

JouleUnit

A Generic Framework for Software Energy Profiling and Testing

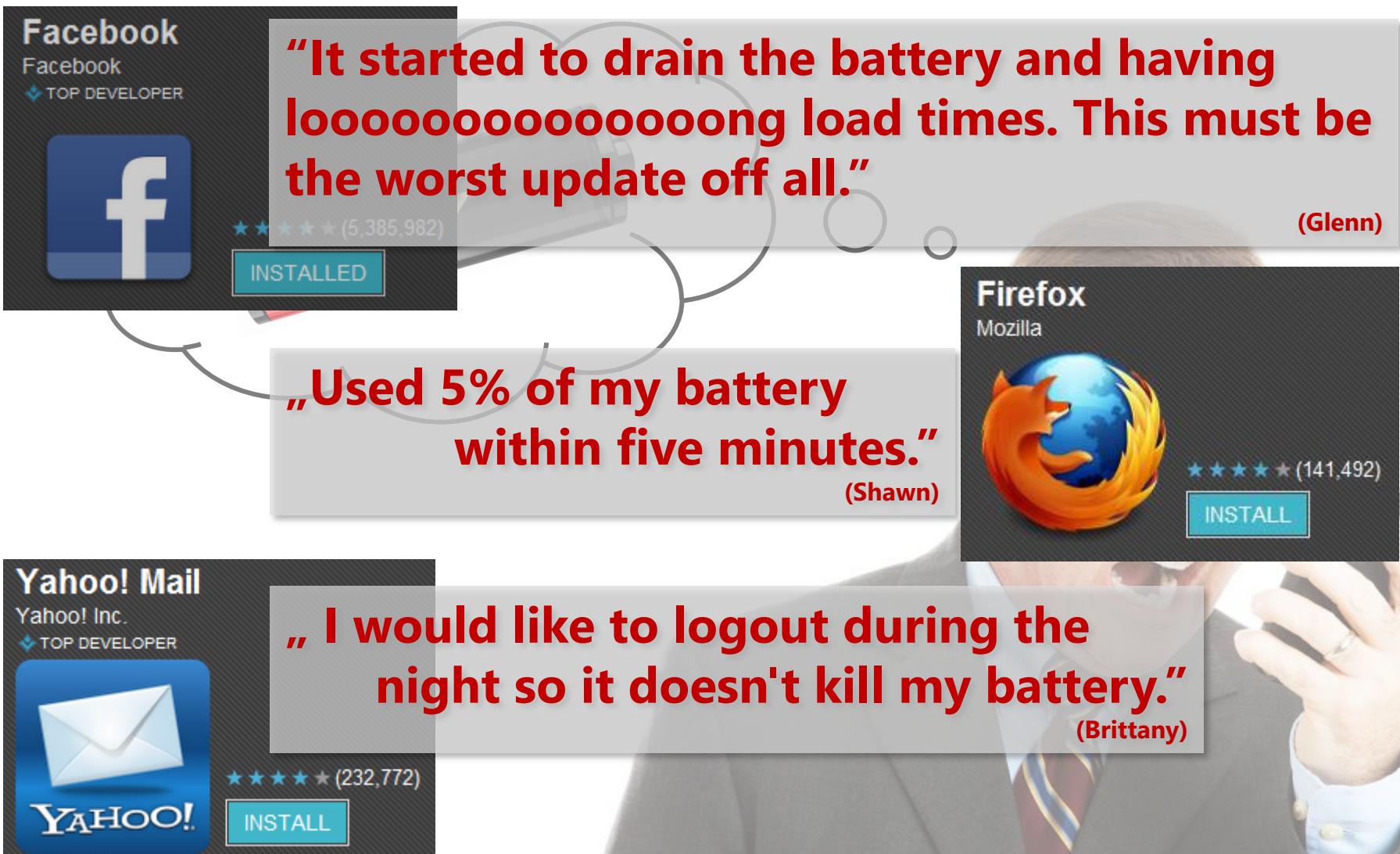
Claas Wilke, **Sebastian Götz**, Sebastian Richly

March 26th, 2013

Problem:

