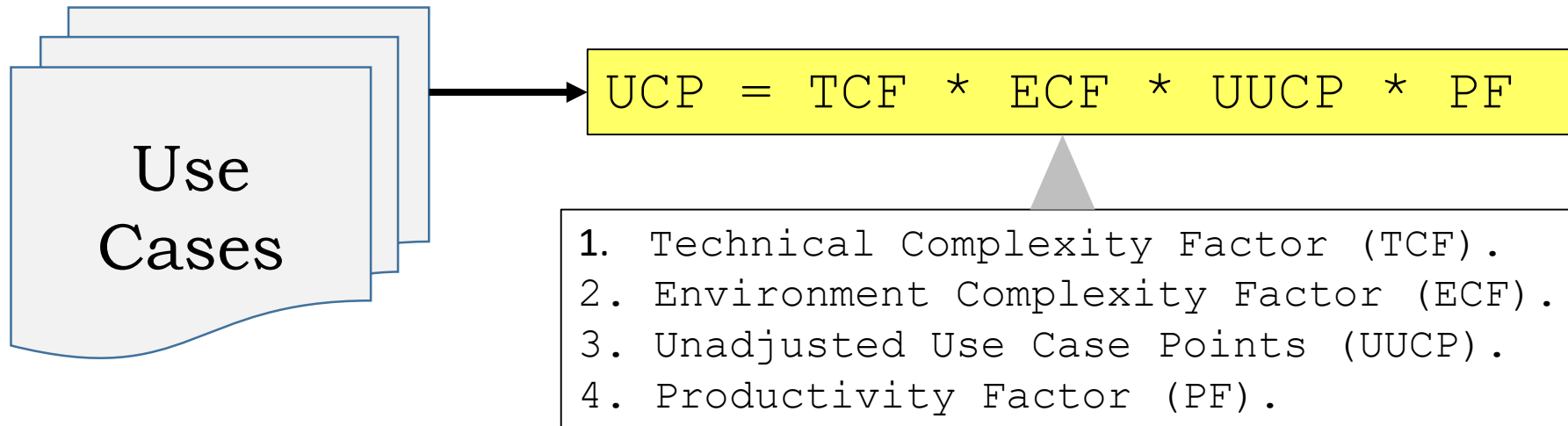
- David Garmus, David Herron: **Function Point Analysis – Measurement Practices for Successful Software Projects**. Addison-Wesley, Boston, USA, 2001. ISBN 978-0-201-69944-3
- IFPUG: International Function Point Users Group (<http://www.ifpug.org>)

Clarification: **Use Case Points** (UCP)



UCP Definition:

Use Case Points (UCP) is an estimation method that provides the ability to estimate an **application's size** and effort from its use cases (<http://www.codeproject.com/Articles/9913/Project-Estimation-with-Use-Case-Points>)



Roy Clem: **Project Estimation with Use Case Points**. Code Project, 22 March 2005
<http://www.codeproject.com/Articles/9913/Project-Estimation-with-Use-Case-Points>

Changeability: Example

Project data

Project	Size (#UCP)	TtM _i (days)	DevC _i (k€)	End Date
P ₁	1'200	900	5'600	Jan 2012
P ₂	650	645	2'566	Jan 2012
P ₃	4'400	5'280	27'270	March 2012
P ₄	980	620	5'400	April 2012
P ₅	11'250	6'600	75'600	April 2012
P ₆	2'300	1'900	13'900	June 2012
P ₇	800	390	6'200	August 2012
P ₈	1'850	1'250	13'200	August 2012
etc.

measurement
period

CREDIT SUISSE values:

~ 4.2 k€/UCP

~ 0.8 days/UCP

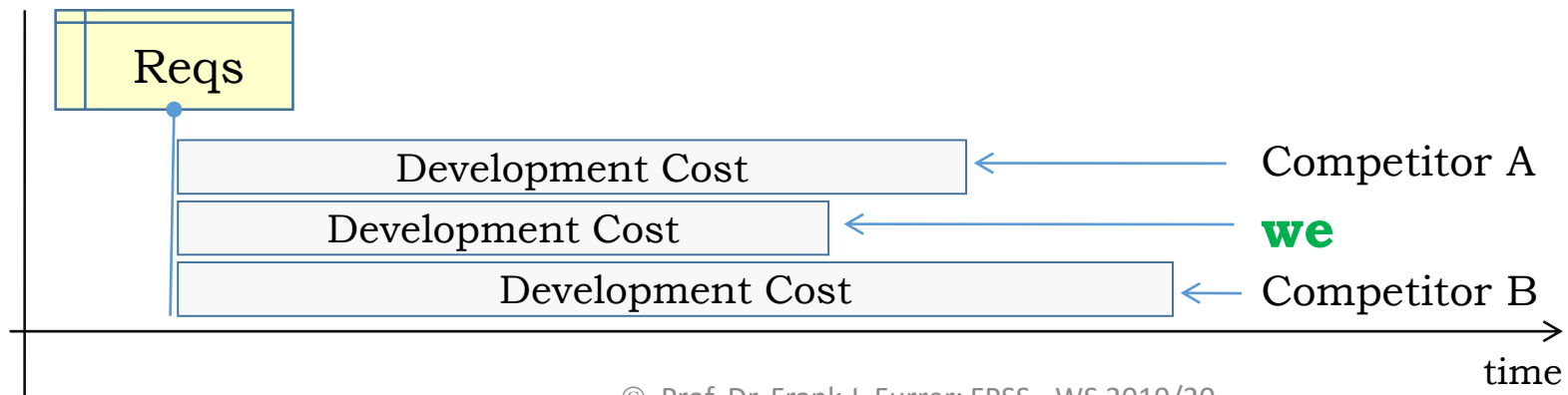
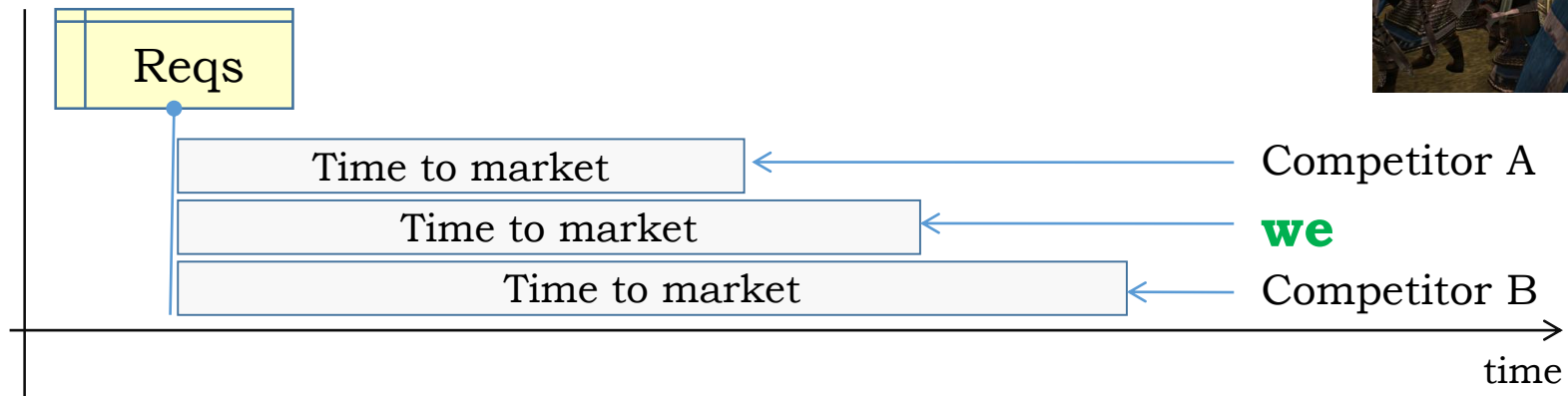
[Murer/Bonati/Furrer
ISBN 978-3-642-01632-5]

$$\text{Changeability} = \frac{\sum TtM_i * \sum DevC_i}{(\sum Size_i)^2}$$

Unit: (days*k€) / #UCP²

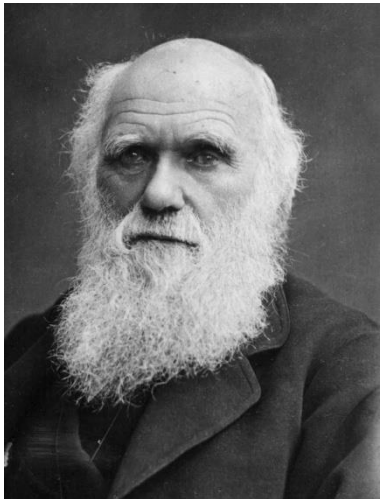
Changeability: Importance

Why is *changeability* so important?



Changeability: Importance

Why is *changeability* so important?



***“It is not the strongest of the species that survives,
nor the most intelligent that survives.
It is the one that is the most adaptable to change.”***

Charles Darwin: The Origin of Species (1859)

Today: «most adaptable to change»
applies to software-systems and the
companies which live from them



Changeability: Importance

Why is *changeability* so important?

- ✓ Changeability impacts **every** project
 - **Low changeability**: (all) projects are late and expensive
= **high** resistance to change ← bad!
 - **High changeability**: (all) projects are in time and cost-efficient
= **low** resistance to change ← good!
- ✓ High changeability allows to use the company resources more efficient
- ✓ Changeability is an important competitive market factor





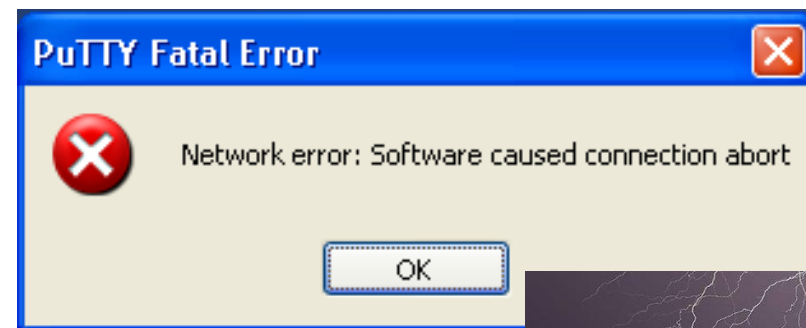
A *future-proof software-system* is a structure
that enables the management
of complexity, change and uncertainty
with the least effort, with acceptable risk, and with specified quality properties

Dependability

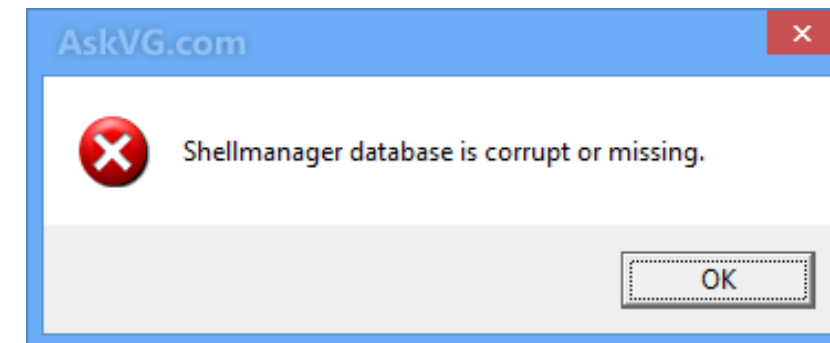
Dependability

Why is *dependability* very important for future-proof software?

