

# Model-Driven Software Development in Technical Spaces (MOST)

## - Heterogeneous Software Factories -

### Announcements

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Multimediatechnik

Lehrstuhl Softwaretechnologie

[http://st.inf.tu-dresden.de/teaching/  
most](http://st.inf.tu-dresden.de/teaching/most)

WS 21/22-0.2, 11/20/21



DRESDEN  
concept  
Exzellenz aus  
Wissenschaft  
und Kultur

# Relation of the Course to Modules

The course can be used for the following modules:

- ▶ Diplom Informatik: INF-BAS3, INF-VERT3
- ▶ Master Informatik: INF-BAS3, INF-VERT3
- ▶ Bachelor Medieninformatik: INF-B-540
- ▶ Master Medieninformatik: INF-BI-4, INF-BI-5
- ▶ Diplom IST: IST-B-321
- ▶ Diplom Informatik (2004): INF-04-FG-SWT
- ▶ Diplom Informatik (2004): FG 4 SE
- ▶ Master Distributed Systems Engineering (DSE)
- ▶ Master Computational Modeling and Simulation (CMS)

For other programs, special rules may hold; consult the manuals of your "Nebenfach".

# Master's Courses (Hauptstudium)

3

Model-Driven Software Develop

## Softwaretechnologie II (Bachelor)

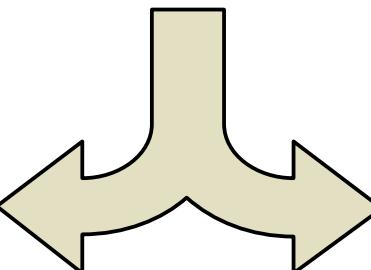
Modellierung, Entwurfsmethoden,  
Produktlinien, Geschäftsmodelle (WS)

Model-Driven Software  
Development in Technical Spaces  
How to be productive in software  
development (WS)

Requirements Engineering  
und Testen (Dr. Demuth)  
Wie man Qualität für Software  
erzielt (WS)

Ausgewählte Kapitel aus  
der Softwaretechnik  
(Dr. Götz)  
Softwarearchitektur (SS)

Future-Proof Software  
Systems (Prof. Furrer)  
Evolvable architectures (WS)



Academic Skills in Software  
Engineering  
How to work scientifically (SS)  
(Dr. Götz)

Design Patterns and  
Frameworks  
Architektur objektorientierter  
Systeme (WS)

Component-Based  
Software Engineering  
Product lines with component  
models (SS)

Automotive Software  
Engineering  
(Dr. Conrad) (SS)

Software-Management  
Wie man Projekte macht (SS)  
(Dr. Demuth)

Softwareentwicklung in der  
industriellen Praxis  
Ringvorlesung mit  
Industriedozenten

Software as a Business  
(WS)  
How to develop a business model  
and a startup

# Lecturing – How in Corona-Times?

- ▶ We will start with presence teaching and film a video
- ▶ If Aßmann catches a cold, there might be sudden changes
  - Then, lecture films from home
  - Lecture dates will morph to question hours
  - People may ask questions via a video conference room
  - <https://www.gotomeet.me/UweAssmann>



# Central Topics of the Course

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Model-Driven Software Development in Technical Spaces (MOST)

6. Advanced Topics in Modeling

**Melanie  
Deep Modeling**

5. Integration of Tools and Macromodels in Multi-TS Software Factories

**Transformation Bridge  
Adapter Bridge**

4. Technical Space GraphWare and its languages

**Datalog  
Graph Transformation**

3. Macromodels as the core of homogeneous, One-TS Software Factories

**MDA OSM ROSI**

2. Technical Space TreeWare and its languages

**Tree Grammars  
Ref. Attr. Grammars**

1. Classic Metamodeling

Metamodels structure languages, data, models and programs

Tool Construction and -Generation in a Technical Space

**EMFText eMoflon**

0. Basics:

Applications of MDSD: Design tools of complex systems, Design tools for CPS

**EMOF MOF EMOF  
CROM**

# MDSD and Heterogeneous Software Factories

- ▶ MDSD is the engineering of applications with *several related models* (inclusively code), based on systematic engineering of metamodels (languages) in technical spaces.
- ▶ MDSD therefore treats *heterogeneous models*
  - Treating different aspects of a system
  - Specified in different modeling languages
  - Living in different *technical spaces*
- ▶ How are models related?
  - Model cover by matching rules
  - Model mappings
  - Model transformations
- ▶ How are the languages related?
  - By mapping
  - By role fattening
- ▶ How are the technical spaces related?
  - By macromodelling