***Software causes too much
energy consumption
for today's ICT applications!***

Example 1: Smart Phones



Facebook
Facebook
TOP DEVELOPER

Firefox
Mozilla

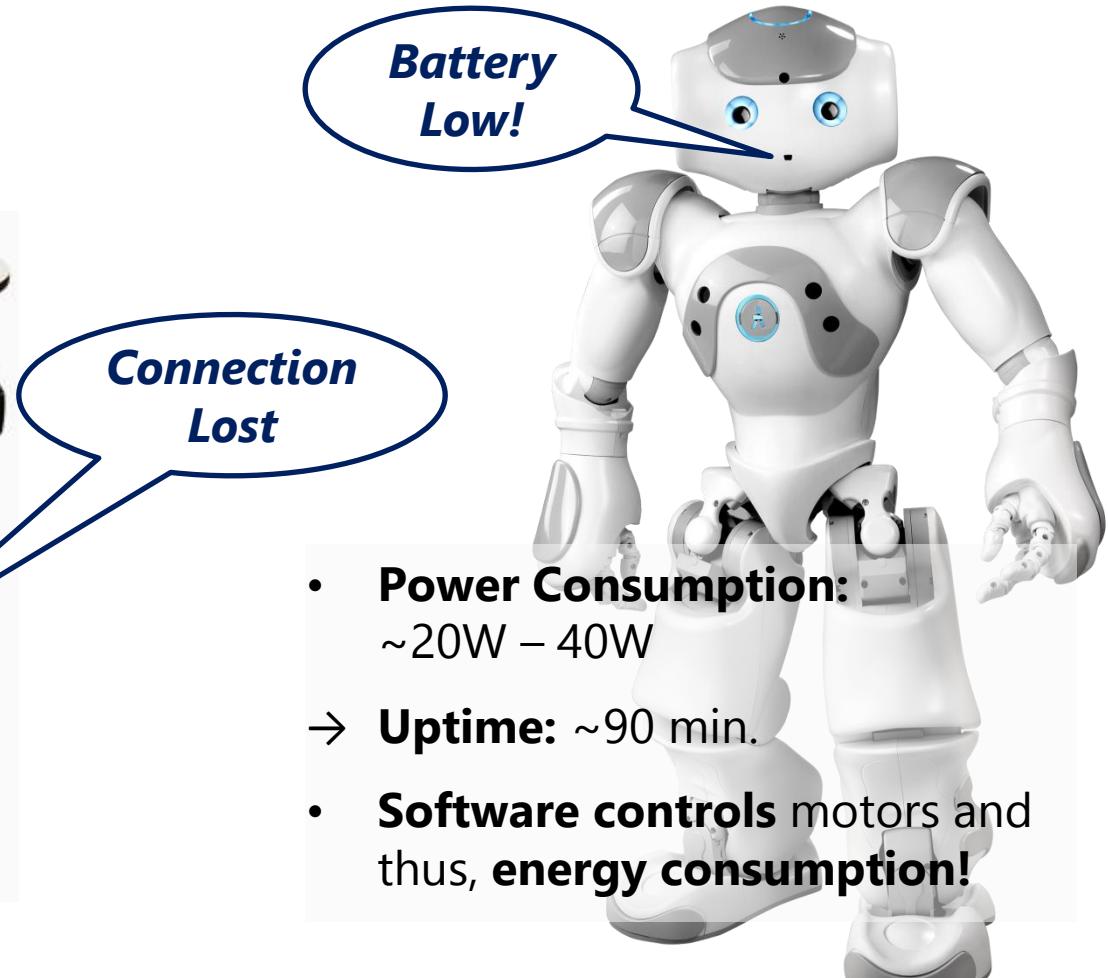
Yahoo! Mail
Yahoo! Inc.
TOP DEVELOPER

“It started to drain the battery and having loooooooooooooong load times. This must be the worst update off all.”
(Glenn)

„Used 5% of my battery within five minutes.“
(Shawn)

„ I would like to logout during the night so it doesn't kill my battery.“
(Brittany)

Example 2: Roboter



Target:

*Optimization of software's
energy consumption*

Energy Profiling

- **Prerequisite of Optimization**
- **Many problem- and device-specific solutions exist**
 - Software- and hardware-based approaches [HSB12]
 - Focus on:
 - Desktop [LL06] [SEMNO8],
 - Laptop [Fli01],
 - Server [KZL+10],
 - Smart phone [PHZ12] [VSF+12] [HSB12],
 - Robot applications [KW08].
- **But: no generic, reusable, easy-to-use solutions**
- ***Target: a generic, reusable profiling framework***



REQUIREMENTS FOR ENERGY PROFILING



Profiling Requirements

/R1/ Workload capabilities

/R2/ Profiling capabilities

/R3/ Test run coordination

/R4/ Result evaluation and presentation



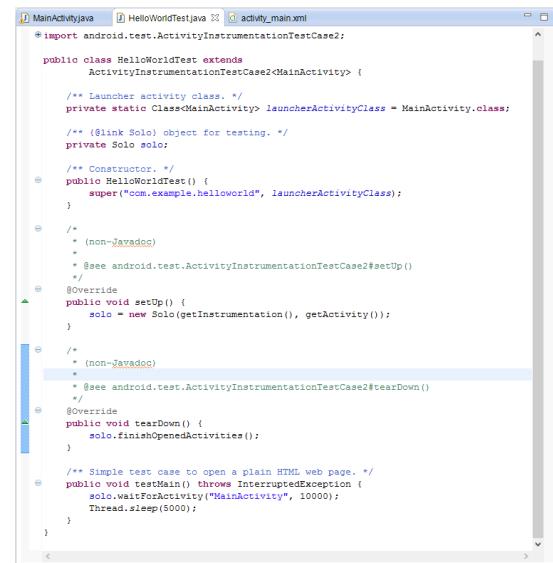
Requirements

/R1/ Workload capabilities

/R1-1/ Workload execution

/R1-2/ Setup and tear down functionality

/R1-3/ Event logging



A screenshot of an IDE showing Java code for a test class named `HelloWorldTest`. The code is an `ActivityInstrumentationTestCase2` subclass. It includes a constructor that takes a launcher activity class and a solo object for testing. The `setUp()` method creates a solo object and gets the activity. The `tearDown()` method finishes any opened activities. A comment indicates a simple test case to open a plain HTML web page.

```
MainActivity.java  HelloWorldTest.java  activity_main.xml
import android.test.ActivityInstrumentationTestCase2;
public class HelloWorldTest extends ActivityInstrumentationTestCase2<MainActivity> {
    /* Launcher activity class. */
    private static Class<MainActivity> launcherActivityClass = MainActivity.class;
    /* (S)link Solo object for testing. */
    private Solo solo;
    /* Constructor. */
    public HelloWorldTest() {
        super("com.example.helloworld", launcherActivityClass);
    }
    /*
     * (non-Javadoc)
     * @see android.test.ActivityInstrumentationTestCase2#setUp()
     */
    @Override
    public void setUp() {
        solo = new Solo(getInstrumentation(), getActivity());
    }
    /*
     * (non-Javadoc)
     * @see android.test.ActivityInstrumentationTestCase2#tearDown()
     */
    @Override
    public void tearDown() {
        solo.finishOpenedActivities();
    }
    /**
     * Simple test case to open a plain HTML web page.
     */
    public void testMain() throws InterruptedException {
        solo.waitForActivity("MainActivity", 10000);
        Thread.sleep(5000);
    }
}
```