⇒ The world has become a dangerous place for software



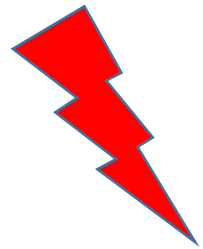
**USER ERROR:
REPLACE
USER**



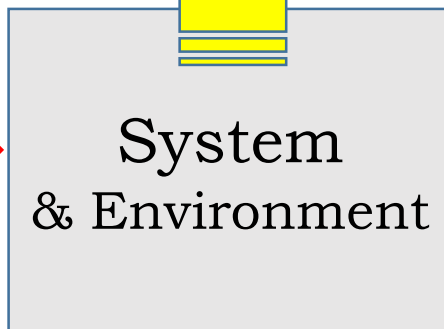
Dependability Basics



Cause



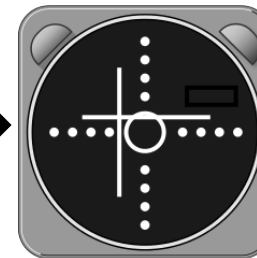
Incident



Disruption

Impact

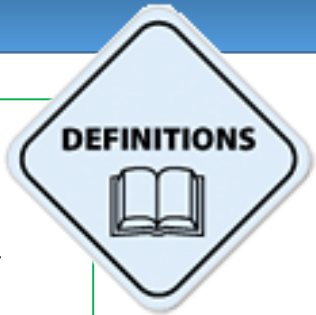
Instrument
Landing
System
Failure



Consequences

Effect

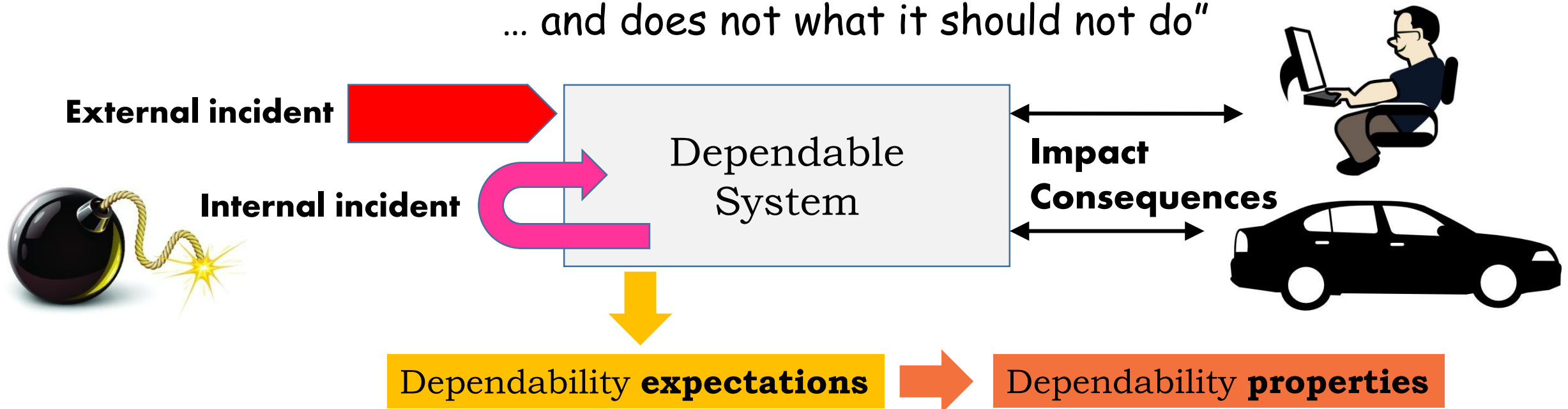




Dependable System

“Dependability” refers to the user’s ability to depend on a system in its intended environment, with its intended use, as well as when these assumptions are violated or external events cause disruptions.

“The software does what it should do,
... and does not what it should not do”





Dependability **expectations**

Examples

e-banking system:

- *security* (= defense against hackers)
- *integrity* (= don't digitally lose my money)
- *confidentiality* (= "it's my business")
- *availability* (= 24 h/7 days).



Car:

- *safety* (= no accidents)
- *security* (= no hostile influence)
- *reliability* (= no engine failures on the motorway)
- *conformance* to all laws and regulations

Dependability
expectations
=
Application domain

<https://www.tylerandmimiford.com>

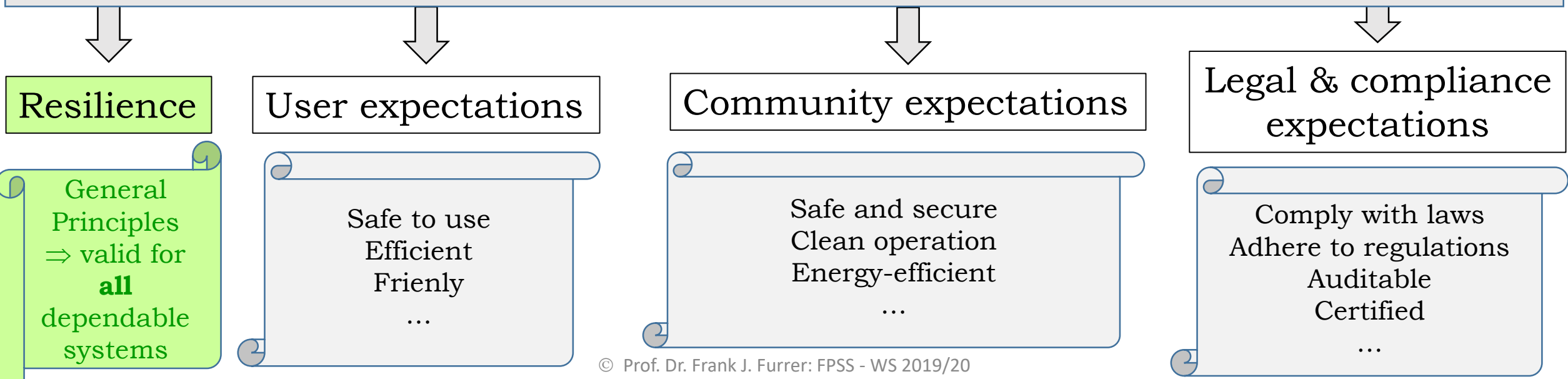


Dependability



<http://www.swinertoncounseling.com>

Application Domain



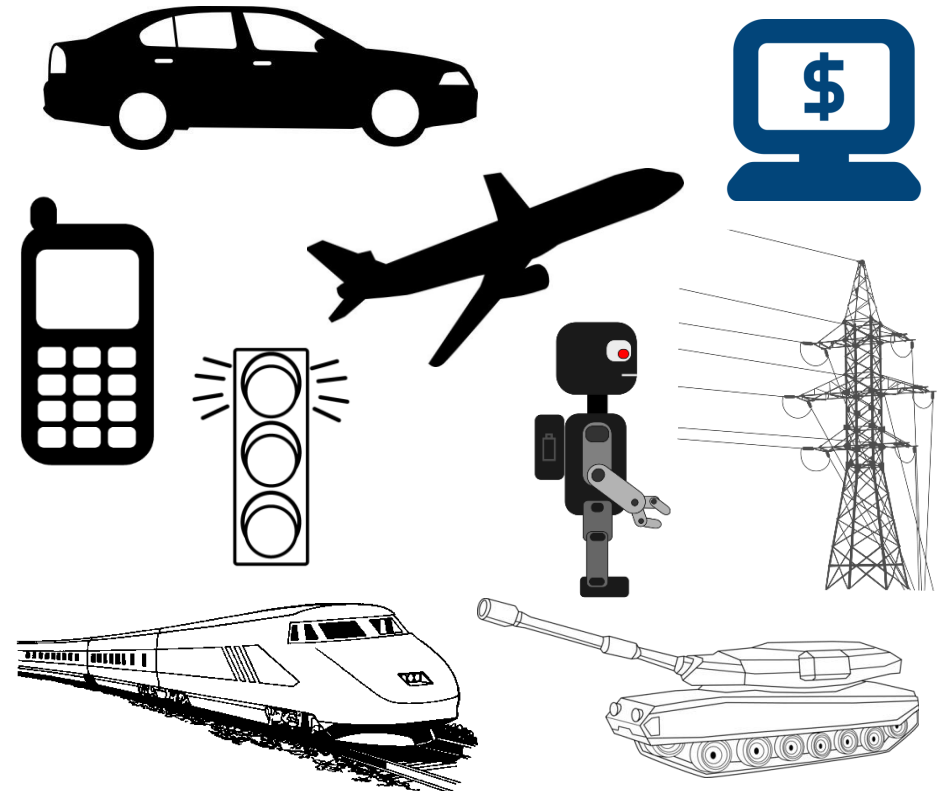
Dependability **expectations**Dependability **properties****Resilience**

General property

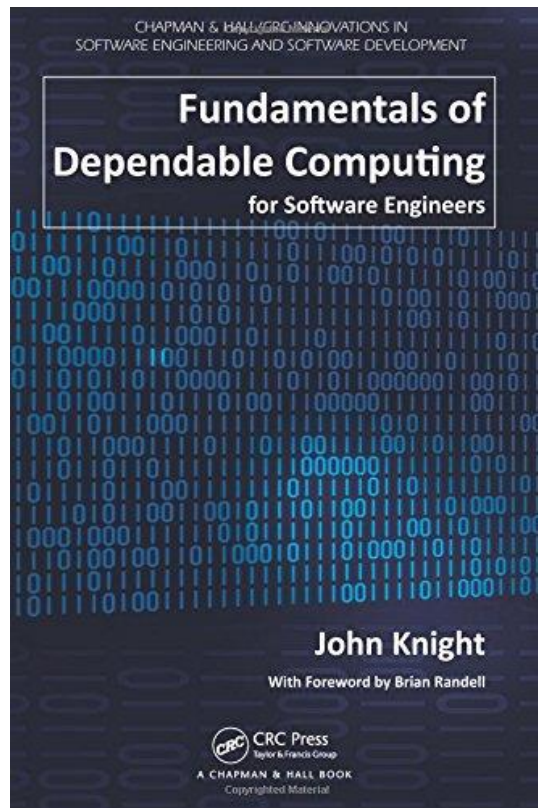
Specific properties

- **Safety**
- **Security**
- **Integrity**
- **Confidentiality**
- **Real-time capability**
- ...