# Engineering of Technical Spaces, Macromodels, and Software Factories

- ▶ Def.: A ***multimodel*** is a set of correlated models.
- ▶ Def.: A ***macromodel*** is a set of *systematically* related, heterogeneous models.
  - Macromodelling treats heterogeneity
  - Requires model integration techniques
- ▶ Engineering of Technical Spaces and macromodels is one of the most important topics of the future of software and systems development
- ▶ Dresden has modern technologies and tools based on macromodels
  - Role-and context-based languages (CROM, SCROLL)
  - Invasive composition (SkAT)
  - Metacomposition tools (Reuseware, SkAT, Style Sheets)
  - Round-Trip Engineering and Role-based tools

# Outline

## Part 0: Basics

- ▶ 1. Modeling in MOST (MDSD)
  - ▶ 2. MDSD Applications
  - ▶ 3. Context and Roles in Modelling

## Part I: Classic Metamodeling

- ▶ 10. Metamodeling in the (E)MOF technical space
    - The Technical Space House
  - ▶ 11. Bridging the TS Grammarware and EMOF with EMFText
  - ▶ 12. Technical Spaces and Software Factories
  - ▶ 13. Structure of M2

## Part II: Treating heterogeneity in TreeWare

- ▶ 20. Grammarware: Parser generators, Text algebrae
  - ▶ 21. Treeware: Query
  - ▶ 22. Deep Analysis in Treeware
    - Abstract interpretation
  - ▶ 23. Link-Treeware
    - XML, JSON, Xcerpt

# Part III: Macromodels in 1-TS Software Factories

- ▶ 30. Requirements, Documentation and Test Management in a macromodel
  - ▶ 31. Model-Driven Architecture
  - ▶ 32. Single Underlying Model (SUM) and Skeleton-SUMs
  - ▶ 33. Stream-based integration



## Outline Part IV-VII – Architecture of Software Factories

## Part IV Treating heterogeneity in GraphWare

- ▶ 40 Flat Analysis in Graph- and Modelware
    - Semmle .QL, TGreQL
  - ▶ 41 Deep Analysis in Graphware
    - Reachability
  - ▶ 42 Graph and Model Transformations
  - ▶ 43. MetaCASE tools (MetaEdit+)
  - ▶ 44. MOFLON as example
  - ▶ 45. Smart applications (SMAGs)
  - ▶ 46. Fujaba

## Part V: Architecture and Composition of Tools to Applications

Tool integration, Exchange formats, Bridges between technical spaces, Composition of stream-based tools

- ▶ 50. Tools-and-Materials Pattern Language
  - ▶ 51. Role-based composition of languages for the composition of materials
  - ▶ And tools
  - ▶ 52. Role-based repository architecture
  - ▶ 53. Material-exchange and Stream-Based integration
  - ▶ 54. Synchronization and Round-Trip Engineering with Triple Graph Grammars

## Part VI: Advanced Modeling

- ▶ 60. Orthographic Software Modeling
  - ▶ 61. 2-d-Software Modeling

Part VII: Multi-TS Software Factories

- ## ► 70. Large Software Factories

# Literature - Books

- ▶ [GPHS] Cesar Gonzalez-Perez and Brian Henderson-Sellers. Metamodelling for software engineering. Wiley, 2008.
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  - ▶ [SN92] Schönthaler, F., Nemeth, T.: Software-Entwicklungswerzeuge: Methodische Grundlagen; B.G. Teubner Verlag Stuttgart 1992
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- ▶ Ed Seidewitz. What models mean. IEEE Software, 20:26-32, September 2003.
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# ST Works on Metamodelling in the Last Years