Requirements

/R2/ Profiling capabilities

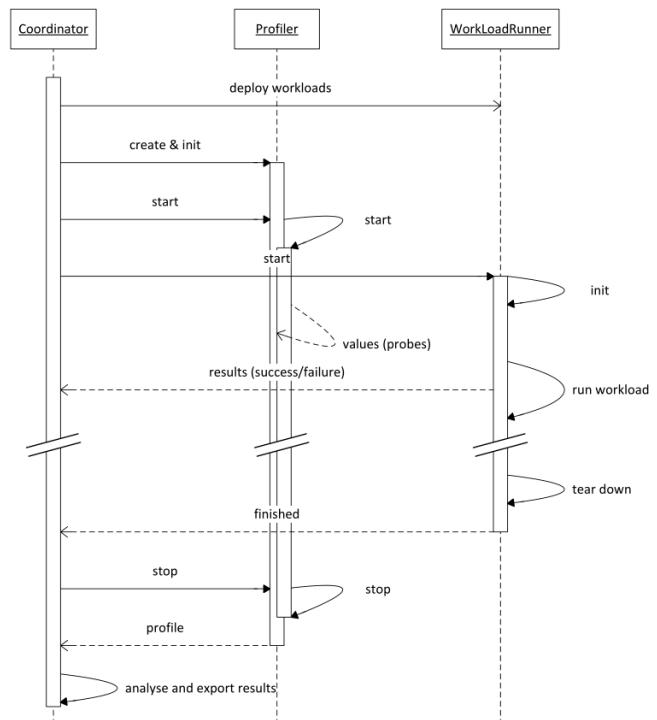
- /R2-1/** Energy consumption profiling
- /R2-2/** Automated profiler calibration
- /R2-3/** Software- and hardware-based profiling
- /R2-4/** On- and off-device profiling
- /R2-5/** Eased integration of new devices
- /R2-6/** Parallel profiling of multiple devices
- /R2-7/** Profiling of further hardware information



Requirements

/R3/ Test run coordination

- /R3-1/ Coordinated profiler and workload execution
- /R3-2/ Multiple runs
- /R3-3/ Synchronization of workload and profiling events
- /R3-4/ Synchronization of system clocks



Requirements

/R4/ Result evaluation and presentation

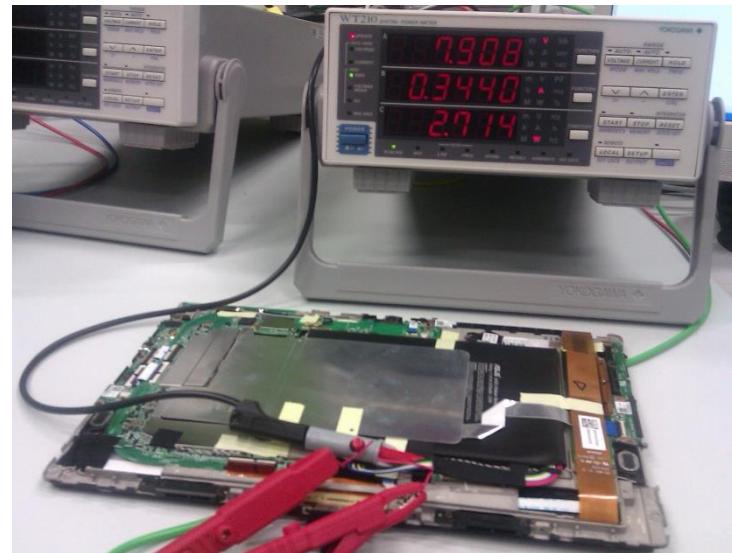
/R4-1/ Result evaluation

/R4-2/ Result preservation

/R4-3/ Result presentation



JOULE UNIT



JouleUnit

Top-level architecture

JouleUnit Workbench

Concepts to trigger profiling, and to preserve, export and present profiling results.

JouleUnit Coordinator

Concepts to deploy and execute workloads, coordinate profiling and evaluate results.

Workload Runner

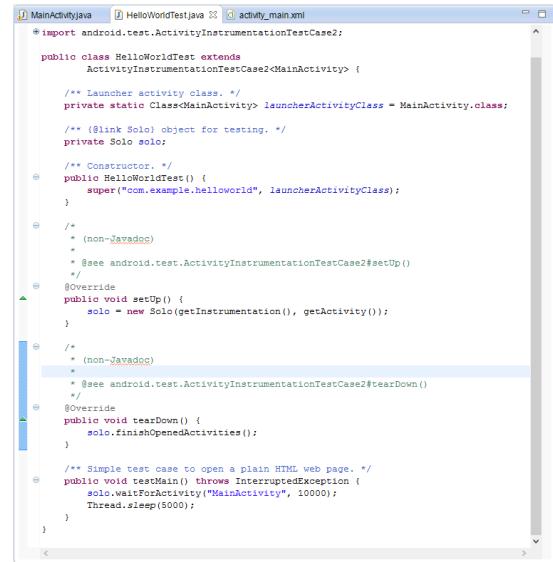
Concepts to define use cases and data,
as well as for their execution.