Application Domain



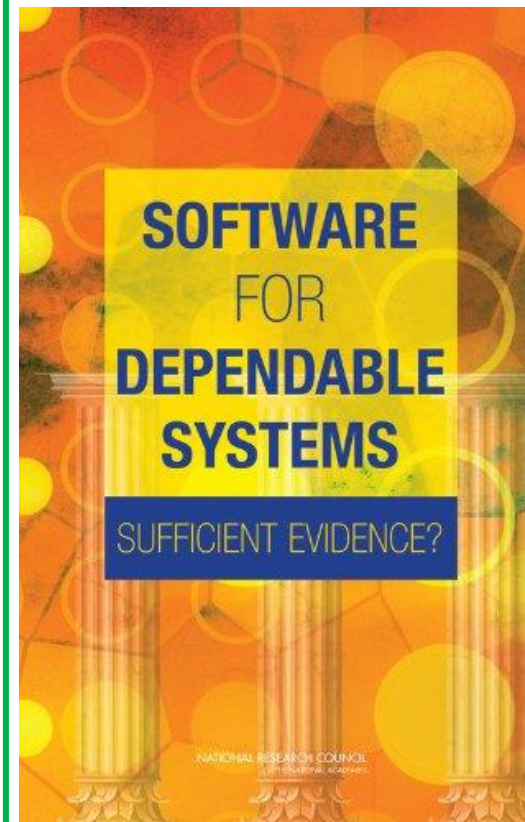
Textbook



John Knight:
Fundamentals of Dependable Computing for Software Engineers

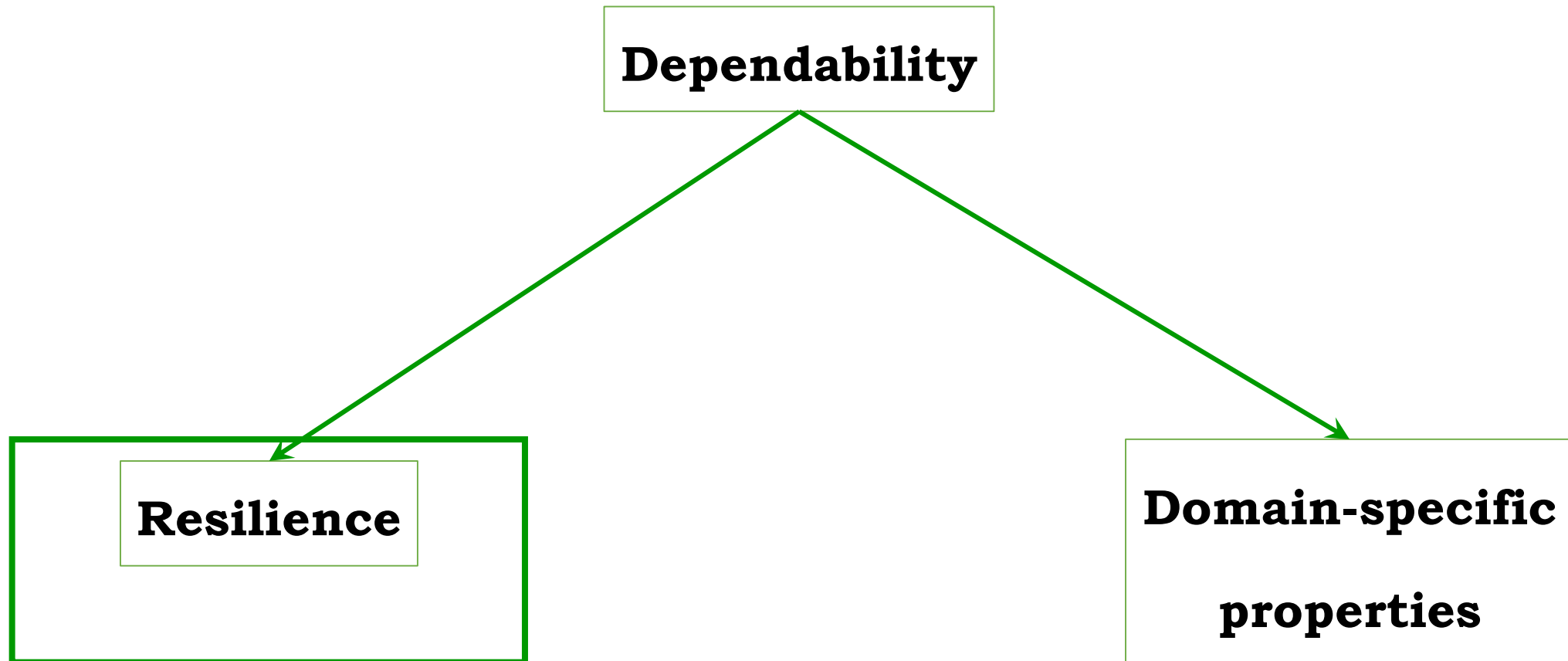
CRC Press (Taylor & Francis), USA, 2012
ISBN 978-1-4398-6255-1

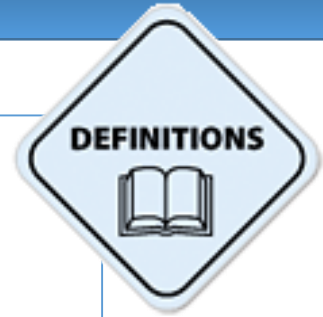
Textbook



Daniel Jackson, Martyn Thomas, and Lynette I. Millett (Editors: **Software for Dependable Systems: Sufficient Evidence?**)

U.S. National Academy Press, 2007. ISBN 978-0-309-10394-7 [<https://www.nap.edu/download/11923>]





Resilience:

General
Principles
⇒ valid for **all**
dependable
systems

Resilience is the *capability* of a system

- to absorb the **incident**,
- to recover to an acceptable level of performance,
- to sustain that level for an acceptable period of time

<http://www.incose.org/practice/techactivities/wg/rswg/>

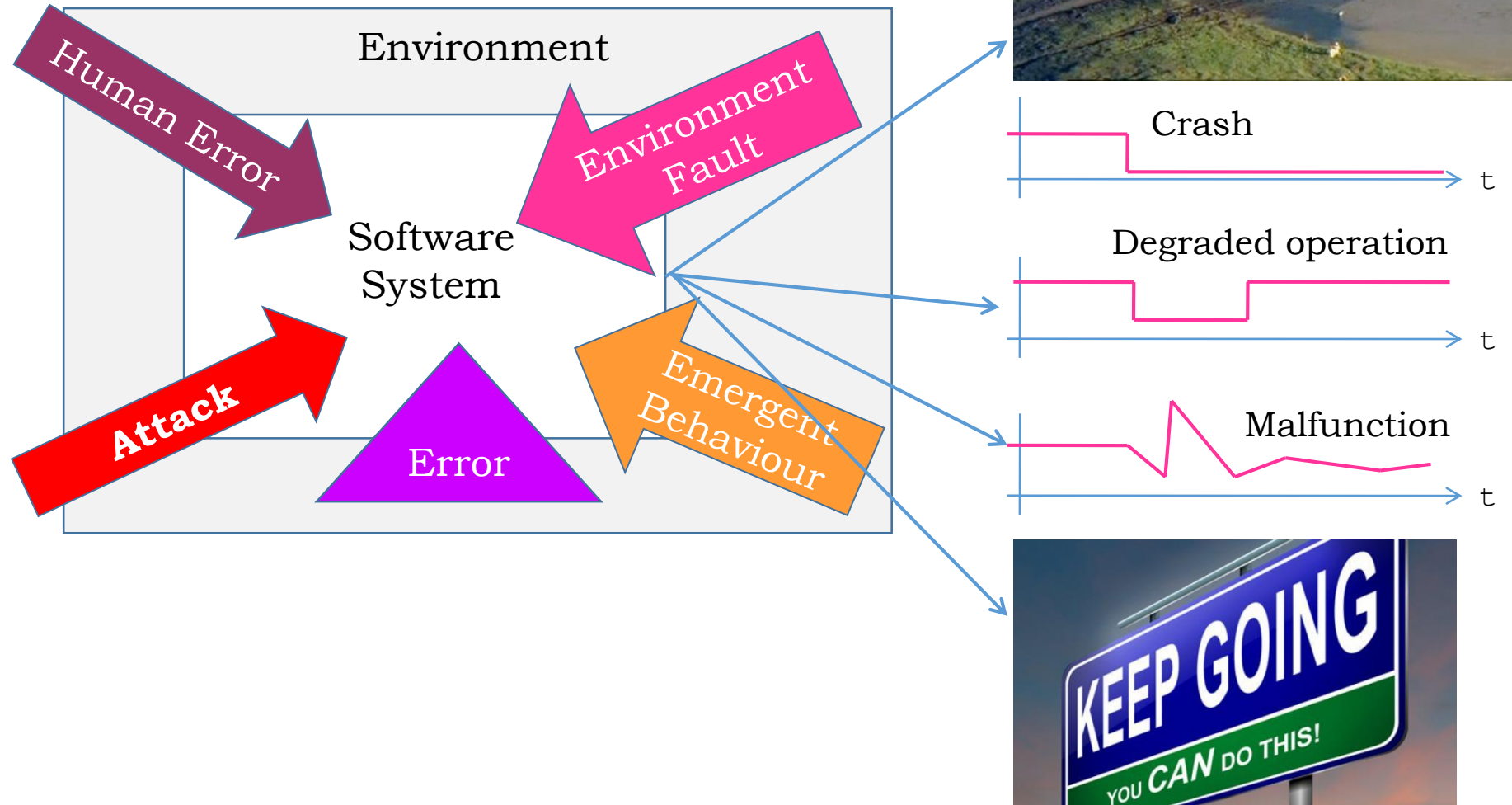
Engineering Profession: Resilience Engineer

Resilience Engineering Tasks:

- *Before* – Allows anticipation and corrective action to be considered
- *During* – How the system survives the impact of the disruption
- *After* – How the system recovers from the disruption