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Prof. Aßmann - Model-Driven Software Development (MDSD)



# Welcome to the MOST course!

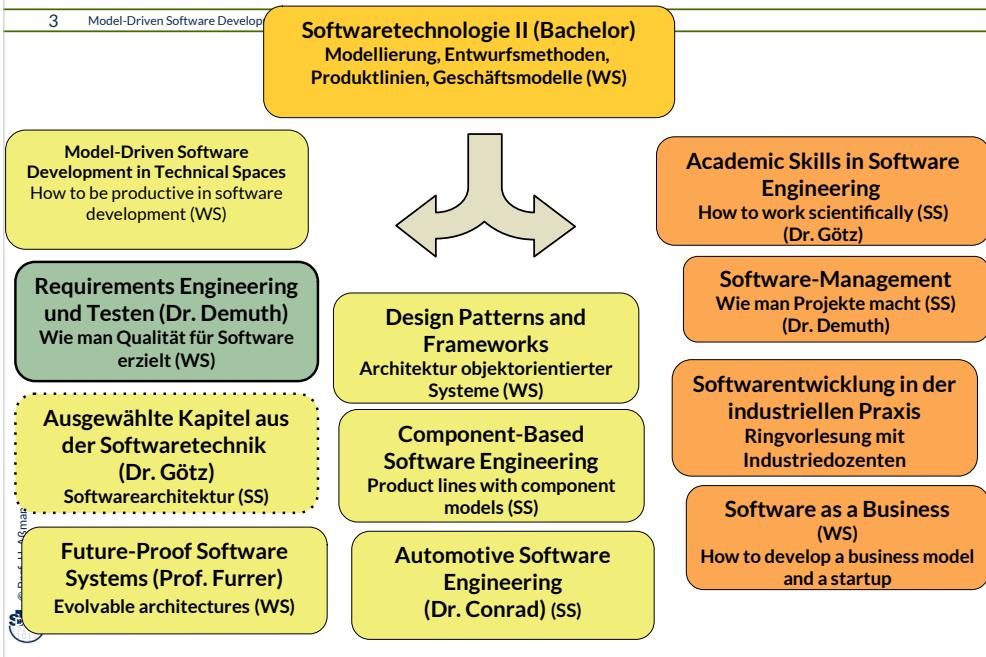
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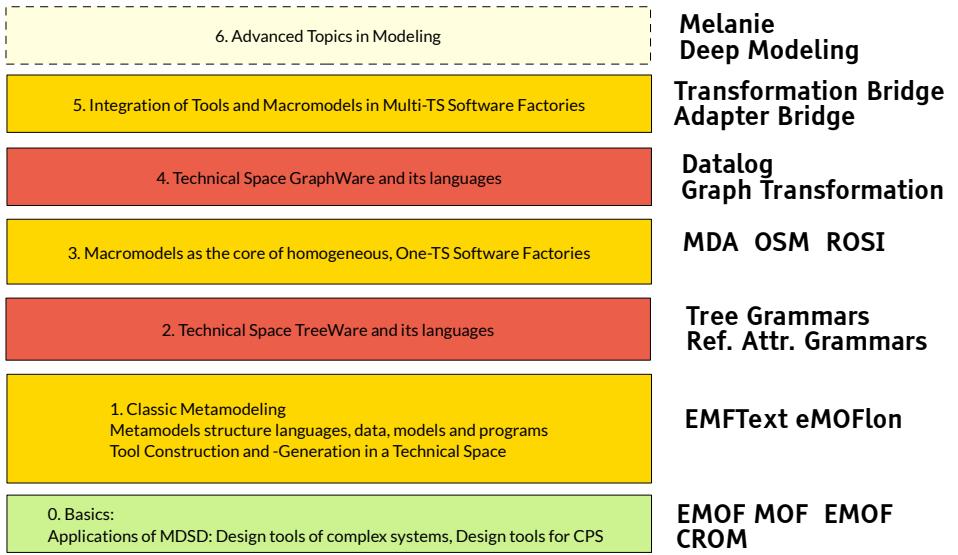
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