Energy Profiler

Concepts to pick power rate probes and
compute energy consumption.

The workload runner

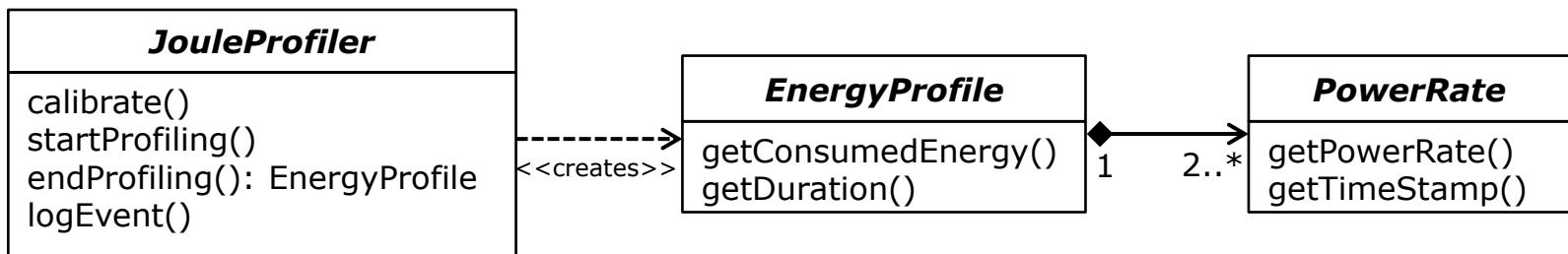
- **Reuses the JUnit framework**
 - Workload execution (/R1-1/)
 - Setup and tear down (/R1-2/)
- **Event logging must be provided device/OS-specific (/R1-3/)**
 - E.g., by reusing Android Log Cat



A screenshot of an IDE showing Java code for a test class named `HelloWorldTest`. The code extends `ActivityInstrumentationTestCase2` and overrides the `setUp()` and `tearDown()` methods. It also includes a static field `launcherActivityClass` and a private field `solo`.

```
>MainActivity.java  HelloWorldTest.java  activity_main.xml
import android.test.ActivityInstrumentationTestCase2;
public class HelloWorldTest extends ActivityInstrumentationTestCase2<MainActivity> {
    /** Launcher activity class. */
    private static Class<MainActivity> launcherActivityClass = MainActivity.class;
    /** (Slink Solo) object for testing. */
    private Solo solo;
    /**
     * Constructor.
     */
    public HelloWorldTest() {
        super("com.example.helloworld", launcherActivityClass);
    }
    /**
     * (non-Javadoc)
     * @see android.test.ActivityInstrumentationTestCase2#setUp()
     */
    @Override
    public void setUp() {
        solo = new Solo(getInstrumentation(), getActivity());
    }
    /**
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     * Simple test case to open a plain HTML web page.
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    public void testMain() throws InterruptedException {
        solo.waitForActivity("MainActivity", 10000);
        Thread.sleep(5000);
    }
}
```

The energy profiler



- **Profiling and automated calibration** (/R2-1/, /R2-2/)
- **On-/Off-device profiling based on deployment** (/R2-3/, /R2-4/)
- **Abstract reusable classes**
 - Eased integration of new devices, platforms (/R2-5/)
- **Composite profilers** supported (/R2-6/)
- **Further hardware profiling possible** (/R2-7/)

The coordination layer

- **Encapsulates workflow for coordinated** workload and profiler **execution** (/R3-1/)
 - Abstract implementation provides workflow skeleton
 - Support of multiple runs (/R3-2/)
- **Synchronization of workload and profiling events** based on timestamps (/R3-3/)
- **Automated NTP-based system clock synchronization** (/R3-4/)