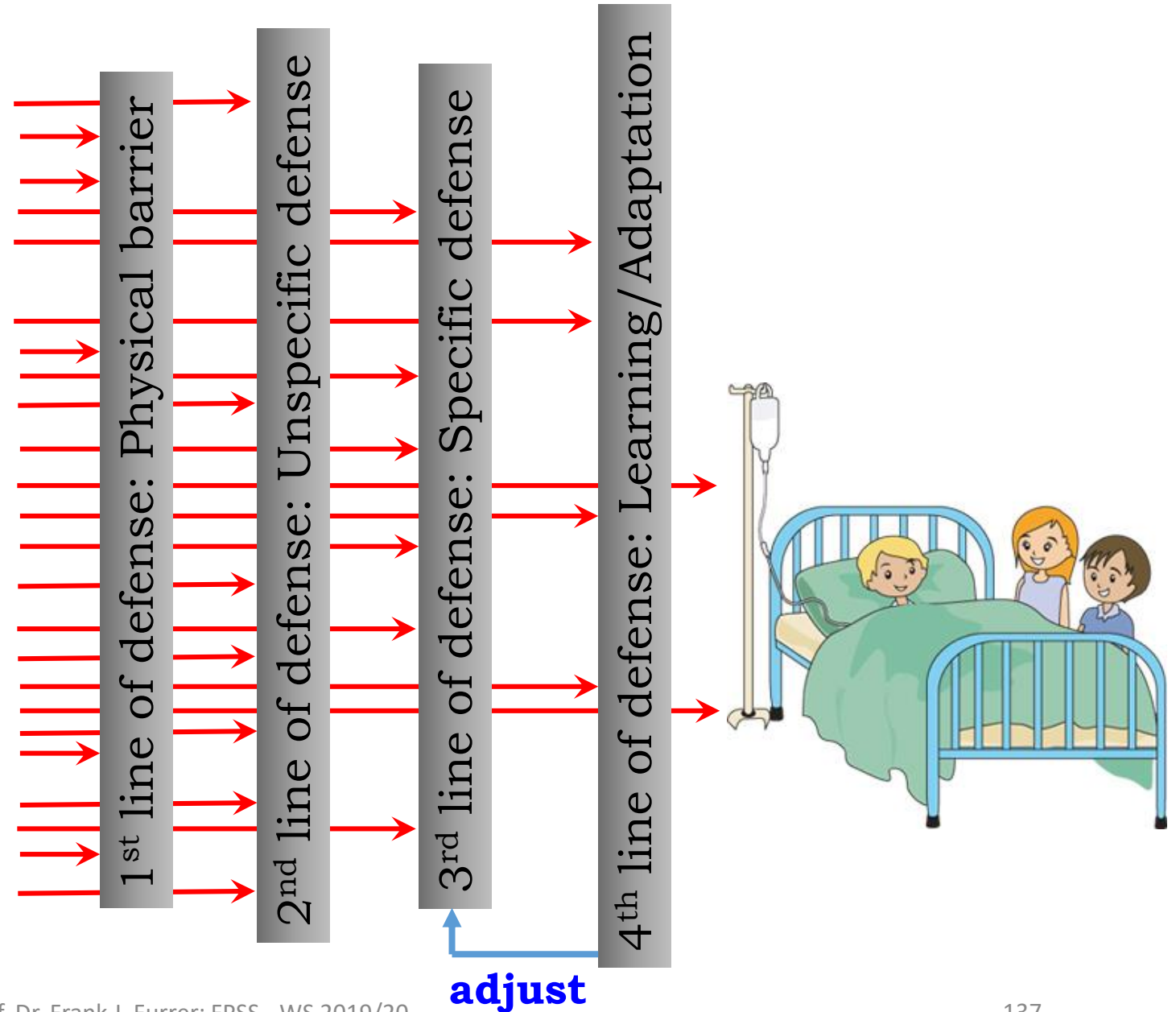
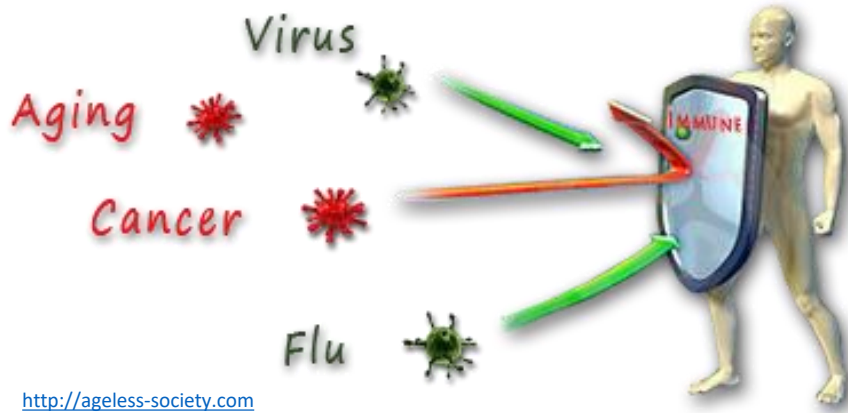
Resilience: Definition



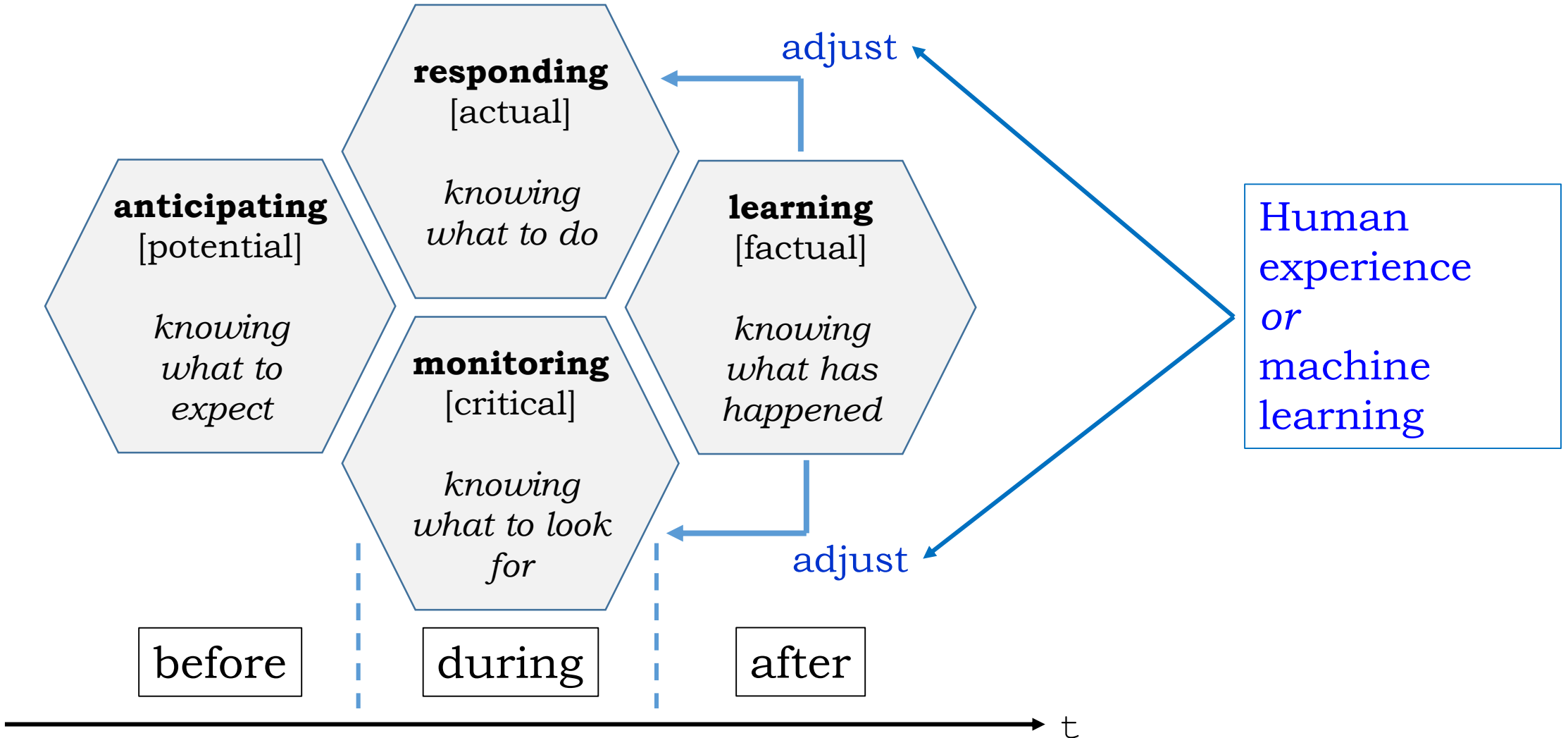
Worst Case

Best Case
(= Engineering objective)

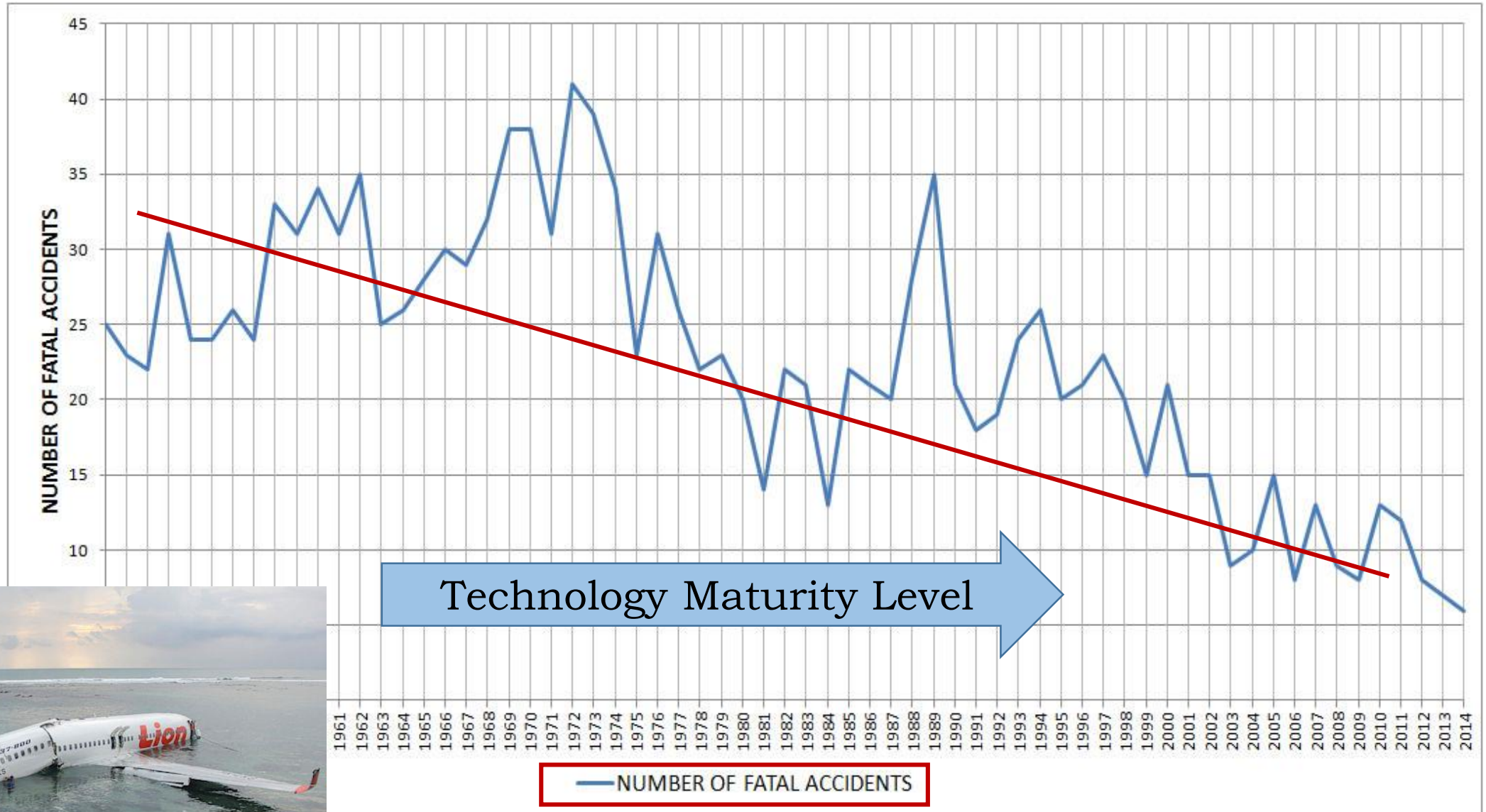
Resilience Example: Human Immune System



The four cornerstones of resilience



Airplane Accident Learning Curve



Source: <http://www.planecrashinfo.com/cause.htm> [16.1.2017]





Dependability Metric

Resilience Metric

Metrics for
domain-specific
quality properties



- **Safety**
- **Security**
- **Integrity**
- **Confidentiality**
- **Real-time capability**
- ...