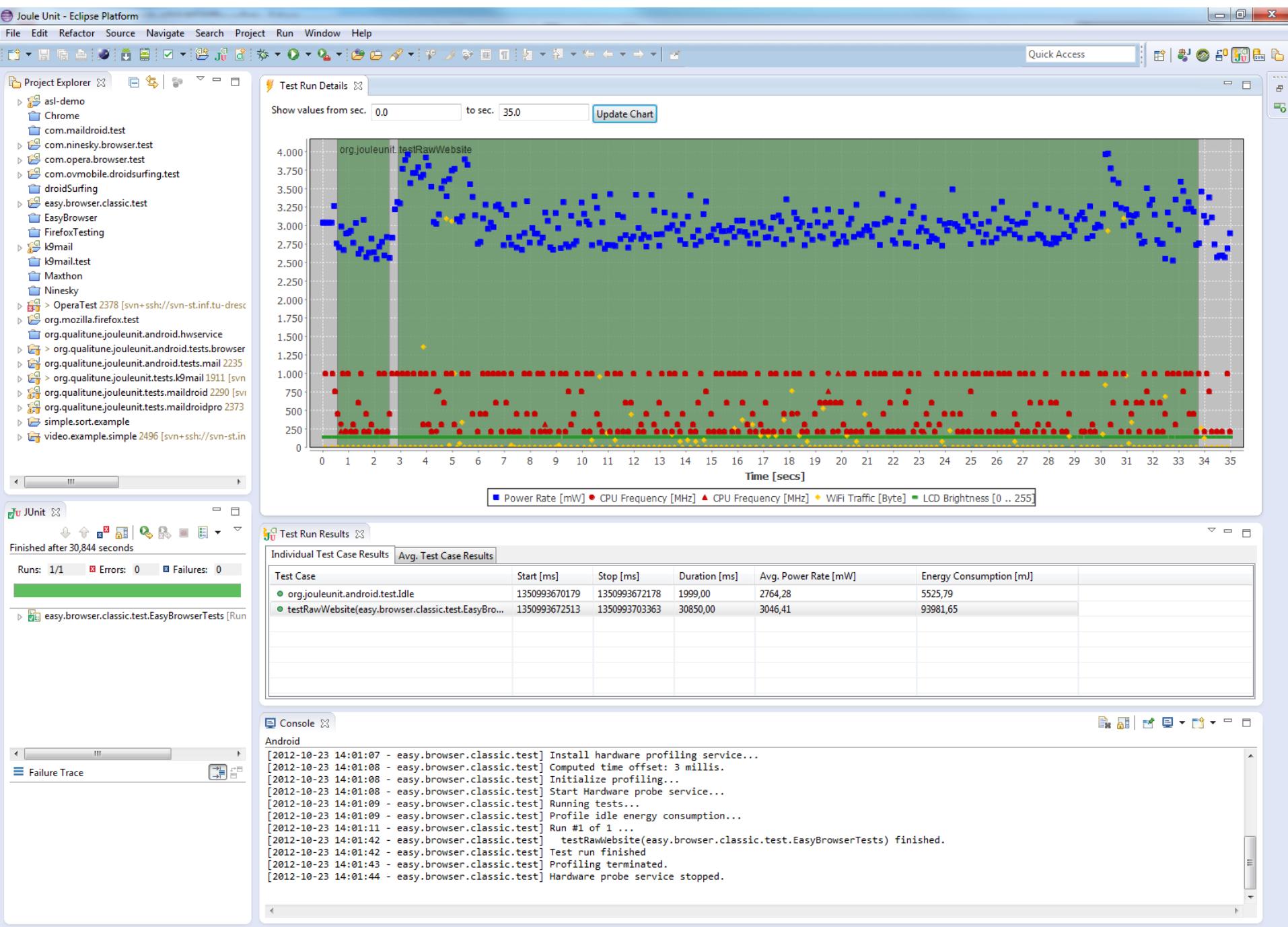
JouleUnitCoordinator

```
+ runTestRun()
# computeTimestampOffsets()
# deployTestCases()
# startEnergyProfiling()
# startHardwareProfiling()
# runTestCases()
# stopHardwareProfiling()
# stopEnergyProfiling()
# undeployTestCases()
# propagateResults()
```

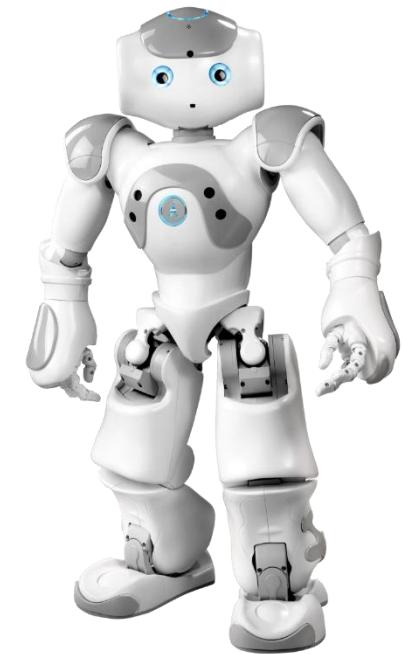
The JouleUnit workbench

- **Result evaluation** (/R4-1/)
 - Computation of average results and standard deviation
- **Result preservation** (/R4-2/)
 - CSV and SQL export
- **Result presentation** (/R4-3/)
 - Eclipse-integrated runners and views
 - Based on abstract concepts
 - Reusable for different devices and OSs





CASE STUDIES



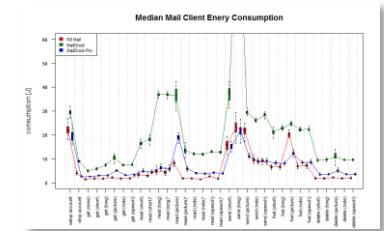
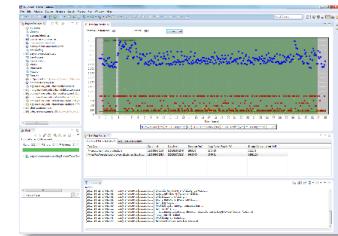
JouleUnit for Android

- **Workload runner**
 - Reuse of the JUnit runner for Android
- **Energy profiler**
 - Software-based profiling (ACPI infos from /proc)
 - Hardware-based profiling (Yokogawa WT210 power meter)
- **Coordination Layer**
 - Android-specific implementation
 - Based on the Android Debug Bridge (ADB) and Log Cat

Comparing Android apps' energy consumption

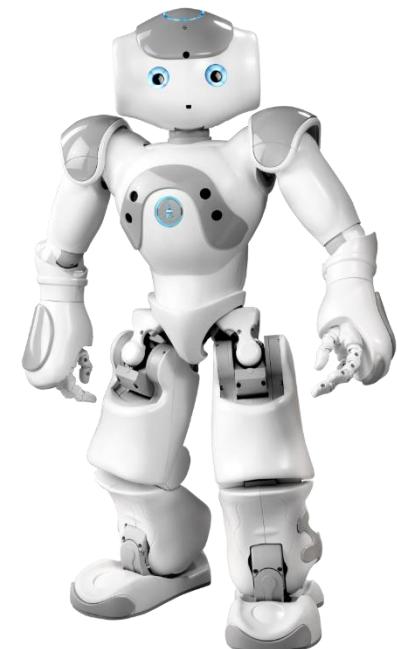
- Definition of **benchmarks** as a set of **test cases**
 - **Web browsing**
 - **Emailing**
 - **Instantiation** of the benchmarks for **existing applications**
[WRP+12] [WRG+13]
 - EasyBrowser, DroidSurfing, NineSky
 - K9 Mail, MailDroid, MailDroid Pro
 - Profiling of **each use case 50 times** per application

→ *The first approach comparing apps from usage domains*



JouleUnit for NAOs

- **Workload runner**
 - Workload execution via web service [GLR+12]
- **Energy profiler**
 - Power rates from NAO's battery sensor (20 Hz)
 - Profiling on device, retrieval via web service
- **Coordination Layer**
 - Simple Java implementation triggering JUnit and profiler
- **Overall implementation time:** 3-4 hours



Lessons learnt

- **Eased implementation for individual devices**
 - Sensible layering of framework
 - Reuse of abstract implementations
- **Reuseable coordinator implementation**
 - Saves a lot of time
 - No worries on time synchronization

Summary

- **Energy optimization of software is important**
- **Many profiling approaches, but no generic solutions**
- **Requirements analysis**
- **JouleUnit**
 - Implementations for Android and NAOs
 - <http://www.jouleunit.org/>
- **Further questions?**
 - claas.wilke@tu-dresden.de



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JouleUnit

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