Empirical
Dependability
Metric



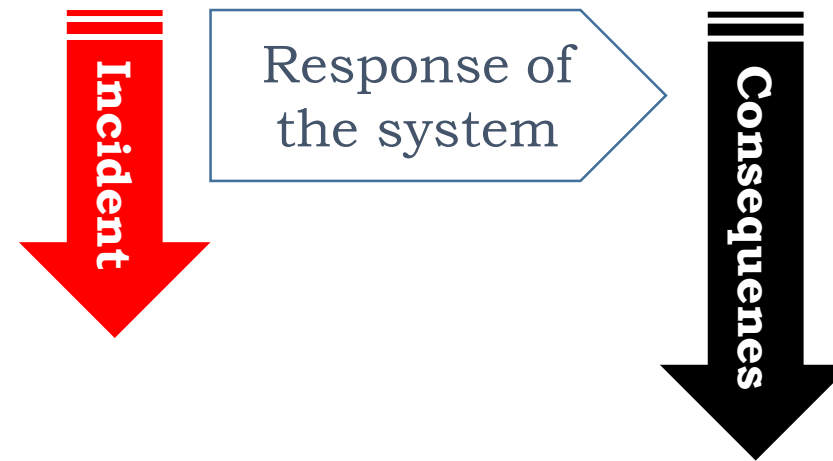
Damage **Potential**
of the Incident:

- catastrophic
- critical
- severe
- marginal
- negligible

Response of
the system

Resulting **Consequences**:

- catastrophic
- critical
- severe
- marginal
- negligible



Damage **Potential**:

- catastrophic: **5**
- critical: **4**
- severe: **3**
- marginal: **2**
- negligible: **1**

Weight:

- Predicted (= *before the incident*)
- Actual (= *after the incident*)

Actual Damage:

- catastrophic: **5**
- critical: **4**
- severe: **3**
- marginal: **2**
- negligible: **1**

Assessment/Simulation
before the incident

Actual damage
after the incident

Resilience against 1 incident: $\phi_1 = [\text{Potential} - \text{Damage}]$

Example:

Example 1: Damage potential = **2 (marginal)**
Actual damage = **3 (severe)**

Resilience =
[Potential – Damage]:
2 – 3 = -1

Amplification

Example 2: Damage potential = **4 (critical)**
Actual damage = 2 (marginal)

Resilience =
[Potential – Damage]:
4 – 2 = +2

Resilience

Empirical resilience metric:

System resilience over a time period τ :

$$\rho_\tau = \frac{1}{n} \sum [\text{Potential}_i - \text{Impact}_i]; i = 1 \dots n$$

n incidents in a time period τ

Example: Banking System Incidents

Date	Incident	Damage Potential	Damage	Impact		Remarks
4.1.13	DB2 Database Crash	4	Operational blackout for 3 hrs (Recovery time)	2	$4 - 2 = 2$	Save & recovery procedures worked well
6.1.13	Semnager Virus Infection	3	Small number of customers affected	2	$3 - 2 = 1$	Payment check procedures worked well
21.2.13	Crash of authentication servers	3	Employees could not access the IT system for 1 hour	1	$3 - 1 = 2$	Backup/recovery mechanisms worked well
4.5.13	Fibre trunk cable damaged (by construction work)	4	No external communications for 5 hours	3	$4 - 3 = 1$	Emergency repair in time
9.12.13	Illegal financial transaction executed (fault in sanction filter)	3	Legal & compliance consequences	3	$3 - 3 = 0$	Sanction filter update process improved

System resilience over 5 incidents: $\rho_5 = \frac{1}{n} \sum \rho_i = \mathbf{1.20}$

Why is *resilience* so important?



Software has an enormous impact on people and society:

- Functionality in all areas of life and work
- Tremendous business opportunities & risks
- etc.

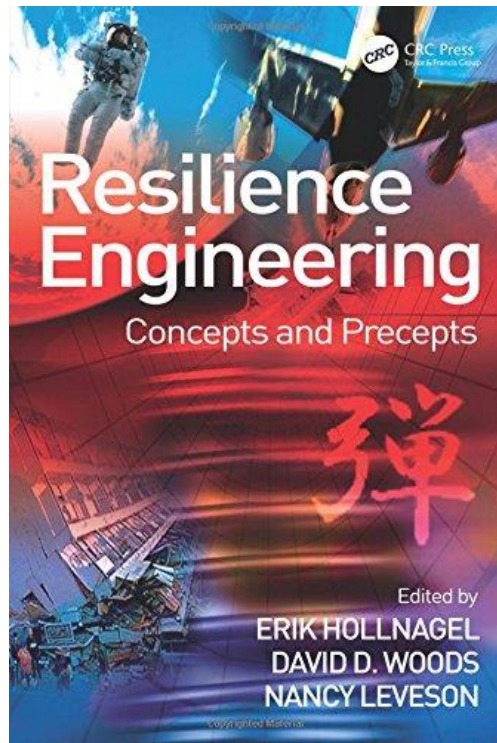
Software **failures** may have grave consequences:

- Accidents in safety-critical systems (death, injury)
- Financial or reputation loss
- Legal & regulatory consequences
- Product liability cases
- etc.

Resilience must be planned and built-in
- **Not** added as an afterthought!



Textbook



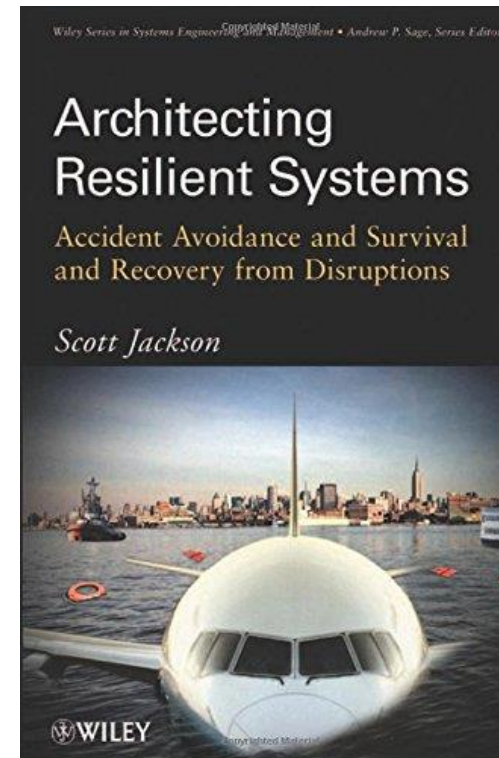
Erik Hollnagel, David D. Woods, Nancy Leveson
(Editors):

**Resilience Engineering – Concepts and
Precepts**

Ashgate Publishing Ltd., Aldershot, UK, 2006.

ISBN 978-0-7546-4904-5

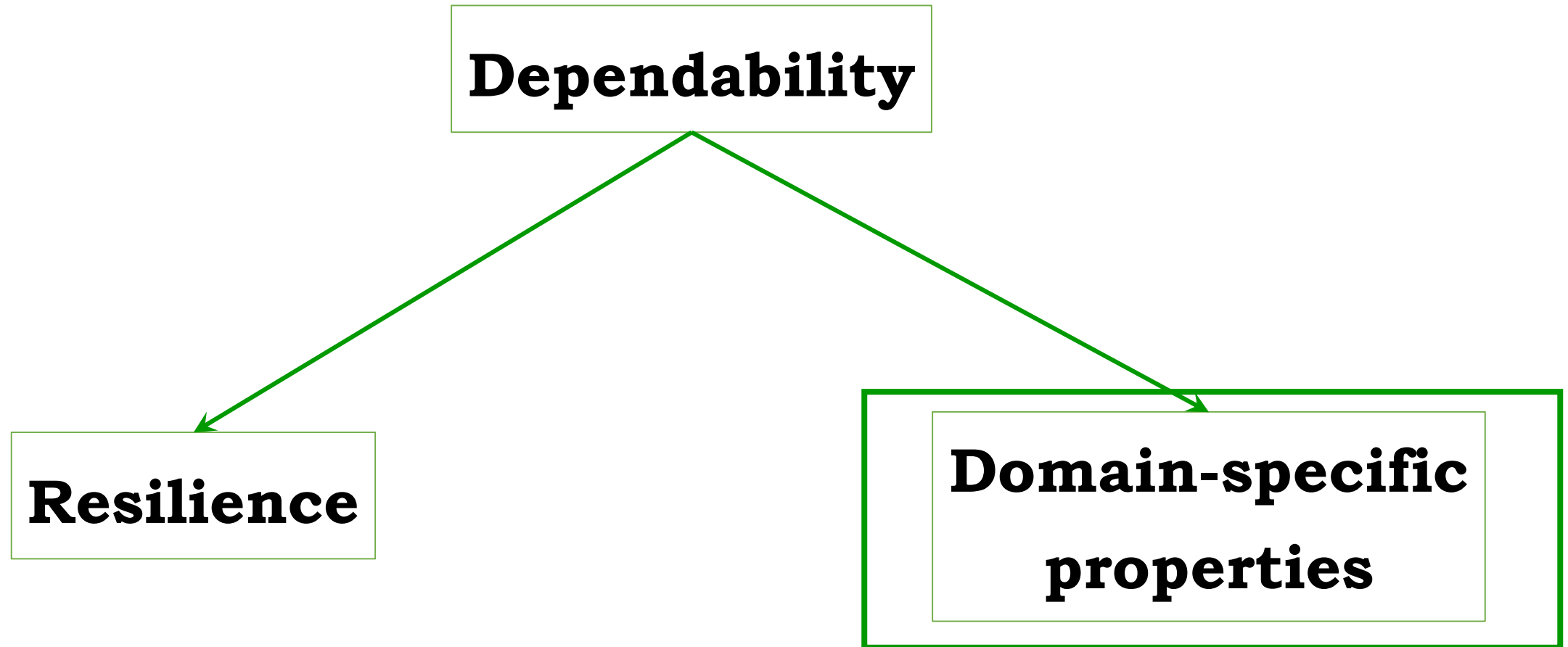
Textbook



Scott Jackson:

**Architecting Resilient Systems – Accident
Avoidance and Survival and Recovery from
Disruptions**

John Wiley & Sons, Inc., New Jersey, USA,
2010. ISBN 978-0-470-40503-1



Dependability **expectations**



Dependability **properties**

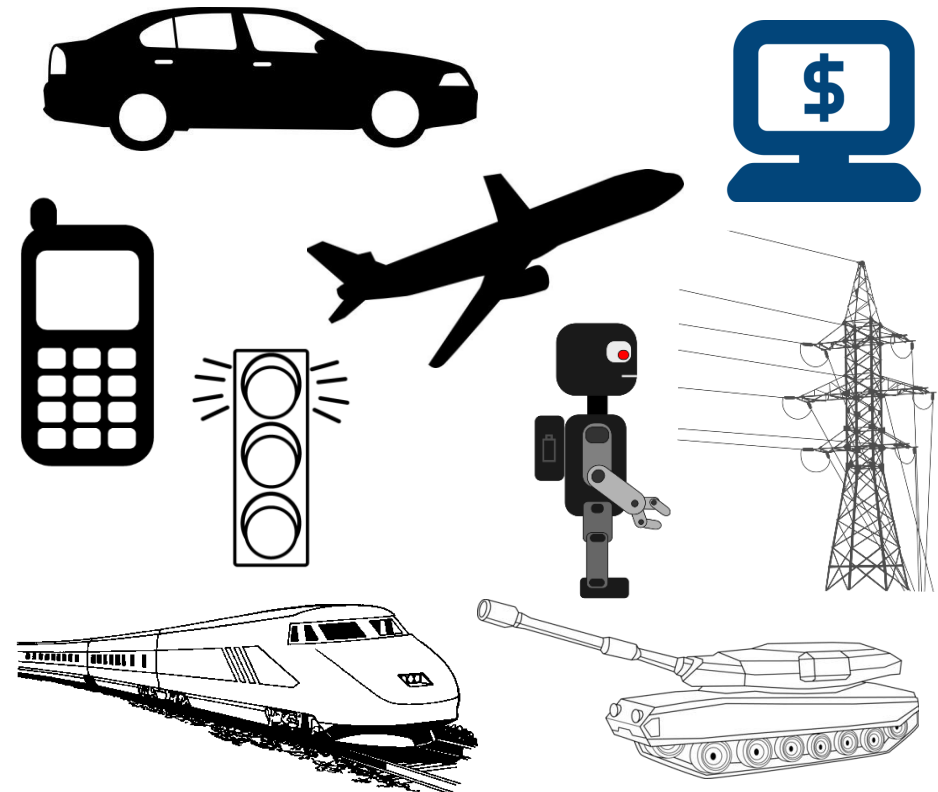
Resilience

General property

Specific properties

- **Safety**
- **Security**
- **Integrity**
- **Confidentiality**
- **Real-time capability**
- ...

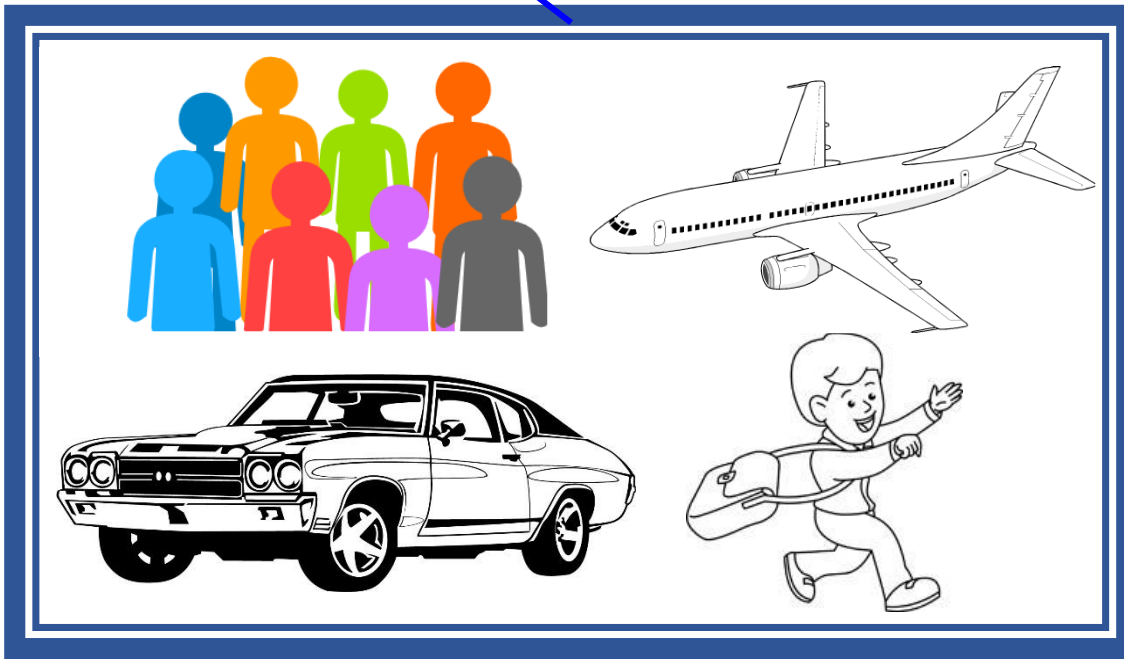
Application Domain



Safety



Safety is the sustainable state in which the risk of harm to people, organizations or property is maintained below an *acceptable level*



Accident

Attack

Failure

Malfunction

Metrics

Company Management



- **Safety**
- **Security**
- **Integrity**
- **Confidentiality**
- **Real-time capability**
- ...

Metrics for *domain-specific* quality properties

Company-specific set of **safety** metrics



Domain Experts

Certification Authorities



Federal Aviation
Administration



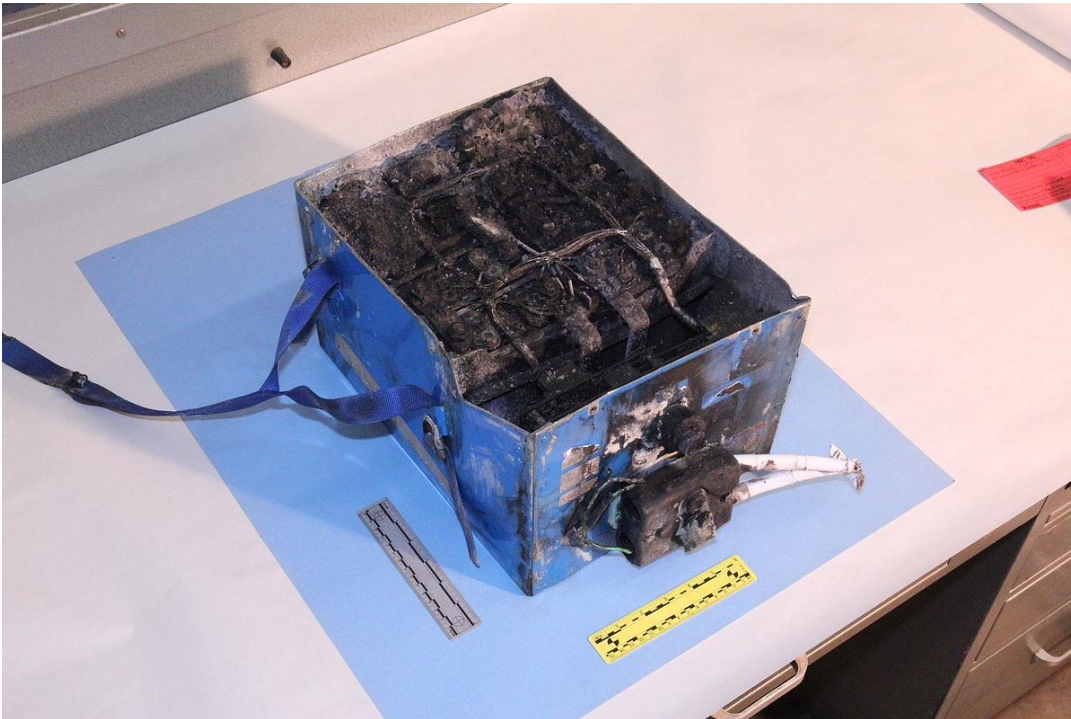
EASA
European Aviation Safety Agency

Example: Aircraft Safety Incident

In the Boeing 787 Dreamliner's first year of service (2014), at least four aircraft suffered from electrical system problems stemming from its **lithium-ion batteries**



<http://www.boeing.com>



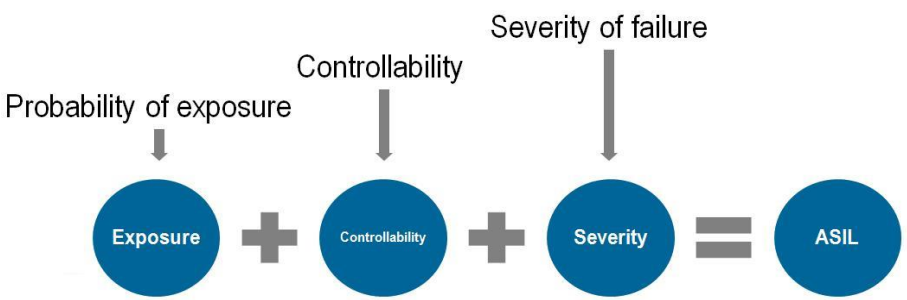
<https://upload.wikimedia.org>

The Lithium batteries caused:

- An **electrical fire** aboard an All Nippon Airways 787
- A similar **fire** found by maintenance workers on a landed Japan Airlines 787 at Boston's Logan International Airport

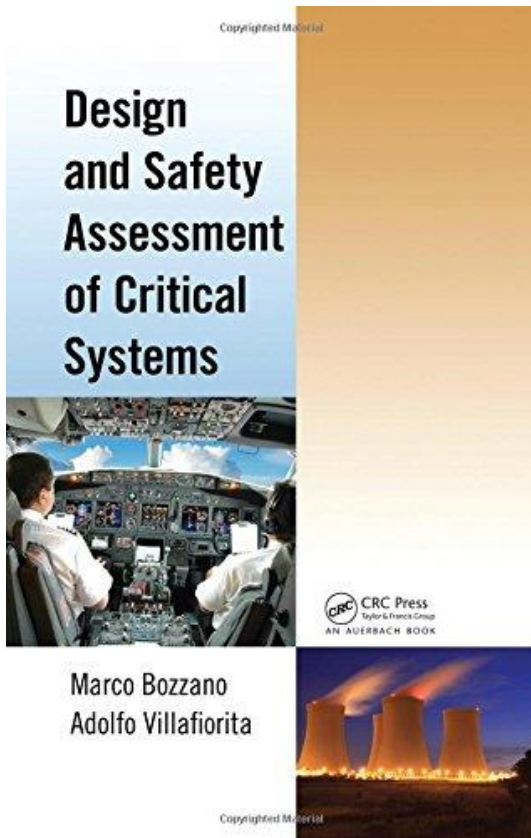
Safety Metric Example: Automotive Safety Integrity Level (ASIL)

Automotive Safety Integrity Level (**ASIL**) is a risk classification scheme defined by the ISO 26262 (Functional Safety for Road Vehicles). ASIL is established by performing a **risk analysis** of a potential hazard by looking at the Severity, Exposure and Controllability of the **vehicle operating scenario**



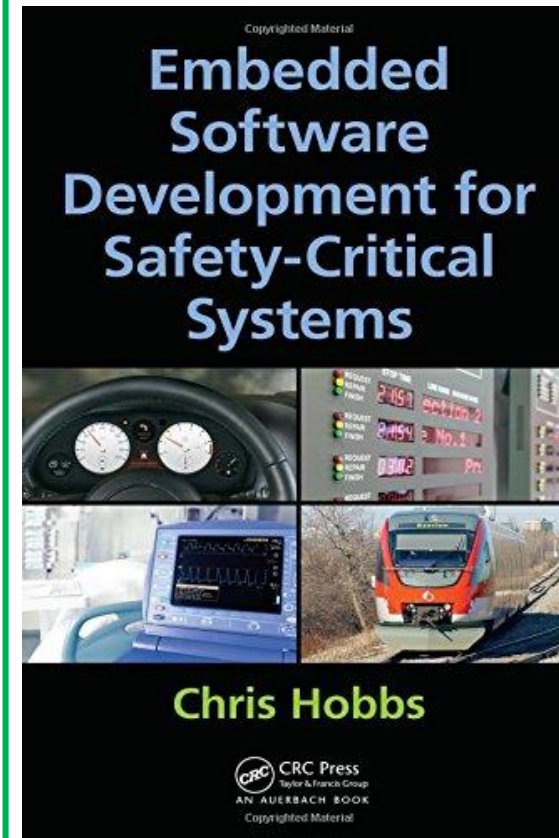
ASIL	Impact of Failure	Controllability	Exposure	In-Car Examples
A	Slight injury	Normally controllable	High probability	<ul style="list-style-type: none">Lag in display from rear-view camera
B	Severe injury	Normally controllable	High probability	<ul style="list-style-type: none">Failure of collision avoidance tone
C	Fatal/Survival uncertain	Difficult to control	Medium Probability	<ul style="list-style-type: none">Anti-Lock Braking system wheel lock-upOut-of-control automatic transmission
D	Fatal / survival uncertain	Difficult to control	High Probability	<ul style="list-style-type: none">Steering-control lock-upAirbag deployment while driving

Textbook



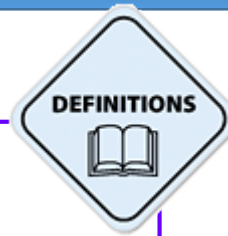
Marco Bozzano, Adolfo Villafiorita:
Design and Safety Assessment of Critical Systems
CRC Press (Taylor & Francis Ltd., USA), 2010.
ISBN 978-1-439-80331-8

Textbook



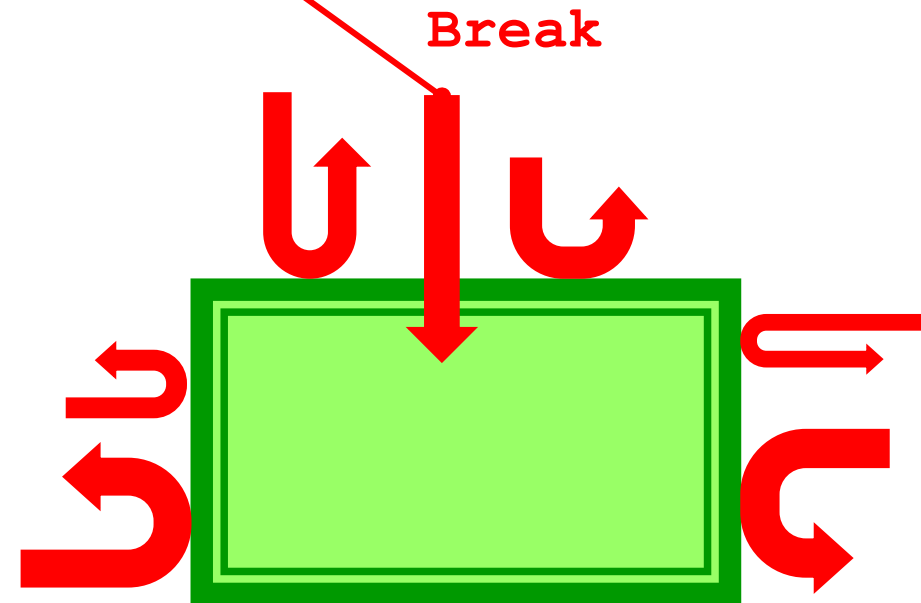
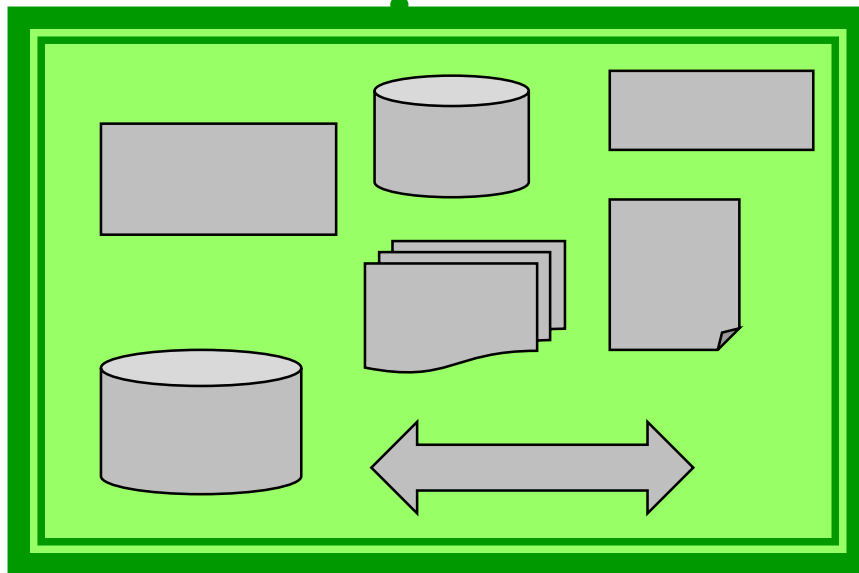
Chris Hobbs:
Embedded Software Development for Safety-Critical Systems
CRC Press (Taylor & Francis Inc.), USA, 2015.
ISBN 978-1-498-72670-2

Security



Protection of an information system's assets
with a known and acceptable **risk** of a security break

Protection
means



Today: IT-Security \Rightarrow Technology battle

Metrics

Company Management



<http://clipart-library.com>



<http://bigcashblog.com>

Domain Experts

- **Safety**
- **Security**
- **Integrity**
- **Confidentiality**
- **Real-time capability**
- ...

Metrics for *domain-specific* quality properties



Company-specific set of **security** metrics

Security Standards



Example: Security break



05.05.2017:

Hackers have stolen the personal data and financial details of tens of thousands of UK Debenhams customers, the company has admitted.

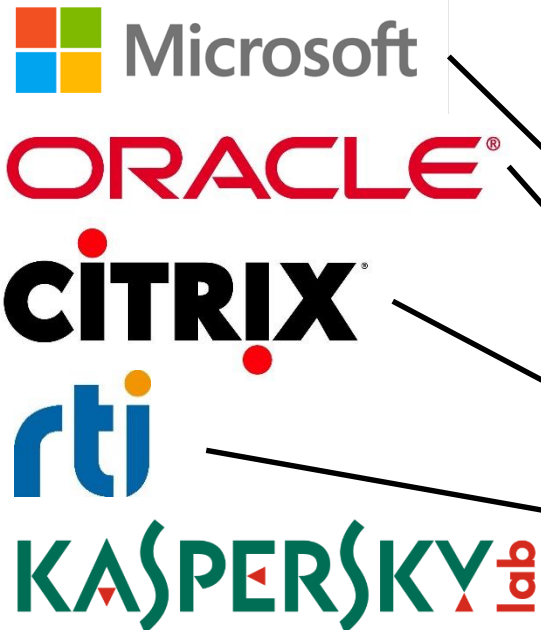
In a cyber attack against a third party firm that runs the retailer's online florist, Debenhams Flowers, hackers managed to take the *names, addresses and financial information of 26,000 customers*

<http://www.telegraph.co.uk/technology/2017/05/05/debenhams-flowers-hack-credit-card-details-26000-people-stolen/>

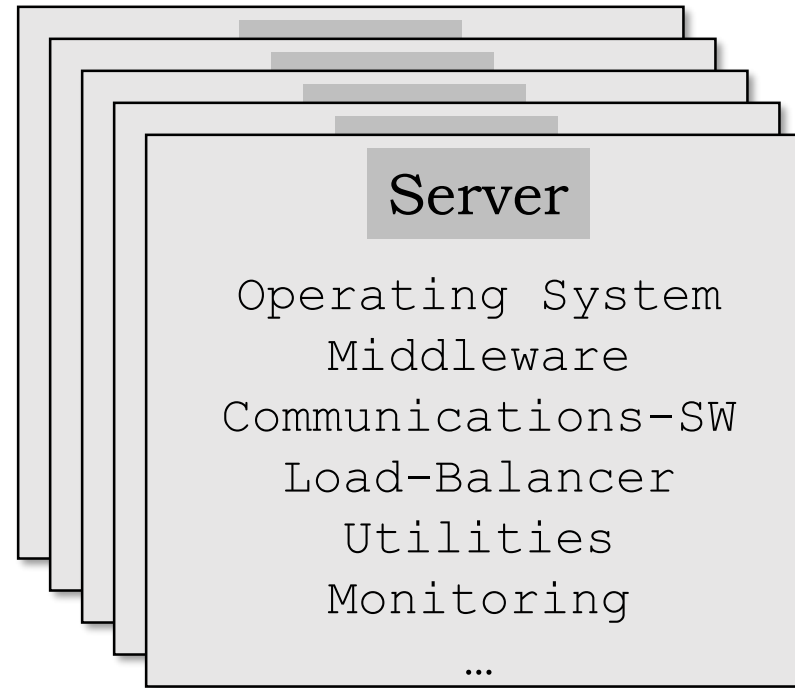


Security Metric Example (1/2): Open Vulnerabilities in Server-Farm

Vendor Communications



etc.



Vulnerability List

Institutional Communications



NIST

National Institute of Standards and Technology
Technology Administration, U.S. Department of Commerce

<https://nvd.nist.gov/vuln/full-listing>

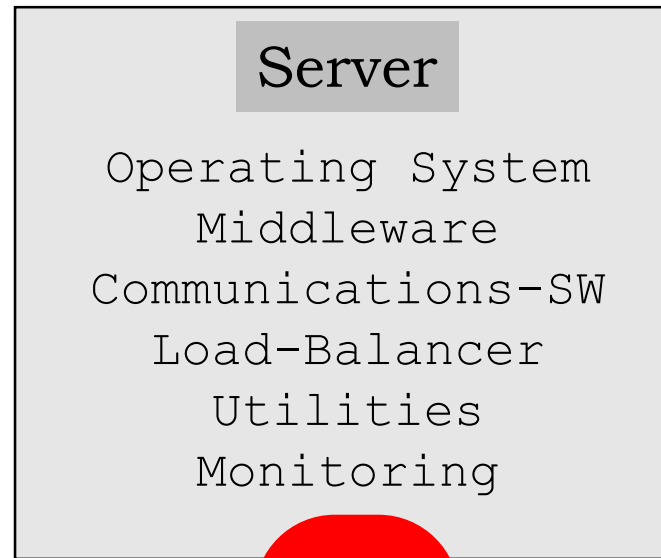


US-CERT

UNITED STATES COMPUTER
EMERGENCY READINESS TEAM

<https://www.us-cert.gov/ncas/alerts/TA15-119A>

Security Metric Example (2/2): Open Vulnerabilities in Server-Farm

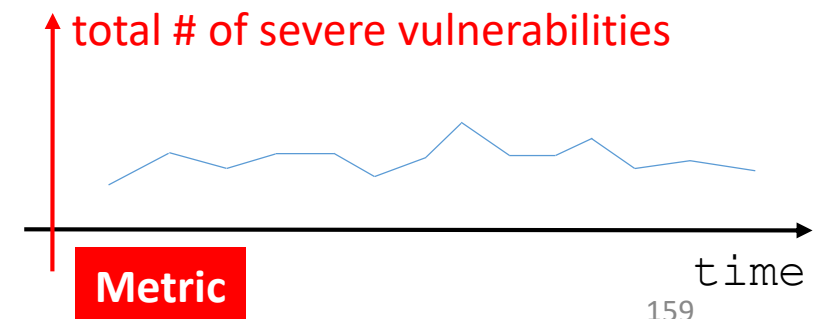


Measurement

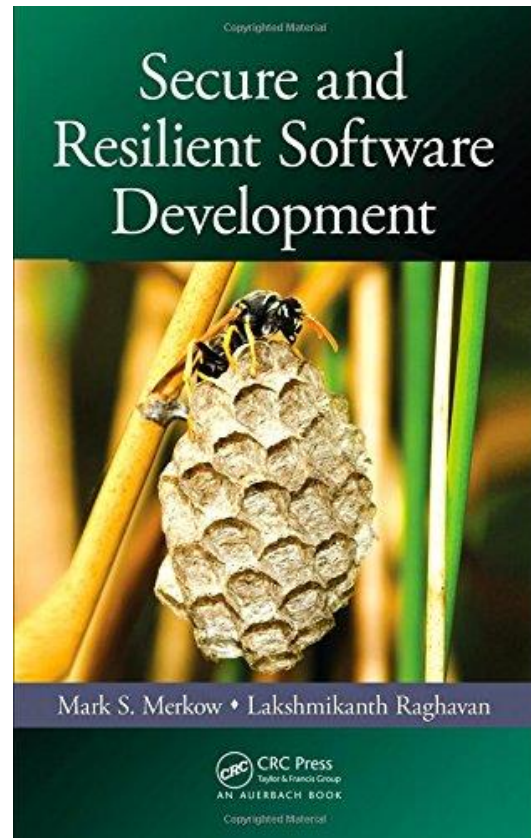
August 4, 2017

Server A: **27** severe vulnerabilities
Server B: **38** severe vulnerabilities
Server C: **11** severe vulnerabilities
...

Up-to-date
Vulnerability List

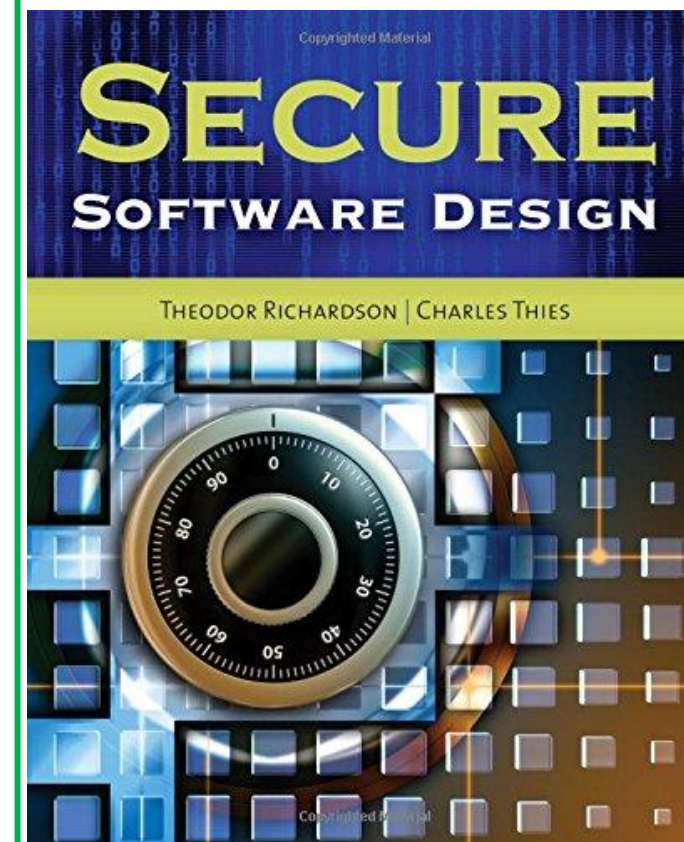


Textbook



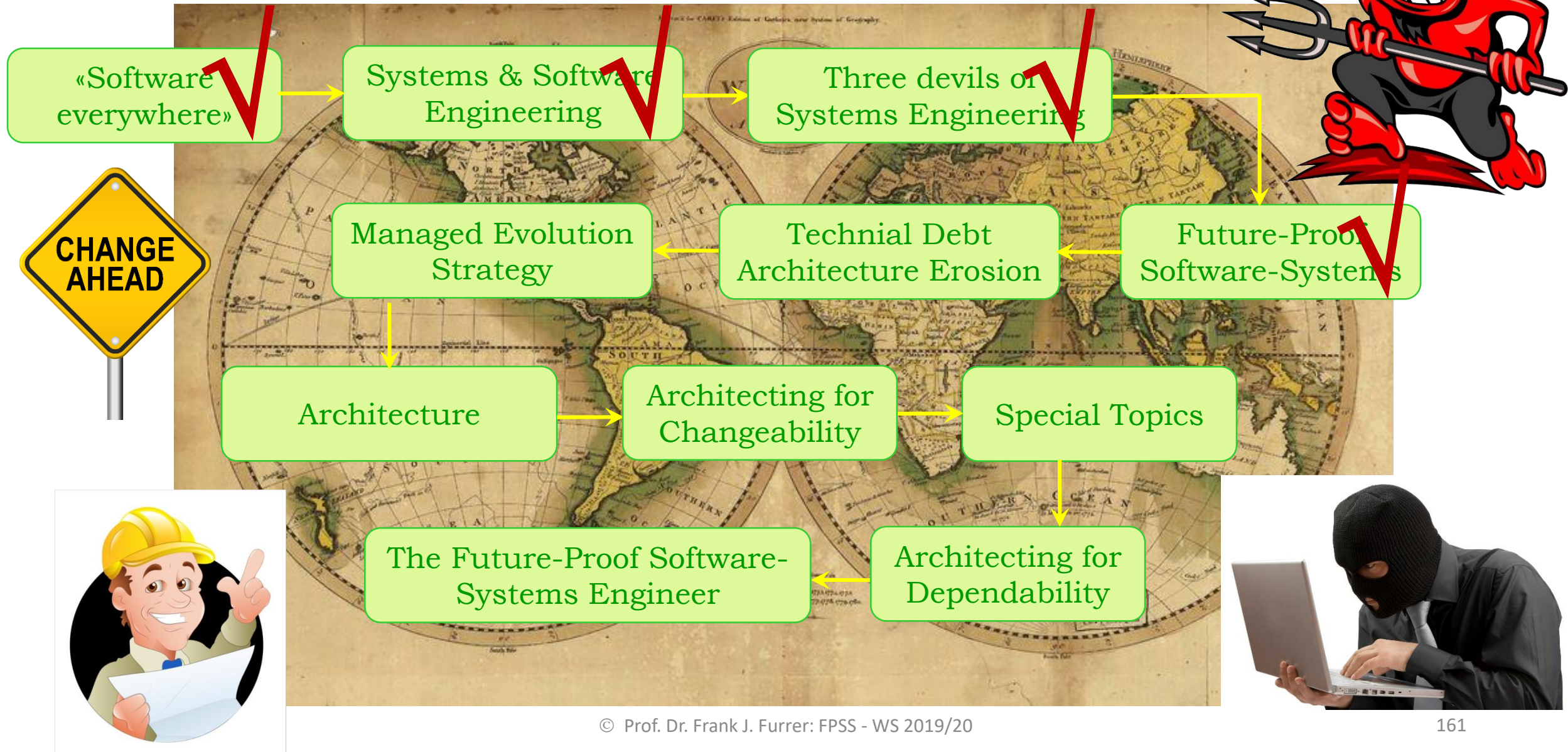
Mark S. Merkow:
Secure and Resilient Software Development
 Auerbach Publishers Inc., USA, 2010. ISBN 978-1-439-82696-6

Textbook



Theodor Richardson, Charles N. Thies:
Secure Software Design
 Jones & Bartlett Publisher, Inc., 2012. ISBN 978-1-4496-2632-7

Our journey:



Part 1: Introduction

